ASSIGNMENT 6.4

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Task Description #1: Start a Python class named Student with attributes name, roll_number, and marks. Prompt GitHub Copilot to complete methods for displaying details and checking if marks are above average.

Prompt: Generate a python code class named Student with attributes name, roll_number, and marks.and also check if marks are above average.

```
class Student:
    def __init__(self, name, roll_number, marks):
        self.name = name
        self.roll_number = roll_number
        self.marks = marks

def is_above_average(self, average_marks):
    """Checks if the student's marks are above the given average."""
    return self.marks > average_marks
```

Task Description #2:

• Write the first two lines of a for loop to iterate through a list of numbers. Use a comment prompt to let Copilot suggest how to calculate and print the square of even numbers only.

Prompt: generate a python code to he first two lines of a for loop to iterate through a list of numbers. also calculate and print the square of even numbers only.

```
for number in numbers:
    if number % 2 == 0:
        square = number ** 2
        print(f"The square of {number} is {square}")

The square of 2 is 4
    The square of 4 is 16
    The square of 6 is 36
    The square of 8 is 64
    The square of 10 is 100
```

Task Description #3:

• Create a class called BankAccount with attributes account_holder and balance. Use Copilot to complete methods for deposit(), withdraw(), and check for insufficient balance.

Prompt: generate a python code to create a class called BankAccount with attributes account_holder and balance for deposit(), withdraw(), and check for insufficient balance.

```
class BankAccount:
        def __init__(self, account_holder, balance=0):
    self.account_holder = account_holder
            self.balance = balance
        def deposit(self, amount):
            if amount > 0:
                 self.balance += amount
                 print(f"Deposited {amount}. New balance: {self.balance}")
                 print("Deposit amount must be positive.")
        def withdraw(self, amount):
             if amount > 0:
                 if amount <= self.balance:</pre>
                     self.balance -= amount
                     print(f"Withdrew {amount}. New balance: {self.balance}")
                    print("Insufficient funds!")
                 print("Withdrawal amount must be positive.")
         def get_balance(self):
             return self.balance
```

Task Description #4:

• Define a list of student dictionaries with keys name and score. Ask Copilot to write a while loop to print the names of students who scored more than 75.

Prompt: generate a python code to define a list of student dictionaries with keys name and score and write a while loop to print the names of students who scored more than 75.

Task Description #5:

• Begin writing a class ShoppingCart with an empty items list. Prompt Copilot to generate methods to add_item, remove_item, and use a loop to calculate the total bill using conditional discounts.

Prompt: generate a python code Begin writing a class ShoppingCart with an empty items list and enerate methods to add_item, remove_item, and use a loop to calculate the total bill using conditional discounts.

```
class ShoppingCart:
    def __init__(self):
         self.items = []
     def add_item(self, item_name, price, quantity=1):
          """Adds an item to the shopping cart.""
         # Check if the item already exists in the cart
         for item in self.items:
              if item["name"] == item_name:
                   item["quantity"] += quantity
print(f"Added {quantity} of {item_name}. Total quantity: {item['quantity']}")
         self.items.append({"name": item_name, "price": price, "quantity": quantity})
print(f"Added {quantity} of {item_name} to the cart.")
    def remove_item(self, item_name, quantity=1):
    """Removes an item from the shopping cart."""
         for item in self.items:
              if item["name"] == item_name:
                   if item["quantity"] > quantity:
    item["quantity"] -= quantity
                        print(f"Removed {quantity} of {item_name}. Remaining quantity: {item['quantity']}")
                   elif item["quantity"] == quantity:
                        self.items.remove(item)
                        print(f"Removed all {quantity} of {item_name} from the cart.")
                   else:
                        print(f"Not enough {item_name} in the cart to remove {quantity}.")
```

```
return
   print(f"{item_name} not found in the cart.")
def calculate_total(self, discount_threshold=100, discount_rate=0.10):
    """Calculates the total bill with conditional discounts."""
   total_bill = 0
    for item in self.items:
        total_bill += item["price"] * item["quantity"]
   if total_bill > discount_threshold:
        discount_amount = total_bill * discount_rate
        final_bill = total_bill - discount_amount
        print(f"Total before discount: ${total_bill:.2f}")
        print(f"Discount applied ({discount_rate*100}%): ${discount_amount:.2f}")
       print(f"Final total after discount: ${final_bill:.2f}")
        return final_bill
       print(f"Total bill: ${total_bill:.2f}")
        return total_bill
def display_cart(self):
    """Displays the items currently in the cart."""
   if not self.items:
       print("Your shopping cart is empty.")
        print("Shopping Cart:")
        for item in self.items:
            print(f"- {item['name']}: ${item['price']:.2f} x {item['quantity']}")
```