ASSIGNMENT 8

$$A = \begin{bmatrix} 0.3 & -0.4 \\ 0.4 & 0.25 \end{bmatrix}$$
 $B = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ $C = \begin{bmatrix} 0 & b \end{bmatrix}$

For dead-beat controller, place the poles of (A-BL)@ origin. eigenvalue

$$A-BL = \begin{bmatrix} 0.3 & -0.4 \\ 0.4 & 0.25 \end{bmatrix} - \begin{bmatrix} 1 \\ 0 \end{bmatrix} \begin{bmatrix} a & b \\ 0 \end{bmatrix}$$

$$= \begin{pmatrix} 0.3 & -0.4 \\ 0.4 & 0.25 \end{pmatrix} - \begin{pmatrix} 0 & b \\ 0 & 0 \end{pmatrix}$$

$$= \begin{pmatrix} 0.3-a & -0.4-b \\ 0.4 & 0.25 \end{pmatrix}$$

$$[A-AI] = 0$$

$$\begin{vmatrix}
A - AII = 0 & 0.4 & 0.25 \\
0.3 - \alpha - \lambda & -0.4 - b & = 0. \\
0.4 & 0.25 - \lambda
\end{vmatrix} = 0.$$

$$0.25(0.3-\alpha-1)-1(0.3-\alpha-1)+(0.46+0.16)=0$$
or $\lambda^2+(-0.25-0.3+\alpha)+(0.46+0.16+0.075-0.25\alpha)=0$
or $\lambda^2+(\alpha-0.55)\lambda+(0.235+0.46-0.25\alpha)=0$

(i) First peace 1 = 0.25 (i) Place 1=0.4 (iii) Simultaneously solve both relations in a and b.

Problem 3: Statements that are true!" (i) The Lar poles go closer to open loop poles when p increases. Problem 4: [28.0- 8.0] = sol $\chi(0) = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$ $\beta = \begin{bmatrix} 1 \\ 0 \end{bmatrix} = 8$

 $A = \begin{bmatrix} 0.3 & -0.4 \\ 0.4 & 0.25 \end{bmatrix}$

x(1)=(A-84) x(0) $\mathcal{AC}(1) = \left(\begin{bmatrix} 0.4 & 0.52 \\ 0.3 & -0.4 \end{bmatrix} - \begin{bmatrix} 0 \\ 1 \end{bmatrix} \begin{bmatrix} 0.3 & -0.32 \end{bmatrix} \right) \begin{bmatrix} 5 \\ 1 \end{bmatrix}$

a. x(1) = [-0.1] x(2) = (A-8La) x(1)

10. 3(3) = [0.182]

x(3)= (A-8La) x(2) $x(3) = \begin{bmatrix} -0.0093 \\ 0.0282 \end{bmatrix}$

12. x(4)=(A-BLa) x(3) $X(4) = \begin{bmatrix} -0.0014 \\ 0.0034 \end{bmatrix}$

PROBLEM 1:

Q2.

```
COMMAND WINDOW

A =

0.3000 -0.4000
0.4000 0.2500

>> B=[1;0]

B =

1
0

>> eigen_X=[0.25;0.4]

eigen_X =

0.2500
0.4000

>> L_pp=place(A,B,eigen_X)

L_pp =

-0.1000 -0.4000
```

PROBLEM 2:

COMMAND WINDOW

- **3.** K_gain= [**0.1745** -**0.2161**]
- **4.** Closed loop poles of the system is= 0.1877 ± 0.2640 j

PROBLEM 3:

5. LQR_gain=[**0.3329 -0.3745**]

COMMAND WINDOW

```
>> A=[0.3 -0.4;0.4 0.25];
>> B=[1;0];
>> Q=100*eye(2);
>> R=1;
>> [X,K,L]=idare(A,B,Q,R)

X =
    117.0431    10.4564
    10.4564    106.7552

K =
    0.3329    -0.3745

L =
    0.2075
```

0.0096

PROBLEM 3:

6. LQR_gain=[**0.3329 -0.3745**]

COMMAND WINDOW