# Aaron Broukhim

broukhimaaron@gmail.com | github/linkedin: @aabroukh

### Summary

Looking to apply machine learning related skills from research, personal projects, and school to industry. I'm a fast learner, willing to take initiative, and am willing to work remotely or in person while contributing to a positive work environment. I intend to further my education in a PHD or Masters programs on a timeline convenient to my future employer.

#### **Education**

B.S. in Cognitive Science: Machine Learning & Neural Computation

2019-2021

Minor in Computer Science & Engineering

GPA: 3.6

@ University of California, San Diego

Supervised/Unsupervised/Reinforcement/Deep Learning

Genetic Algorithms, Knn, K-means, EM Maximization, Bellmans Equation,

Monte Carlo, Q-Learning, Linear/Logistic Regression, GAN, CNN, RNN

Computer Science/Graphic Design

2015-2019

GPA: 3.5

@ Santa Monica College
Engineering Physics, Data Structures, Assembly

Typography, Color Theory, 3D Animation, Photography, Art

#### Skills

Languages - C, C++, Java, Python, R, SQL

Frameworks - Pandas, Scikit-learn, Tensorflow, Keras, Selenium, Seaborn, Matplotlib, NumPy Misc - Illustrator, Lightroom, Maya, Photography, Git

## Experience

Research Assistant Summer 2021

@ UCSD: Computer Science & Engineering

- -Web Scraped social media using Selenium and then made inferences on users that were missing data based on mutual friend information
- -Designed logistic regression models capable of detecting hate speech on social media & used word embedding (Word2Vec) to bin dataset
- -Store data in database using MySQL and conduct queries

Graphic Design Internships

Summer 2015, 2016 & 2017

@ Hotpoint App/Samuels Advertising

-Designed easy to understand one sheets for buyers

## **Projects**

Snake Reinforcement Learning

- -Utilized DynaQ-Learning and SARSA methods to play snake
- -Compared the two methods performance within very small feature spaces

DJAI

- -Developed models to classify spotify songs by emotion, to then classify ambient noise into an emotion to determine the music to play to fit the room's "mood" cycleGAN
  - -Modified a GAN in Keras to transform Classical music to Blues and vice versa