HW5 - Graph Partitioning

1

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Q1

Draw the original Karate club graph (before the split) and color the nodes according to the factions they belong to (John A or Mr. Hi).

```
1 # -*- coding: utf-8 -*-
 2 """
 3 Created on Thu Mar 25 16:00:19 2021
 4 @author: adeni
5 """
7 import networkx as nx
 8 import matplotlib.pyplot as plt
 9 import re
10 import numpy as np
11 """
12 TASK
13 1. Final result of the graph after breakdown
14 2. Iteration, color code the nodes connecting path and break.
15 """
16
17 """
18 https://gawron.sdsu.edu/python_for_ss/course_core/book_draft/
     Social Networks/Networkx.html
19 def GirvanNewman():
    while (no edge left or desired number of communities unreached):
20
21
         calculate Betweeness of all edges
        remove the edge with the highest edge betweenness
22
23
         calculate the number of strongly connected component (communities
24 """
25 def colorCode(p,flag,listT):
      color_map = []
26
27
      lent = len(p)
      if flag == "" and len(listT) ==0:
28
29
           color_map = ['yellow'] * 34
          color_map[0] = "red"
30
```

```
31
           color_map[33] = "green"
      elif(flag=="final" and len(listT) == 2):
32
33
34
           color_map = ['blue'] * 34
35
           for n in listT[0]:
               color_map[n] = "red"
36
37
           for t in listT[1]:
38
               color_map[t] ="green"
      return color_map
39
40 def find_best_edge(G0):
       H H H
41
      Networkx implementation of edge_betweenness
42
      returns a dictionary. Make this into a list,
43
44
      sort it and return the edge with highest betweenness.
45
      eb = nx.edge_betweenness_centrality(G0)
46
      eb li = list(eb.items())
47
      eb_li.sort(key=lambda x: x[1], reverse=True)
48
49
      return eb li[0][0]
50
51 def getComponent(G):
52
      if len(G.nodes()) == 1:
           return [G.nodes()]
53
      components = (G.subgraph(c) for c in nx.connected_components(G))
54
55
      components = list(components)
      count = 0
56
57
      while len(components) == 1:
           count +=1
58
59
           G.remove_edge(*find_best_edge(G))
60
           components = (G.subgraph(c) for c in nx.connected_components(G))
61
62
           components = list(components)
63
      return components
64 def plot_theGraph(G, color, pathname, spaceing, edge_cl_map, weight_map):
65
      match = re.search(r'((Q[0-9]\/)([0-9a-zA-z]*\.pnq))',pathname)
      name = match.group(3)
66
      plt.figure(figsize=(15,8.8))
67
      plt.title(name, fontsize=20)
68
      if spaceing == "":
69
70
           nx.draw_kamada_kawai(G, with_labels=True, node_color = color)
71
      else:
72
73
          pos = nx.spring_layout(G, k=0.3*1/np.sqrt(len(G.nodes())) +0.1,
      iterations=20)
74
           nx.draw(G, with_labels=True , node_color = color, pos=pos,
     edge_color=edge_cl_map, width = list(weight_map))
75
```

```
76
       plt.savefig(pathname, format="PNG")
 77
       plt.show()
 78
       plt.close()
 79
       return 0
 80 def set_color_edges(G,tuplesEdgeToRemove,reset):
 81
 82
       This builds the edge attributes color and weight
 83
        n n n
 84
 85
       totalEdges = G.number_of_edges()
       color_edge_map = ['black'] * totalEdges
 86
       weight_map = [1.5] * totalEdges
 87
       if(reset =="n"):
 88
 89
            total = -1
 90
            for n in G.edges:
                total += 1
 91
                if tuplesEdgeToRemove == n:
 92
 93
                    color_edge_map[total] = 'blue'
 94
                    weight_map[total] = 3.2
 95
       return color_edge_map, weight_map
 96 def girvan_newman(G):
       components = (G.subgraph(c) for c in nx.connected_components(G))
 97
 98
       components = list(components)
       count =0
 99
100
       while len(components) == 1:
            count +=1
101
102
            path = "Q2/" +str(count) +"a.png"
            #find the best Edge and return as a list
103
           bestEdge = find_best_edge(G)
104
            edge_color_mapped, weightMap = set_color_edges(G, bestEdge, "n")
105
106
107
            #print(edge color mapped)
108
            plot_theGraph(G, color_map, path, "spacing", edge_color_mapped,
      weightMap)
109
            #Remove the best edge
            G.remove_edge(*bestEdge)
110
            #ReSet everything back to black and reset the weight too
111
            edge_color_mapped, weightMap = set_color_edges(G, bestEdge,"")
112
            #Build string path after edge as been removed
113
           path = "Q2/" + str(count) +"b.png"
114
115
            plot_theGraph(G,color_map,path, "spacing",edge_color_mapped,
116
      weightMap)
            #if(count > 18):
117
118
                break
       return 0
119
120 try:
```

```
121
122
       karate = nx.karate_club_graph()
123
       t = karate
       n n n
124
125
126
       Ouestion 1a
       show group leaders in color coding
127
       _____
128
       Got the data from networkx
129
       parsed the data to assign colorcoding for the two main leaders
130
       then plotted the graph
131
132
       karate = nx.karate club graph()
133
       color_map = colorCode(karate, "","")
134
       plot_theGraph(karate,color_map, "Q1/karataHighlight.png", "", "", "")
135
136
137
       Question 1b , Question 2 , Question 3 and Extra Credit Q1
138
       show the categories based on the distribution as a color coded
139
140
       passed the retrieved data to the girvan_newman algorithm
141
       color coded the result of the splitted group
142
143
       then plotted the graph
       m m m
144
       #returns the broken components as two NodeView list)
145
       final = getComponent(karate)
146
       #print(final)
147
148
       #Set the colors based on the list received
       color_map = colorCode(karate, "final", final)
149
       plot_theGraph(karate,color_map, "Q1/finalGroup.png", "", "", "")
150
151
       girvan_newman(t)
152 except Exception as e:
153 print(e)
```

Listing 1: graphing.py

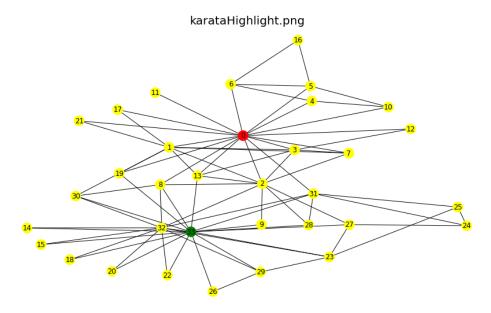


Figure 1: Dataset with two main group highlighted Red(John A), Green (My Hi), and Yellow for all others for visibility

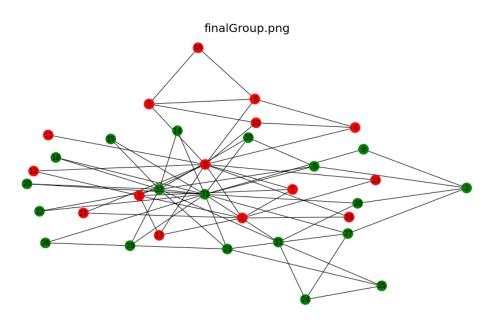


Figure 2: Appropriately distributed node colors, edges still as it is

I used networkx library, where the Zachary Karate club dataset is on.

```
karate = nx.karate_club_graph()
```

Listing 2: Getting data from networkx snapcshto of graphing.py

For this graph, I highlighed the two major parts of the Zachary karate club Main Leader, John A which represents the Red color and node number 0, while Mr Hi represent the color green and node number 33. They reset are will be given a color yellow for more visibility. Major parts that ensured the result are reflect in the code snapshot of graphing.py:

• The driver for the question

```
124
125
126
       Question 1a
127
       show group leaders in color coding
       ______
128
       Got the data from networkx
129
      parsed the data to assign colorcoding for the two main leaders
130
131
       then plotted the graph
       11 11 11
132
      karate = nx.karate_club_graph()
133
      color map = colorCode(karate, "","")
134
135
      plot_theGraph(karate,color_map, "Q1/karataHighlight.png","","",
```

Listing 3: graphing.py

• colorCode function builds the list of the color for each nodes

```
25 def colorCode(p,flag,listT):
       color_map = []
26
27
       lent = len(p)
       if flag == "" and len(listT) ==0:
28
29
           color_map = ['yellow'] * 34
30
           color_map[0] = "red"
31
           color_map[33] = "green"
32
       elif(flag=="final" and len(listT) == 2):
33
34
           color_map = ['blue'] * 34
35
           for n in listT[0]:
36
               color_map[n] = "red"
           for t in listT[1]:
```

```
color_map[t] ="green"
return color_map
```

Listing 4: Building list for the color node in the graph (snapshot in graphing.py)

• A graphing function that handles all my graphing needs. For this part, I used the first conditional statement in line 69 -70

```
64 def plot_theGraph(G, color, pathname, spaceing, edge_cl_map,
      weight map):
       match = re.search(r'((Q[0-9] \setminus )([0-9a-zA-z] \star \setminus png))', pathname)
65
66
       name = match.group(3)
       plt.figure(figsize=(15,8.8))
67
       plt.title(name, fontsize=20)
68
69
       if spaceing == "":
           nx.draw_kamada_kawai(G, with_labels=True, node_color = color
70
       else:
71
72
           pos = nx.spring_layout(G, k=0.3*1/np.sqrt(len(G.nodes()))
73
      +0.1, iterations=20)
74
           nx.draw(G, with_labels=True , node_color = color, pos=pos,
      edge_color=edge_cl_map, width = list(weight_map))
75
       plt.savefig(pathname, format="PNG")
76
       plt.show()
77
       plt.close()
78
79
       return 0
```

Listing 5: Making the plot for all the graphs (snapshot in graphing.py)

$\mathbf{Q2}$

Run multiple iterations of the Girvan-Newman graph partioning algorithm (see Week-07 Social Networks, slides 90-99) on the Karate Club graph until the graph splits into two connected components. Keep the node colors the same as they were set in Q1. How many iterations did it take?

Your report should include images of all of the iterations. It will be easier to see the splits if you use a force-directed layout (such as Kamada-Kawai) rather than a circular layout.

```
96 def girvan_newman(G):
       components = (G.subgraph(c) for c in nx.connected_components(G))
 97
 98
       components = list(components)
       count =0
 99
       while len(components) == 1:
100
            count +=1
101
           path = "Q2/" +str(count) +"a.png"
102
            #find the best Edge and return as a list
103
104
           bestEdge = find_best_edge(G)
           edge_color_mapped, weightMap = set_color_edges(G, bestEdge, "n")
105
106
            #print (edge_color_mapped)
107
           plot_theGraph(G,color_map,path, "spacing",edge_color_mapped,
108
      weightMap)
            #Remove the best edge
109
110
            G.remove_edge(*bestEdge)
            #ReSet everything back to black and reset the weight too
111
112
            edge_color_mapped, weightMap = set_color_edges(G, bestEdge,"")
113
            #Build string path after edge as been removed
           path = "Q2/" + str(count) +"b.png"
114
115
116
           plot_theGraph(G,color_map,path,"spacing",edge_color_mapped,
      weightMap)
            #if(count > 18):
117
118
                break
       return 0
119
```

Listing 6: Girvan-newman algorithm (snapshot of graphing.py)

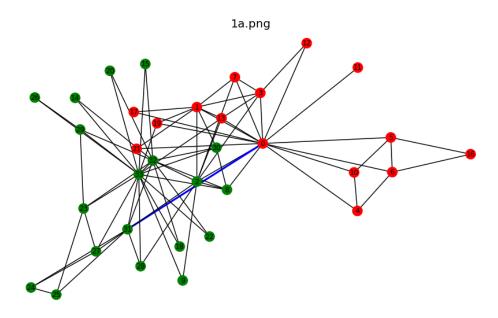


Figure 3: Iteration 1 Highlighted nodeedge to remove in blue

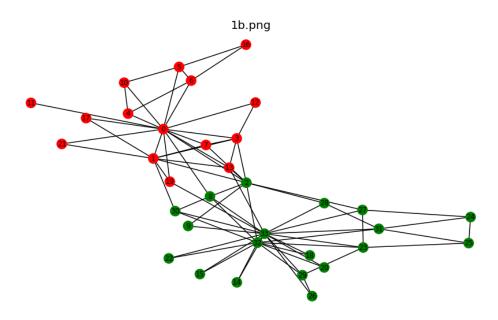


Figure 4: Iteration 1 confirm nodeedge has been removed

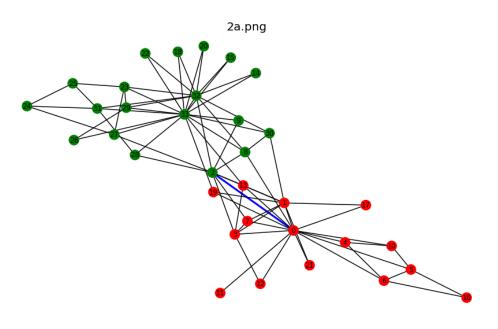


Figure 5: Iteration 2 Highlighted nodeedge to remove in blue

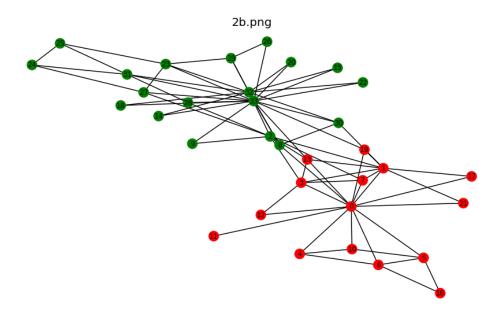


Figure 6: Iteration 2 confirm nodeedge has been removed

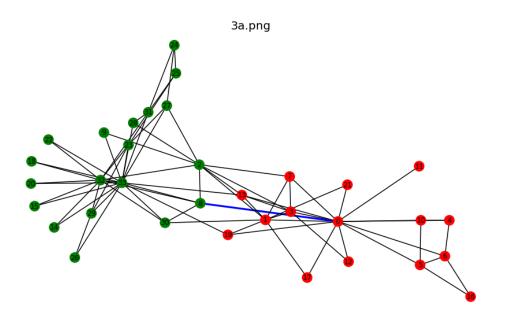


Figure 7: Iteration 3 Highlighted nodeedge to remove in blue

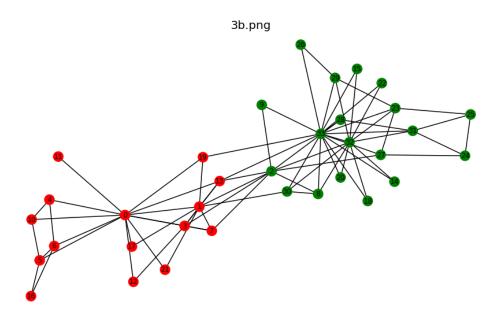


Figure 8: Iteration 3 confirm nodeedge has been removed

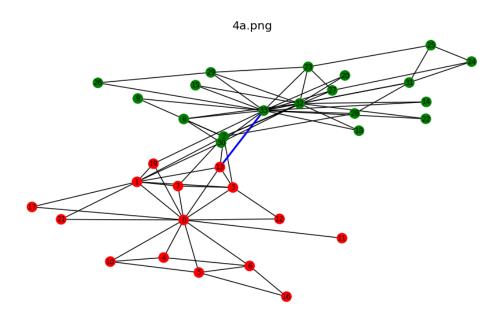


Figure 9: Iteration 4 Highlighted nodeedge to remove in blue

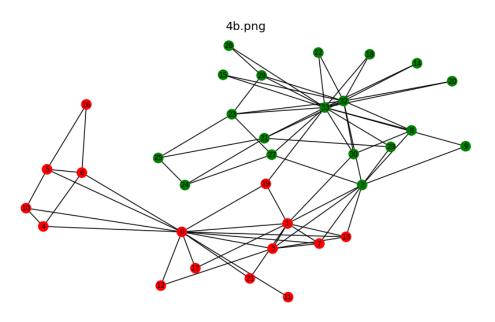


Figure 10: Iteration 4 confirm nodeedge has been removed

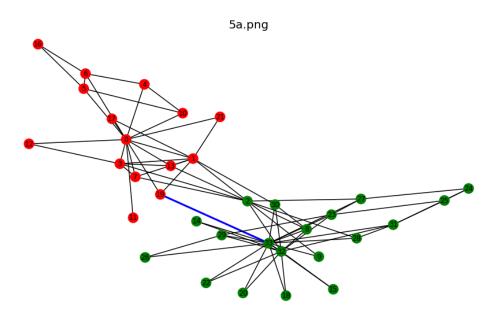


Figure 11: Iteration 5 Highlighted nodeedge to remove in blue

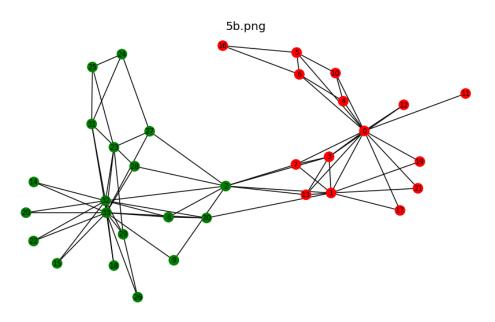


Figure 12: Iteration 5 confirm nodeedge has been removed

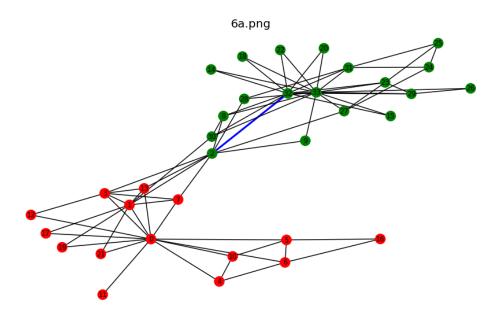


Figure 13: Iteration 6 Highlighted nodeedge to remove in blue

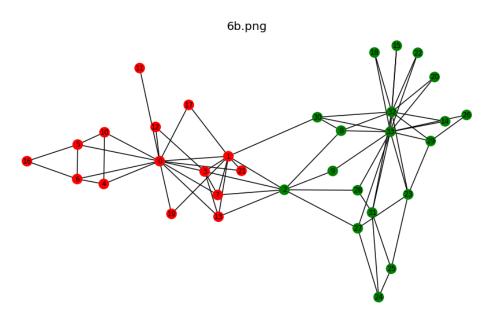


Figure 14: Iteration 6 confirm nodeedge has been removed

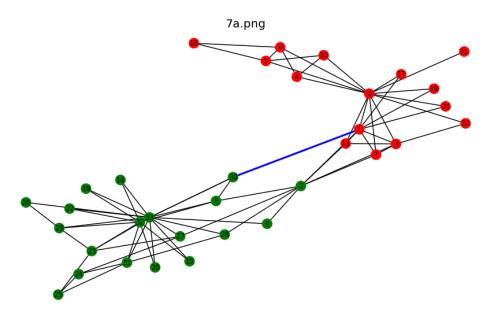


Figure 15: Iteration 7 Highlighted nodeedge to remove in blue

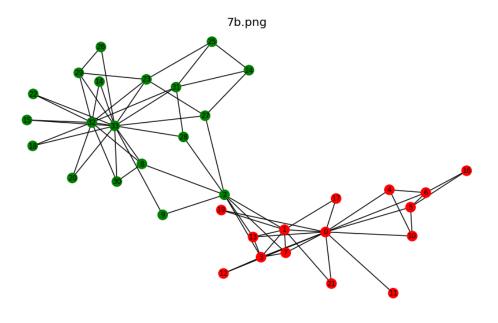


Figure 16: Iteration 7 confirm nodeedge has been removed

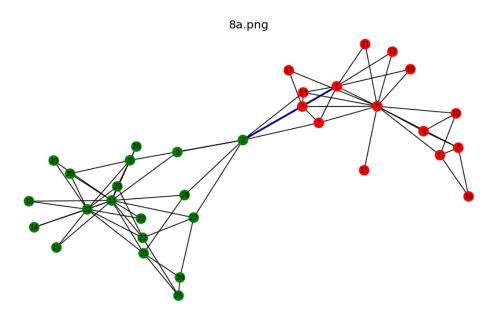


Figure 17: Iteration 8 Highlighted nodeedge to remove in blue

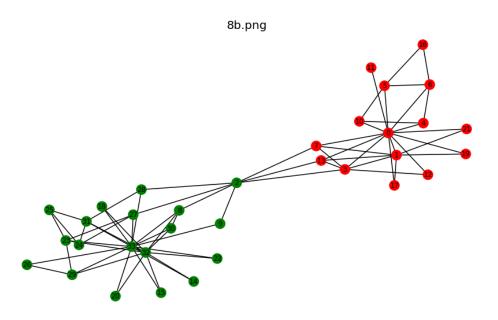


Figure 18: Iteration 8 confirm nodeedge has been removed

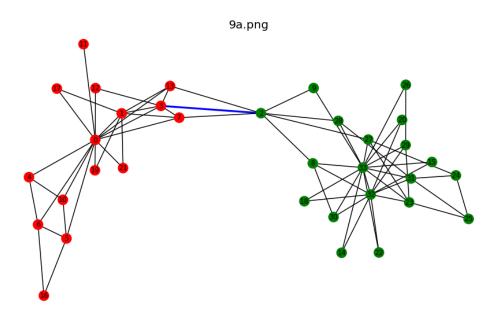


Figure 19: Iteration 9 Highlighted nodeedge to remove in blue

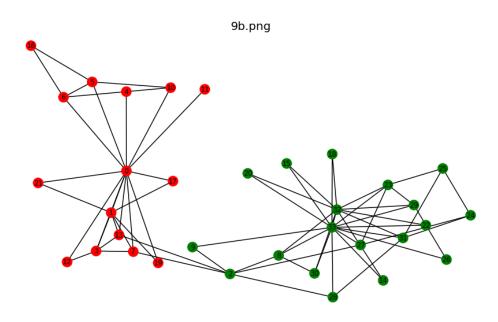


Figure 20: Iteration 9 confirm nodeedge has been removed

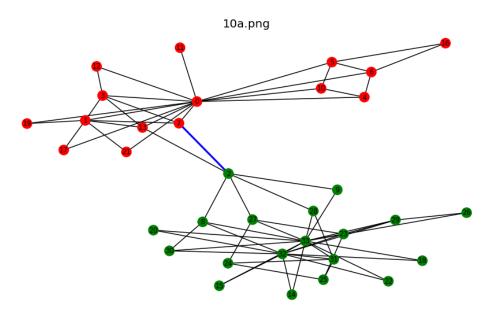


Figure 21: Iteration 10 Highlighted nodeedge to remove in blue

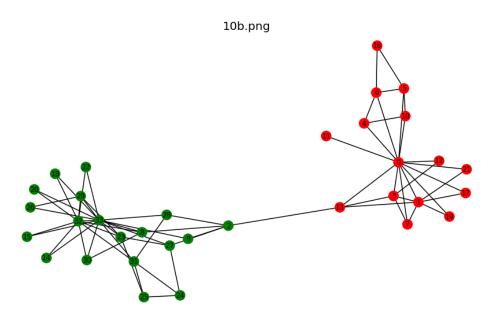


Figure 22: Iteration 10 confirm nodeedge has been removed

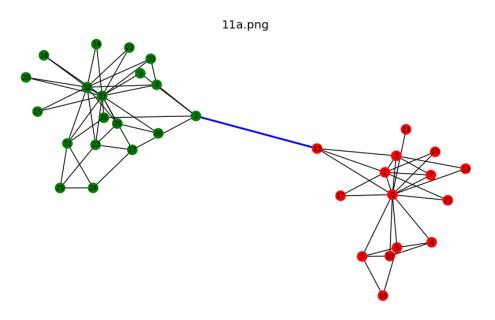


Figure 23: Iteration 11 Highlighted nodeedge to remove in blue

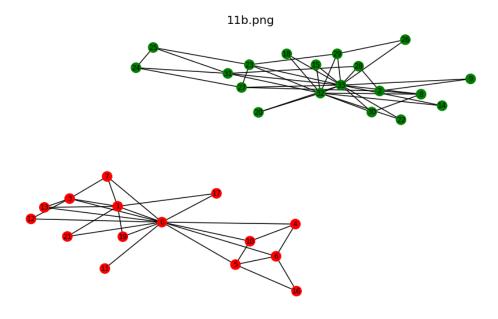


Figure 24: Iteration 11 confirm nodeedge has been removed

Discussion

It took 11 iteration to complete break the graph into two

Q3

Compare the connected components of the experimental graph (Step 2) with the connected components of the split Karate club graph (Step 1). Are they similar? Did all of the same colored nodes end up in the same group? If not, what is different?

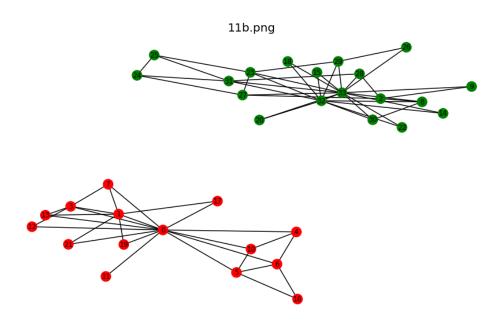


Figure 25: girvan-newman algorithm final split

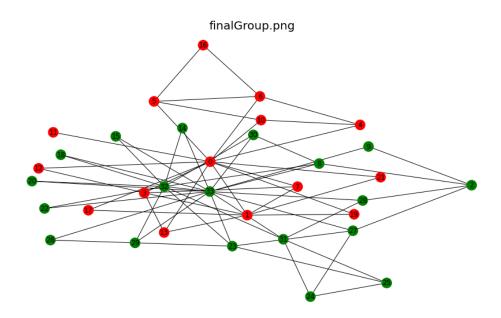


Figure 26: attached nodesedges with color splitting

Discussion

- Are they similar? Yes the look very similar to each other
- Did all of the same colored nodes end up in the same group? If not, what is different? Yes all the colored node ended up in the same group
- The diver of the function

```
136
137
138
       Question 1b , Question 2 , Question 3 and Extra Credit Q1
139
       show the categories based on the distribution as a color coded
140
       passed the retrieved data to the girvan_newman algorithm
141
       color coded the result of the splitted group
142
143
       then plotted the graph
144
145
        #returns the broken components as two NodeView list)
146
       final = getComponent(karate)
```

```
#print(final)
#Set the colors based on the list received
color_map = colorCode(karate, "final", final)

plot_theGraph(karate, color_map, "Q1/finalGroup.png", "", "", "")
girvan_newman(t)
except Exception as e:
print(e)
```

Listing 7: driver for the algorithm (snapshot of graphing.py)

• getComponent function in line 146 was used to breakdown the nodes into various node colors of green and red

```
51 def getComponent(G):
       if len(G.nodes()) == 1:
52
           return [G.nodes()]
53
54
       components = (G.subgraph(c) for c in nx.connected_components(G)
     )
55
      components = list(components)
      count = 0
56
      while len(components) == 1:
57
58
           count +=1
59
           G.remove_edge(*find_best_edge(G))
60
           components = (G.subgraph(c) for c in nx.connected_components
61
      (G))
62
           components = list(components)
      return components
```

Listing 8: Get the two NodeView object lists separating them into red and green categories (snapshot of graphing.py)

- Used the colorCode funciton to build the node list color based on the result of getComponent
- Launched the driver for girvan-new man algorithm on line 151

```
girvan_newman(t)
```

Listing 9: the driver for newman-algorithm (snapshot of graphing.py)

- In the girvan_newman function in line 96 to 119 in listing 6
- Found the maximum edge called it the bestEdge

```
def find_best_edge(G0):
    """

Networkx implementation of edge_betweenness
returns a dictionary. Make this into a list,
sort it and return the edge with highest betweenness.

"""

eb = nx.edge_betweenness_centrality(G0)
```

```
eb_li = list(eb.items())
eb_li.sort(key=lambda x: x[1], reverse=True)
return eb_li[0][0]
```

Listing 10: Best edge finder (snapshot of graphing.py)

- Built the path for before the removal of edges
- Built the edge color list and width of the edge list, to set the color coding and width variable

```
80 def set_color_edges(G,tuplesEdgeToRemove,reset):
       H H H
81
       This builds the edge attributes color and weight
82
83
       11 11 11
84
85
       totalEdges = G.number_of_edges()
86
       color_edge_map = ['black'] * totalEdges
       weight_map = [1.5] * totalEdges
87
88
       if(reset =="n"):
           total = -1
89
           for n in G.edges:
90
91
               total += 1
               if tuplesEdgeToRemove == n:
92
93
                    color_edge_map[total] = 'blue'
94
                    weight map[total] = 3.2
       return color_edge_map, weight_map
95
```

Listing 11: Setting and reset edges color and width values (snapshot of graphing.py)

- Made the first Plot using the plot function
- Reset the colors and width to original state
- Built the path for after the removal of edges

```
102
            path = "Q2/" +str(count) +"a.png"
            #find the best Edge and return as a list
103
            bestEdge = find_best_edge(G)
104
            edge_color_mapped, weightMap = set_color_edges(G, bestEdge, "
105
      n")
106
107
            #print (edge_color_mapped)
            plot_theGraph(G,color_map,path, "spacing",edge_color_mapped,
108
      weightMap)
109
            #Remove the best edge
110
            G.remove_edge(*bestEdge)
            #ReSet everything back to black and reset the weight too
111
112
            edge_color_mapped, weightMap = set_color_edges(G, bestEdge,"
       ")
            #Build string path after edge as been removed
113
```

Listing 12: logic in the algorithm (snapshot of graphing.py)

Extra Credit Q 1

We know the group split in two different groups. Suppose the disagreements in the group were more nuanced. What would the clubs look like if they split into 3, 4, and 5 groups? A single node can be considered as a "group".

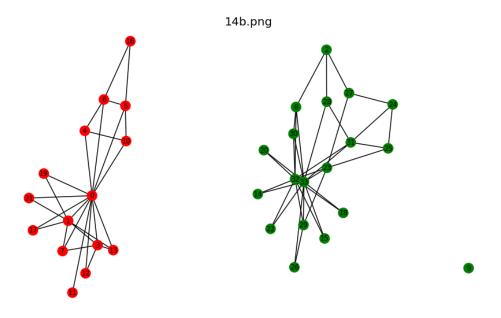


Figure 27: Group 3

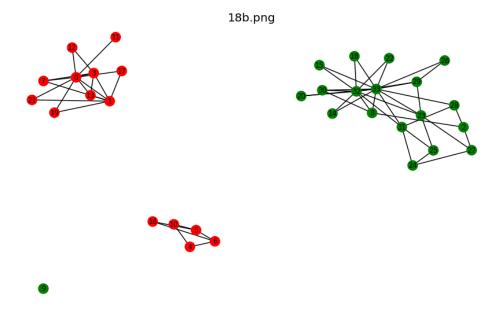


Figure 28: Group 4

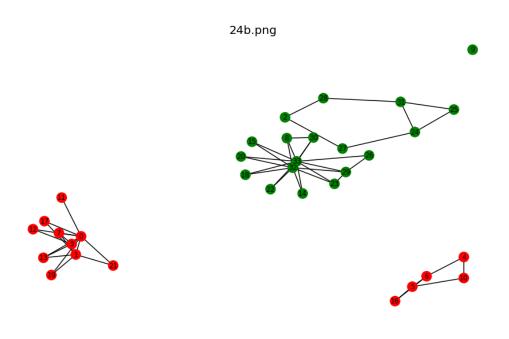


Figure 29: Group 5

Discussion

Same algorithm of previous question produced these outputs. All output will be included in github

References

- https://stackoverflow.com/questions/9012487/matplotlib-pyplot-savefig-outputs-blank-image
- https://gawron.sdsu.edu/python_for_ss/course_core/book_draft/Social_ Networks/Networkx.html
- https://stackoverflow.com/questions/332289/how-do-you-change-the-size-of-figures-drawn-with-matplotlib
- https://networkx.org/documentation/stable/reference/algorithms/generated/networkx.algorithms.community.centrality.girvan_newman.html
- https://networkx.org/documentation/stable/tutorial.html
- https://networkx.org/documentation/stable/reference/drawing.html# module-networkx.drawing.nx_pylab