Practice concept of Pointers through these exhaustive mcq's

https://www.sanfoundry.com/c-plus-plus-aptitude-question-answer-pointers/

https://www.geeksforgeeks.org/output-c-programs-set-39-pointers/?ref=rp

https://www.geeksforgeeks.org/output-c-programs-set-47-pointers/

https://www.geeksforgeeks.org/output-c-programs-pointers/?ref=rp

https://www.geeksforgeeks.org/output-c-programs-set-31-pointers/?ref=rp

https://www.geeksforgeeks.org/output-c-programs-set-38-pointers/?ref=rp

Lectures for studying POINTERS in depth in C++
https://www.youtube.com/watch?v=h-HBipu_1P0&list=PL2_aWCzGMAwLZp6LMUKI3cc7pgGsasm2_

https://www.youtube.com/watch?v=4Rll-_e9-0M

Lectures for studying Time Complexity and BigO
https://www.youtube.com/watch?v=D6xkbGLQesk

https://www.youtube.com/watch?v=kS_gr2_-ws8&t=3s

Time Complexity PRACTICE questions
https://www.geeksforgeeks.org/practice-questions-time-complexity-analysis/

Resources for managing 2D arrays
https://www.geeksforgeeks.org/multidimensional-arrays-c-cpp/

https://stackoverflow.com/questions/61680/how-to-work-around-a-very-large-2d-array-in-c

https://medium.com/@patdhlk/c-2d-array-a-different-better-solution-6d371363ebf8

https://www.youtube.com/watch?v=kS_gr2_-ws8&t=3s

https://www.youtube.com/watch?v=KDQXUysHLL8

https://www.youtube.com/watch?v=tw-qWGG8y5g

Resources for Multiset in C++
https://www.geeksforgeeks.org/multiset-in-cpp-stl/

https://www.youtube.com/watch?v=xxA2QjKj73w

Resources for Vectors in C++
https://www.geeksforgeeks.org/vector-in-cpp-stl/

https://www.bitdegree.org/learn/c-plus-plus-vector

https://www.youtube.com/watch?v=bADtYBxrM8I

https://www.youtube.com/watch?v=IoBmNtiTXd0

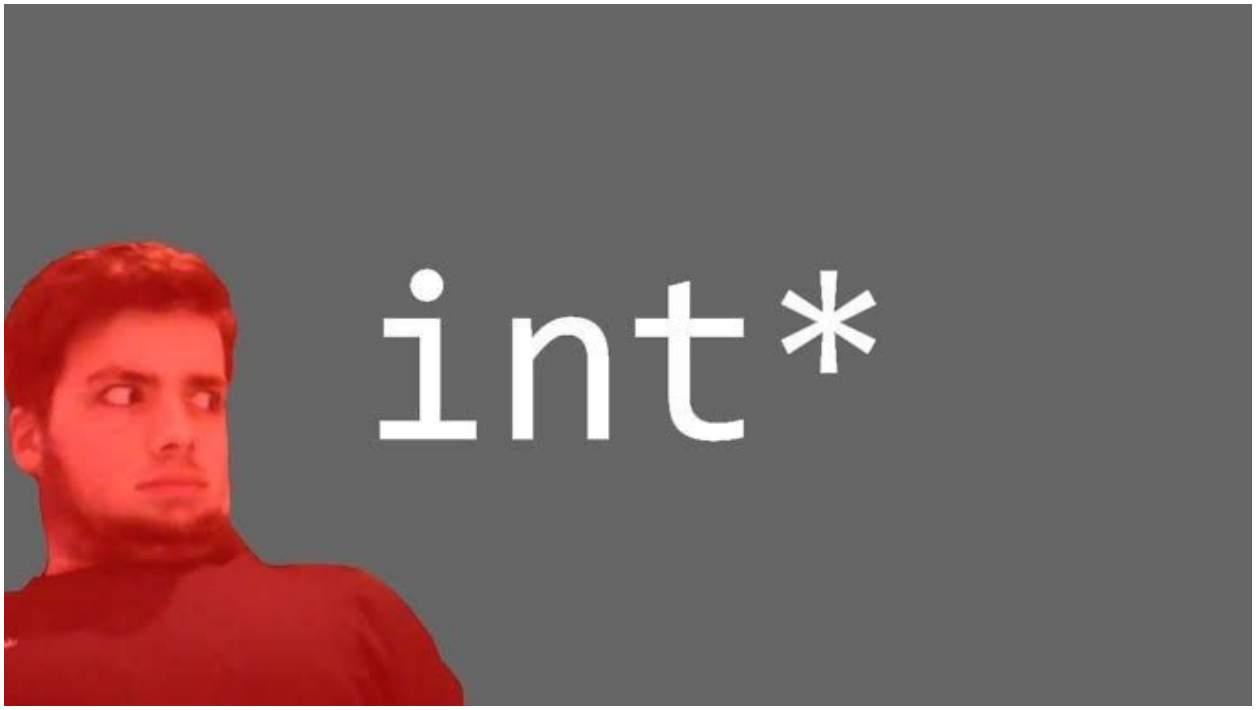
SOME TALKS BY THE CREATOR OF LINUX
https://www.youtube.com/watch?v=4XpnKHJAok8

https://www.youtube.com/watch?v=o8NPllzkFhE

https://www.youtube.com/watch?v=WVTWCPoUt8w&t=1s

	1	2
1	Constraints (Max N)	Mimimum Complexity
2	10^18	O(logN)
3	10^8	O(N)
4	10^4	O(N^2)
5	10^7	O(NlogN)
6	<500	O(N^3)
7	<85-90	O(N^4)
8	20	O(2^N)
9	11	O(N!)

For delaing with constraints in coding questions.This is very helpful .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