

# **Internet of Things**

## **UNIT V**

# **IOT Design and System Engineering**

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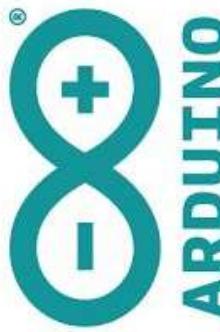
DYPIEMR, Pune

# Syllabus

- Discuss IOT Requirements Hardware & Software;
- Study of IOT Sensors;
- Tagging and Tracking;
- Embedded Products;
- IOT Design;
- SIM Card Technology;
- IOT Connectivity and Management;
- IOT Security
- IOT Communication.

# IoT Requirement: Hardware and Software

## • Arduino:



- Arduino is a **printed circuit board**.
- **Open source hardware/software.**
- Provides an IDE based on Processing, can support **C / C++**.
- The system provide sets of **analog** and **digital I/O**.
- Include an **USB** for loading programs.
- **It's capable of doing everything.**

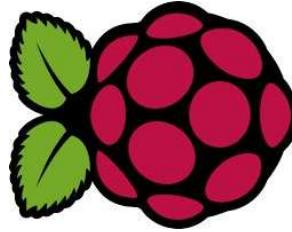


# IoT Requirement: Hardware and Software



- Pros:
  - Low power architectures
  - Easy interfacing with sensors and data collection
  - Open-source
  - Variety for programming: IDE , python, ruby, C, etc.
- Cons:
  - Memory limitations and less powerful (compared to Raspberry)

# IoT Requirements: Hardware and Software



- Raspberry Pi:
  - is a **low cost computer with a credit-card sized.**
  - **Uses a standard keyboard and mouse.**
  - It's **capable of doing everything** you expect a desktop computer to do.
  - It has been used in a wide array of projects: from music machines and detectors to weather stations.

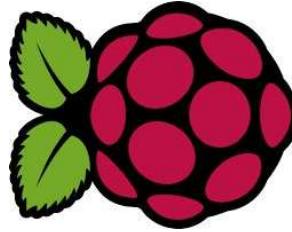
# IoT Requirements: Hardware and Software

- **Different models:**

- Raspberry Pi Zero
- Raspberry Pi 1 Model A+  
Raspberry Pi 1 Model B+
- Raspberry Pi 2 Model B
- Raspberry Pi 3 Model B
- Raspberry Pi Touch Display
- Raspberry Pi Case



# IoT Requirement: Hardware and Software



- Pros:
  - Cheap and portable
  - Super powerful with lot of memory and processing capabilities
  - Endless possibilities of what can be done using it
- Cons:
  - You need good knowledge of Linux
  - Closed source
  - Power hungry

# Study of IOT Sensors



- Is an object whose purpose is to detect events or changes in its environment then provide and output.
- A sensor is a type of transducer.
- Transform non-electrical signals to electrical signals.

# Study of IOT Sensors

- Specifications of sensor:
  - Accuracy:
    - **Error** between the **result of a measurement** and the **true value being measured**.
  - Resolution:
    - The **smallest increment of measure** that a device can make.
  - Sensitivity:
    - The **ratio** between the **change in the output signal** to a **small change in input physical signal**. Slope of the input-output fit line.



# Study of IoT Sensors



- Specifications of sensor:
  - Repeatability/Precision:
    - **The ability of the sensor to output the same value for the same input over a number of trials.**
  - Bandwidth:
    - **The frequency range between the lower and upper cut-off frequencies, within which the sensor transfer function is constant gain or linear.**

# Study of IOT Sensors

- Sensor Components:

- Controller:

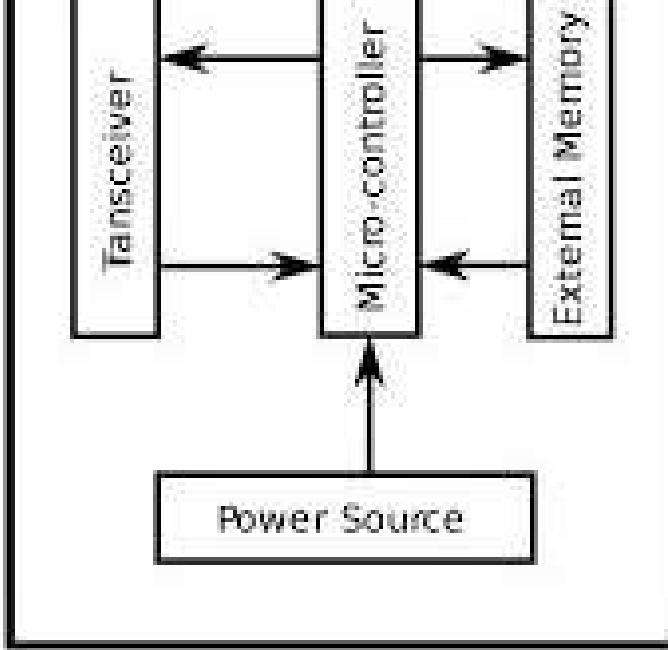
- A controller to process all the relevant data, capable of executing arbitrary code.

- Memory:

- Some memory to store programs and intermediate data; usually, different types of memory are used for programs and data.

- Sensors and actuators:

- The actual interface to the physical world devices that can observe or control physical parameters of the environment.



# Study of IOT Sensors

- Communication:

- Turning nodes into a network requires a device for sending and information over a wireless channel.

- Power supply:

- As usually no tethered power supply is available, some form of battery is necessary to provide energy. Sometimes, some form of rechargeable energy from the environment is available as well.
- For actual communication, both a transmitter and a receiver are required in a sensor node. The essential task is to convert a bit stream coming from a microcontroller and convert them to and from radio waves. For purposes, it is usually convenient to use a device that combines these tasks in a single entity. Such combined devices are called transceivers.

# Study of IOT Sensors

- Sensor Types:

- Passive, omnidirectional sensors:

- These sensors can measure a physical quantity at the point of the sensor **without actually manipulating the environment** by active probing. I they are passive. Moreover, some of these sensors actually are self-powered in the sense that they obtain the energy they need from the environment

- Typical examples for such sensors include **thermometer, light sensor, microphones, humidity, mechanical stress or tension in materials, sensors sensitive for given substances, smoke detectors, air pressure sensors**

# Study of IoT Sensors

- **Sensor Types:**

- Passive, narrow - beam sensors:

- These sensors are passive as well, but have a well-defined direction of measurement. A typical example is a **camera**, which **measurements in a given direction, but has to be rotated if needed**.

- Active sensors:

- This last group of sensors actively probes the environment, for a sonar or **radar sensor** or some types of seismic sensors, which **shock waves by small explosions**. These are quite specific, **explosion is certainly not a lightly undertaken action and requires special attention.**

# Study of IOT Sensors

- Sensor Types:

- Active sensors:

- Require an external source of power (excitation voltage) that provides majority of the output power of the signal

- Passive sensors:

- The output power is almost entirely provided by the measured signal excitation voltage.

- Digital sensors:

- The signal produced or reflected by the sensor is binary.

- Analog sensors:

- Produce a continuous output signal or voltage which is generally proportional to the quantity being measured.

# IoT Design

- IoT Design Methodology that includes:
  - Purpose & Requirements Specification
  - Process Specification
  - Domain Model Specification
  - Information Model Specification
  - Service Specifications
  - IoT Level Specification
  - Functional View Specification
  - Operational View Specification
  - Device & Component Integration
  - Application Development

# IoT Design Methodology - Steps



# IoT Design

- **Step 1: Purpose & Requirements Specification**

- The first step in IoT system design methodology is to define the purpose and requirements of the system. In this step, the system purpose, behavior and requirements (such as **data collection requirements, data analysis requirements, system management requirements, data privacy and security requirements, user interface requirements, ...**) are captured



# IoT Design



- **Step 2: Process Specification**

- The second step in the IoT design methodology is to define the process specification. In this step, the **use cases of the IoT system are formally described based on and derived from the purpose and requirement specifications**

# IoT Design

- Step 3: Domain Model Specification
  - The third step in the IoT design methodology is to define the Domain Model.
  - The domain model
    - describes the main concepts, entities and objects in the domain system to be designed.
    - defines the attributes of the objects and relationships between objects.
    - provides an abstract representation of the concepts, objects and entities in the IoT domain, independent of any specific technology platform.
  - With it, the IoT system designers can get an understanding of the domain for which the system is to be designed.

# IoT Design

- Step 4: Information Model Specification
  - The fourth step in the IoT design methodology is to define the Information Model.
  - Information Model
    - defines the structure of all the information in the IoT system, for example, attributes of Virtual Entities, relations, etc.
    - does not describe the specifics of how the information represented or stored.
  - To define the information model, we first list the Virtual Entities defined in the Domain Model.
    - adds more details to the Virtual Entities by defining their attributes and relations.

# IoT Design

- **Step 5: Service Specifications**

- The fifth step in the IoT design methodology is to define the service specifications.

- Service specifications

- define the services in the IoT system, service types, service inputs/output, service endpoints, service schedules, service preconditions and service effects.

- **Step 6: IoT Level Specification**

- The sixth step in the IoT design methodology is to define the **IoT level for the system**.

# IoT Design

- **Step 7: Functional View Specification**

- The seventh step in the IoT design methodology is to define the Functional View.
- The Functional View (FV)
  - **defines the functions of the IoT systems grouped into various Functional Groups (FGs).**
  - **Each Functional Group either provides functionalities for interacting with instances of concepts defined in the Domain Model or provides information related to these concepts.**

# IoT Design

- **Step 8: Operational View Specification**

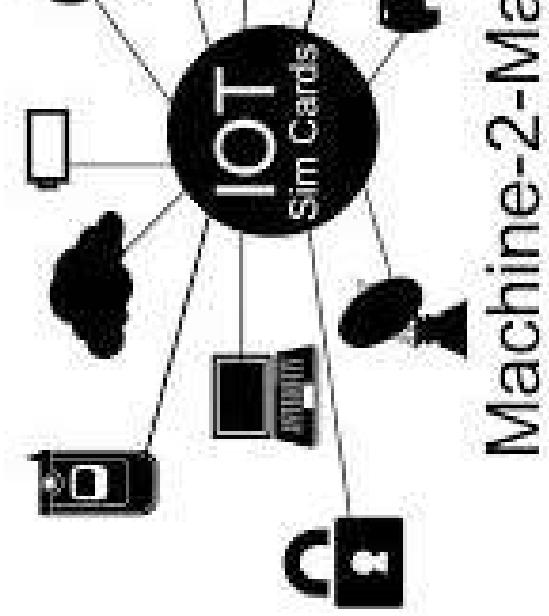
- The eighth step in the IoT design methodology is to define the **Operational View Specifications**.
  - In this step, **various options pertaining to the IoT system deployment operation are defined, such as, service hosting options, storage options, device options, application hosting options, etc**
- **Step 9: Device & Component Integration**
  - The ninth step in the IoT design methodology is the **integration of devices and components**

# IoT Design



- Step 10: Application Development
- The final step in the IoT design methodology is to **develop the IoT application.**

# SIM(Subscriber Identity Module) Card Technology

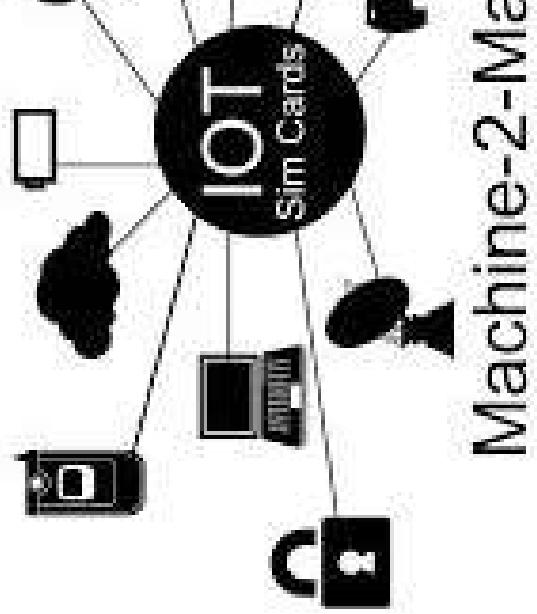


- IoT sim cards:
  - also called M2M card
  - are designed for smart devices
    - allow devices to be connected and able to communicate with each other.
    - are designed to connect between devices and between two machines **northbound apps**.
  - Applications:
    - automotive,
    - industrial,
    - logistics and telematics and
    - medical industries

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# SIM Card Technology

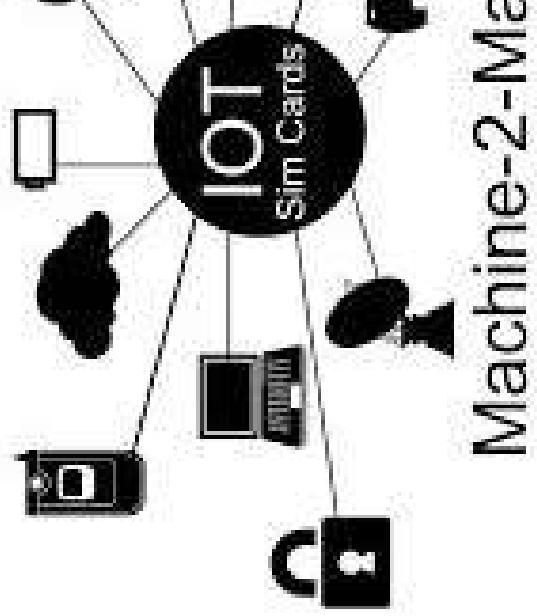
- **Traditional SIM cards** are mostly applications consumer devices such as **smartphones and tablets**.
- Devices with M2M SIM cards can send and receive data across cellular networks.
- In IoT devices, the M2M SIM may share data directly with other devices and/or the software that manages the platform.



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# SIM Card Technology

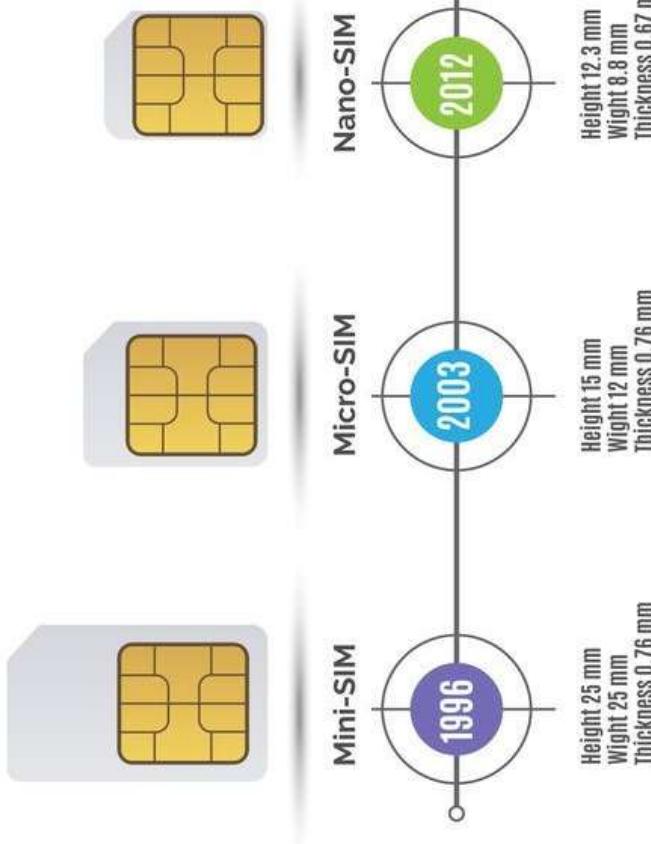
- IoT SIM cards are
  - available with 2G, 3G, 4G/LTE, 5G, NB-IoT, LTE-M (Cat M1) network options
  - compatible with thousands of wireless IoT devices
- Features:
  - M2M SIMs are more durable.
  - M2M SIMS are remotely manageable.
  - M2M SIMS support data plan aggregations.
  - M2M SIMs may have fixed IP addresses



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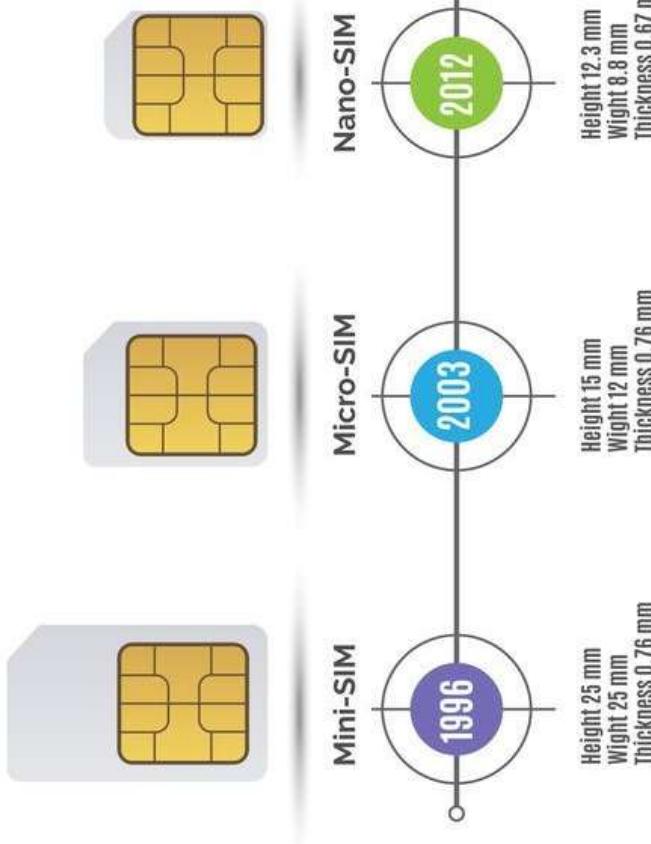
# SIM Card Technology

- Types IoT SIM cards:
  - Full Size (1FF-Form Factor):
    - largest M2M SIM card
    - size of a credit card
    - phased out by smaller, modern SIMs.
  - Mini-SIM (2FF):
    - industry standard SIM card
    - Size: 25 mm x 15 mm x 0.76 mm.
    - used in devices like vehicles, vending machines and payment points
  - Micro-SIM (3FF):
    - half the size of the mini card
    - Size: 15 mm x 12 mm x 0.76 mm.
    - used in portable devices like tablets, GPS, mHealth and other mobile IoT devices.



# SIM Card Technology

- Nano SIM (4FF):
  - 40 % smaller than the micro
  - Size: 12.3 mm x 8.3 mm x 0.67 mm.
  - variation, making it great for small IoT devices
  - have relatively little protection so they're not recommended for harsh environments.
- eSIM (MFF2):
  - Size: 6 mm x 5 mm x 0.67 mm
  - most popular IoT SIM because of their convenient size and durability
  - is not removable or interchangeable.
- SIM cards typically store a set of authentication credentials which help keep their data secure.

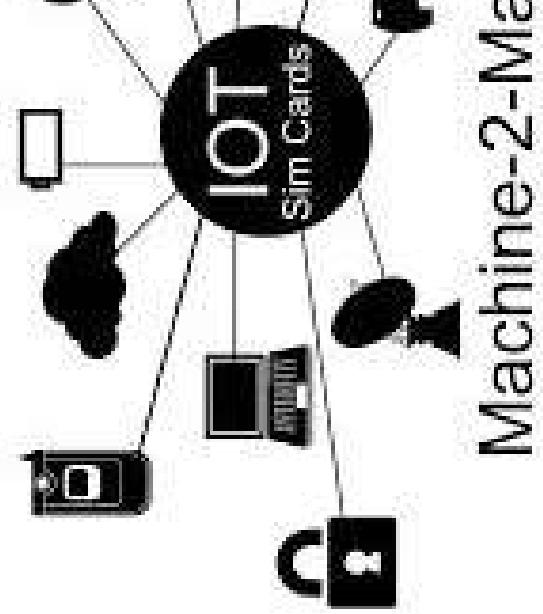


# SIM Card Technology

- IoT SIM cards

- Applications:

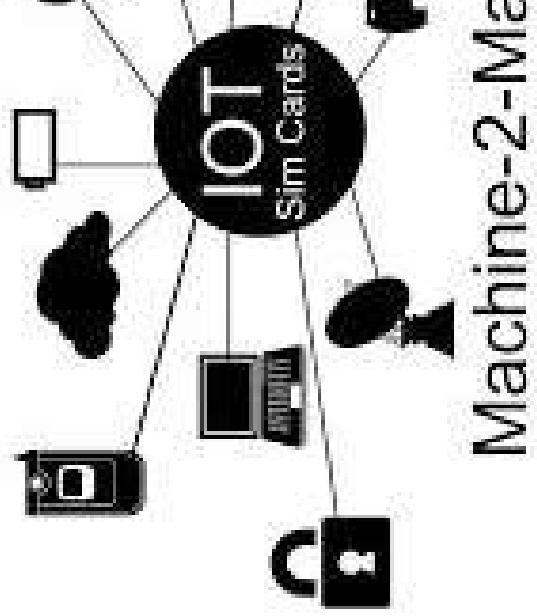
- Wearables:
    - Home automation devices:
    - Agricultural sensors:
    - Healthcare monitors:
    - Logistics and fleet management sensors:



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# SIM Card Technology

- IoT Connectivity and Management:
  - An IoT connectivity management platform **connects and streamlines the management of IoT devices,**
  - such as M2M SIM cards.
  - Sometimes referred to as a "**connected devices platform,**"
  - the **software promotes**
    - scalability of IoT device controls
    - reduces time-consuming onboarding processes.
  - Connectivity Management Platform (CMP) is an application that allows user to monitor, analyze, provision and modify our cellular Internet of Things and Machine - to - Machine (M2M) deployments.

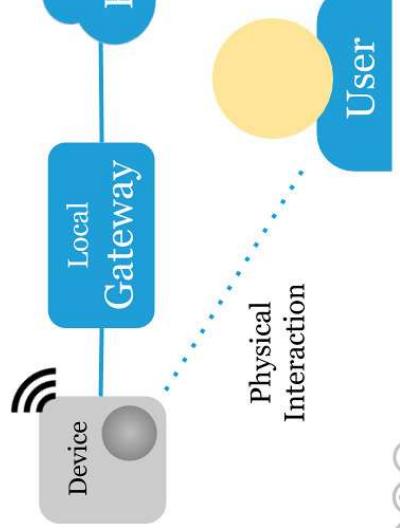


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# IoT Security

- In a network, endpoints are the devices that are connected to the internet, and this includes IoT devices.
- Endpoint provides a potential point of entry for a bad actor to expose the network to outside risks.
- So, as with other endpoints, IoT devices are vulnerable.
- IoT security covers both physical device security and network security, and impacts the processes, technologies, and measures necessary to protect IoT devices and networks.

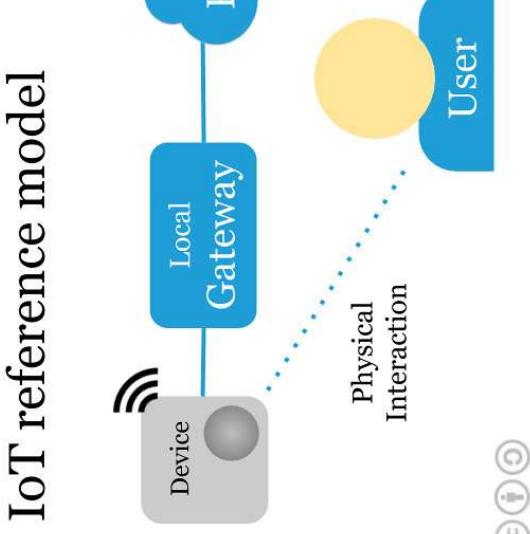
IoT reference model



# IoT Security

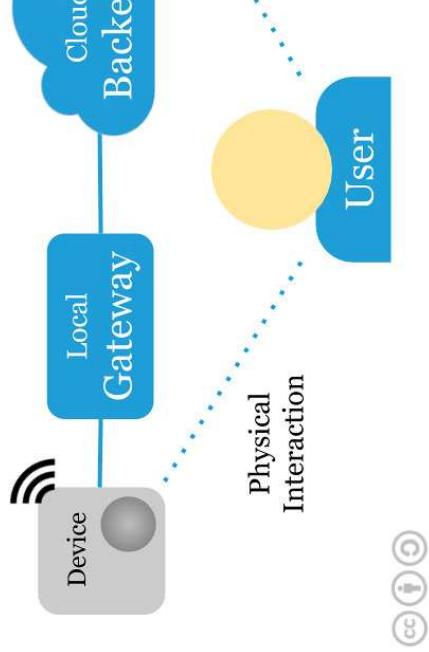
- Vulnerabilities of IoT:

- Limited computational abilities and hardware limitations
- Heterogeneous transmission technology
- Components of the device are vulnerable
- Users lacking security awareness: Lack of user security awareness could expose smart devices to vulnerabilities and attack openings



# IoT Security

IoT vulnerabilities due to participation of the number of layers, hardware sublayers and software in applications and services



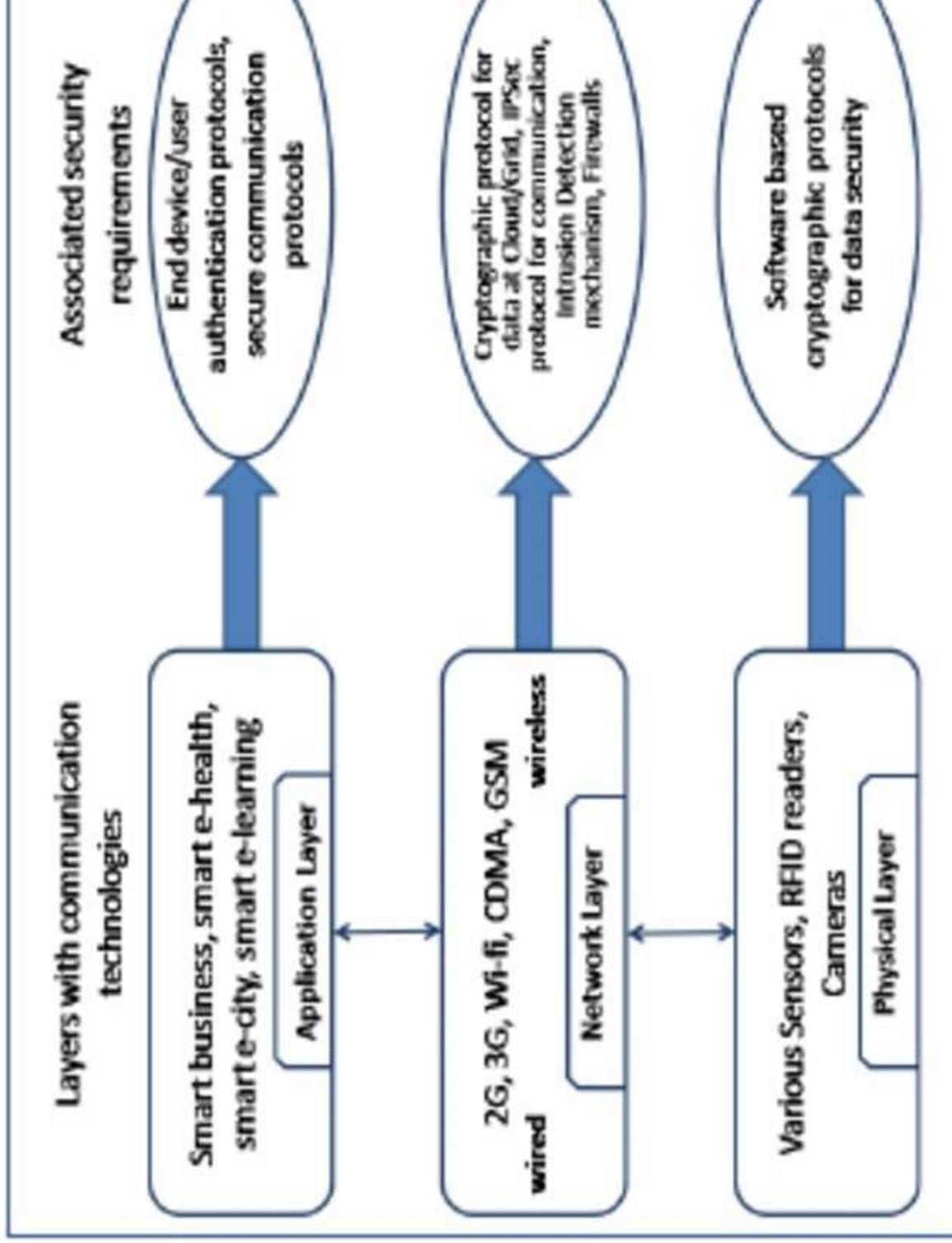
The nature of IoT Vulnerabilities varies, for example, **sensors, machines, automobiles, wearables, and so on.** Each faces different kind of vulnerabilities and has complex security and privacy issues.

# IoT Security

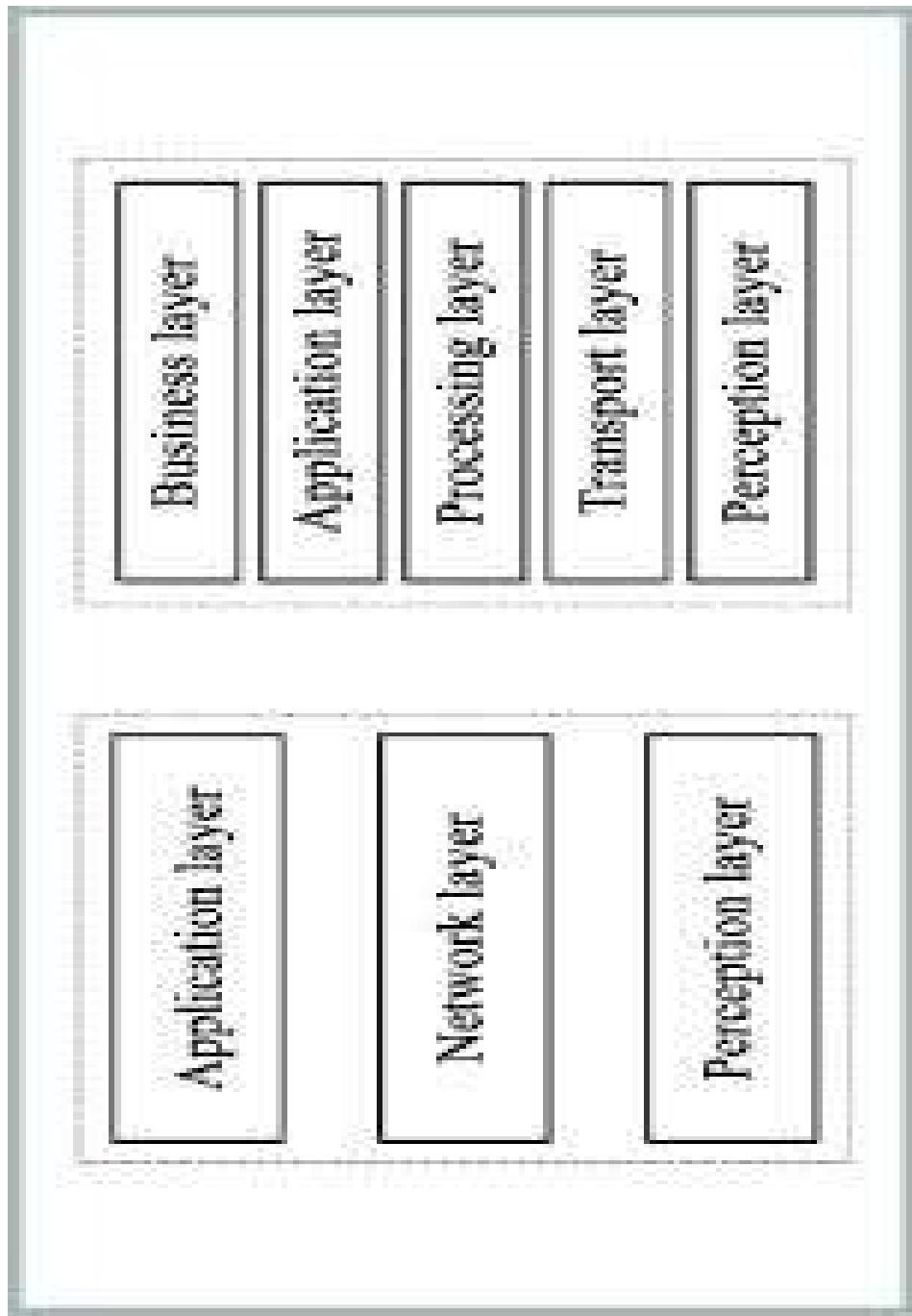
- Attacks:

- Various possible attacks in different layers of IoT.
- There are various attack surfaces available for attackers, protection considered at three different layers:
  - **Edge protection:** Ensures device, mobile app and web app integrity devices from becoming attack entry points
  - **Network protection :** Secures communication channels man-in-the-middle attacks.
  - **Cloud protection :** Assures data privacy and prevents data leakage.

# IoT Security-Security Architecture:



# IoT Security-Security Architecture:



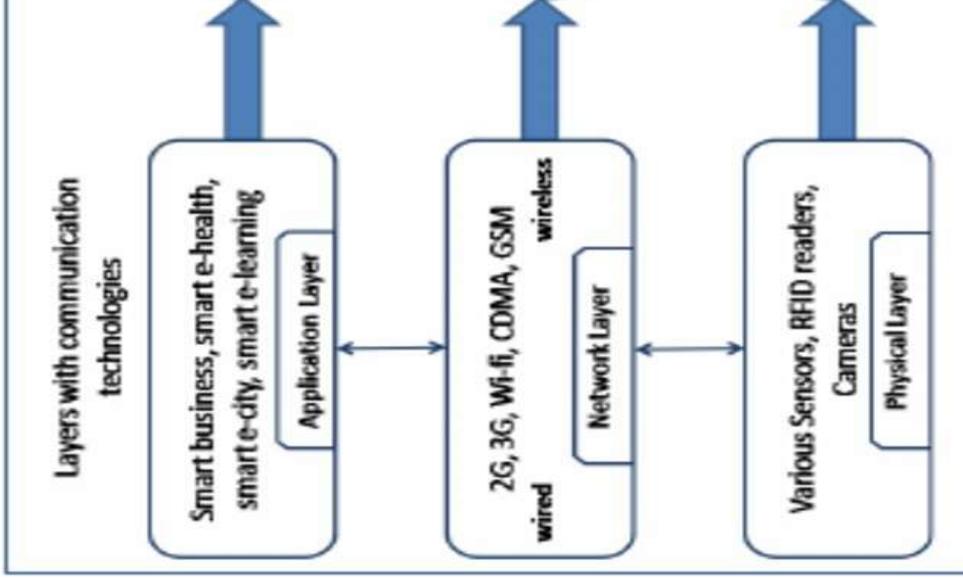
# IoT Security-Security Architecture:

- Security Architecture:

- IoT systems are often **highly complex**, requiring end-to-end security that span **cloud and connectivity layers**, and support resource-constrained IoT devices that often aren't powerful enough to support traditional solutions.

# IoT Security

- Application layer support user services. This layer helps users access IoT through **the interface using PC, mobile equipment etc.** This layer also support **secure communication protocol and authentication protocols.**
- Network layer support **wired and wireless communication protocol and technology.** This layer is **responsible for dependable broadcast of data and information from the below layer.**



# IoT Security

- Security Model for IoT:

- Application layer:

- IOT Application

- Application support layer (Middleware technology security)

- Transportation Layer:

- Local Area Network

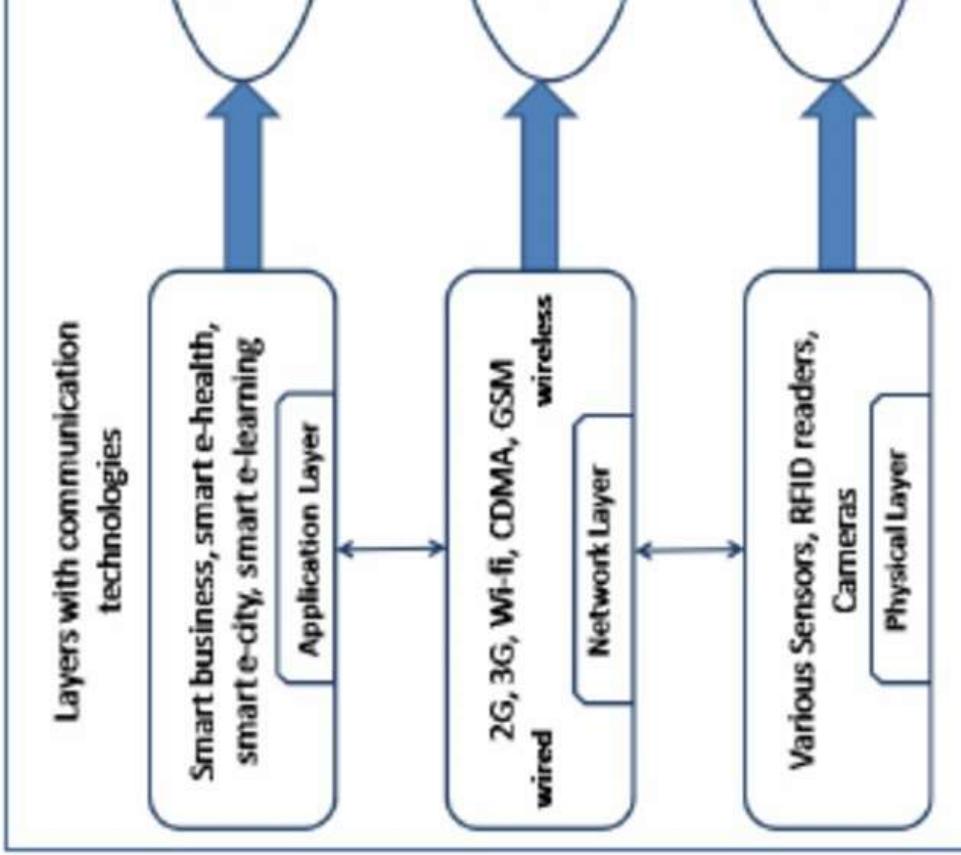
- Core Network (Internet Security)

- Access Network (Ad hoc security, GPRS security, WiFi security)

- Perception Layer:

- Perception Network (RFID security) (WSN Security)

- Perception Node (RSN Security)

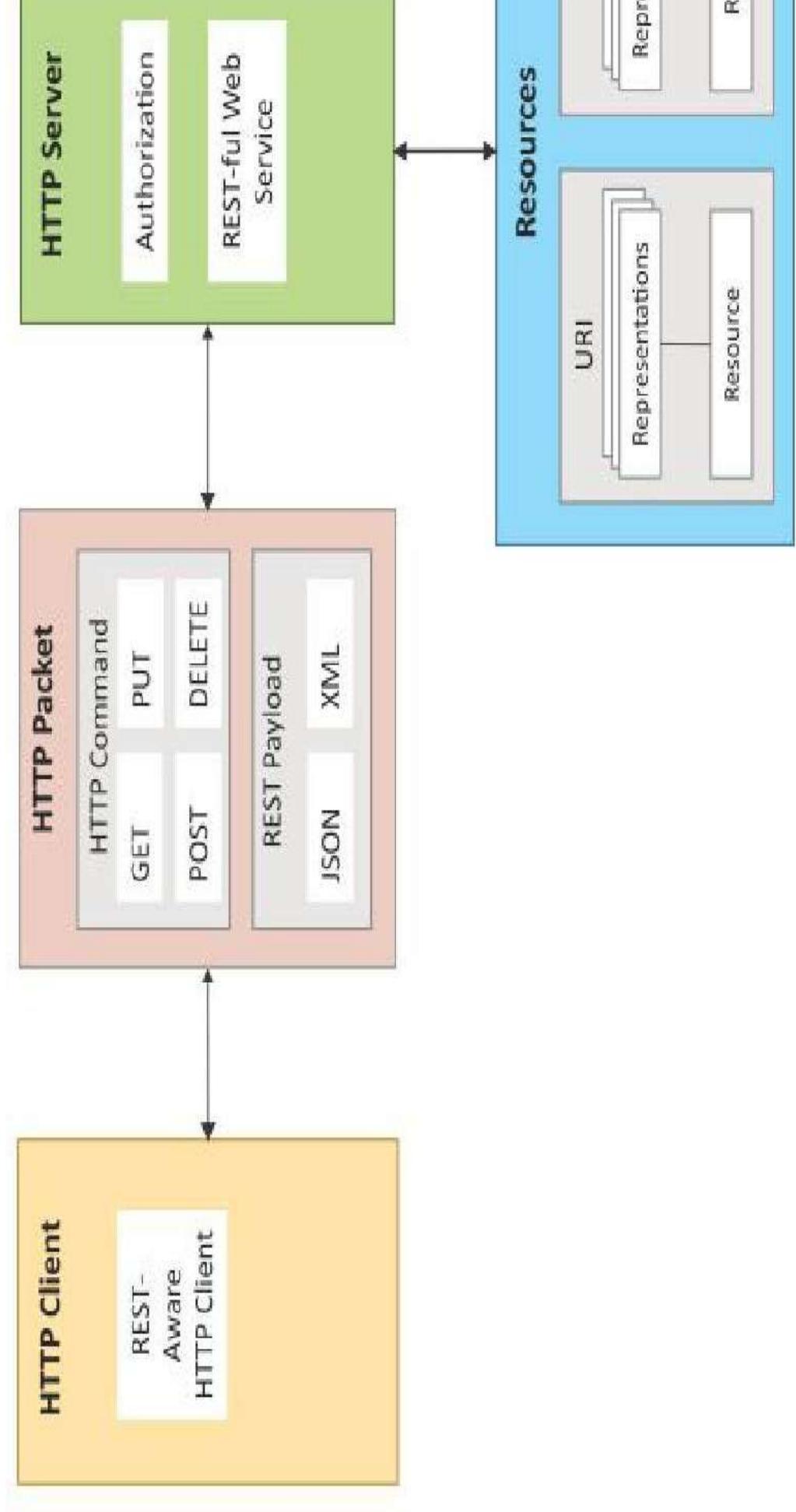


# IoT Security

- **Security challenges:**

- **Devices are not reachable:** Most of the time a device is not connected.
- **Devices can be lost and stolen:** Makes security difficult when is not connected.
- **Devices are not crypto-engines:** Strong security difficult processing power.
- **Devices have finite life:** Credentials need to be tied to lifetime
- **Devices are transportable :** Will cross borders.

# IoT Communication APIs



# IoT Communication APIs

- REST-based Communication APIs:

- Representational State Transfer (REST) is a set of architectural principles by which you can design web services and web APIs focus on a system's resources and how resource state addressed and transferred.
- REST APIs follow the request-response communication model
  - The REST architectural constraints apply to the connectors, and data elements, within a distributed hyper system.

# IoT Communication APIs

- **WebSocket-based Communication APIs:**
  - **WebSocket APIs allow bidirectional, full duplex communication between clients and servers.**
  - **WebSocket APIs follow the exclusive pair communication model**

