

Project 1.2

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# Chapter 1

## Class Index

### 1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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## Chapter 2

# Class Documentation

### 2.1 Hill Class Reference

```
#include <Hill.hpp>
```

#### Public Member Functions

- [Hill](#) ()
- [Hill](#) (const Matrix &K, bool encryption)
- [Hill](#) (const Matrix &E, const Matrix &D)
- Matrix [getE](#) () const
- Matrix [getD](#) () const
- bool [setE](#) (const Matrix &E)
- bool [setD](#) (const Matrix &D)
- std::string [encrypt](#) (const std::string &P) const
- std::string [encrypt](#) (const std::string &P, const Matrix &E)
- std::string [decrypt](#) (const std::string &C) const
- std::string [decrypt](#) (const std::string &C, const Matrix &D)
- bool [kpa](#) (const std::vector< std::string > &P, const std::vector< std::string > &C, unsigned int n)

#### 2.1.1 Detailed Description

A C++ class to perform encryption/decryption and cryptanalysis using/of the [Hill](#) cipher with a 29 character alphabet.

#### 2.1.2 Constructor & Destructor Documentation

##### 2.1.2.1 [Hill\(\)](#) [1/3]

```
Hill::Hill ( )
```

Default constructor. It should set the encryption key to {2,4,3,5} (2-by-2) and the decryption key to its inverse.

### 2.1.2.2 Hill() [2/3]

```
Hill::Hill (
    const Matrix & K,
    bool encryption )
```

Parameterized constructor. Use the parameter to set the encryption (E) and decryption (D) keys; if parameter is invalid then set E/D to a 0-by-0 matrix.



## Parameters

<i>K</i>	- a matrix representing the encryption or decryption key.
<i>encryption</i>	- true if the key is the encryption key, false if the key is the decryption key

## 2.1.2.3 Hill() [3/3]

```
Hill::Hill (
    const Matrix & E,
    const Matrix & D )
```

Parameterized constructor. Use the parameters to set the encryption (E) and decryption (D) keys; if a parameter is invalid or inconsistent then set E/D to a 0-by-0 matrix.

## Parameters

<i>E</i>	- encryption key.
<i>D</i>	- decryption key.

### 2.1.3 Member Function Documentation

#### 2.1.3.1 decrypt() [1/2]

```
std::string Hill::decrypt (
    const std::string & C ) const
```

Decrypt the given ciphertext using the previous set decryption key, an empty string if the decryption key is invalid.

##### Parameters

<i>C</i>	- the cipher-text to decrypt
----------	------------------------------

##### Returns

the plaintext resulting from decrypting the ciphertext using the stored decryption matrix.

#### 2.1.3.2 decrypt() [2/2]

```
std::string Hill::decrypt (
    const std::string & C,
    const Matrix & D )
```

Decrypt the given ciphertext using the given decryption key, an empty string if the decryption key is invalid.

##### Parameters

<i>C</i>	- the plain-text to encrypt
<i>D</i>	- the key to use to decrypt the cipher-text

**Returns**

the plaintext resulting from decrypting the ciphertext using the given decryption matrix.

**2.1.3.3 encrypt() [1/2]**

```
std::string Hill::encrypt (  
    const std::string & P ) const
```

Encrypt the given plaintext using the previous set encryption key, an empty string if the encryption key is invalid.

**Parameters**

$P$	- the plain- text to en- crypt
-----	--

**Returns**

the ciphertext resulting from encrypting the plaintext using the stored encryption matrix.

**2.1.3.4 encrypt() [2/2]**

```
std::string Hill::encrypt (  
    const std::string & P,  
    const Matrix & E )
```

Encrypt the given plaintext using the given encryption key, an empty string if the encryption key is invalid.

**Parameters**

$P$	- the plain- text to en- crypt
$E$	- the key to use to en- crypt the plain- text

**Returns**

the ciphertext resulting from encrypting the plaintext using the given encryption matrix.

**2.1.3.5 getD()**

```
Matrix Hill::getD ( ) const
```

Returns the current decryption key.

**Returns**

the decryption key (Matrix D), if no decryption key is set a 0-by-0 matrix.

**2.1.3.6 getE()**

```
Matrix Hill::getE ( ) const
```

Returns the current encryption key.

**Returns**

the encryption key (Matrix E), if no encryption key is set a 0-by-0 matrix.

**2.1.3.7 kpa()**

```
bool Hill::kpa (
    const std::vector< std::string > & P,
    const std::vector< std::string > & C,
    unsigned int n )
```

Mount a known-plaintext attack against the [Hill](#) cipher assuming an n-by-n encryption matrix. Set E/D to the encryption/decryption key if they can be recovered.

**Parameters**

<i>P</i>	- the plain-texts that correspond to C
<i>C</i>	- the cipher-texts that correspond to P

**Returns**

true if the encryption and decryption keys have been recovered.

**2.1.3.8 setD()**

```
bool Hill::setD (
    const Matrix & D )
```

Sets the decryption key (Matrix D) and encryption key (Matrix E); if the parameter is invalid then set E/D to a 0-by-0 matrix.

**Parameters**

<i>D</i>	- de- cryp- tion key.
----------	--------------------------------

**Returns**

true if set is successful, false otherwise.

**2.1.3.9 setE()**

```
bool Hill::setE (
    const Matrix & E )
```

Sets the encryption key (Matrix E) and decryption key (Matrix D); if the parameter is invalid then set E/D to a 0-by-0 matrix.

**Parameters**

<i>E</i>	- en- cryp- tion key.
----------	--------------------------------

**Returns**

true if set is successful, false otherwise.

The documentation for this class was generated from the following file:

- Hill.hpp



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