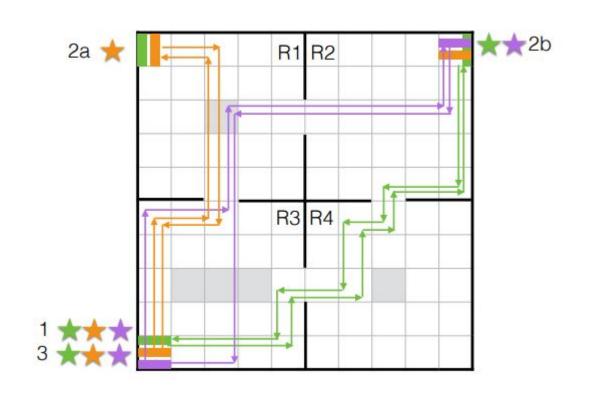
# Multi-Agent Cooperative Planning

Aadil Hayat Rajeev Kumar Anup Nayak

# Cooperative Planning Problem



#### Agent 1 (Green):

Land Vehicle

Services: *load* and *unload* 

#### Agent 2 (Orange):

UAV

Services: *help* and *inform* 

#### Agent 3 (Purple):

**UAV** 

Services: assist

Decomposition of Multi-Agent Planning under Distributed Motion and Task LTL Specifications

Jana Tumova and Dimos V. Dimarogonas

### **Overview**

- Efficient procedure for discrete multi-agent planning under LTL specifications
- Two-phase automata-based solution
- Decoupling the planning procedure for two types of specifications
- First Step: fully decentralized satisfaction of motion specifications
- Second Step: synchronized planning over abstracted representation of admissible traces

### **Notations and Preliminaries**

• Labeled Transition System

A labeled transition system (TS) is a tuple  $\mathcal{T} = (S, s_{init}, A, T, \Pi, L)$ , where S is a finite set of states;  $s_{init} \in S$  is the initial state; A is a finite set of actions;  $T \subseteq S \times A \rightarrow S$  is a partial deterministic transition function;  $\Pi$  is a set of atomic propositions; and  $L: S \to 2^{\Pi}$ is a labeling function. A *trace* of  $\mathcal{T}$  is an infinite alternating sequence of states and actions  $\tau = s_1 \alpha_1 s_2 \alpha_2 \dots$ , such that  $s_1 = s_{init}$ , and for all  $i \geq 1$ ,  $T(s_i, \alpha) = s_{i+1}$ .

### **Notations and Preliminaries**

#### • LTL formula

An LTL formula  $\varphi$  over the set of atomic propositions  $\Sigma$  is defined inductively: (i)  $\pi \in \Sigma$  is a formula, and (ii) if  $\varphi_1$  and  $\varphi_2$  are formulas, then  $\varphi_1 \vee \varphi_2$ ,  $\neg \varphi_1$ ,  $X \varphi_1$ ,  $\varphi_1 \cup \varphi_2$ ,  $F \varphi_1$ , and  $G \varphi_1$  are each a formula, where  $\neg$  and  $\lor$  are standard Boolean connectives, and X (next), U (until), F (eventually), and G (always) are temporal operators. The semantics of LTL are defined over infinite words over  $2^{\Pi}$  (see, e.g., [1]). A trace  $\tau = s_1 \alpha_1 s_2 \alpha_2 \dots$  of  $\mathcal{T}$  satisfies an LTL formula  $\varphi$  over  $\Pi$  $(\tau \models \varphi)$  iff  $L(s_1)L(s_2)\ldots$  satisfies  $\varphi(L(s_1)L(s_2)\ldots \models \varphi)$ .

### **Problem Formulation**

- Each agent's temporal specification comprises of : a *motion* and a *task* formula
- Motion formula: safety, reachability, surveillance or sequencing
- Task formula: High-level task composed of simple services
- Motion formula is completely independent
- Task formula may involve collaboration of agents

### • Action Execution Capabilities

 $\circ$  Agent *i* action execution capabilities are modeled as a finite transition system

$$\mathcal{T}_i = (S_i, s_{init,i}, A_i, T_i, \Pi_i, L_i)$$

- States of TS correspond to states of the agents
- The atomic propositions represent inherent properties of the system states
- The actions represent abstractions of the agent's low-level controllers
- The traces are the abstractions of the agent's long-term behaviour
- Each of the agent's action executions takes a certain amount of time
- Transition duration is arbitrary and unknown prior to its execution

### • Synchronization Capabilities

- The agents have the ability to synchronize
- They can wait for each other and proceed with the further execution simultaneously
- $\circ$  When in state s, an agent i can send a request  $sync_i(I)$  where  $\{i\} \subseteq I \subseteq N$
- $\circ$  Before proceeding it has to wait till  $sync_{i}(I)$  has been sent by each agent  $i' \in I$
- Assuming perfect propagation of the synchronization requests
- $\circ$  The set of all synchronization requests of an agent *i* is  $Sync_i$
- $\circ$  Instead of allowing for idling, we include an existence of special action  $stay_i$  called self-loop

#### Services

- Each agent's specification if given via two components
- First one are temporal requirements on the atomic propositions that need to hold along its trace
- Second one is a task given in terms of events of interest which we call *services*
- $\circ$  The set of services that can be provided by an agent i is  $\Sigma_i$
- Services are provided within agents' transitions; each action is associated with a label

$$\mathcal{M}_i = (\mathcal{T}_i = (S_i, s_{init,i}, A_i, T_i, \Pi_i, L_i), Sync_i, \Sigma_i, \mathcal{L}_i)$$

#### Behaviors

**Definition 1** (Behavior and strategy). A behavior of an agent i is a tuple  $\beta = (\tau, \gamma, \mathbb{T})$ , where  $\tau = s_1 \alpha_1 s_2 \alpha_2 \dots$  is a trace of  $\mathcal{T}_i$ ;  $\gamma = r_1 r_2 \dots is \ a$  synchronization sequence, where  $r_i \in$  $Sync_i$  is the synchronization request sent at  $s_i$ ; and  $\mathbb{T} =$  $t_{s_1}t_{\alpha_1}t_{s_2}t_{\alpha_2}\dots$  is a non-decreasing behavior time sequence, where  $t_{s_i}$  is the time instant when the synchronization request  $r_j$  was sent, and  $t_{\alpha_j}$  is the time instant when the action  $\alpha_i$  started being executed. The following properties hold:  $t_{s_1}=0$ , and for all  $j\geq 1$ ,  $t_{s_{j+1}}-t_{\alpha_j}=\Delta_{\alpha_j}$ , and  $t_{\alpha_j}-t_{s_j}=0$  $\Delta_{s_i}$ . A strategy  $(\tau, \gamma)$  for an agent i is a trace  $\tau$  and a synchronization sequence  $\gamma$ .

• Induced Behaviors

**Definition 2** (Induced behaviors). The set of behaviors induced by a collection of strategies  $(\tau_1, \gamma_1), \ldots, (\tau_N, \gamma_N)$  of agents in N are the subset of the collections of their behaviors  $\mathbb{B} \subseteq \{\mathfrak{B} \in \{\beta_1, \dots, \beta_N \mid \beta_i \text{ is a behavior of agent } i\}\}$ satisfying the following condition for all  $i \in \mathcal{N}$ , and  $j \geq 1$ : Suppose that  $r_{i,j} = sync_i(I)$ . Then for all  $i' \in I$  there exists a matching index  $j' \geq 1$ , such that  $r_{i',j'} = sync_{i'}(I)$ , and  $t_{\alpha_{i,j}} = t_{\alpha_{i',j'}}$ . Furthermore, there exists at least one  $i' \in I$ , such that  $t_{s_{i',j'}} = t_{\alpha_{i',j'}}$ , i.e., such that  $\Delta_{s_{i',j'}} = 0$ , for the matching index j'.

# Problem Formulation: Motion and Task Specifications

• Word and time sequences

**Definition 3** (Words and time sequences). We denote by  $v_{\tau} = \varpi_1 \varpi_2 \ldots = \mathcal{L}_i(\alpha_1) \mathcal{L}_i(\alpha_2) \ldots \in (2^{\Sigma_i} \cup 2^{\mathcal{E}_i})^{\omega}$  the service set sequence associated with  $\tau$ . The word  $w_{\tau}$  produced by  $\tau$  is the subsequence of the non-silent elements of  $v_{\tau}$ ;  $w_{\tau} = \varpi_{\iota_1} \varpi_{\iota_2} \ldots \in (2^{\Sigma_i})^{\omega}$ , such that  $\varpi_1, \ldots, \varpi_{\iota_1-1} = \mathcal{E}_i$ , and for all  $j \geq 1$ ,  $\varpi_{\iota_i} \neq \mathcal{E}_i$  and  $\varpi_{\iota_i+1}, \ldots, \varpi_{\iota_{i+1}-1} = \mathcal{E}_i$ . With a slight abuse of notation, we use  $\mathbb{T}(v_{\tau}) = t_1 t_2 \dots =$  $t_{\alpha_1}t_{\alpha_2}\dots$  to denote the service time sequence, i.e. the subsequence of  $\mathbb{T}$  when the services are provided. Furthermore,  $\mathbb{T}(w_{\tau}) = t_{i_1} t_{i_2} \dots$  denotes the word time sequence, i.e. the subsequence of  $\mathbb{T}(v_{\tau})$  that corresponds to the time instances when the non-silent services are provided.

# Problem Formulation: Motion and Task Specifications

• Service set at a time

**Definition 4** (Service set at a time). Let  $\tau$  be a trace of  $\mathcal{T}_i$  with  $v_{\tau} = \varpi_1 \varpi_2 \ldots$ , and  $\mathbb{T}(v_{\tau}) = t_1 t_2 \ldots$  Given  $t \in \mathbb{R}_0^+$ , the service set  $v_{\tau}(t) \in 2^{\Pi_i} \cup 2^{\mathcal{E}_i}$  provided at time t is  $v_{\tau}(t) = \varpi_j$  if  $t = t_j$  for some  $j \geq 1$ ; and  $v_{\tau}(t) = \mathcal{E}_i$  otherwise.

# Problem Formulation: Motion and Task Specifications

• Local LTL satisfaction

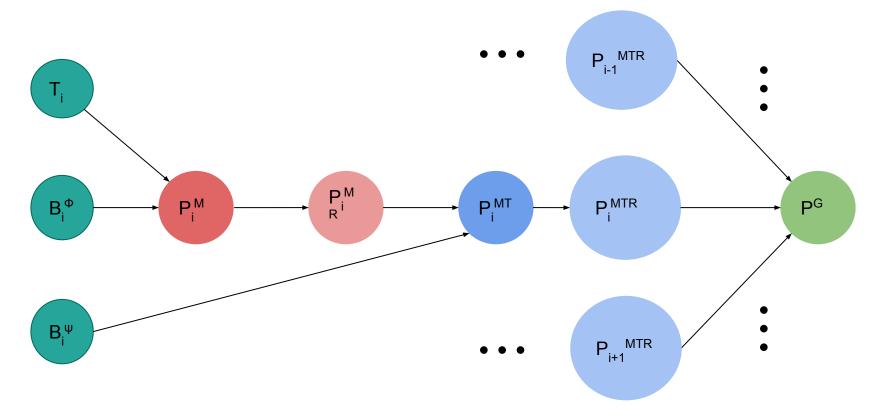
**Definition 5** (Local LTL satisfaction). Let  $\mathfrak{B} = \beta_1, \ldots, \beta_N$  be a collection of behaviors, where  $\beta_i = (\tau_i, \gamma_i, \mathbb{T}_i)$  for all  $i \in \mathcal{N}$  and let  $\mathbb{T}(w_{\tau_i}) = t_{i,\iota_1}t_{i,\iota_2}\dots$  be the word time sequence of agent i. The local word produced by  $\mathfrak{B}$  is  $w_{\mathfrak{B}_i} = \omega_{i,\iota_1}\omega_{i,\iota_2}\dots$ , where  $\omega_{i,\iota_j} = (\bigcup_{i' \in \mathcal{N}} v_{\tau_{i'}}(t_{i,\iota_j})) \cap \Sigma$ , for all  $j \geq 1$ .  $\mathfrak{B}$  locally satisfies the formula  $\psi_i$  for the agent i,  $\mathfrak{B} \models_i \psi_i$ , iff  $w_{\mathfrak{B}_i} \models \psi_i$ .

### Problem Formulation: Problem Statement

• Problem Statement

**Problem 1.** Consider a set of agents  $\mathcal{N} = \{1, \dots, N\}$ , and suppose that each agent  $i \in \mathcal{N}$  is modeled as a tuple  $\mathcal{M}_i = (\mathcal{T}_i = (S_i, s_{init,i}, A_i, T_i, \Pi_i, L_i), Sync_i, \Sigma_i, \mathcal{L}_i), \text{ and }$ assigned a task in the form of an  $LTL_{\setminus X}$  formula  $\phi_i$  over  $\Pi_i$ and  $\psi_i$  over  $\Sigma = \bigcup_{i' \in \mathcal{N}} \Sigma_{i'}$ . For each  $i \in \mathcal{N}$  find a strategy, i.e., (i) a trace  $\tau_i = s_{i,1}\alpha_{i,1}s_{i,2}\alpha_{i,2}\dots$  of  $\mathcal{T}_i$  and (ii) a synchronization sequence  $\gamma_i$  over  $Sync_i$  with the property that the set of induced behaviors  $\mathbb{B}$  from Def. 2 is nonempty, and for all  $\mathfrak{B} \in \mathbb{B}$  and all  $i \in \mathcal{N}$ , it holds that the trace  $\tau_i$ satisfies  $\phi_i$  and the word  $w_{\mathfrak{B}_i}$  produced by  $\mathfrak{B}$  locally satisfies  $\psi_i$  for the agent i in terms of Def. 5.

### **Problem Solution: Overview**



• Motion Product

**Definition 6** (Motion product). The motion product of a TS  $\mathcal{T}_i = (S_i, s_{init,i}, A_i, T_i, \Pi_i, L_i)$ , and a BA  $\mathcal{B}_i^{\phi} = (Q_i^{\phi}, q_{init,i}^{\phi}, \delta_i^{\phi}, 2^{\Pi_i}, F_i^{\phi})$  is a BA  $\mathcal{P}_i = (Q_i, q_{init,i}, \delta_i, 2^{\Sigma_i} \cup \{\mathcal{E}_i\}, F_i)$ , where  $Q_i = S_i \times Q_i^{\phi}$ ;  $q_{init,i} = (s_{init,i}, q_{init,i}^{\phi})$ ;  $((s,q), \mathcal{L}_i(\alpha), (s',q') \in \delta_i$  if and only if  $(s,\alpha,s') \in T_i$ , and  $(q, L_i(s), q') \in \delta_i^{\phi}$ ; and  $F_i = \{(s,q) \mid q \in F_i^{\phi}\}$ .

• Insignificant States

**Definition 7** (Insignificant states in  $\mathcal{P}_i$ ). A state p of the motion product  $\mathcal{P}_i$  is significant if it is (i) the initial state  $p = q_{init,i}$ , or (ii) if there exists a transition  $(p, \sigma, p') \in \delta_i$ , such that  $\sigma \neq \mathcal{E}_i$ ; and insignificant otherwise.

#### **Algorithm 1** Reduction of the motion product

```
Input: motion product \mathcal{P}_i = (Q_i, q_{init,i}, \delta_i, 2^{\Sigma_i} \cup 2^{\mathcal{E}_i}, F_i)
Output: reduced BA \ddot{\mathcal{P}}_i = (\ddot{Q}_i, \ddot{q}_{init,i}, \ddot{\delta}_i, 2^{\Sigma_i} \cup 2^{\mathcal{E}_i}, \ddot{F}_i)
   1: initialize \mathcal{P}_i := \mathcal{P}_i
   2: for all insignificant states p \in Q_i \setminus F_i do
   3: Q_i := Q_i \setminus \{p\}
   4: \ddot{\delta}_i := \ddot{\delta}_i \setminus \{(p', \sigma, p), (p, \sigma, p') | p' \in \ddot{Q}_i, \sigma \in 2^{\Sigma_i} \cup 2^{\varepsilon_i}\}
   5: \ddot{\delta}_i := \ddot{\delta}_i \cup \{(p', \sigma, p'') \mid p', p'' \in \ddot{Q}_i, \sigma \in 2^{\Sigma_i} \cup 2^{\varepsilon_i},
             (p', \sigma, p), (p, \mathcal{E}_i, p'') \in \delta_i
   6: end for
   7: for all insignificant states p \in F_i, such that all predecessors
        of p in \mathcal{P}_i are insignificant do
  8: if (p, \mathcal{E}_i, p) \in \delta_i then
                  \delta_i := \delta_i \cup \{(p', \mathcal{E}_i, p') \mid (p', \mathcal{E}_i, p) \in \ddot{\delta}_i\}
 10: end if
 11: \ddot{Q}_i := \ddot{Q}_i \setminus \{p\}
 12: \ddot{\delta}_i := \ddot{\delta}_i \setminus \{(p', \sigma, p), (p, \sigma, p') | p' \in \ddot{Q}_i, \sigma \in 2^{\Sigma_i} \cup 2^{\mathcal{E}_i}\}
             \ddot{\delta}_i := \ddot{\delta}_i \cup \{(p', \mathcal{E}_i, p'') \mid p', p'' \in \ddot{Q}_i, (p', \mathcal{E}_i, p), (p, \mathcal{E}_i, p'')\}
 14: end for
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• Task and motion product

**Definition 8** (Task and motion product). The task and motion product of a reduced motion product automaton  $\mathcal{P}_i = (Q_i, \ddot{q}_{init,i}, \dot{\delta}_i, 2^{\Sigma_i} \cup 2^{\mathcal{E}_i}, \ddot{F}_i)$ , and the task specification BA  $\mathcal{B}_i^{\psi} = (Q_i^{\psi}, q_{init,i}^{\psi}, \delta_i^{\psi}, 2^{\Sigma}, F_i^{\psi})$  is a BA  $\bar{\mathcal{P}}_i =$  $(\bar{Q}_i, \bar{q}_{init,i}, \bar{\delta}_i, 2^{\Sigma} \cup 2^{\mathcal{E}_i}, \bar{F}_i)$ , where  $\bar{Q}_i = \ddot{Q}_i \times Q_i^{\psi} \times \{1, 2, 3\}$ :  $\bar{q}_{init,i} = (q_{init,i}, q_{init,i}^{\psi}, 1); \ \bar{F}_i = \{(q_1, q_2, 2) \mid q_2 \in F_i^{\psi}\};$ and  $((q_1, q_2, j), \sigma, (q'_1, q'_2, j') \in \delta_i$  iff  $\circ \ \sigma = \mathcal{E}_i, \ (q_1, \mathcal{E}_i, q_1') \in \ddot{\delta}_i, \ and \ q_2 = q_2'; \ or$  $\circ \ \sigma \in 2^{\Sigma}, \ (q_1, \sigma \cap 2^{\Sigma_i}, q'_1) \in \ddot{\delta}_i, \ and \ (q_2, \sigma, q'_2) \in \delta_i^{\psi},$ and j'=2, if j=1 and  $q'_1 \in \ddot{F}_i$ , j'=3 if j=2 and  $q_2' \in \ddot{F}_i^{\psi}$ , j' = 1 if j = 3, and j = j' otherwise.

• Assisting services

**Definition 9** (Assisting services). Suppose that  $i \neq i'$ . A service  $\rho \in \Sigma_{i'}$  is not assisting on a transition  $(p, \sigma, p') \in \bar{\delta}_i$  of  $\bar{\mathcal{P}}_i$  if and only if it holds that  $(p, \sigma \cup \{\rho\}, p') \in \bar{\delta}_i \iff (p, \sigma \setminus \{\rho\}, p') \in \bar{\delta}_i$ ; it is assisting on  $(p, \sigma, p')$  otherwise.  $Dep_i(\mathfrak{t}) = \{i\} \cup \{i' \mid i' \neq i \text{ and } \exists \rho \in \Sigma_{i'} \text{ assisting on } \mathfrak{t}\}.$ 

Globally assisting services

**Definition 10** (Globally assisting services). A service  $\rho \in \Sigma_{i'}$  of agent  $i' \in \mathcal{N}$  is globally assisting if there exists  $i \in \mathcal{N}$ ,  $i \neq i'$ , and a transition  $\mathfrak{t} \in \bar{\delta}_i$ , such that  $\rho$  is assisting on  $\mathfrak{t}$ .

• Insignificant states

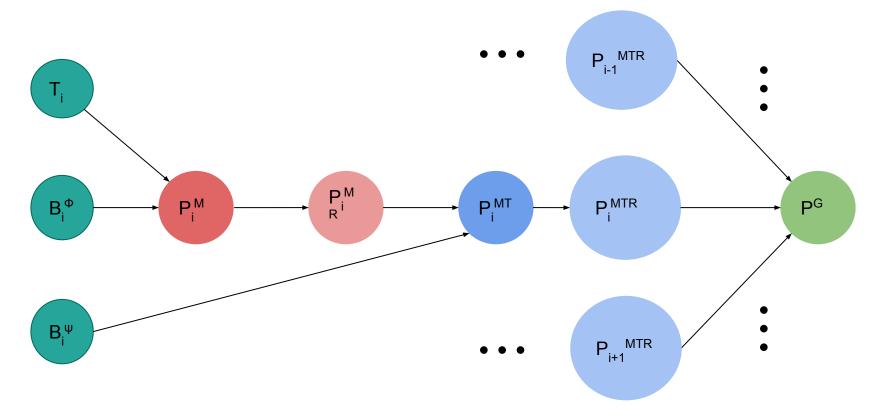
**Definition 11** (Insignificant states in  $\bar{P}_i$ ). A state p of the task and motion product  $\bar{P}_i$  is significant if it is either (i) the initial state  $p = \bar{q}_{init,i}$ , or (ii) if there exists a transition  $(p, \sigma, p') \in \bar{\delta}_i$ , such that there exists a globally assisting service  $\rho \in \sigma \cap \Sigma_i$ , or (iii) if there exists a transition  $(p, \sigma, p') \in \bar{\delta}_i$ , such that  $Dep_i(p, \sigma, p') \neq \{i\}$ ; the state p is insignificant otherwise.

#### • Global Product

**Definition 12** (Global product). The global product of the reduced task and motion product automata  $\widehat{\mathcal{P}}_1, \ldots \widehat{\mathcal{P}}_N$ , where  $\widehat{\mathcal{P}}_i = (\widehat{Q}_i, \widehat{q}_{init,i}, \widehat{\delta}_i, 2^{\Sigma} \cup 2^{\mathcal{E}_i}, \widehat{F}_i)$ , for all  $i \in \mathcal{N}$ , is a BA  $\mathcal{P} = (Q, q_{init}, \delta, 2^{\Sigma} \cup 2^{\mathcal{E} = \{\mathcal{E}_i | i \in \mathcal{N}\}}, F)$  with a mapping  $Dep: \delta \to 2^{\mathcal{N}}$ , where  $Q = \widehat{Q}_1 \times \ldots \times \widehat{Q}_N \times \{1, \ldots, N+1\}; q_{init} = (\widehat{q}_{init,1}, \ldots, \widehat{q}_{init,N}, 1); \overline{F}_i = \{(q_1, \ldots, q_N, N) \mid q_N \in \widehat{F}_N\};$  and  $\mathfrak{t} = ((q_1, \ldots, q_N, j), \sigma, (q'_1, \ldots, q'_N, j')) \in \delta$  iff either

- o  $\exists i \in \mathcal{N}$ , such that  $\sigma = \mathcal{E}_i$ ,  $(q_i, \mathcal{E}_i, q'_i) \in \widehat{\delta}_i$ ,  $q_{i'} = q'_{i'}$ , for all  $i' \neq i$ , and j' = j + 1 if j = i and  $q'_i \in \widehat{F}_i$ , j' = 1 if j = N + 1, and j' = j otherwise. Then we set  $Dep(\mathfrak{t}) = \{i\}$ ; or
- o  $\sigma \in 2^{\Sigma}$ , and  $\exists \mathcal{I} \subseteq \mathcal{N}$ , such that for all  $i \in \mathcal{I}$  it holds that  $(q_i, \sigma, q_i') \in \widehat{\delta}_i$  while for all  $i \notin \mathcal{I}$  it holds that  $q_i = q_i'$ . Moreover,  $\bigcup_{i \in \mathcal{I}} Dep_i(q_i, \sigma, q_i') \subseteq \mathcal{I}$ , and j' = j + 1 if  $j \in \mathcal{I}$  and  $q_j' \in \widehat{F}_j$ , j' = 1 if j = N + 1, and j' = j otherwise. Then we set  $Dep(\mathfrak{t}) = \mathcal{I}$ .

### **Problem Solution: Overview**



### Problem Formulation: Problem Statement

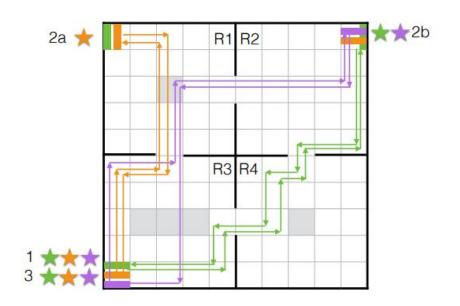
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# **Problem Solution: Strategy Synthesis**

- 1. Generate accepting run for the global product automata
- 2. Map the states of global product to the accepting run of reduced motion-task product automata and corresponding dependency set for synchronization
- 3. Map the accepting run of reduced motion-task product automata to the accepting run of motion-task product automata with singleton *sync* sets
- 4. Map the accepting run of motion-task product automata to reduced motion product automata
- 5. Map the accepting run of reduced motion-task product automata to motion product automata
- 6. Map the accepting run of motion product automata to trace of TS<sub>i</sub>

# **Cooperative Planning Example**



#### Agent 1 (Green):

Land Vehicle

Services: *load* and *unload* 

#### Agent 2 (Orange):

**UAV** 

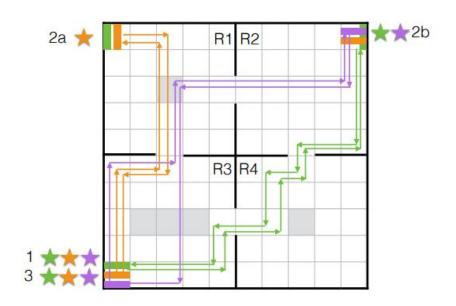
Services: *help* and *inform* 

#### Agent 3 (Purple):

**UAV** 

Services: assist

# Cooperative Planning Example: Motion Specifications



#### Agent 1 (Green):

 $\begin{array}{l} \Phi_1 = \mathbf{G} \, \neg \, \mathbf{R} \mathbf{1} \\ \psi_1 = load \, \wedge \, help \, \wedge \, assist \, \wedge \, \mathbf{G} \, (load \Rightarrow \mathbf{X} \\ (unload \, \wedge \, (help \, \vee \, assist))) \wedge \, \mathbf{G} \, (unload \Rightarrow \mathbf{X} \\ (load \, \wedge \, help \, \wedge \, assist)) \end{array}$ 

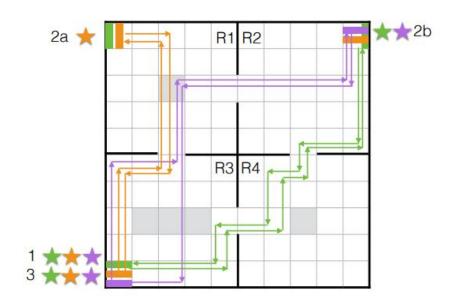
#### Agent 2 (Orange):

 $\begin{array}{l} \Phi_2 = \mathbf{G} \, \neg \, \mathbf{R2} \\ \psi_2 = \mathbf{GF} \, \mathit{inform} \end{array}$ 

#### Agent 3 (Purple):

 $\Phi_{3} = GF R1 \wedge GF R1$  $\Psi_{3} = assist \vee \neg assist$ 

# Cooperative Planning Example: Motion Specifications



#### Centralized Planning:

Synchronous product of TSs  $\sim 100,000$ 

#### **Distributed Planning:**

BAs for given formulas have 2,2,3,2,2,1 states Intersection BA states  $\sim 330$  states Overall product automaton  $\sim 33$  million

Reduced PAs have 27, 17 and 8 states Global PA has 15000 states

Cooperative Decentralized Multi-agent Control Under LTL Task Under Connectivity Constraints

We will find motion controllers and action plans for the agents that guarantee the satisfaction of all individuals LTL tasks.

While designing the controllers two things into consideration has been taken :-

### 1. Communication Constraints

$$|| x_i(t) - x \square(t) || \le r$$

Or there exist k s.t

$$|| x_i(t) - x \square(t) || \le r$$
 where k and j are connected

(inter communication)

#### 2. Leader Selection

Goal is to select leader and all other agents will follow it as long as it's task is completed and after completion of its task the new leader will be selected.

- 2.1 offline step
- 2.2 online step
- 2.3 urge function

- Hybrid Control of Multi-Agent Systems
- Main contributions of the proposed hybrid control strategy lie in two aspects:
  - the proposed distributed motion controller guarantees almost global convergence and the satisfaction of relative-distance constraints at all time, for an arbitrary number of leaders with different local goals in the team.
  - two different local coordination and control-law switching policies are proposed depending on the types of local tasks assigned.

The proposed solution consists of three layers:

- An offline synthesis algorithm for discrete plan of each agent.
- A continuous control scheme that guarantees one of the agent reaches its progressive goal region in finite time while relative-distance constraints are fulfilled.
- A hybrid control layer that coordinates the discrete plan execution and continues control law switching in running time.

- Discrete Plan Synthesis
  - The discrete plan can be generated using standard techniques leveraging ideas from automata based formal verification.
  - Current temporal logic based discrete plan synthesis can accommodate various environmental constraints and advanced plan optimality criteria .
- Continuous Controller Design
  - we use notion of Connectivity graph which allows us to handle the relative-distance constraints.
  - we use a Relative-Distance maintenance which uses potential field function for an attractive potential to agent *i*'s neighbours.

- Hybrid Controller Structure
  - Here, we can extend to two different switching protocols for each agent to decide its own activity or passivity under different cases, such that all agents can fulfill their local tasks and at the same time satisfy relative distance constraints.
  - This can be demonstrated through computer simulations.

- Cooperative Task Planning of Multi-Agent Systems Under Timed Temporal Specifications:
  - Treating Time in quantitative manner
  - Using Metric Interval Temporal Logic
  - Automatic control synthesis in two-stage systematic procedure

- Multi-robot LTL Planning Under Uncertainty:
  - Modelling the partially known environments
  - Decentralized Planner over global and local missions
  - Breaks down the set of robots into classes based on specification dependencies
  - Makes two calls to the classical planner
  - Searches for definitive and possible plans
  - Chooses between definitive and possible plans during execution