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/*
```

Experiment No. : 02

Statement : Make experiment 1 work with two switches. One switch press would result running of LEDs in one direction, while the second switch press would result running of LEDs in opposite direction.

Date of Exp. : xx/xx/xxxx

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*/
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```
const int numLeds = 5;          // Number of LEDs
```

```
const int ledPins[] = {2, 3, 4, 5, 6}; // Pins for the LEDs
```

```
const int switch1Pin = 7;        // Switch for running in one  
direction
```

```
const int switch2Pin = 8;        // Switch for running in opposite  
direction
```

```
int currentLed = 0;              // Current LED index
```

```
int direction = 1; // Direction of LED movement (1 for forward,  
-1 for backward)
```

```
void setup() {
```

```
    for (int i = 0; i < numLeds; i++) {  
        pinMode(ledPins[i], OUTPUT);  
    }
```

```
    pinMode(switch1Pin, INPUT_PULLUP);
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    pinMode(switch2Pin, INPUT_PULLUP);
}

void loop() {

    // Check if the first switch is pressed to change direction to
    forward

    if (digitalRead(switch1Pin) == LOW) {

        direction = 1;

        delay(500); // Debounce delay to prevent rapid changes

    }


    // Check if the second switch is pressed to change direction to
    backward

    if (digitalRead(switch2Pin) == LOW) {

        direction = -1;

        delay(500); // Debounce delay to prevent rapid changes

    }


    // Turn off all LEDs

    for (int i = 0; i < numLeds; i++) {

        digitalWrite(ledPins[i], LOW);

    }

    // Turn on the current LED

    digitalWrite(ledPins[currentLed], HIGH);

```

```
// Move to the next LED

currentLed += direction;


// Wrap around to the first or last LED if needed
if (currentLed >= numLeds) {
    currentLed = 0;
} else if (currentLed < 0) {
    currentLed = numLeds - 1;
}


// Adjust the speed of the running lights by changing the delay
delay(100);
}
```

