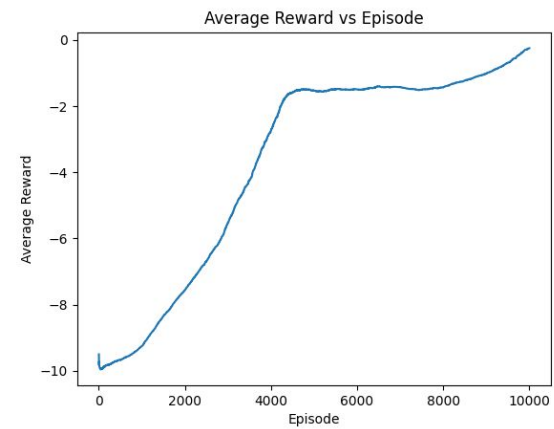
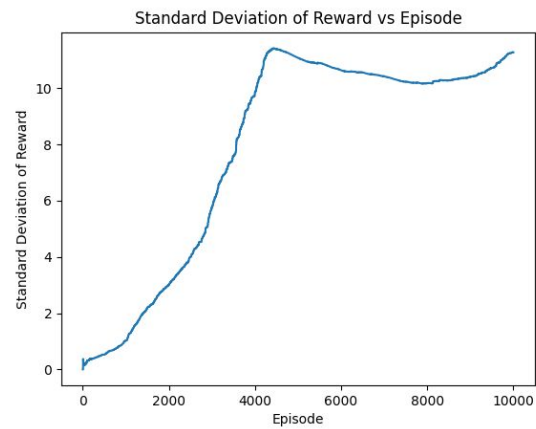
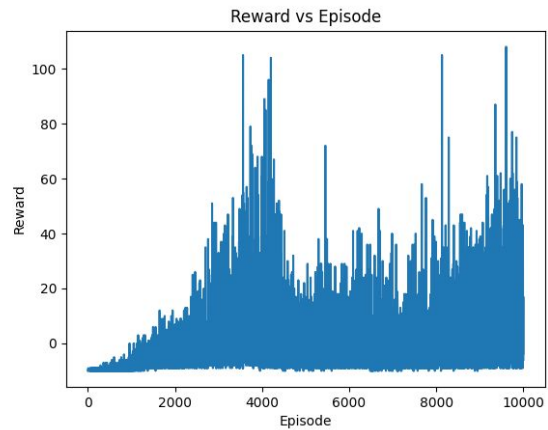


Epsilon = 0.1



Epsilon = 0.2

