

Python Errors and Built-in Exceptions

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In this tutorial, you will learn about different types of errors and exceptions that are built-in to Python. They are raised whenever the Python interpreter encounters errors.

We can make certain mistakes while writing a program that lead to errors when we try to run it. A python program terminates as soon as it encounters an unhandled error. These errors can be broadly classified into two classes:

1. Syntax errors
 2. Logical errors (Exceptions)
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Python Syntax Errors

Error caused by not following the proper structure (syntax) of the language is called **syntax error** or **parsing error**.

Let's look at one example:

```
>>> if a < 3
      File "<interactive input>", line 1
        if a < 3
            ^
SyntaxError: invalid syntax
```

As shown in the example, an arrow indicates where the parser ran into the syntax error.

We can notice here that a colon `:` is missing in the `if` statement.

Python Logical Errors (Exceptions)

Errors that occur at runtime (after passing the syntax test) are called **exceptions** or **logical errors**.

For instance, they occur when we try to open a file(for reading) that does not exist (`FileNotFoundError`), try to divide a number by zero (`ZeroDivisionError`), or try to import a module that does not exist (`ImportError`).

Whenever these types of runtime errors occur, Python creates an exception object. If not handled properly, it prints a traceback to that error along with some details about why that error occurred.

Let's look at how Python treats these errors:

```
>>> 1 / 0
Traceback (most recent call last):
  File "<string>", line 301, in runcode
  File "<interactive input>", line 1, in <module>
ZeroDivisionError: division by zero

>>> open("imaginary.txt")
Traceback (most recent call last):
  File "<string>", line 301, in runcode
  File "<interactive input>", line 1, in <module>
FileNotFoundError: [Errno 2] No such file or directory: 'imaginary.txt'
```

Python Built-in Exceptions

Illegal operations can raise exceptions. There are plenty of built-in exceptions in Python that are raised when corresponding errors occur. We can view all the built-in exceptions using the built-in `local()` function as follows:

```
print(dir(locals()['__builtins__']))
```

`locals()['__builtins__']` will return a module of built-in exceptions, functions, and attributes. `dir` allows us to list these attributes as strings.

Some of the common built-in exceptions in Python programming along with the error that cause them are listed below:

Exception	Cause of Error
<code>AssertionError</code>	Raised when an <code>assert</code> statement fails.
<code>AttributeError</code>	Raised when attribute assignment or reference fails.
<code>EOFError</code>	Raised when the <code>input()</code> function hits end-of-file condition.
<code>FloatingPointError</code>	Raised when a floating point operation fails.
<code>GeneratorExit</code>	Raise when a generator's <code>close()</code> method is called.
<code>ImportError</code>	Raised when the imported module is not found.
<code>IndexError</code>	Raised when the index of a sequence is out of range.
<code>KeyError</code>	Raised when a key is not found in a dictionary.
<code>KeyboardInterrupt</code>	Raised when the user hits the interrupt key (<code>Ctrl+C</code> or <code>Delete</code>).
<code>MemoryError</code>	Raised when an operation runs out of memory.
<code>NameError</code>	Raised when a variable is not found in local or global scope.

<code>NotImplementedError</code>	Raised by abstract methods.
<code>OSError</code>	Raised when system operation causes system related error.
<code>OverflowError</code>	Raised when the result of an arithmetic operation is too large to be represented.
<code>ReferenceError</code>	Raised when a weak reference proxy is used to access a garbage collected referent.
<code>RuntimeError</code>	Raised when an error does not fall under any other category.
<code>StopIteration</code>	Raised by <code>next()</code> function to indicate that there is no further item to be returned by iterator.
<code>SyntaxError</code>	Raised by parser when syntax error is encountered.
<code>IndentationError</code>	Raised when there is incorrect indentation.
<code>TabError</code>	Raised when indentation consists of inconsistent tabs and spaces.
<code>SystemError</code>	Raised when interpreter detects internal error.
<code>SystemExit</code>	Raised by <code>sys.exit()</code> function.
<code>TypeError</code>	Raised when a function or operation is applied to an object of incorrect type.
<code>UnboundLocalError</code>	Raised when a reference is made to a local variable in a function or method, but no value has been bound to that variable.
<code>UnicodeError</code>	Raised when a Unicode-related encoding or decoding error occurs.
<code>UnicodeEncodeError</code>	Raised when a Unicode-related error occurs during encoding.
<code>UnicodeDecodeError</code>	Raised when a Unicode-related error occurs during decoding.
<code>UnicodeTranslateError</code>	Raised when a Unicode-related error occurs during translating.
<code>ValueError</code>	Raised when a function gets an argument of correct type but improper value.
<code>ZeroDivisionError</code>	Raised when the second operand of division or modulo operation is zero.

If required, we can also define our own exceptions in Python. To learn more about them, visit [Python User-defined Exceptions](#).

We can handle these built-in and user-defined exceptions in Python using `try` , `except` and `finally` statements. To learn more about them, visit [Python try, except and finally statements](#).