

Simulación Computacional: Presentación del curso

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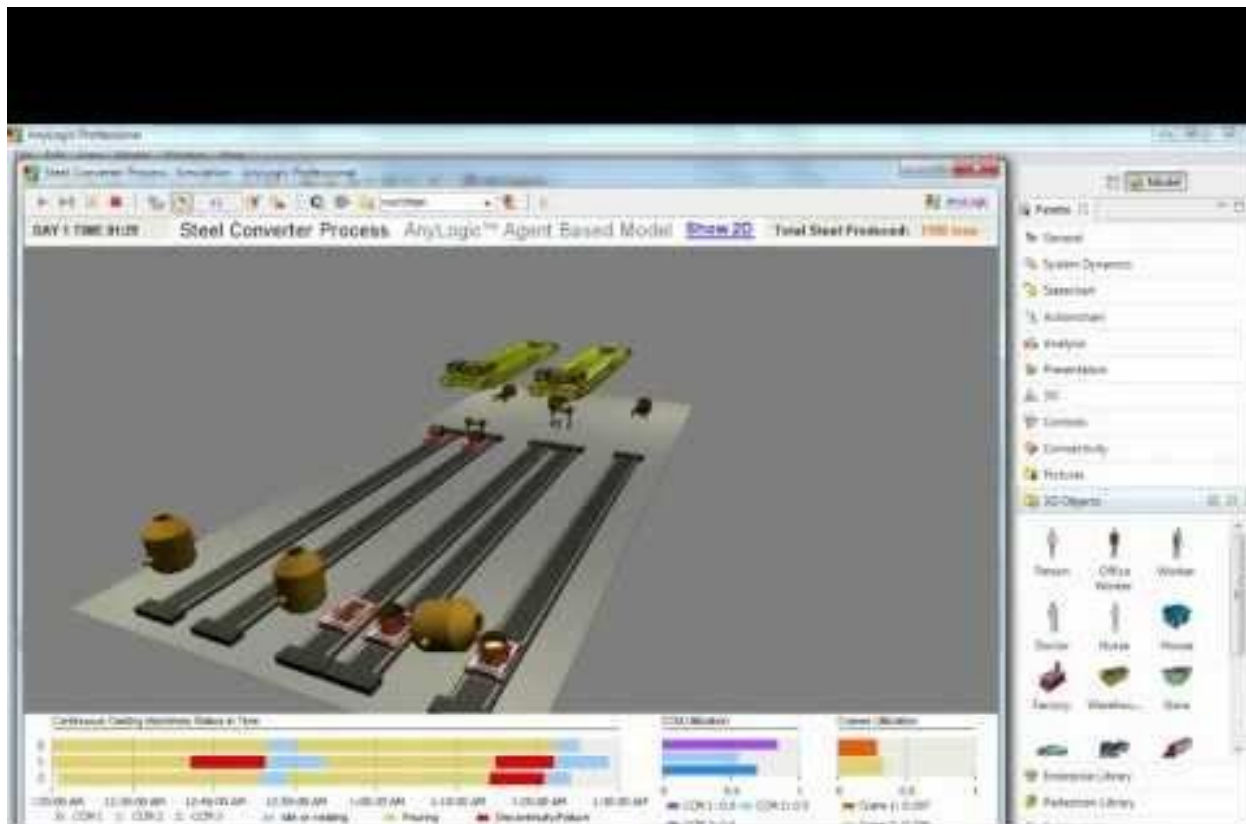
Pagina del curso:

**[https://sites.google.com/site/aacruzr/
teaching/2016-ii/simulacion-computacional](https://sites.google.com/site/aacruzr/teaching/2016-ii/simulacion-computacional)**

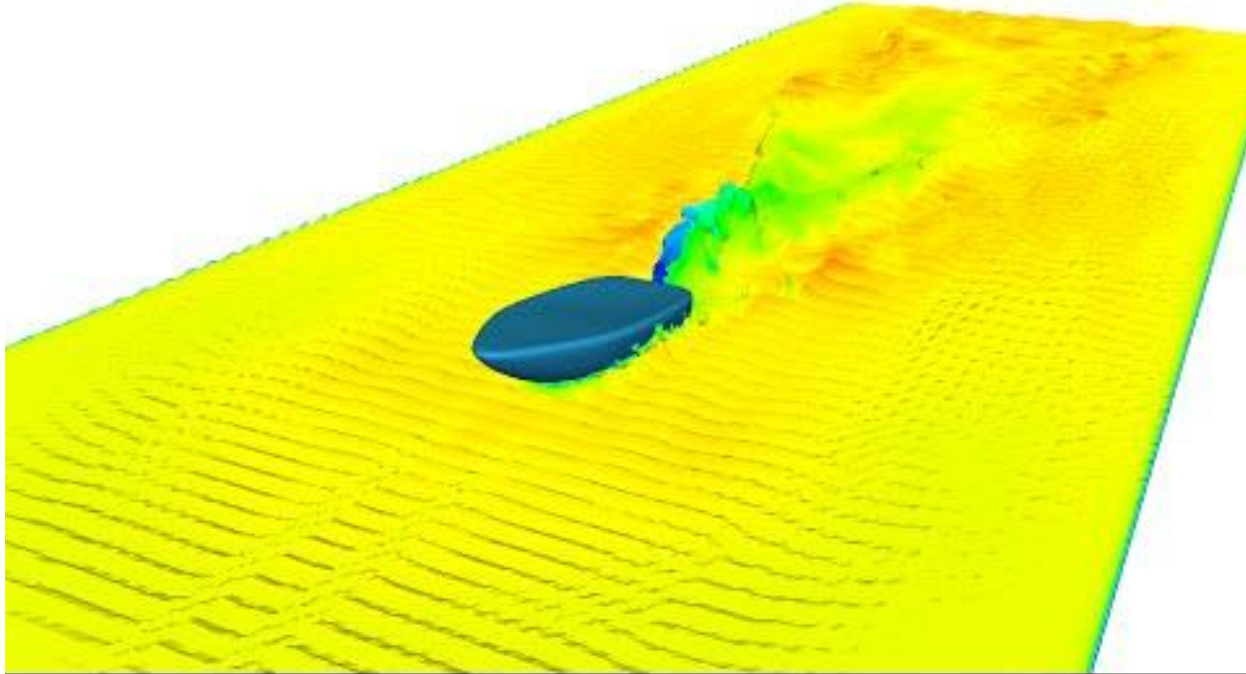
Registro al curso:

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AnyLogic



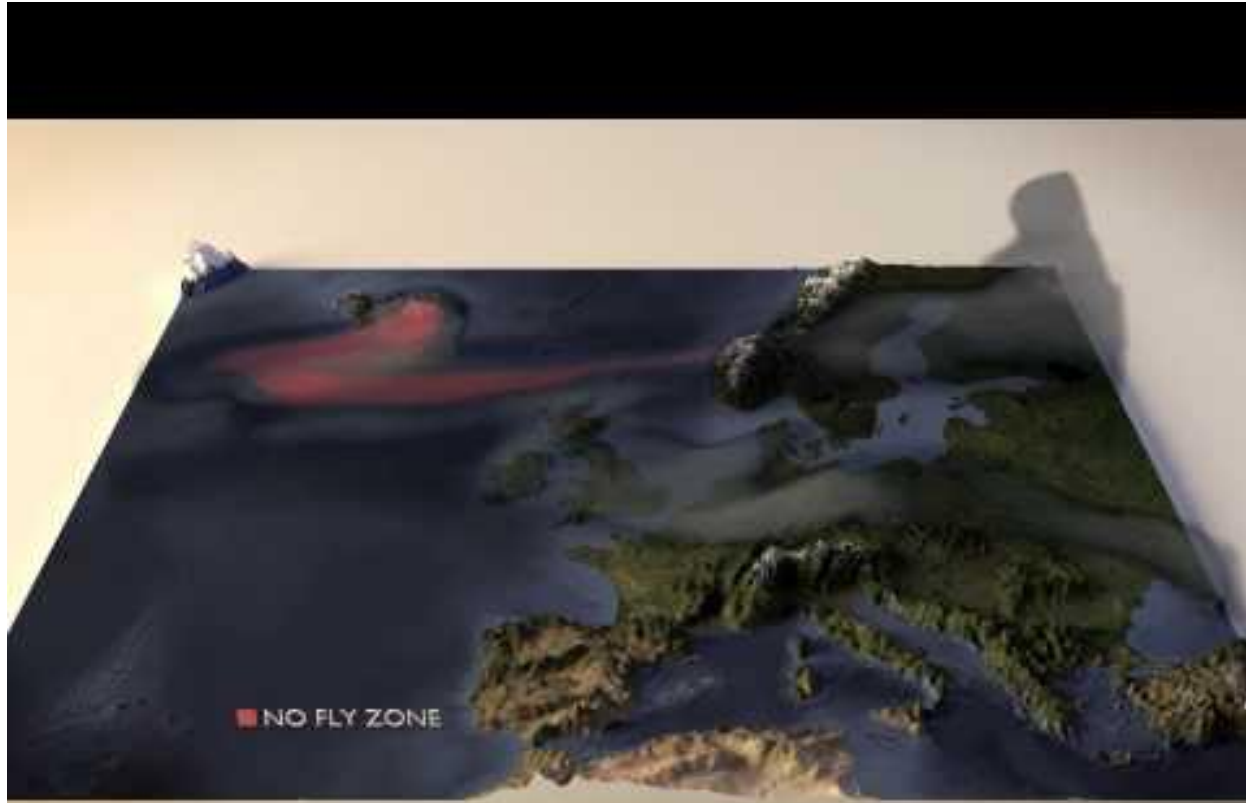
OpenFOAM



Blender & Softimage



HPC simulations for Science and Industry



Conocimientos previos

- Habilidades de programación (C/C++, Java, Python*)
- Modelamiento de sistemas
- Probabilidad y estadística
- Métodos numéricos
- Ecuaciones diferenciales
- Física
- Álgebra lineal
- Cálculo diferencial e integral

Horario y lugar del curso

- Lunes (Sala E)
 - 8 am a 10 am
- Miercoles (Salón 314, por confirmar)
 - 8 am a 10 am

Tutorías o consultas

- Sala 1 de Profesores Edif. FCBI
- Laboratorio del Grupo de Investigación GITECX

Evaluación

- 1er corte 35%
 - Parcial 15%
 - Talleres 10%
 - Propuesta proyecto 5%
 - Quices 5% (Kahoot)
- 2do corte 35%
 - Parcial 15%
 - Talleres 10%
 - Exposición avance proyecto 5%
 - Quices 5% (Kahoot)
- 3er corte 30%
 - Examen final 10%
 - Proyecto 20% (2 personas)
 - Artículo y póster

Talleres

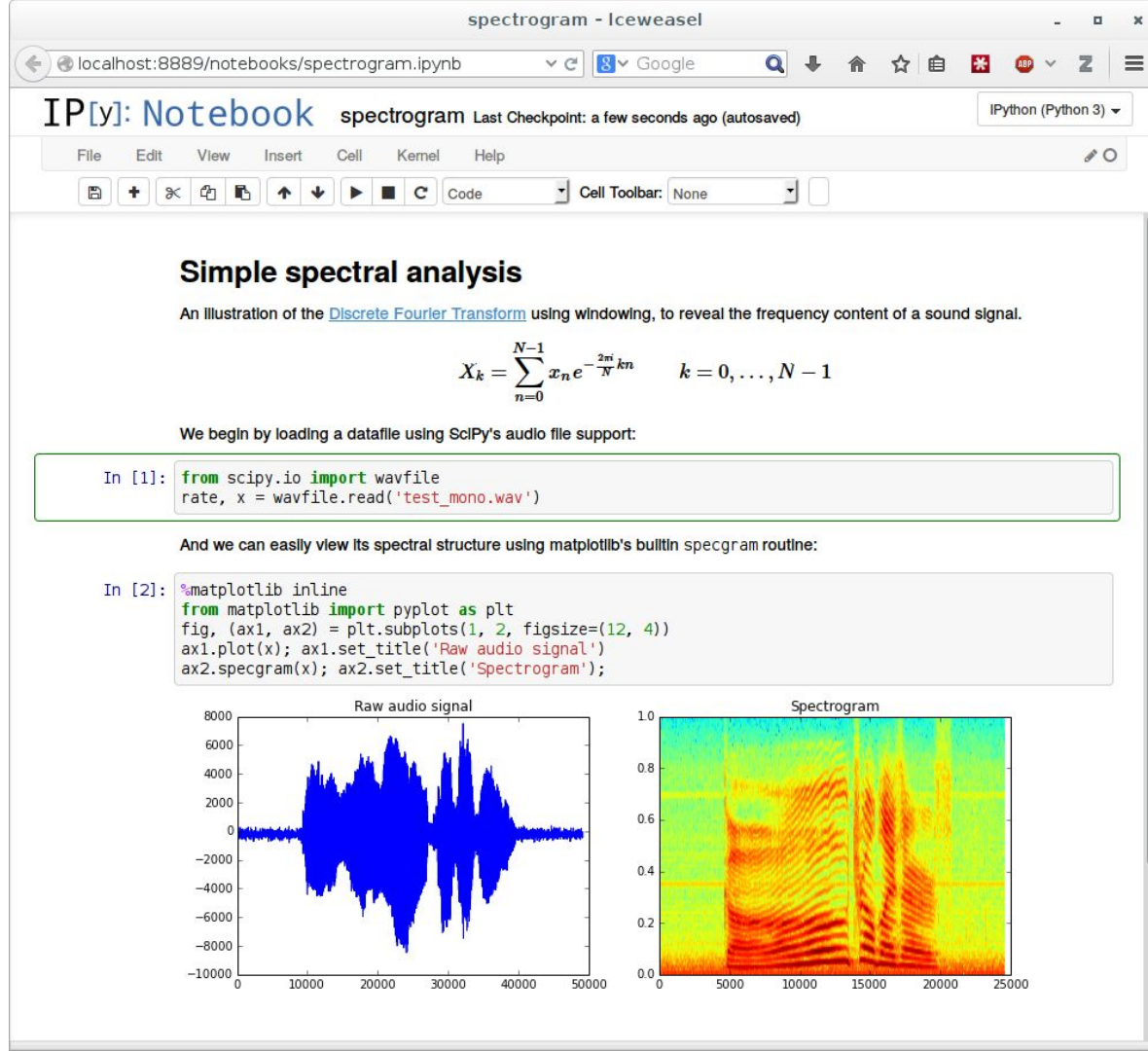
IP[y]:

IPython



<https://jupyter.org>

Talleres



Talleres - Instalar



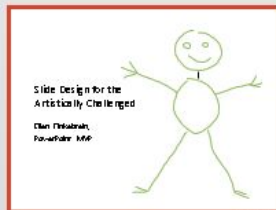
Anaconda

<https://www.continuum.io/downloads>

Exposiciones

- Pecha-Kucha (20x20) -> 6'40''
 - La presentación debe constar de 20 diapositivas, y el ponente tiene que dedicar exactamente 20 segundos a cada una.
 - Total: 6 minutos y 40 segundos por presentación.





1

00:20



2

00:20



3

00:20



4

00:20



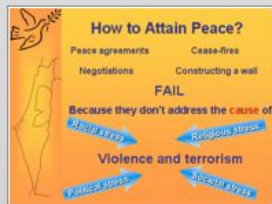
5

00:20



6

00:20



7

00:20



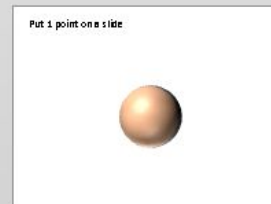
8

00:20



9

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10

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11

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12

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13

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14

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15

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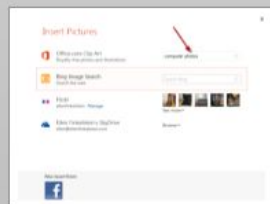
16

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17

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18

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19

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20

00:20

Quices Juego

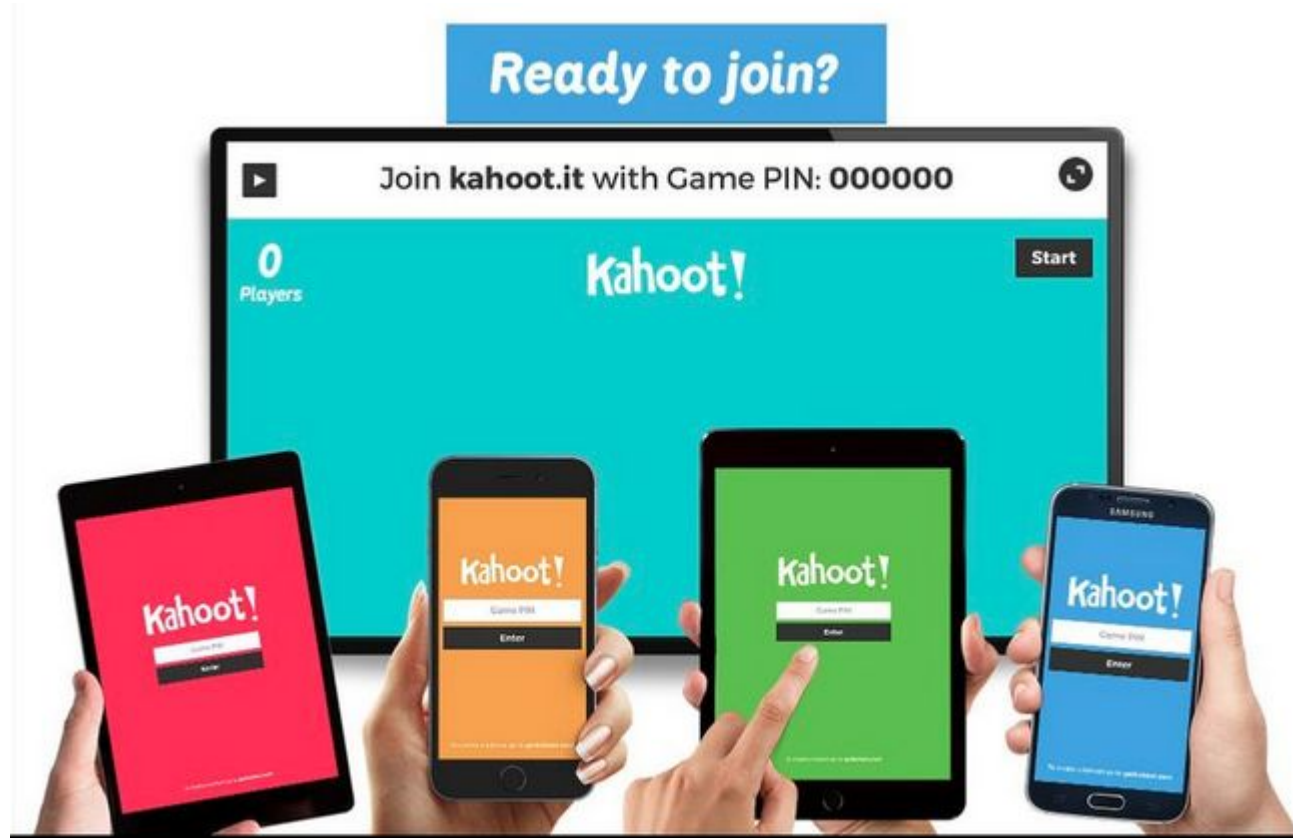


<http://kahoot.it>

Quices



Quices



Quices


create.kahoot.it

Google Marca As Sport MundoDeportivo Facebook Twitter YouTube UOC Producteev C1 Hotmail Apple iCloud Máster Work Others Banks News

Kahoot! - All done Kahoot! - Preview Kahoot!

¿Quién era el gato de Tom y Jerry?

7



Next

1 Answers

Jerry

Tom

Lucas

Sam
RECORDED WITH
SCREENCAST WITH MATIC

PIN: 59751 Q1

✓

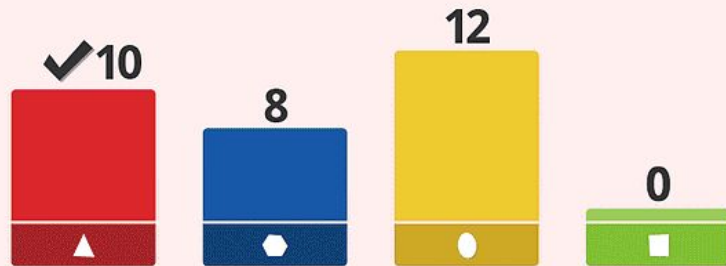
Correct

+ 666 Points

You're now in 1st place.

Manuel 666

Q1 As of 2012, the top 3 largest urban areas in the world by population, are?



Re-show image



Tokyo, Jakarta, Seoul



Tokyo, São Paulo, Shanghai



Tokyo, Seoul, Jakarta



Tokyo, Shanghai, São Paulo



MacBook Pro

Quices

Scoreboard



Next

Nathan	28,008
Susan	15,225
Marcus	12,100
James	9,001
Hayley	7,658

End quiz

★ Up 10 places - Michelle is the highest climber!

Quices



Exámenes



<http://virtual2.unillanos.edu.co>

Exámenes



Proyecto

- Propuesta proyecto 1er corte
 - LaTeX Formato IEEE o LNCS
 - Editores: Overleaf (en línea, <https://www.overleaf.com/>), LyX (<https://www.lyx.org/>)
- Exposición avance proyecto 2do corte
 - PechaKucha 20x20
- Artículo científico 3er corte
 - LaTeX Formato IEEE o LNCS, evaluación profesor del curso
- Socialización 3er corte
 - Modalidad Póster, evaluación por compañeros y profesores jurados
 - Premiación al mejor proyecto

Pecha Kucha

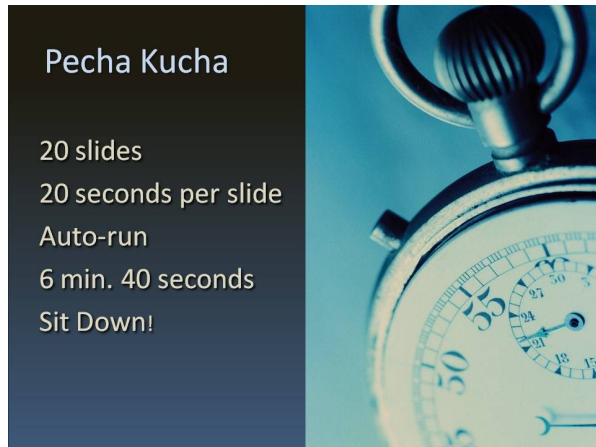
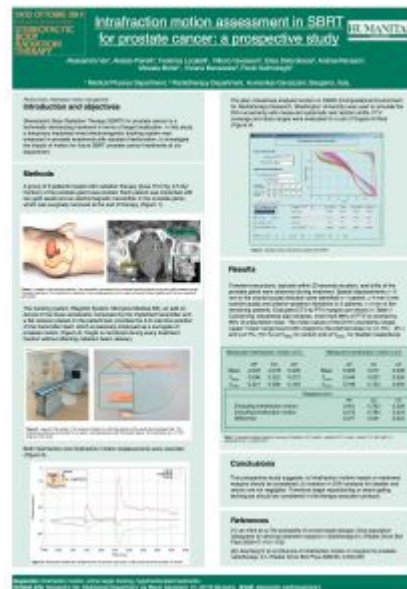
20 slides

20 seconds per slide

Auto-run

6 min. 40 seconds

Sit Down!



Sample IEEE Paper for A4 Page Size

First Author²¹, Second Author²², Third Author²³

First-Third Department, First-Third Un

Address Including Country Name

¹first.author@first-third.e

third.author@first-third.e

Second Company
Address: Inglewood, California, U.S.A.

second.author@second.com

Abstract—This document gives formatting instructions for authors preparing papers for publication in the Proceedings of an IEEE conference. The authors must follow the instructions given in the document for the papers to be published. You can use this document as both an instruction set and as a template into which you can type your own text.

Title must be in 24-pt Regular font. Author name must be in 11-pt Regular font. Author affiliation must be in 10-pt Italic. Email address must be in 9-pt Courier Regular font.

TABLE I
Exact Series for β_{eff}

Appearance (in Time New Roman or Times)			
Font Size	Regular	Bold	Italic
8	table caption (in Small Caps), figure caption, reference item		reference item (partial)
9	author email address (in Courier), cell in a table	abstract body	abstract heading (also in Bold)
10	level-1 heading (in Small Caps), paragraph		level-2 heading, level-3 heading, author affiliation
11	author name		
14	info.		

All title and author details must be in single-column format and must be centered.

Every word in a title must be capitalized except for short minor words such as "a", "an", "and", "as", "at", "by", "for", "from", "if", "in", "into", "on", "or", "of", "the", "to", "with".

Author details must not show any professional title (e.g. Managing Director), any academic title (e.g. Dr.) or any membership of any professional organization (e.g. Senior Member IEEE).

To avoid confusion, the family name must be written as the last part of each author name (e.g. John A.K. Smith).

Each affiliation must include, at the very least, the name of the company and the name of the country where the author is based (e.g., General Productions, Inc., Australia).

Email address is compulsory for the corresponding author.

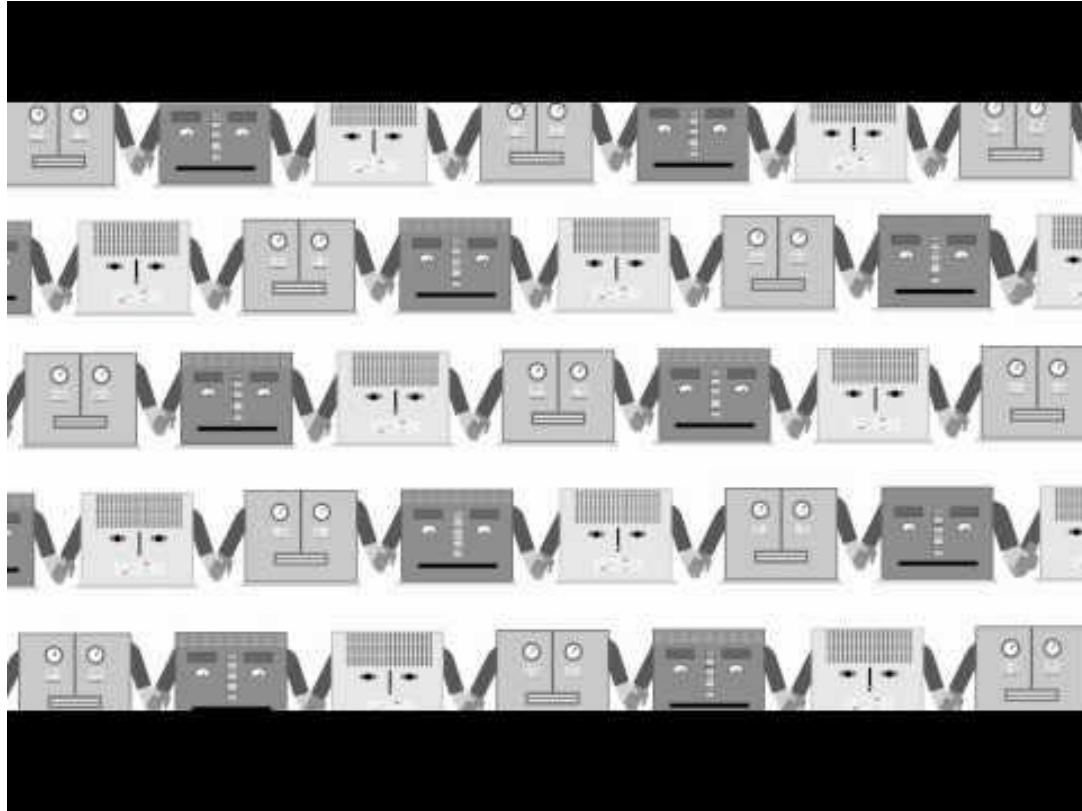
C. Section Headings
No more than 3 levels of headings should be used. All

headings must be in 10pt font. Every word in a heading must be capitalized except for short minor words as listed in Section III.B.

1) **Level-1 Heading:** A level-1 heading must be in Small Caps, centered, and numbered using arabic numerals. Do not

Caps, centered and numbered using uppercase Roman

Lectura complementaria



Bibliografía

- RIOS, David, RIOS, Sixto, MARTÍN, Jacinto. Simulación, Métodos y aplicaciones. Editorial Alfaomega, 2000
- BANKS, Jerry, CARSON III, John S, NELSON, Barry. Discrete-Event System Simulation. 2da ed. Prentice-Hall, 1996.
- AVERILL M, Law, KELTON, W. David. Simulation Modeling and Analysis. 3ra ed. Editorial Mc. Graw-Hill; 2000.
- COSS, Raul. Simulación: un enfoque práctico. Editorial Limusa, 1993.
- KELTON David, SADOWSKI Randall, STURROCK David . Simulation with Arena. McGraw-Hill Higher Education, 2003.

Registro al curso

<https://goo.gl/forms/hj7WEn4eERSH3mPS2>



