

## Software Engineering Spring 2013

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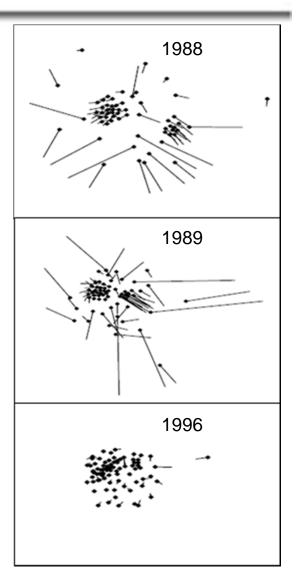


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- □ Class Hours: Tuesday 9:10 12:00, CSIE Building 4202
- ☐ Office Hours: Tuesday 13:10 14:00 or by appointment



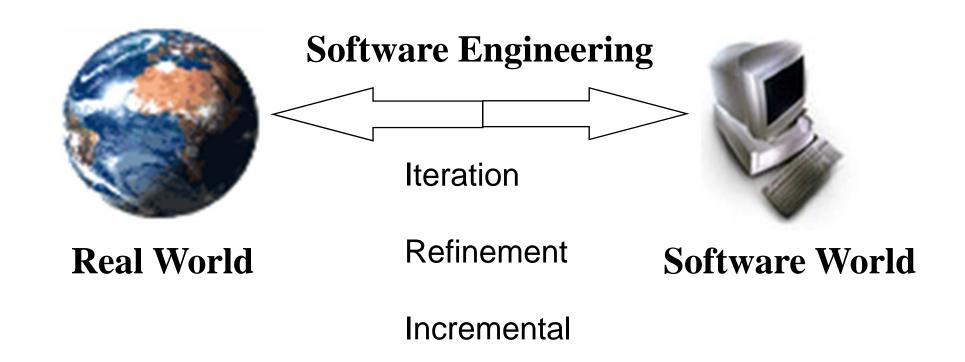
### **Software/Code Decay**

- A unit of code (in most cases, a module) is decayed if it is *harder to change than it should be*, measured in terms of effort, interval and quality.
- ☐ An Example: The Telephone Switches Project
  - Fifteen-year old real-time software system for telephone switches
  - ➤ 100,000,000 lines of source code (C/C++) and 100,000,000 lines of header and make files, organized into some 50 major subsystems and 5,000 modules.
  - ➤ More than 10,000 software developers have participated.
  - A module within one of the clusters is often changed together with other modules in the cluster but not with other modules
    - Head of each tadpole-like shape corresponds to a module





## What's Software Engineering?





## What's Software Engineering?

- ☐ Software engineering is the application of engineering to software.
- The application of systematic, disciplined, and quantifiable approaches to the design, development, operation, and maintenance of software, and the study of these approaches.
- ☐ First introduced in NATO Software Engineering Conference in 1968.



#### **Course Outline**

**Presentation** & Homework (2/26)Software Industry Era (3/5, 3/12, 3/19) Software Process (Lifecycle) **Process Traditional Software Process Methods:** Agile Methods: Document Waterfall, Spiral, Automatic Synthesis, OO, UP SCRUM, XP **Requirements Engineering** (3/26)**SRS PEP** (4/9, 4/16) Software Project Management (4/23, 4/30, 5/7) Software Engineering Modeling and Analysis **SDD Object-Oriented Concept** UML (5/14, 5/21, 5/28, 6/4) Software Engineering Practices Report **Issue Tracking** Debugging **Configuration Management Code Review Improved** (6/11, 6/18) Software Process Improvement **Process** Document

(6/25) Final Exam



- ☐ Class attendance and participation (15%)
- ☐ Term Project (50%)
  - > Presentation and homework
- ☐ Final Exam (35%)



# Course Materials & Reference

- □李允中, 軟體工程, McGraw-Hill, 2009.
- ☐ Ian Somerville, *Software Engineering* (9<sup>th</sup> *Edition*), *Addison Wesley*.