Aaron Broukhim

broukhimaaron@gmail.com | (310) 867-3564 | github/linkedin: @aabroukh

Summary

Looking to apply machine learning and software engineering related skills from research, personal projects, and school to industry. I'm a fast learner, willing to take initiative, and am willing to work remotely or in person while contributing to a positive work environment.

Skills

Languages - C, C++, Java, Python, R, SQL

Frameworks - Pandas, SK-Learn, TensorFlow, Keras, PyTorch, Selenium, React, Node, Flask, NumPy Misc - Git, MySQL, AWS, Illustrator, Lightroom, Maya, Photography

Education

B.S. in Cognitive Science: Machine Learning & Neural Computation

Minor in Computer Science & Engineering

GPA: 3.6

@ University of California, San Diego

Supervised/Unsupervised/Reinforcement/Deep Learning, Genetic Algorithms,

ML in Music, ML in Brain Computer Interfaces, Human-Al interaction

Computer Science/Visual Communications

@ Canta Manias Callaga

2015-2019

@ Santa Monica College

GPA: 3.5

Engineering Physics, Data Structures, Assembly,

Typography, Color Theory, 3D Animation, Photography, Art

Experience

Associate Audio Machine Learning Engineer

January 2022-Present

@ Virufy

- -Peer review ML research involving cough audio classification in PyTorch, Tensorflow and SK-Learn
- -Work on identifying useful features for audio classification models

Research Assistant June 2021-Present

@ UCSD: Computer Science & Engineering

- -Investigated privacy in a group setting and contestability in machine learning
- -Web Scraped Facebook using Selenium to make inferences on a user's friends
- -Designed logistic regression models capable of detecting hate speech on twitter
- & used word embedding (Word2Vec) to bin dataset into different types of hate speech
- -Designed and implemented a UI in React with a Node and Flask backend to help non-tech savvy users identify faulty ML systems
- -Created SQL databases on an AWS server and conducted queries to support UI backend
- -Built Balltree with various similarity metrics to show similar tweets that may be mislabeled

Graphic Design Internships

Summer of 2015, 2016 & 2017

@ Hotpoint App/Samuels Advertising

- -Designed easy to understand one sheets for potential buyers of
- -Designed geotags & for print typographical illustrations

Projects

Snake Reinforcement Learning

- -Utilized N-Step Temporal Difference and SARSA methods to play snake and compared performance
- -Designed a custom Open-Al gym environment and deep Q-Learning agent in keras that reached level 20 consistently (max 40) with a small state space of 10 and action space of 3

DJAI

- -Developed models to classify spotify songs by emotion
- -Developed another model to determine the mood of ambient noise in a room
- -Utilized both models to play music that fit a rooms mood