LAB 3: Processes and Signals

```
Q1)
```

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
#include<ctype.h>
#include<unistd.h>
#include<sys/types.h>
#include<sys/wait.h>
int main()
{
       pid_t pid;
       int status, n;
       printf("main program has begun \n");
       pid = fork();
       if(pid == -1)
               printf("error in creating child process \n");
               exit(-1);
       else if(pid == 0) // for child process
               printf("child executing \n");
               n = 10;
       else // for parent process
               n = 20;
               wait(&status);
               printf("now parent will execute \n");
        }
       for(int i = n; i < n + 10; i++)
               printf("%d ", i);
       printf("\n");
}
```

```
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```

Q2)

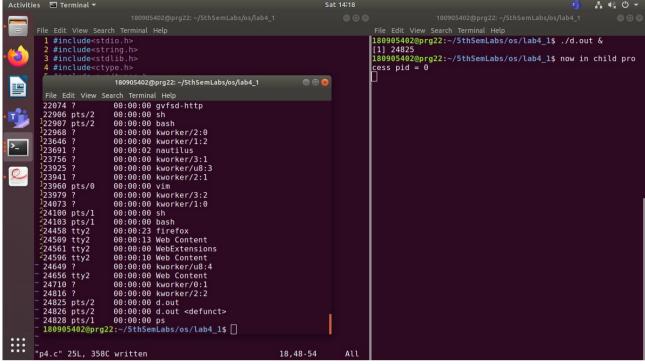
```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
#include<unistd.h>
#include<sys/wait.h>
#include<sys/types.h>
int main()
{
       pid_t pid;
       int n, status;
       pid = fork();
       if(pid == -1)
               printf("error while creating child process \n");
               exit(-1);
       else if(pid == 0) // for child process
               printf("now, execlp will execute \n");
               execlp("./a.out","p1", NULL);
       }
       // only the parent process will execute the below line
       printf("program done for PID = %d \n", pid);
}
```

Q3)

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
#include<ctype.h>
#include<unistd.h>
#include<sys/types.h>
#include<sys/wait.h>
int main()
{
       pid_t pid;
       pid = fork();
       if(pid < 0)
               printf("error in creating a child process \n");
               exit(-1);
       else if(pid == 0) // for child process
               printf("inside the child process \n");
               printf("the child PID is: %d \n", getpid());
               printf("the parent PID is: %d \n", getppid());
        }
       else
               printf("inside the parent process \n");
               printf("the child PID is: %d \n", getpid());
               printf("the parent PID is: %d \n", getppid());
       }
```

Q4)

```
#include<stdio.h>
#include<string.h>
#include<stdlib.h>
#include<ctype.h>
#include<sys/types.h>
#include<sys/wait.h>
#include<unistd.h>
int main()
{
       pid_t pid;
       pid = fork();
       if(pid < 0)
               printf("error in creating child process \n");
       else if(pid == 0)
               printf("now in child process pid = %d \n", pid);
               exit(-1);
        }
       else
       {
               sleep(10);
        }
}
```



process id 24825

```
Q5)
#include<stdio.h>
#include<string.h>
#include<stdlib.h>
#include<ctype.h>
#include<sys/types.h>
#include<sys/wait.h>
#include<unistd.h>
int main()
   pid_t pid;
   pid = fork();
   if(pid < 0)
     printf("error in creating child process \n");
   else if(pid == 0)
     printf("process pid before is: %d \n", getppid());
       sleep(5);
               printf("process pid after is: %d \n", getppid());
               exit(-1);
   }
   else
               printf("now inside parent process \n");
     // sleep(10);
}
```

Q6)

```
#include<stdio.h>
#include<string.h>
#include<stdlib.h>
#include<ctype.h>
#include<sys/types.h>
#include<sys/wait.h>
#include<unistd.h>
int main()
  pid_t pid;
  pid = fork();
       int status;
  if(pid < 0)
     printf("error in creating child process \n");
  else if(pid == 0)
    sleep(5);
               exit(-1);
   }
  else
   {
               printf("now inside parent process \n");
    wait(&status);
               printf("status code is %d \n", status);
}
```

