MicroProcessor Lab

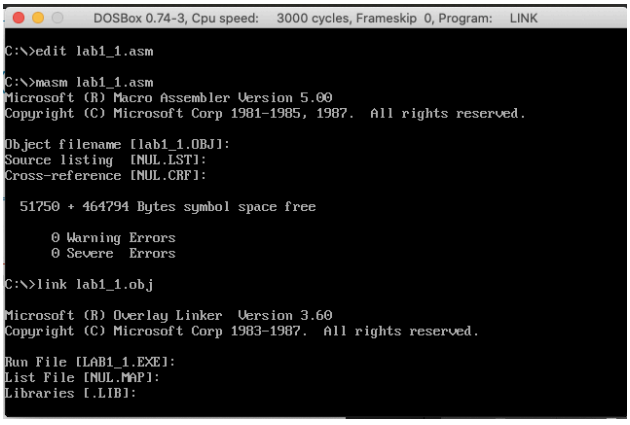
Aadhitya Swarnesh

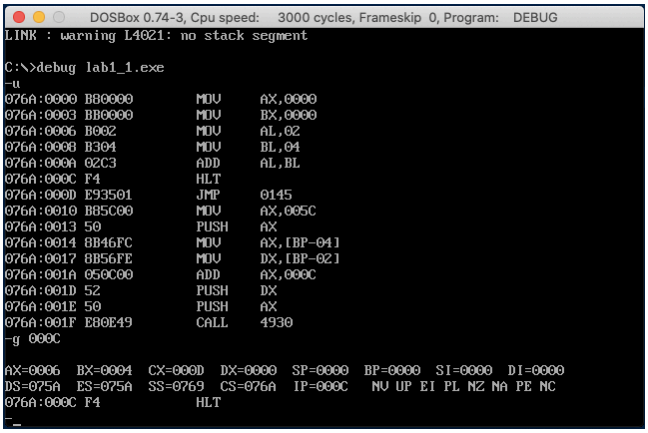
- 3 June 2020

LAB - 1

Aim :- Exploring Different addressing modes and addition of two numbers

```
ASSUME CS:CODE
CODE SEGMENT
START:
    mov al, 02H
    mov bl, 04H
    add al, bl
    hlt
CODE ENDS
END START
```



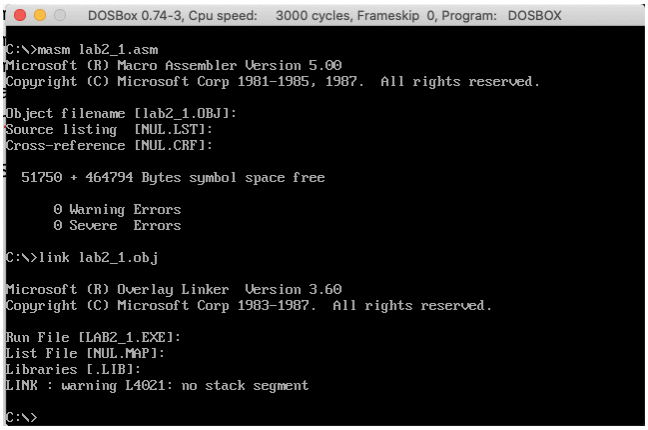


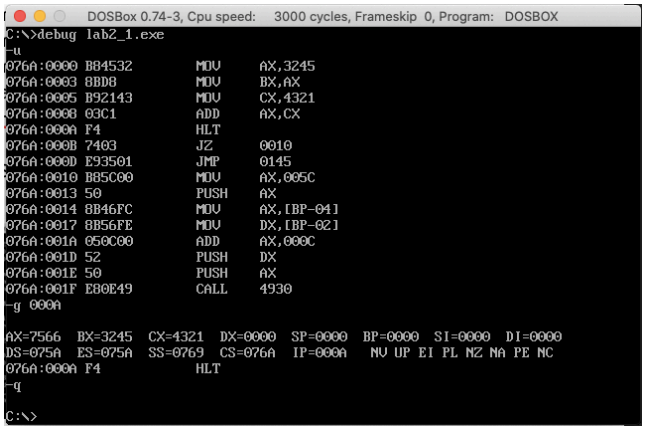
LAB - 2

Task 1

Aim :- Addition of two 16 bit numbers using 16 bit registers.

```
CODE SEGMENT
ASSUME cs:code
START:
     mov ax, 3245H
     mov bx, ax
     mov cx, 4321H
     add ax, cx
     hlt
CODE ENDS
END START
```

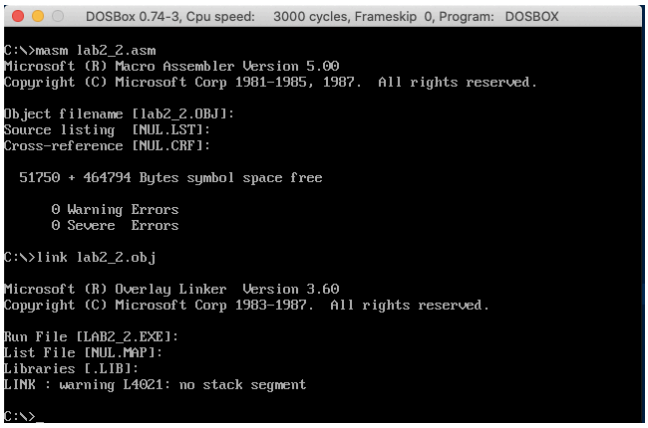


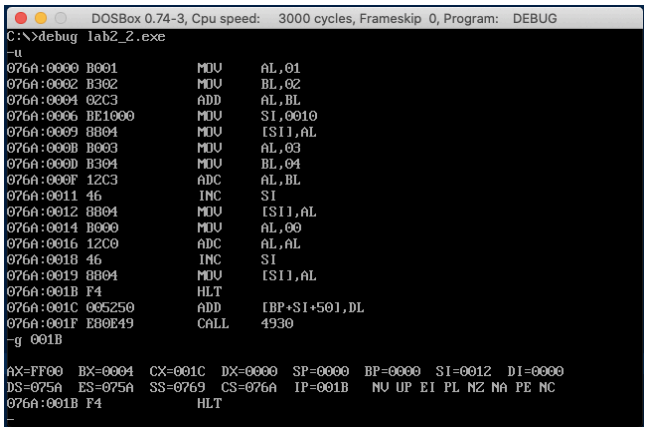


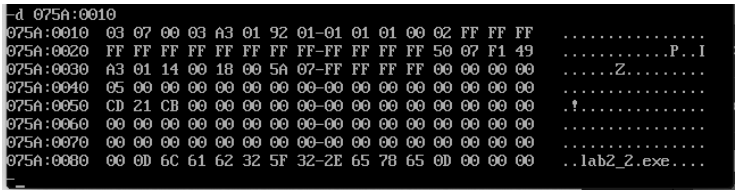
Task 2

Aim :- Addition of two 16 bit numbers using 8 bit registers.

```
CODE SEGMENT
ASSUME cs:code
START:
    mov al, 01H
    mov bl, 02H
    add al, bl
    mov si, 10H
    mov [si], al
    mov al, 03H
    mov bl, 04H
    adc al, bl
    inc si
    mov [si], al
    mov al, 00H
    adc al, al
    inc si
    mov [si], al
    hlt
CODE ENDS
END START
```



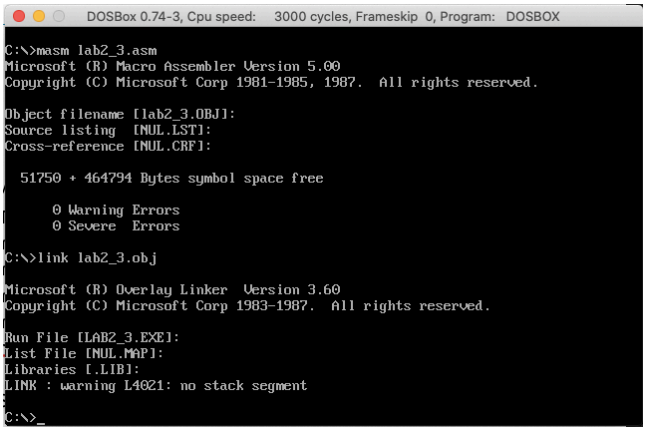


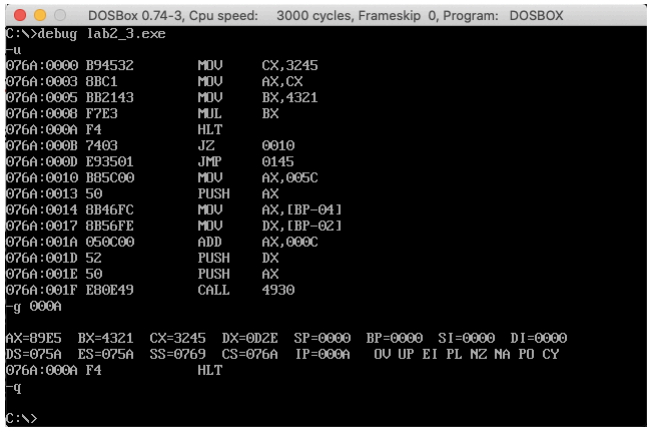


Task 3

Aim :- Multiplication of two 16 bit numbers.

```
CODE SEGMENT
ASSUME cs:code
START:
    mov cx, 3245H
    mov ax, cx
    mov bx, 4321H
    mul bx
    hlt
CODE ENDS
END START
```



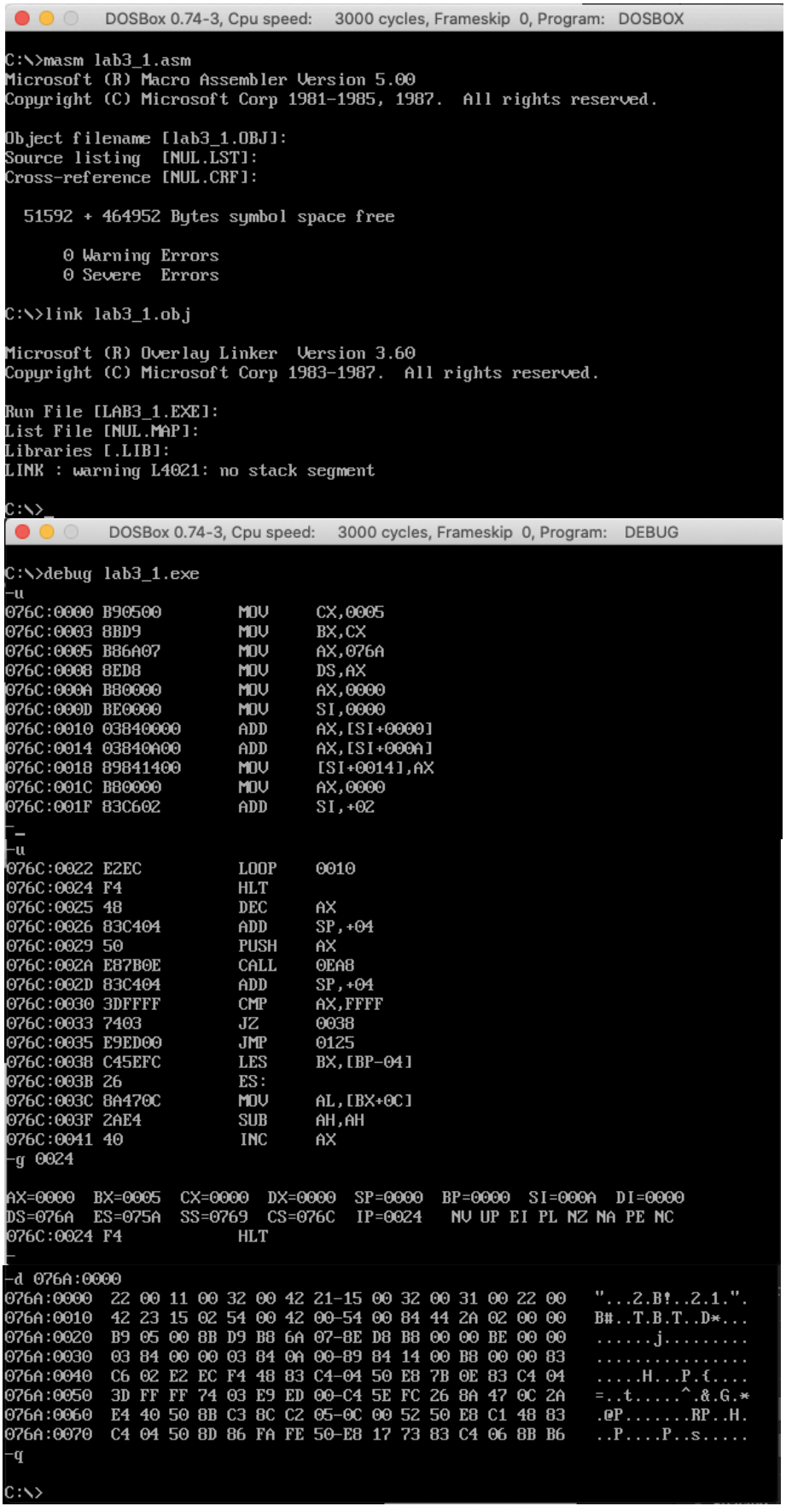


LAB - 3

Task 1

Aim :- Addition of the elements of two arrays.

```
DATA SEGMENT
    MAT1 dw 0022H, 0011H, 0032H, 2142H, 0015H
    MAT2 dw 0032H, 0031H, 0022H, 2342H, 0215H
    RESMAT dw 5 dup(0)
DATA ENDS

CODE SEGMENT
ASSUME CS:CODE,DS:DATA
START:
    mov cx, 05H
    mov bx, cx
    mov ax, DATA
    mov ds, ax
    mov ax, 0000H
    mov si, 00H
    RPT:
        add ax, MAT1[si]
        add ax, MAT2[si]
        mov RESMAT[si], ax
        mov ax, 00H
        add si, 02H
    LOOP RPT
    hlt
CODE ENDS
END START
```

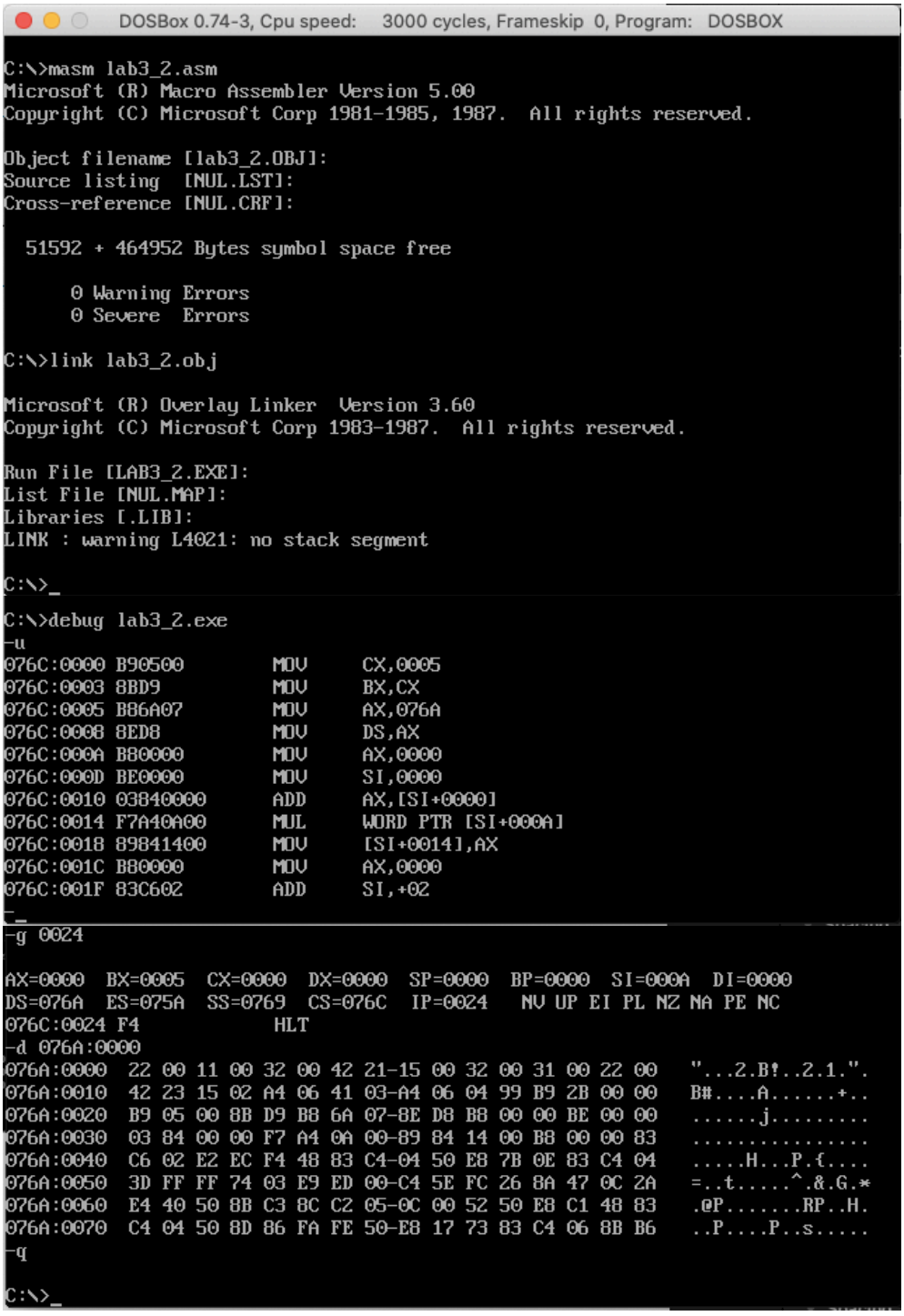

DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Program: DOSBOX
C:\>masm lab3_1.asm
Microsoft (R) Macro Assembler Version 5.00
Copyright (C) Microsoft Corp 1981-1985, 1987. All rights reserved.
Object filename [lab3_1.OBJ]:
Source listing [NUL.LST]:
Cross-reference [NUL.CRF]:
51592 + 464952 Bytes symbol space free
0 Warning Errors
0 Severe Errors
C:\>link lab3_1.obj
Microsoft (R) Overlay Linker Version 3.60
Copyright (C) Microsoft Corp 1983-1987. All rights reserved.
Run File [LAB3_1.EXE]:
List File [NUL.MAP]:
Libraries [.LIB]:
LINK : warning L4021: no stack segment
C:\>_
DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Program: DEBUG
C:\>debug lab3_1.exe
-u
076C:0000 B90500 MOV CX,0005
076C:0003 8BD9 MOV BX,CX
076C:0005 B86A07 MOV AX,076A
076C:0008 8ED8 MOV DS,AX
076C:000A B80000 MOV AX,0000
076C:000D BE0000 MOV SI,0000
076C:0010 03840000 ADD AX,[SI+0000]
076C:0014 03840A00 ADD AX,[SI+000A]
076C:0018 89841400 MOV [SI+0014],AX
076C:001C B80000 MOV AX,0000
076C:001F 83C602 ADD SI,+02
-u
076C:0022 E2EC LOOP 0010
076C:0024 F4 HLT
076C:0025 48 DEC AX
076C:0026 83C404 ADD SP,+04
076C:0029 50 PUSH AX
076C:002A E87B0E CALL 0EA8
076C:002D 83C404 ADD SP,+04
076C:0030 3DFFFF CMP AX,FFFF
076C:0033 7403 JZ 0038
076C:0035 E9ED00 JMP 0125
076C:0038 C45EFC LES BX,[BP-04]
076C:003B 26 ES:
076C:003C 8A470C MOV AL,[BX+0C]
076C:003F 2AE4 SUB AH,AH
076C:0041 40 INC AX
-g 0024
AX=0000 BX=0005 CX=0000 DX=0000 SP=0000 BP=0000 SI=000A DI=0000
DS=076A ES=075A SS=0769 CS=076C IP=0024 NV UP EI PL NZ NA PE NC
076C:0024 F4 HLT
-d 076A:0000
076A:0000 22 00 11 00 32 00 42 21-15 00 32 00 31 00 22 00 "...2.B!..2.1."
076A:0010 42 23 15 02 54 00 42 00-54 00 84 44 2A 02 00 00 B#..T.B.T..D*...
076A:0020 B9 05 00 8B D9 B8 6A 07-8E D8 B8 00 00 BE 00 00 ......j.........
076A:0030 03 84 00 00 03 84 0A 00-89 84 14 00 B8 00 00 83 ....
076A:0040 C6 02 E2 EC F4 48 83 C4-04 50 E8 7B 0E 83 C4 04 .....H...P.{....
076A:0050 3D FF FF 74 03 E9 ED 00-C4 5E FC 26 8A 47 0C 2A =..t.....^.&.G.*
076A:0060 E4 40 50 8B C3 8C C2 05-0C 00 52 50 E8 C1 48 83 .@P.......RP..H.
076A:0070 C4 04 50 8D 86 FA FE 50-E8 17 73 83 C4 06 8B B6 ..P....P..s.....
-q
C:\>

Task 2

Aim :- Calculating the product of the elements of two arrays.

```
DATA SEGMENT
    MAT1 dw 0022H, 0011H, 0032H, 2142H, 0015H
    MAT2 dw 0032H, 0031H, 0022H, 2342H, 0215H
    RESMAT dw 5 dup(0)
DATA ENDS

CODE SEGMENT
ASSUME CS:CODE,DS:DATA
START:
    mov cx, 05H
    mov bx, cx
    mov ax, DATA
    mov ds, ax
    mov ax, 0000H
    mov si, 00H
    RPT:
        add ax, MAT1[si]
        mul MAT2[si]
        mov RESMAT[si], ax
        mov ax, 00H
        add si, 02H
    LOOP RPT
    hlt
CODE ENDS
END START
```

Output

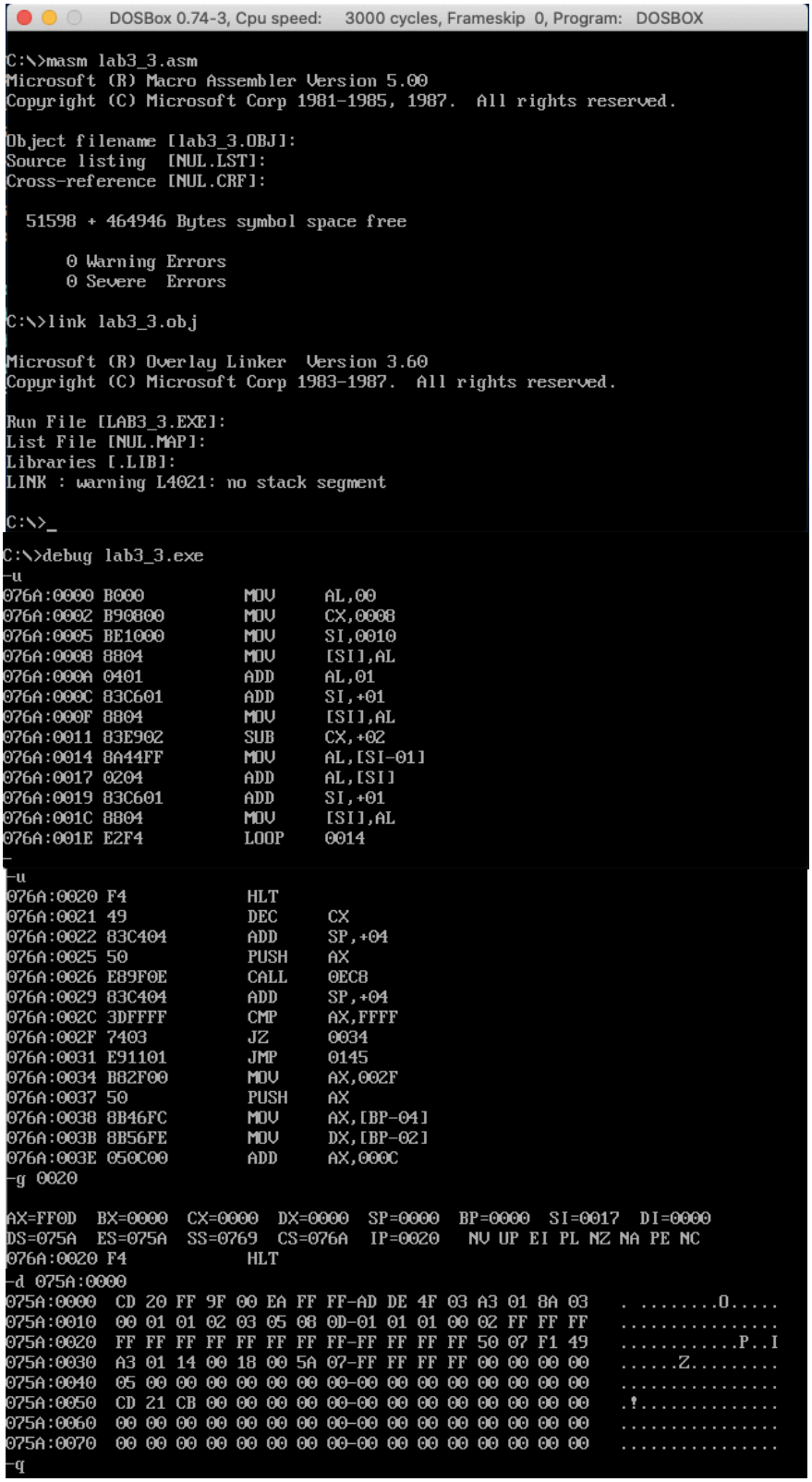

DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Program: DOSBOX
C:\>masm lab3_2.asm
Microsoft (R) Macro Assembler Version 5.00
Copyright (C) Microsoft Corp 1981-1985, 1987. All rights reserved.
Object filename [lab3_2.OBJ]:
Source listing [NUL.LST]:
Cross-reference [NUL.CRF]:
51592 + 464952 Bytes symbol space free
0 Warning Errors
0 Severe Errors
C:\>link lab3_2.obj
Microsoft (R) Overlay Linker Version 3.60
Copyright (C) Microsoft Corp 1983-1987. All rights reserved.
Run File [LAB3_2.EXE]:
List File [NUL.MAP]:
Libraries [.LIB]:
LINK : warning L4021: no stack segment
C:\>_
C:\>debug lab3_2.exe
-u
076C:0000 B90500 MOV CX,0005
076C:0003 8BD9 MOV BX,CX
076C:0005 B86A07 MOV AX,076A
076C:0008 8ED8 MOV DS,AX
076C:000A B80000 MOV AX,0000
076C:000D BE0000 MOV SI,0000
076C:0010 03840000 ADD AX,[SI+0000]
076C:0014 F7A40A00 MUL WORD PTR [SI+000A]
076C:0018 89841400 MOV [SI+0014],AX
076C:001C B80000 MOV AX,0000
076C:001F 83C602 ADD SI,+02
-g 0024
AX=0000 BX=0005 CX=0000 DX=0000 SP=0000 BP=0000 SI=000A DI=0000
DS=076A ES=075A SS=0769 CS=076C IP=0024 NV UP EI PL NZ NA PE NC
076C:0024 F4 HLT
-d 076A:0000
076A:0000 22 00 11 00 32 00 42 21-15 00 32 00 31 00 22 00 "...2.B!..2.1."
076A:0010 42 23 15 02 A4 06 41 03-A4 06 04 99 B9 2B 00 00 B#....A.....+..
076A:0020 B9 05 00 8B D9 B8 6A 07-8E D8 B8 00 00 BE 00 00 ......j.....
076A:0030 03 84 00 00 F7 A4 0A 00-89 84 14 00 B8 00 00 83 .....
076A:0040 C6 02 E2 EC F4 48 83 C4-04 50 E8 7B 0E 83 C4 04 .....H...P.{....
076A:0050 3D FF FF 74 03 E9 ED 00-C4 5E FC 26 8A 47 0C 2A =..t.....^.&.G.*
076A:0060 E4 40 50 8B C3 8C C2 05-0C 00 52 50 E8 C1 48 83 .@P.....RP..H.
076A:0070 C4 04 50 8D 86 FA FE 50-E8 17 73 83 C4 06 8B B6 ..P....P..s.....
-q
C:\>_

Task 3

Aim :- To Generate a Fibonacci Series of numbers.

```
CODE SEGMENT
ASSUME cs:code
START:
    mov al,00H;
    mov cx,08h;
    mov si,10H;
    mov [si],al;
    add al,01h;
    add si,01h;
    mov [si],al;
    sub cx,02h;
    FIBO:
        mov al,[si-1];
        add al,[si];
        add si,01h;
        mov [si],al;
    loop FIBO
    hlt
CODE ENDS
END START
```

Output


DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Program: DOSBOX
C:\>masm lab3_3.asm
Microsoft (R) Macro Assembler Version 5.00
Copyright (C) Microsoft Corp 1981-1985, 1987. All rights reserved.
Object filename [lab3_3.OBJ]:
Source listing [NUL.LST]:
Cross-reference [NUL.CRF]:
51598 + 464946 Bytes symbol space free
0 Warning Errors
0 Severe Errors
C:\>link lab3_3.obj
Microsoft (R) Overlay Linker Version 3.60
Copyright (C) Microsoft Corp 1983-1987. All rights reserved.
Run File [LAB3_3.EXE]:
List File [NUL.MAP]:
Libraries [.LIB]:
LINK : warning L4021: no stack segment
C:\>_
C:\>debug lab3_3.exe
-u
076A:0000 B000 MOV AL,00
076A:0002 B90800 MOV CX,0008
076A:0005 BE1000 MOV SI,0010
076A:0008 8804 MOV [SI],AL
076A:000A 0401 ADD AL,01
076A:000C 83C601 ADD SI,+01
076A:000F 8804 MOV [SI],AL
076A:0011 83E902 SUB CX,+02
076A:0014 8A44FF MOV AL,[SI-01]
076A:0017 0204 ADD AL,[SI]
076A:0019 83C601 ADD SI,+01
076A:001C 8804 MOV [SI],AL
076A:001E E2F4 LOOP 0014
-u
076A:0020 F4 HLT
076A:0021 49 DEC CX
076A:0022 83C404 ADD SP,+04
076A:0025 50 PUSH AX
076A:0026 E89F0E CALL 0EC8
076A:0029 83C404 ADD SP,+04
076A:002C 3DFFFF CMP AX,FFFF
076A:002F 7403 JZ 0034
076A:0031 E91101 JMP 0145
076A:0034 B82F00 MOV AX,002F
076A:0037 50 PUSH AX
076A:0038 8B46FC MOV AX,[BP-04]
076A:003B 8B56FE MOV DX,[BP-02]
076A:003E 050C00 ADD AX,000C
-g 0020
AX=FF0D BX=0000 CX=0000 DX=0000 SP=0000 BP=0000 SI=0017 DI=0000
DS=075A ES=075A SS=0769 CS=076A IP=0020 NV UP EI PL NZ NA PE NC
076A:0020 F4 HLT
-d 075A:0000
075A:0000 CD 20 FF 9F 00 EA FF FF-AD DE 4F 03 A3 01 8A 03 . ...O.....
075A:0010 00 01 01 02 03 05 08 0D-01 01 01 00 02 FF FF FF ....
075A:0020 FF FF FF FF FF FF FF FF-FF FF FF FF 50 07 F1 49 ....P..I
075A:0030 A3 01 14 00 18 00 5A 07-FF FF FF FF 00 00 00 00 ......Z.........
075A:0040 05 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 ....
075A:0050 CD 21 CB 00 00 00 00 00-00 00 00 00 00 00 00 00 .!..............
075A:0060 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 ....
075A:0070 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 ....
-q

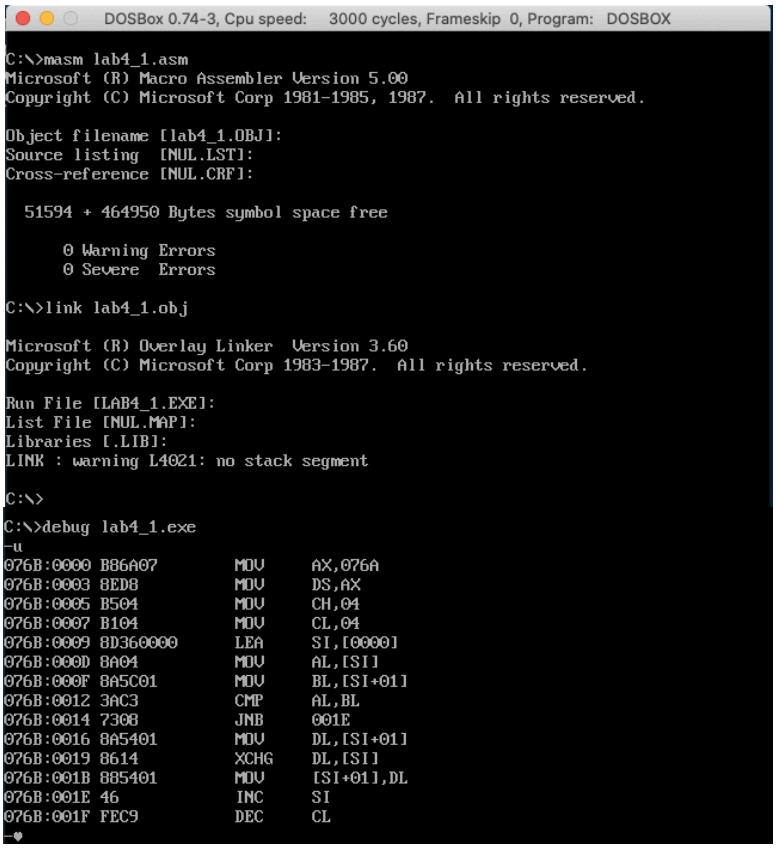
LAB - 4

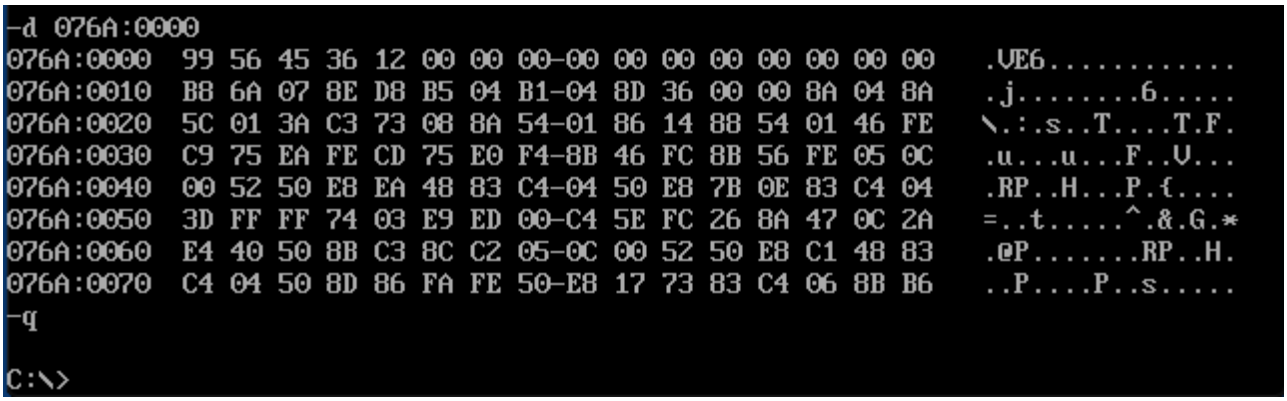
Task 1

Aim :- Sort an Array in descending order

```
DATA SEGMENT
    STRING1 DB 99H,12H,56H,45H,36H
DATA ENDS
CODE SEGMENT
ASSUME CS:CODE,DS:DATA
START:
    MOV AX,DATA
    MOV DS,AX
    MOV CH,04H
    UP2:
        MOV CL,04H
        LEA SI,STRING1
    UP1:
        MOV AL,[SI]
        MOV BL,[SI+1]
        CMP AL,BL
        JNC DOWN
        MOV DL,[SI+1]
        XCHG [SI],DL
        MOV [SI+1],DL

    DOWN:
        INC SI
        DEC CL
        JNZ UP1
        DEC CH
```

```
        JNZ UP2
    hlt
CODE ENDS
END START
```



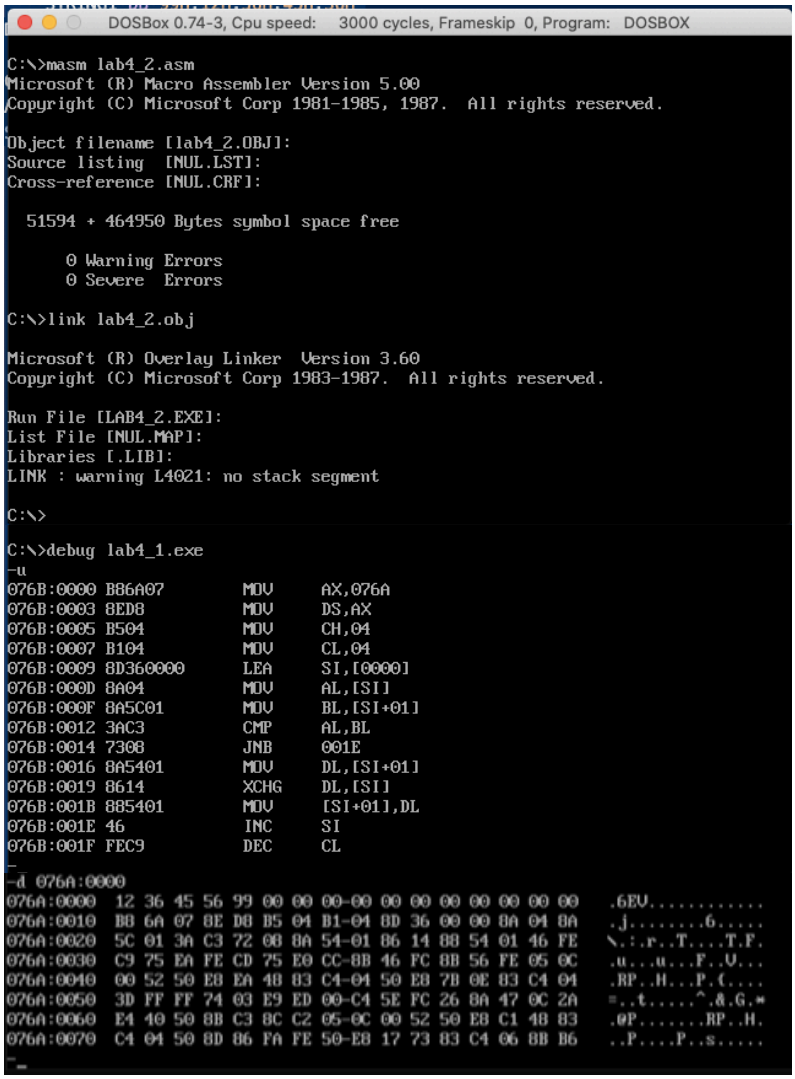


Task 2

Aim :- Sort an Array in ascending order

```
DATA SEGMENT
    STRING1 DB 99H,12H,56H,45H,36H
DATA ENDS

CODE SEGMENT
ASSUME CS:CODE,DS:DATA
START:
    MOV AX,DATA
    MOV DS,AX
    MOV CH,04H
    UP2:
        MOV CL,04H
        LEA SI,STRING1

    UP1:
        MOV AL,[SI]
        MOV BL,[SI+1]
        CMP AL,BL
        JC DOWN
        MOV DL,[SI+1]
        XCHG [SI],DL
        MOV [SI+1],DL

    DOWN:
        INC SI
        DEC CL
        JNZ UP1
        DEC CH
        JNZ UP2
```

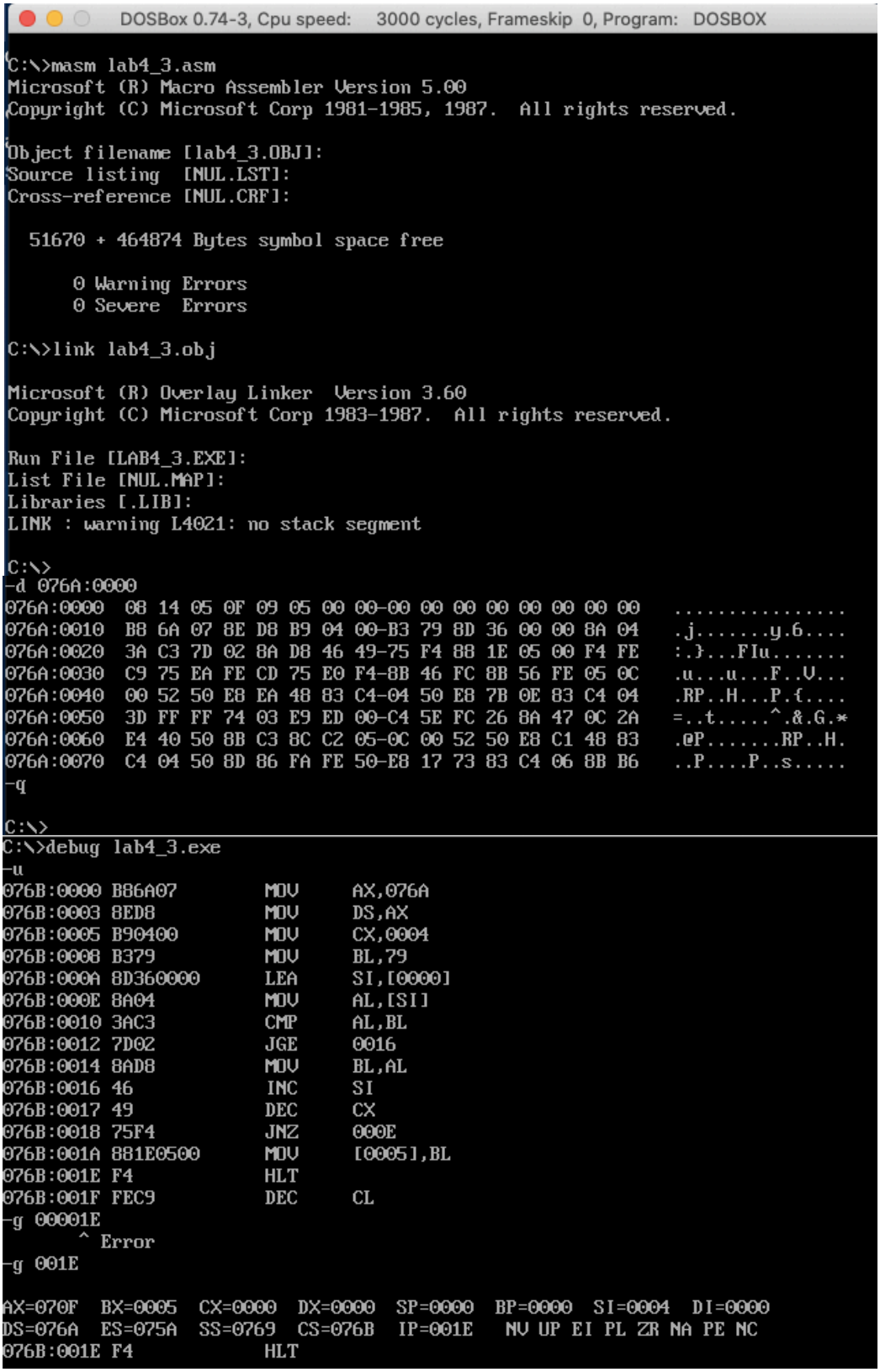
```
    hlt
CODE ENDS
END START
```



Task 3

Aim :- Find the smallest number in an array

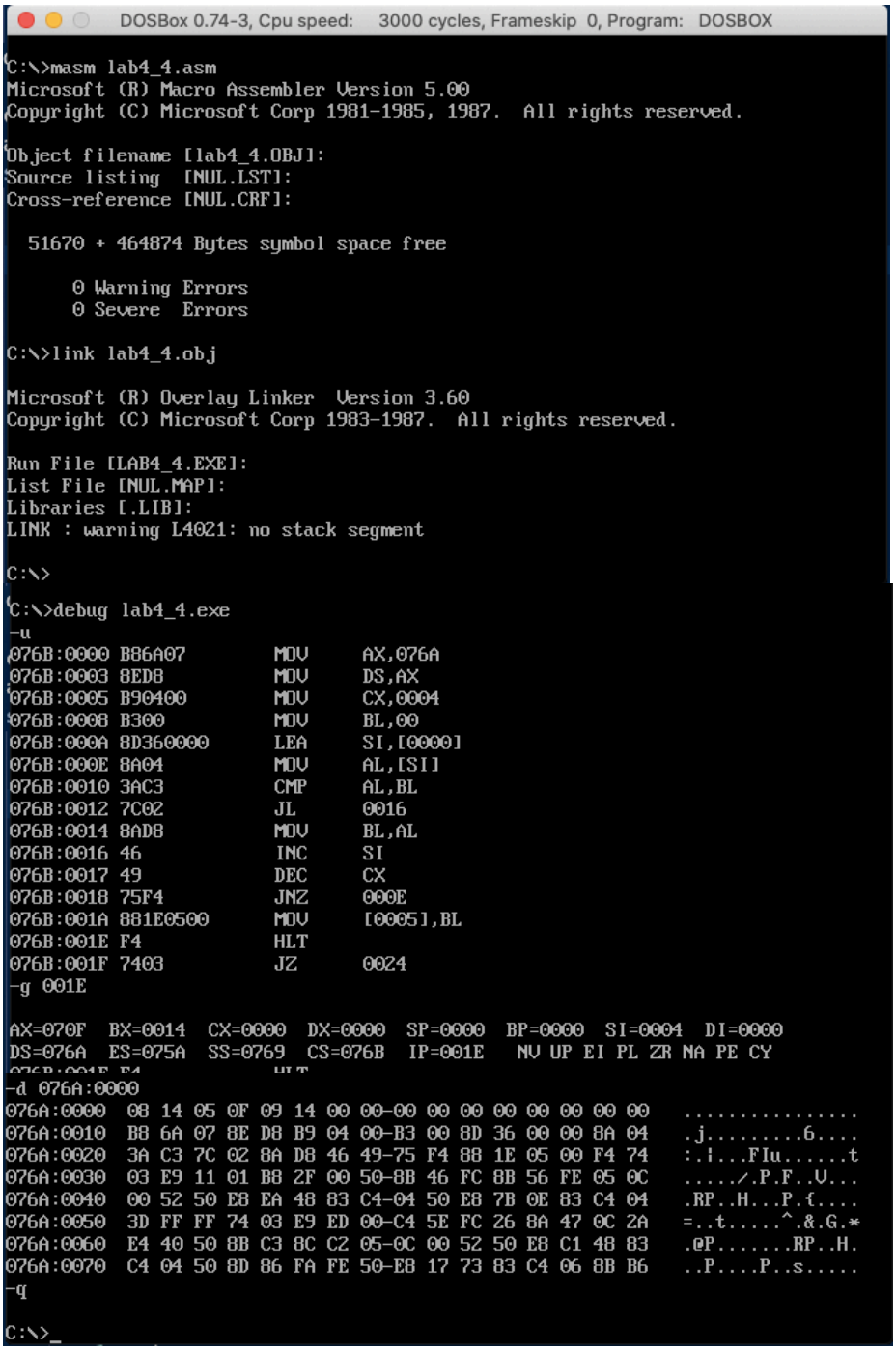
```
data segment
    STRING1 DB 08h,14h,05h,0Fh,09h
    res db ?
data ends

code segment
assume cs:code, ds:data
start:
    mov ax, data
    mov ds, ax
    mov cx, 04h
    mov bl, 79h
    LEA SI, STRING1
    up:
        mov al, [SI]
        cmp al, bl
        jge nxt
        mov bl, al
    nxt:
        inc si
        dec cx
        jnz up
        mov res,bl
    hlt
code ends
end start
```


DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Program: DOSBOX
C:\>masm lab4_3.asm
Microsoft (R) Macro Assembler Version 5.00
Copyright (C) Microsoft Corp 1981-1985, 1987. All rights reserved.
Object filename [lab4_3.OBJ]:
Source listing [NUL.LST]:
Cross-reference [NUL.CRF]:
51670 + 464874 Bytes symbol space free
0 Warning Errors
0 Severe Errors
C:\>link lab4_3.obj
Microsoft (R) Overlay Linker Version 3.60
Copyright (C) Microsoft Corp 1983-1987. All rights reserved.
Run File [LAB4_3.EXE]:
List File [NUL.MAP]:
Libraries [.LIB]:
LINK : warning L4021: no stack segment
C:\>
-d 076A:0000
076A:0000 08 14 05 0F 09 05 00 00-00 00 00 00 00 00 00 00 ....
076A:0010 B8 6A 07 8E D8 B9 04 00-B3 79 8D 36 00 00 8A 04 .j.......y.6....
076A:0020 3A C3 7D 02 8A D8 46 49-75 F4 88 1E 05 00 F4 FE :.}...FIu.......
076A:0030 C9 75 EA FE CD 75 E0 F4-8B 46 FC 8B 56 FE 05 0C .u...u...F..V...
076A:0040 00 52 50 E8 EA 48 83 C4-04 50 E8 7B 0E 83 C4 04 .RP..H...P.{....
076A:0050 3D FF FF 74 03 E9 ED 00-C4 5E FC 26 8A 47 0C 2A =..t.....^.&.G.*
076A:0060 E4 40 50 8B C3 8C C2 05-0C 00 52 50 E8 C1 48 83 .@P.......RP..H.
076A:0070 C4 04 50 8D 86 FA FE 50-E8 17 73 83 C4 06 8B B6 ..P....P..s.....
-q
C:\>
C:\>debug lab4_3.exe
-u
076B:0000 B86A07 MOV AX,076A
076B:0003 8ED8 MOV DS,AX
076B:0005 B90400 MOV CX,0004
076B:0008 B379 MOV BL,79
076B:000A 8D360000 LEA SI,[0000]
076B:000E 8A04 MOV AL,[SI]
076B:0010 3AC3 CMP AL,BL
076B:0012 7D02 JGE 0016
076B:0014 8AD8 MOV BL,AL
076B:0016 46 INC SI
076B:0017 49 DEC CX
076B:0018 75F4 JNZ 000E
076B:001A 881E0500 MOV [0005],BL
076B:001E F4 HLT
076B:001F FEC9 DEC CL
-g 00001E
^ Error
-g 001E
AX=070F BX=0005 CX=0000 DX=0000 SP=0000 BP=0000 SI=0004 DI=0000
DS=076A ES=075A SS=0769 CS=076B IP=001E NV UP EI PL ZR NA PE NC
076B:001E F4 HLT

Task 4

Aim :- Find the largest number in an array

```
data segment
    STRING1 DB 08h,14h,05h,0Fh,09h
    res db ?
data ends

code segment
assume cs:code, ds:data
start:
    mov ax, data
    mov ds, ax
    mov cx, 04h
    mov bl, 00h
    LEA SI, STRING1
    up:
        mov al, [SI]
        cmp al, bl
        jl nxt
        mov bl, al
    nxt:
        inc si
        dec cx
        jnz up
        mov res,bl
    hlt
code ends
end start
```


DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Program: DOSBOX
C:\>masm lab4_4.asm
Microsoft (R) Macro Assembler Version 5.00
Copyright (C) Microsoft Corp 1981-1985, 1987. All rights reserved.
Object filename [lab4_4.OBJ]:
Source listing [NUL.LST]:
Cross-reference [NUL.CRF]:
51670 + 464874 Bytes symbol space free
0 Warning Errors
0 Severe Errors
C:\>link lab4_4.obj
Microsoft (R) Overlay Linker Version 3.60
Copyright (C) Microsoft Corp 1983-1987. All rights reserved.
Run File [LAB4_4.EXE]:
List File [NUL.MAP]:
Libraries [.LIB]:
LINK : warning L4021: no stack segment
C:\>
C:\>debug lab4_4.exe
-u
076B:0000 B86A07 MOV AX,076A
076B:0003 8ED8 MOV DS,AX
076B:0005 B90400 MOV CX,0004
076B:0008 B300 MOV BL,00
076B:000A 8D360000 LEA SI,[0000]
076B:000E 8A04 MOV AL,[SI]
076B:0010 3AC3 CMP AL,BL
076B:0012 7C02 JL 0016
076B:0014 8AD8 MOV BL,AL
076B:0016 46 INC SI
076B:0017 49 DEC CX
076B:0018 75F4 JNZ 000E
076B:001A 881E0500 MOV [0005],BL
076B:001E F4 HLT
076B:001F 7403 JZ 0024
-g 001E
AX=070F BX=0014 CX=0000 DX=0000 SP=0000 BP=0000 SI=0004 DI=0000
DS=076A ES=075A SS=0769 CS=076B IP=001E NV UP EI PL ZR NA PE CY
-d 076A:0000
076A:0000 08 14 05 0F 09 14 00 00-00 00 00 00 00 00 00 00 ....
076A:0010 B8 6A 07 8E D8 B9 04 00-B3 00 8D 36 00 00 8A 04 .j.........6....
076A:0020 3A C3 7C 02 8A D8 46 49-75 F4 88 1E 05 00 F4 74 :.|...FIu......t
076A:0030 03 E9 11 01 B8 2F 00 50-8B 46 FC 8B 56 FE 05 0C ...../.P.F..V...
076A:0040 00 52 50 E8 EA 48 83 C4-04 50 E8 7B 0E 83 C4 04 .RP..H...P.{....
076A:0050 3D FF FF 74 03 E9 ED 00-C4 5E FC 26 8A 47 0C 2A =..t.....^.&.G.*
076A:0060 E4 40 50 8B C3 8C C2 05-0C 00 52 50 E8 C1 48 83 .@P.......RP..H.
076A:0070 C4 04 50 8D 86 FA FE 50-E8 17 73 83 C4 06 8B B6 ..P....P..s.....
-q
C:\>_

LAB - 5

Task 1

Aim :- Convert a BCD number into a Hexadecimal number

```
data segment
    bcd dw 25h
    bin dw ?
data ends
code segment
assume cs:code,ds:data
start:
    mov ax,data
    mov ds,ax
    mov ax,bcd
    mov ax,0fh
    mov bx,ax
    mov ax,bcd
    ans ax,0f0h
    mov cl,04h
    ror al,cl
    mov cx,0ah
    mul cx
    add ax,bx
    mov bin,ax
    mov ah,4ch
    hlt
code ends
end start
```

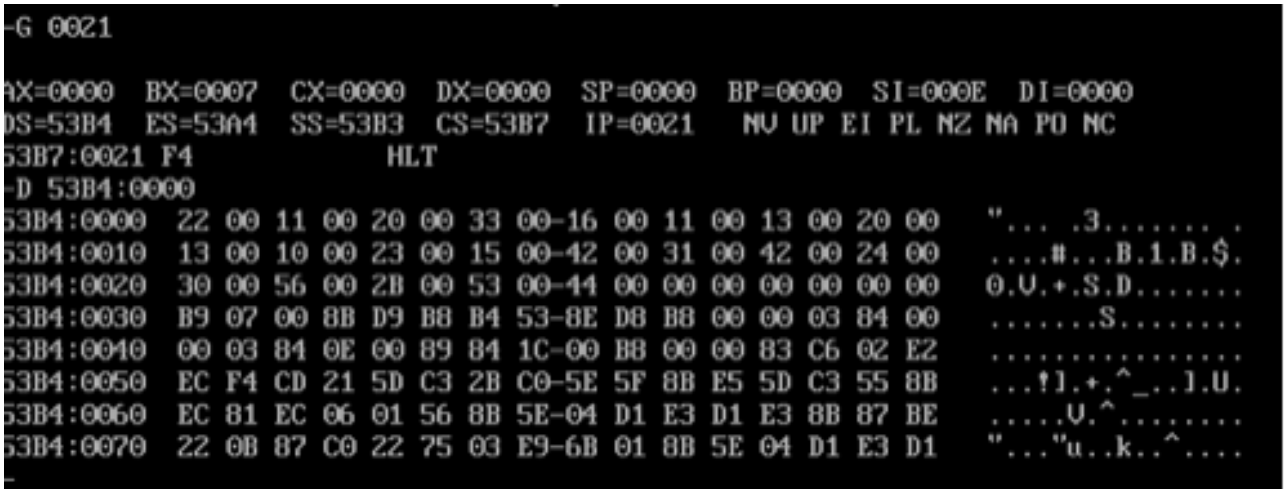
```
C:\>debug p1.exe
-g

AX=070F  BX=0014  CX=0000  DX=0000  SP=0000  BP=0000  SI=0004  DI=0000
DS=076A  ES=075A  SS=0769  CS=076B  IP=001E   NV UP EI PL ZR NA PE CY
076B:001E CC            INT     3
-d 076A:0000
076A:0000  08 14 05 0F 09 14 00 00-00 00 00 00 00 00 00 00   ................
076A:0010  B8 6A 07 8E D8 B9 04 00-B3 00 8D 36 00 00 8A 04   .j.........6....
076A:0020  3A C3 7C 02 8A D8 46 49-75 F4 88 1E 05 00 CC 74   :.|...FIu......t
076A:0030  03 E9 11 01 B8 2F 00 50-8B 46 FC 8B 56 FE 05 0C   ...../.P.F..V...
076A:0040  00 52 50 E8 EA 48 83 C4-04 50 E8 7B 0E 83 C4 04   .RP..H...P.{....
076A:0050  3D FF FF 74 03 E9 ED 00-C4 5E FC 26 8A 47 0C 2A   =..t.....^.&.G.*
076A:0060  E4 40 50 8B C3 8C C2 05-0C 00 52 50 E8 C1 48 83   .@P.......RP..H.
076A:0070  C4 04 50 8D 86 FA FE 50-E8 17 73 83 C4 06 8B B6   ..P....P..s.....
-_
```

Task 2

Aim :- Find the sum of two matrices

```
assume cs:code, ds:data
data segment
    mat1 dw 0022h, 0011h, 0020h, 0033h, 0016h, 0011h,
0013h
    mat2 dw 0020h, 0013h, 0010h, 0023h, 0015h, 0042h,
0031h
    resmat dw 7 dup(0)
data ends

code segment
start:
    mov cx, 07h
    mov bx, cx
    mov ax, data
    mov ds, ax
    mov ax, 00h
```

```
rpt:
    add ax, mat1[si]
    add ax, mat2[si]
    mov resmat[si], ax
    mov ax, 00h
    add si, 02h
    loop rpt
    hlt
    int 21h
code ends
end start
```

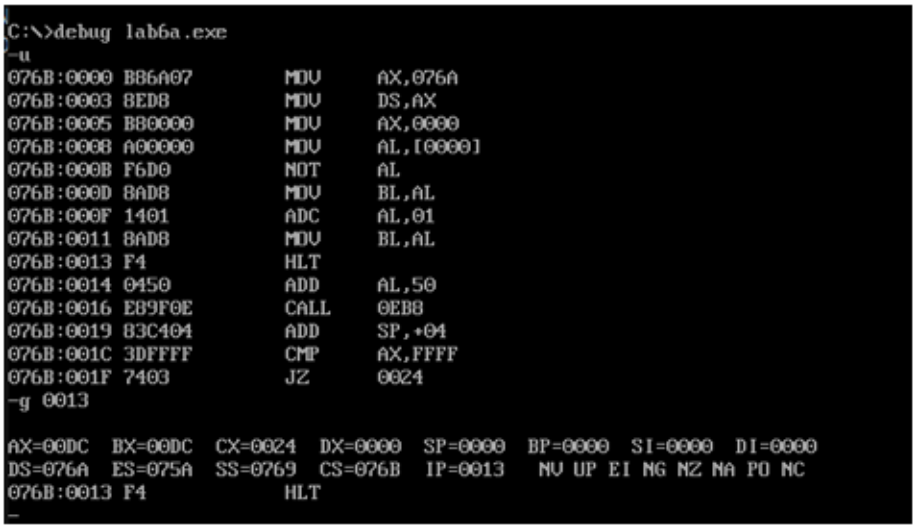


LAB - 6

Task 1

Aim :- To find the 2's complement of a number

```
ASSUME CS:CODE, DS:DATA
DATA SEGMENT
    VAR1 DB 24H
DATA ENDS
CODE SEGMENT
START:
    MOV AX, DATA
    MOV DS,AX
    MOV AX,0000H
    MOV AL,VAR1
    NOT AL
    MOV BL,AL
    ADC AL,00000001B
    MOV BL,AL
    HLT

CODE ENDS
END START
```

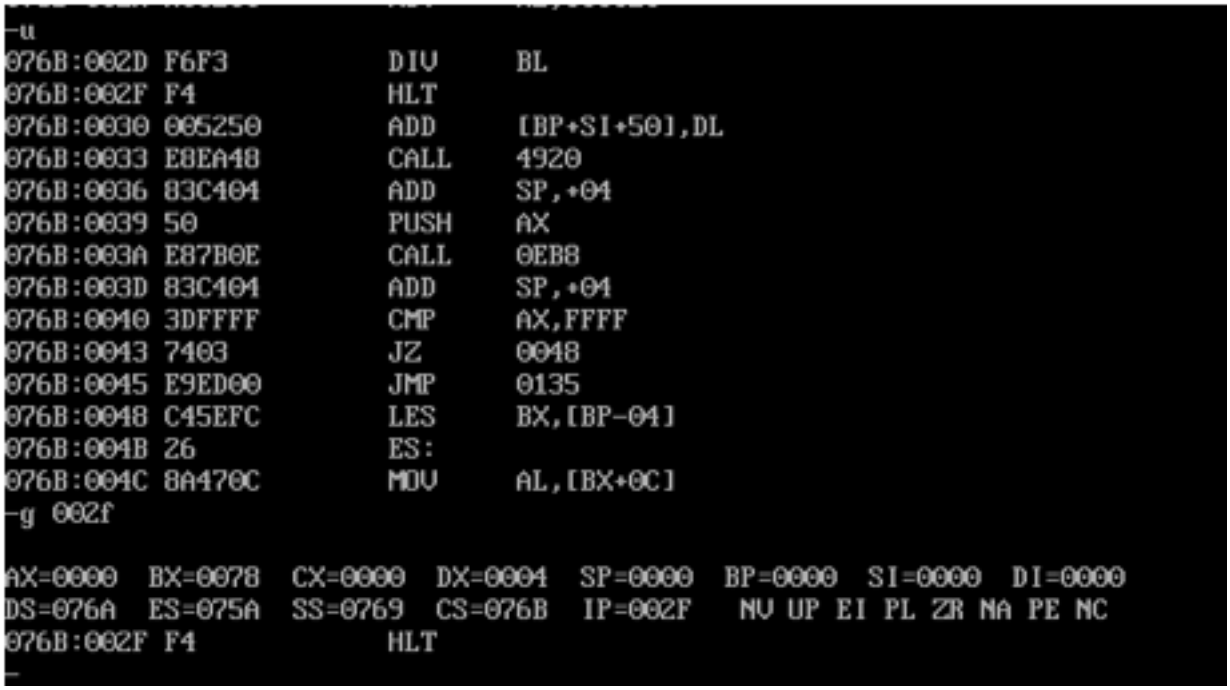


Task 2

Aim :- To find the permutation n!/(n-r)! Given values of n and r

```
ASSUME CS:CODE, DS:DATA

DATA SEGMENT
    NUM DB 05H
    RE DB 02H
    NUM1 DB 00H
    DEN DB 00H
DATA ENDS

CODE SEGMENT
FACT PROC NEAR
    CMP CL,00H
    JE RETURN
    MUL CL
    DEC CL
    CALL FACT
RETURN: RET
FACT ENDP

START:
    MOV AX,DATA
    MOV DS,AX
    MOV AX,0000H
    MOV AL,NUM
    MOV DL,NUM
    SUB DL,01H
    MOV BL,RE
    MOV CL,DL
```

```
    CALL FACT
    MOV BL,AL
    MOV AL,NUM1
    DIV BL
    HLT
CODE ENDS
END START
```

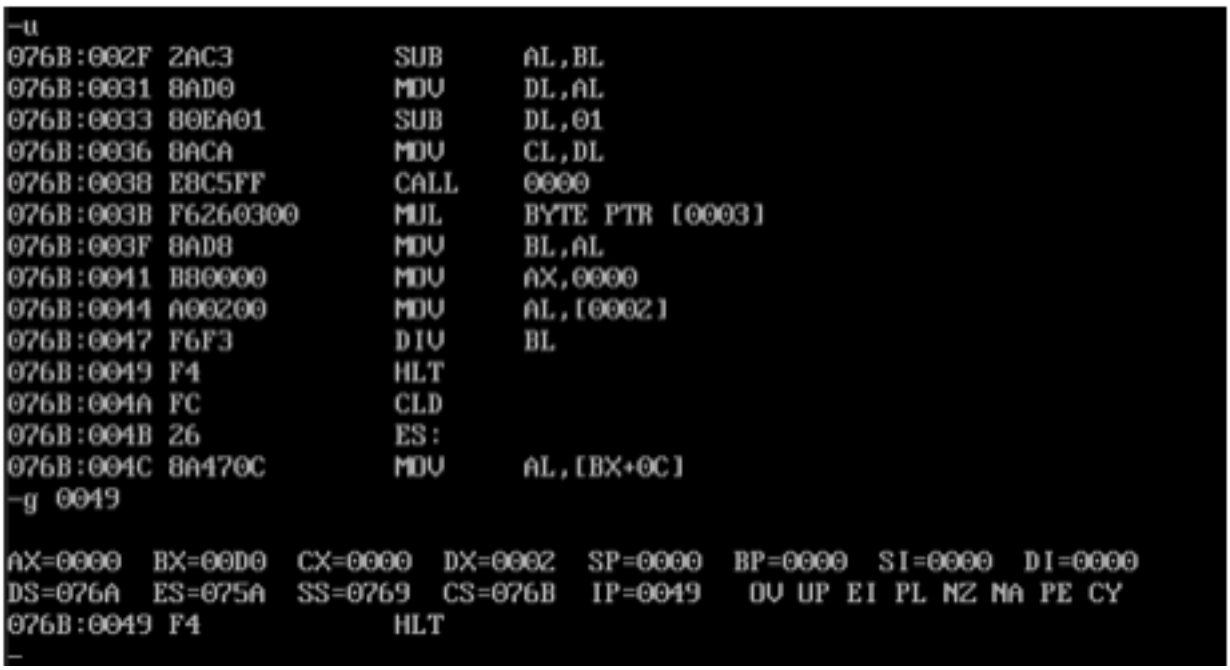


Task 3

Aim :- To find the combination n!/r!*(n-r)! Given values of n and r

```
ASSUME CS:CODE, DS:DATA
DATA SEGMENT
    NUM DB 05H
    RE DB 02H
    NUM1 DB 00H
    DEN DB 00H
DATA ENDS
CODE SEGMENT

FACT PROC NEAR
    CMP CL,00H
    JE RETURN
    MUL CL
    DEC CL
    CALL FACT
    RETURN: RET
FACT ENDP
START:
    MOV AX,DATA
    MOV DS,AX
    MOV AX,0000H
    MOV AL,NUM
    MOV DL,AL
    SUB DL,01H
    MOV CL,DL
    CALL FACT
    MOV DEN,AL
    MOV AX,0000H
    MOV AL,NUM
```

```
    MOV BL,RE
    SUB AL,BL
    MOV DL,AL
    SUB DL,01H
    MOV CL,DL
    CALL FACT
    MUL DEN
    MOV BL,AL
    MOV AX, 00H
    MOV AL,NUM1
    DIV BL
    HLT
CODE ENDS
END START
```

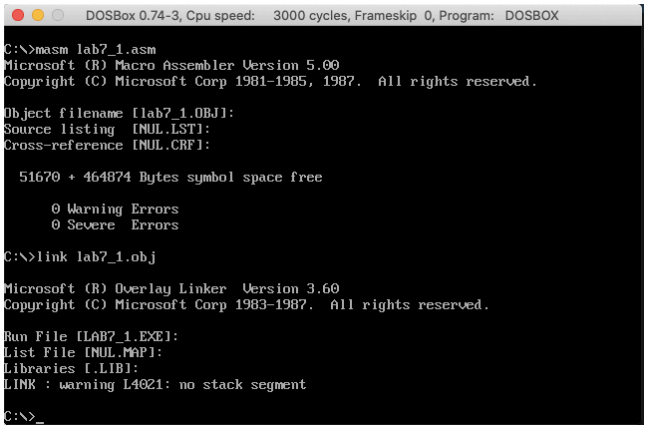


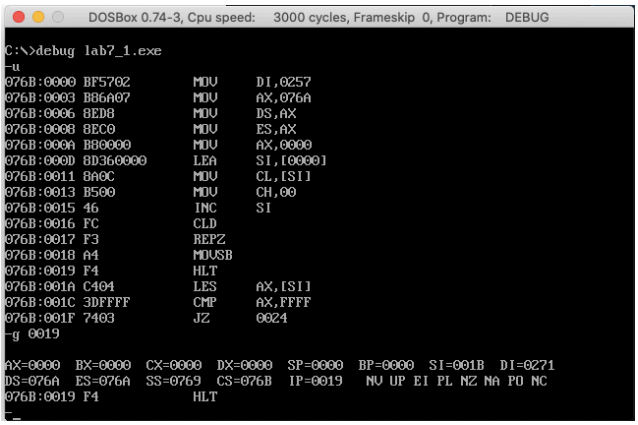
LAB - 7

Task 1

Aim :- To Scan a byte from a list of bytes

```
assume cs:code, ds:data
data segment
    r1 db 1ah,2bh,3ch,4dh,5eh,6fh
data ends
code segment
start:
    mov di,599
    mov ax,data
    mov ds,ax
    mov es,ax
    mov ax,0000
    lea si,var1
    mov cl,[si]
    mov ch,00h
    inc si
    cld
    rep movsb
    hlt
code ends
end start
```



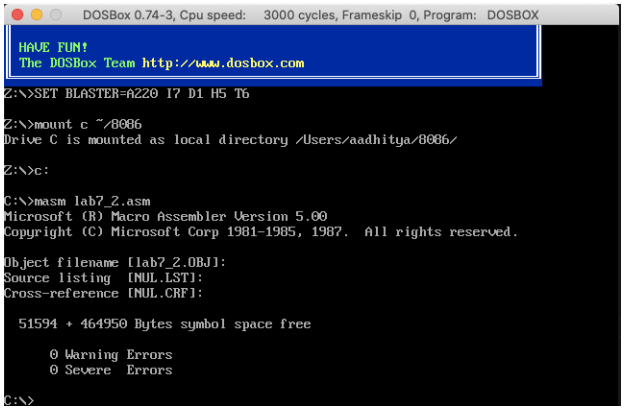


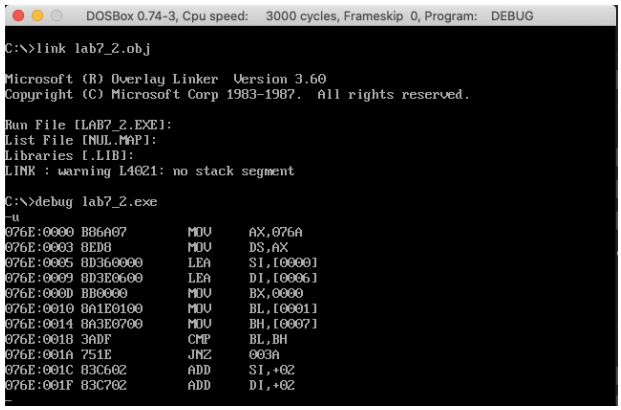
Task 2

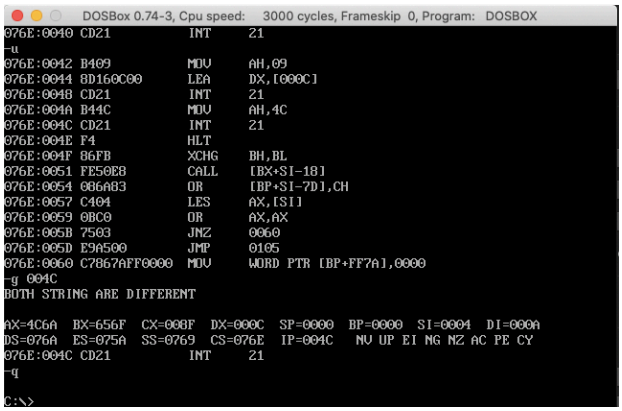
Aim :- To compare two different strings of same length and check if they are equal.

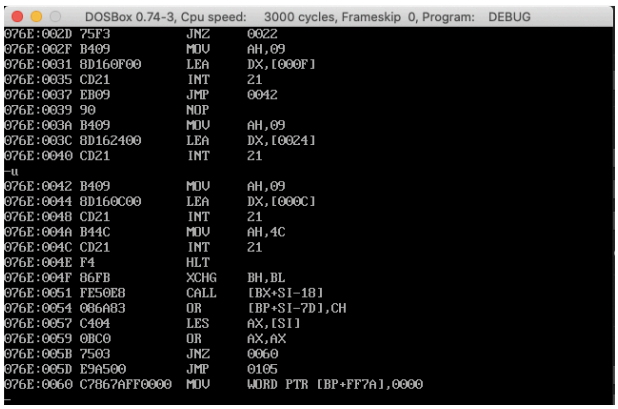
```
DATA SEGMENT
    STR1 DB "hello$"
    STR2 DB "hello$"
    NEWLINE DB 10,13,"$"
    MSG1 DB "BOTH STRING ARE SAME$"
    MSG2 DB "BOTH STRING ARE DIFFERENT$"
DATA ENDS
CODE SEGMENT
    ASSUME DS:DATA,CS:CODE
START:
    MOV AX,DATA
    MOV DS,AX
    LEA SI,STR1
    LEA DI,STR2
STRING_COMPARISION :
    MOV BX,00
    MOV BL,STR1+1
    MOV BH,STR2+1
    CMP BL,BH
```

```
    JNE L1
    ADD SI,2
    ADD DI,2
  L2:MOV BL,BYTE PTR[SI]
    CMP BYTE PTR[DI],BL
    JNE L1
    INC SI
    INC DI
    CMP BYTE PTR[DI],"$"
    JNE L2
    MOV AH,09H
    LEA DX,MSG1
    INT 21H
    JMP L5
  L1:MOV AH,09H
    LEA DX,MSG2
    INT 21H
 L5:
    MOV AH,09H
    LEA DX,NEWLINE
    INT 21H
    MOV AH,4CH
    INT 21H
hlt
CODE ENDS
END START
```









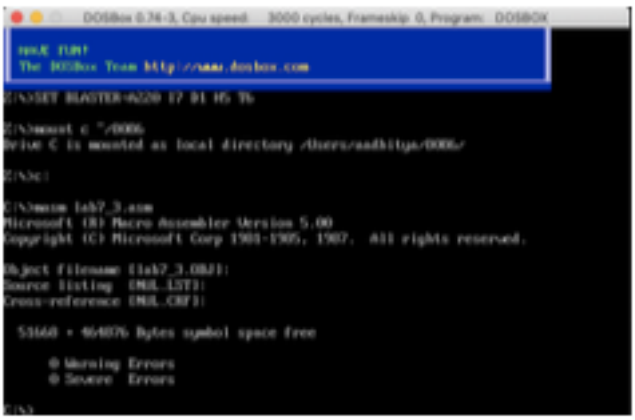
Task 3

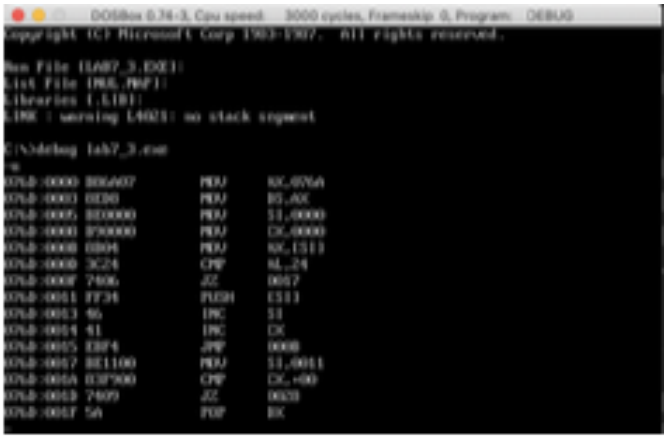
Aim :- To Reverse the given string.

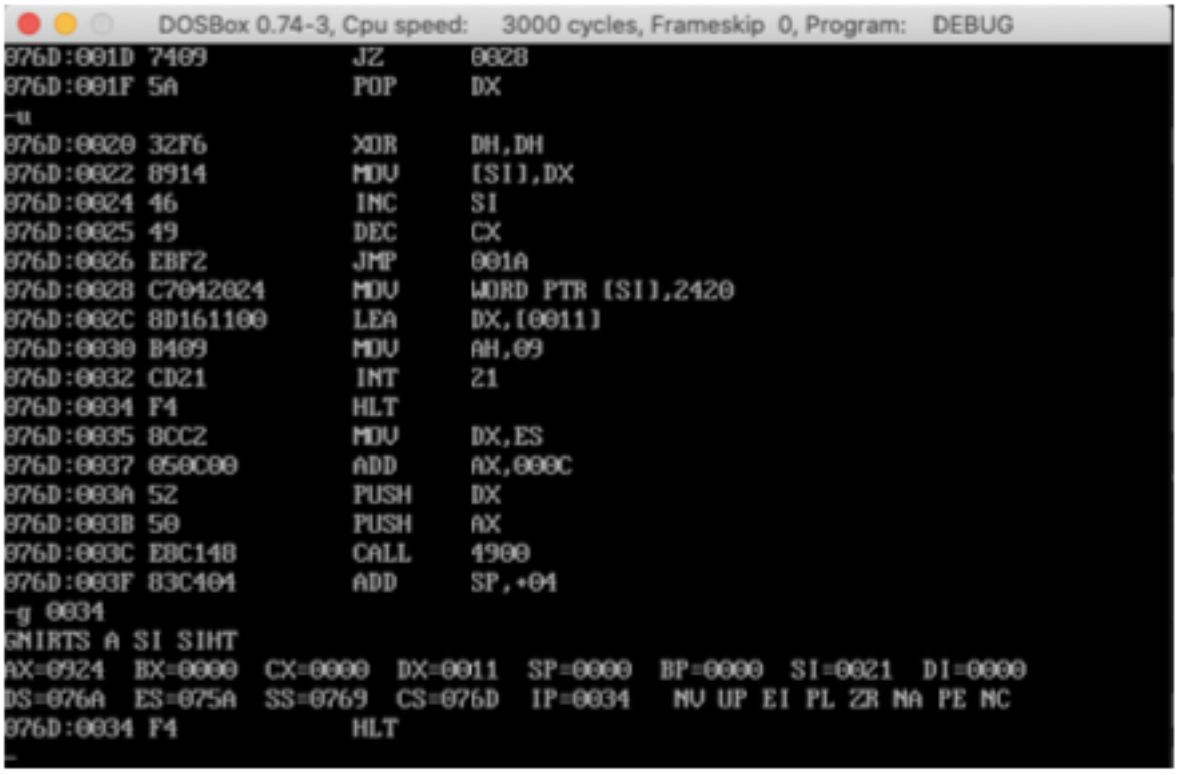
```
DATA SEGMENT
     STR DB "THIS IS A STRING$"
     STR2 DB 30 DUP(0)
DATA ENDS

CODE SEGMENT
     ASSUME CS:CODE,DS:DATA
     START:
          MOV AX,DATA
          MOV DS,AX
```

```
MOV SI,OFFSET STR
MOV CX,0H

LOOP1:
    MOV AX,[SI]
    CMP AL,'$'
    JE LABEL1

    PUSH [SI]

    INC SI
    INC CX
    JMP LOOP1

LABEL1:
    MOV SI, OFFSET STR2

    LOOP2:
        CMP CX,0
        JE EXIT

        POP DX
        XOR DH,DH
        MOV [SI],DX
        INC SI
        DEC CX
        JMP LOOP2

EXIT:
    MOV [SI],'$ '
    LEA DX, STR2
    MOV AH,09H
    INT 21H
```

```
    HLT
CODE ENDS

END START
```







LAB - 8

Task 1

Aim :- To Rotate stepper motor in a) clockwise and b)anticlockwise direction

(STARTING ADDRESS = 1000)

MOV CX,04H (1000)

MOV SI,4200 (1004)

MOV AL,[SI] (1008)

OUT 0C0H,AL (100A)

MOV BX,0FFFFH (100C)

DEC BX (1010)

JNZ 1010 (1011)

INC SI(1013)

LOOP 1008 (1014)

JMP 1000 (1016)

HLT (1019)

a) For clockwise direction:

SB 4200 → 09,05,06,0A

b) For anticlockwise direction

SB 4200 → 0A,06,05,09

LAB - 9

Task 1

Aim :- To convert analog signal into a digital signal

```
(STARTING ADDRESS = 1000)
MOV AL,10H      (1000)
OUT C8H,AL      (1003)
MOV AL,18H      (1005)
OUT C8H,AL      (1008)
HLT             (1009)
```

Code is executed to convert analog signal to digital signal.