Project 3: Third Umpire Decision Review System (DRS Gully Cricket) | Python Tutorials in Hindi #123

In today's tutorial, we are going to create a **"Third Umpire Decision Review System"**

One of the most treasured memories of growing up is playing cricket with friends. Just like me, there are countless other people whose favourite part of the day is to grab a pair of bat and ball and just play. Gully cricket is the most popular form of sport, is played in everywhere. So, today's project is going to be very helpful for those cricket fans who want to create their own decision review system.

Prerequisite: The prerequisite of this project is the basic knowledge of python.

The third empire takes the decision about no-ball, runout, or catch out. Here we are going to make the decision review system using python which will take an accurate decision about whether the batsman is out or not out.

For this project, I am using **Virtual Studio Code IDE**. This tutorial is a part of ***python series for absolute beginners***. If you have not watched my python tutorial, then click on the link below and start learning!

https://codewithharry.com/videos/python-tutorials-for-absolute-beginners-0

The important thing in coding is to keep learning and enjoy challenges. This will make you a great problem solver and will improve your coding skills. So, to learn more about python keep up to date with **codewithharry.**

Click here to download media +project files

Code as described/written in the video

```
# All media file is available for download as a zip file (See description)
import tkinter
import cv2 # pip install opencv-python
import PIL.Image, PIL.ImageTk # pip install pillow
from functools import partial
import threading
import time
import imutils # pip install imutils

stream = cv2.VideoCapture("clip.mp4")
flag = True
def play(speed):
    global flag
    print(f"You clicked on play. Speed is {speed}")

    # Play the video in reverse mode
    frame1 = stream.get(cv2.CAP_PROP_POS_FRAMES)
```

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