

# Introduction to Naval Architecture

## II SEM – Module 3

# Course Content

- **Lines Plan** :: -
  - 3D Geometry -Representing 3D objects in 2D views-
  - Orthographic Projection-Orthogonal Planes .
  - Lines Plan : Purpose, Orthogonal Planes of Reference,
    - Three views -Body Plan; Half Breadth Plan; Sheer Plan or Profile,
    - Buttocks,Stations,Waterlines.
    - How to Draw using Offset Table,
    - Types of Stem and Stern profiles, Procedure, Drawing tools, Fairing process.
  - Practical: Lines plan drawing from given offset table and generation of final offset table after fairing.

# Importance of ship geometry

- What is the role of a ship?
  - Transport (Cargo, Passengers..)
  - Operations (Dredging, Towing, Research, War, Cablelaying, Firefighting..)
- What is special about a ship as compared to other means of transport?
  - Economical, Large cargo volume , no traffic ( like air travel)
  - Operates in an unpredictable dynamic liquid medium
- What is important for a ship or a ship owner or ship operator?
  - Safety
  - Profit
- What are the characteristics of ship contributing to Safety and Profit?

# Safety & Profit

- Stability



# Safety & Profit

- Strength



# Safety & Profit

- Ship Motions
- Seakeeping



# Safety & Profit

- Speed



# Safety & Profit

- Manoeuvrability
- Controllability



# Safety & Profit

- Capacity



# Safety & Profit

- Buildability



# Importance of ship geometry

- What defines these characteristics of the ship?
  - Shape or Geometry
  - Material
- Does geometry of an object, matter?
  - Any difference between behavioural characteristics of a Cube and a Sphere of the same material?
  - Geometry determines behavioural characteristics

# Importance of ship geometry

-The geometry of the ship defines

-Safety

- *Stability*
- *Strength*
- *Seakeeping*

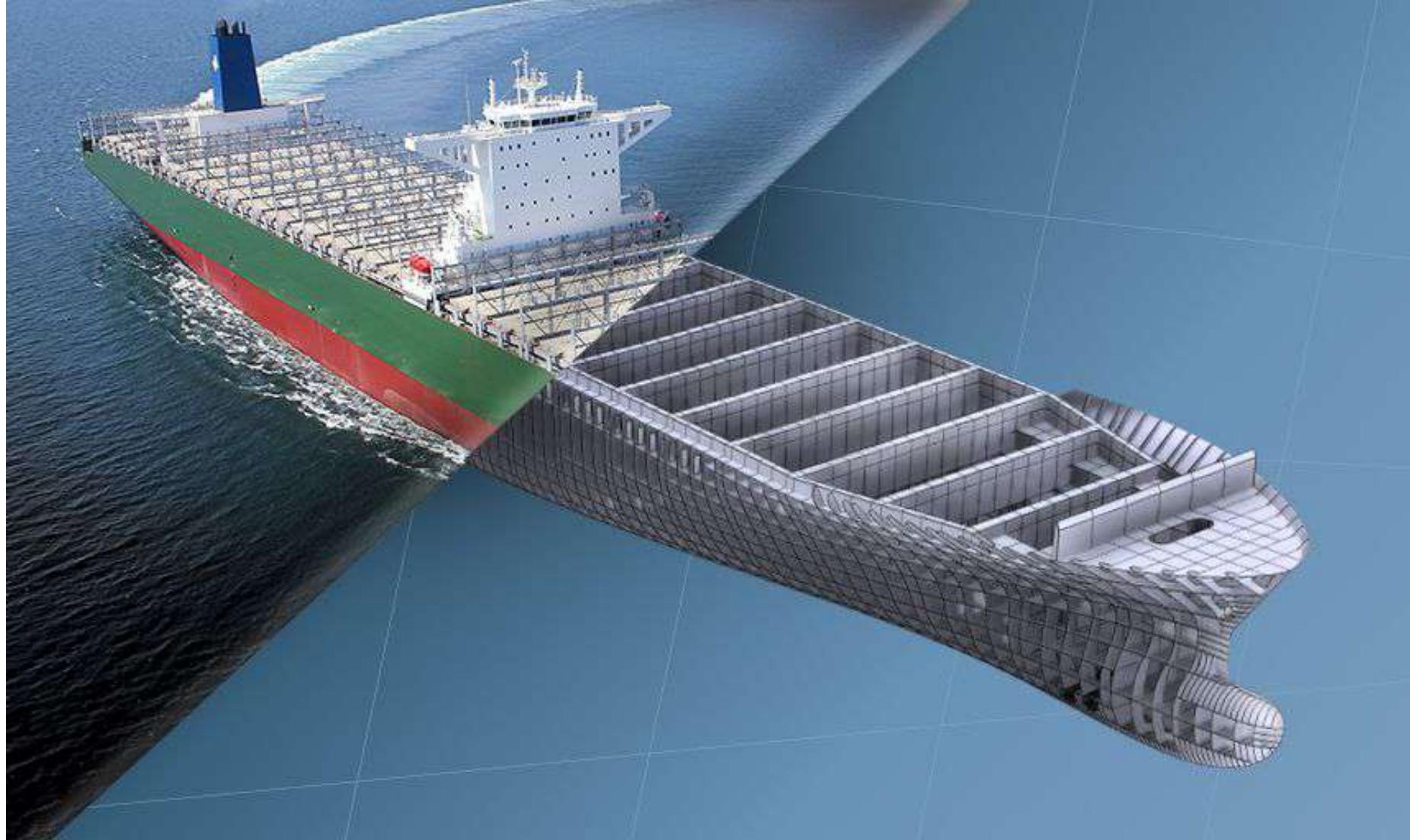
• Profit

- *Speed*
- *Manoeuverability*
- *Capacity*
- *Buildability*

• Defining Geometry is the first step

# END

- In case of any doubts you may contact me at
- Mobile : 9969293383
- Email : [deepaksebastian.dost@gmail.com](mailto:deepaksebastian.dost@gmail.com)



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## II SEM – Module 3

# RECAP

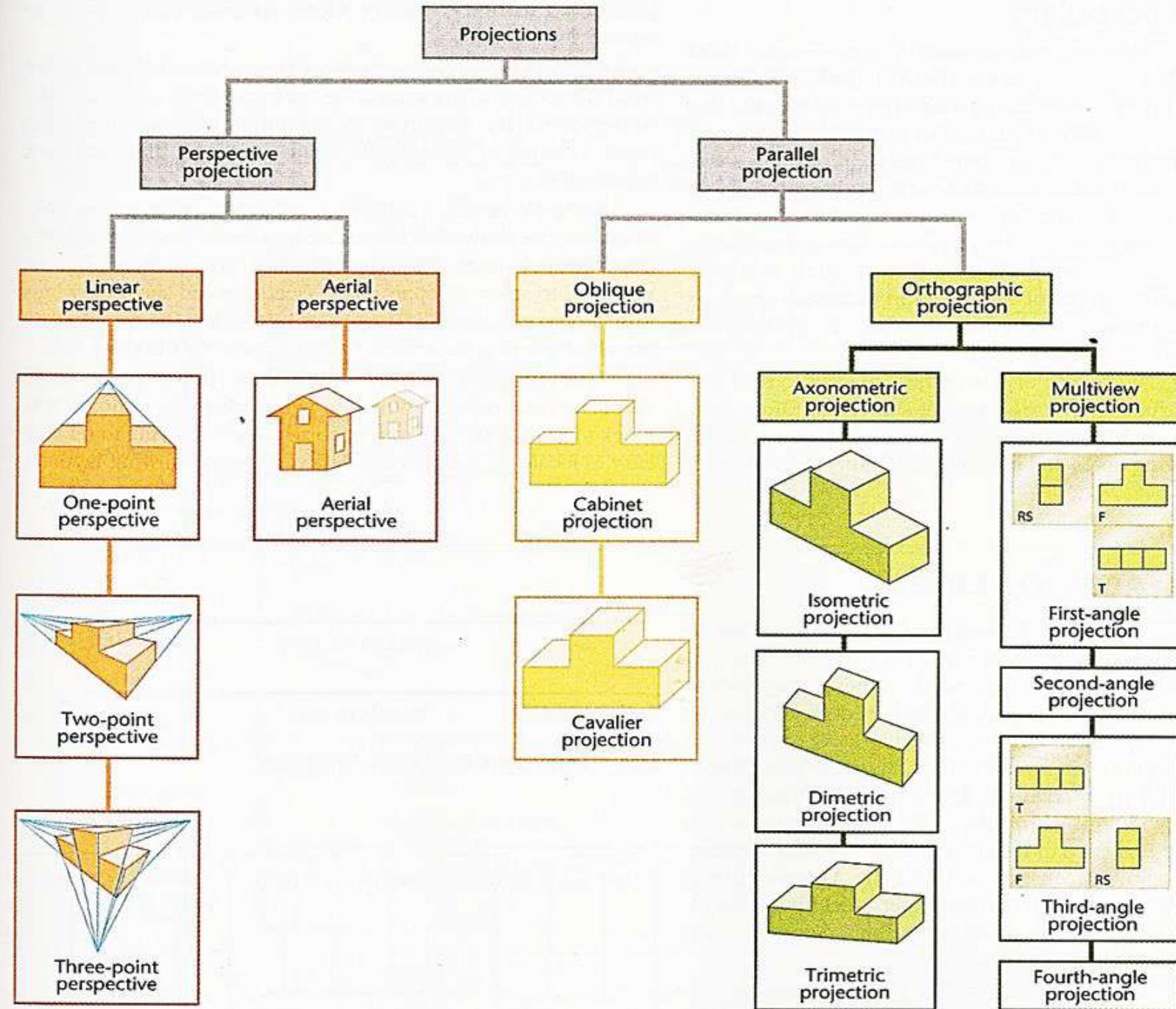
- Geometry of an object matters because it determines the characteristics
- Aspects important for a Ship are
  - Safety - Stability, Strength, Ship Motions, Controllability
  - Economy - Speed, Capacity, Buildability
- Above features are dependent on the geometry of the ship.
- Defining ship geometry is the starting point of ship design

# Why do we need to define geometry of a 3 D object

- To define **parameters** from Geometry ( Dimensions, Area, Volume.... Bonjeans and Hydrostatics Calculations)
- To make **calculations** based on the Parameters (Stability, Resistance, Propulsion, Strength, Seakeeping, Controllability)
- To conduct **analyses** on the defined geometry (CFD, Structural ...)
- To make the detailed manufacturing **drawings** (General Arrangement, Shell Expansion, Detailed Working Level Drawings (WLDs) ...)

# Defining geometry

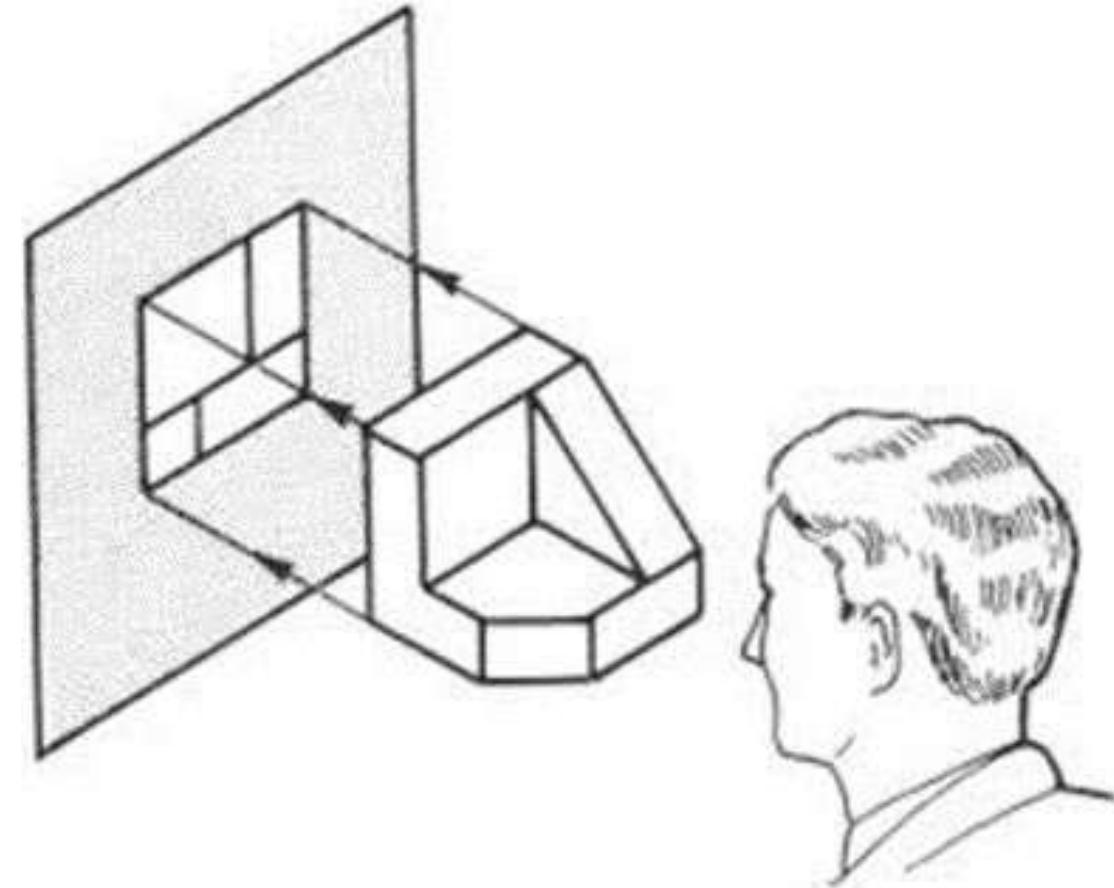
- How do we define the geometry of any object
  - Perspective Projection
  - Parallel Projection
    - Oblique
    - Orthographic projection



# Defining geometry of a 3 object

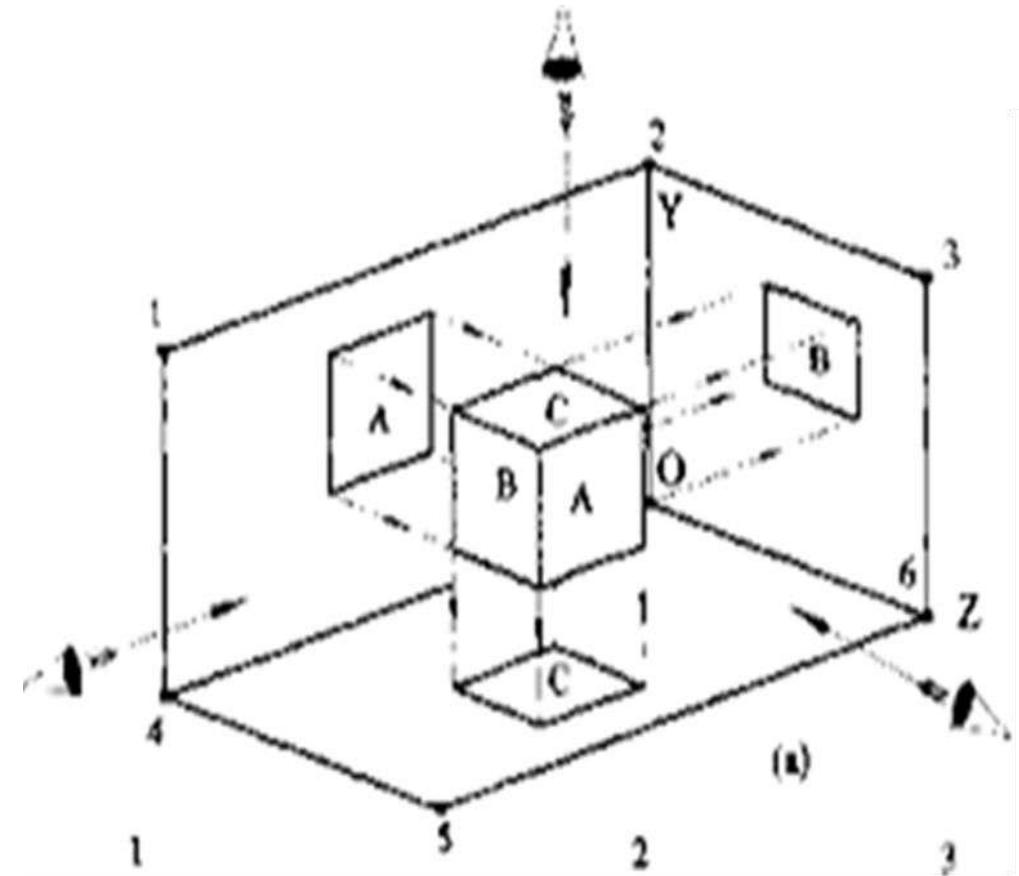
- **Orthographic projection**

- Orthogonal –Perpendicular
- Orthographic –Lines from object projected Perpendicular to the Projection Plane
- 2D image of 3D object



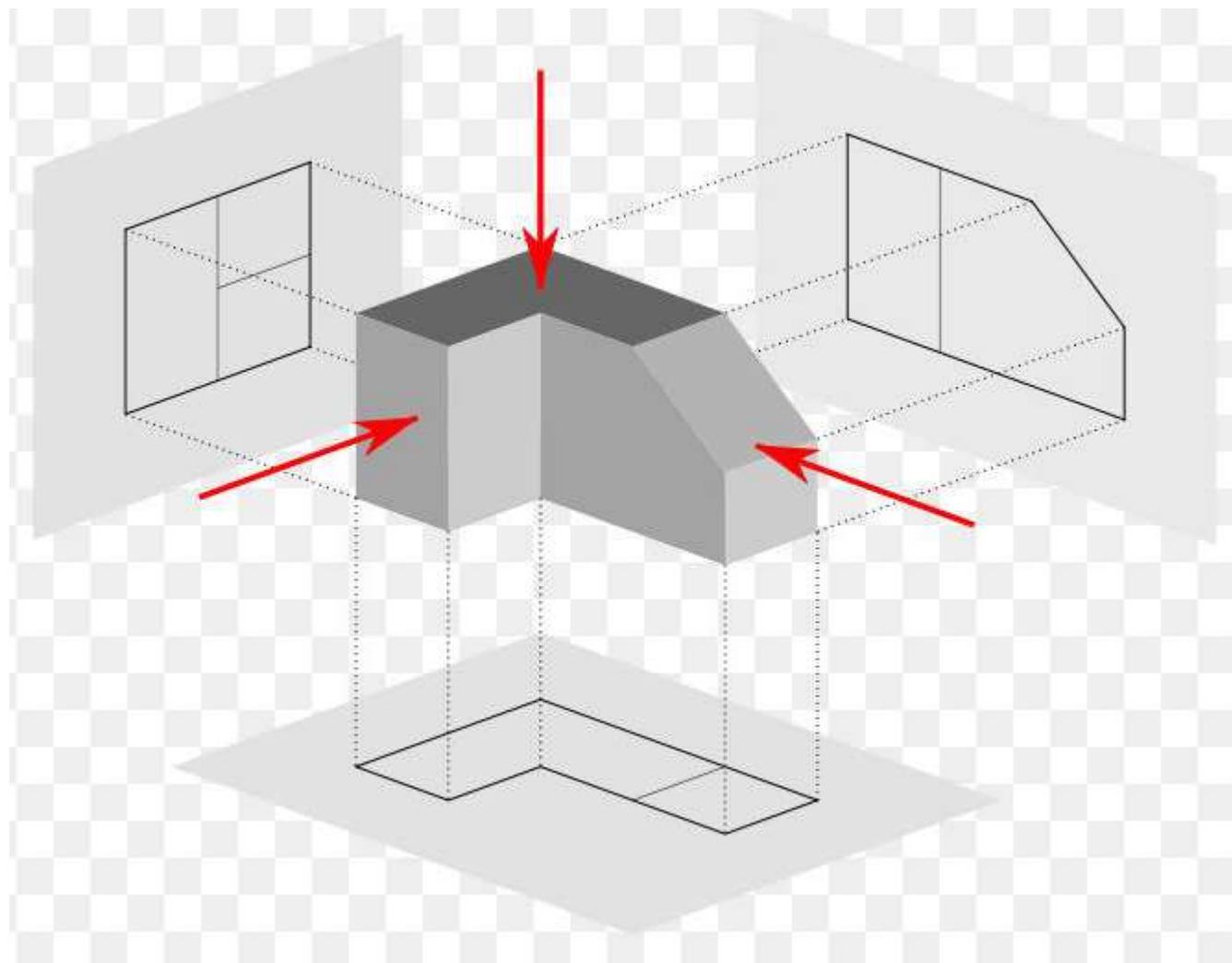
# Defining geometry of an object

- Orthographic projection
- Simple Object : Cube
- 3 Projection Planes
- 3 Views – Plan, Front Elevation, Side Elevation
- All boundary lines of the object are straight
- All boundary lines of the object are parallel / perpendicular to the axes



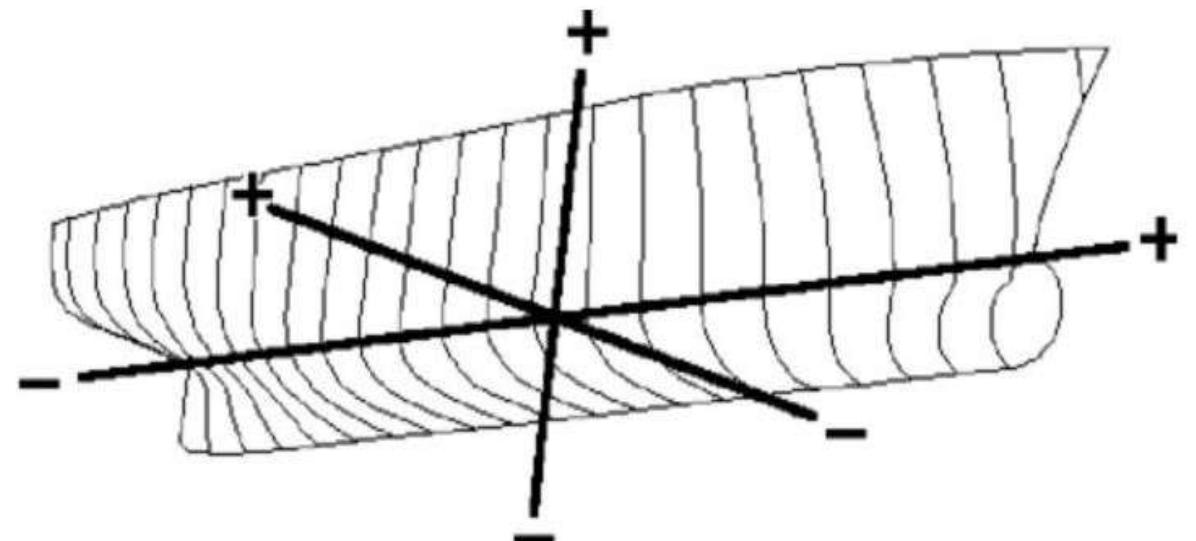
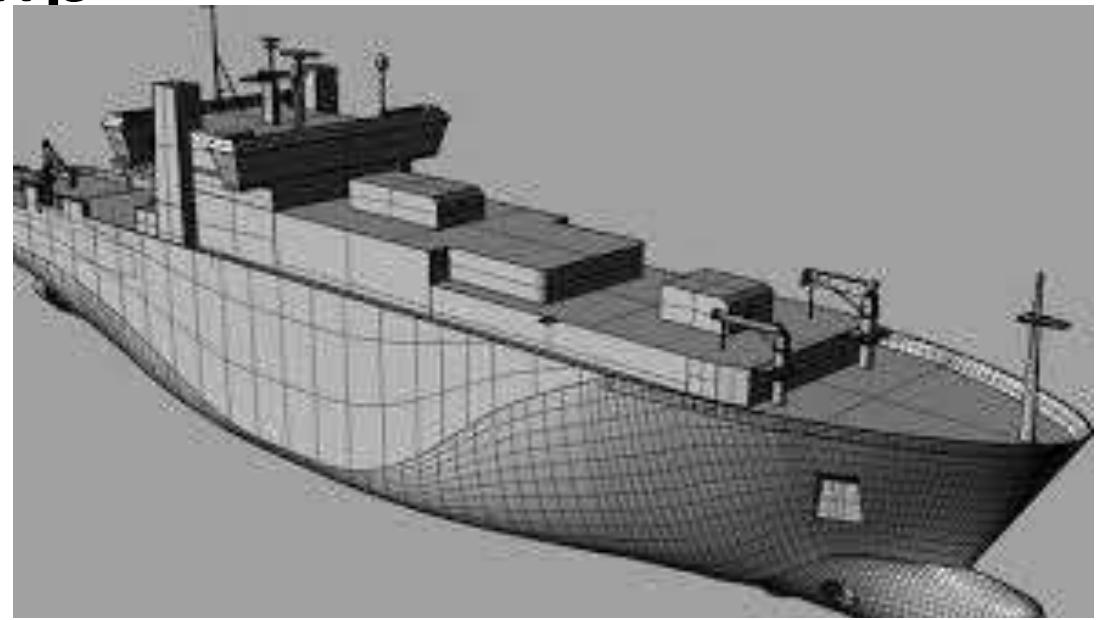
# Defining geometry of a 3D object

- Orthographic projection
- Complex Object
- 3 Projection Planes
- All boundary lines of the object are straight
- All boundary lines of the object are **NOT** parallel / perpendicular to the axes



# Defining geometry of a Ship

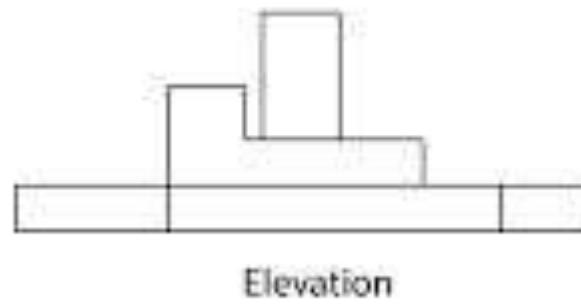
- Orthographic projection
- Very Complex Object
- All boundary lines of the object are NOT straight
- All boundary lines of the object are NOT parallel / perpendicular to the axes



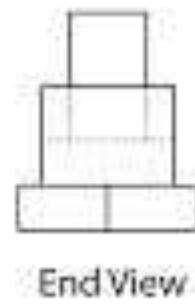
# Defining geometry of a 3D object

- **Orthographic projection**

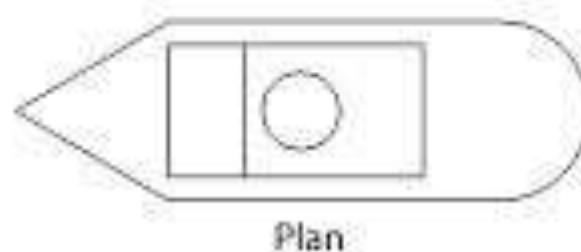
- Elevation : *Side Elevation*



- End View : *Front Elevation*

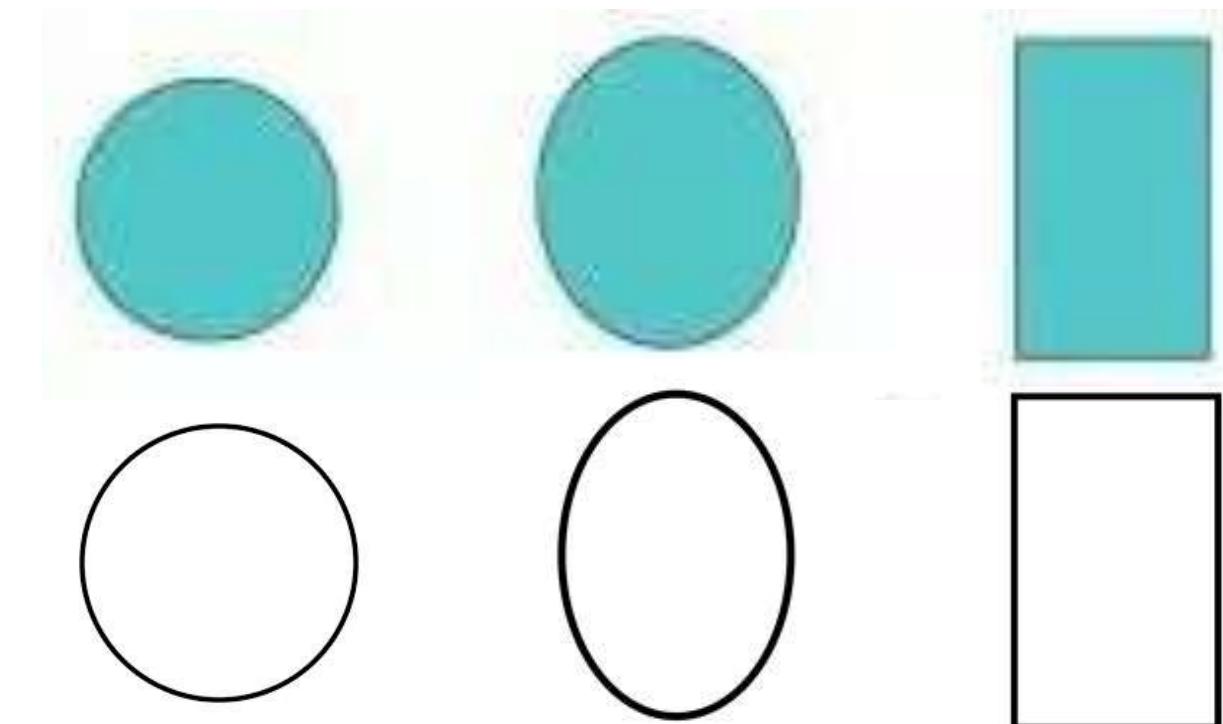
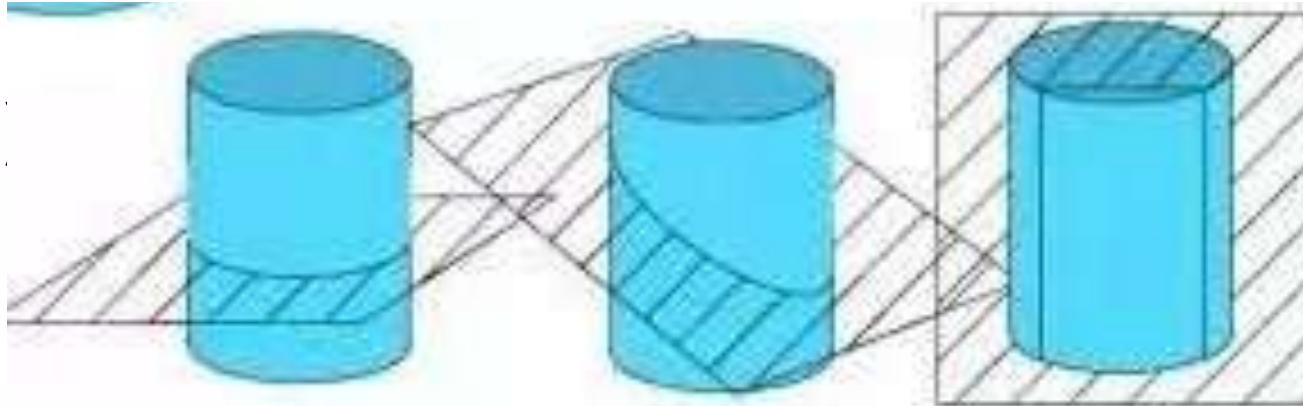


- Plan : *Top View*



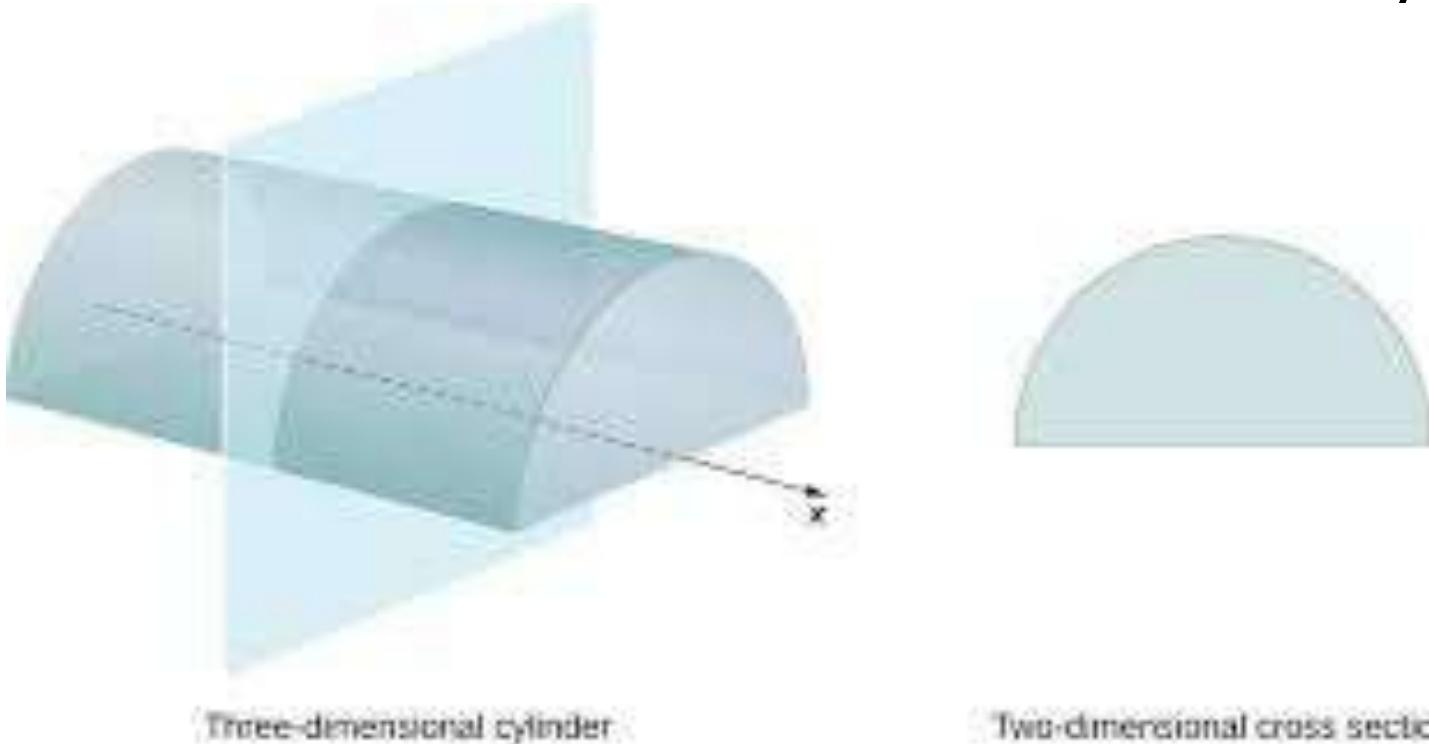
# Defining geometry of a simple 3 D object

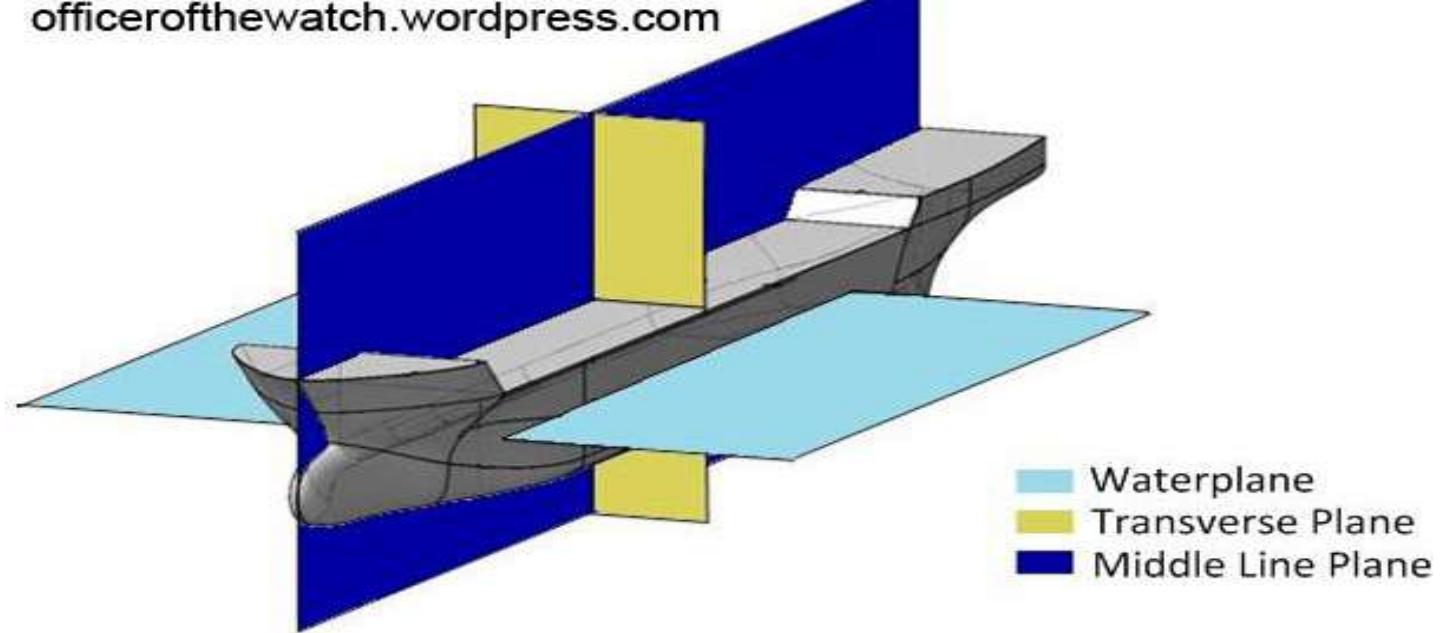
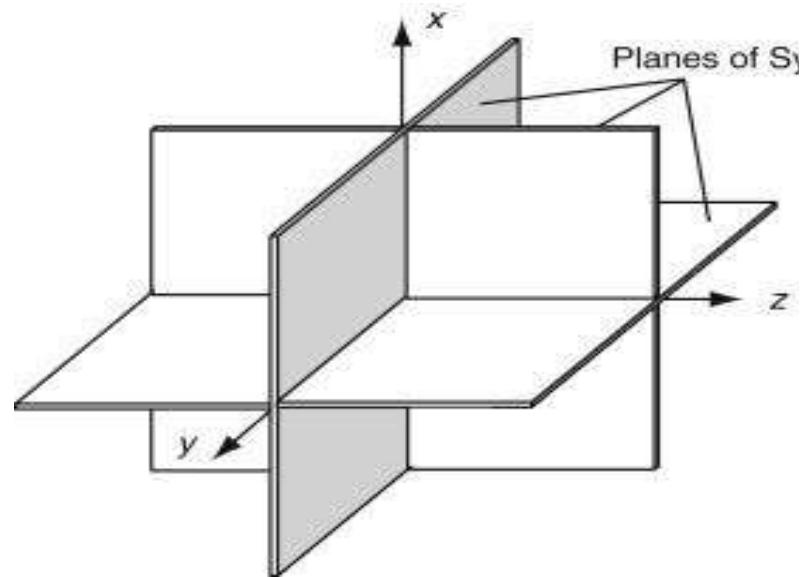
- What do we get when a object (3D) is intersected by a Plane (2D)
- A Surface (2D)
- Locus of points on the boundary of the surface will give..
- A Curve (2D)



# Defining geometry of a simple 3D Object

- We can make out the shape of the complete object if the cross section is uniform or if the boundaries are defined by known curves





Waterplane  
Transverse Plane  
Middle Line Plane

Ship Hull cut by 3  
mutually  
perpendicular  
planes

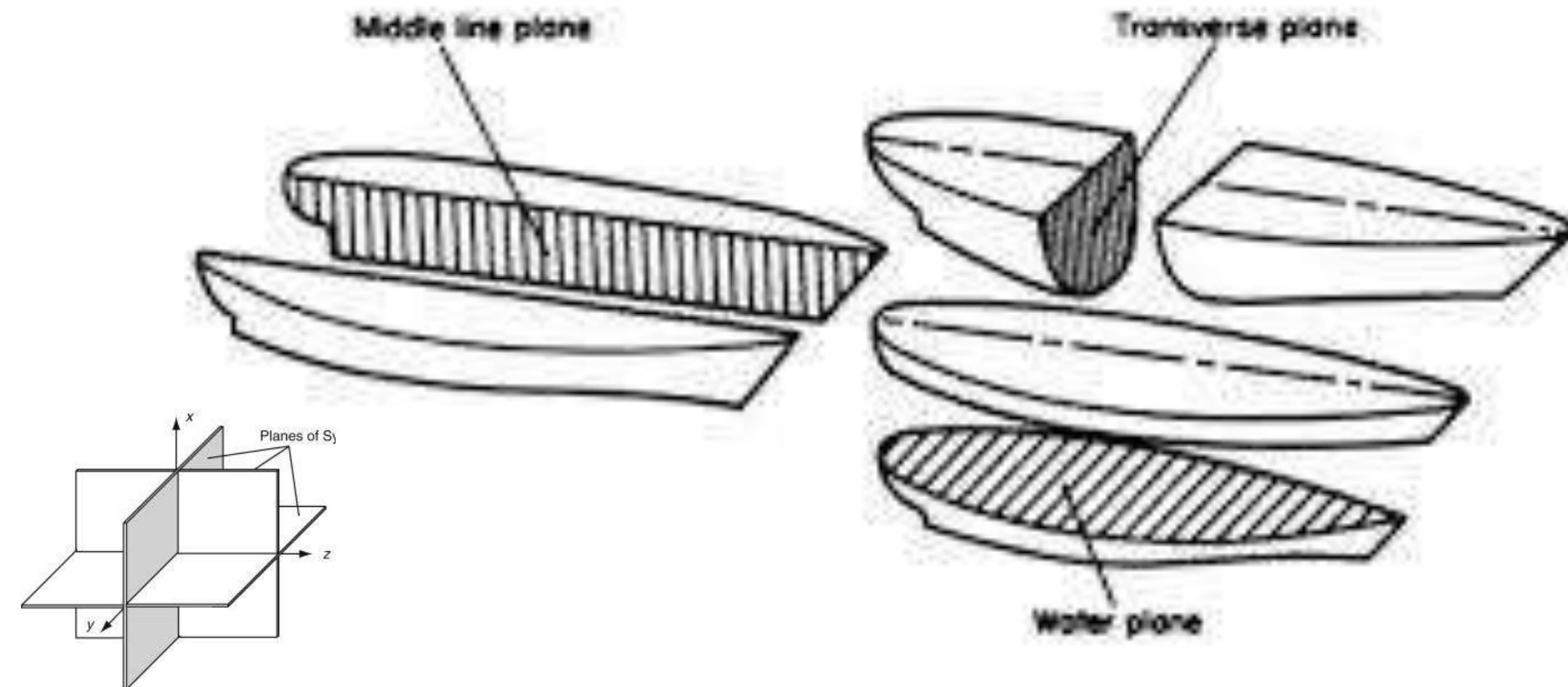
**Waterplane Section**

**Transverse Plane  
Section**

**Middle Line Plane Section**

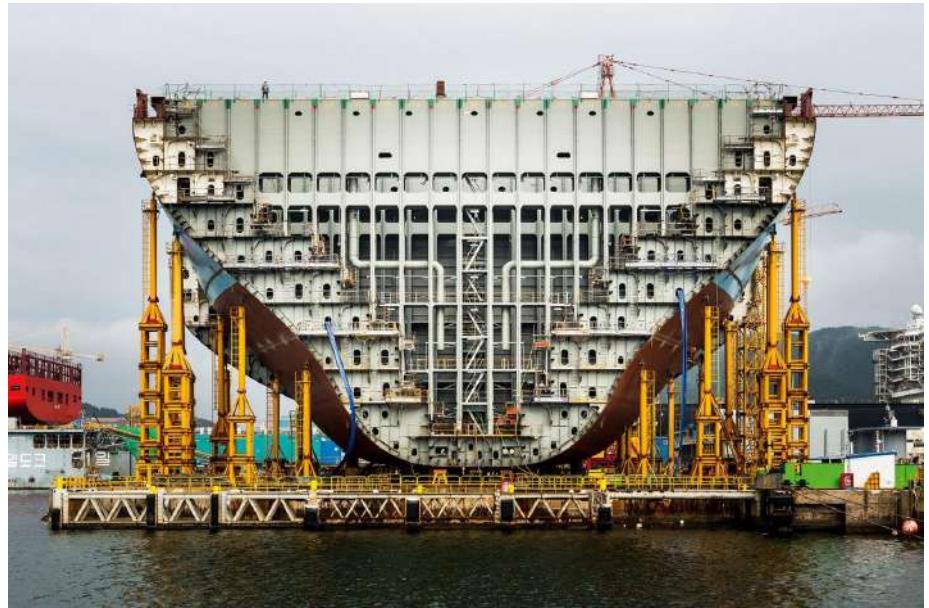
# Defining geometry of a Ship

- When the Ship hull is intersected by planes along the 3 Axes





**Waterplane Section**



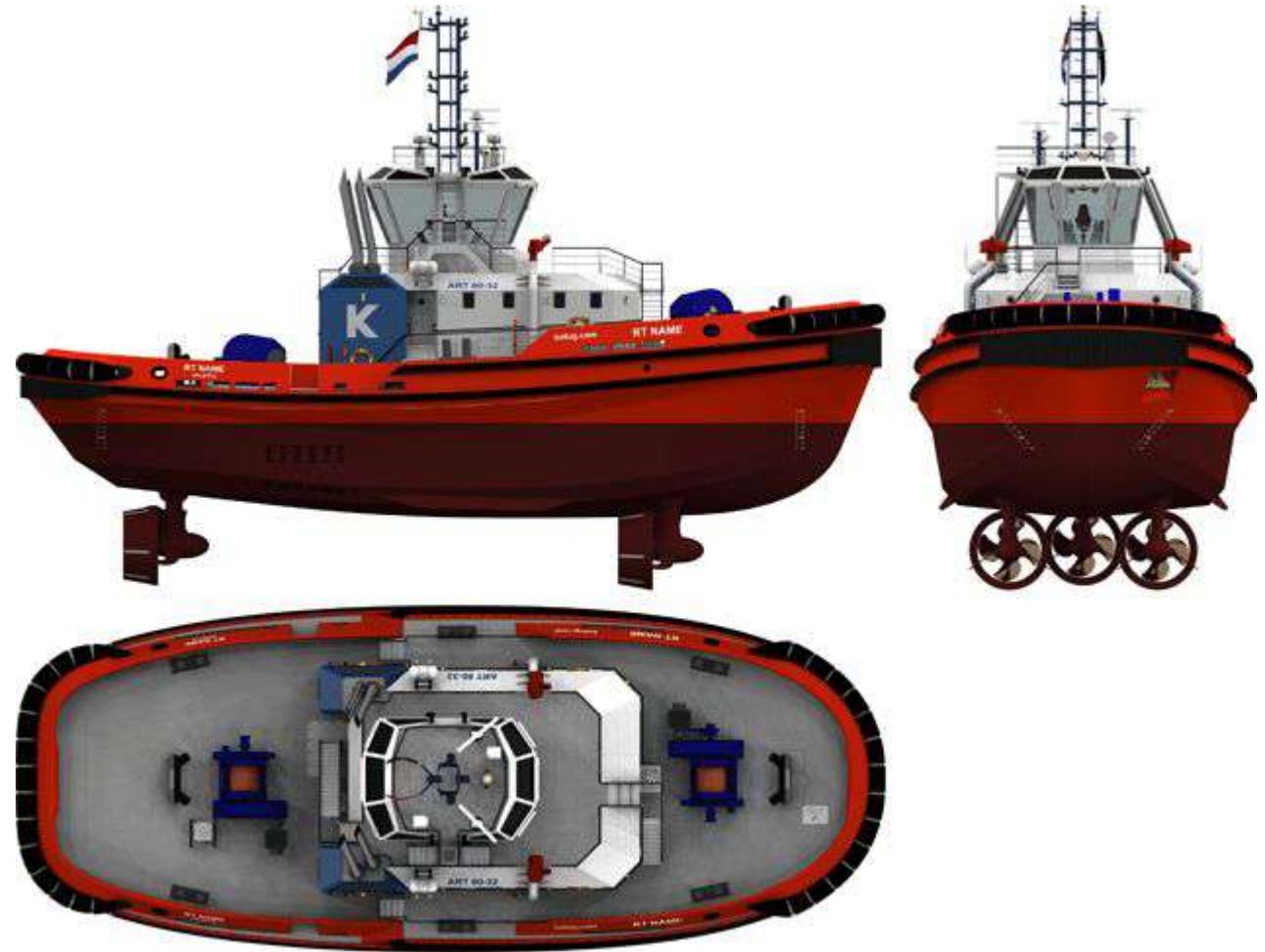
**Transverse Plane  
Section**



**Middle Line Plane Section**

# Defining geometry of a Ship

- Orthographic projection
- 3 Views on 3 Projection Planes
- Is this adequate?



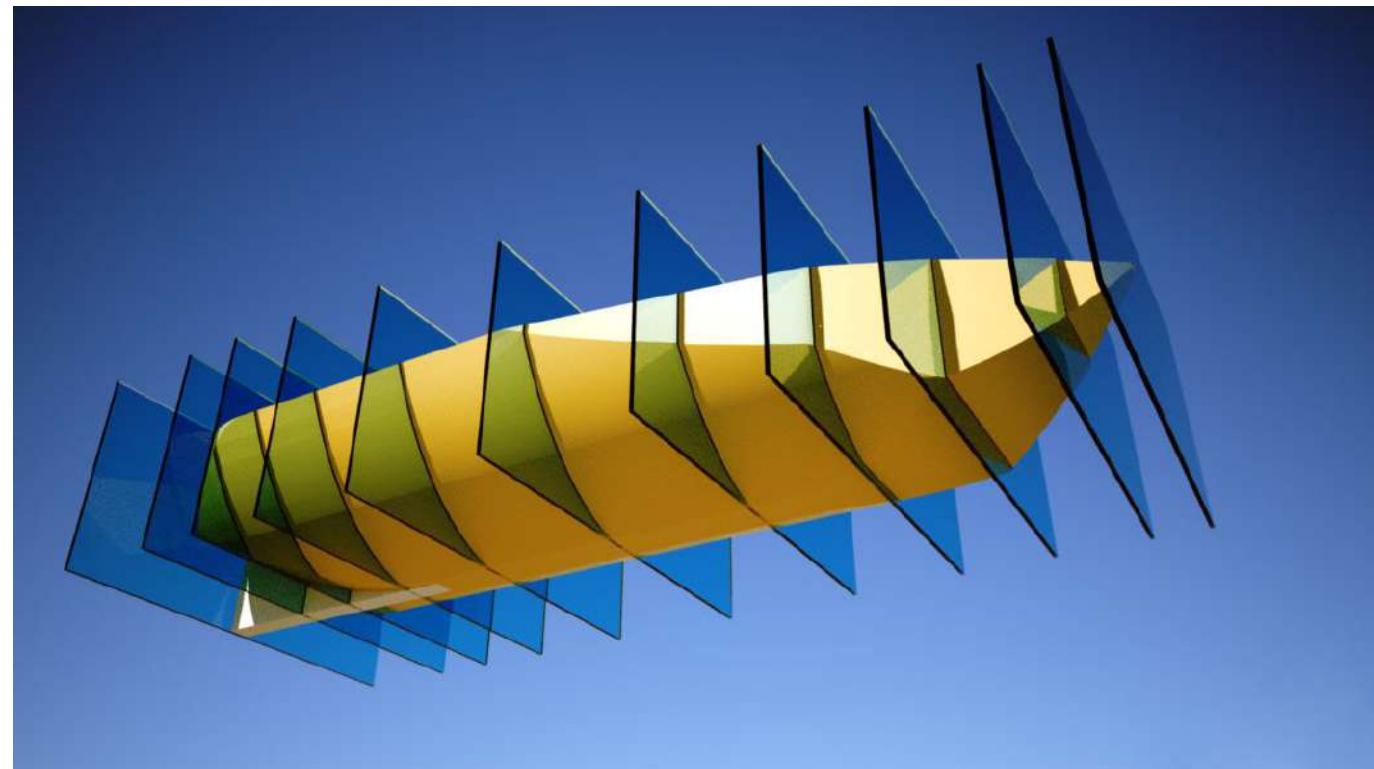
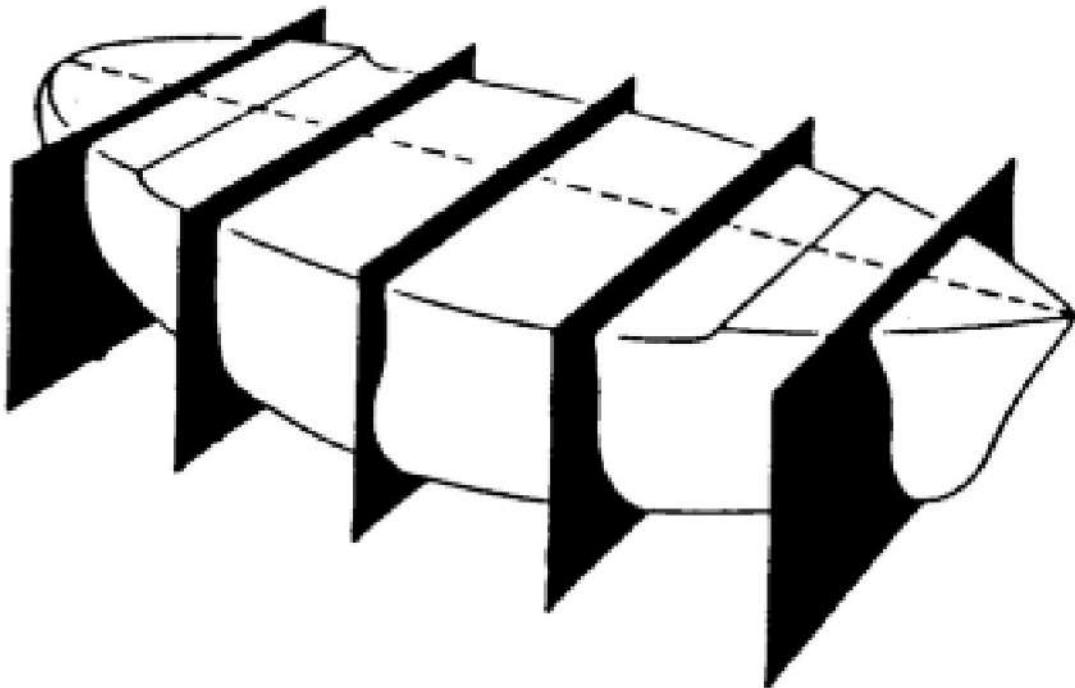
# Defining geometry of a Ship

- Simple orthographic projection is inadequate because
- Geometry is continuously changing in all three directions
- Cross section is changing along Length, Breadth and Depth
- So what do we do?
- Make sections at uniform intervals along the 3 co-ordinate axes



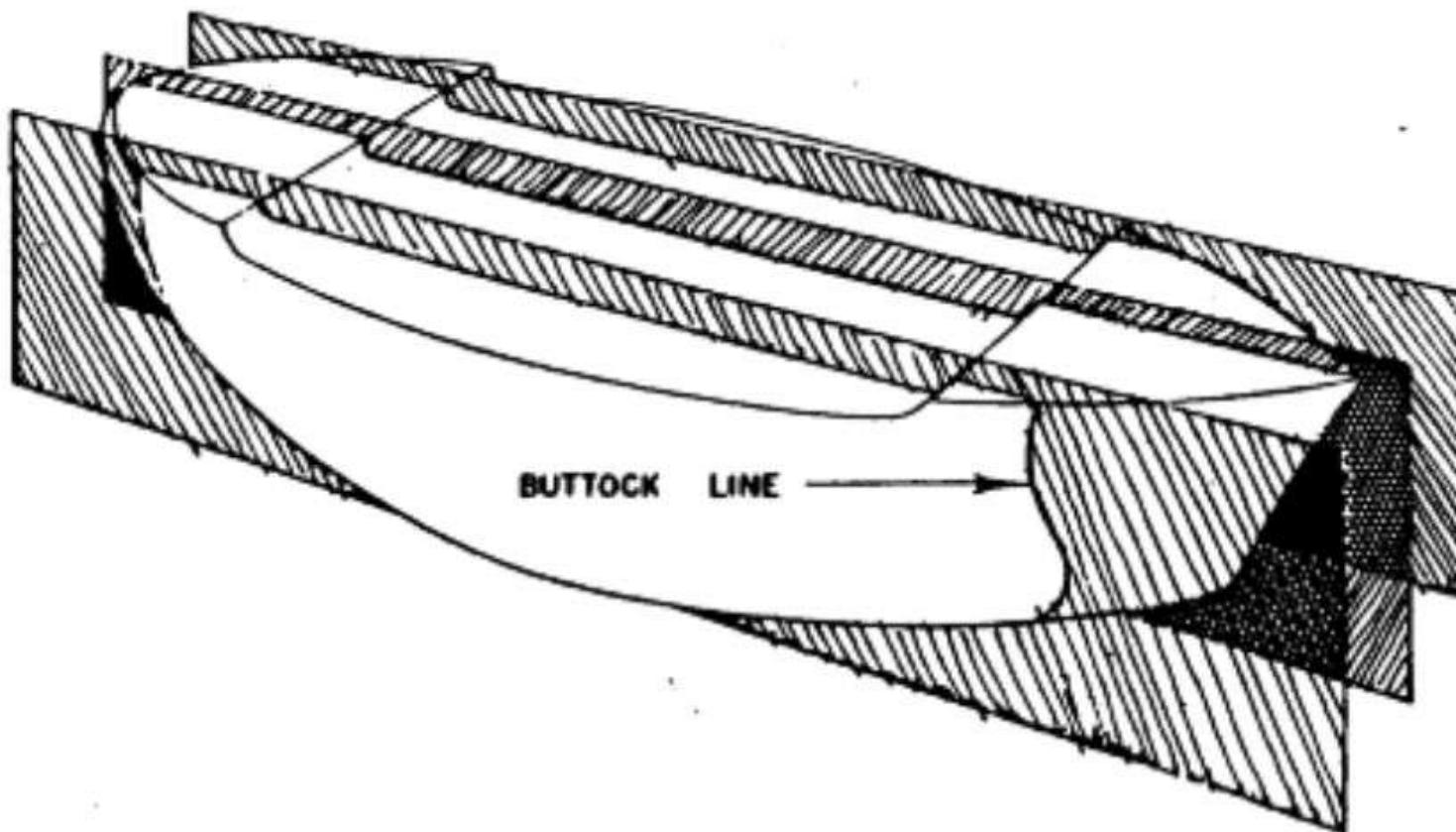
# Defining geometry of a Ship

- Sections along Length or X axis
- Transverse Planes



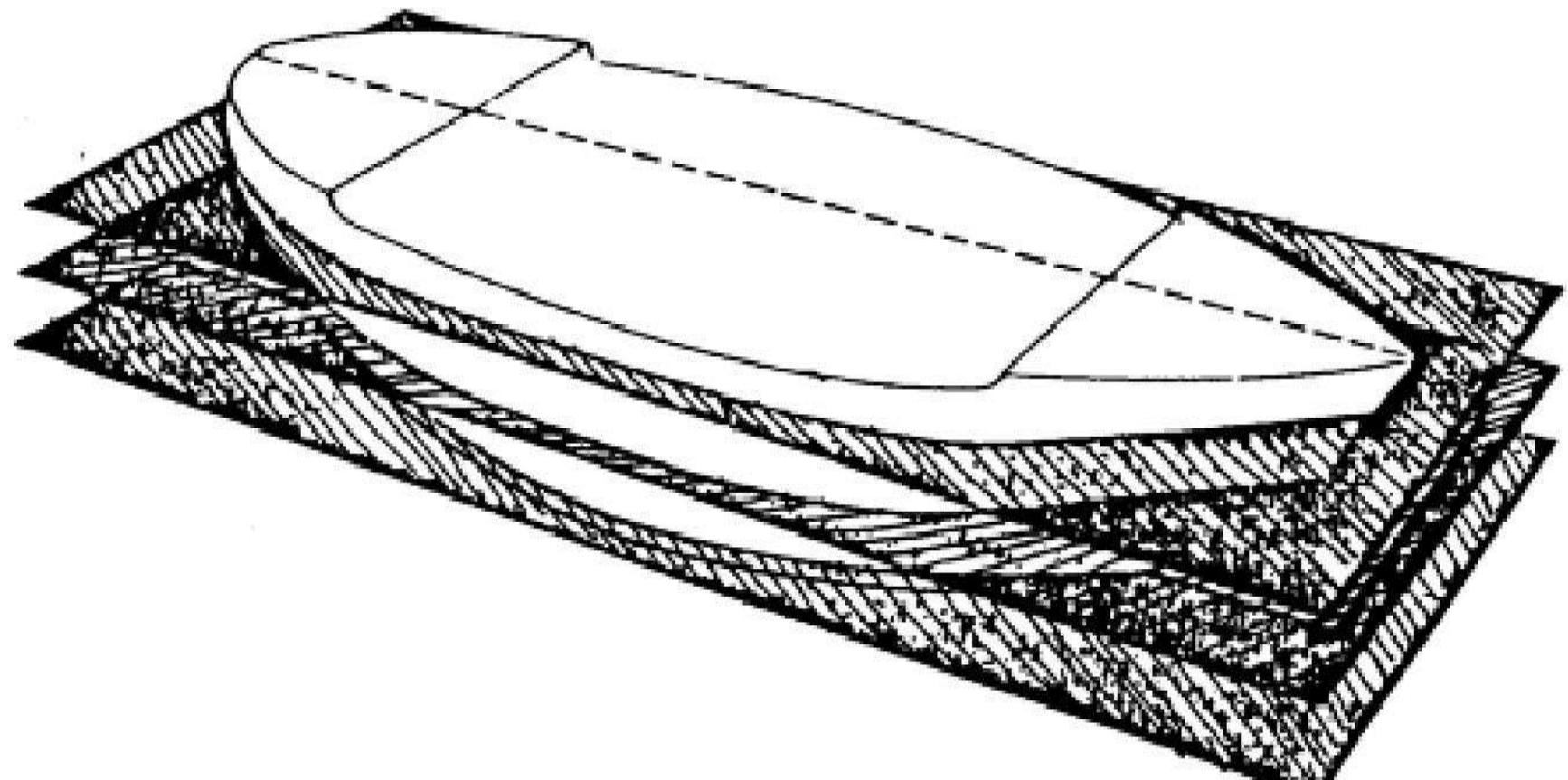
# Defining geometry of a Ship

- Sections along Breadth or Y axis
- Buttock Planes



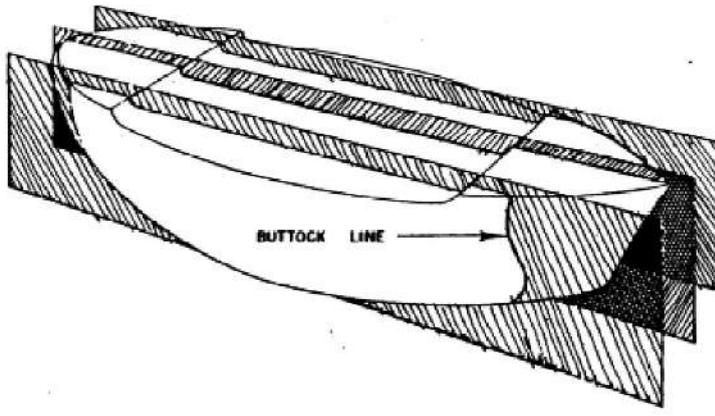
# Defining geometry of a Ship

- Sections along Depth or Z axis
- Water Planes



# Sets of parallel planes(mutually perpendicular)

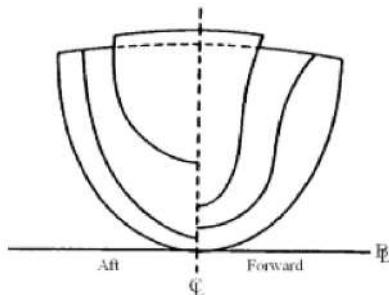
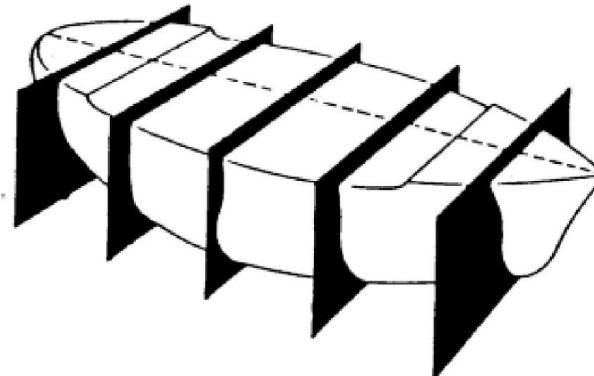
Vertical planes II to CL plane



**Buttock Lines**

Sheer Plan / Profile

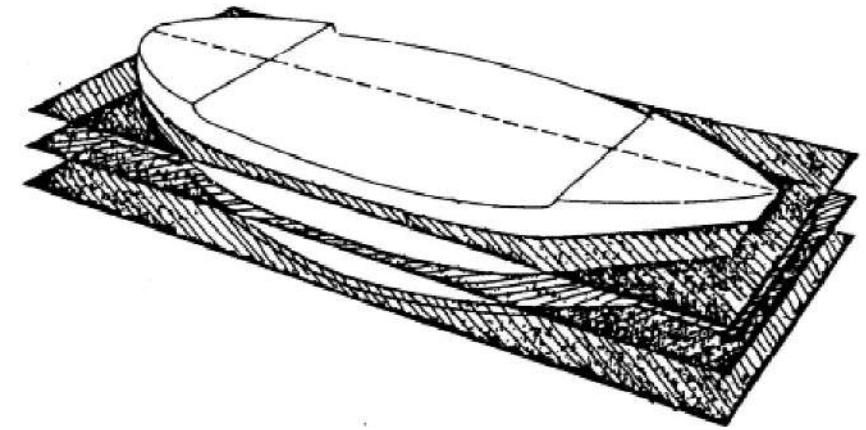
Vertical planes perpendicular to CL plane



**Stations**

Body Plan

Horizontal planes II to BL plane

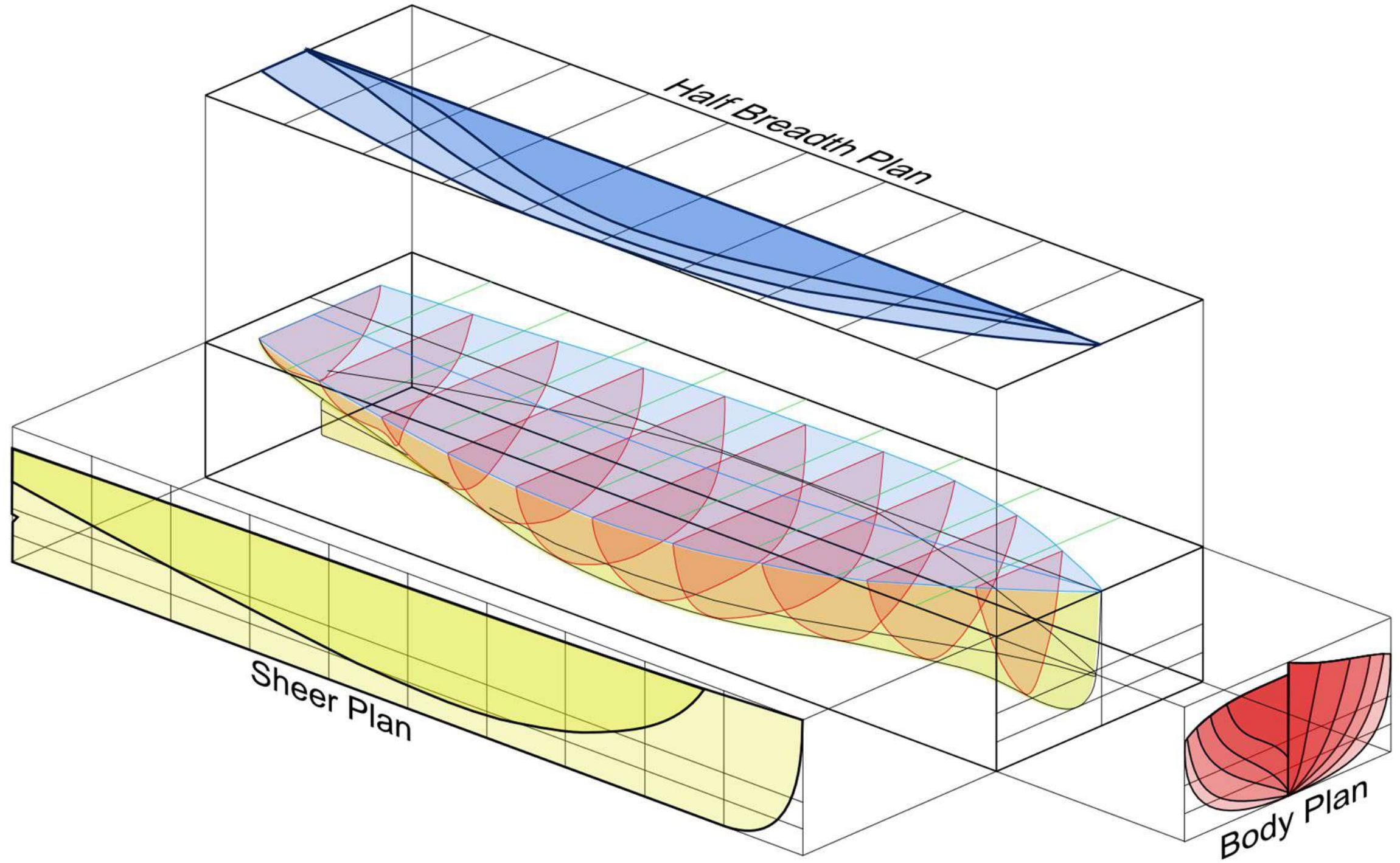


**Waterlines**

Half Breadth Plan

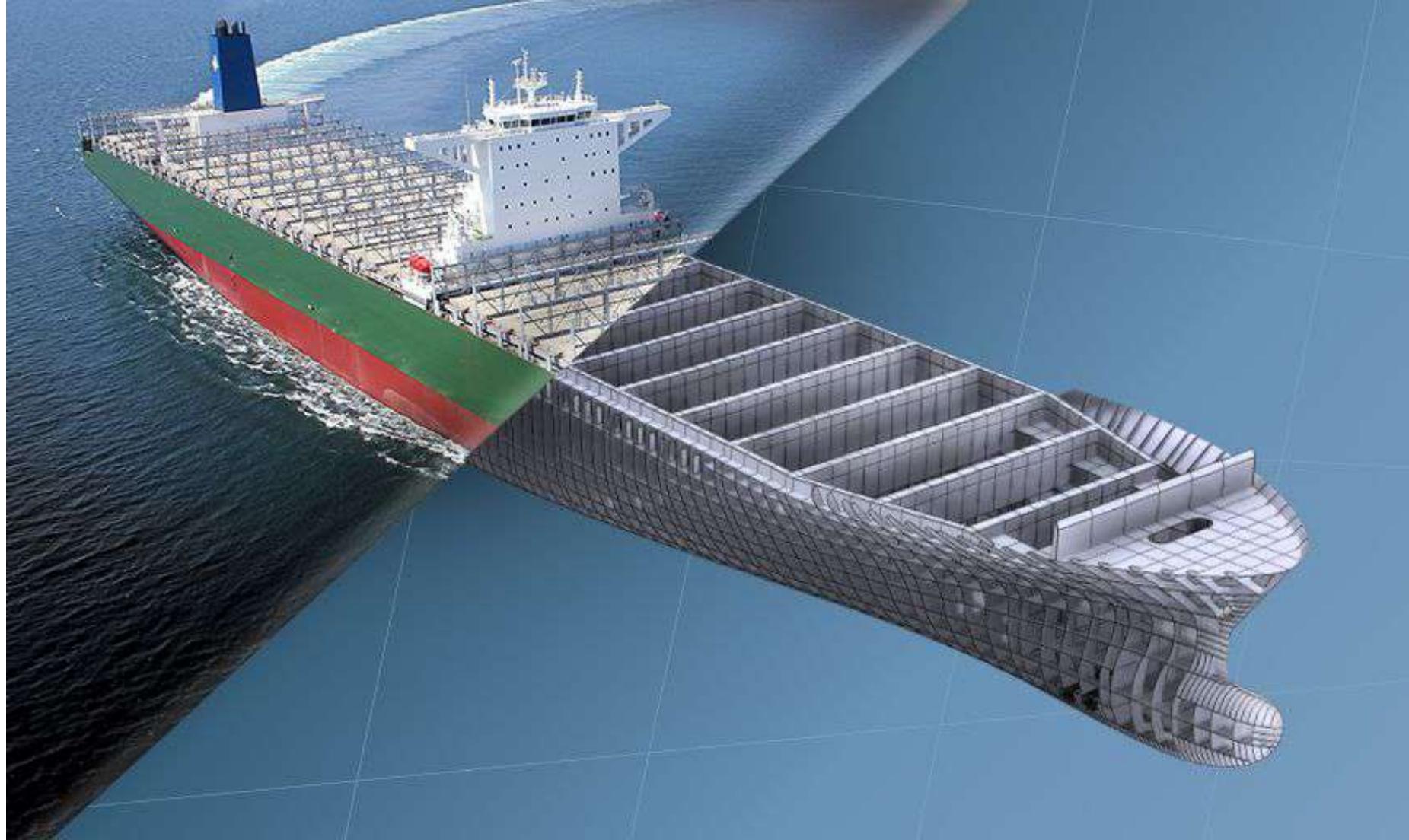
# Lines Plan

- Make parallel sections along the 3 co-ordinate axes of the ship to get surfaces (2D).
- Orthographically project the boundary of each section onto a plane parallel to the section or perpendicular to the axis, to get a curve
- Plot all the curves generated from a set of parallel sections on a single plot.



# END

- In case of any doubts you may contact me at
- Mobile : 9969293383
- Email : [deepaksebastian.dost@gmail.com](mailto:deepaksebastian.dost@gmail.com)

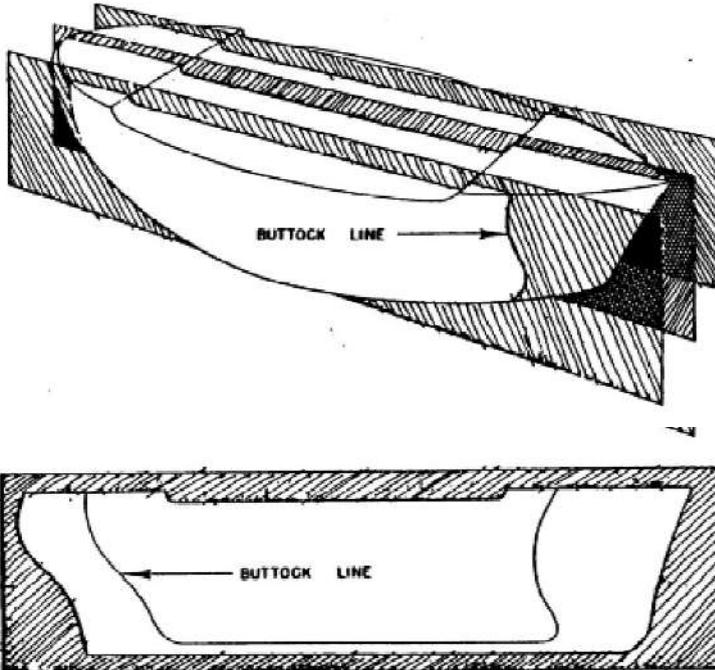


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# Lines Plan

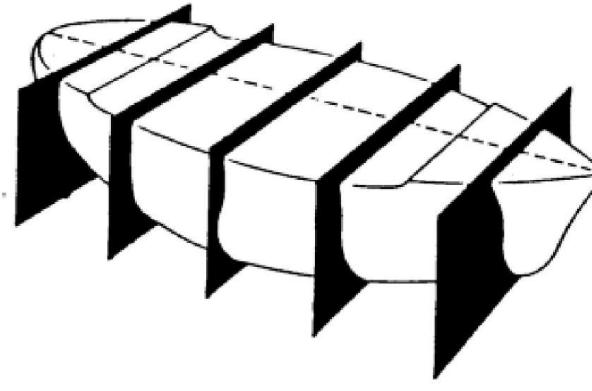
Vertical planes II to CL plane



**Buttock Lines**

Sheer Plan / Profile

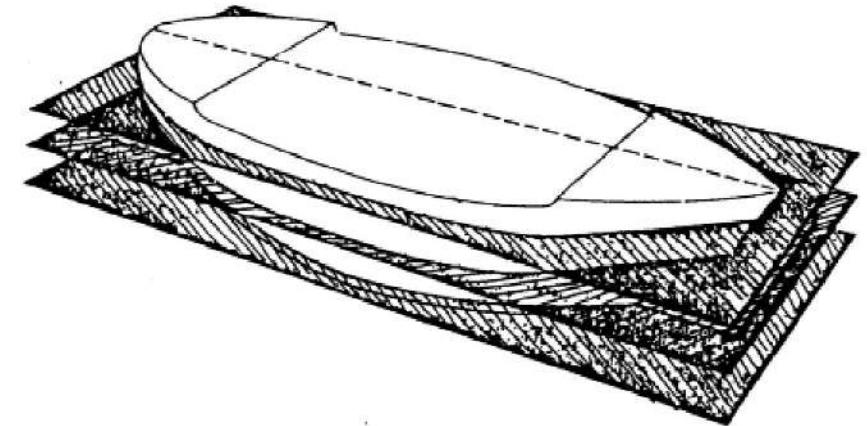
Vertical planes perpendicular to CL plane



**Stations**

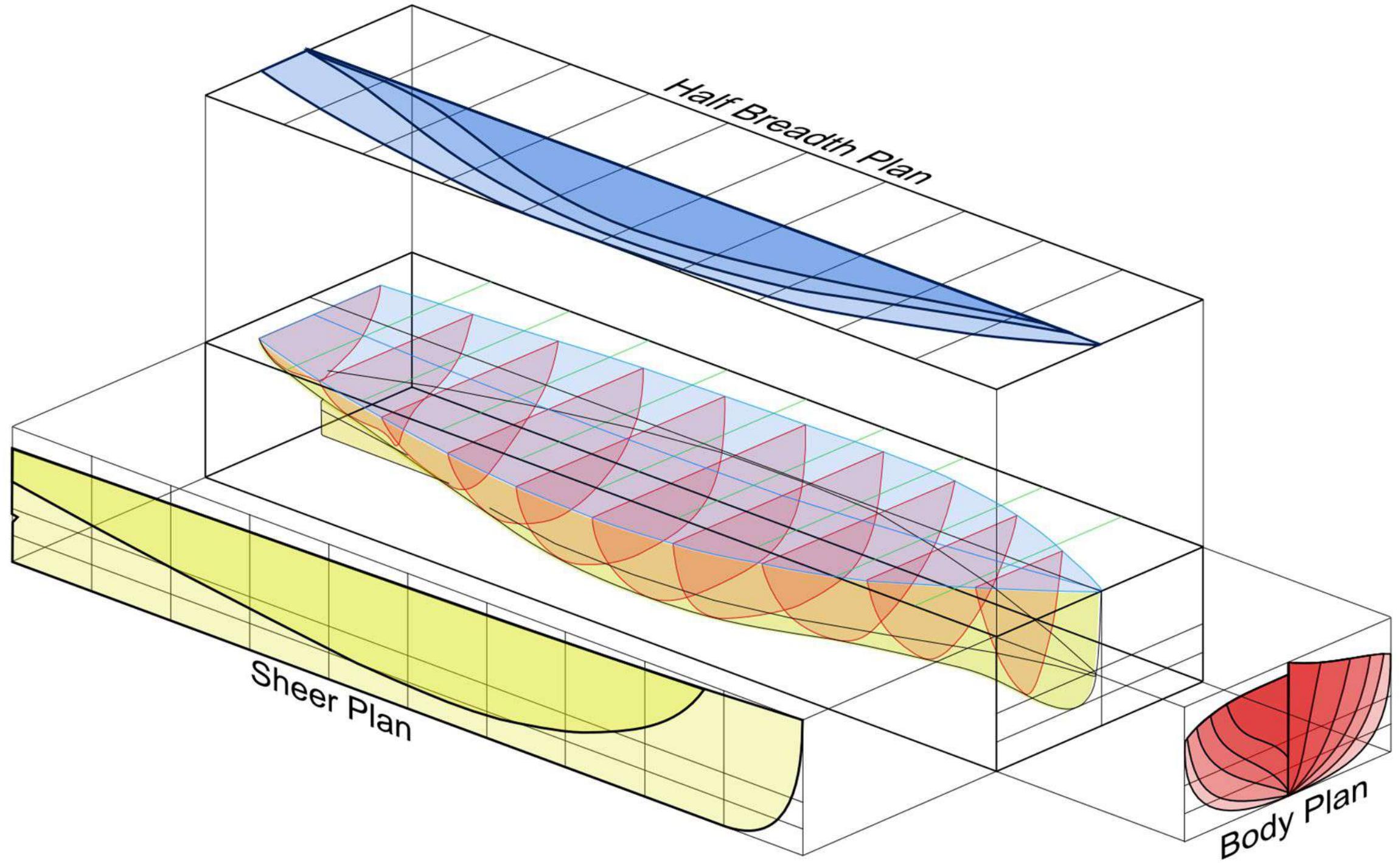
Body Plan

Horizontal planes II to BL plane

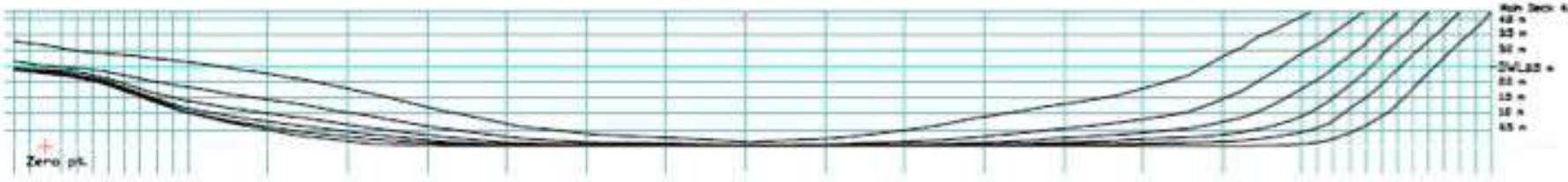


**Waterlines**

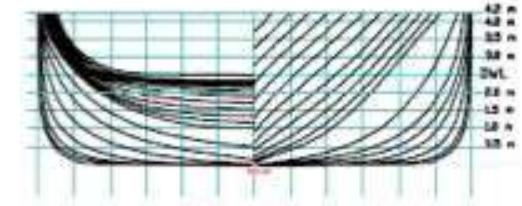
Half Breadth Plan



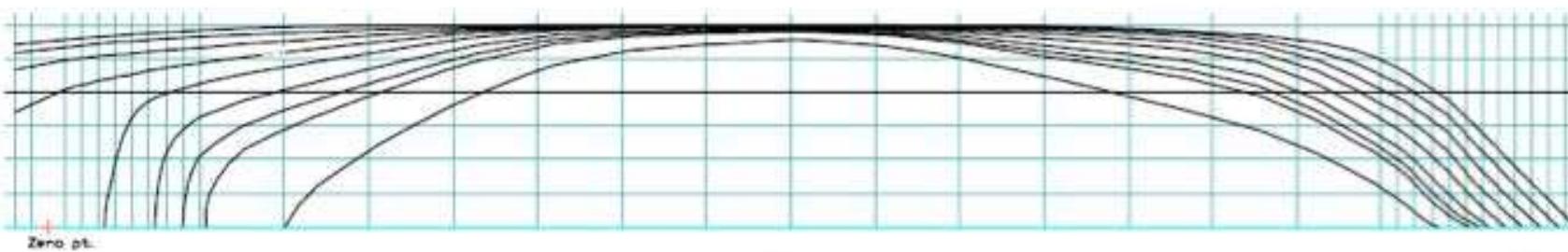
# LINES PLAN



SHEER PLAN / PROFILE

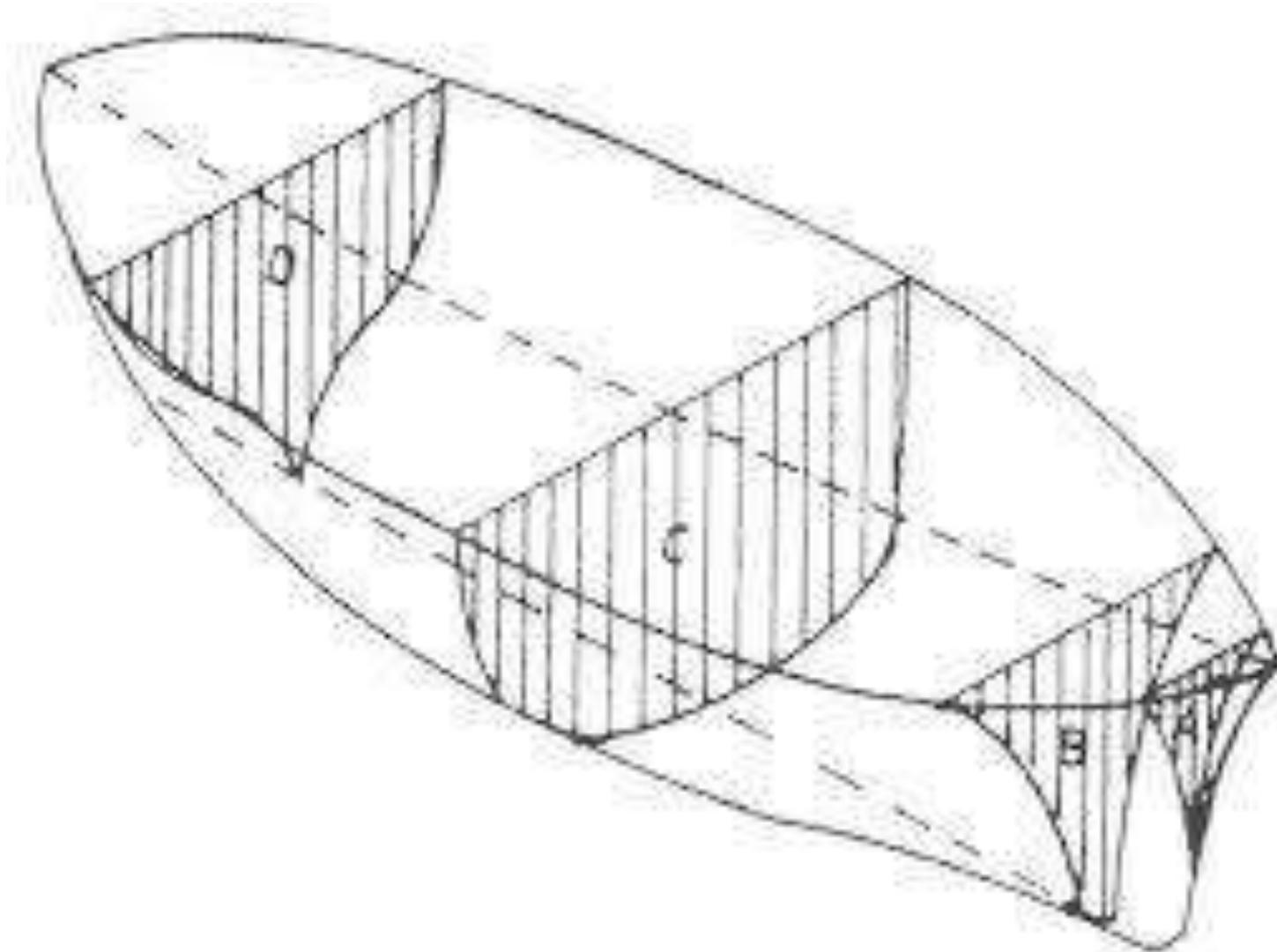


BODY PLAN

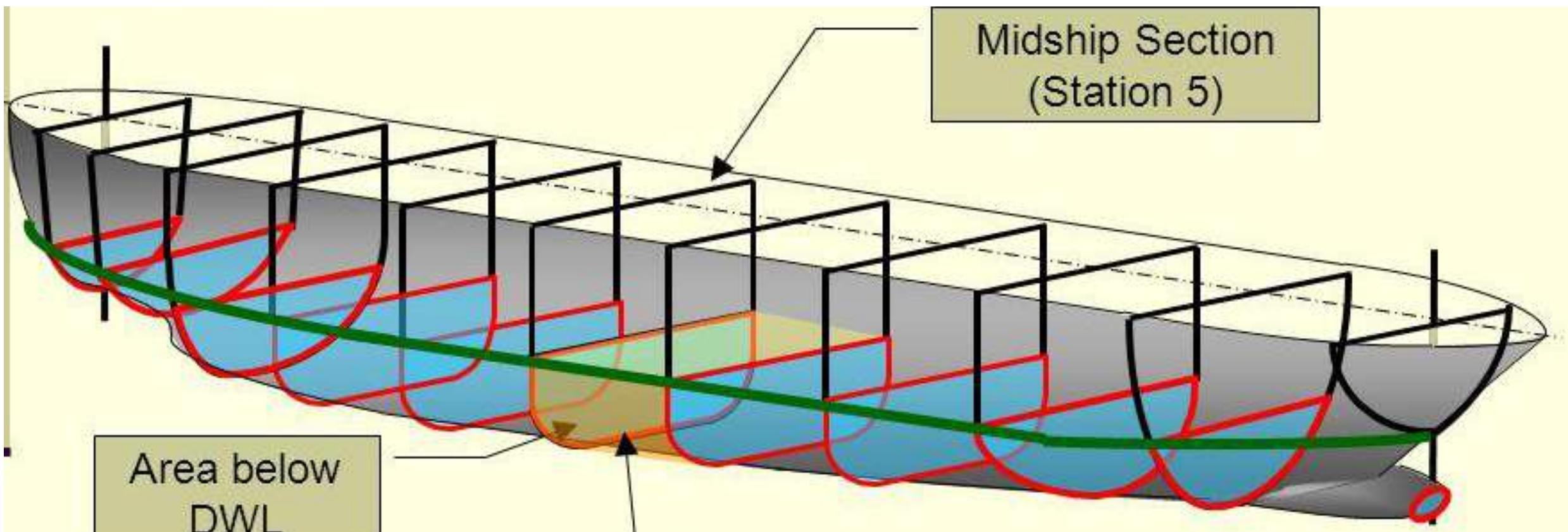


HALF BREADTH PLAN

# Body Plan



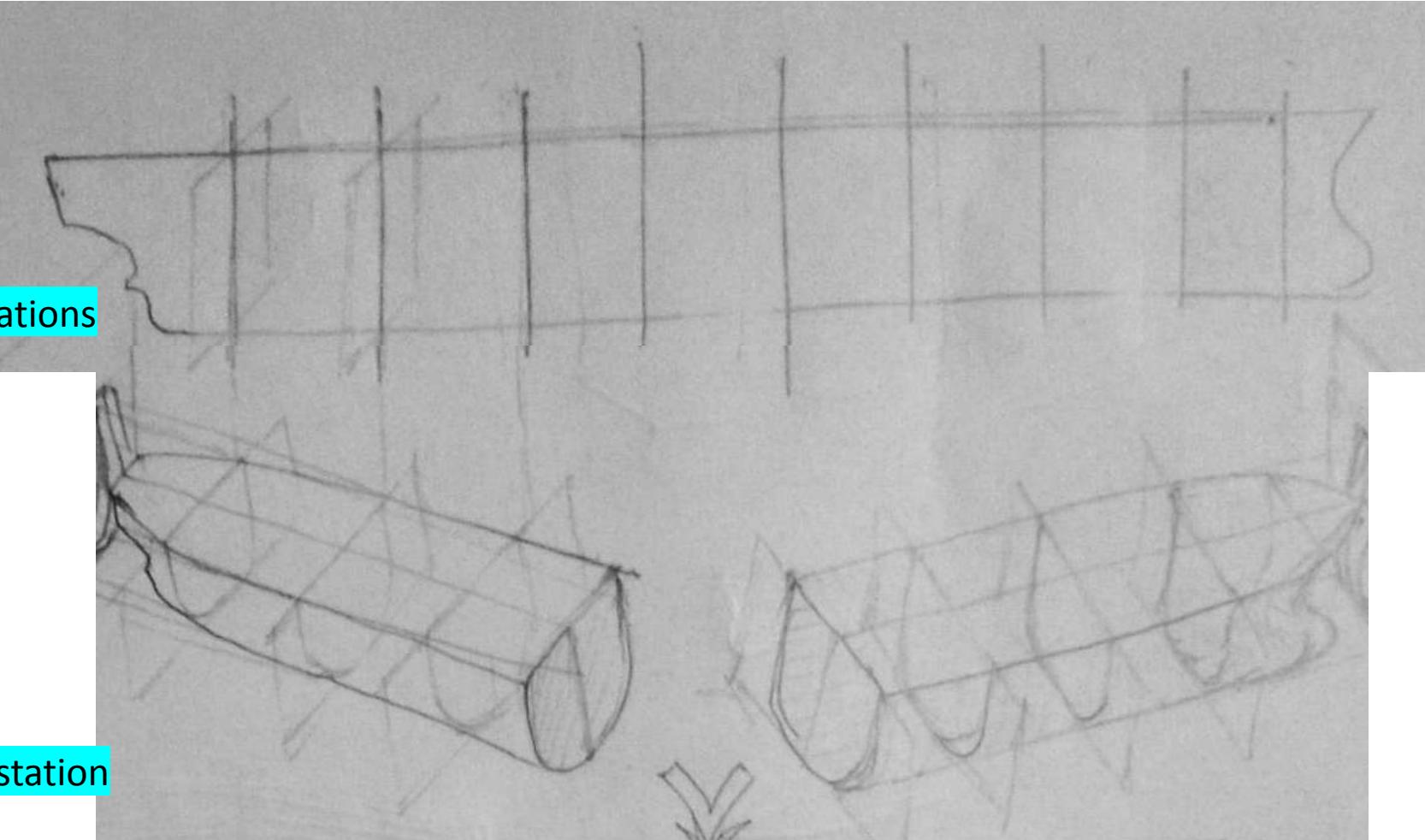
# Body Plan



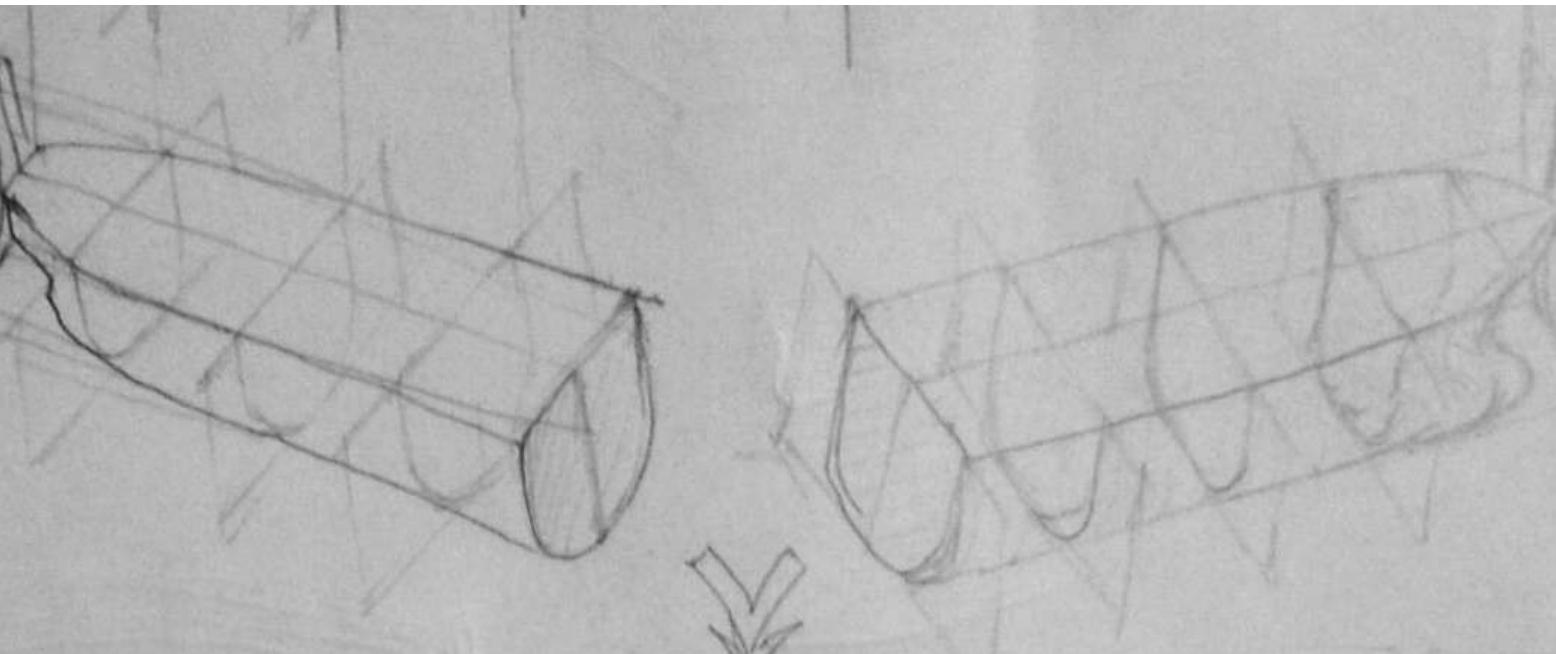
# Body Plan

Profile view showing stations

Ship cut open at a station  
amidships

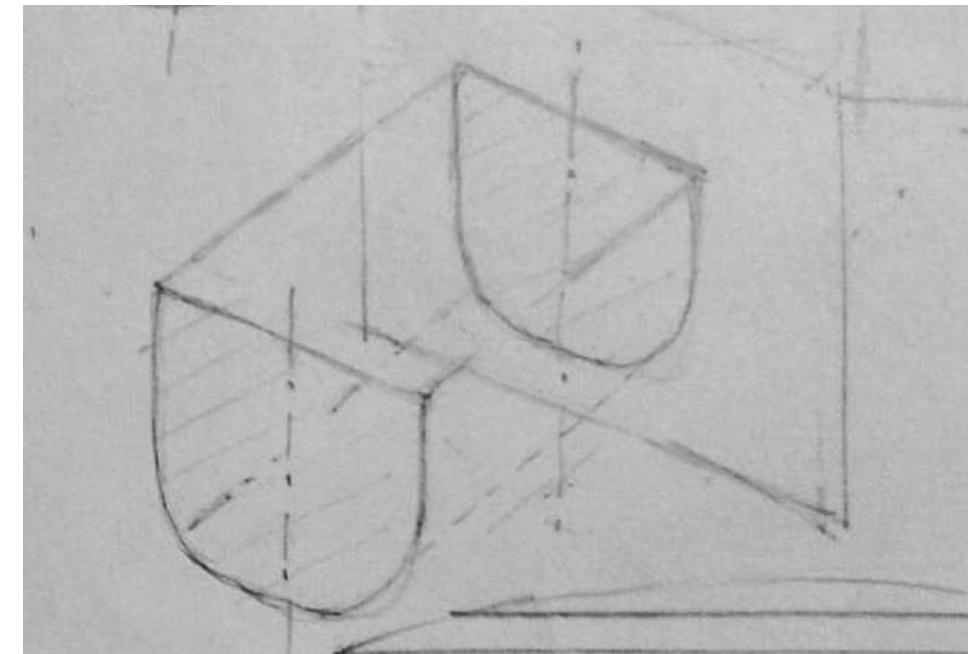


# Body Plan

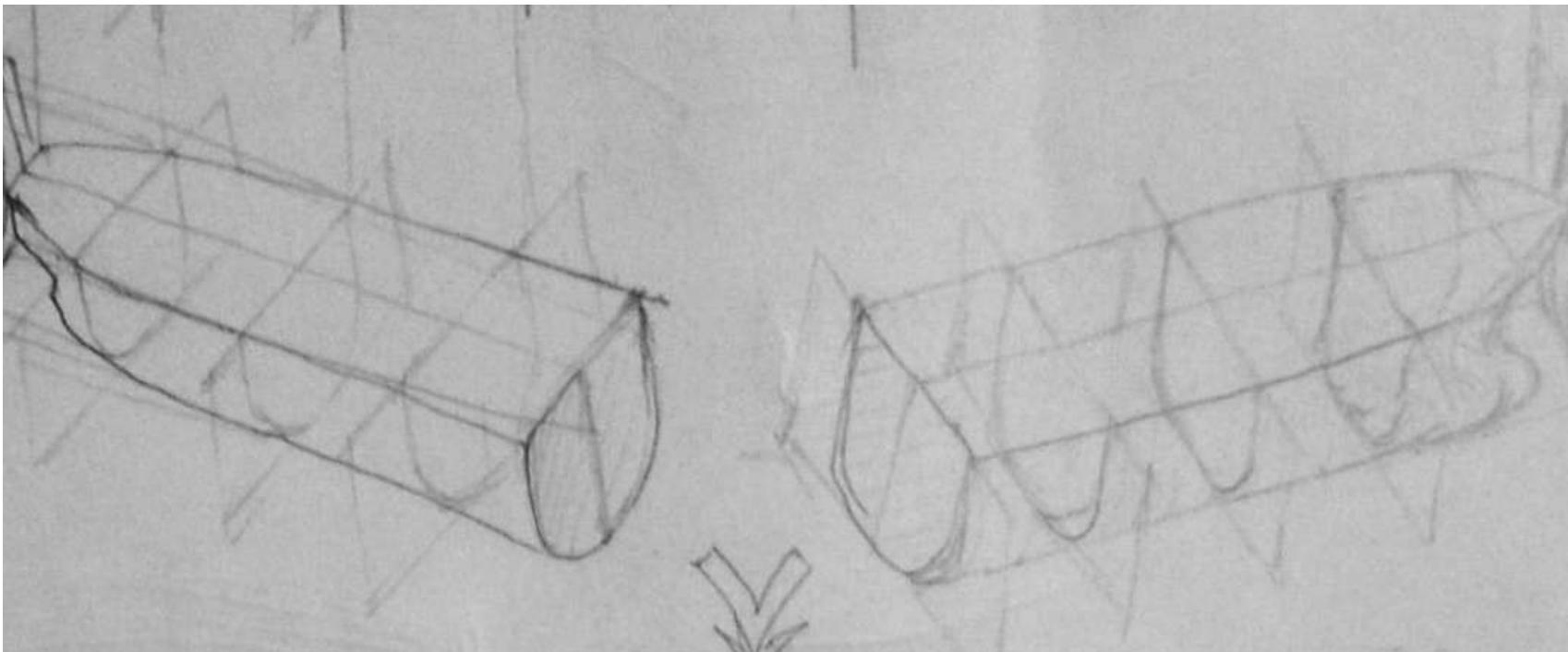


Ship cut open at a station amidships

Orthographic projection of a midship cross section

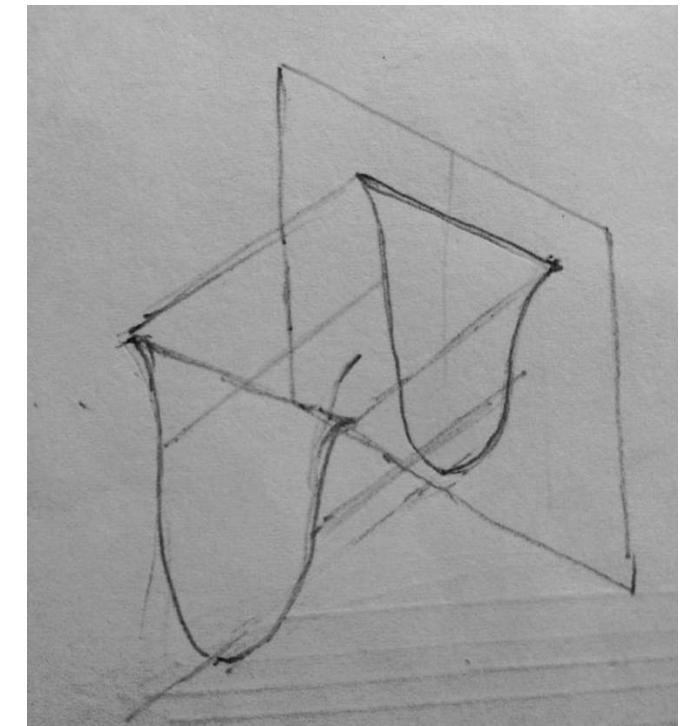


# Body Plan



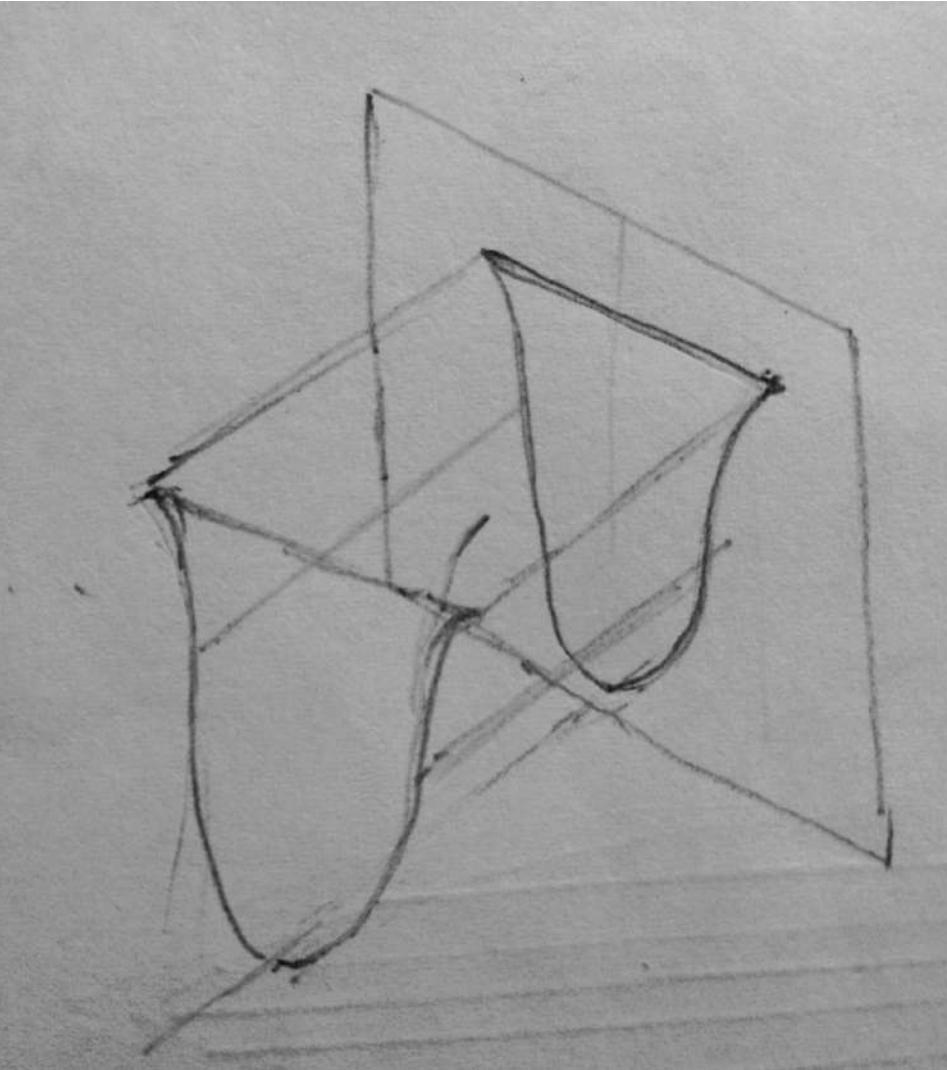
Ship cut open at a station amidships

Orthographic projection of a Forward cross section

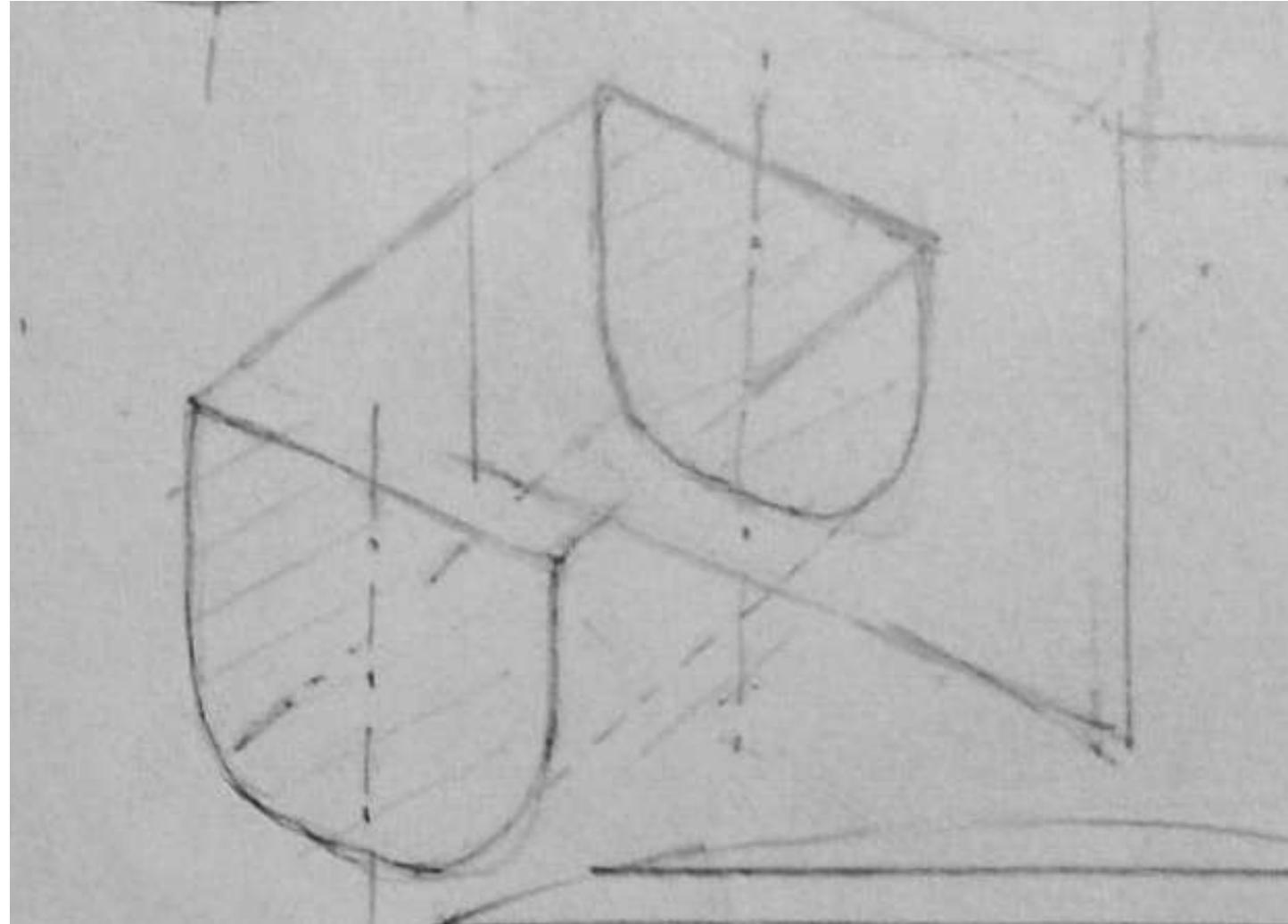


# Body Plan

Orthographic projection of a Forward cross section

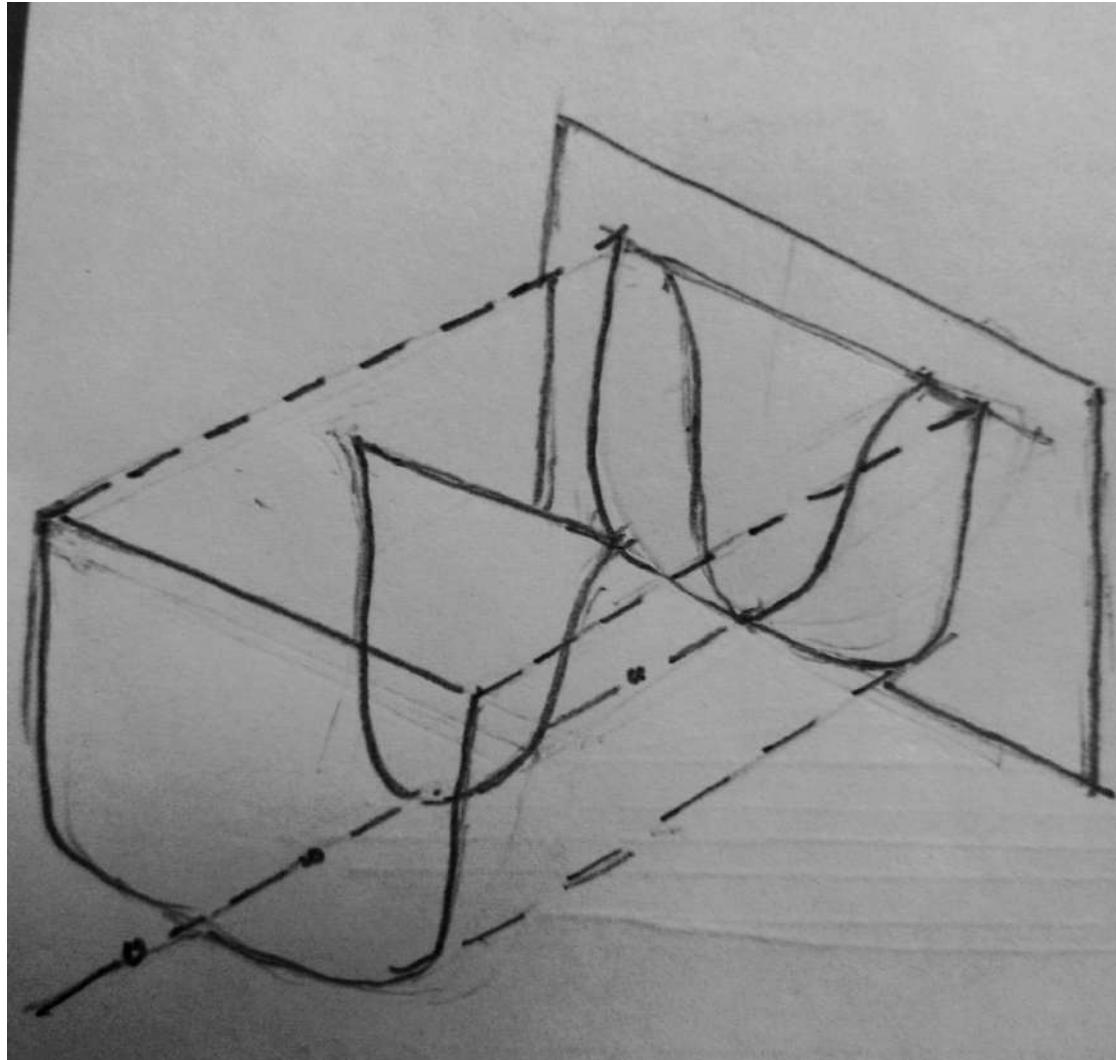


Orthographic projection of a midship cross section



# Body Plan

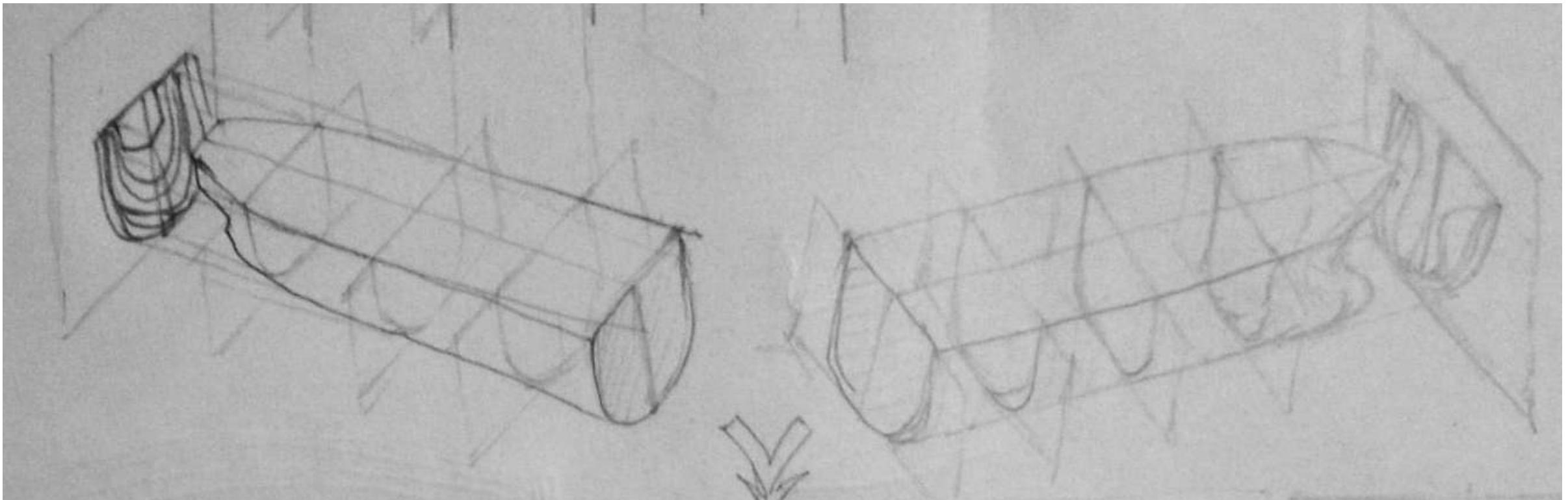
Combined Orthographic projection of a midship cross section and a forward cross section



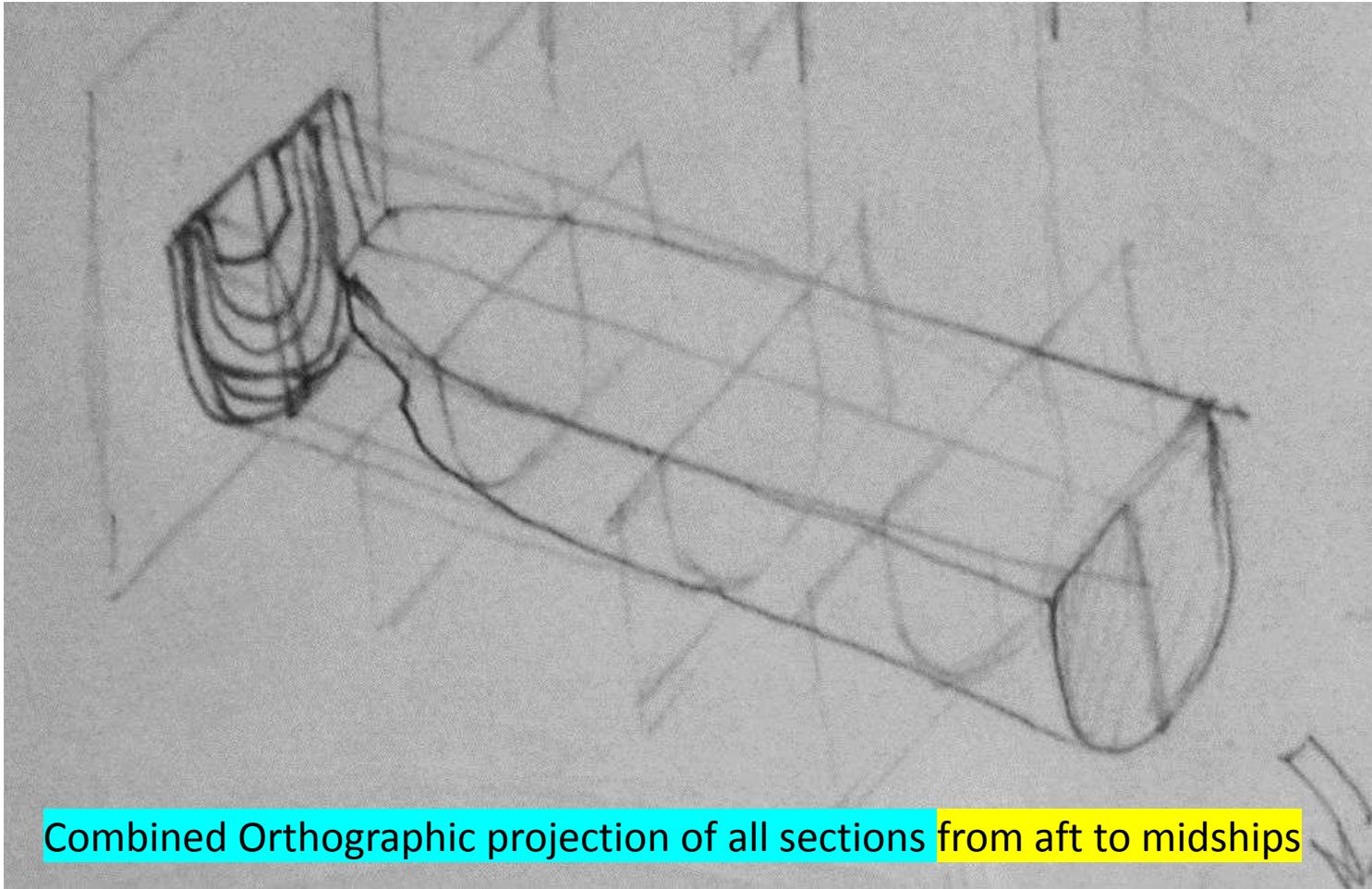
# Body Plan

Combined Orthographic projection of all sections  
from **aft to midships**

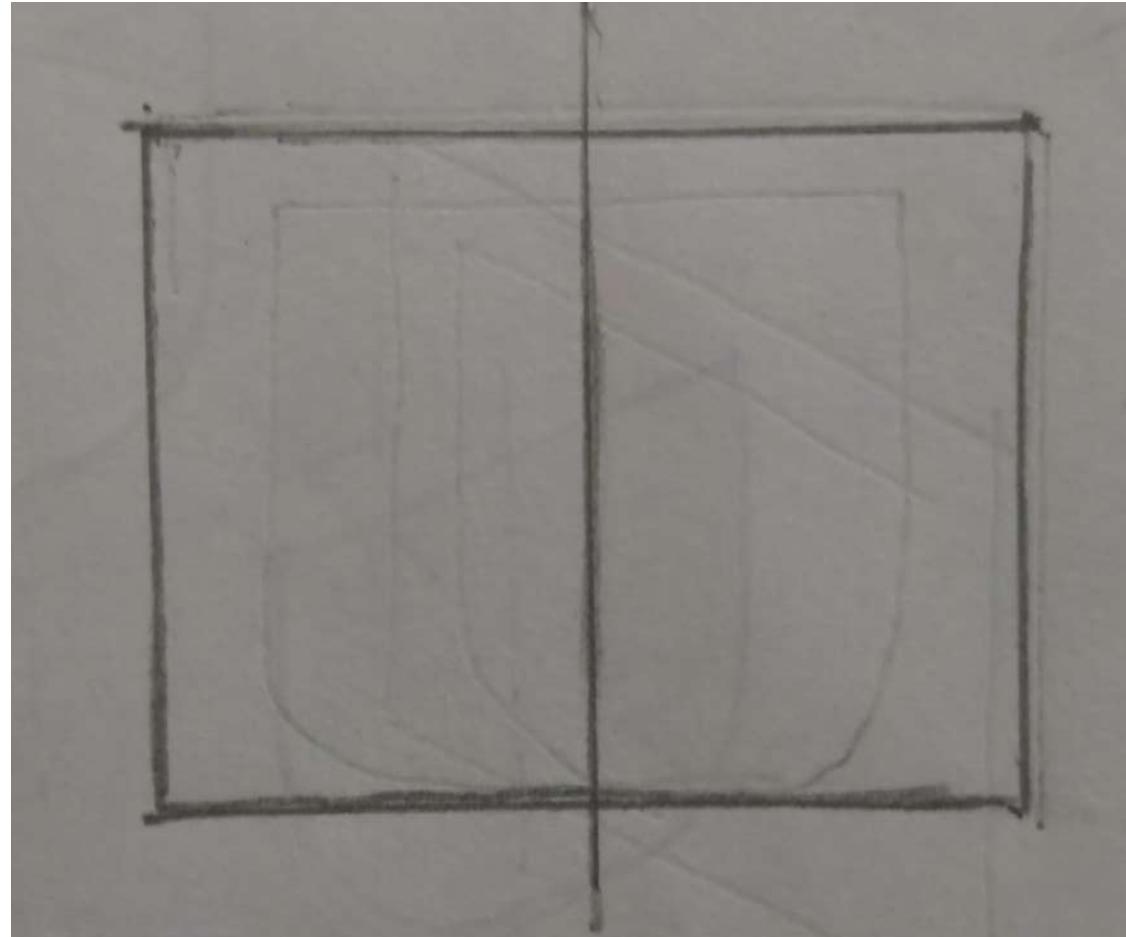
Combined Orthographic projection of all sections  
from **midships to forward**



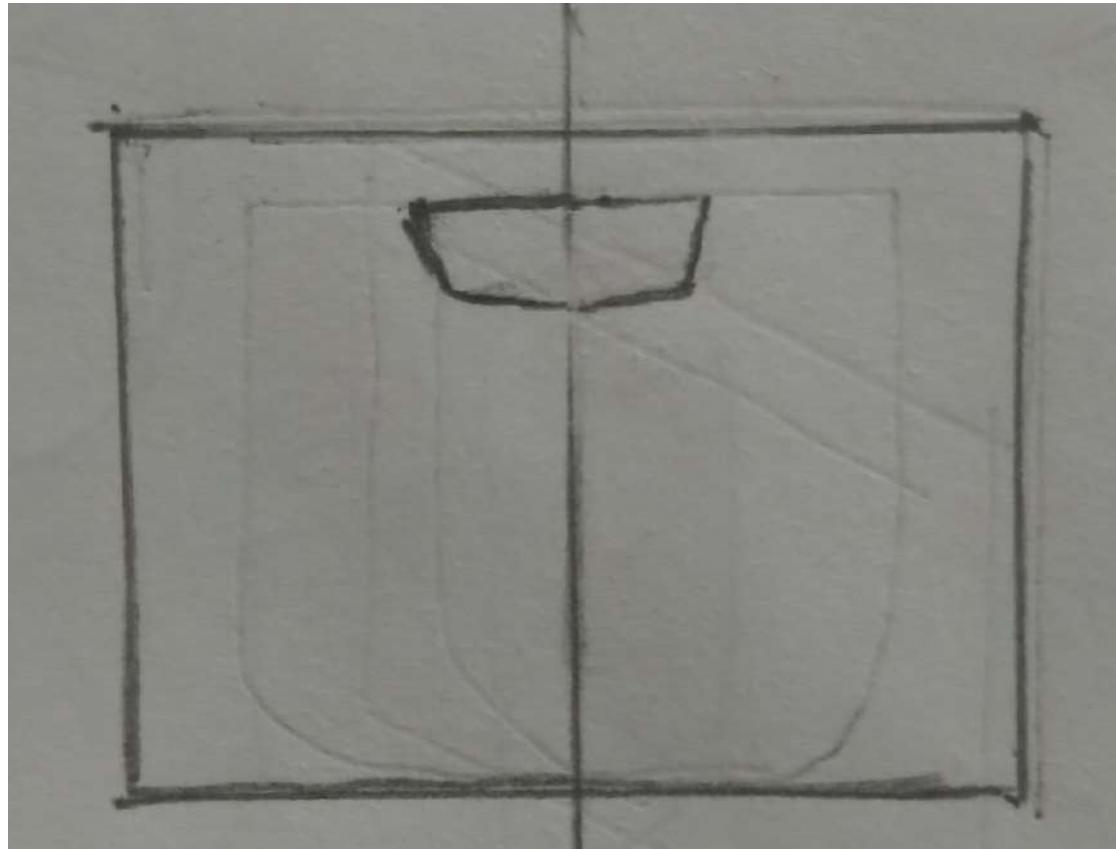
# Body Plan – Aft to Midships



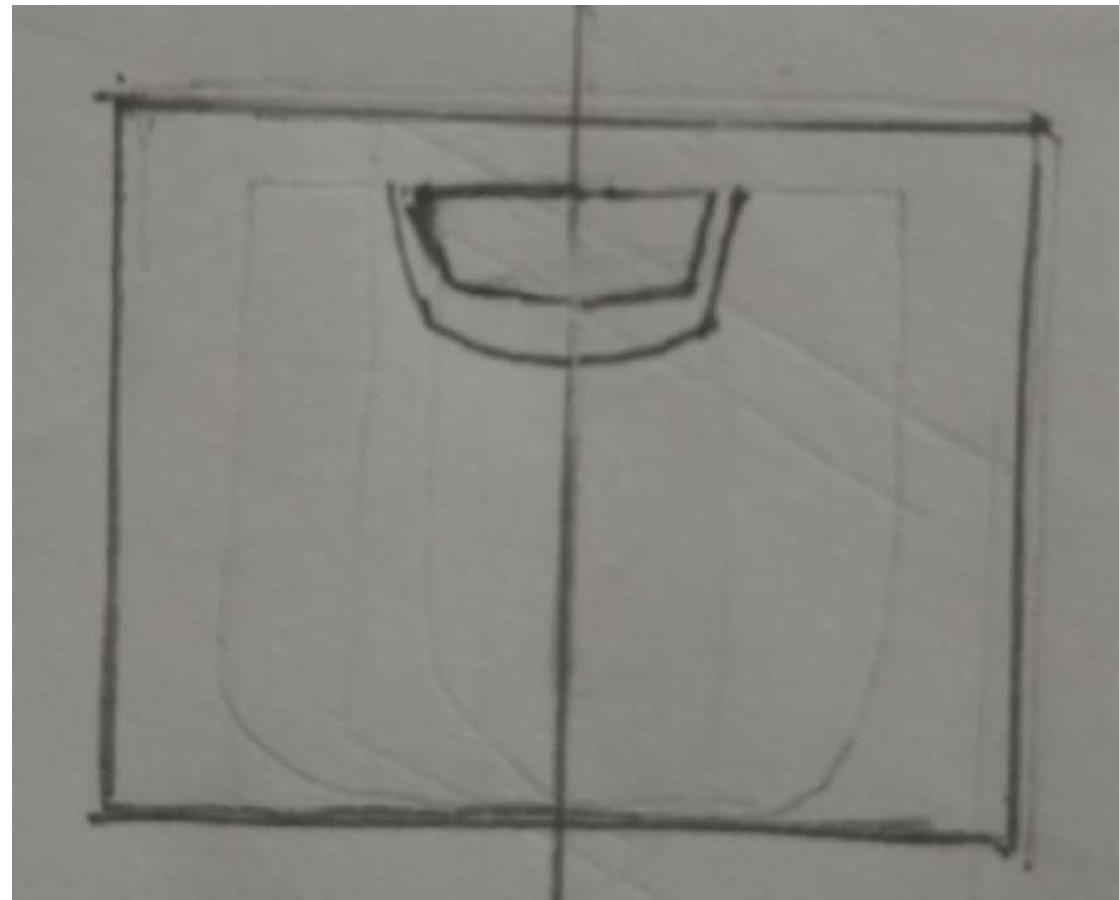
# Body Plan – Aft to Midships



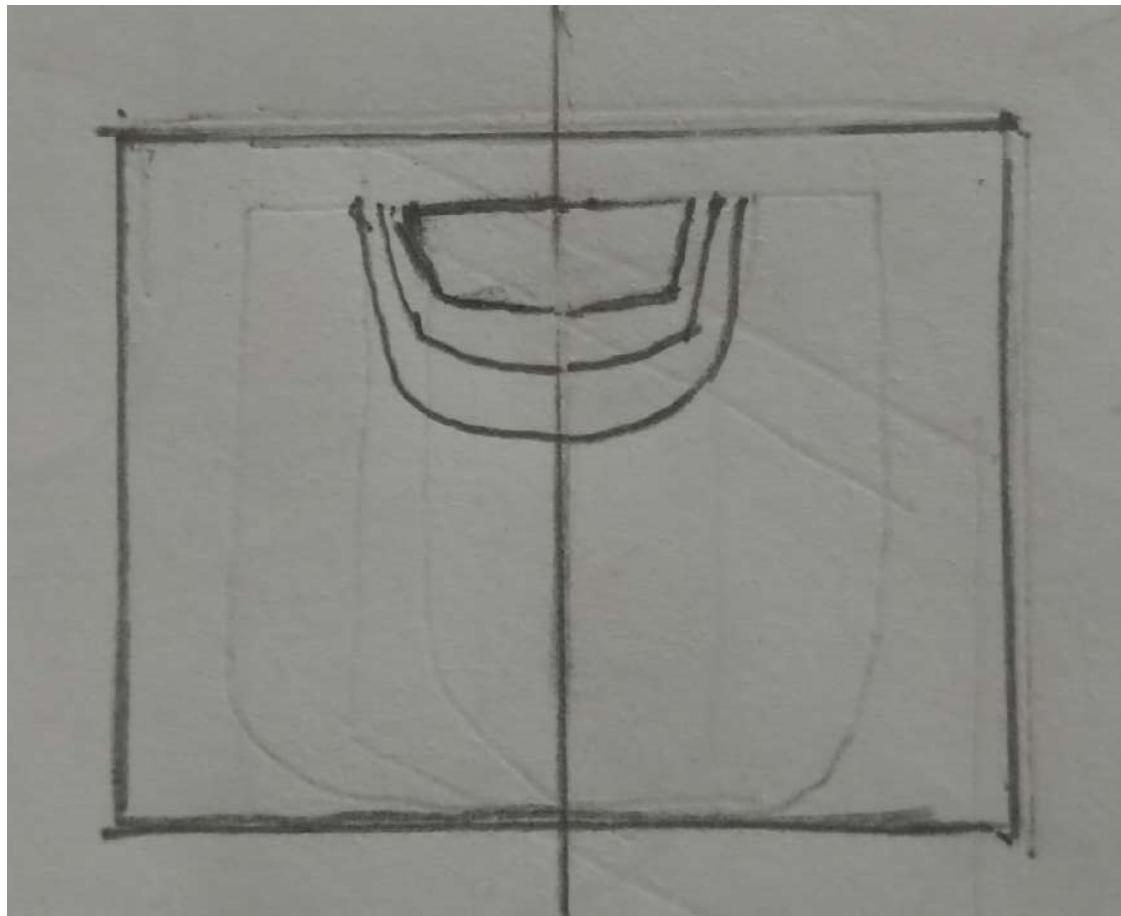
# Body Plan – Aft to Midships



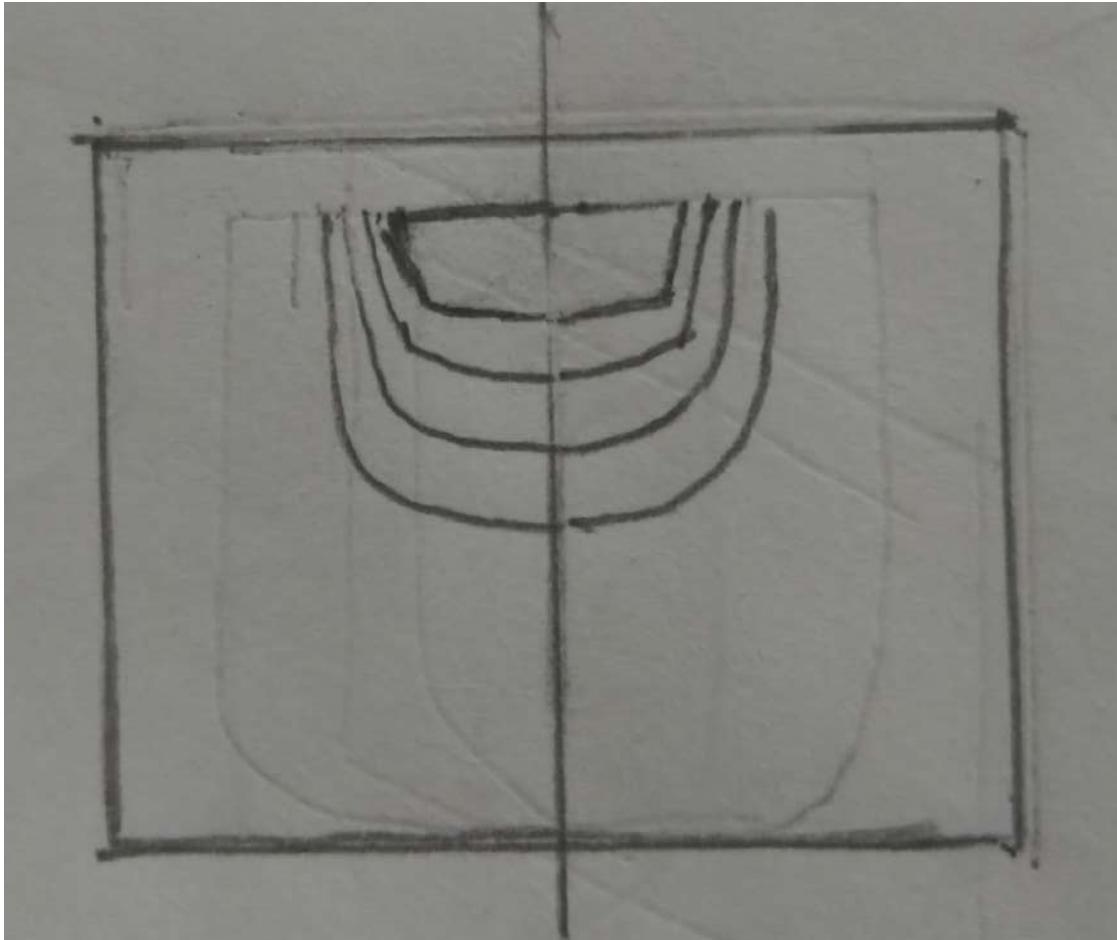
# Body Plan – Aft to Midships



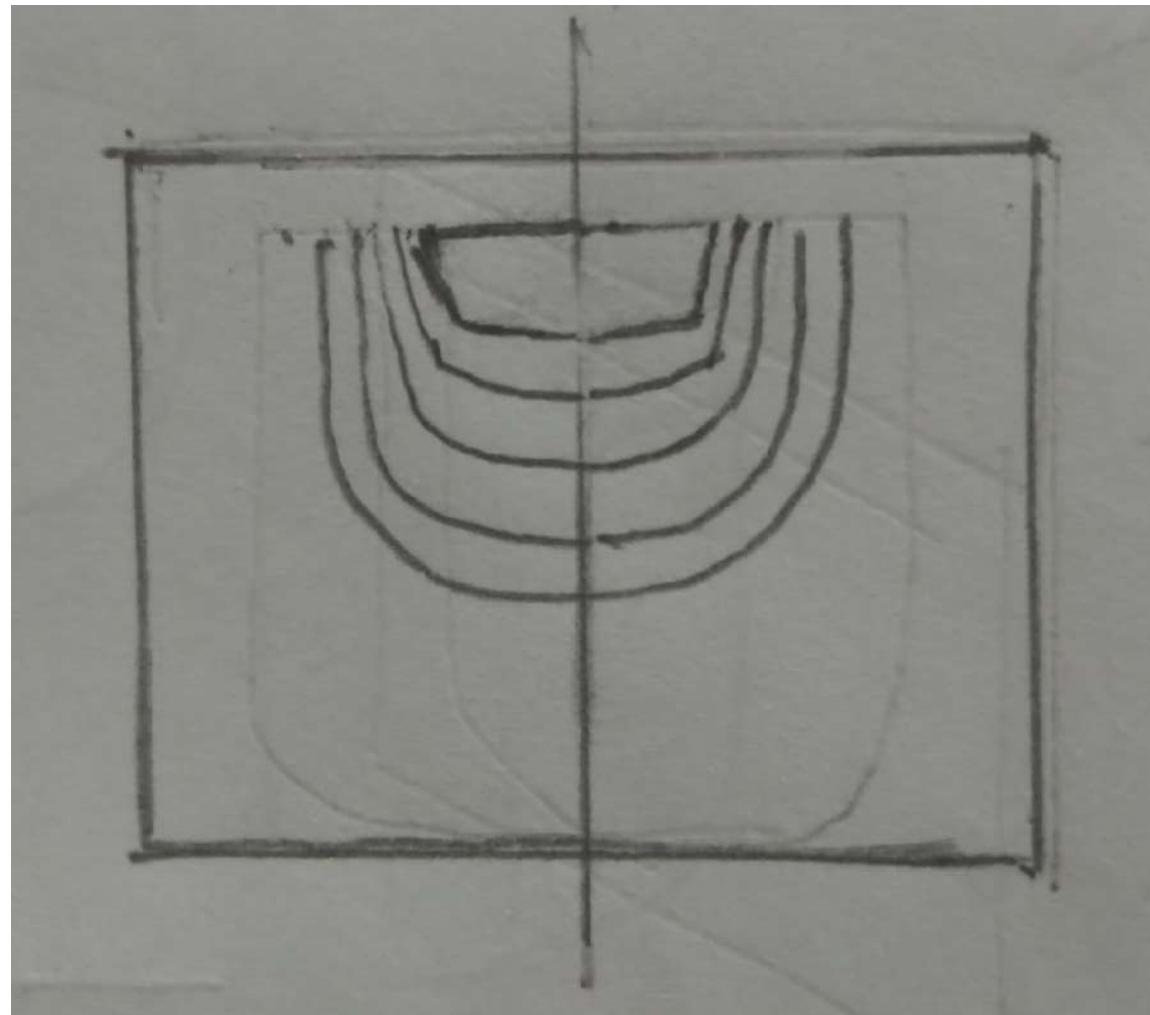
# Body Plan – Aft to Midships



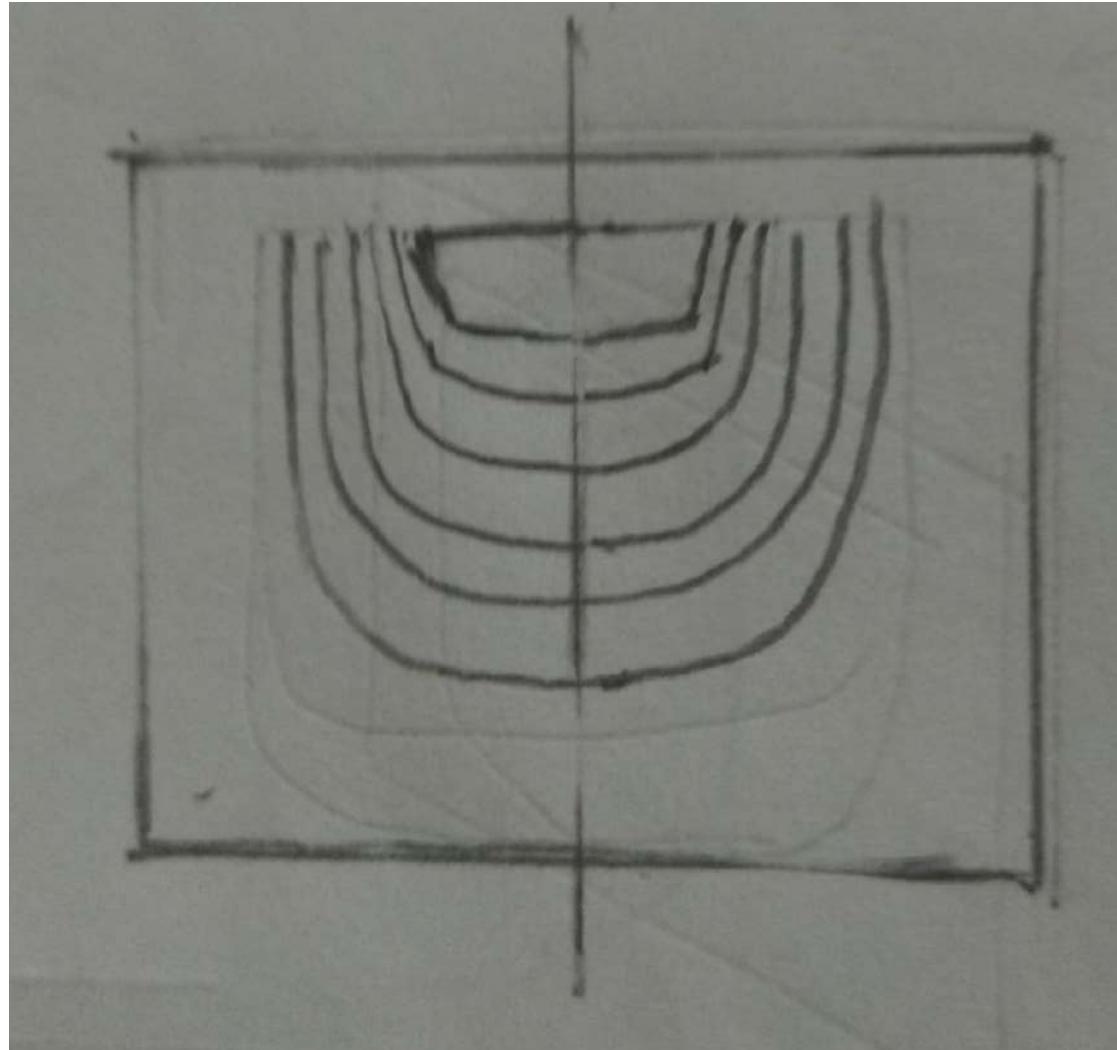
# Body Plan – Aft to Midships



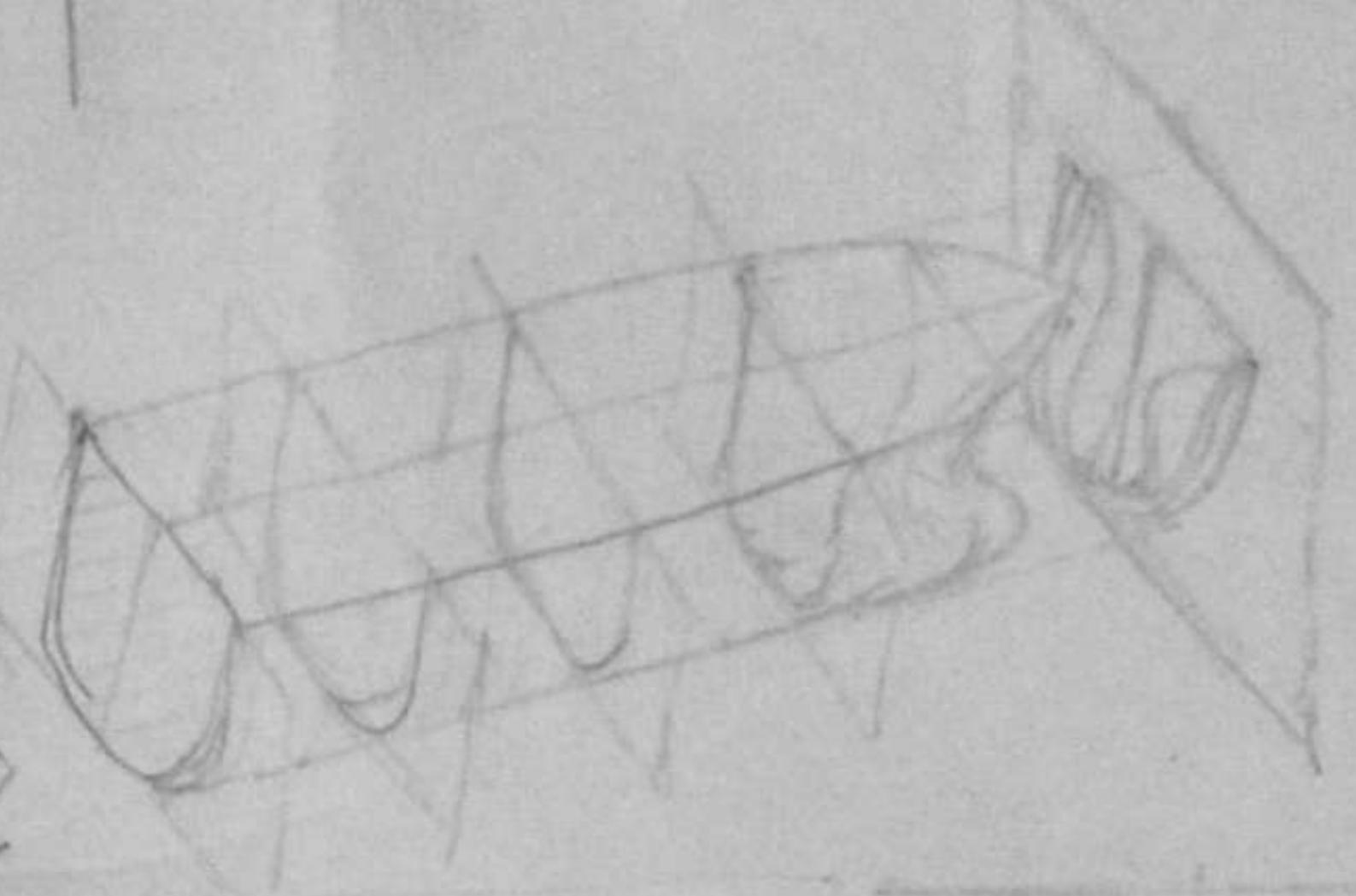
# Body Plan – Aft to Midships



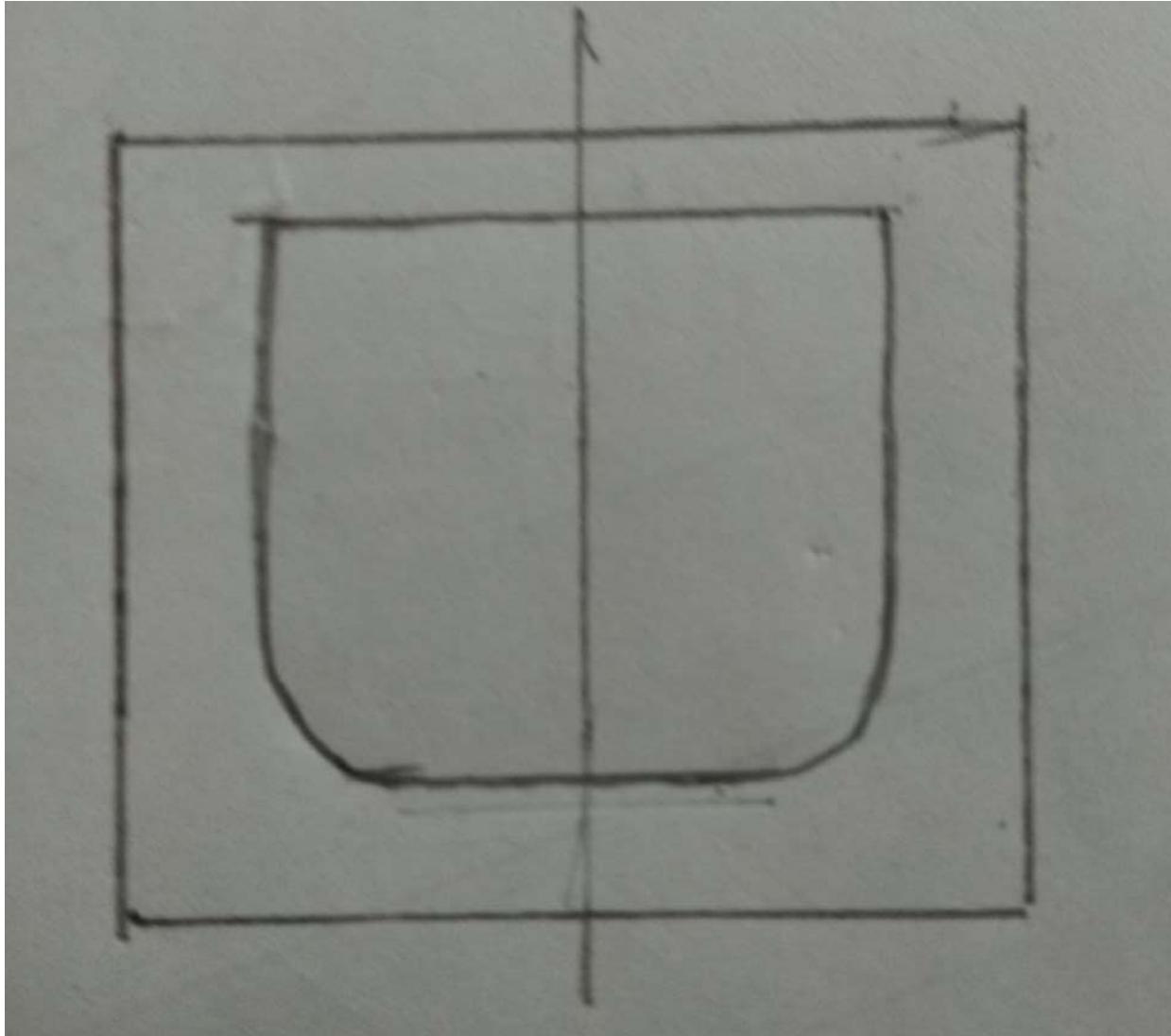
# Body Plan – Aft to Midships



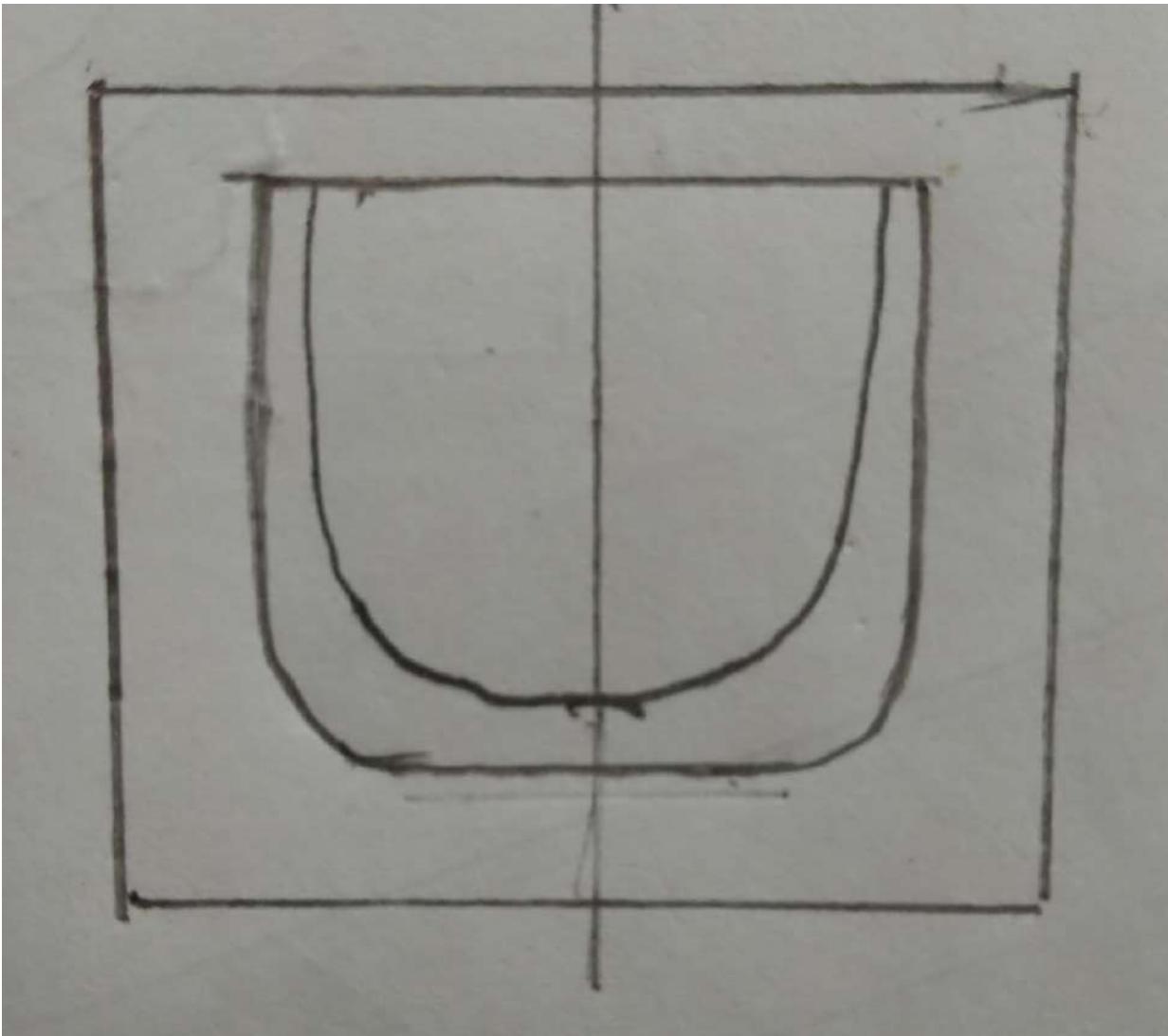
# Body Plan –Midships to Fwd



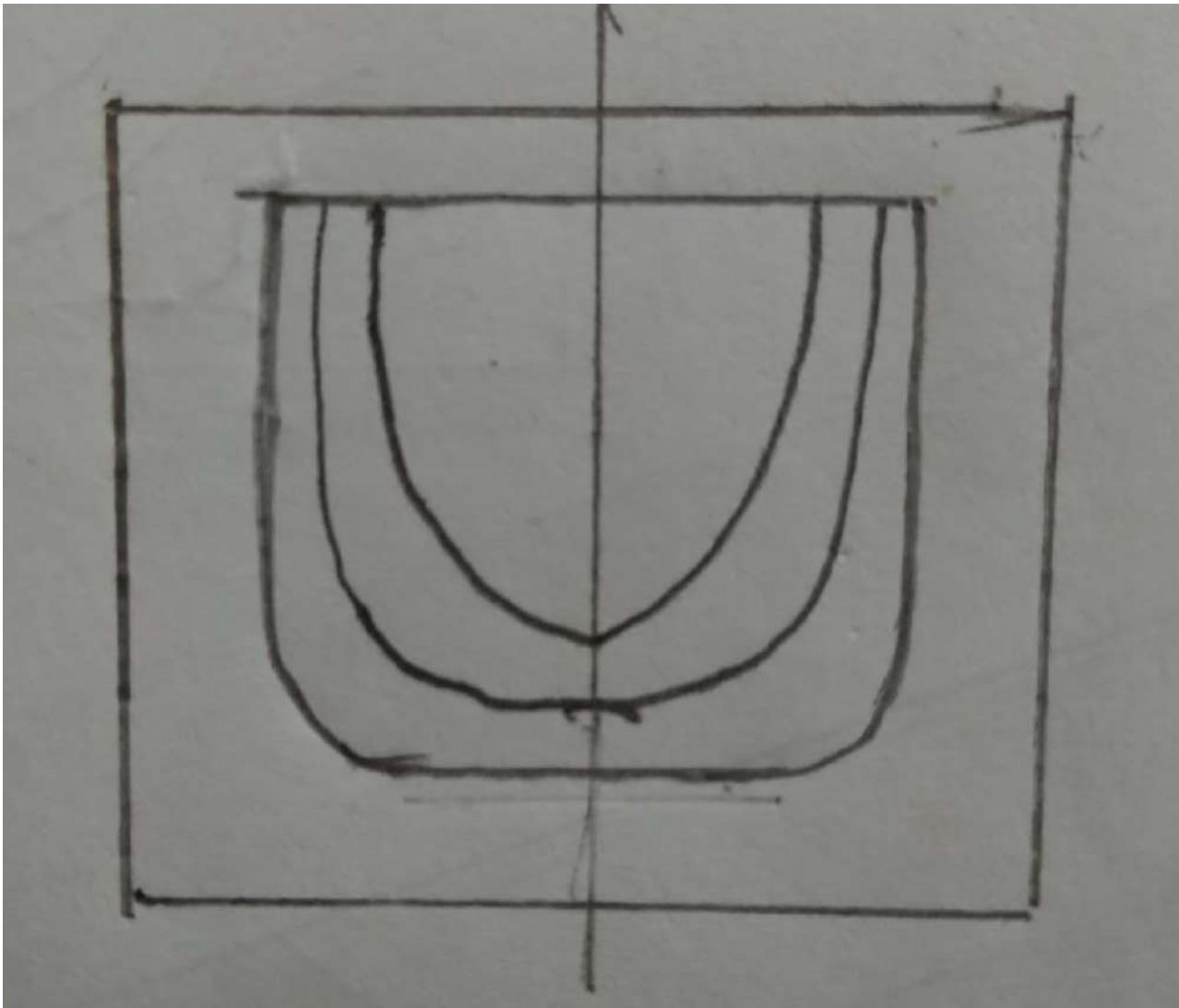
# Body Plan – Midships to Fwd



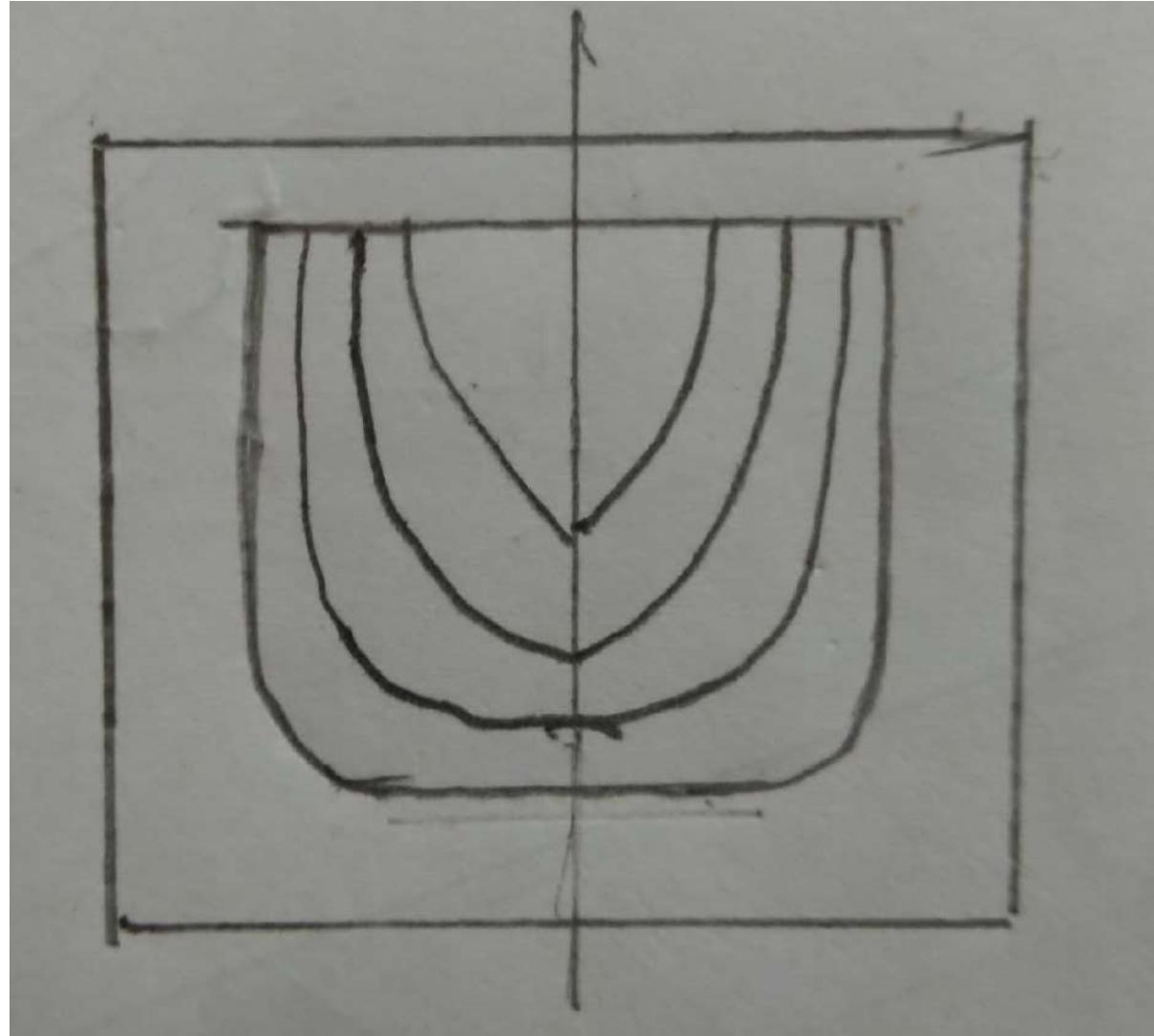
# Body Plan – Midships to Fwd



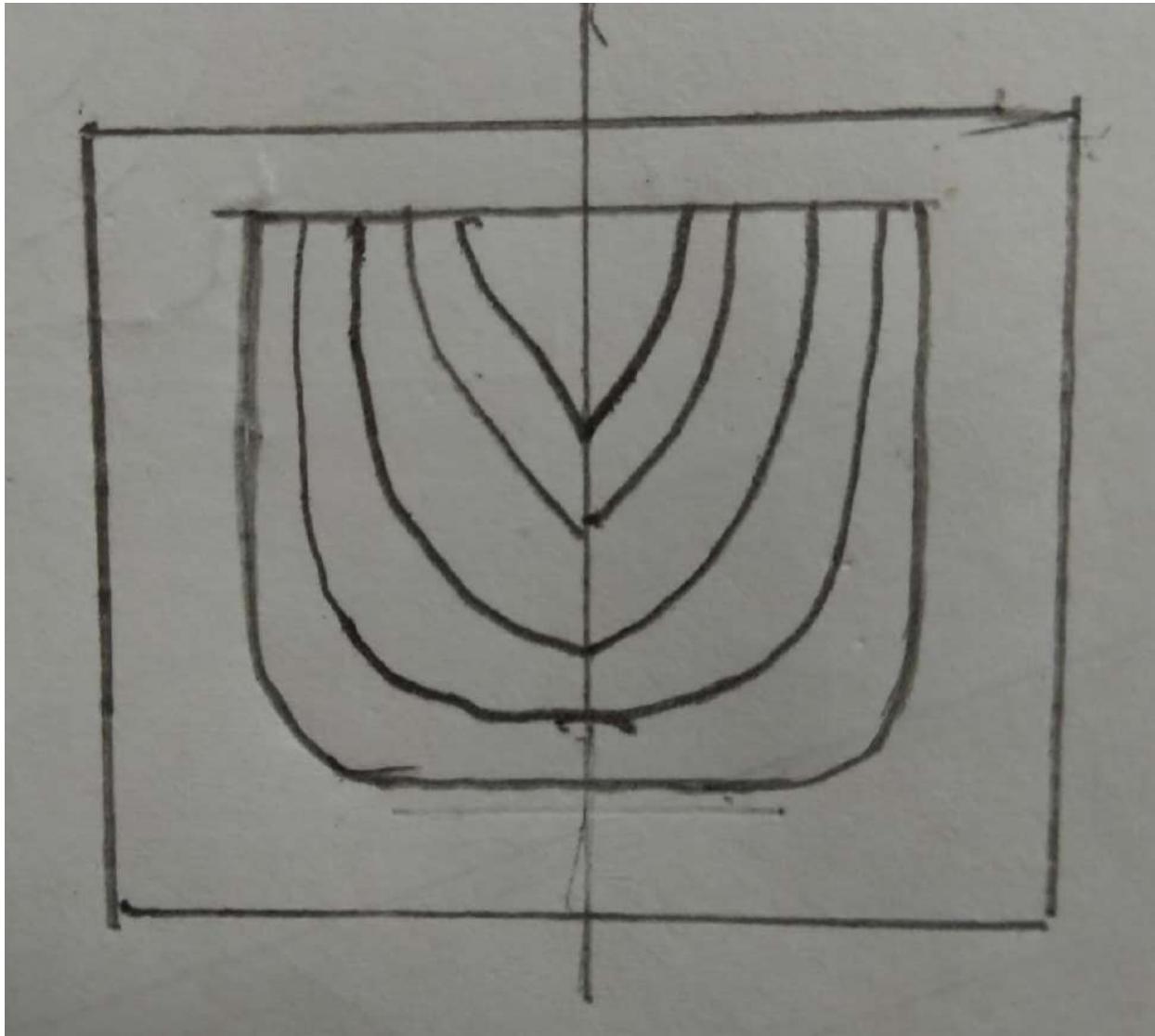
# Body Plan – Midships to Fwd



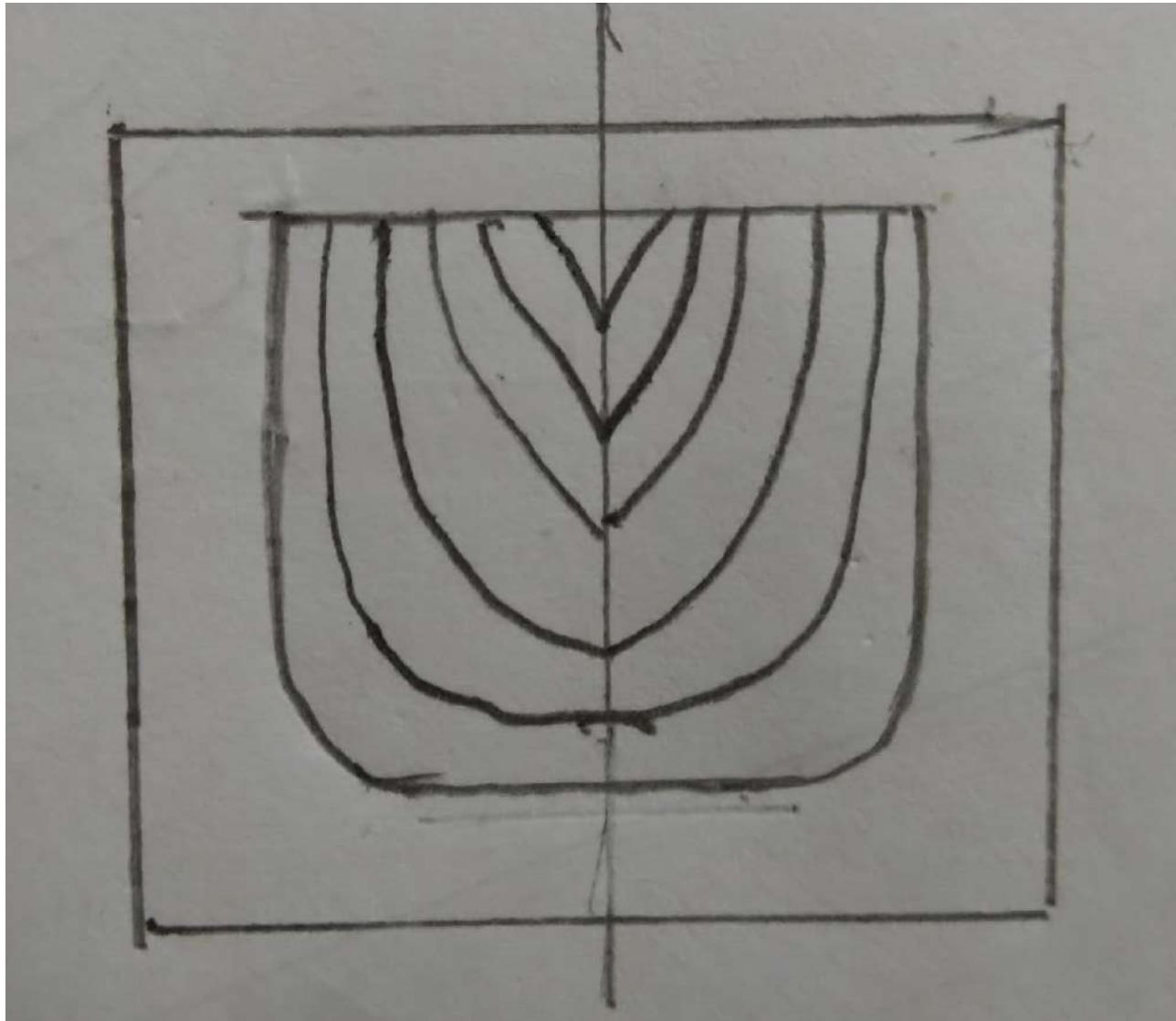
# Body Plan – Midships to Fwd



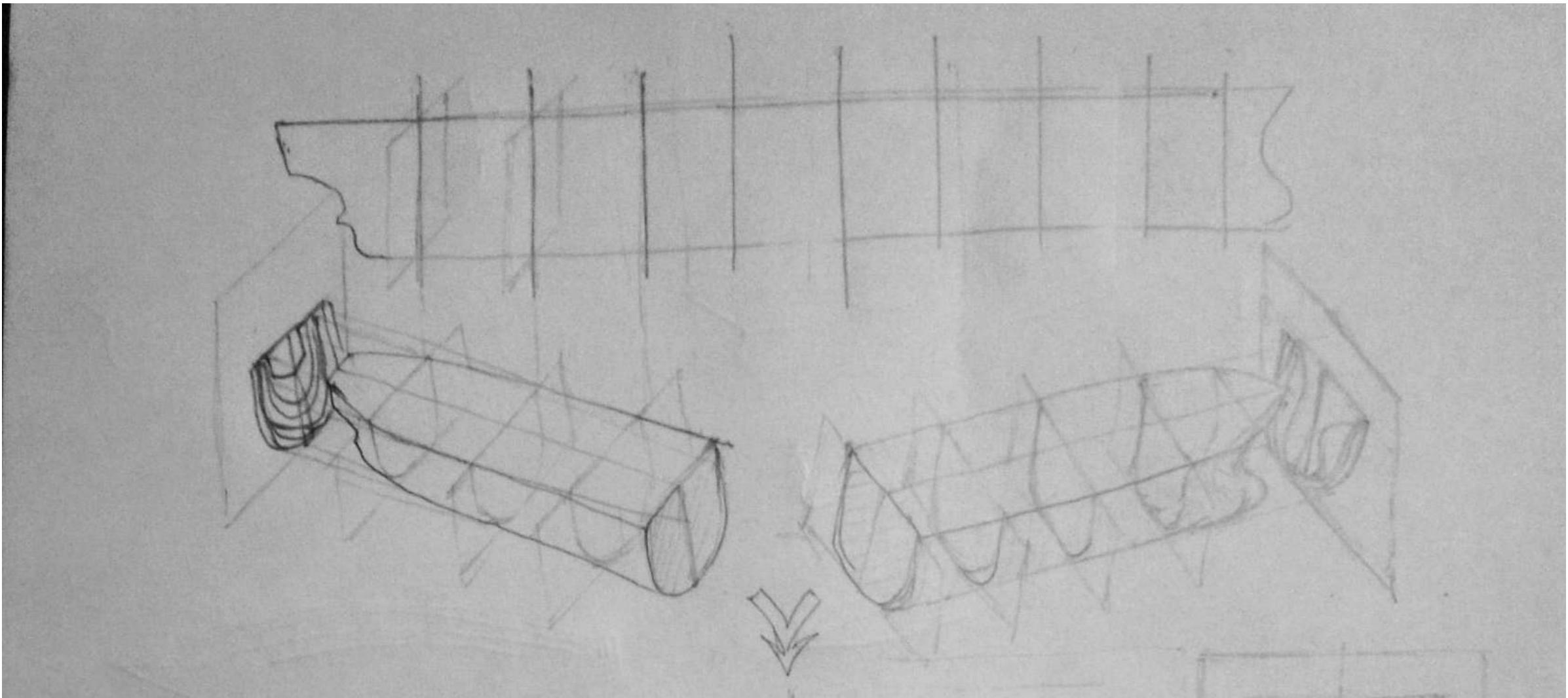
# Body Plan – Midships to Fwd



# Body Plan – Midships to Fwd

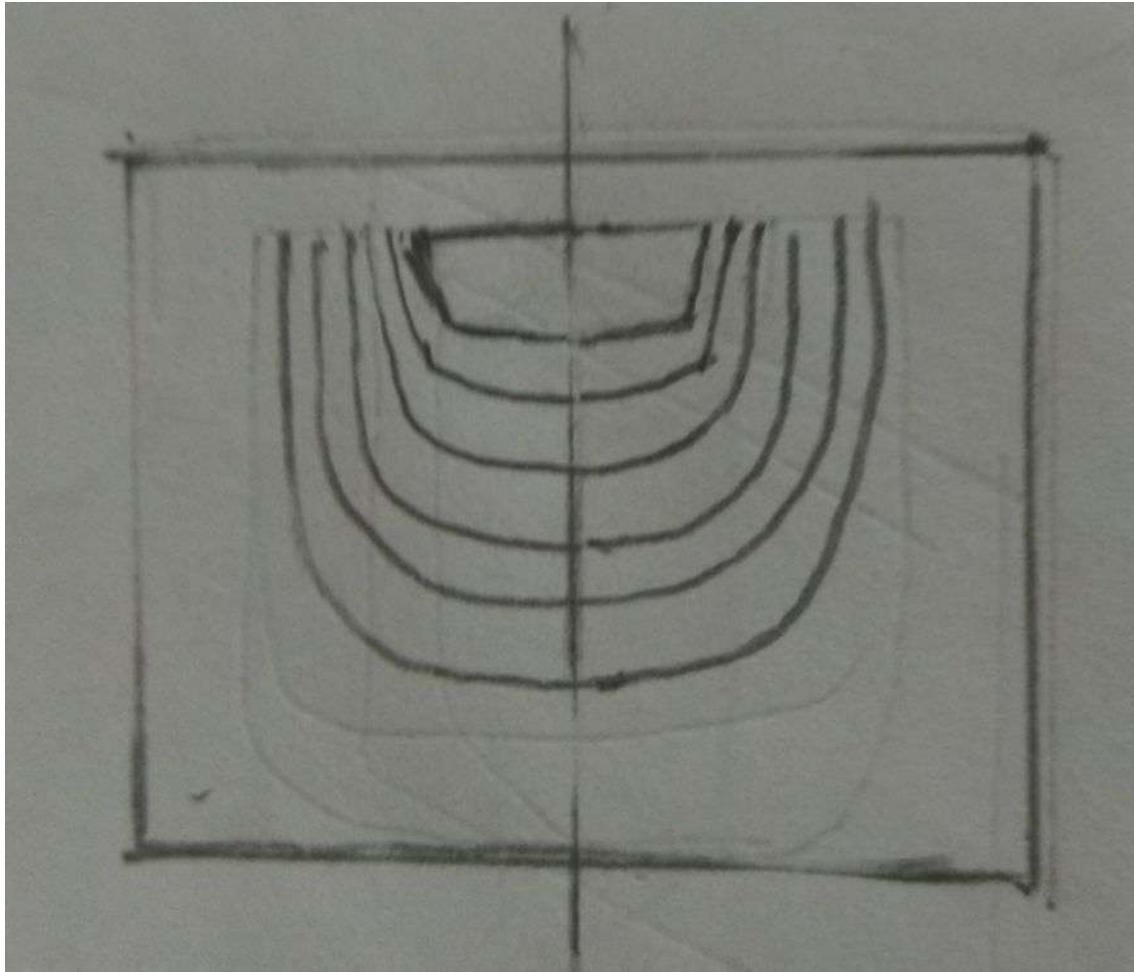


# Body Plan – Aft to Fwd

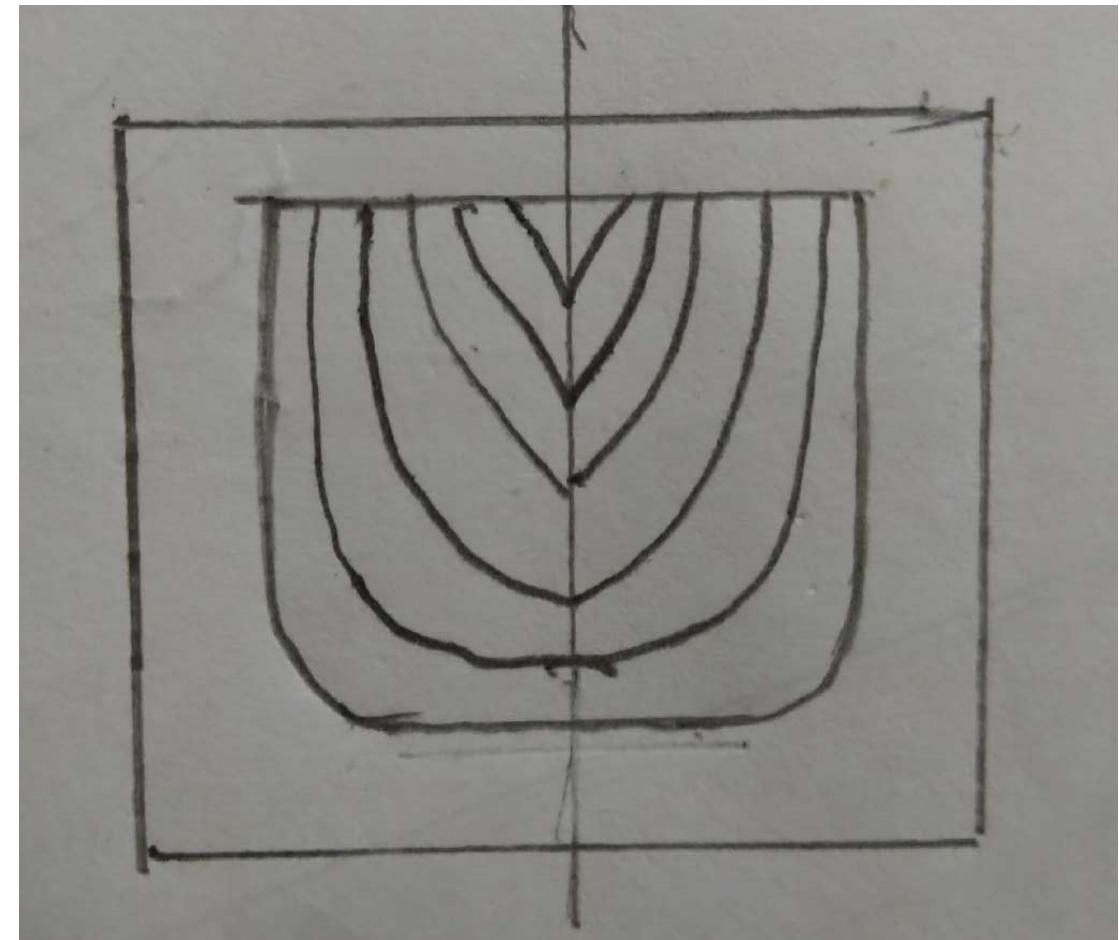


# Body Plan -Aft to Fwd

Orthographic projection of all sections from **aft to midships**



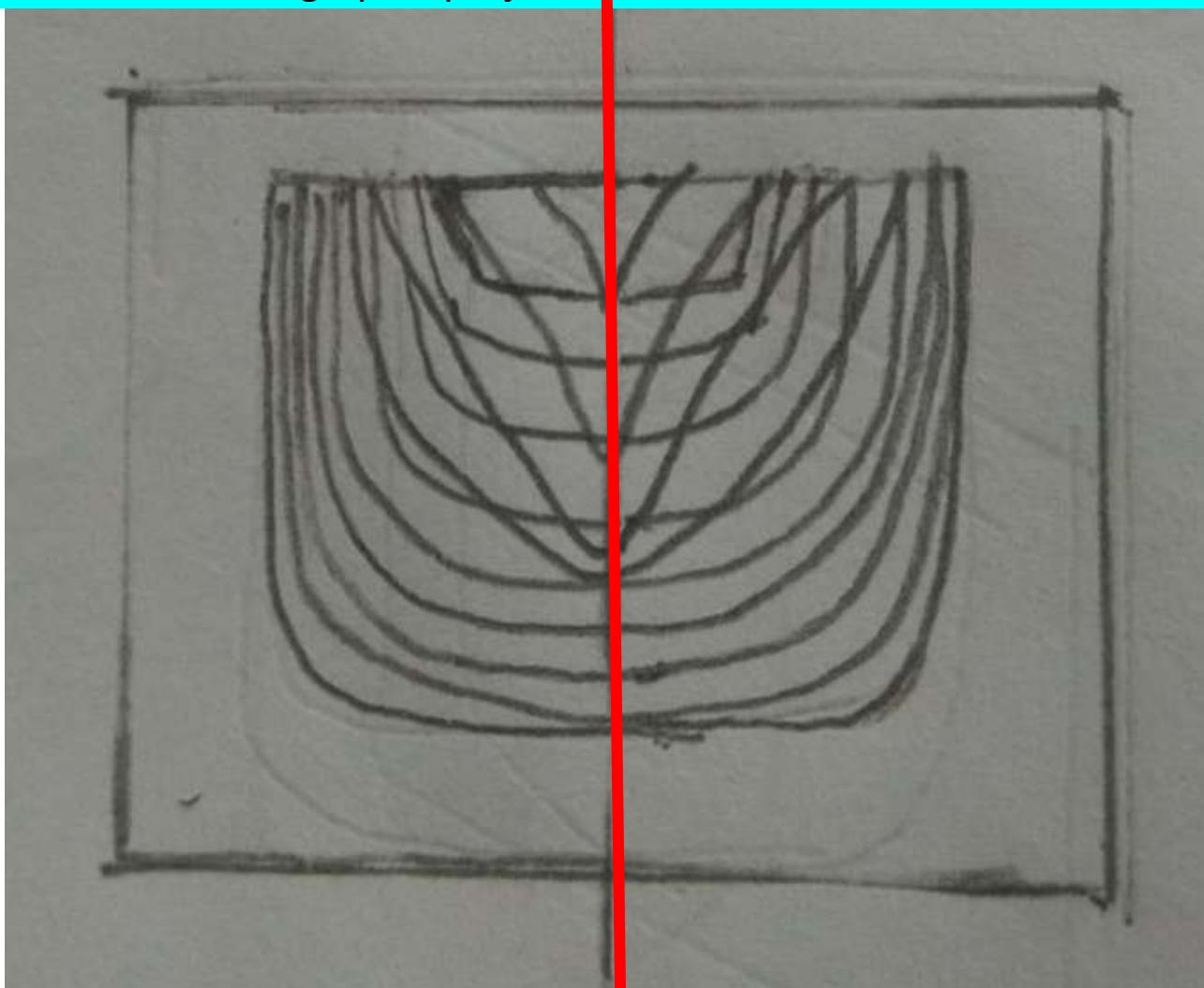
Orthographic projection of all sections from **midships to Fwd**



# Body Plan – Aft to Fwd

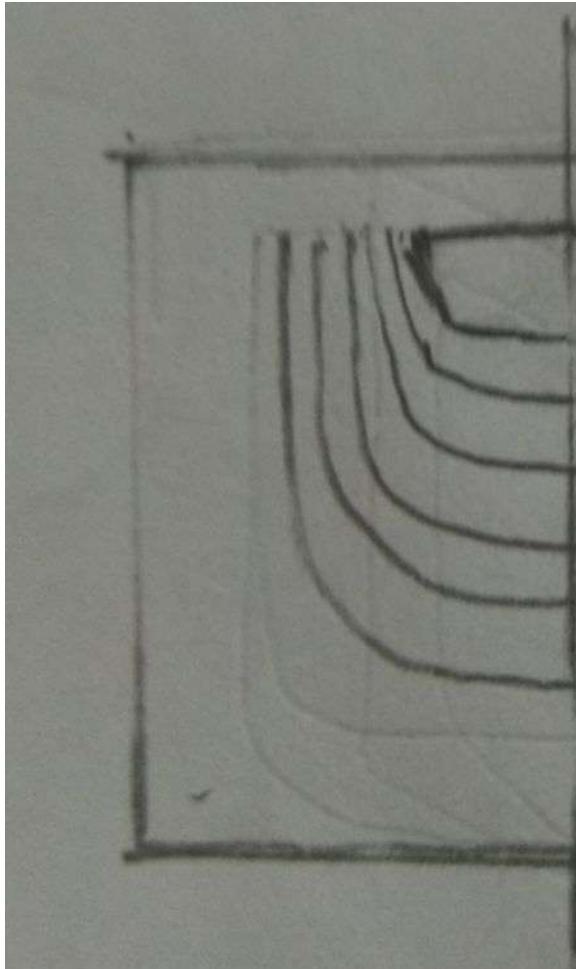
Combined Orthographic projection of all sections from **aft to fwd**

- Cluttered
- Symetric about centreline
- Only one half needs to be drawn

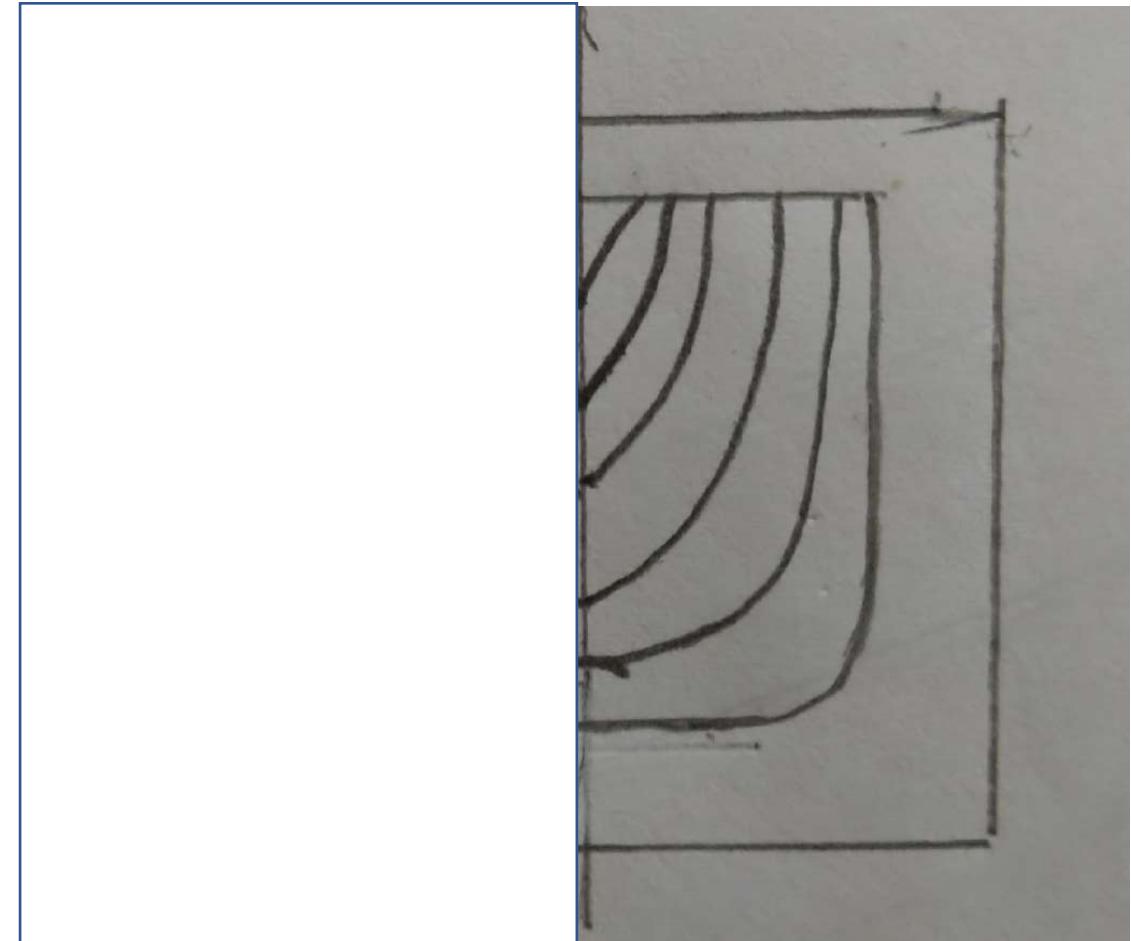


# Body Plan -Aft to Fwd

Orthographic projection of all sections from **aft to midships**

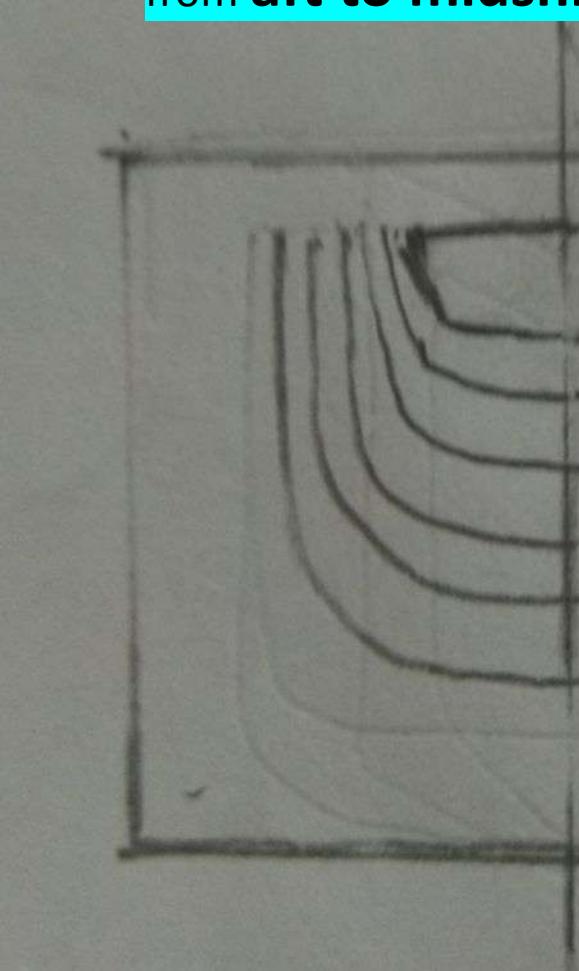


Orthographic projection of all sections from **midships to Fwd**

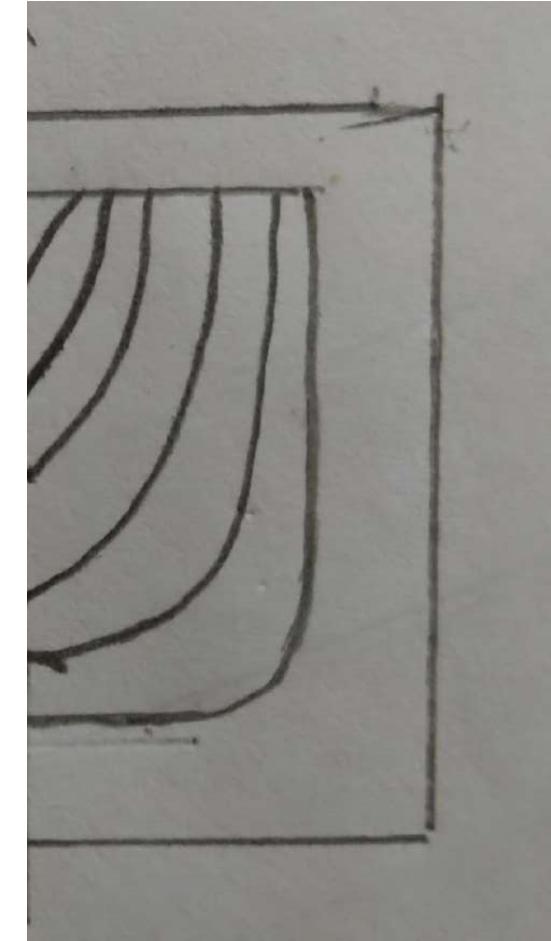


# Body Plan - Aft to Fwd

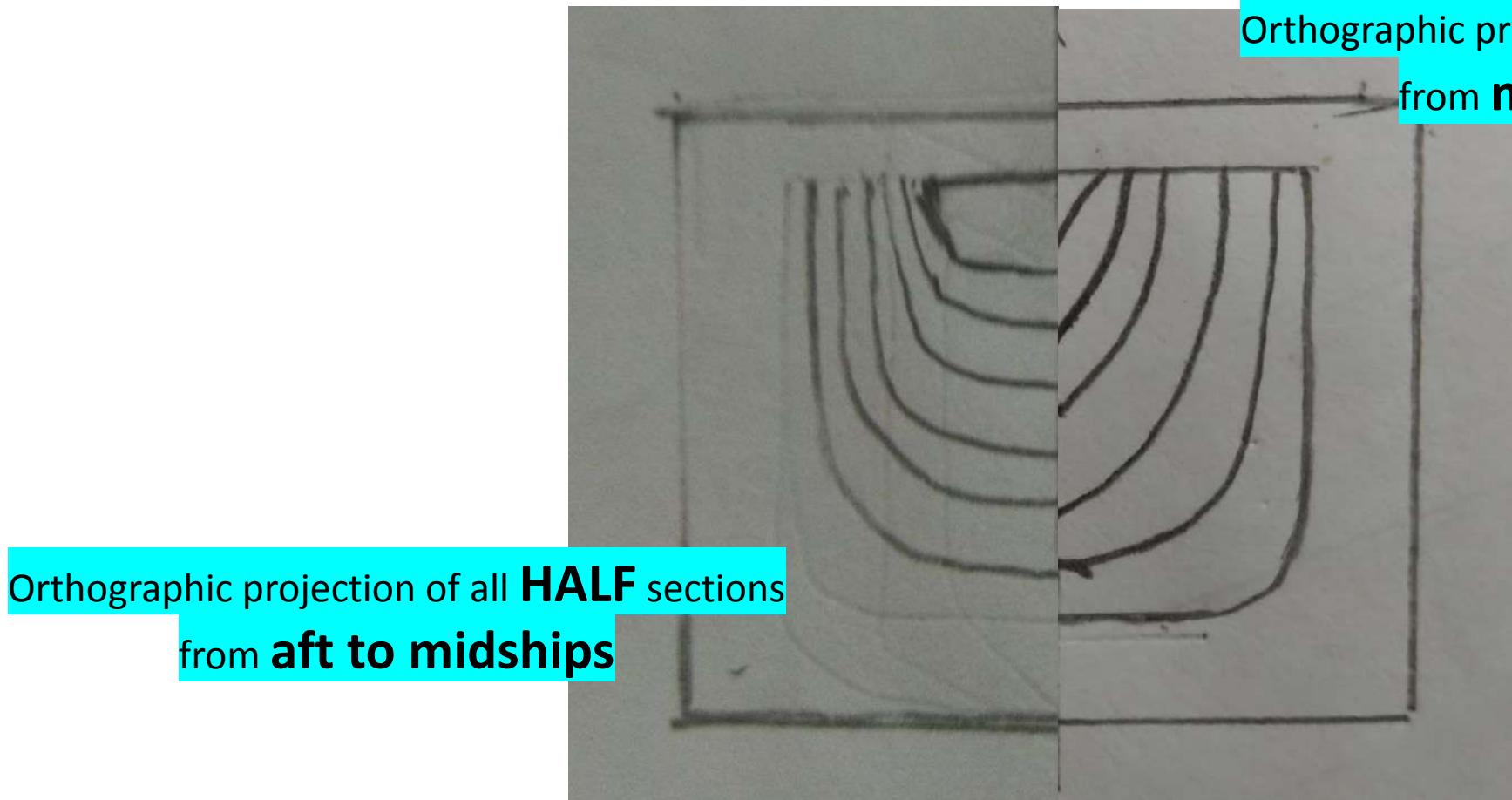
Orthographic projection of all **HALF** sections  
from **aft to midships**



Orthographic projection of all **HALF** sections  
from **midships to fwd**



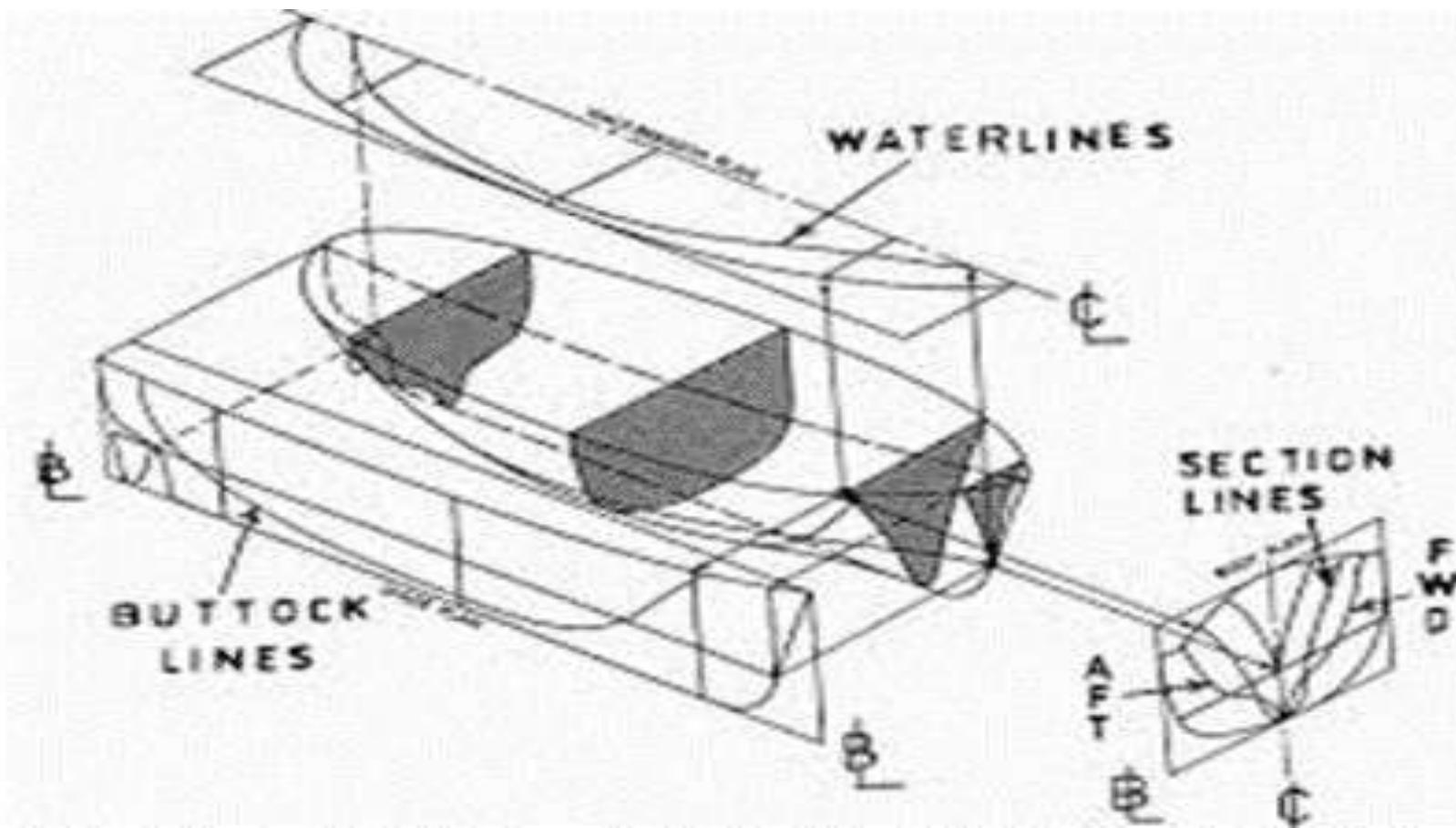
# Body Plan - Aft to Fwd



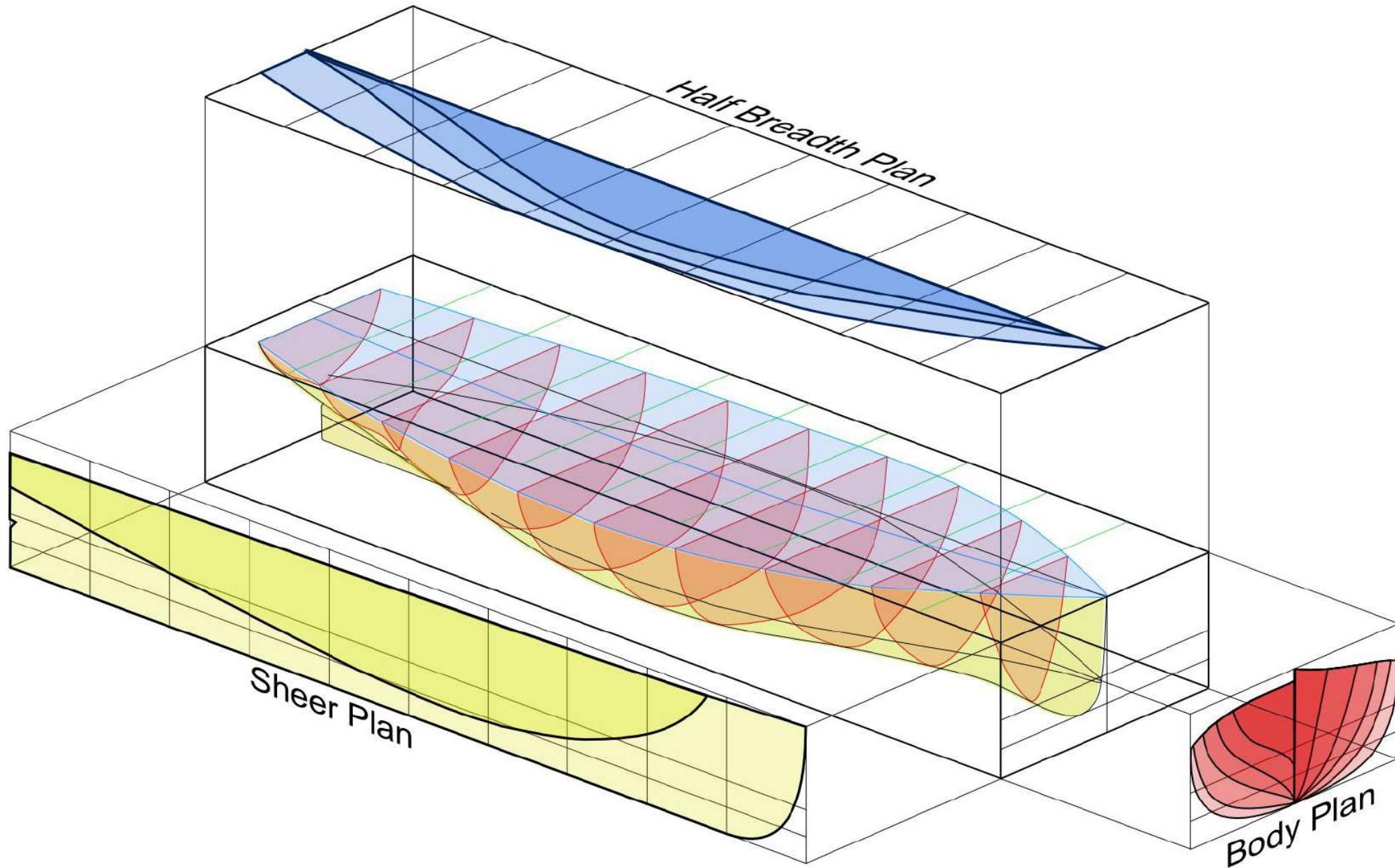
Orthographic projection of all **HALF** sections  
from **midships to fwd**

Orthographic projection of all **HALF** sections  
from **aft to midships**

# Lines Plan

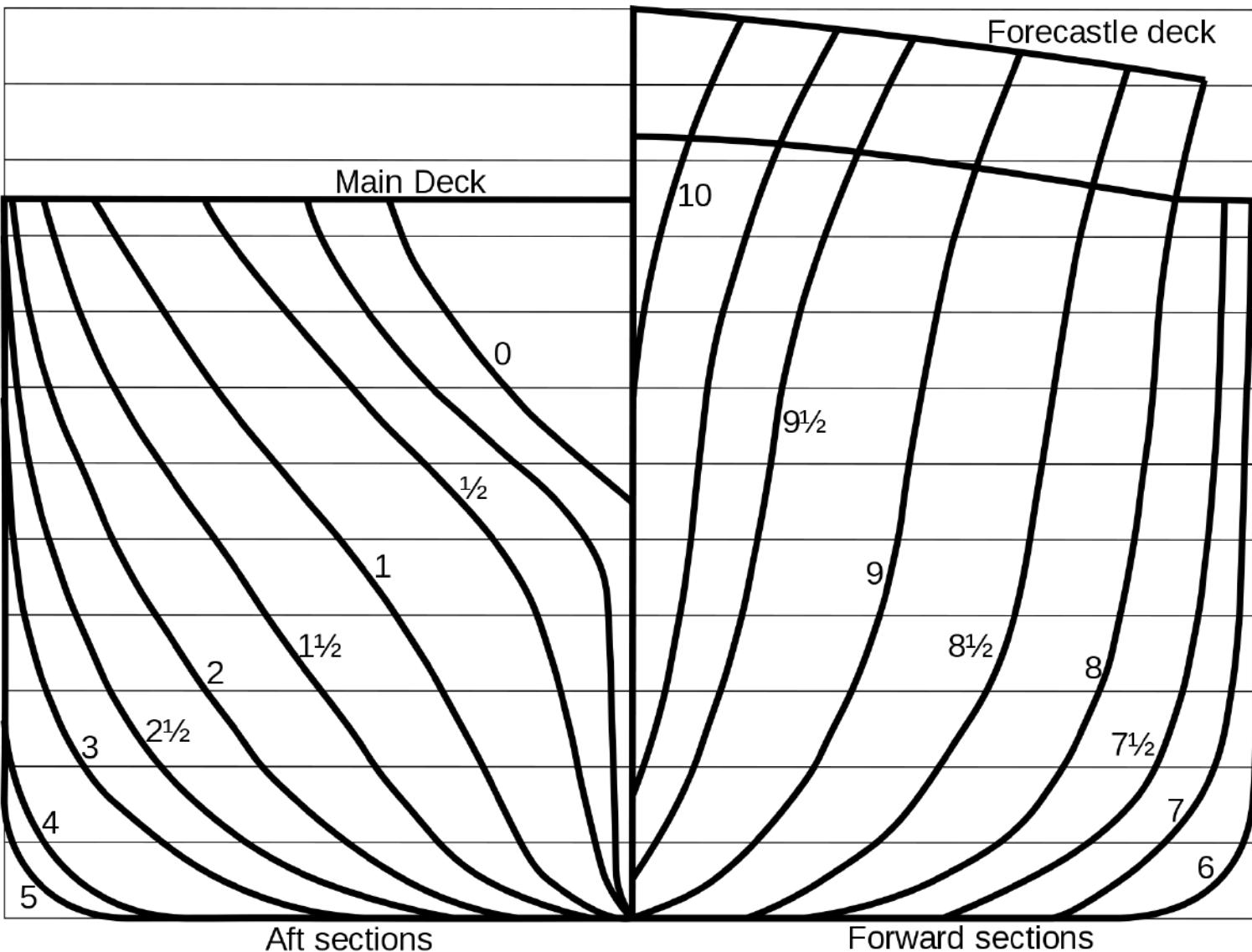


# Lines Plan Orthographic Projection in Isometric View

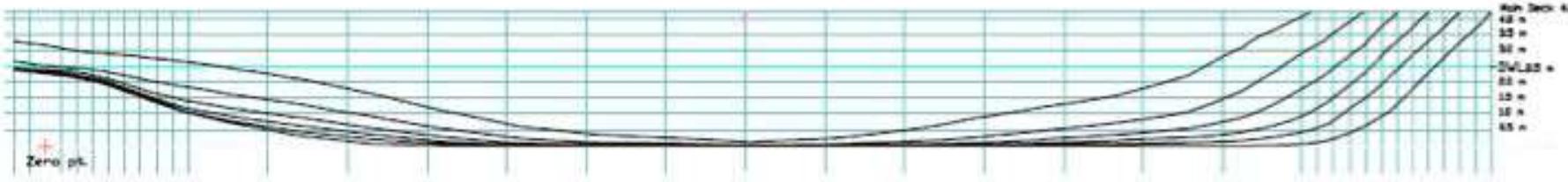


# Body Plan

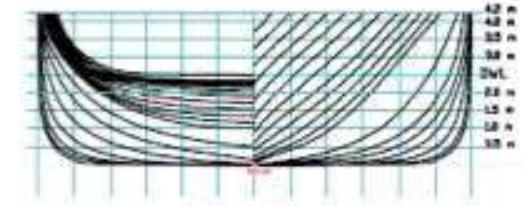
- Stations numbers starting from Aft
- Normally 10 or 20 stations
- 0<sup>th</sup> Station is Aft Perpendicular
- 10/20<sup>th</sup> station is Fwd Perpendicular
- Half stations erected in regions where substantial change in shape per unit length.. Generally in bow and stern region



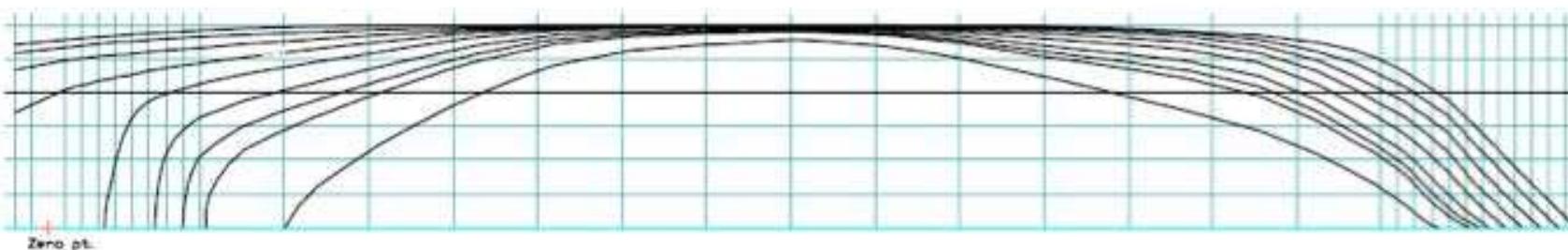
# LINES PLAN



SHEER PLAN / PROFILE

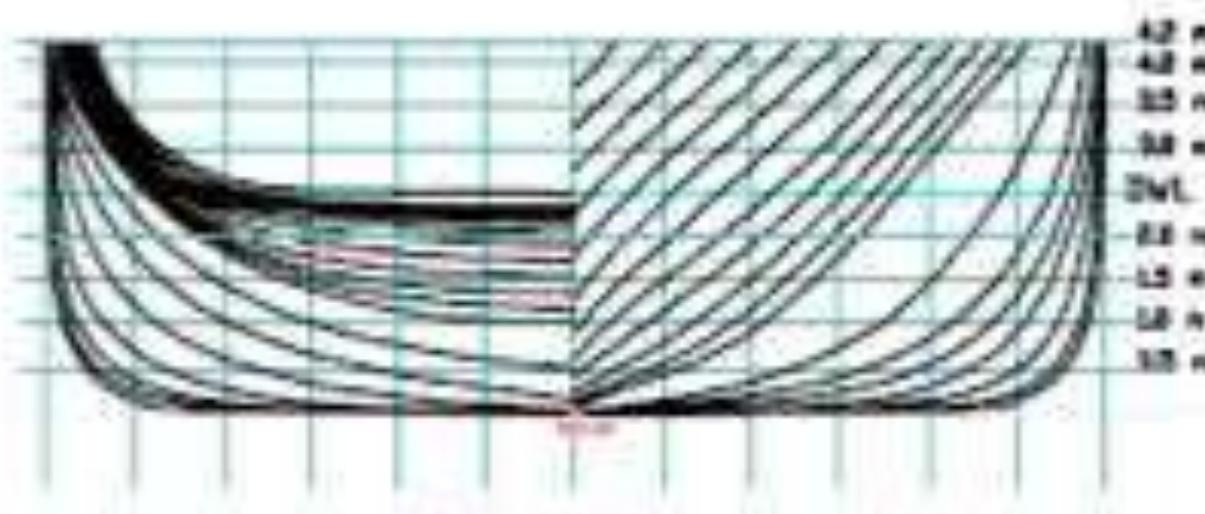


BODY PLAN



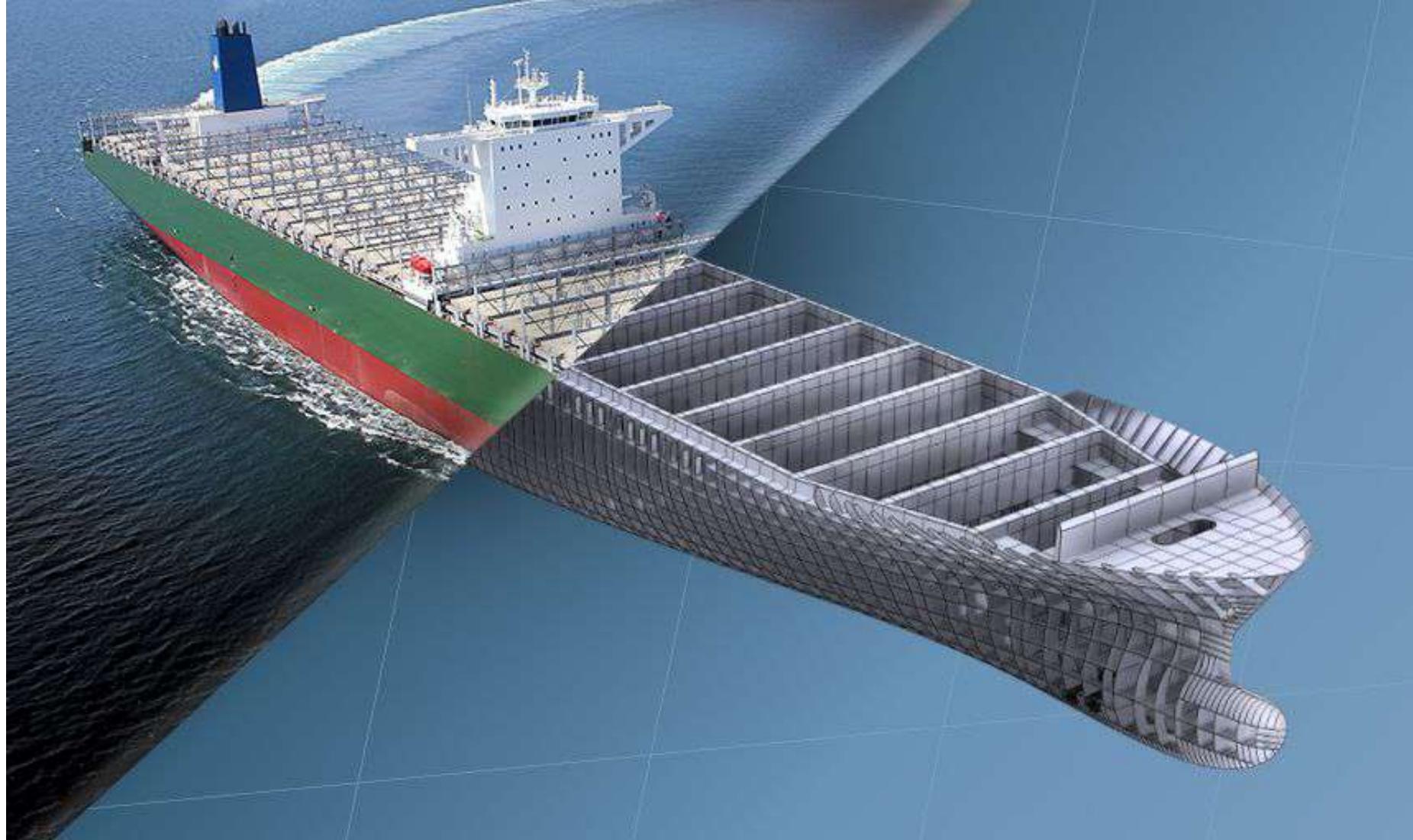
HALF BREADTH PLAN

# BODY PLAN



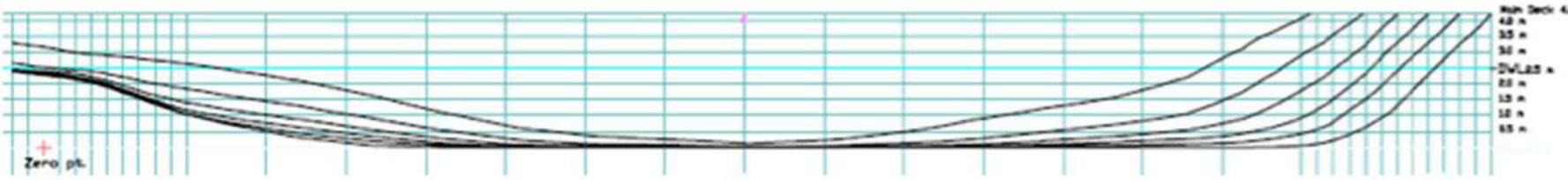
# END

- In case of any doubts you may contact me at
- Mobile : 9969293383
- Email : [deepaksebastian.dost@gmail.com](mailto:deepaksebastian.dost@gmail.com)

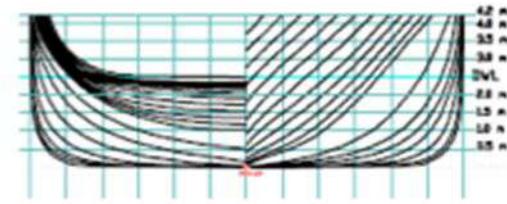


# Introduction to Naval Architecture

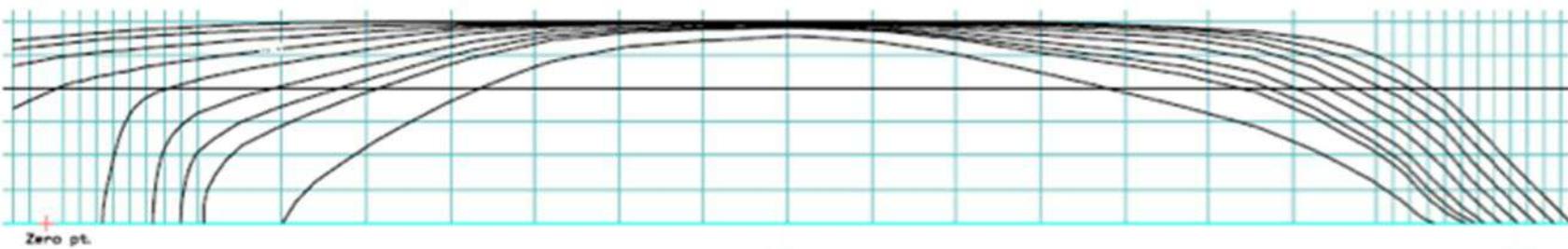
## II SEM – Module 3



SHEER PLAN / PROFILE

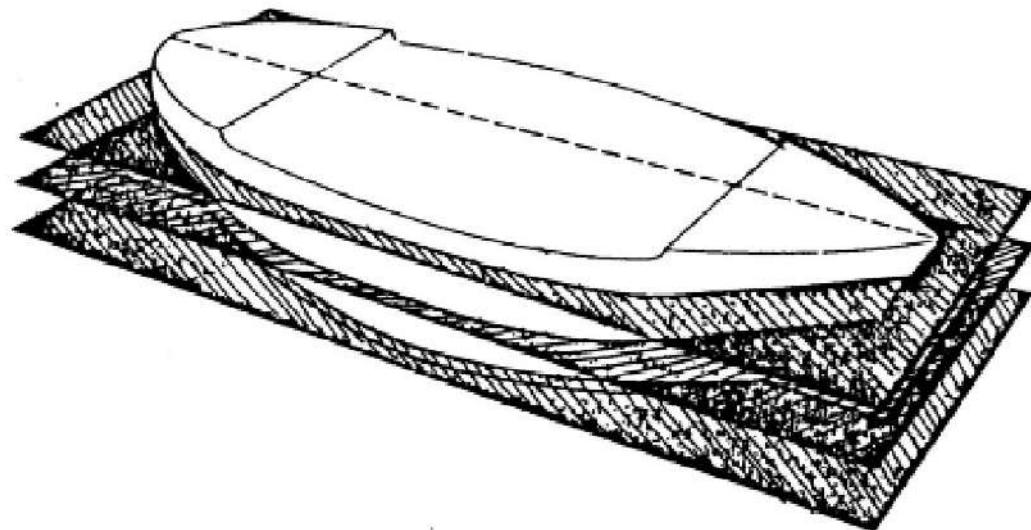


BODY PLAN

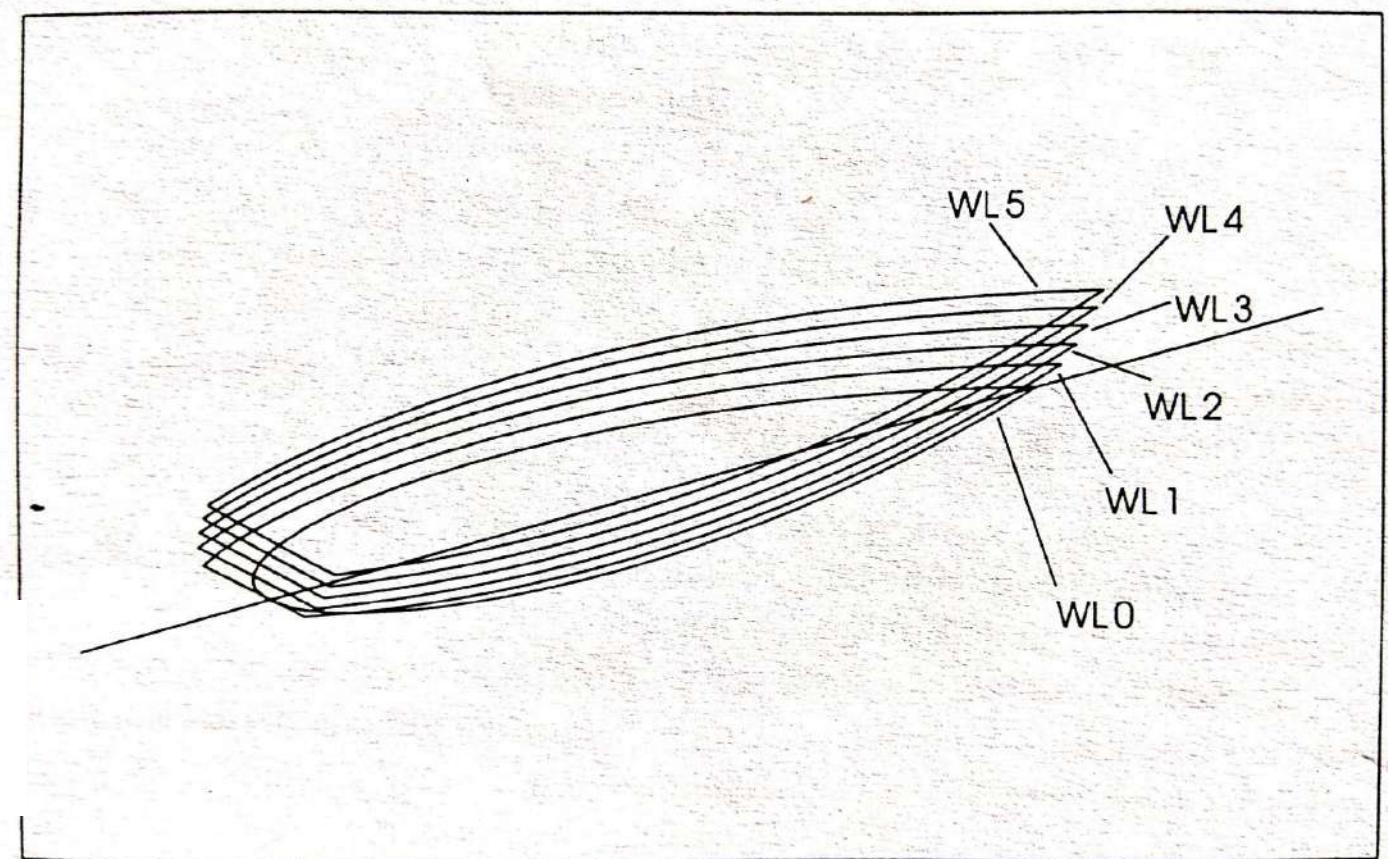


HALF BREADTH PLAN

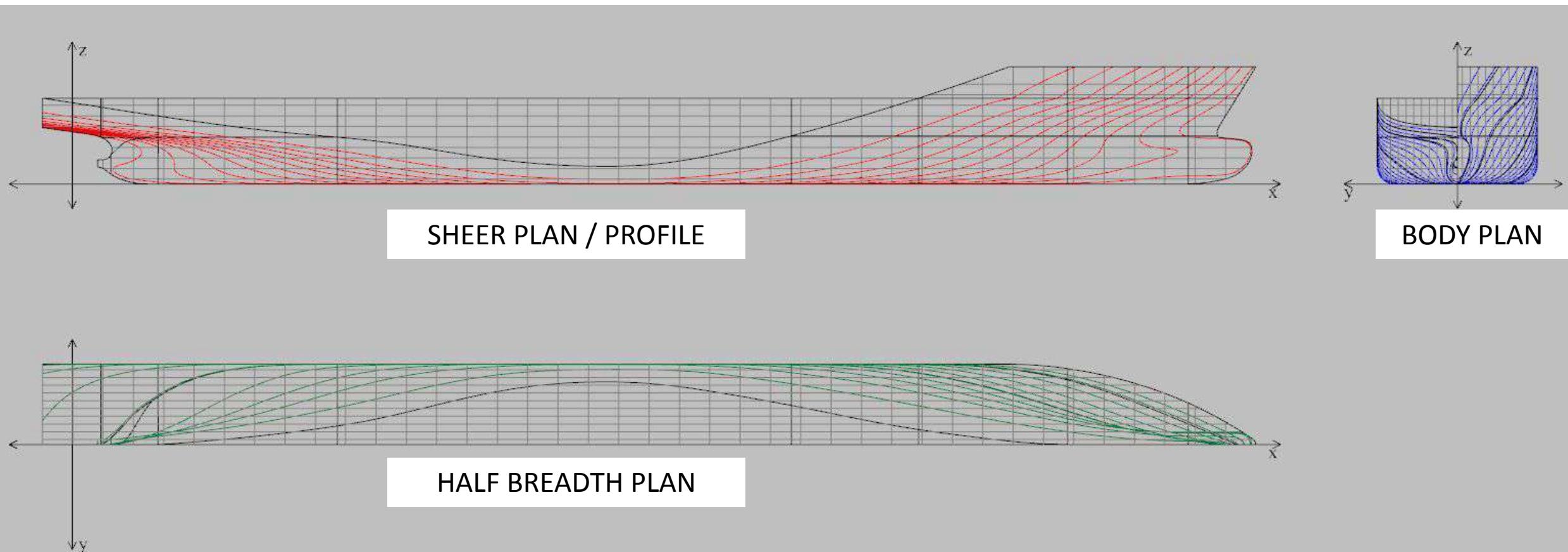
# Half Breadth Plan- Intersection of hull with waterplanes



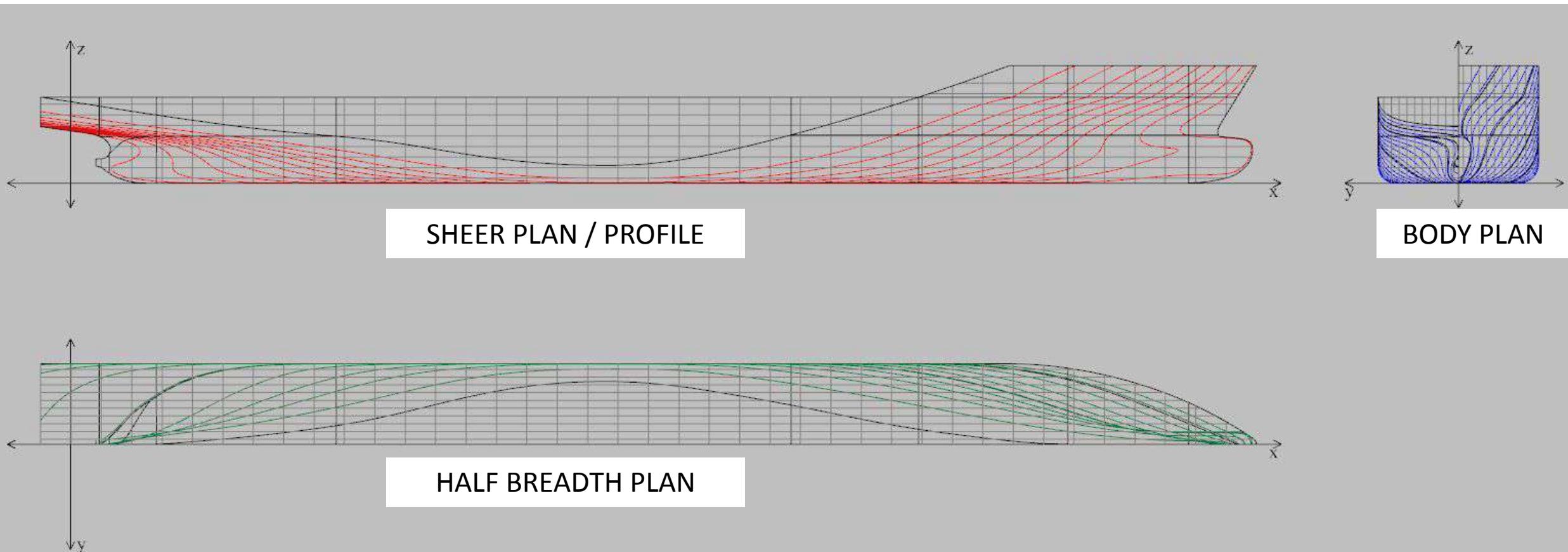
Half Breadth Plan



- Waterplanes Divide the Depth(D) upto Main Deck into 10 or 20 intervals
- Visible only as lines because they are projections
- In the Sheer Plan or Profile Plan- WL are horizontal Lines parallel to the Base Line.
- In the Body Plan – WL are horizontal lines parallel to the Base Line.
- In the Half Breadth Plan- waterlines appear as curves

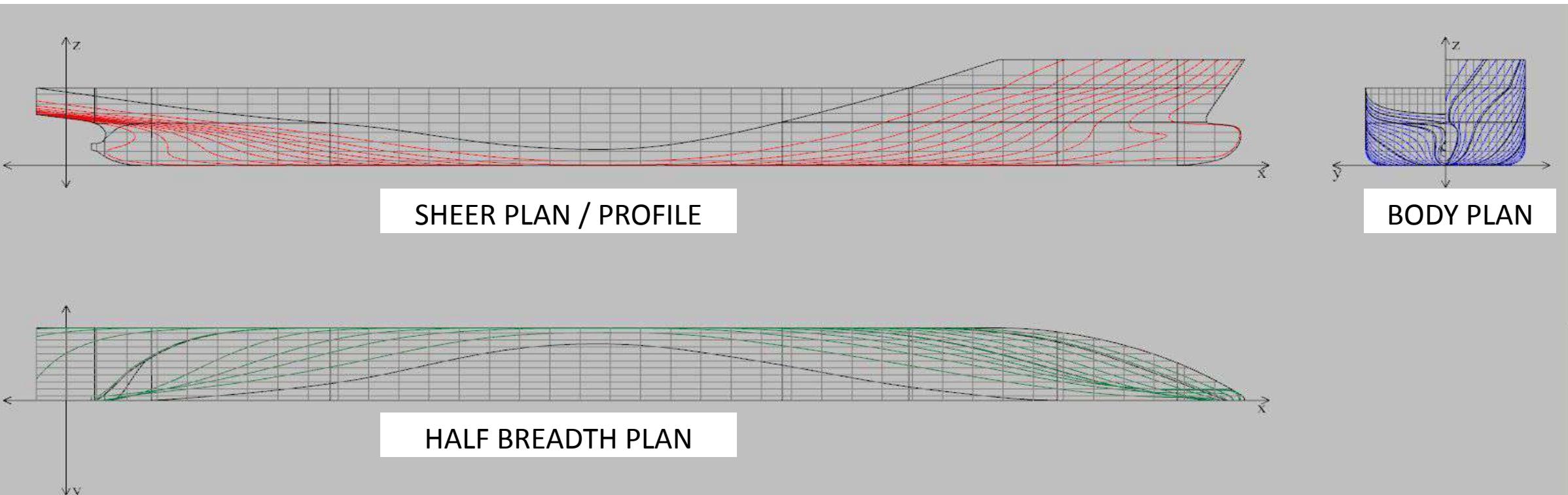


- Waterlines are numbered starting with 0 upward from the Base Line
- 0 waterline is the Base Line(BL)
- Additional Half waterlines may be drawn near the Base Line to define hull form better because it changes rapidly for small vertical distances

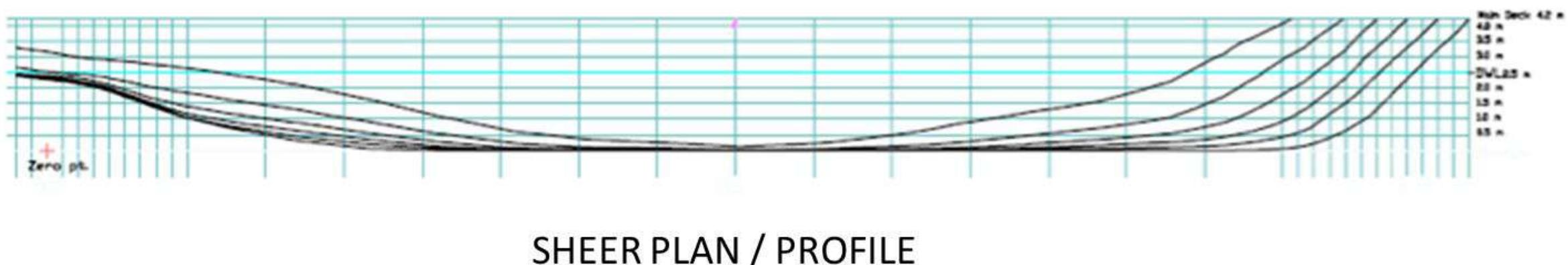


# Half Breadth Plan ( Waterlines are curves)

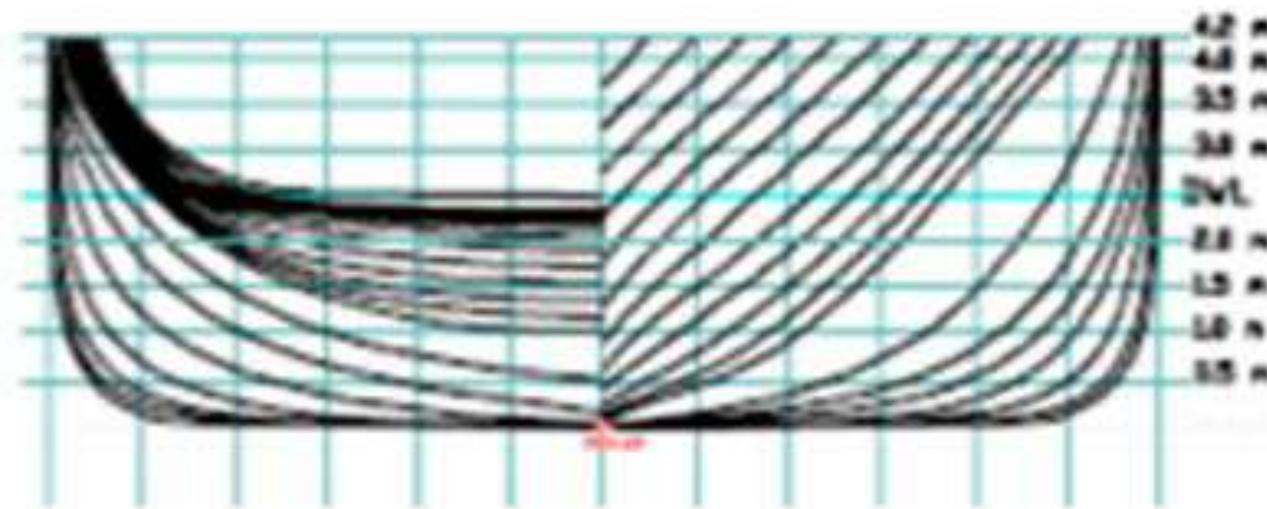
- Symmetrical about centerline plane. Hence only half waterline is drawn. That's why its called a Half breadth Plan
- Half Breadth Plan is drawn below the Profile, aft to the left, fwd to the right.
- Waterlines are drawn on the port side of the ship, i.e above the centre line in the drawing



# Which are the Water Lines?

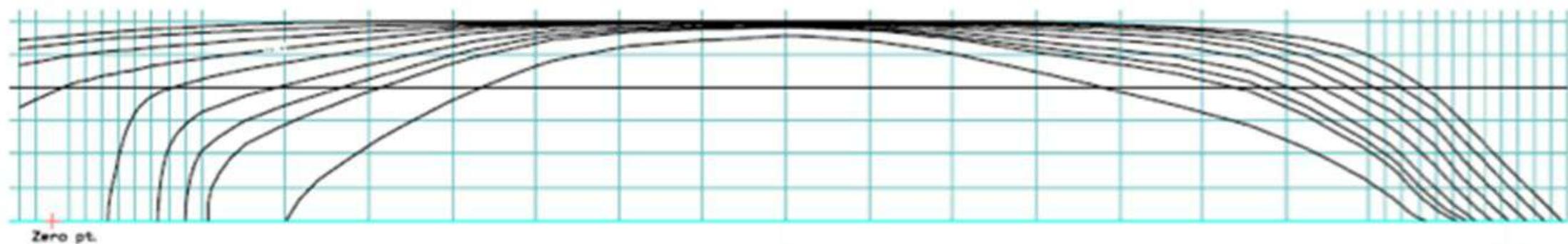


# Which are the Water Lines?

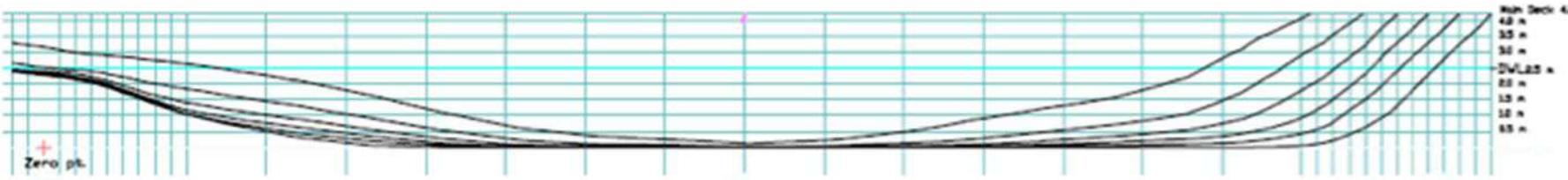


BODY PLAN

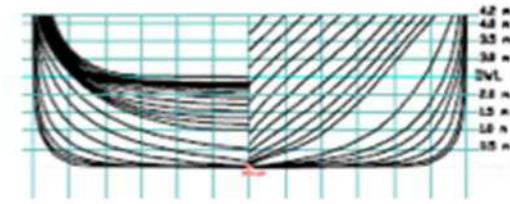
# Which are the Water Lines?



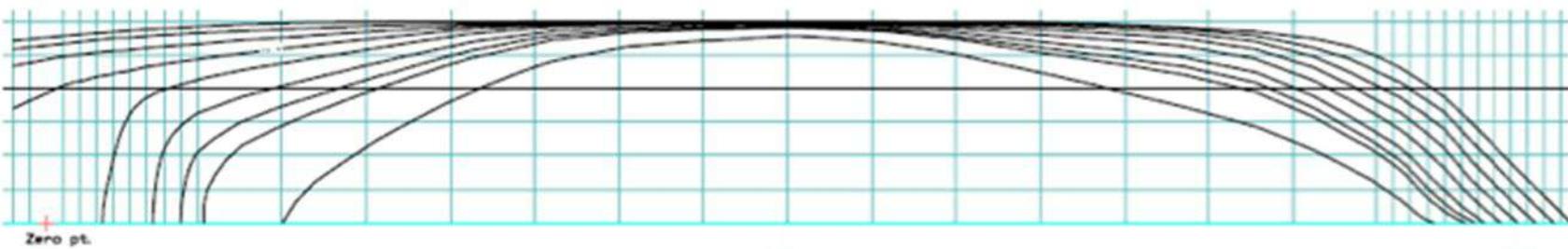
HALF BREADTH PLAN



SHEER PLAN / PROFILE

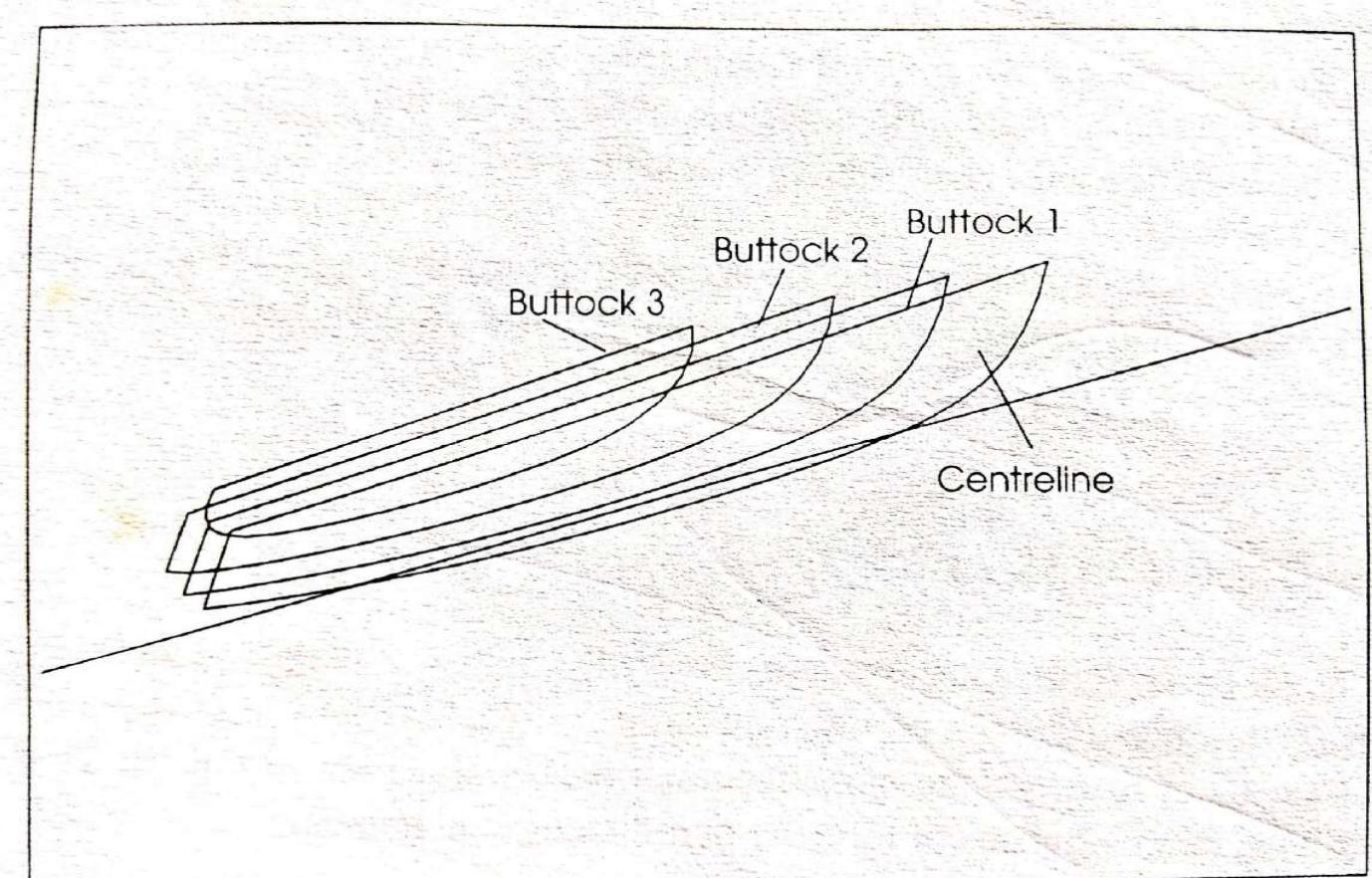
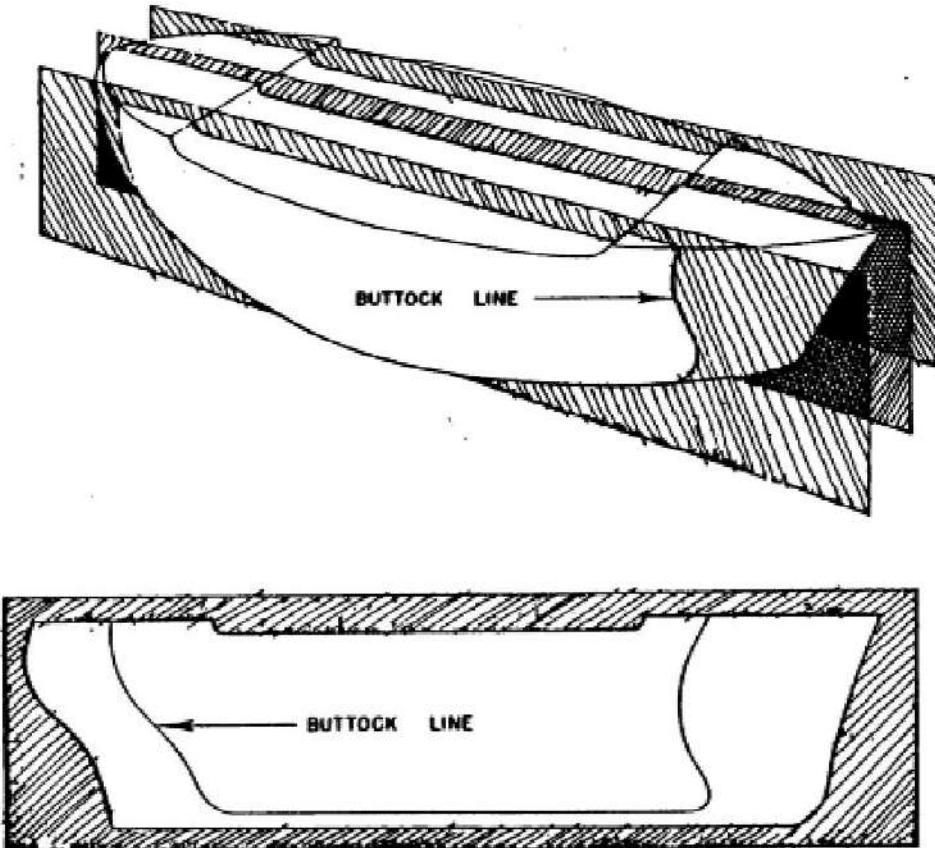


BODY PLAN



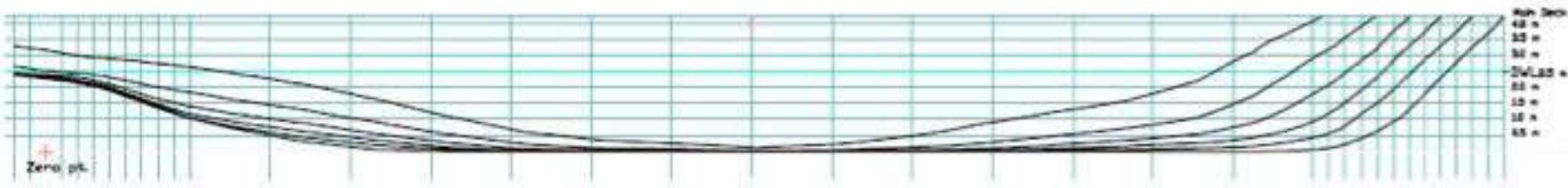
HALF BREADTH PLAN

## Sheer Plan / Profile– Intersection of hull with planes parallel to the CL Plane

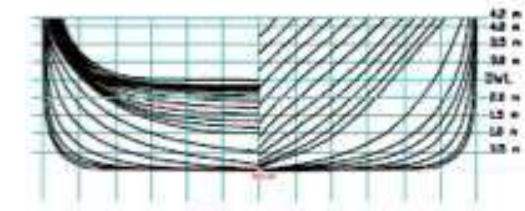


Sheer Plan / Profile

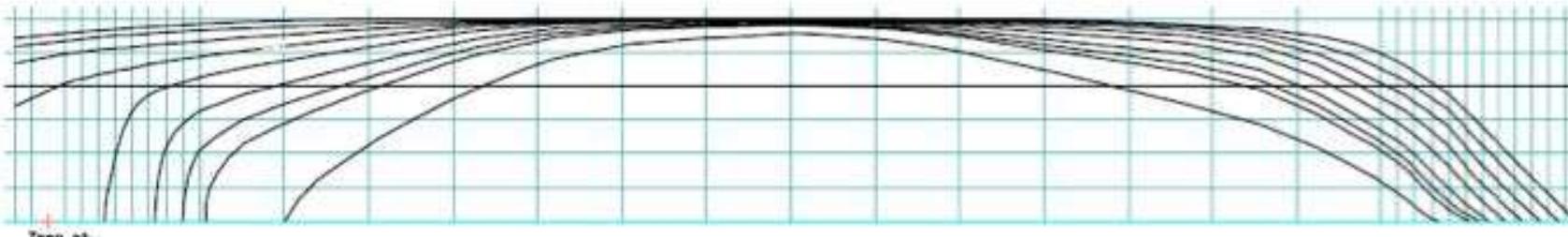
- Divide the Breadth(B) into 6-10 equal intervals by longitudinal planes called Buttock Planes, i.e. 3-5 buttocks on either side of the CL.
- In Body Plan –Buttock Lines (or Buttocks) are Vertical Lines parallel to the Centre Line.
- In Half Breadth Plan- Buttock Lines (or Buttocks) are Horizontal Lines parallel to the Centre Line.
- In Sheer Plan or Profile Plan- - Appear as curves



SHEER PLAN / PROFILE

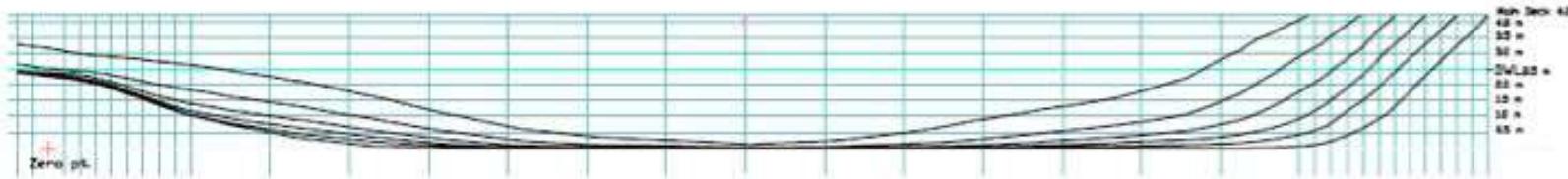


BODY PLAN

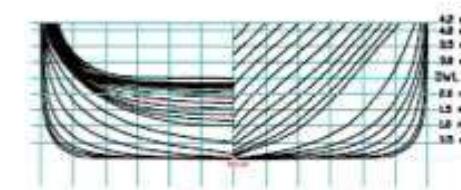


HALF BREADTH PLAN

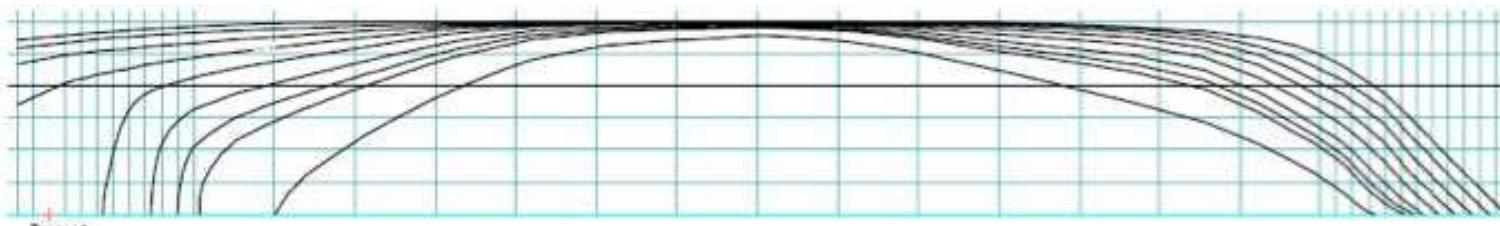
- 0 Buttock is the Centre Line(CL) plane in the Body Plan and Half Breadth Plan
- Buttocks or Buttock lines are numbered from 1 on either side of the Centre Line.
- In the Sheer Plan, 0 Btk gives the profile view of the ship at the CL.



PROFILE



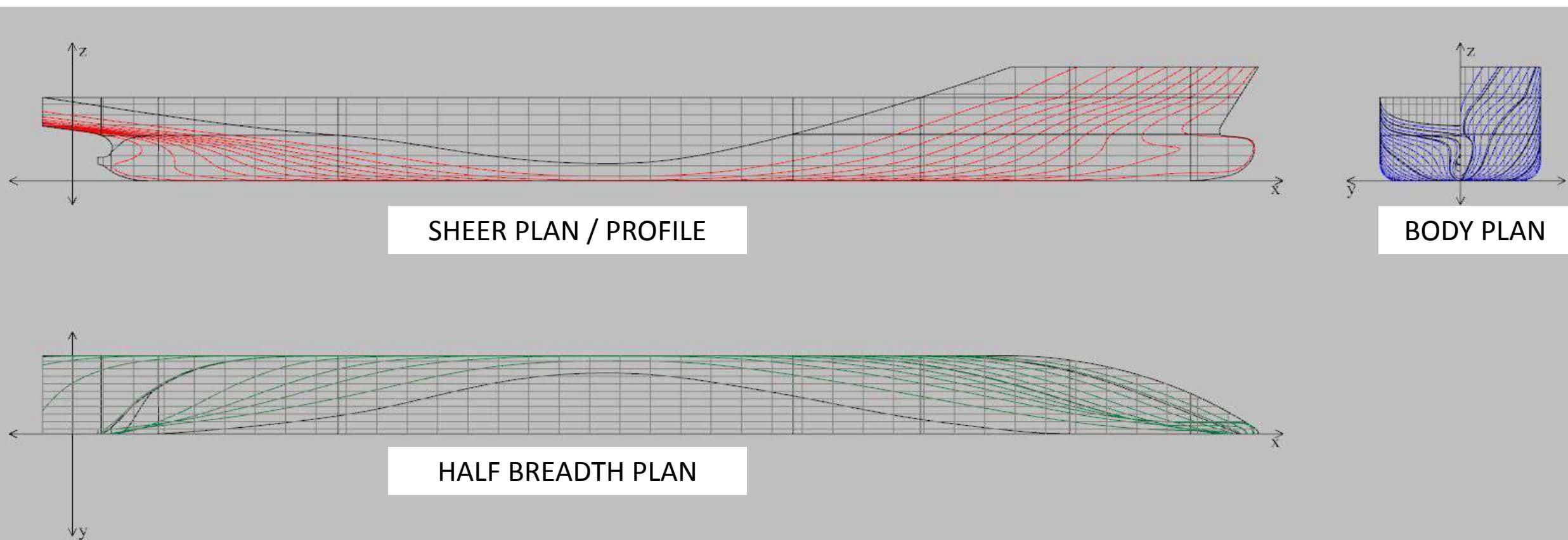
HALF-BREATH PLAN



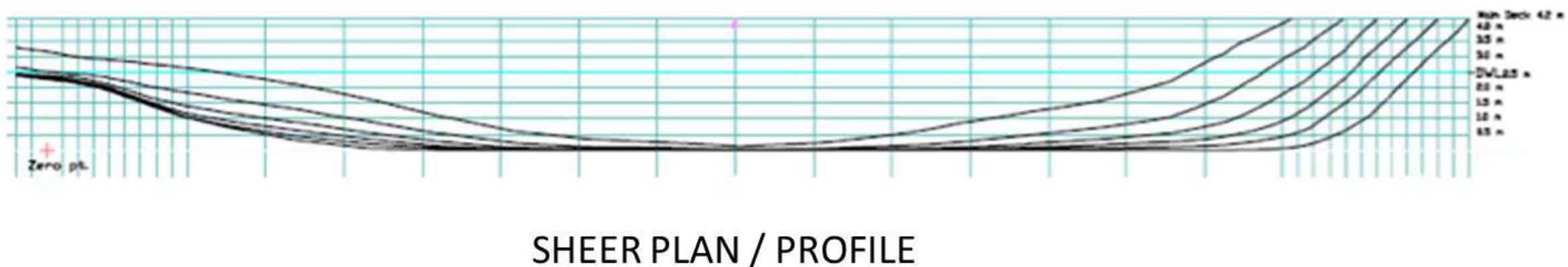
HALF-BREATH PLAN

# Sheer Plan/Profile ( Buttocklines are curves)

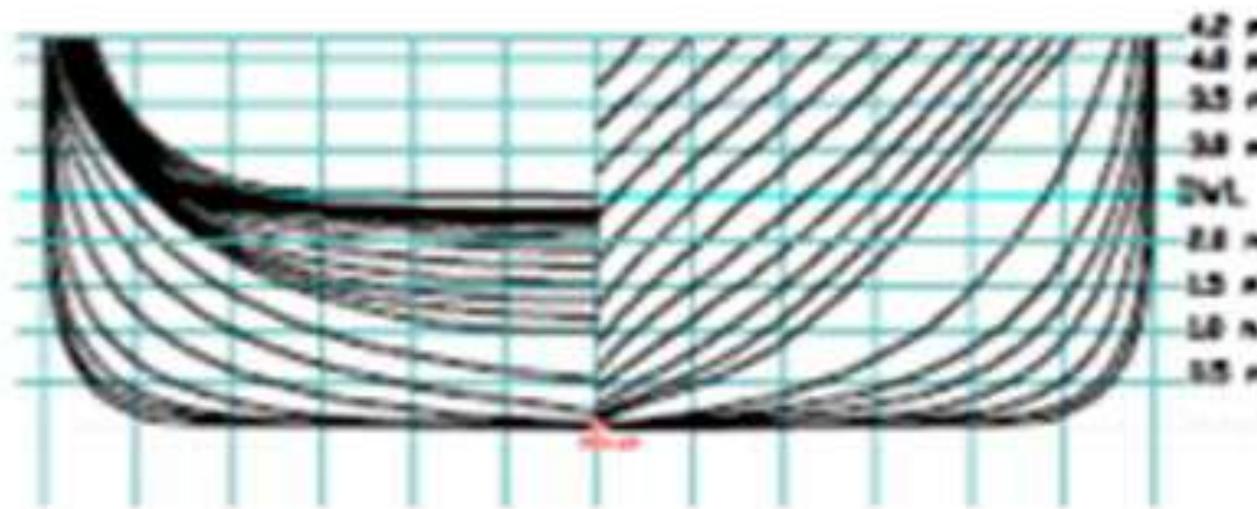
- Symmetrical about centerline plane.
- Sheer Plan is drawn above the Half Breadth Plan, and to the left of the Body Plan. Ships aft is to the left, and fwd to the right.



# Which are the buttock lines?

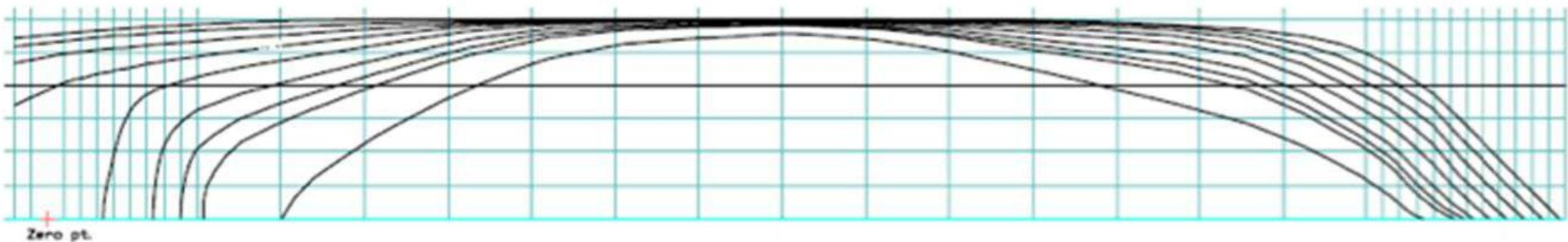


# Which are the buttock lines?

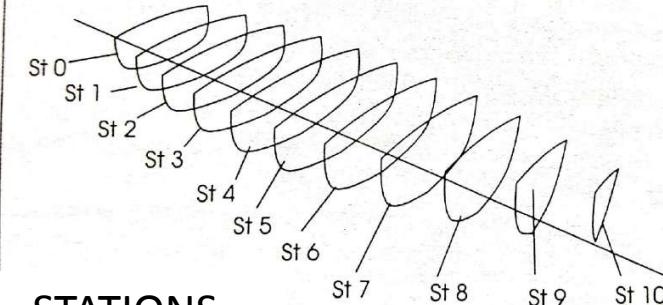


BODY PLAN

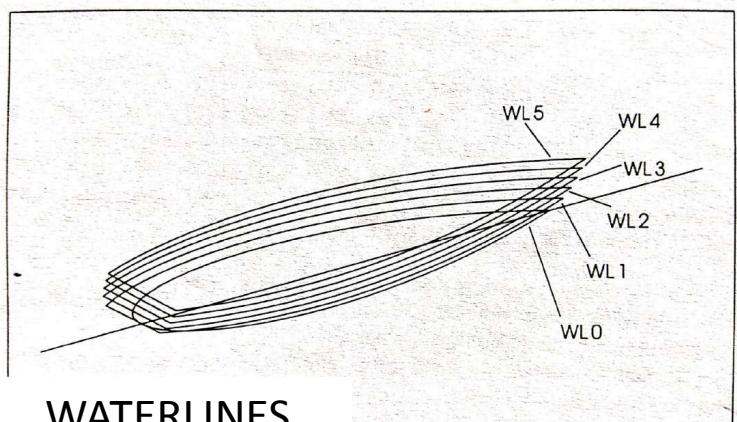
# Which are the buttock lines?



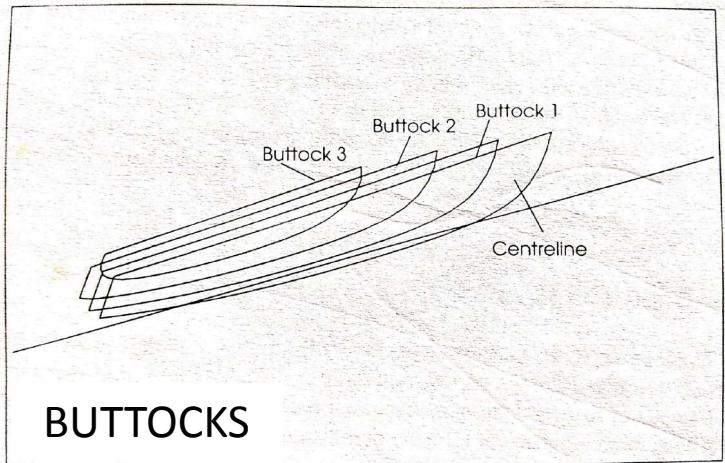
HALF BREADTH PLAN



STATIONS

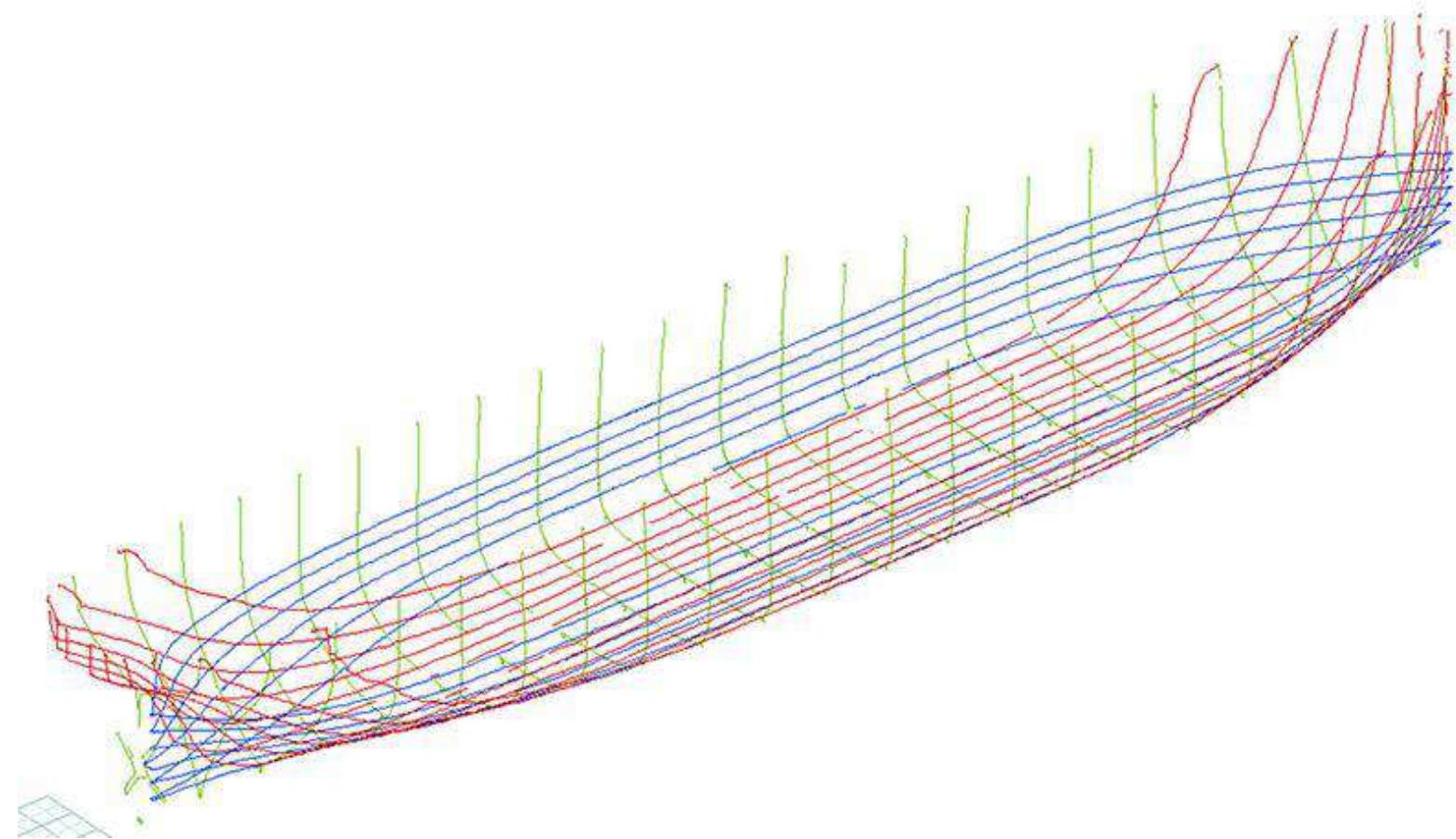


WATERLINES

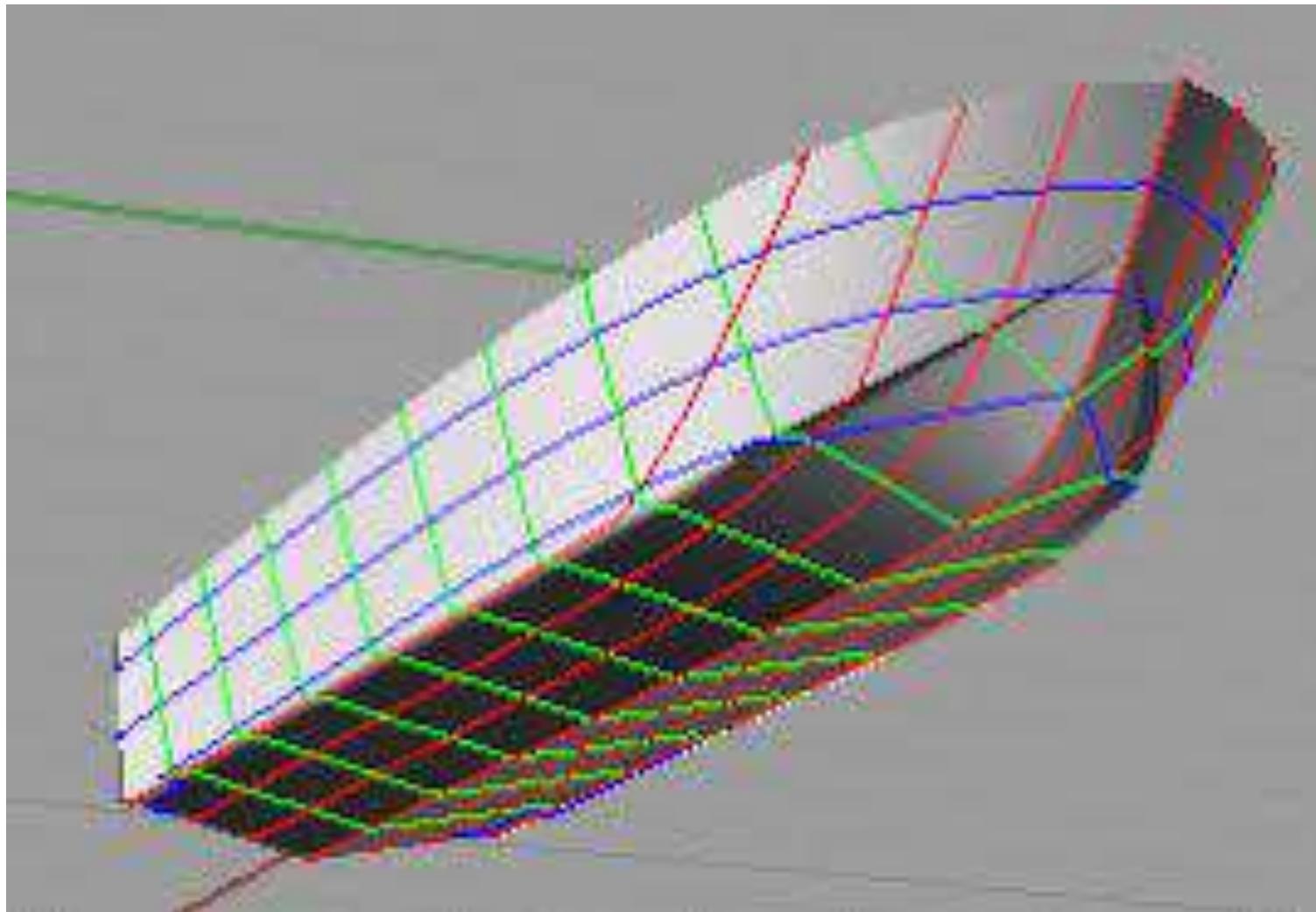


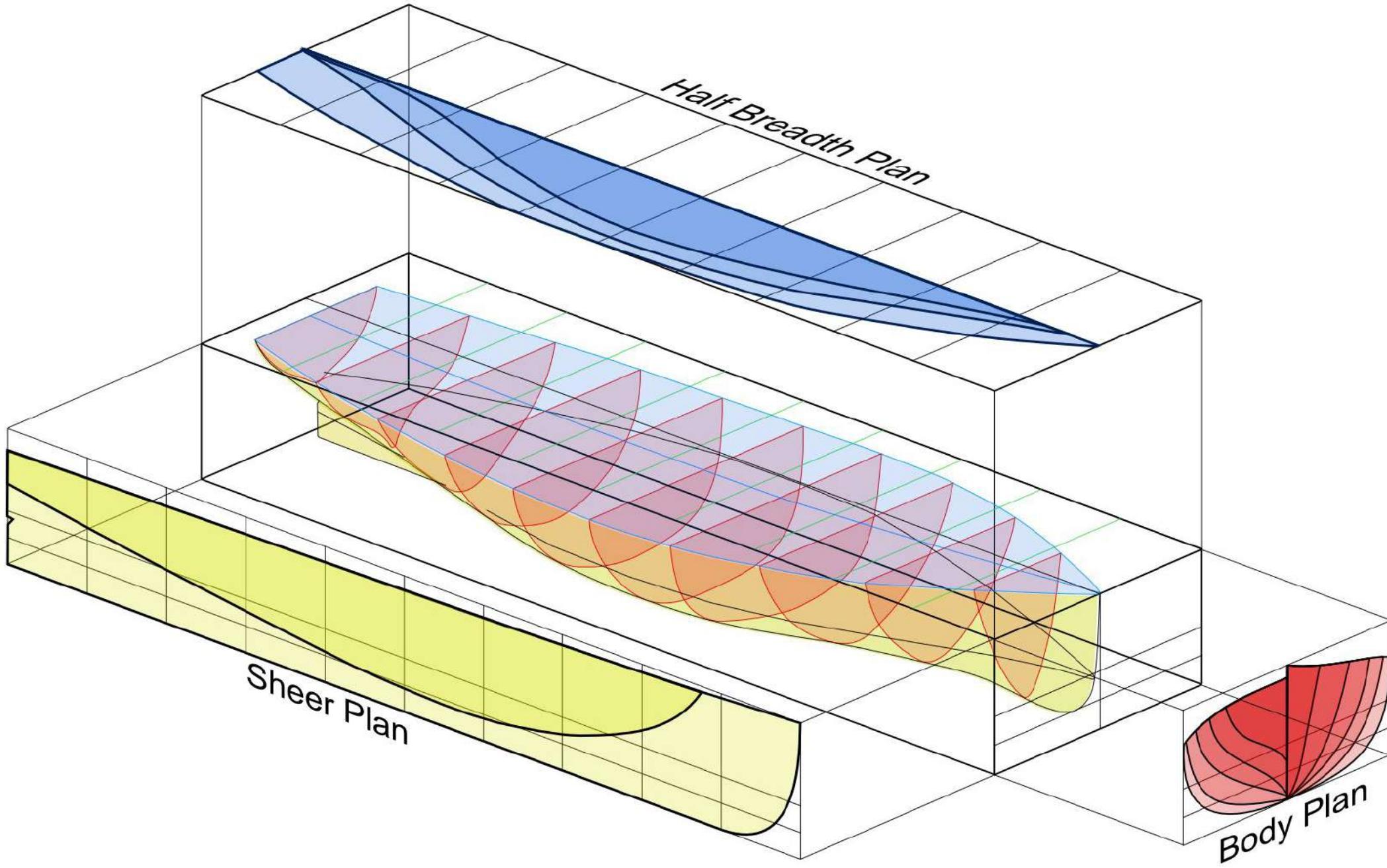
BUTTOCKS

# Stations, WaterLines, Buttocks,



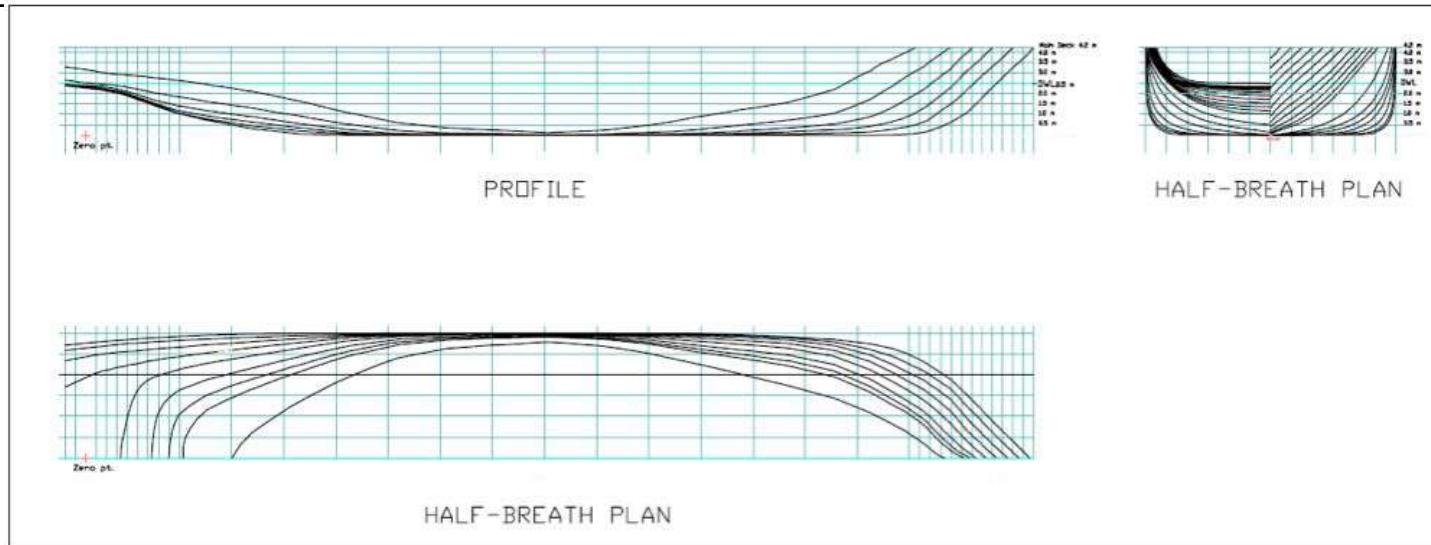
# Stations, WaterLines, Buttocks





# Summary of features

	<b>Sheer Plan</b>	<b>Half Breadth Plan</b>	<b>Body Plan</b>
<b>Buttock Lines</b>	Curve	Straight line	Straight line
<b>Waterlines</b>	Straight line	Curve	Straight Line
<b>Stations</b>	Straight line	Straight line	Curve



- Another way of drawing the Lines Plan (Body Plan in centre of Profile)

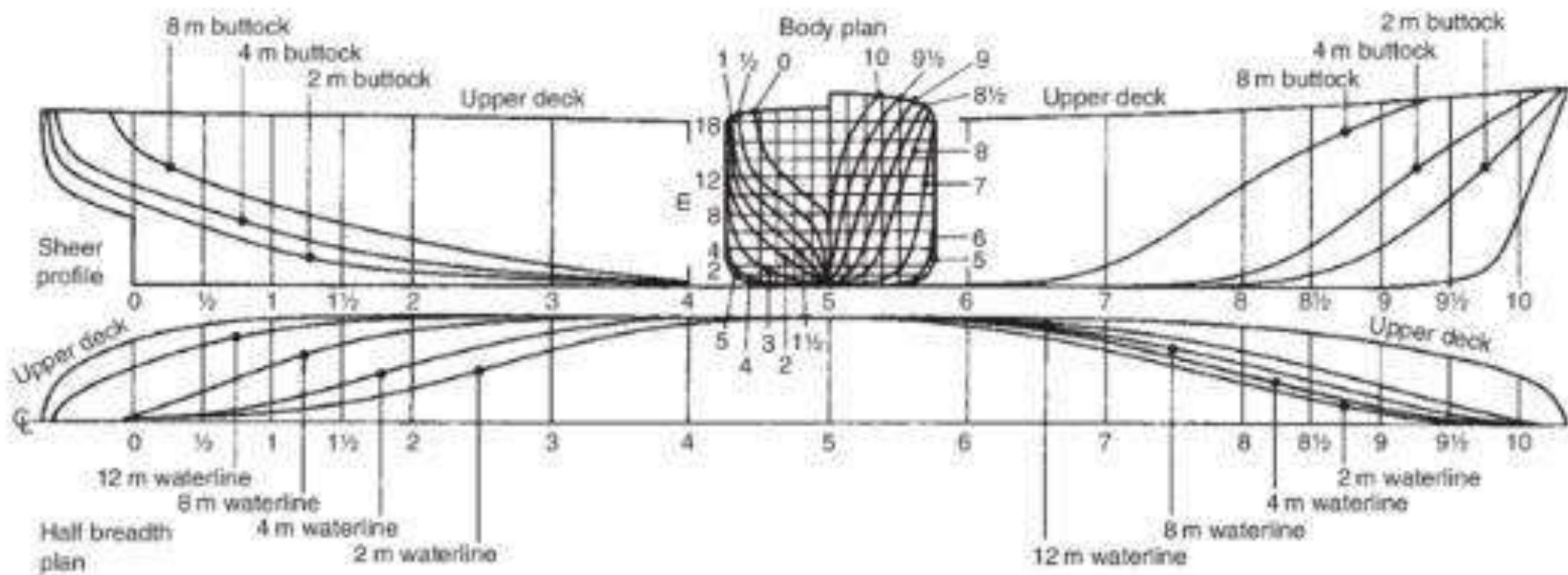
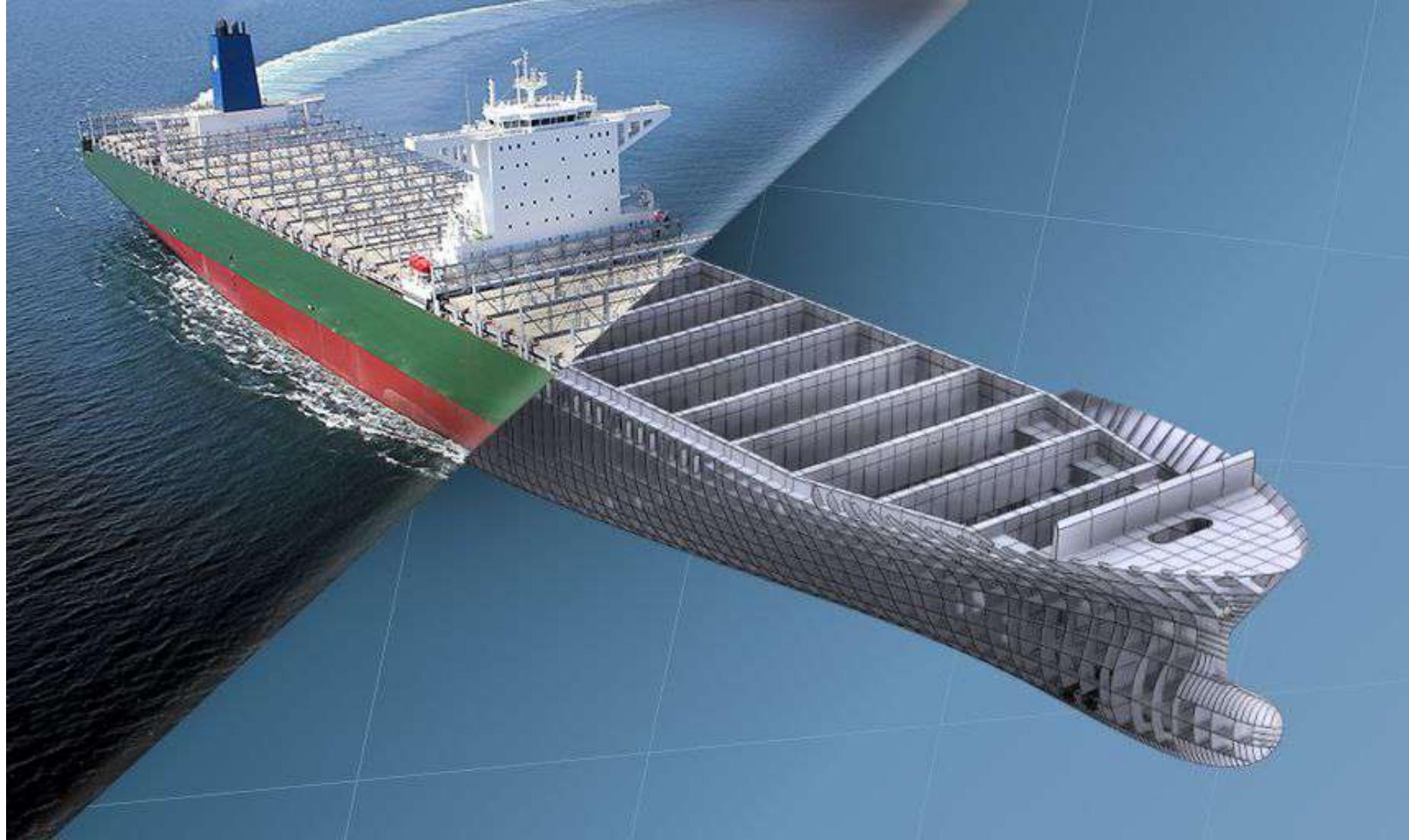


Figure 3.4 Lines plan

# END

- In case of any doubts you may contact me at
- Mobile : 9969293383
- Email : deepaksebastian.dost@gmail.com



# Introduction to Naval Architecture

## II SEM – Module 3

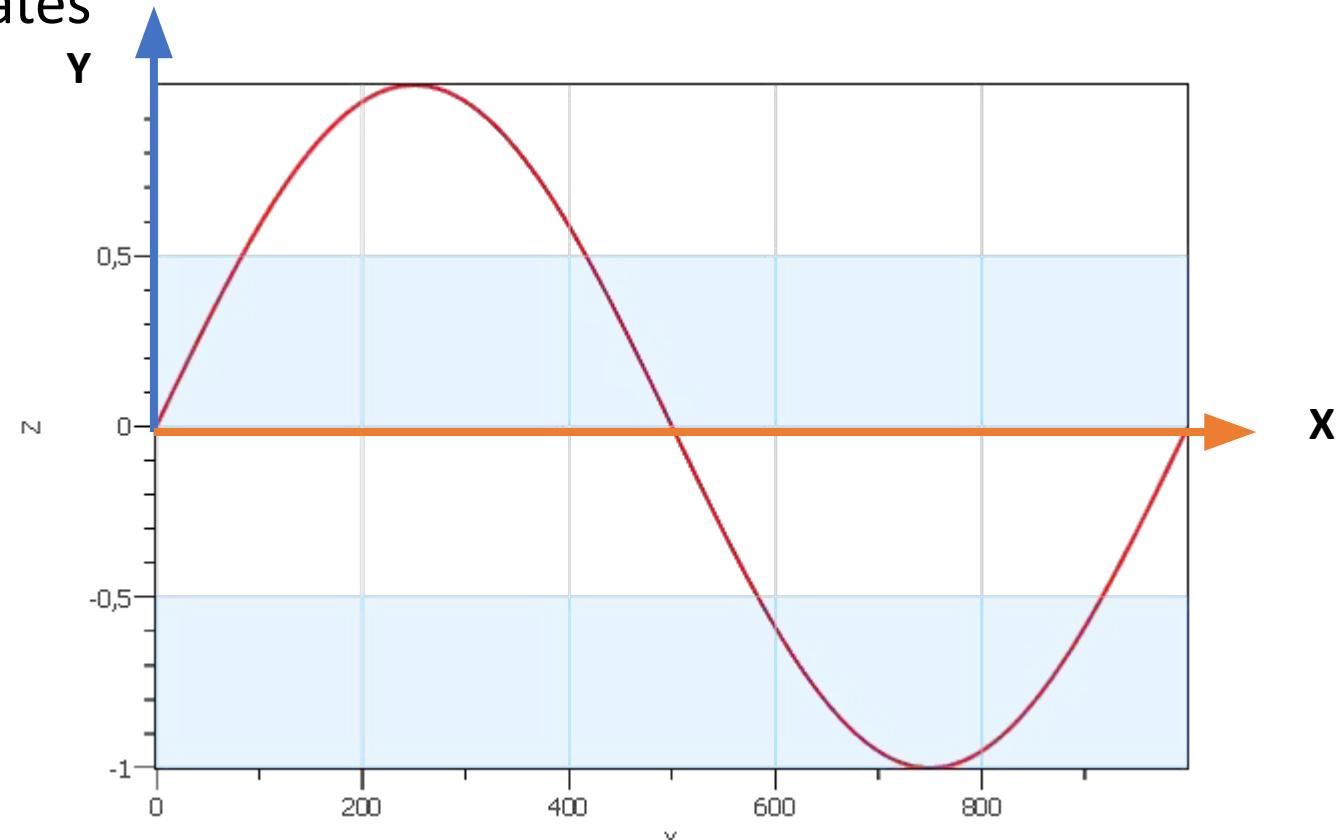
# Lines Plan -Definition

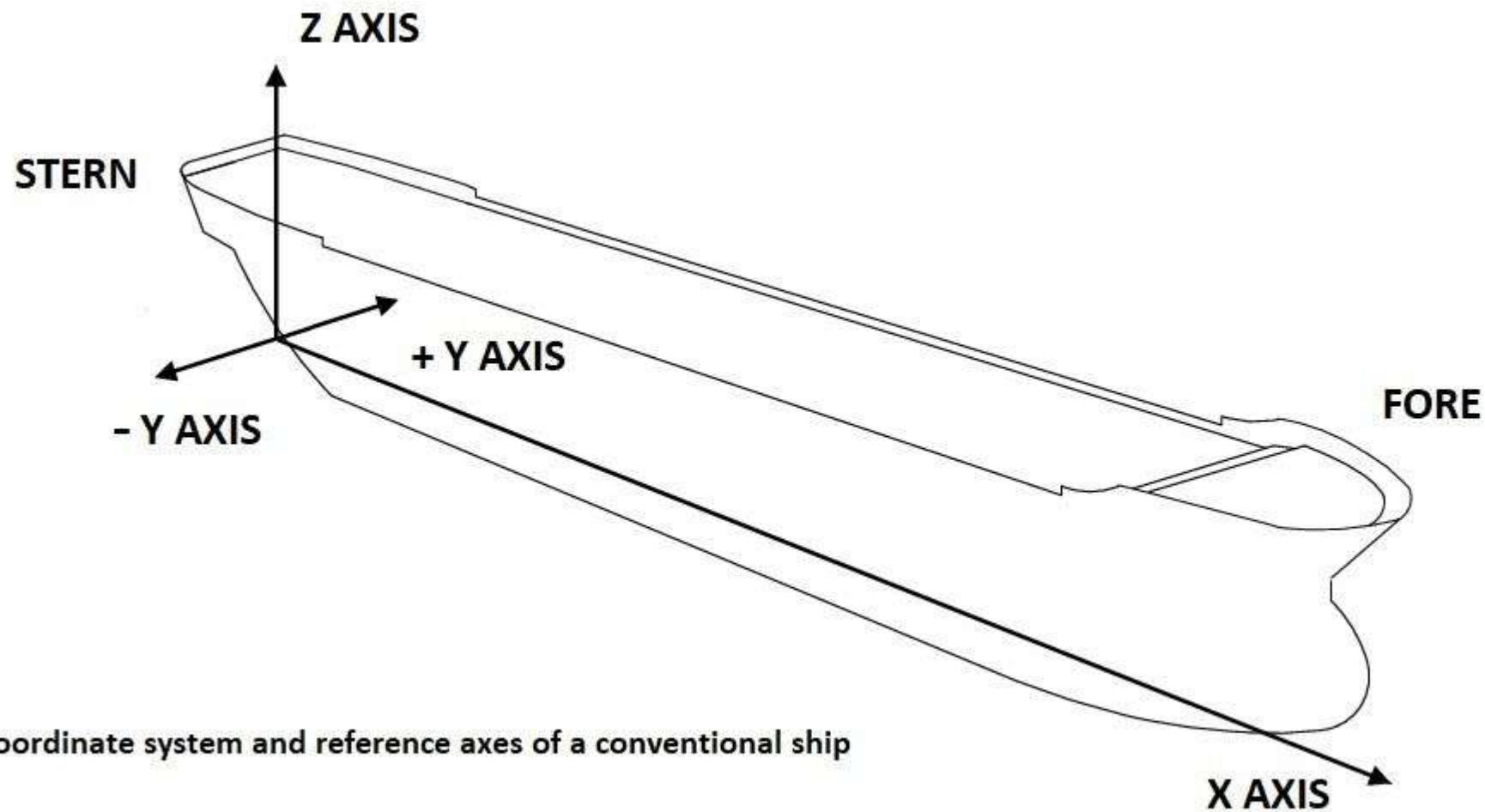
- Graphical representation of the 3-D ship hull..
- Using 2-D curves...
- Generated by cutting the hull with 3 sets of parallel planes that are mutually perpendicular (orthogonal), and orthographically projecting the resultant 2 D curves
- The three sets of parallel planes are.
  - Transverse planes
  - Water planes
  - Buttock planes...
- Definition -Orthographic projections of the intersections of the hull form with 3 mutually perpendicular sets of planes

# Lines Plan – How to Draw

- What do you need to plot a 2 D curve
  - Set of co-ordinates in 2 mutually perpendicular axes
  - Say X-Y or X-Z or Y-Z co-ordinates

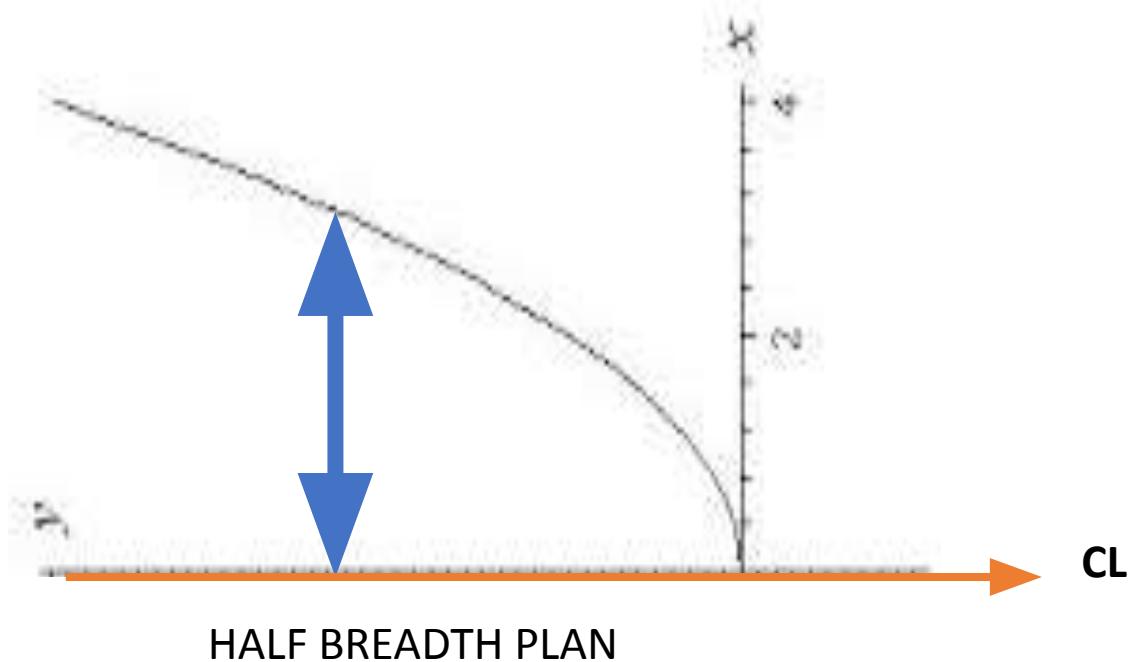
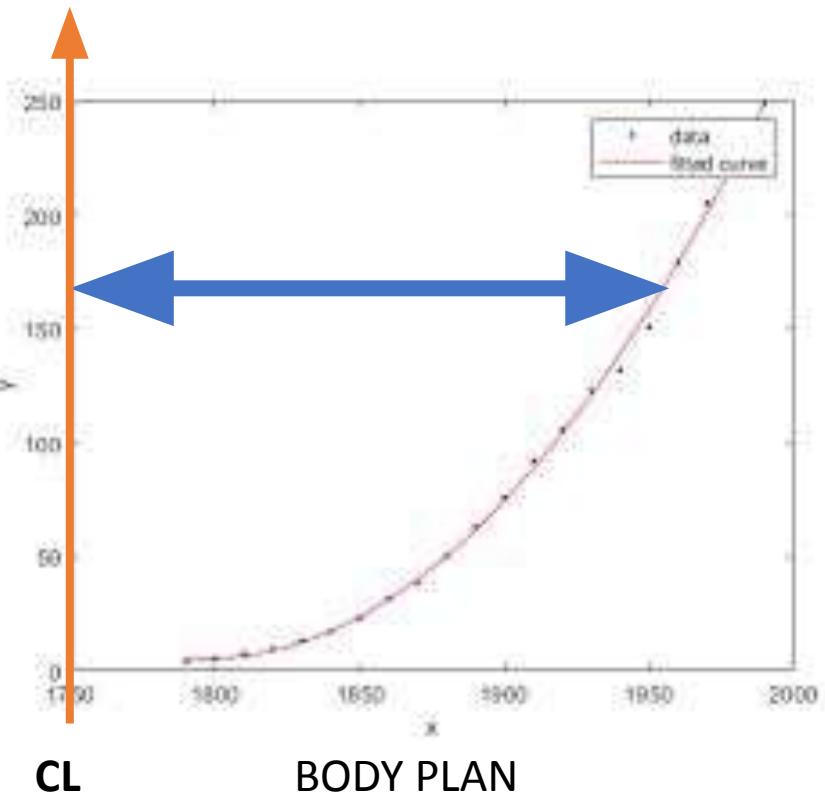
X	Y
200	0.8
250	1.0
300	0.8
350	0.7
400	0.6
500	0
600	-0.6
750	-0.1





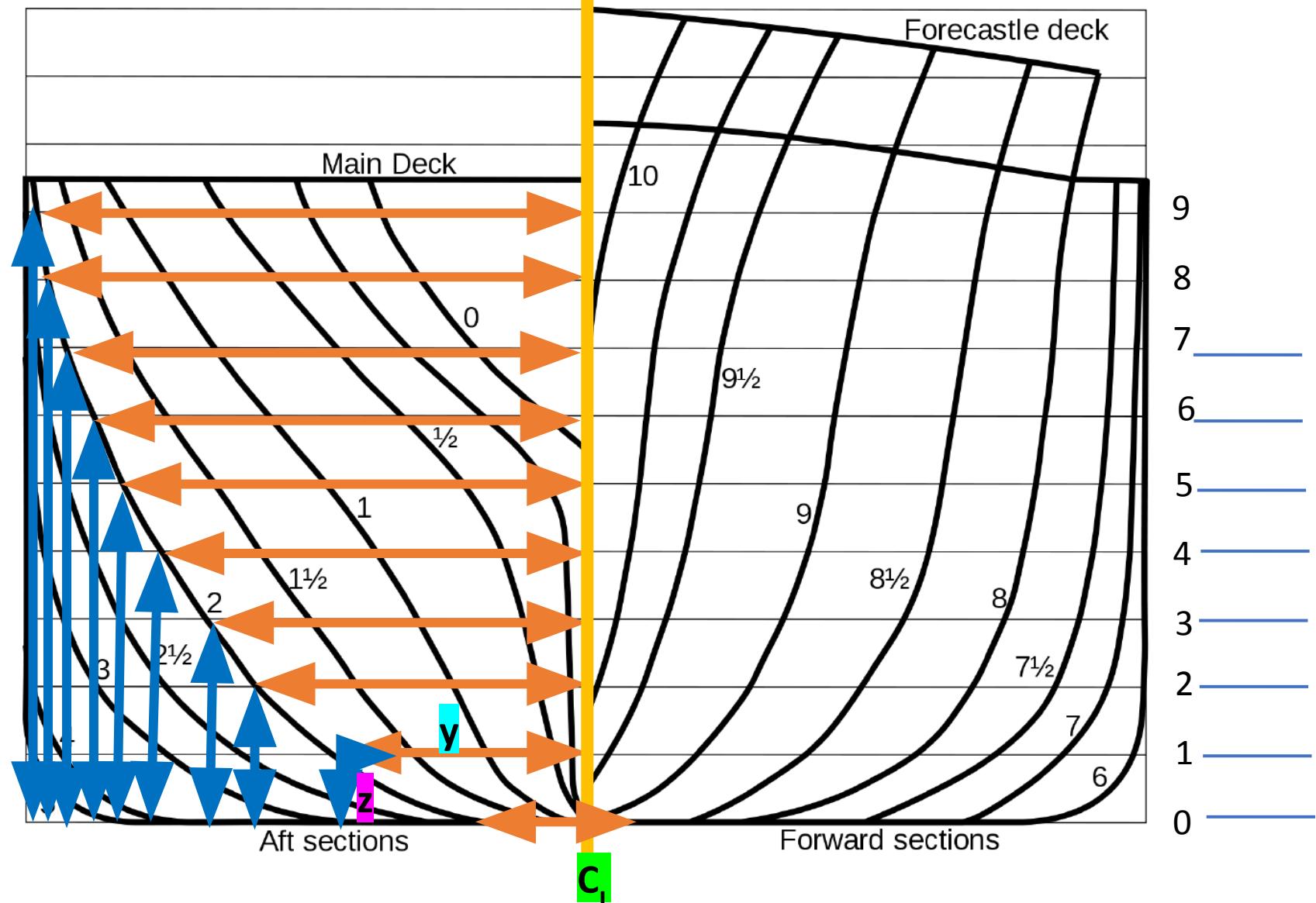
# Lines Plan – Table of Offsets

- **What is an Offset**
- The perpendicular distance between a fixed reference line and a curve
- In a Lines Plan it is the distance measured from the Centre Line (fixed reference line) of the ship to specific point on a station or waterline(curve).



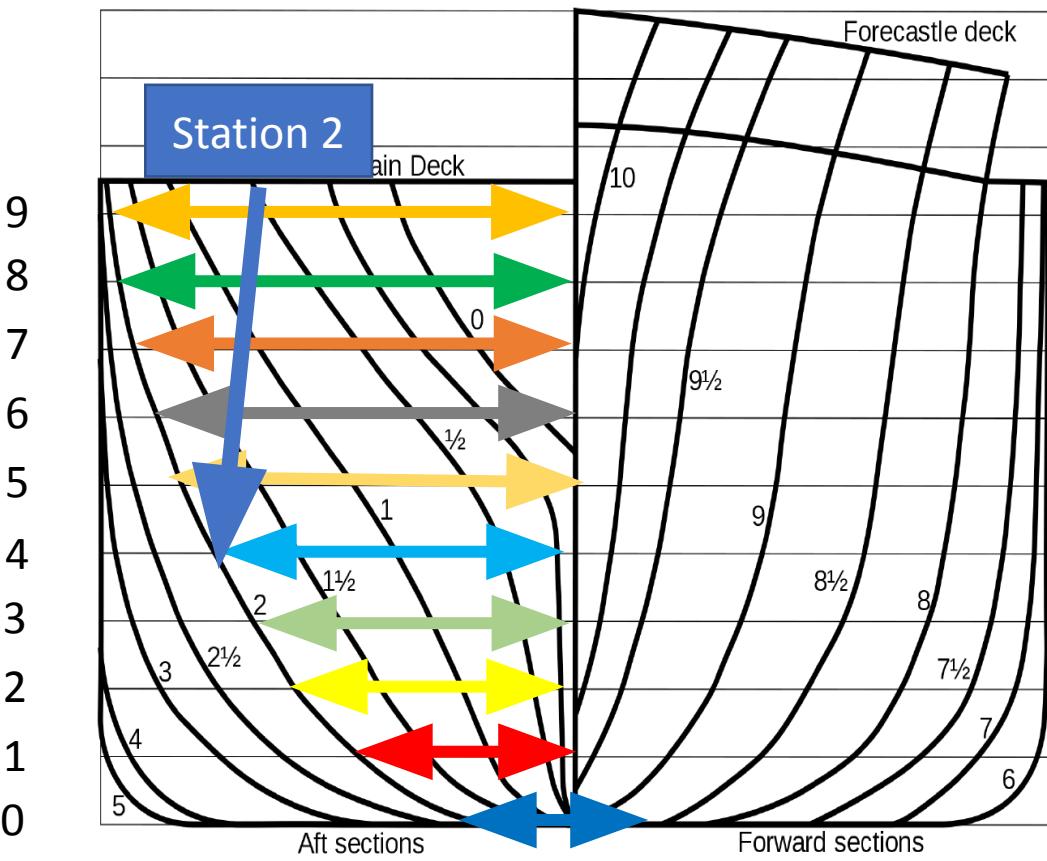
# Body Plan – Offsets – From $C_L$ to Stations along WaterLines

- $y$  – Offset
- $z$  - Draft



# Table of Offsets

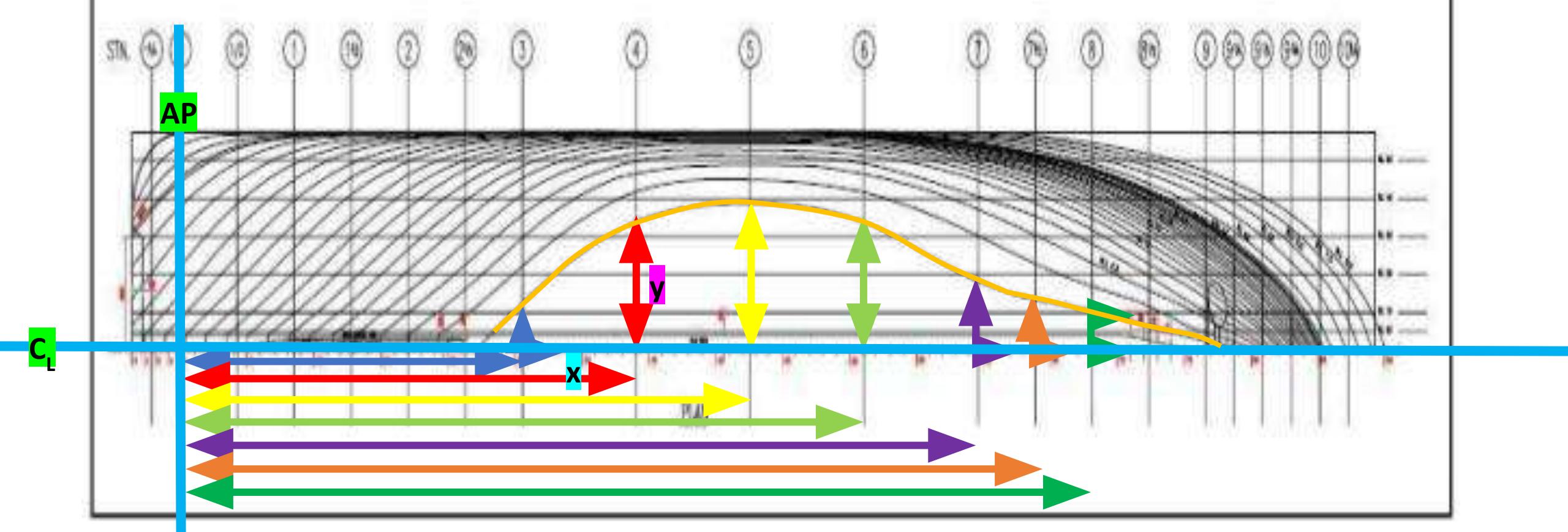
- Means representing the offset values in tabular format



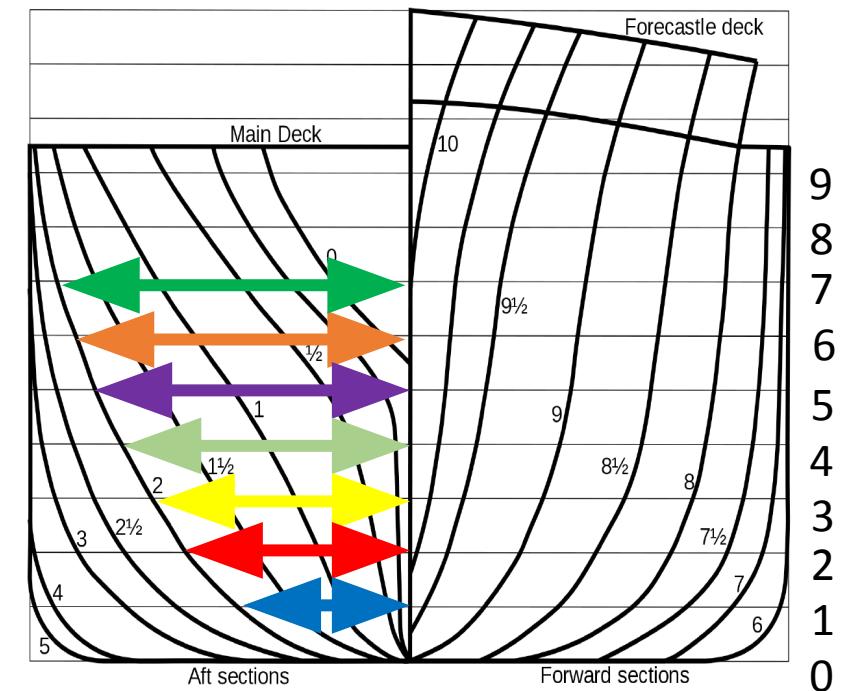
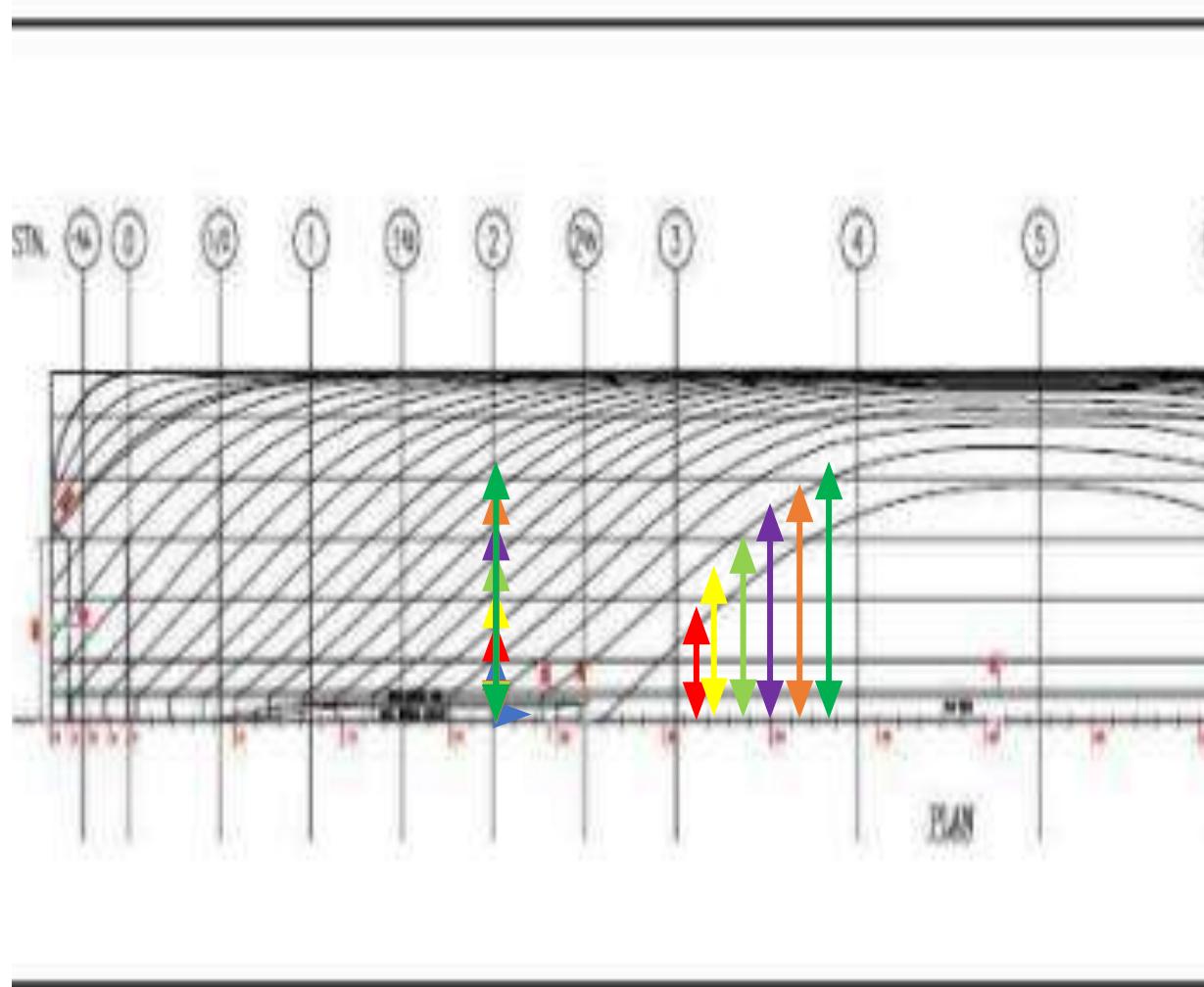
	WL	0	1	2	3	4	5	6	7	8	9
STN											
0											
1											
2		0.7	1.1	1.7	2.4	2.7	3.3	3.8	4.2	4.9	5.2

# Half Breadth Plan – Offsets – From CL to Waterlines

- y – Offset
- x – Distance of Station from AP

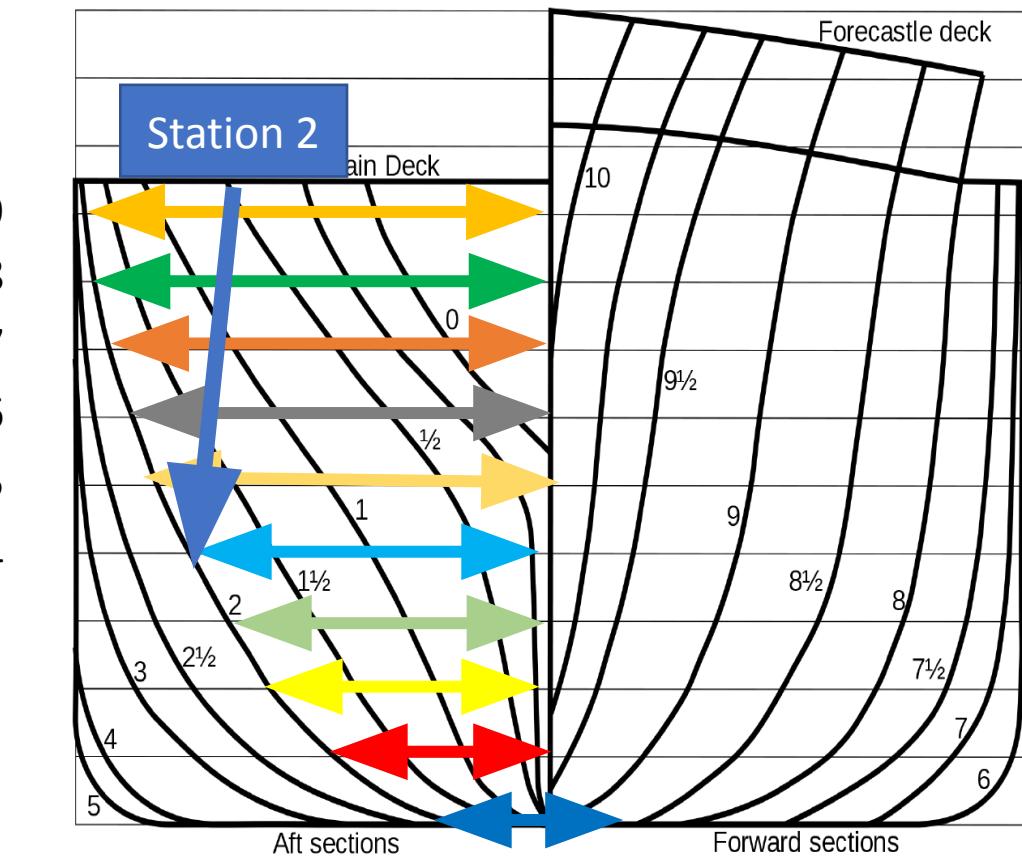


# Offsets in Body Plan and Half Breadth Plan



# Table of Offsets

- Means representing the offset values in tabular format



WL	0	1	2	3	4	5	6	7	8	9
STN										
0										
1										
2	0.7	1.1	1.7	2.4	2.7	3.3	3.8	4.2	4.9	5.2

# Typical Offset Table



Waterlines

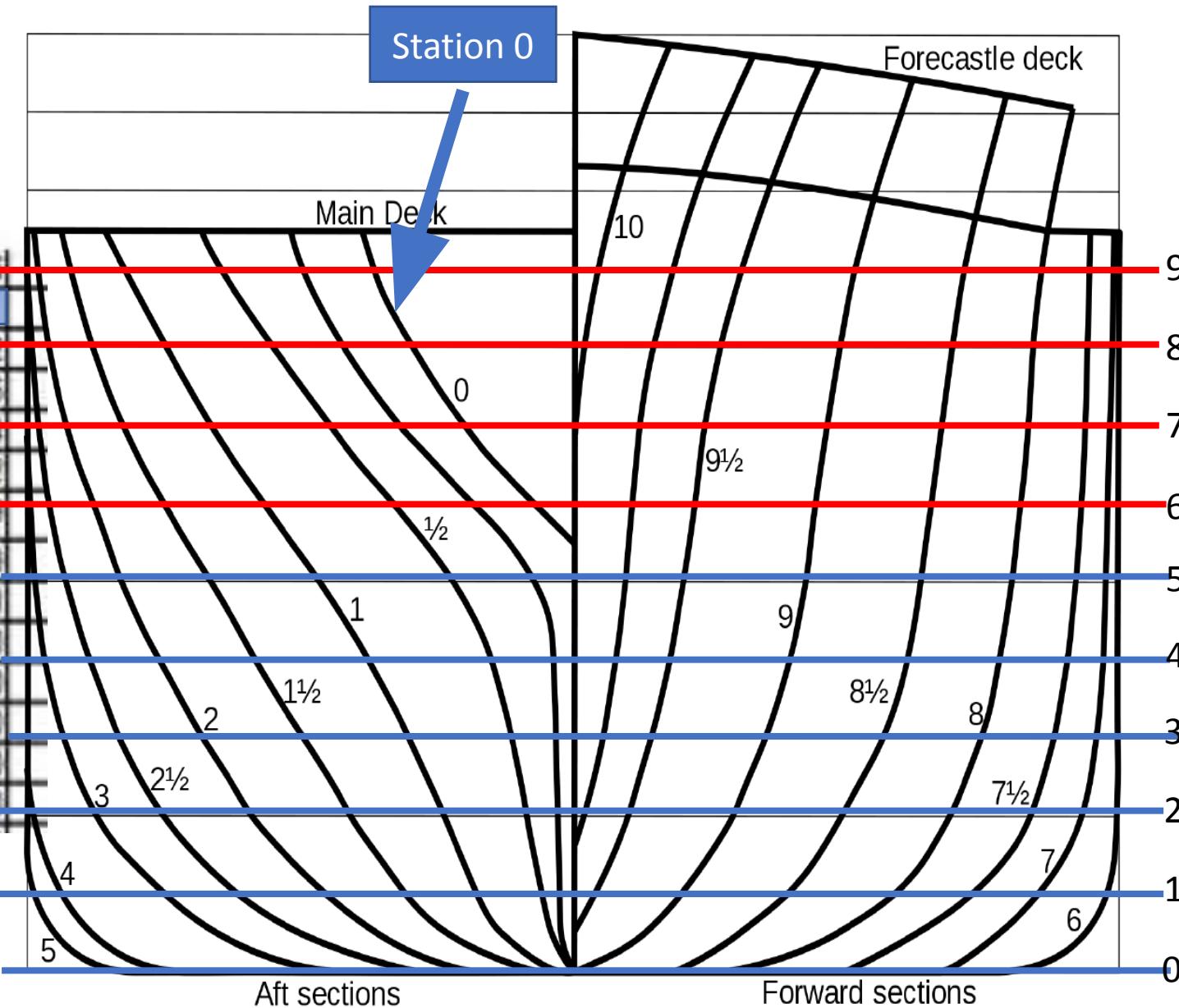
Stations



STNWL	0	0.5	1	1.5	2	3	4	5	6	7	LWL	8	9	10
0										1.69	2.31	2.75	3.42	3.84
0.5									1.82	3.38	3.88	4.26	4.89	5.31
1	0.1	0.5	0.68	0.81	0.94	1.24	1.6	2.31	3.46	4.58	5.09	5.45	6.08	6.45
1.5	0.28	1.08	1.39	1.69	1.95	2.5	3.1	3.78	4.74	5.75	6.2	6.5	7.04	7.45
2	1.04	1.5	2.31	2.76	3.2	4.05	4.88	5.61	6.32	6.9	7.2	7.44	7.96	8.39
3	2.5	3.05	3.95	4.6	5.08	5.9	6.64	7.22	7.79	8.3	8.51	8.72	9.08	9.31
4	3.92	5.1	6.04	6.58	7.03	7.78	8.29	8.78	9.09	9.39	9.49	9.59	9.74	9.84
5	5.48	6.79	7.6	8.27	8.54	9.05	9.47	9.69	9.81	9.93	9.99	10	10	10
6	6.19	8.05	8.8	9.27	9.52	9.85	9.92	10	10	10	10	10	10	10
7	6.98	8.95	9.5	9.79	9.97	10	10	10	10	10	10	10	10	10
8	7.05	9.38	9.8	9.94	10	10	10	10	10	10	10	10	10	10
14	8.57	9.41	9.72	9.91	9.99	10	10	10	10	10	10	10	10	10
15	8.28	9	9.47	9.71	9.82	9.98	10	10	10	10	10	10	10	10
16	7.2	8	8.55	8.94	9.21	9.54	9.7	9.8	9.89	9.92	9.95	9.99	10	10
17	5.02	6.62	7.12	7.55	7.91	8.41	8.69	8.88	9.01	9.13	9.23	9.31	9.45	9.6
18	2.67	4.65	5.34	5.71	6.03	6.51	6.82	7.01	7.13	7.27	7.4	7.57	7.9	8.24
18.5	1.68	3.4	4.01	4.45	4.72	5.19	5.39	5.55	5.71	5.91	6.05	6.2	6.61	7.05
19	0.6	2.25	2.72	3.1	3.38	3.7	3.79	3.87	4	4.21	4.39	4.52	4.91	5.32
19.5	0.3	1.41	1.81	2.11	2.31	2.4	2.15	1.9	1.84	1.98	2.11	2.28	2.7	3.23
20	0	0.84	1.21	1.4	1.48	1.32	1.04	0.7	0.32	0.06	0	0.03	0.3	0.72

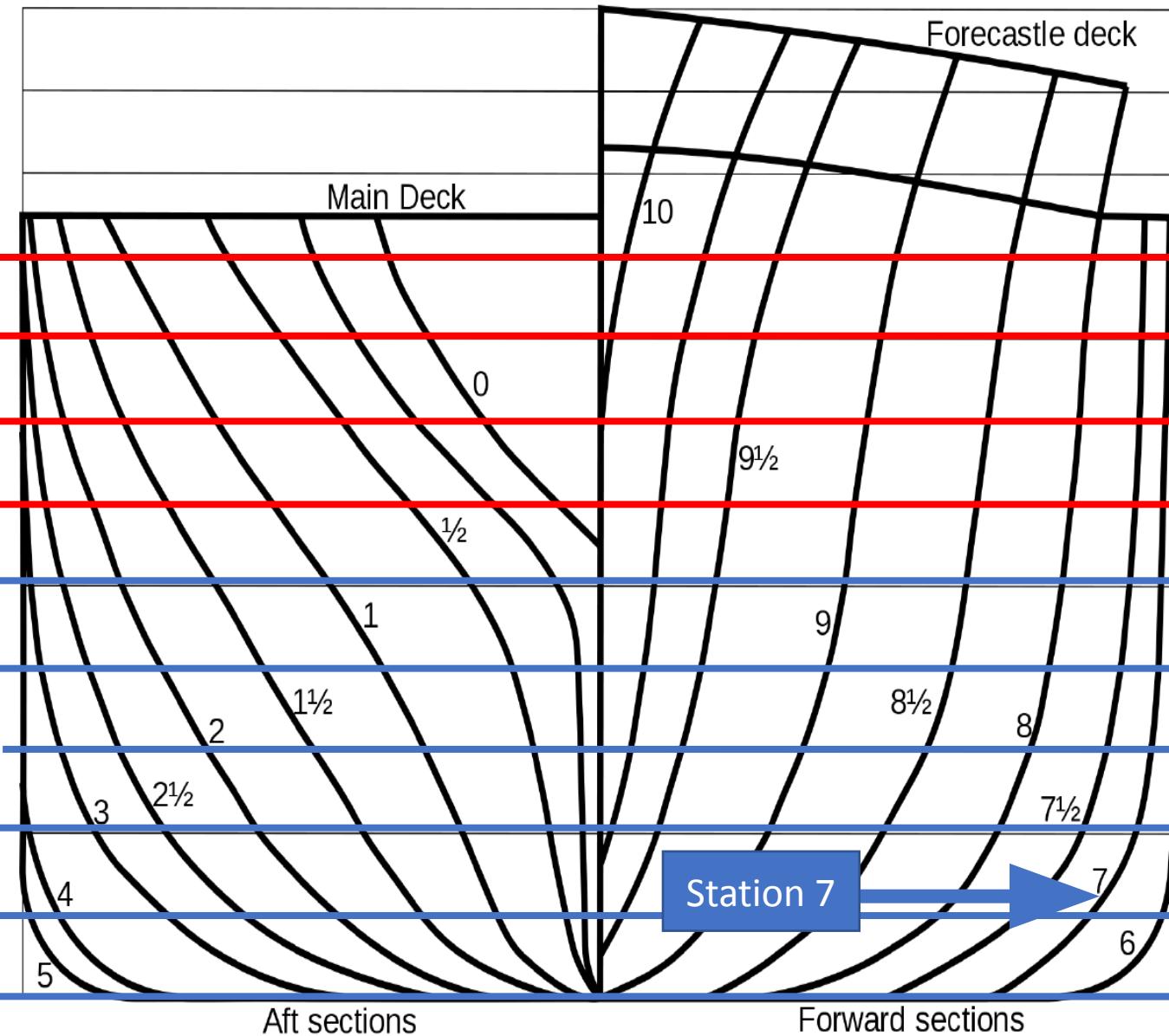
# Zero Values

STNNWL	0	0.5	1	1.5	2	3	4	5	6
0									
0.5									1.62
1	0.1	0.5	0.68	0.81	0.94	1.24	1.6	2.31	3.46
1.5	0.28	1.08	1.39	1.69	1.95	2.5	3.1	3.78	4.74
2	1.04	1.5	2.31	2.76	3.2	4.05	4.88	5.61	6.32
3	2.5	3.05	3.95	4.6	5.08	5.9	6.54	7.22	7.79
4	3.92	5.1	6.04	6.58	7.03	7.73	8.29	8.78	9.09
5	5.48	6.79	7.6	8.27	8.54	9.05	9.47	9.69	9.81
6	6.19	8.05	8.8	9.27	9.52	9.85	9.92	10	10
7	6.98	8.95	9.5	9.79	9.97	10	10	10	10
8	7.05	9.38	9.8	9.98	10	10	10	10	10
14	8.57	9.41	9.72	9.91	9.99	10	10	10	10
15	8.28	9	9.47	9.71	9.82	9.98	10	10	10

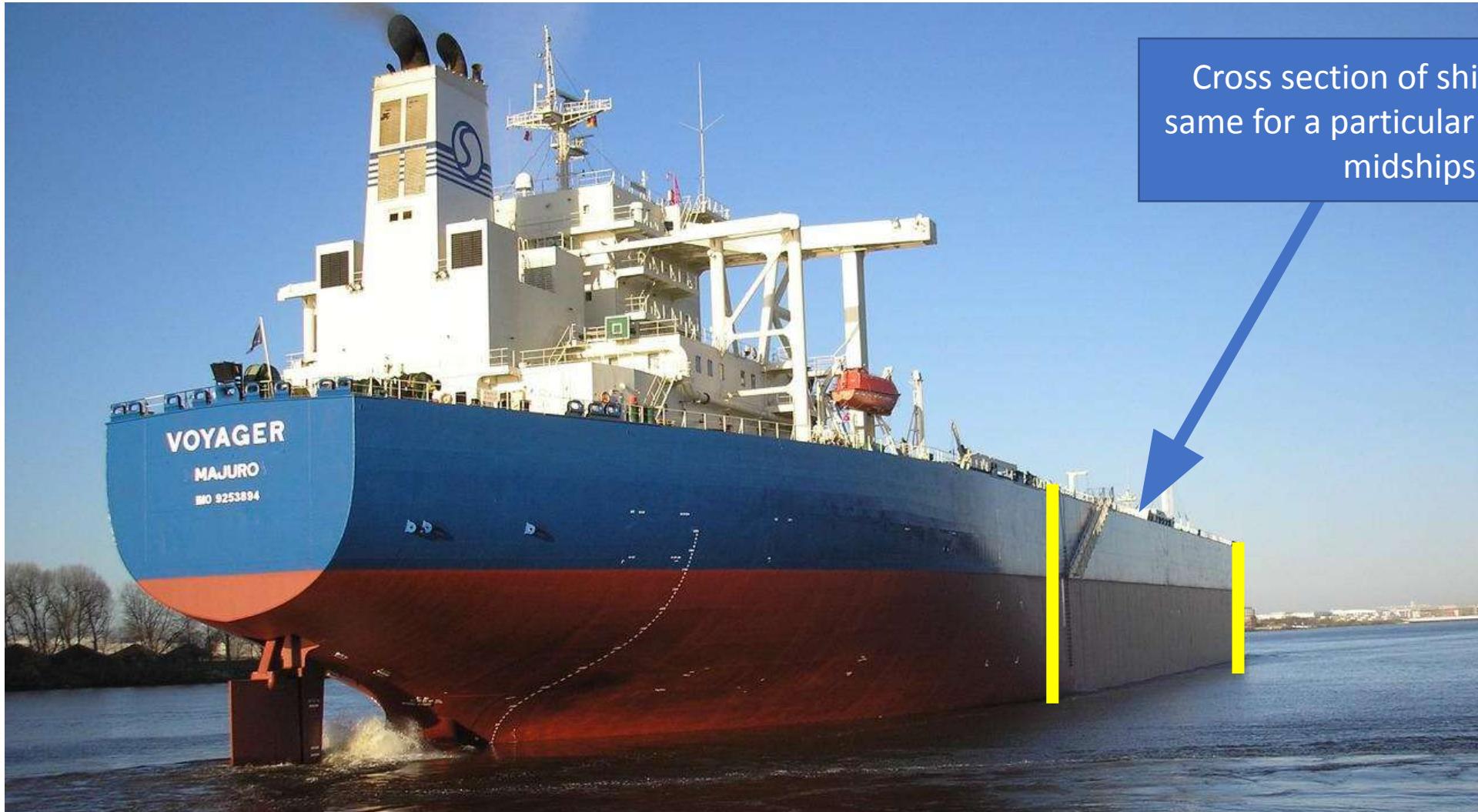


# Vertical Side Shell

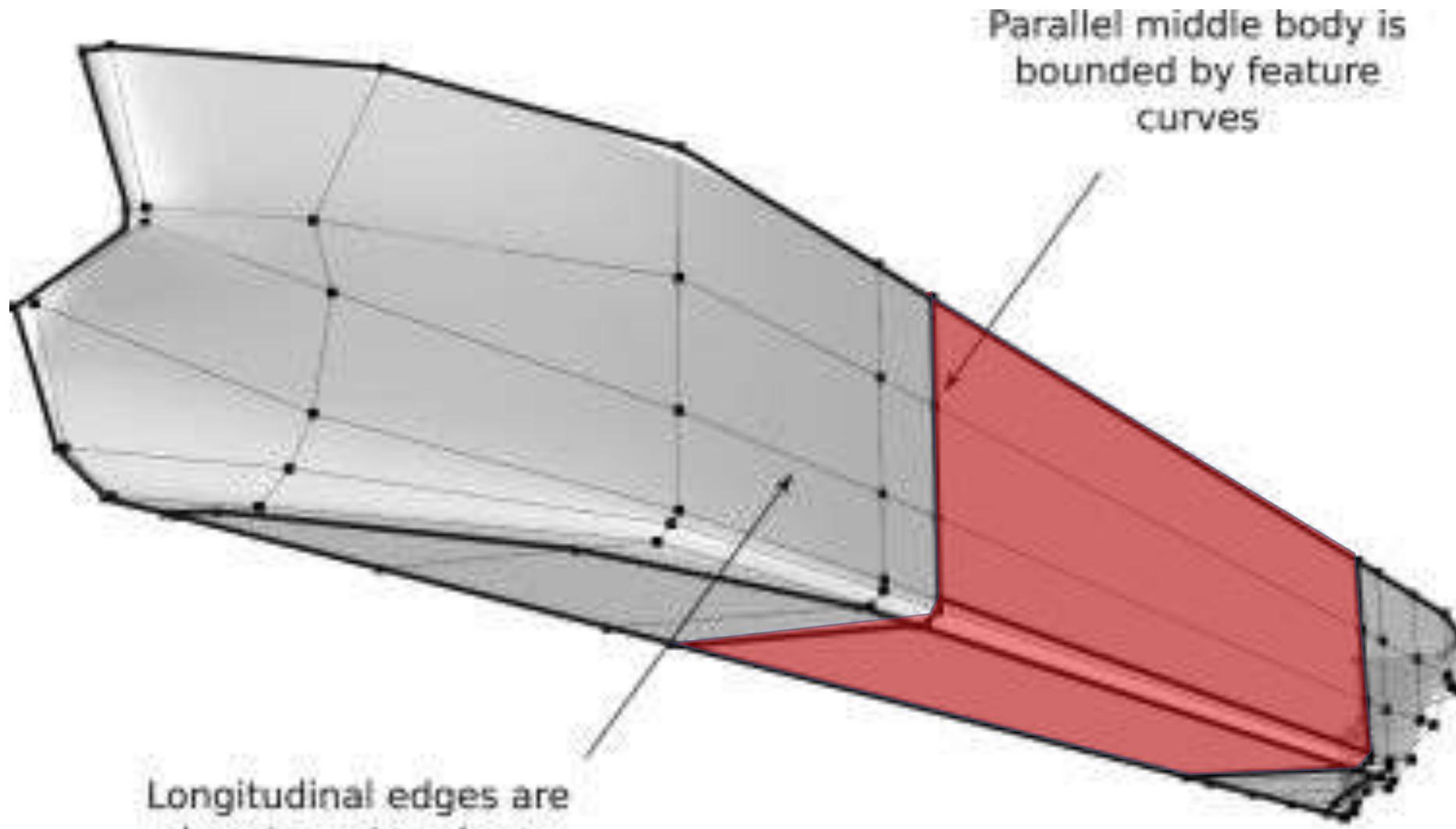
STN/WL	0	0.5	1	1.5	2	3	4	5	6	7	LWL	8	9	10
0										1.69	2.31	2.75	3.42	3.84
0.5										1.82	3.38	3.88	4.26	4.89
1	0.1	0.5	0.68	0.81	0.94	1.24	1.6	2.31	3.46	4.58	5.09	5.45	6.08	6.45
1.5	0.28	1.08	1.39	1.69	1.95	2.5	3.1	3.78	4.74	5.75	6.2	6.5	7.04	7.45
2	1.04	1.5	2.31	2.76	3.2	4.05	4.88	5.61	6.32	6.9	7.2	7.44	7.96	8.35
3	2.5	3.05	3.95	4.6	5.08	5.9	6.64	7.22	7.79	8.3	8.51	8.72	9.08	9.31
4	3.92	5.1	6.04	6.58	7.03	7.78	8.29	8.78	9.09	9.39	9.49	9.59	9.74	9.84
5	5.48	6.79	7.6	8.27	8.54	9.05	9.47	9.69	9.81	9.93	9.99	10	10	10
6	6.19	8.05	8.8	9.27	9.52	9.85	9.92	10	10	10	10	10	10	10
7	6.98	8.95	9.5	9.79	9.97	10	10	10	10	10	10	10	10	10
8	7.05	9.38	9.8	9.96	10	10	10	10	10	10	10	10	10	10
14	8.57	9.41	9.72	9.91	9.99	10	10	10	10	10	10	10	10	10
15	8.28	9	9.47	9.71	9.82	9.98	10	10	10	10	10	10	10	10
16	7.2	8	8.55	8.94	9.21	9.54	9.7	9.8	9.89	9.92	9.95	9.99	10	10
17	5.02	6.62	7.12	7.55	7.91	8.41	8.69	8.88	9.01	9.13	9.23	9.31	9.45	9.6
18	2.67	4.65	5.34	5.71	6.03	6.51	6.82	7.01	7.13	7.27	7.4	7.57	7.9	8.24
18.5	1.58	3.4	4.01	4.45	4.72	5.19	5.39	5.55	5.71	5.91	6.05	6.2	6.61	7.05
19	0.6	2.25	2.72	3.1	3.38	3.7	3.79	3.87	4	4.21	4.39	4.52	4.91	5.32
19.5	0.3	1.41	1.81	2.11	2.31	2.4	2.15	1.9	1.84	1.98	2.11	2.28	2.7	3.23
20	0	0.84	1.21	1.4	1.48	1.32	1.04	0.7	0.32	0.06	0	0.03	0.3	0.72



# Paralell Middle Body



# Parallel Middle Body



# Parallel Middle Body

STN/WL	0	0.5	1	1.5	2	3	4	5	6	7	LWL	8	9	10
0										1.69	2.31	2.75	3.42	3.84
0.5									1.82	3.38	3.88	4.26	4.89	5.31
1	0.1	0.5	0.68	0.81	0.94	1.24	1.6	2.31	3.46	4.58	5.09	5.45	6.08	6.45
1.5	0.28	1.08	1.39	1.69	1.96	2.5	3.1	3.78	4.74	5.75	6.2	6.6	7.04	7.45
2	1.04	1.5	2.31	2.76	3.2	4.05	4.88	5.61	6.32	6.9	7.2	7.44	7.96	8.35
3	2.5	3.05	3.95	4.6	5.08	5.9	6.64	7.22	7.79	8.3	8.51	8.72	9.08	9.31
4	3.92	5.1	6.04	6.58	7.03	7.78	8.29	8.78	9.09	9.39	9.49	9.59	9.74	9.84
5	5.48	6.79	7.6	8.27	8.54	9.05	9.47	9.69	9.81	9.93	9.99	10	10	10
6	6.19	8.05	8.8	9.27	9.52	9.85	9.92	10	10	10	10	10	10	10
7	6.98	8.95	9.5	9.79	9.97	10	10	10	10	10	10	10	10	10
8	7.05	9.38	9.8	9.98	10	10	10	10	10	10	10	10	10	10
14	7	9.41	9.72	9.91	9.99	10	10	10	10	10	10	10	10	10
15	8.28	9	9.47	9.71	9.82	9.98	10	10	10	10	10	10	10	10
16	7.2	8	8.55	8.94	9.21	9.54	9.7	9.8	9.89	9.92	9.95	9.99	10	10
17	5.02	6.62	7.12	7.55	7.91	8.41	8.69	8.88	9.01	9.13	9.23	9.31	9.45	9.6
18	2.67	4.65	5.1	5.71	6.23	6.51	6.93	7.04	7.13	7.27	7.4	7.57	7.9	8.24
18.5	1.58	3.4								5.91	6.05	6.2	6.61	7.05
19	0.6	2.25								4.21	4.39	4.52	4.91	5.32
19.5	0.3	1.41								1.98	2.11	2.28	2.7	3.23
20	0	0.84	1.47	1.79	1.99	2.04	1.99	2.11	2.02	2.06	2	2.03	2.3	2.72

Offset values of ship remains from  
STN 8 to STN 13

# Spacing

- Station(STN) Spacing
  - The LBP is divided into 20 equal parts, thus creating 21 stations, from STN 0(AP) to STN 20(FP)
  - This distance between two stations is called the Station Spacing
- Waterline(WL) Spacing
  - The Depth is divided into parts of uniform spacing, like 0.5 m, 1m or 2 m starting from keel upwards till Main deck
  - The spacing between the penultimate WL and the Main Deck will be less than or equal to the uniform spacing.
- Both the above spacings should be mentioned along with the Fairied Offset Table in the Project Report

<b>STN/WL</b>	<b>0.00</b>	<b>1.00</b>	<b>2.00</b>	<b>3.00</b>	<b>4.00</b>	<b>5.00</b>	<b>DWL</b>	<b>6.00</b>	<b>7.00</b>	<b>MDK</b>
<b>0</b>	0	0	0	0	0.75	3.68	3.96	5.22	6.54	6.84
<b>0.5</b>	0	0	0.45	0.77	3.06	5.78	6.07	7.3	8.58	8.83
<b>1</b>	0	1.41	2.1	3.19	5.34	7.6	7.87	9.08	10.11	10.29
<b>1.5</b>	0.6785	2.71	3.99	5.48	7.37	9.34	9.64	10.73	11.85	12.07
<b>2</b>	2.10925	4.86	6.3	7.65	9.27	10.78	11	11.98	12.84	13
<b>3</b>	4.73475	7.51	9.4	10.87	11.91	12.89	12.96	13.62	14.18	14.29
<b>4</b>	7.92075	10.4	12.06	13.02	13.68	14.16	14.23	14.44	14.61	14.64
<b>5</b>	10.36925	12.69	13.74	14.31	14.56	14.73	14.75	14.75	14.75	14.75
<b>6</b>	11.72625	13.96	14.62	14.75	14.75	14.75	14.75	14.75	14.75	14.75
<b>7</b>	12.31625	14.58	14.75	14.75	14.75	14.75	14.75	14.75	14.75	14.75
<b>8</b>	12.39	14.58	14.75	14.75	14.75	14.75	14.75	14.75	14.75	14.75
<b>9</b>	12.39	14.58	14.75	14.75	14.75	14.75	14.75	14.75	14.75	14.75
<b>10</b>	12.39	14.58	14.75	14.75	14.75	14.75	14.75	14.75	14.75	14.75
<b>11</b>	12.39	14.58	14.75	14.75	14.75	14.75	14.75	14.75	14.75	14.75
<b>12</b>	12.39	14.58	14.75	14.75	14.75	14.75	14.75	14.75	14.75	14.75
<b>13</b>	12.39	14.58	14.75	14.75	14.75	14.75	14.75	14.75	14.75	14.75
<b>14</b>	12.39	14.58	14.75	14.75	14.75	14.75	14.75	14.75	14.75	14.75
<b>15</b>	12.39	14.58	14.75	14.75	14.75	14.75	14.75	14.75	14.75	14.75
<b>16</b>	12.02125	13.93	14.43	14.55	14.7	14.75	14.75	14.75	14.75	14.75
<b>17</b>	11.0035	12.72	13.25	13.57	13.84	14.15	14.19	14.47	14.72	14.75
<b>18</b>	8.555	9.92	10.65	11.06	11.36	11.85	11.96	12.52	13.18	13.31
<b>18.5</b>	5.08875	7.28	8.48	8.91	9.23	9.9	10.03	10.66	11.37	11.5
<b>19</b>	3.08275	5.04	6.07	6.36	6.65	7.24	7.37	8.12	9.04	9.05
<b>19.5</b>	1.40125	3.35	3.75	3.77	3.78	4.05	4.11	4.57	5.53	5.84
<b>20</b>	0	2.1	1.78	0.92	0.28	0	0	0.32	1.29	1.47

Waterline spacing  
= 2m

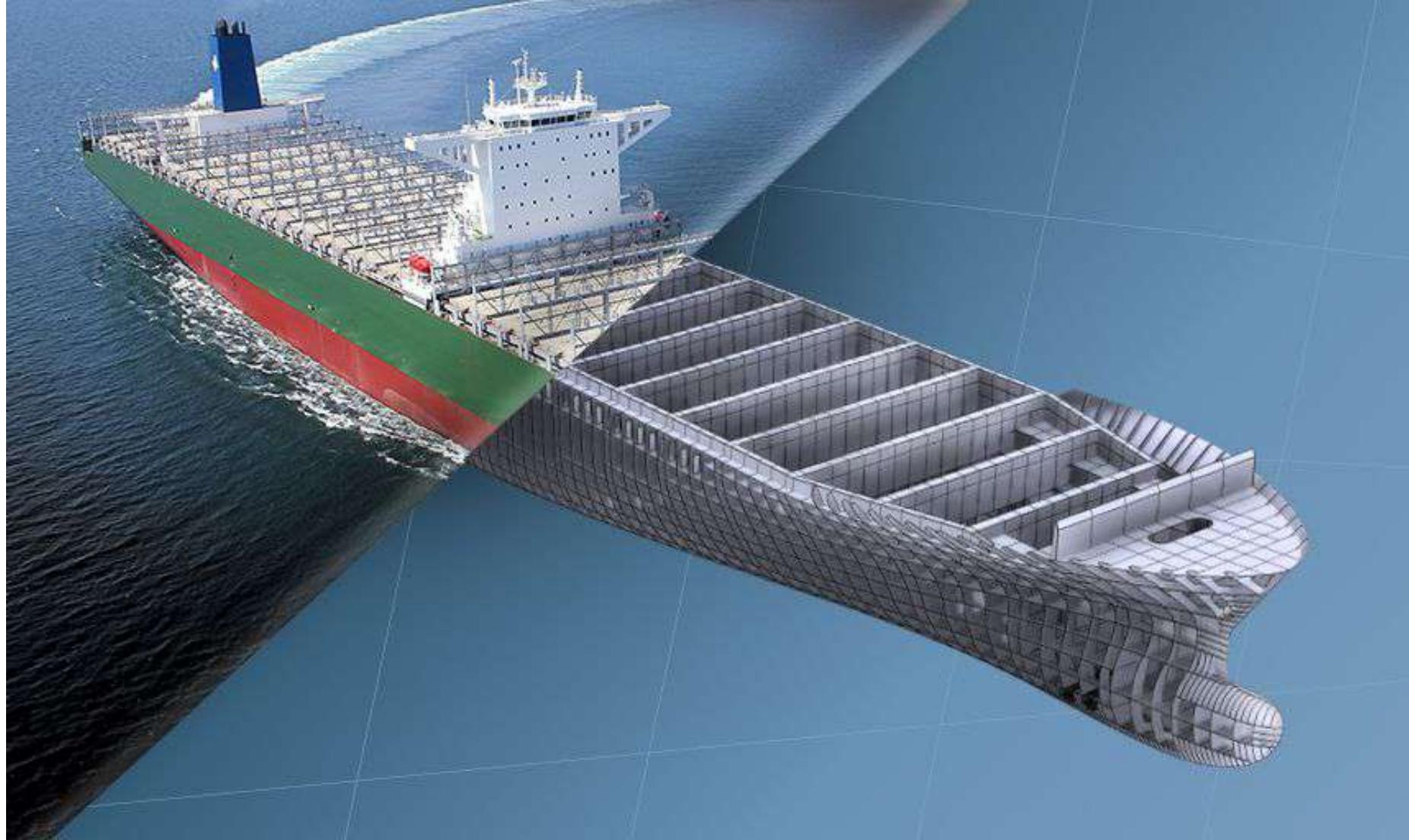
Station spacing =  
8.585m

(All  
values are in meter)

Table 3.1.3 – Fairied offsets

END

- In case of any doubts you may contact me at
- Mobile : 9969293383
- Email : [deepaksebastian.dost@gmail.com](mailto:deepaksebastian.dost@gmail.com)



# Introduction to Naval Architecture

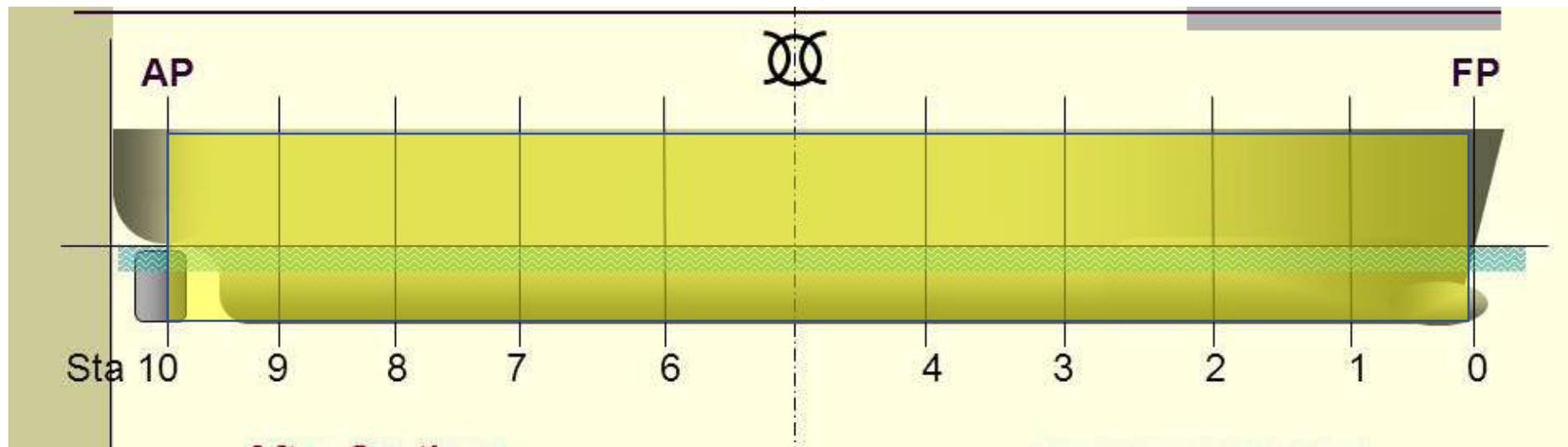
## II SEM – Module 3

# RECAP

- Table of Offsets
  - Plotting a 2 D curve using a set of co-ordinates
  - Definition of Offset
  - Offset values with reference to Lines Plan
    - Body Plan : Centreline to Stations
    - Half Breadth Plan : Centreline to Waterline
- Offset Table
  - Tabulation of Offsets for all stations / waterlines
  - Generated using Ship Series data, First Principles , Distortion etc.
- Learn to draw a Lines Plan from a given offset table

# Offset Table – Limit of offset values

- Gives offset values between Aft Perpendicular (AP) and Fwd Perpendicular (FP) only



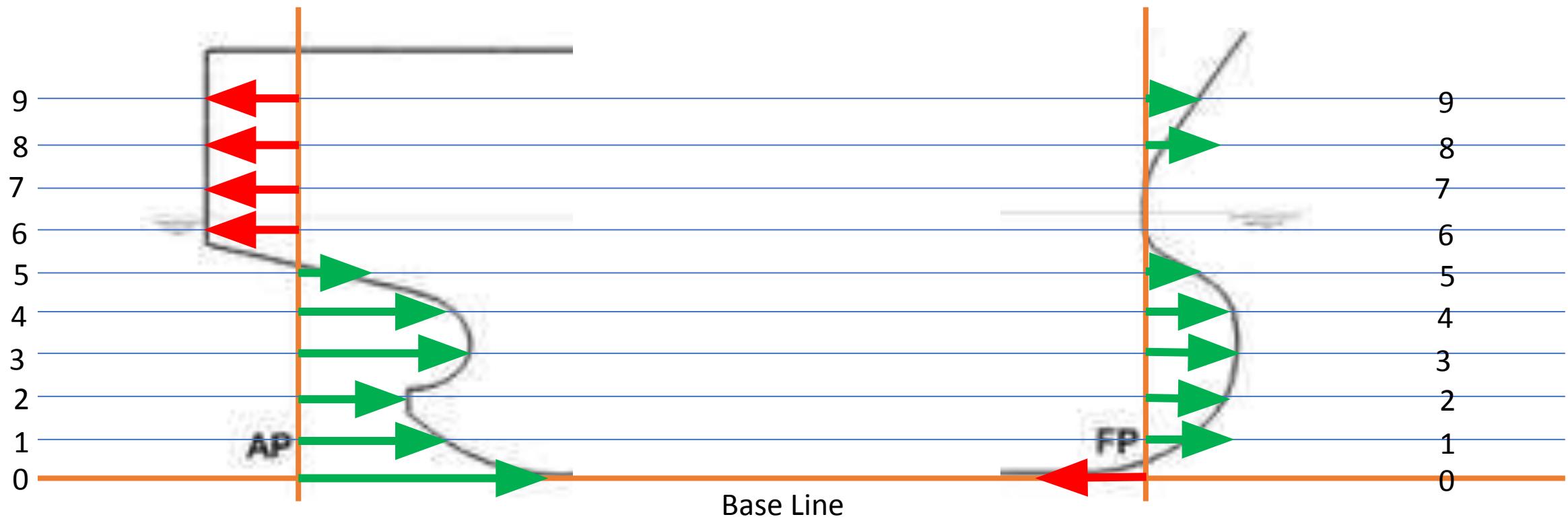
- Hull form aft of AP and fwd of FP are defined separately

# Stem and Stern Profile

- Not defined in Offset Table
- Design of Stem and Stern profiles is based on
  - Standard profile designs
  - Series data
  - Modifications based on functionality
  - Modifications based on clearances from propeller rudder etc
  - Bulbous bow designs

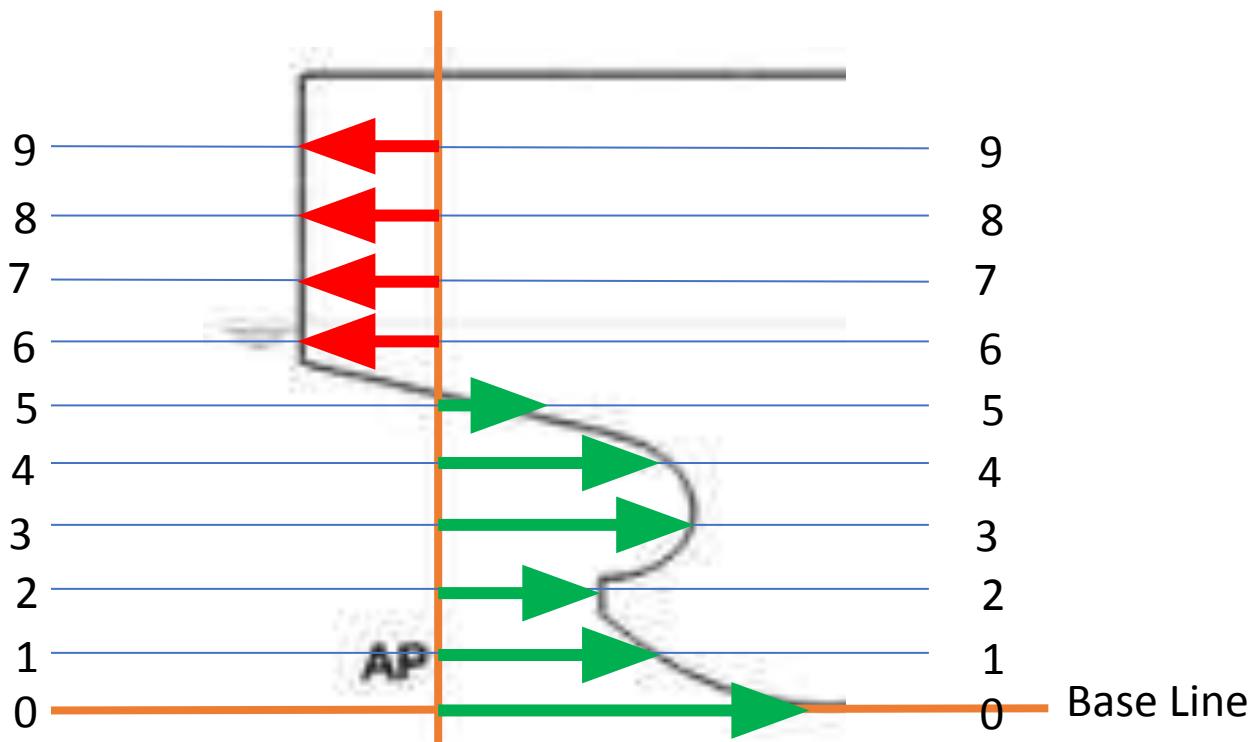
# Stem and Stern Profile – How it is defined

- Stern Profile – AP is the reference
- Stem Profile – FP is the reference



# Stern Offset

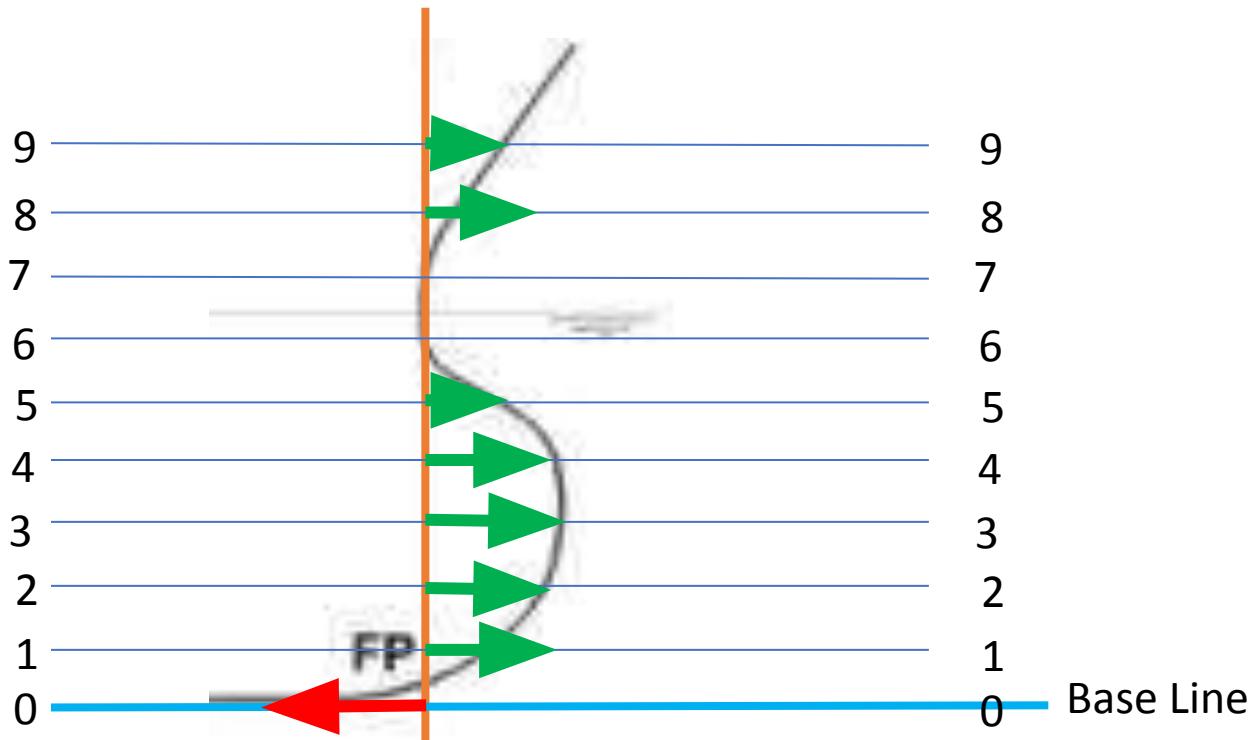
- Stern Profile
  - Offsets from AP are given



WL	Offset(m)
0	2.3
1	1.6
2	1.2
3	1.9
4	1.8
5	0.5
6	-1.6
7	-1.6
8	-1.6
9	-1.6

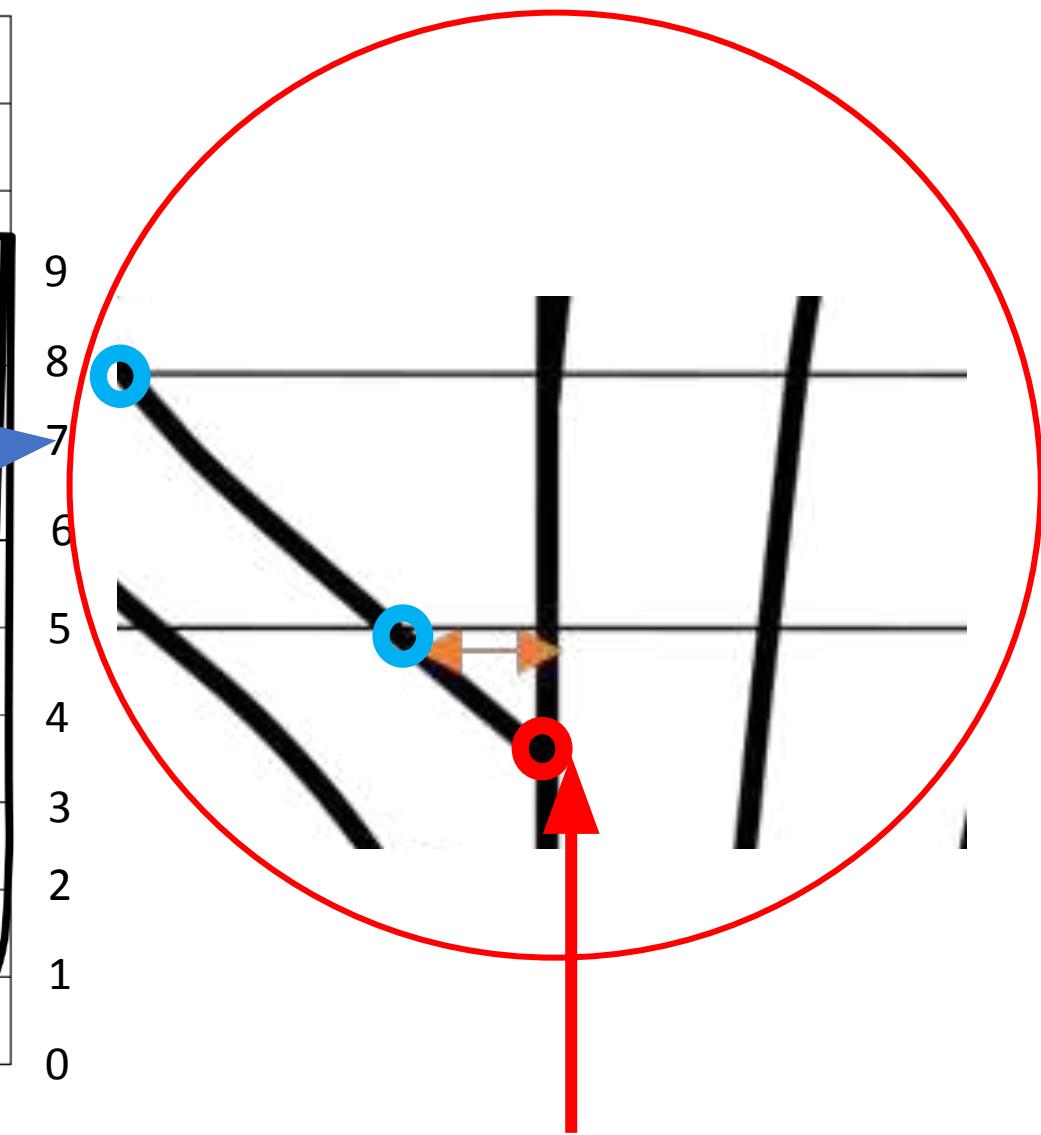
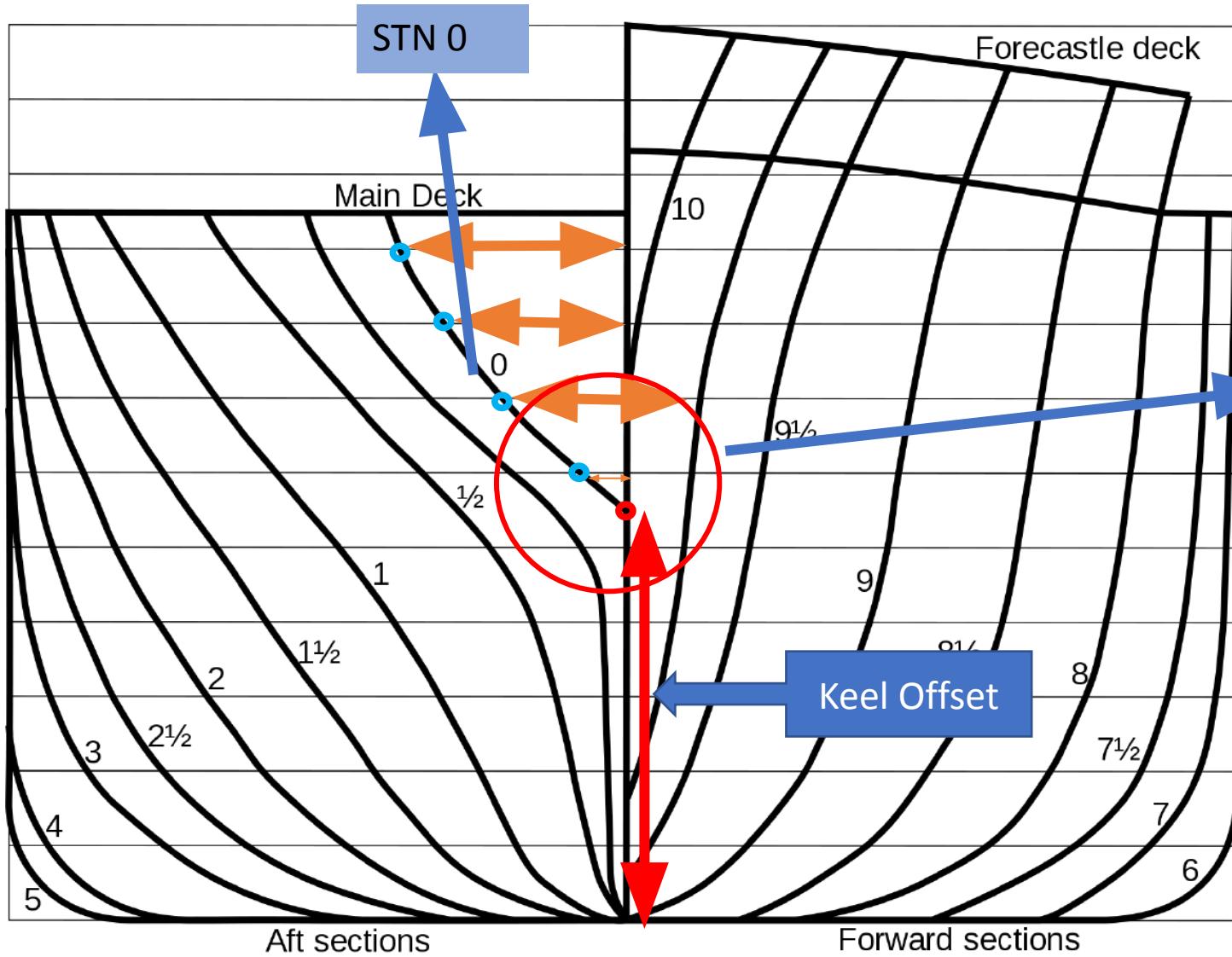
# Stem Offsets

- Stem Profile
  - Offsets from FP are given

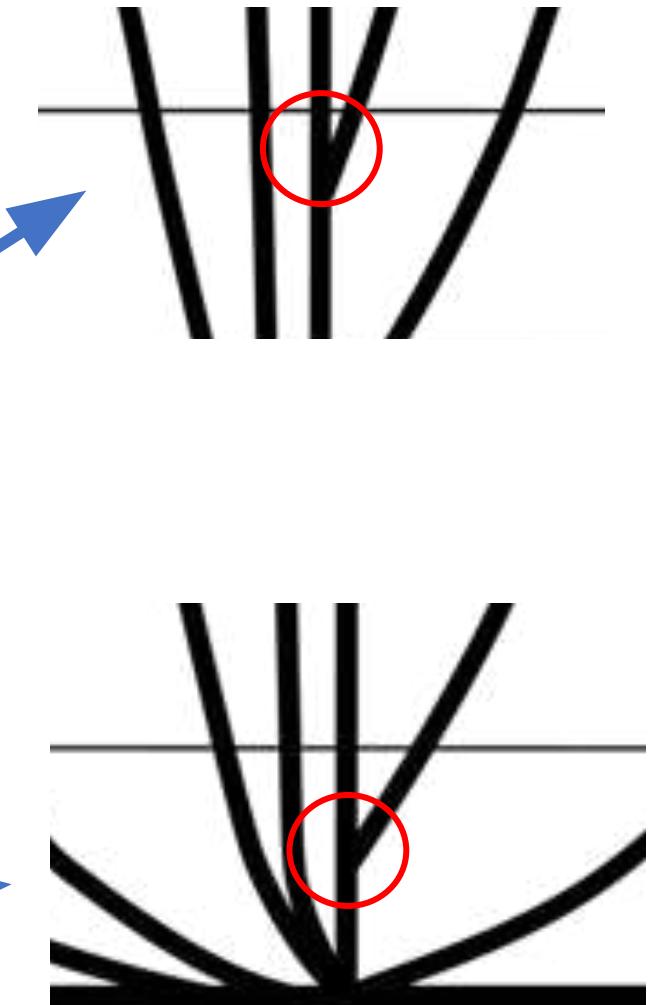
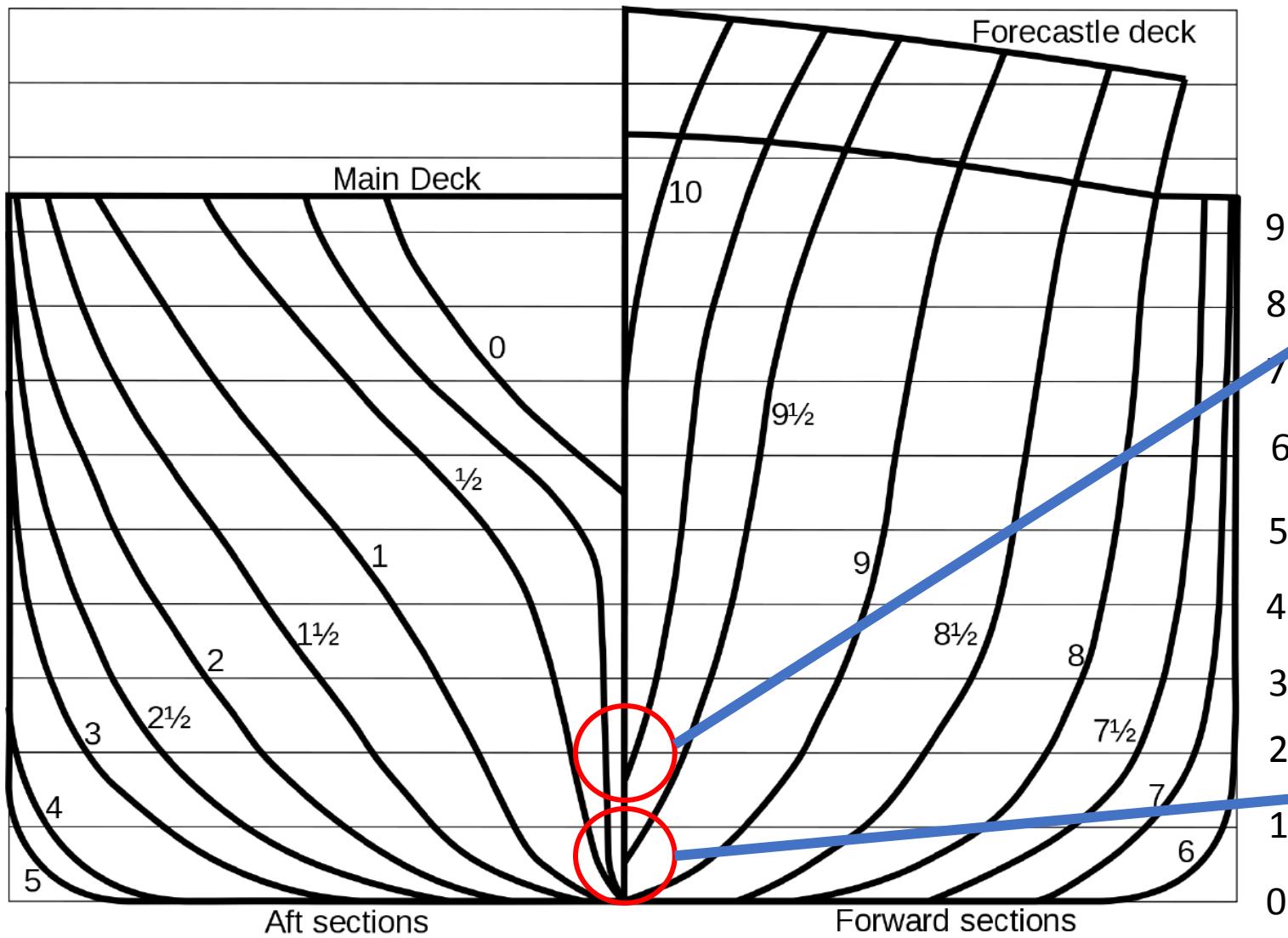


WL	Offset(m)
0	-2.1
1	0.6
2	1.2
3	1.5
4	1.2
5	0.5
6	0
7	0
8	0.2
9	0.8

# Keel Offsets

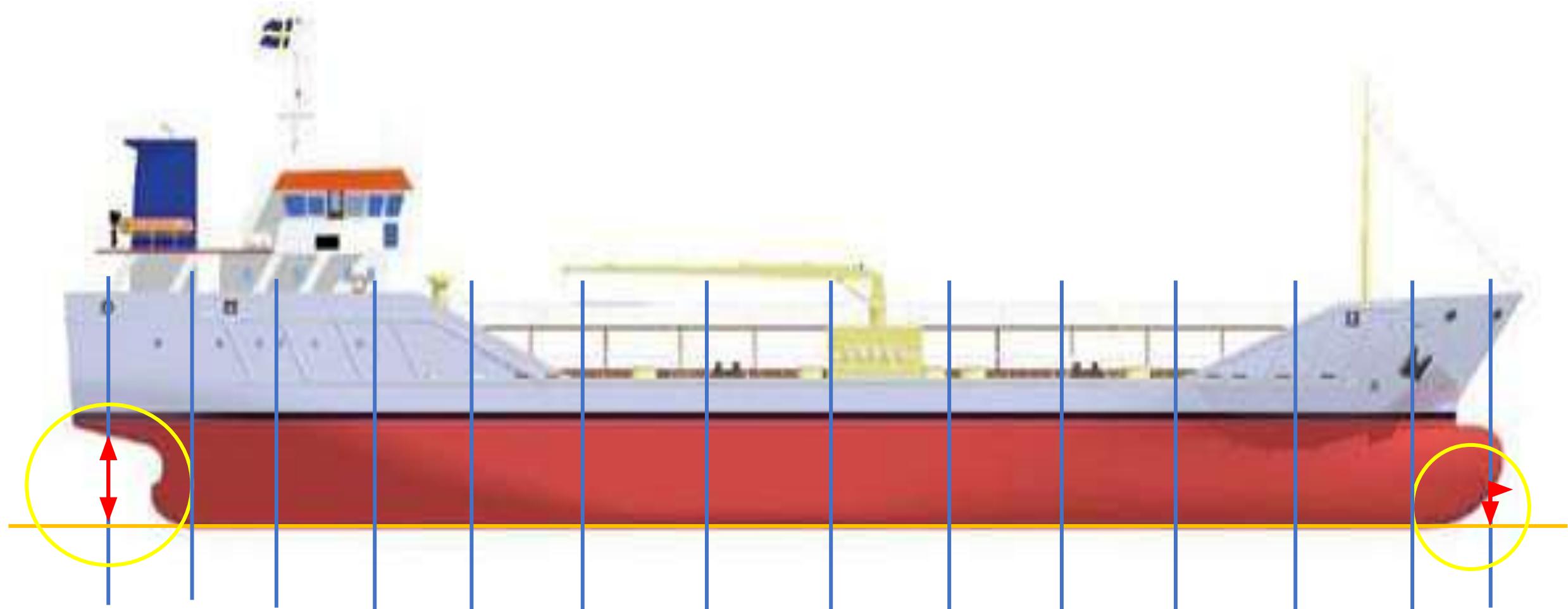


# Keel Offsets

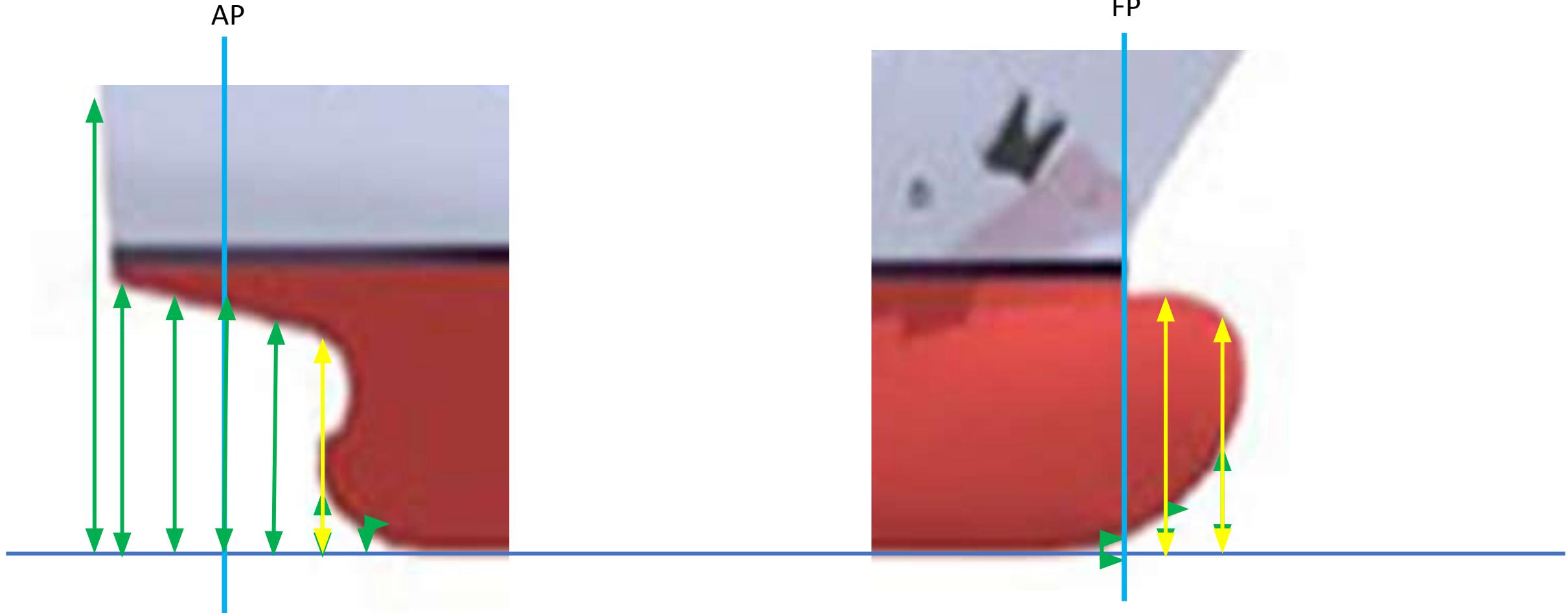


# Keel Offset

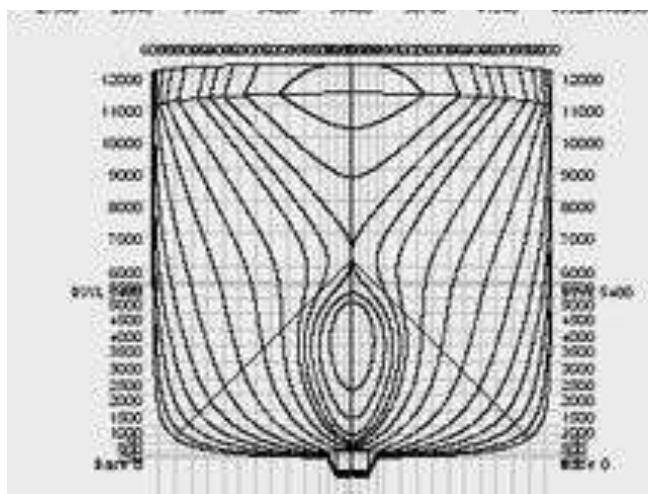
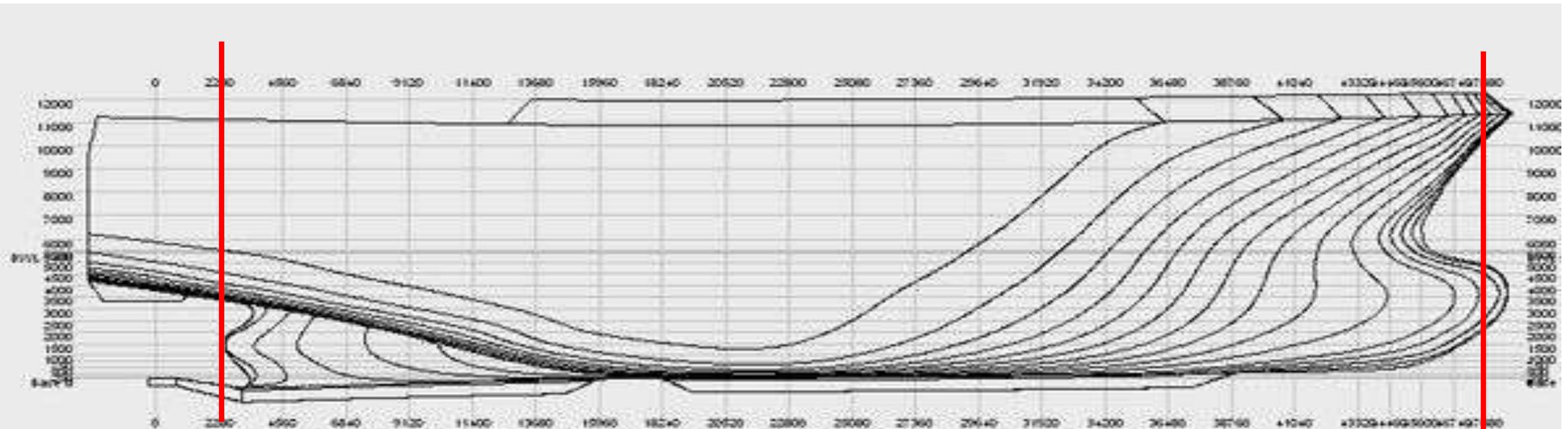
- It is the distance from the baseline to the keel **at a given station**

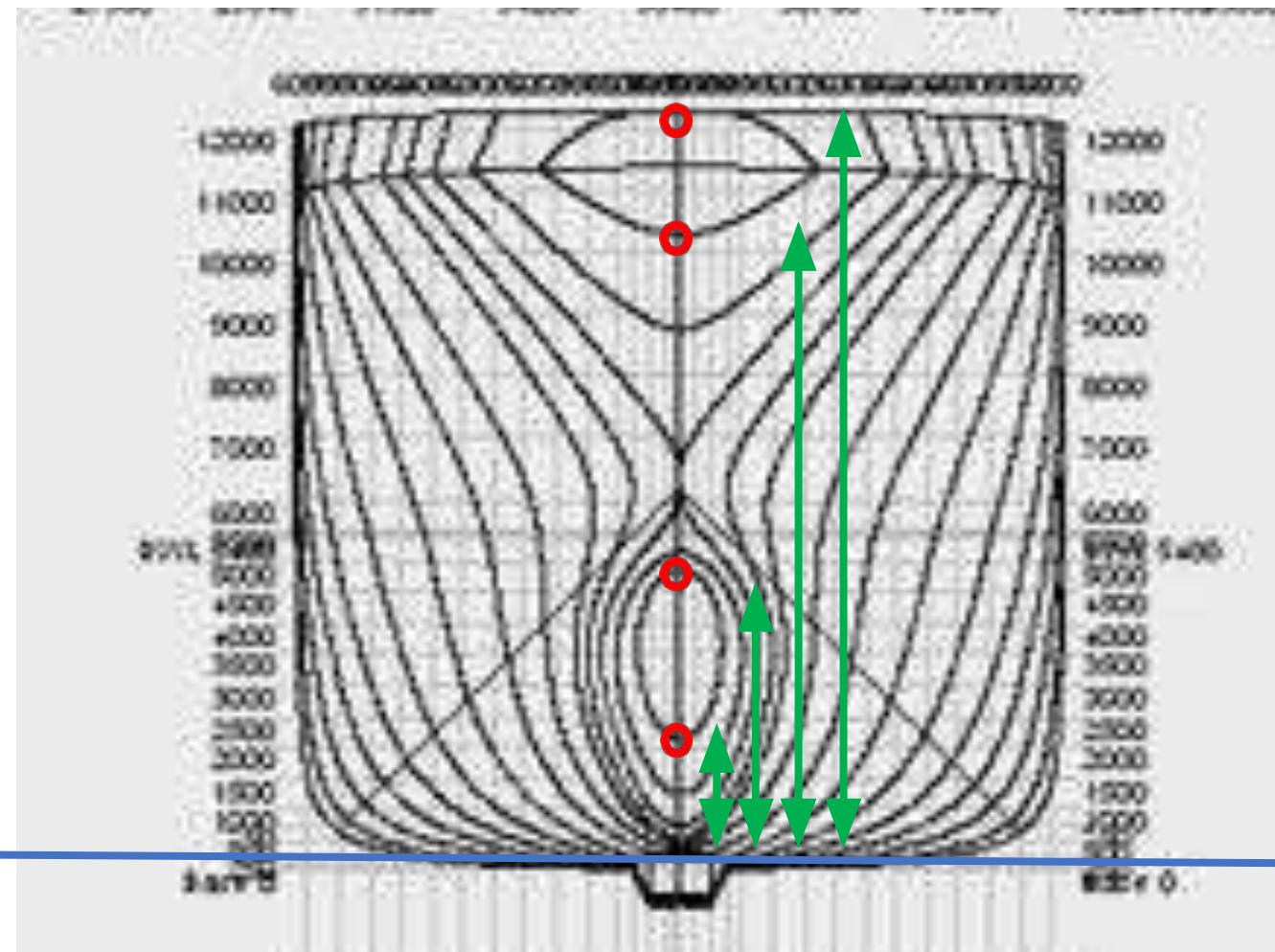
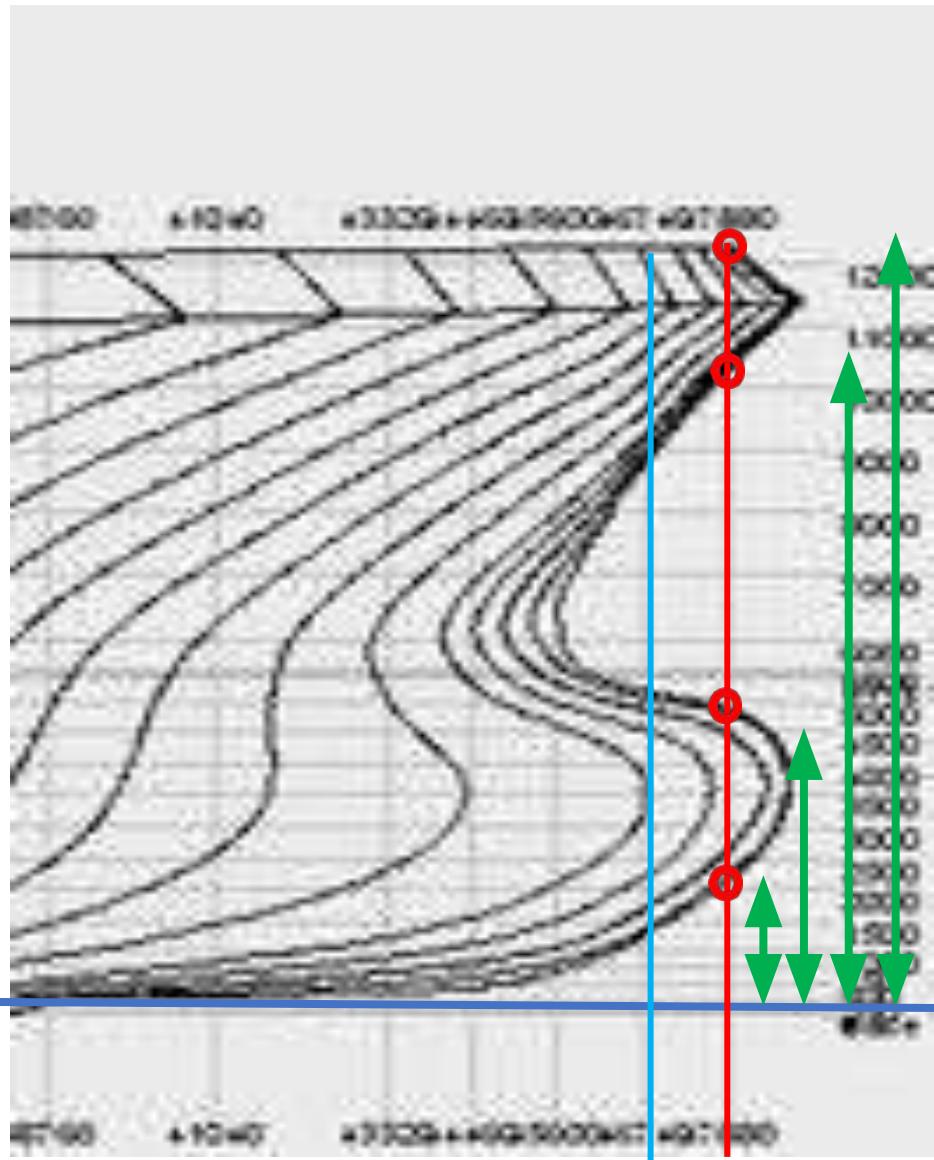


# Keel Offsets – At Stem and Stern



- Depending on profile there could be more than one keel offset for a given station





WATER LINES	STEM PROFILE OFFSETS	STERN PROFILE OFFSETS (for'd +ve)
	(FROM F.P)	(FROM A.P)
0	0.36	3.92
1	0.41	4.08
2	0.84	4.49
3	1.7	5.05
4	2.01	5.35
5	2.57	0
LWL	3.36	-2.54
6	3.97	-4.29
7	0.36	-5.43
MDK	0.4	-6.15

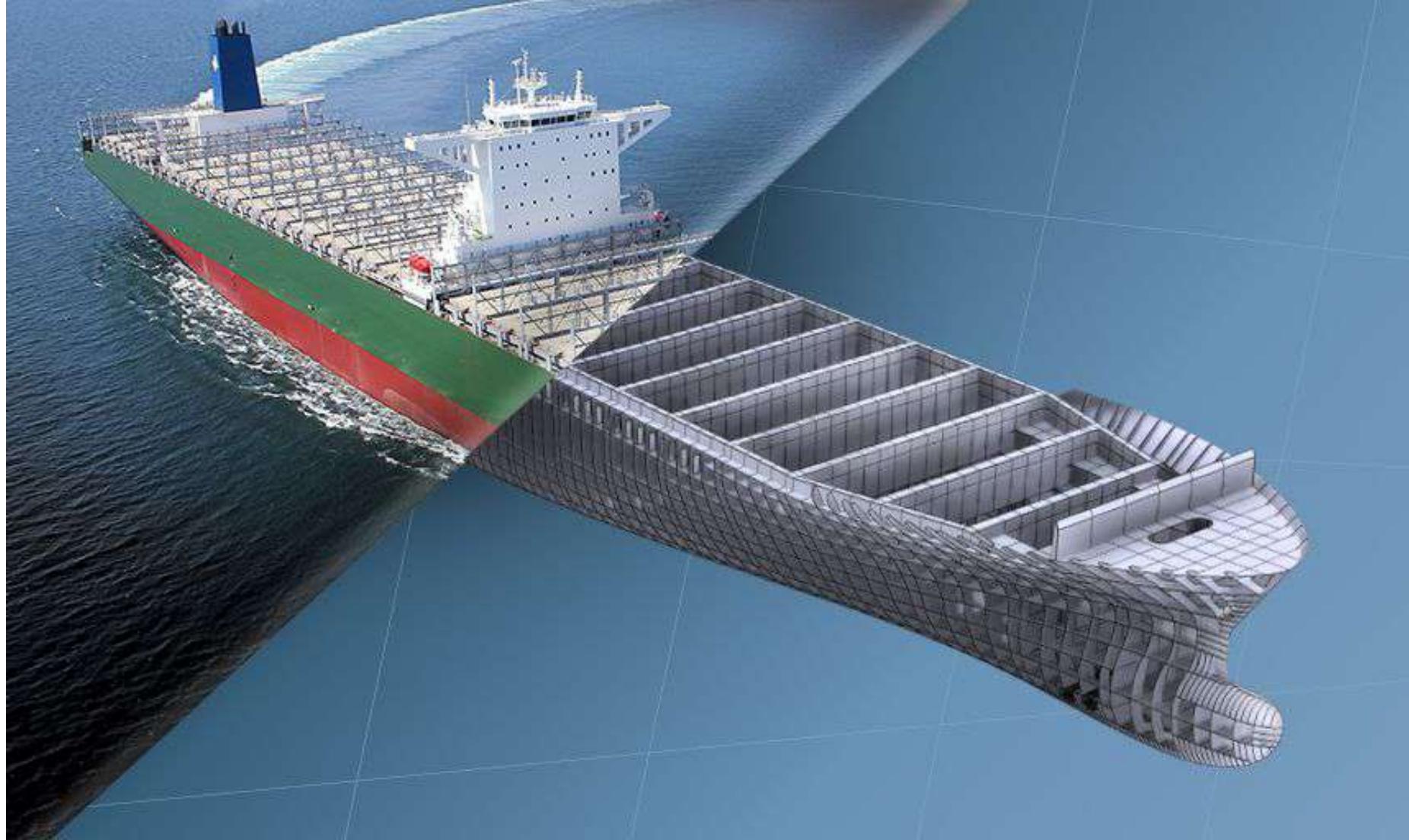
Table 3.1.1- Stern and Bow offsets

STN	Height From Base (m)
-0.5	11.8
-0.25	9.45
0	9.12
0.5	7.2
1	0

Table 3.1.2- Keel Offset

# END

- In case of any doubts you may contact me at
- Mobile : 9969293383
- Email : [deepaksebastian.dost@gmail.com](mailto:deepaksebastian.dost@gmail.com)



# Introduction to Naval Architecture

## II SEM – Module 3

# Drawing Tools and Requirements

- Main Dimension and Offsets Data
- Drawing equipment :-
  - - Drawing Table
  - - Drawing Paper (A0 or A1 size of good quality paper / tracing paper)
  - - Straight Edge
  - - Batten / Spline
  - - Ship Curves (sets of various shapes and sizes) or French Curves
  - - Batten Weights
  - - Scale Ruler (with Metric Scale)
  - - Eraser
  - - Mechanical Pencils ( 0.5mm, 0.3mm, H, HB and 2B)

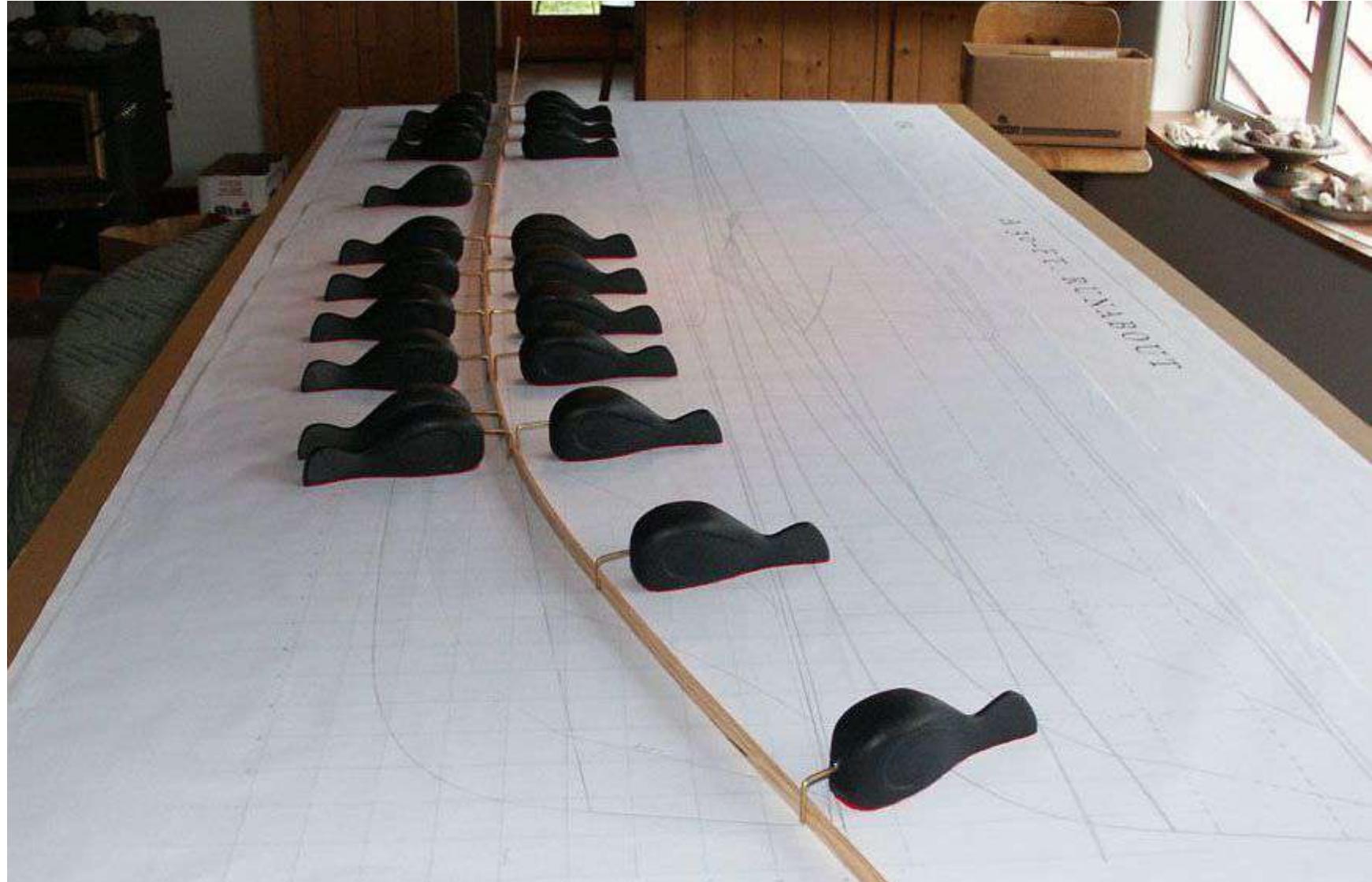
# Straight Edge

- Long and wide scale
- ~ 3 m long



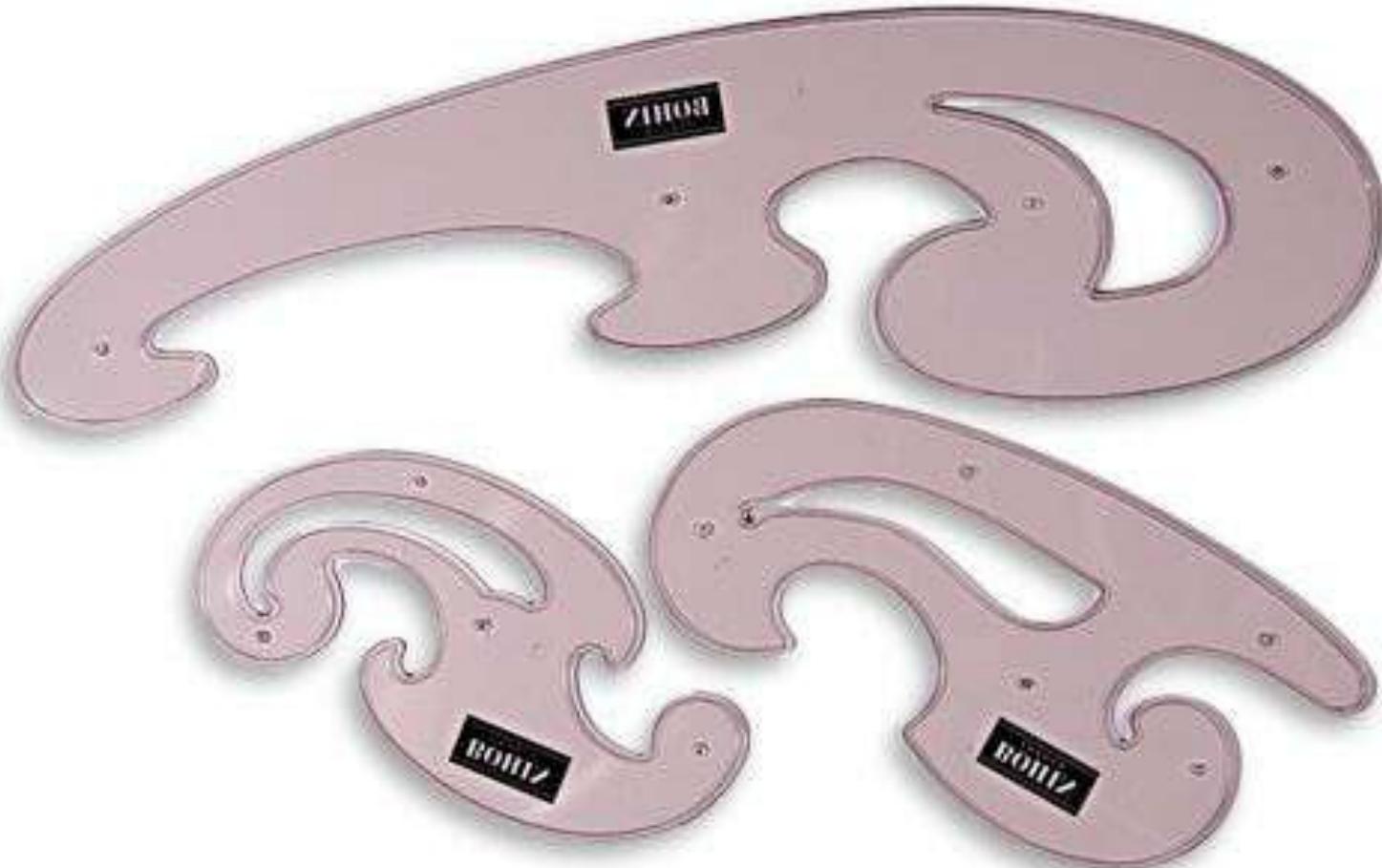
# Batten and Batten Weights

- Batten
  - Perspex strips
  - 2-3 m long
- Batten Weights
  - Lead weights



# French Curves

- Plastic shapes



# Metre Scale

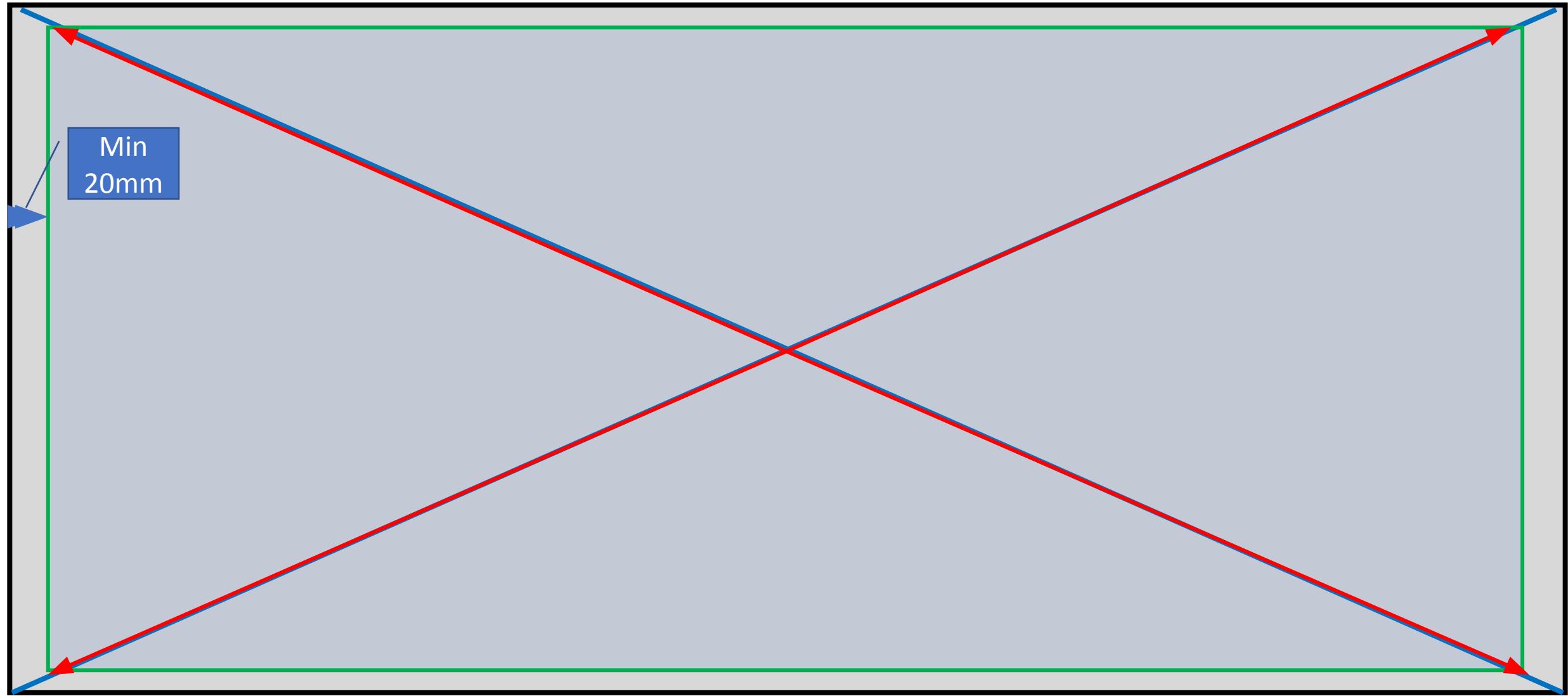
- Steel Ruler
- 1 m long



# How to draw a Lines Plan

- Drawing of Border or Main Box
- Determination of Drawing Scale and Layout
- Drawing and Labeling of the Grid Lines
- Drawing of Plan Views – Body Plan , Half Breadth Plan, Sheer Plan
- Fairing

# Drawing of Border

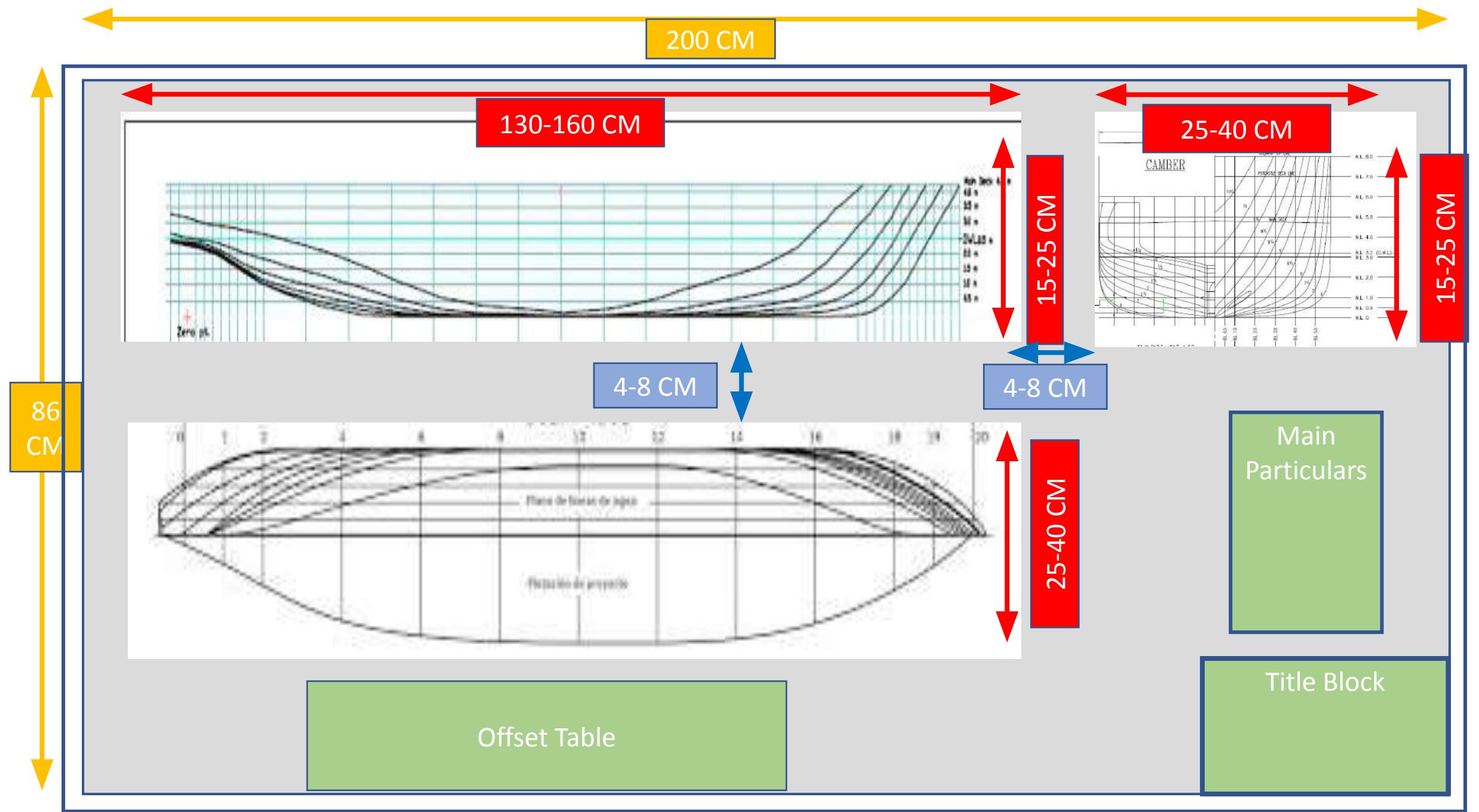


# How to draw a Lines Plan

- Drawing of Border or Main Box
  - Draw diagonals of the sheet using a straight edge
  - From the intersection of the diagonals mark equal distances towards the four corners, so as to get maximum area within the border.
  - Join the four new points to get the Border or the Main Box

# How to draw a Lines Plan

- Determination of Drawing Scale and Layout
  - Based on the main dimension and the drawing paper size determine appropriate **drawing scale**.
  - BIS SP 46 – Recommended Scales
    - 1:2, 1:5, 1:10
    - 1:20, 1:50, 1:100
    - 1:200, 1:500, 1 :1000
  - Scale has to be determined based on ship's dimensions and the distance / clearance between three views (Body Plan, Half Breadth, Sheer Plan). While considering length cater to LOA , not LBP
  - Use suitable and appropriate scale.
  - The space for title block, Main Dimensions (L, B, D, T, Disp...) and offsets table must be given consideration
  - Ensure the effective use of the space in the drawing paper.



## •MAIN PARTICULARS

- Type            LNG Carrier
- LOA            100m
- LPP            90m
- B                10m
- D                10m
- T                4m
- $C_B$             0.82
- Displacement    150000 T
- Speed            15 Knots
- STN SPACING    4.5 m
- WL SPACING    1 m

# Title Block

DEPT. OF SHIP TECHNOLOGY			
Title	Lines Plan	Name	Royal Shippie
Scale	1 : 200	Roll No.	007

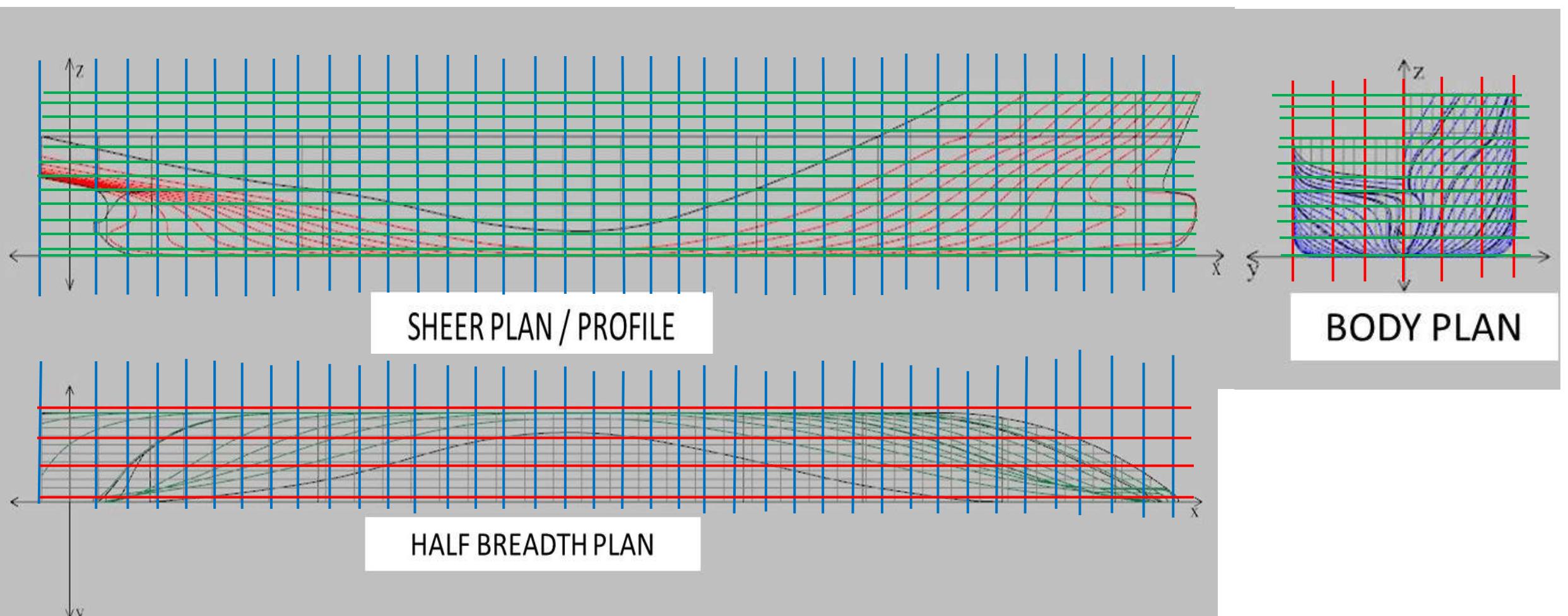
8-10 CM

15-20 CM

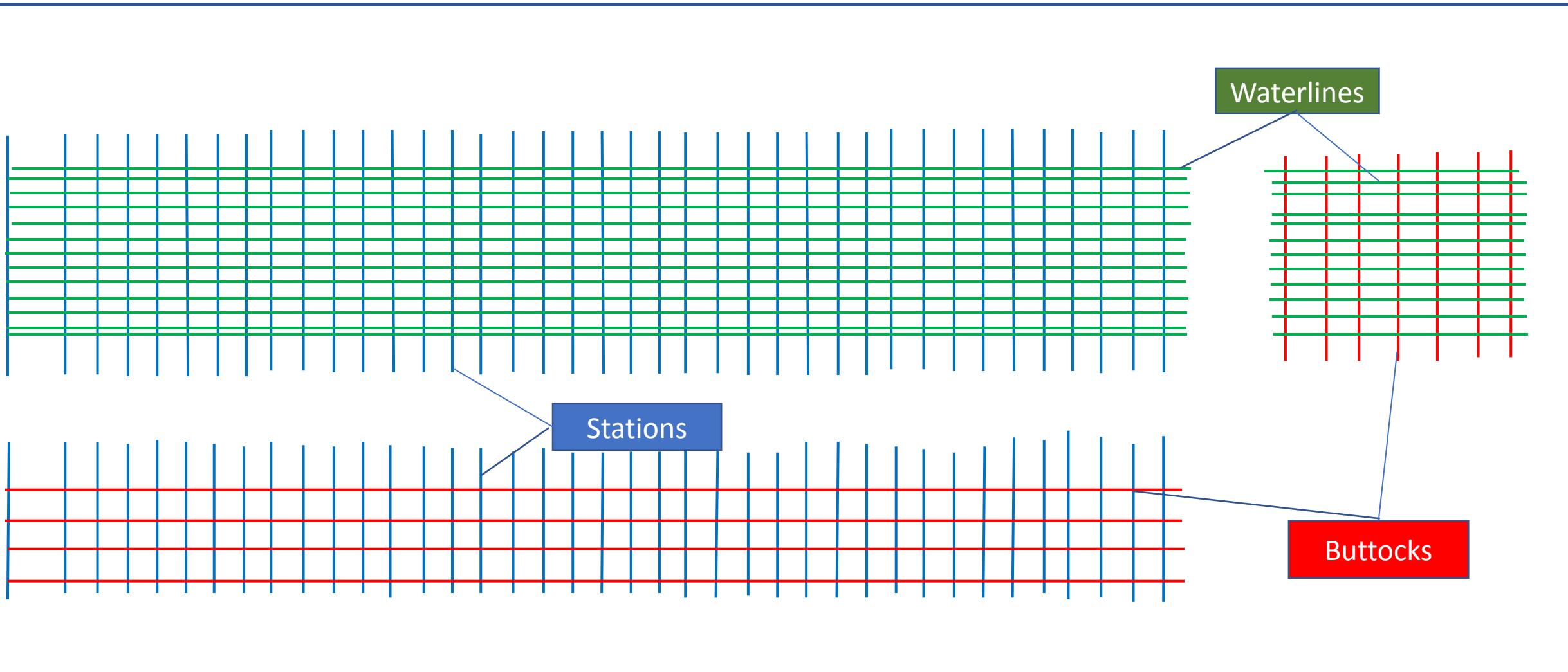
# How to draw a Lines Plan

- Drawing of the Grid lines
  - **Draw grid lines** for all three plans
    - Body Plan – Buttocks (Vertical) and Waterlines(horizontal)
    - Half Breadth Plan - Stations(Vertical) and Buttocks(horizontal)
    - Sheer Plan(Profile) - Stations(Vertical) and Waterlines(horizontal)
  - The grid lines must be drawn based on the station spacing, waterline spacing and buttock line spacing, as given .
    - LBP = 90m    Depth(D) = 10m
    - No of stations = 20                                 No of Waterlines = 10
    - Station Spacing =  $90 / 20 = 4.5 \text{ m}$     WL Spacing = 1 m

# Drawing Gridlines



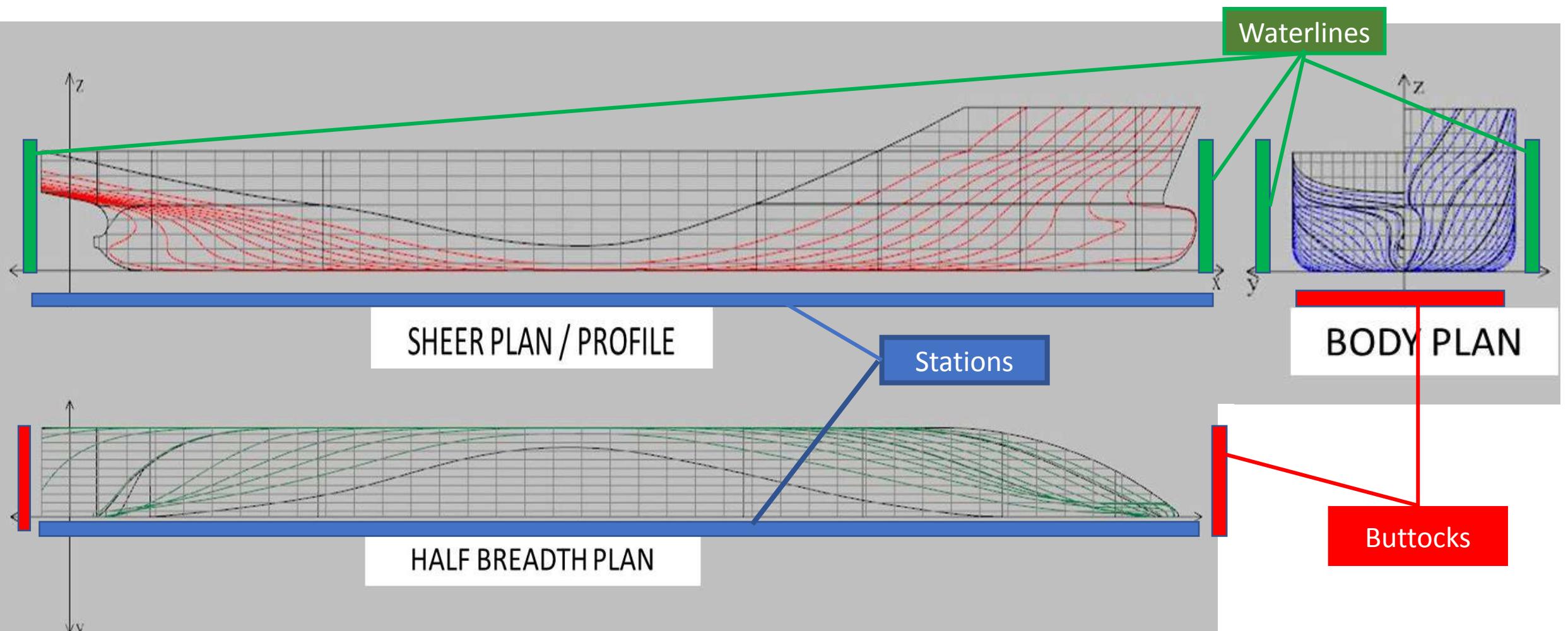
# Drawing Gridlines



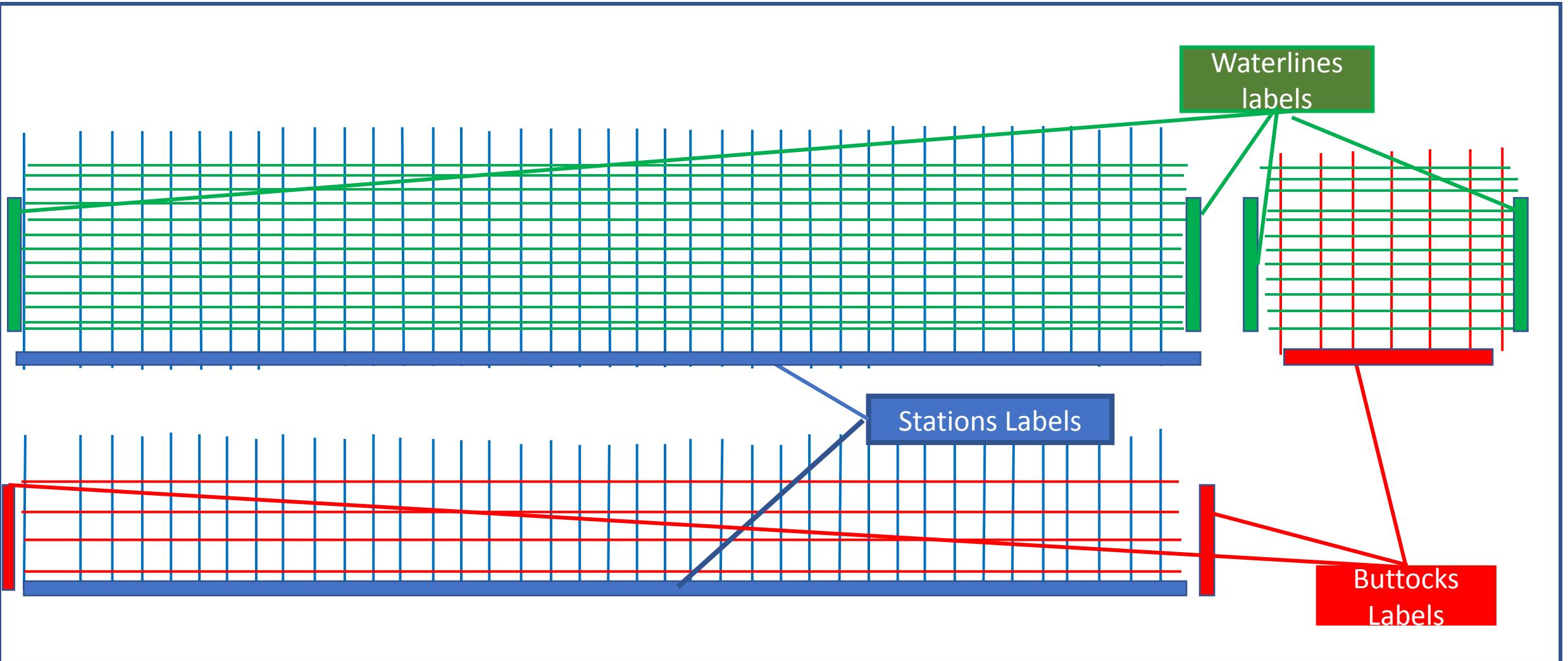
# Labeling of the Grid lines

- Draw the Box for Main Particulars and Title Block
- Label the lines (on both sides of each view).
  - Waterlines – WL 0, WL 1, WL 2.. LWL,...MDK
  - Stations - STN 0, STN 1...
  - Buttocks - BTK 1, BTK 2
  - Centre Line - CL

# Labeling of Grid Lines



# Labeling Gridlines

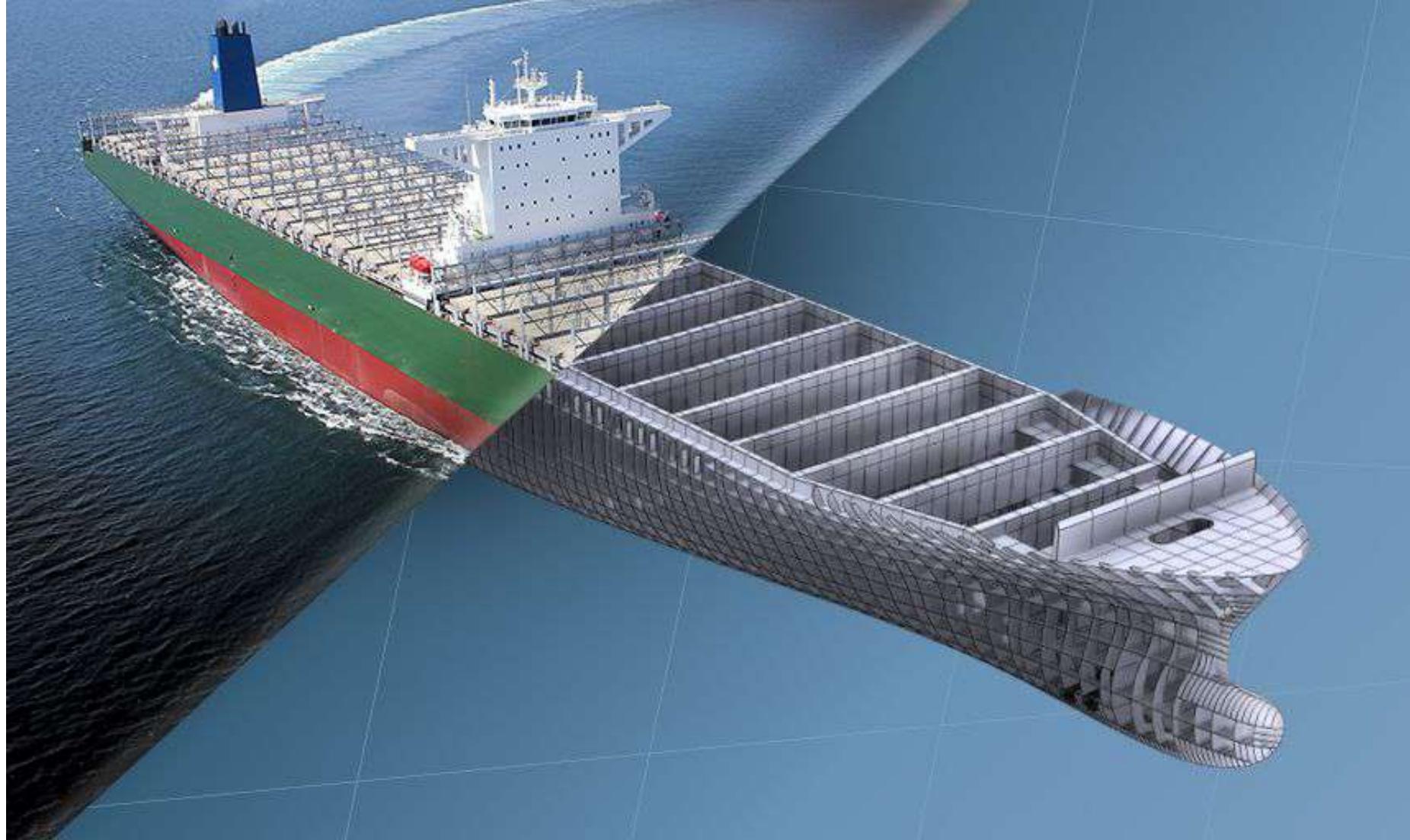


# Data Required for Drawing Lines Plan

- Select a Final Year Project Report for a conventional ship
  - Tanker, Bulk Carrier, Container, Cruise ship, General Cargo
- Take Photocopy of the relevant pages containing the following info:
  - Cover Page of Report ( Name of Project, Type of ship, Year etc)
  - Final Main Dimensions ( At the end of Chapter 2 –Preliminary Dimension Fixing)
  - Faired Offset Table (Chapter 3- Hull Geometry)
  - WaterLine Spacing and Station Spacing (Chapter 3 – Hull Geometry)
  - Stem Offsets
  - Stern Offsets
  - Keel Offsets
- All the above pages should be stapled and kept with each individual at all times during the drawing exercise and during evaluation by me.

END

- In case of any doubts you may contact me at
- Mobile : 9969293383
- Email : [deepaksebastian.dost@gmail.com](mailto:deepaksebastian.dost@gmail.com)



# Introduction to Naval Architecture

## II SEM – Module 3

# How to draw a Lines Plan

- **Data Required**

- Main Dimensions
- WL , STN and BTK numbers and spacing
- Final Offset Table
- Stem and Stern Offsets
- Keel Offsets

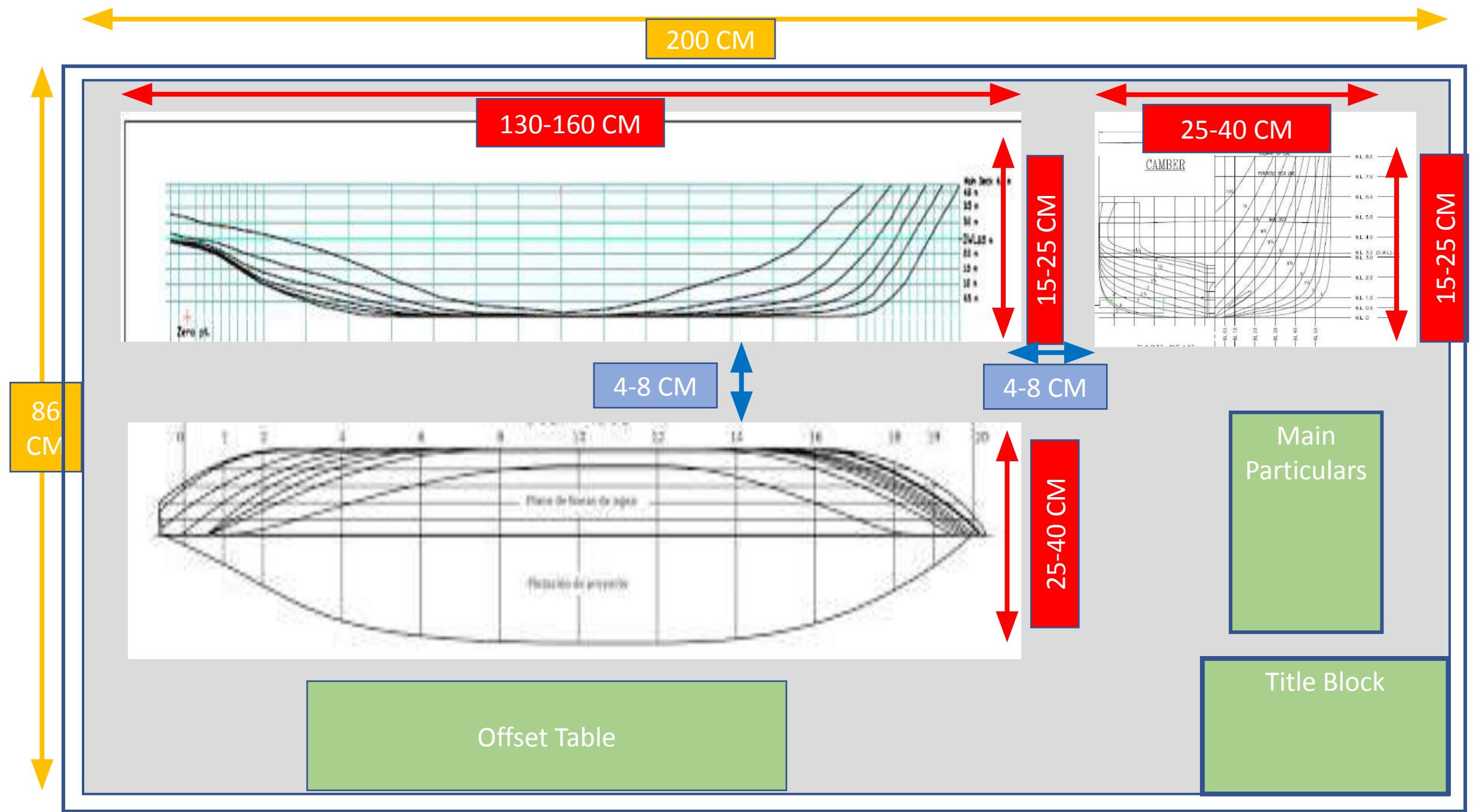
# How to draw a Lines Plan

- **Steps**

- Decide Scale of Drawing
- Scale Offset Table and other offset values to the decided scale
- Draw Body Plan
- Draw Half Breadth Plan
- Draw Sheer Plan
- Draw Stem and Stern Profiles
- Fairing

# Decide Scale of Drawing

- Given :
  - $D = 14 \text{ m}$
  - WL Spacing :  $2 \text{ m}$
  - $L_{PP} = 70 \text{ m}$
  - STN Spacing :  $3.5 \text{ m}$
  - $B = 20 \text{ m}$
  - BTK Spacing :  $2.5 \text{ m}$
- Say, Scale chosen –  $1:50$ 
  - Then , on drawing
  - $D = 14/50 = 0.28 \text{ m} = 28 \text{ cm} = 280 \text{ mm}$
  - WL Spacing =  $2/50 = 0.04 \text{ m} = 4 \text{ cm} = 40 \text{ mm}$
  - $L = 70 /50 = 1.4 \text{ m} = 140 \text{ cm} = 1400 \text{ mm}$
  - STN Spacing =  $3.5/50 = 0.07\text{m} =7 \text{ cm} =70 \text{ mm}$
  - $B = 20 /50 = 0.4 \text{ m} = 40 \text{ cm} = 400 \text{ mm}$
  - BTK Spacing =  $2.5 /50 = 0.05\text{m} = 5 \text{ cm} = 50 \text{ mm}$
- Once scale is decided, scale down all values in the Offset table to match your scale.

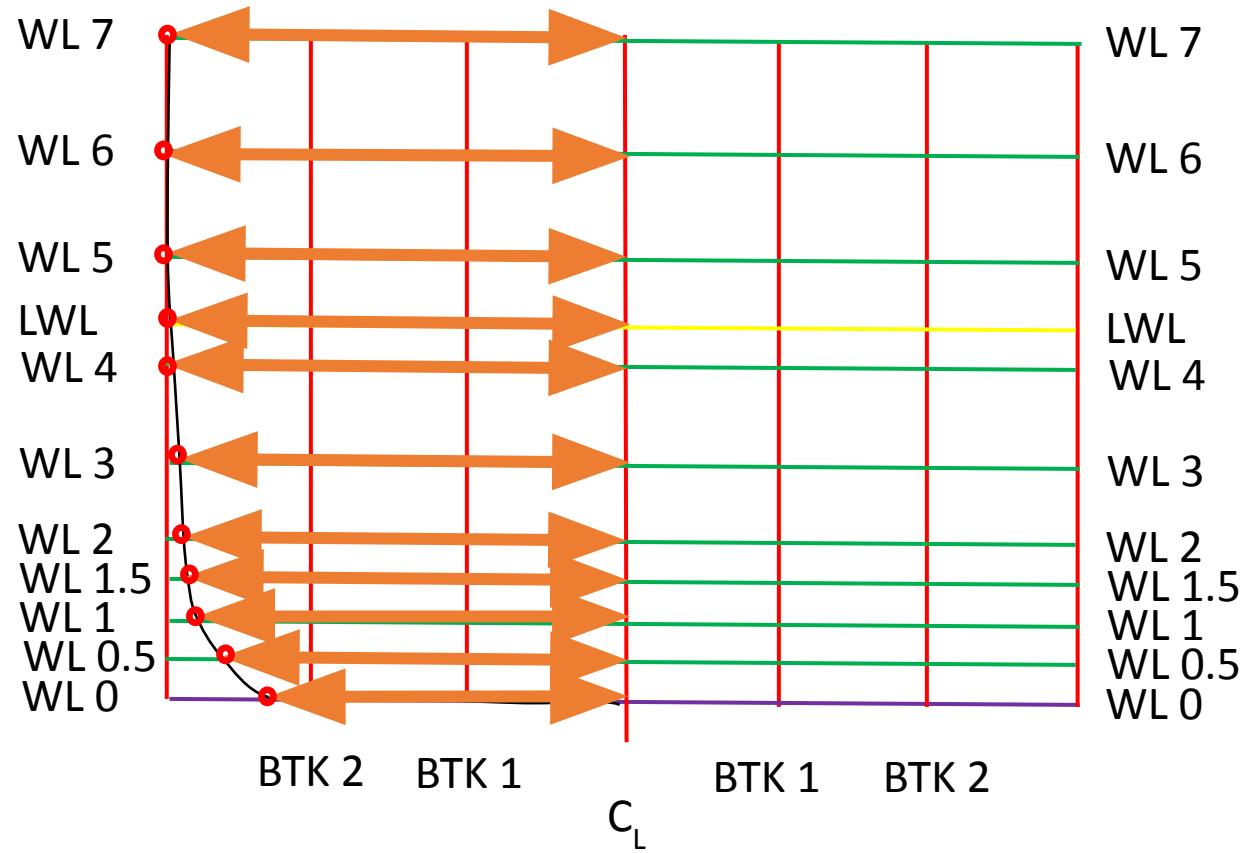


# Scale Offset Table to Decided Scale

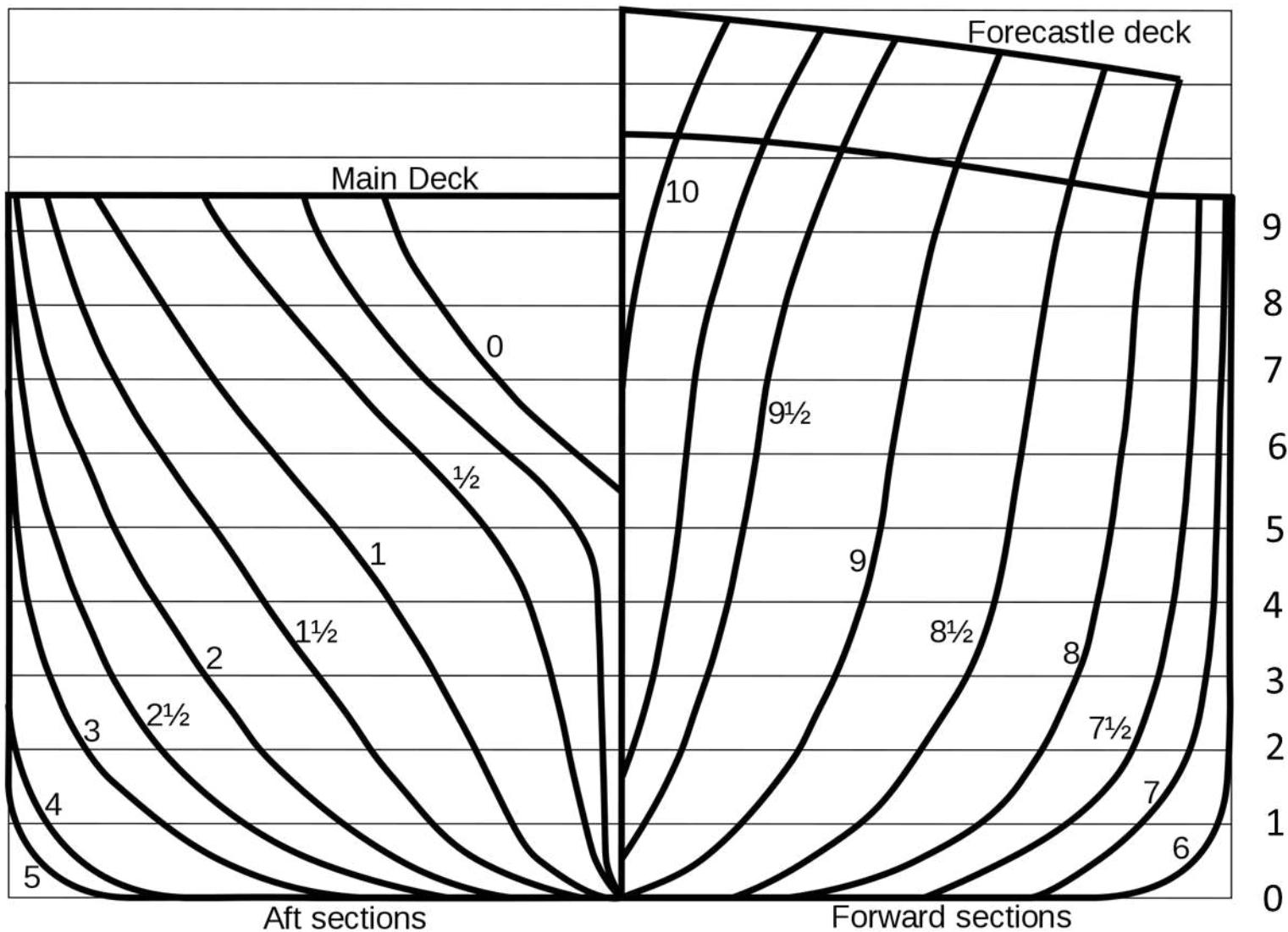
STNWL	0	0.5	1	1.5	2	3	4	5	6	7	LWL	8	9	10
0										1.69	2.31	2.75	3.42	3.84
0.5									1.82	3.38	3.88	4.26	4.89	5.31
1	0.1	0.5	0.68	0.81	0.94	1.24	1.6	2.31	3.46	4.58	5.09	5.45	6.08	6.45
1.5	0.28	1.08	1.39	1.69	1.95	2.5	3.1	3.78	4.74	5.75	6.2	6.5	7.04	7.45
2	1.04	1.5	2.31	2.76	3.2	4.05	4.88	5.61	6.32	6.9	7.2	7.44	7.96	8.35
3	2.5	3.05	3.95	4.6	5.08	5.9	6.64	7.22	7.79	8.3	8.51	8.72	9.08	9.31
4	3.92	5.1	6.04	6.58	7.03	7.78	8.29	8.78	9.09	9.39	9.49	9.59	9.74	9.84
5	5.48	6.79	7.6	8.27	8.54	9.05	9.47	9.69	9.81	9.93	9.99	10	10	10
6	6.19	8.05	8.8	9.27	9.52	9.85	9.92	10	10	10	10	10	10	10
7	6.98	8.95	9.5	9.79	9.97	10	10	10	10	10	10	10	10	10
8	7.05	9.38	9.8	9.98	10	10	10	10	10	10	10	10	10	10
14	8.57	9.41	9.72	9.91	9.99	10	10	10	10	10	10	10	10	10
15	8.28	9	9.47	9.71	9.82	9.98	10	10	10	10	10	10	10	10
16	7.2	8	8.55	8.94	9.21	9.54	9.7	9.8	9.89	9.92	9.95	9.99	10	10
17	5.02	6.62	7.12	7.55	7.91	8.41	8.69	8.88	9.01	9.13	9.23	9.31	9.45	9.6
18	2.67	4.65	5.34	5.71	6.03	6.51	6.82	7.01	7.13	7.27	7.4	7.57	7.9	8.24
18.5	1.58	3.4	4.01	4.45	4.72	5.19	5.39	5.55	5.71	5.91	6.05	6.2	6.61	7.05
19	0.6	2.25	2.72	3.1	3.38	3.7	3.79	3.87	4	4.21	4.39	4.52	4.91	5.32
19.5	0.3	1.41	1.81	2.11	2.31	2.4	2.15	1.9	1.84	1.98	2.11	2.28	2.7	3.23
20	0	0.84	1.21	1.4	1.48	1.32	1.04	0.7	0.32	0.06	0	0.03	0.3	0.72

# Drawing Body Plan

WL	0	0.5	1	1.5	2	3	4	5	6	7 (MDK)
STN										
6 (m)	6.19	8.05	8.8	9.27	9.52	9.85	9.92	10	10	10
(cm)	12.38	16.1	17.6	18.54	19.04	19.7	19.84	20	20	20



- Draw the station curve
- Using a batten and French curves
- Check continuity and smoothness of the curve
- Similarly draw all station curves
- For stations that do not intersect all waterlines, the keel offset value will indicate where it ends on the Centre line



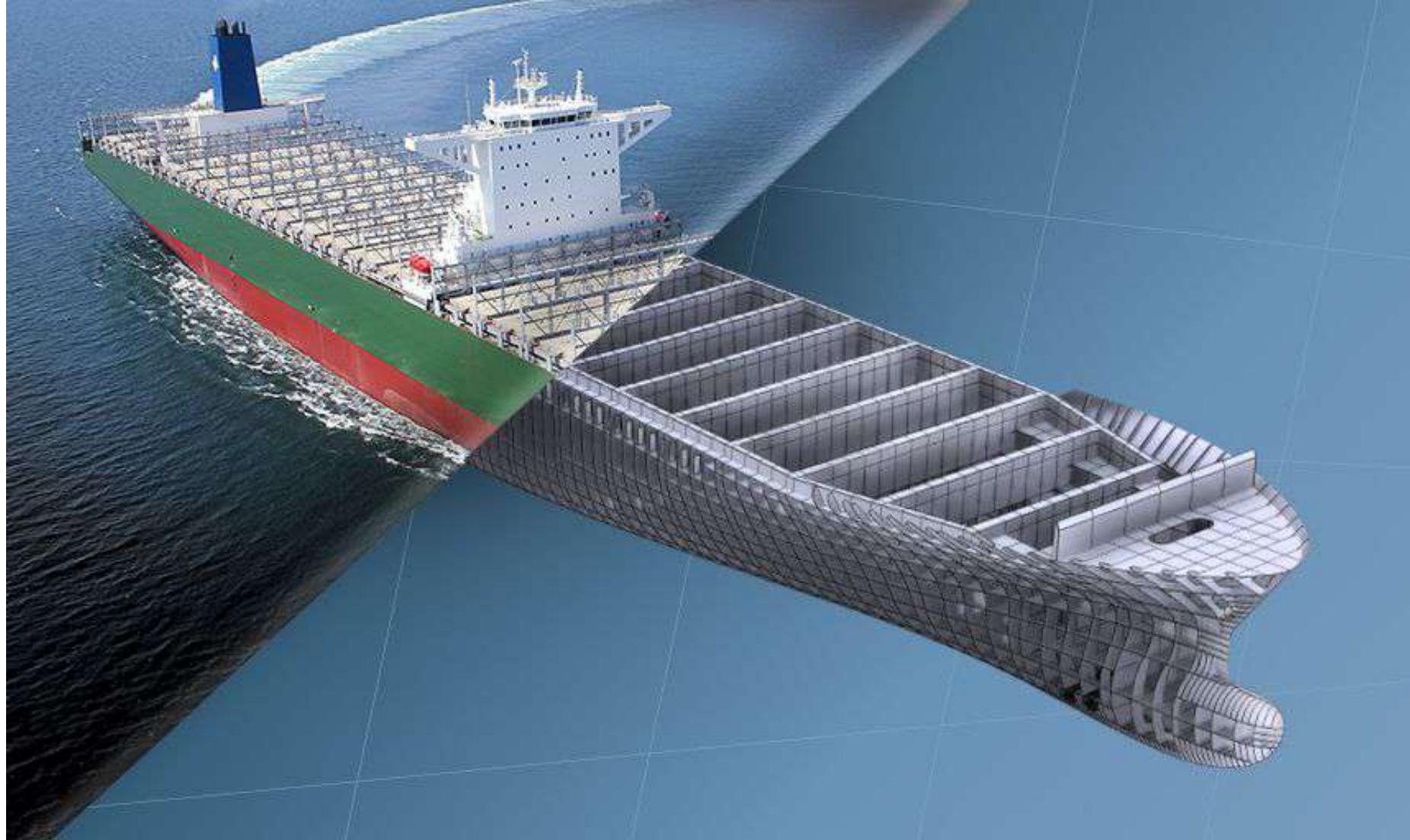
# How to draw a Lines Plan

- **How to Draw Body Plan**

- **Select one station** (it is good practice to start from midship station).
- For this station **mark the offset data on each waterline** on the body plan grid.
- Using **ship curve** draw a station curve by connecting these offsets mark.
- Make sure the **curve drawn is smooth and fair**.
- Repeat this step for **other stations**.
- Label the station number accordingly.
- Now your body plan is almost completed.

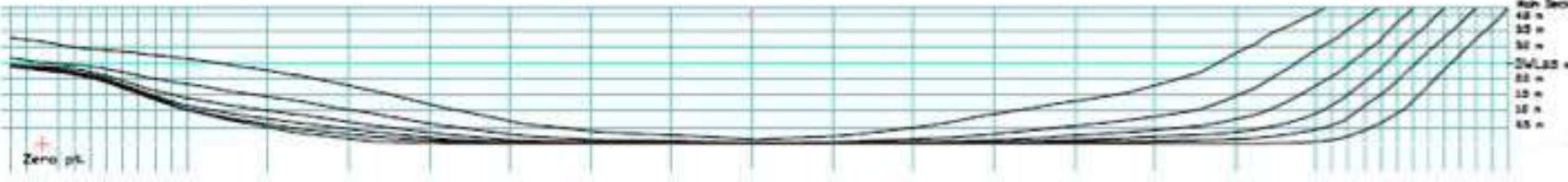
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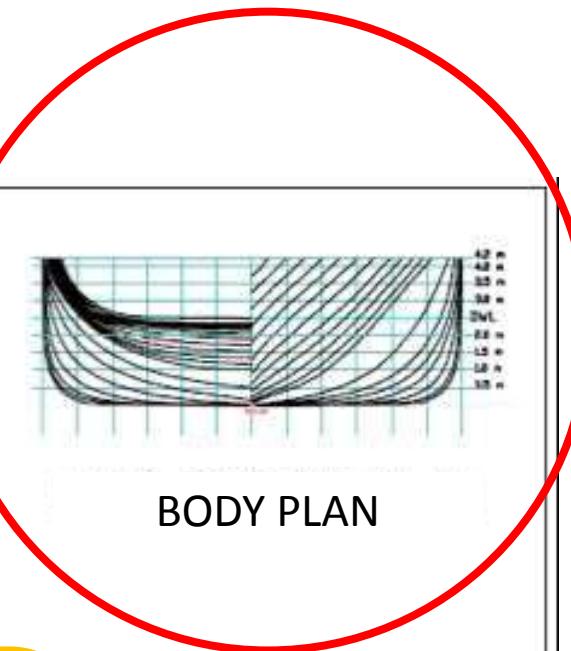


# Introduction to Naval Architecture

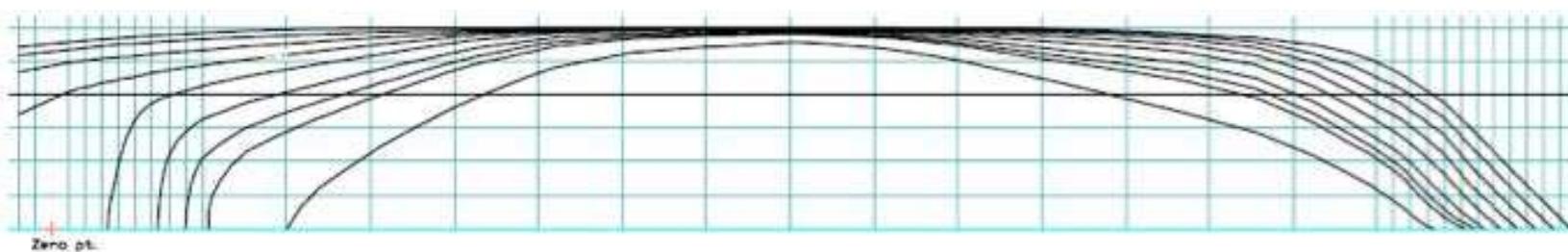
## II SEM – Module 3



SHEER PLAN  
(PROFILE)

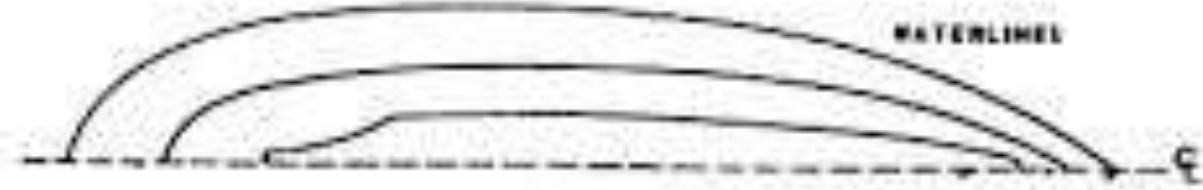
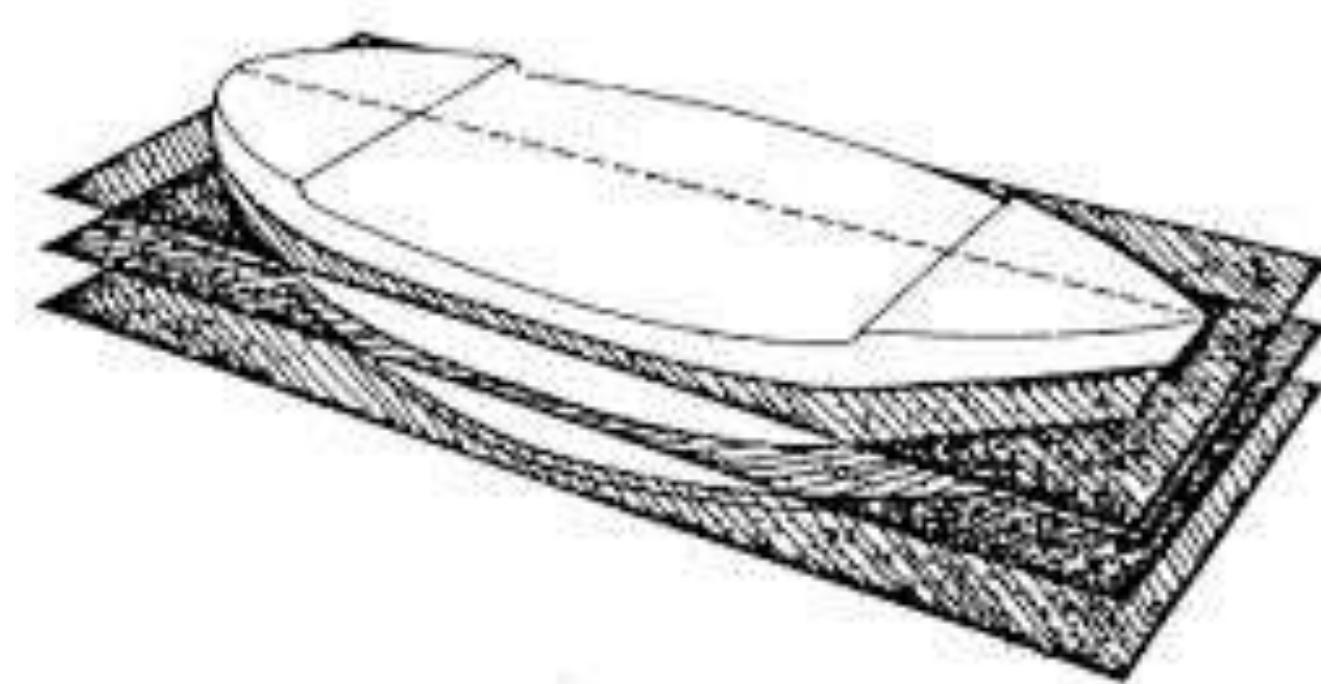


BODY PLAN



HALF BREADTH PLAN

# Half Breadth Plan



STATION

Offset Value  
at Different  
Waterlines

WATERLINE

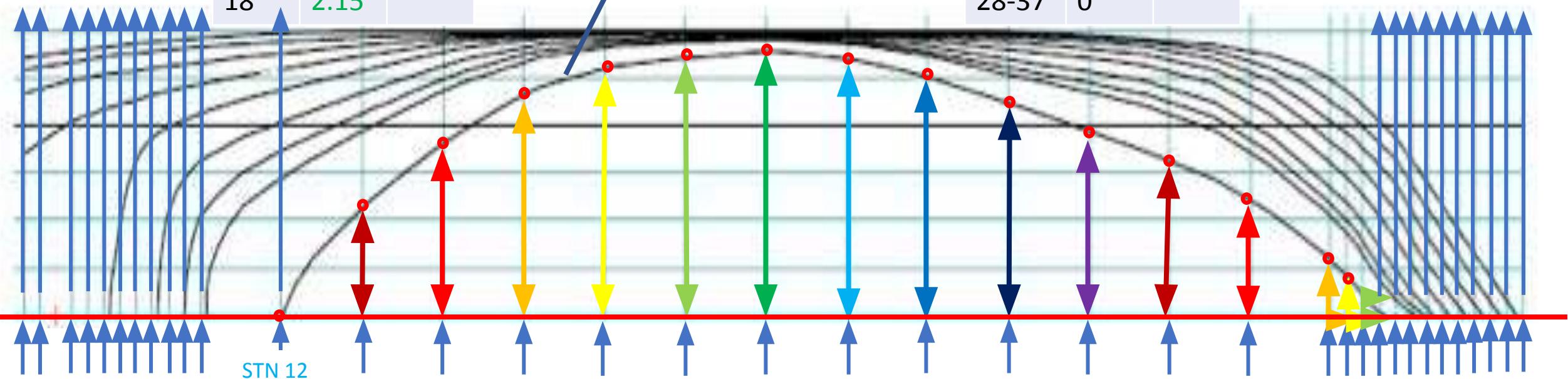
Offset Value at  
Different Stations

STNWL	0	0.5	1	1.5	2	3	4	5	6	7	LWL	8	9	10
0										1.69	2.31	2.75	3.42	3.84
0.5										1.82	3.38	3.88	4.26	4.89
1	0.1	0.5	0.68	0.81	0.94	1.24	1.6	2.31	3.46	4.58	5.09	5.45	6.08	6.45
1.5	0.28	1.08	1.35	1.69	1.95	2.5	3.1	3.78	4.74	5.75	6.2	6.5	7.04	7.45
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3	2.5	3.05	3.95	4.6	5.08	5.9	6.64	7.22	7.79	8.3	8.51	8.72	9.08	9.31
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6	6.19	8.05	8.8	9.27	9.52	9.85	9.92	10	10	10	10	10	10	10
7	6.98	8.95	9.5	9.79	9.97	10	10	10	10	10	10	10	10	10
8	7.05	9.38	9.8	9.98	10	10	10	10	10	10	10	10	10	10
14	8.57	9.41	9.72	9.91	9.99	10	10	10	10	10	10	10	10	10
15	8.28	9	9.47	9.71	9.82	9.98	10	10	10	10	10	10	10	10
16	7.2	8	8.55	8.94	9.21	9.54	9.7	9.8	9.89	9.92	9.95	9.99	10	10
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20	0	0.84	1.21	1.4	1.48	1.32	1.04	0.7	0.32	0.06	0	0.03	0.3	0.72

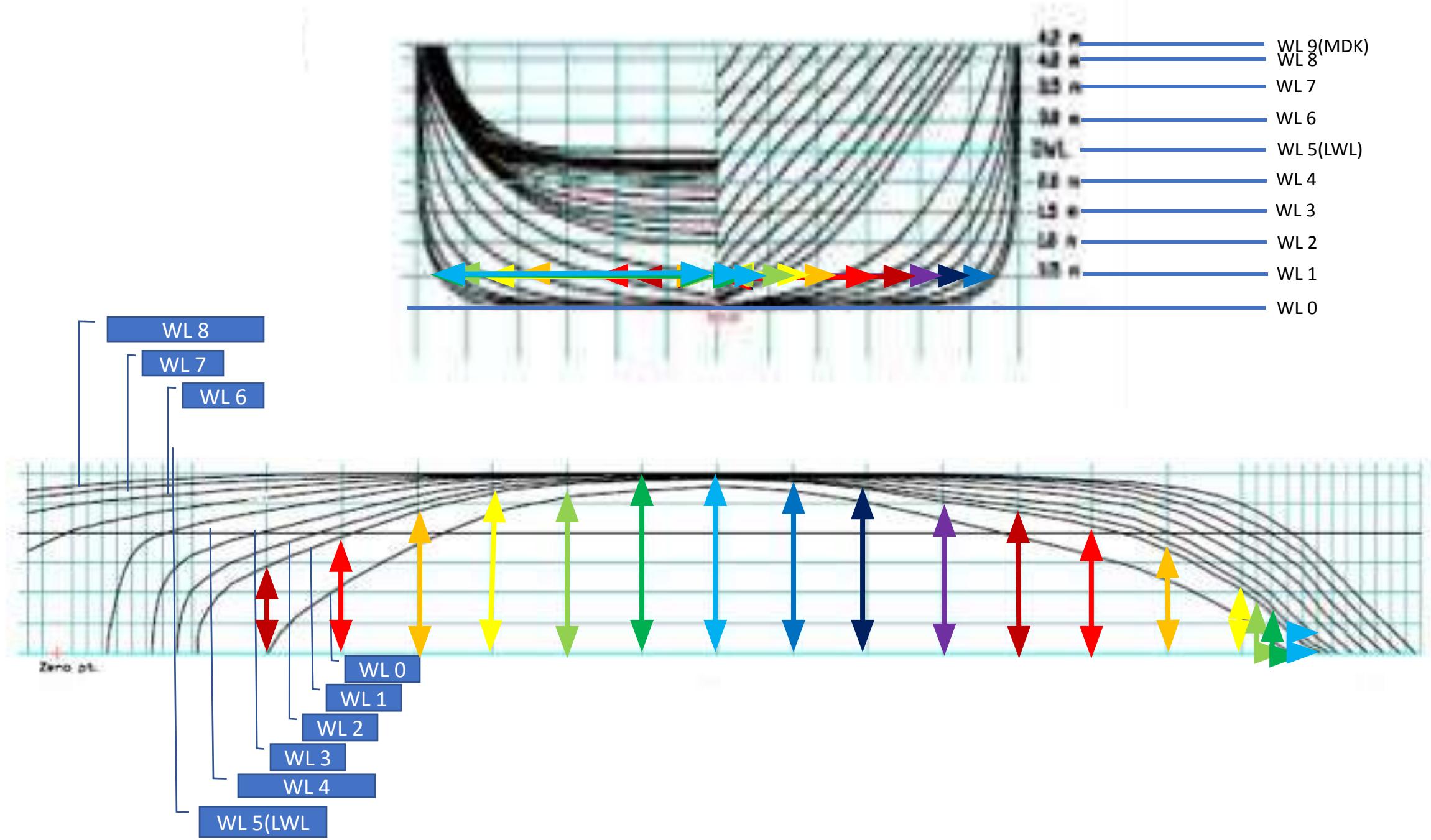
STN	WL 0	WL 1
0	0	
1	0	
2	0	
3-12	0	
13	0.9	
14	1.3	
15	1.5	
16	1.7	
17	2.1	
18	2.15	

WL 0

STN	WL 0	WL 1
19	2.05	
20	1.9	
21	1.7	
22	1.5	
23	1.4	
24	1.1	
25	0.5	
26	0.4	
27	0.1	
28-37	0	

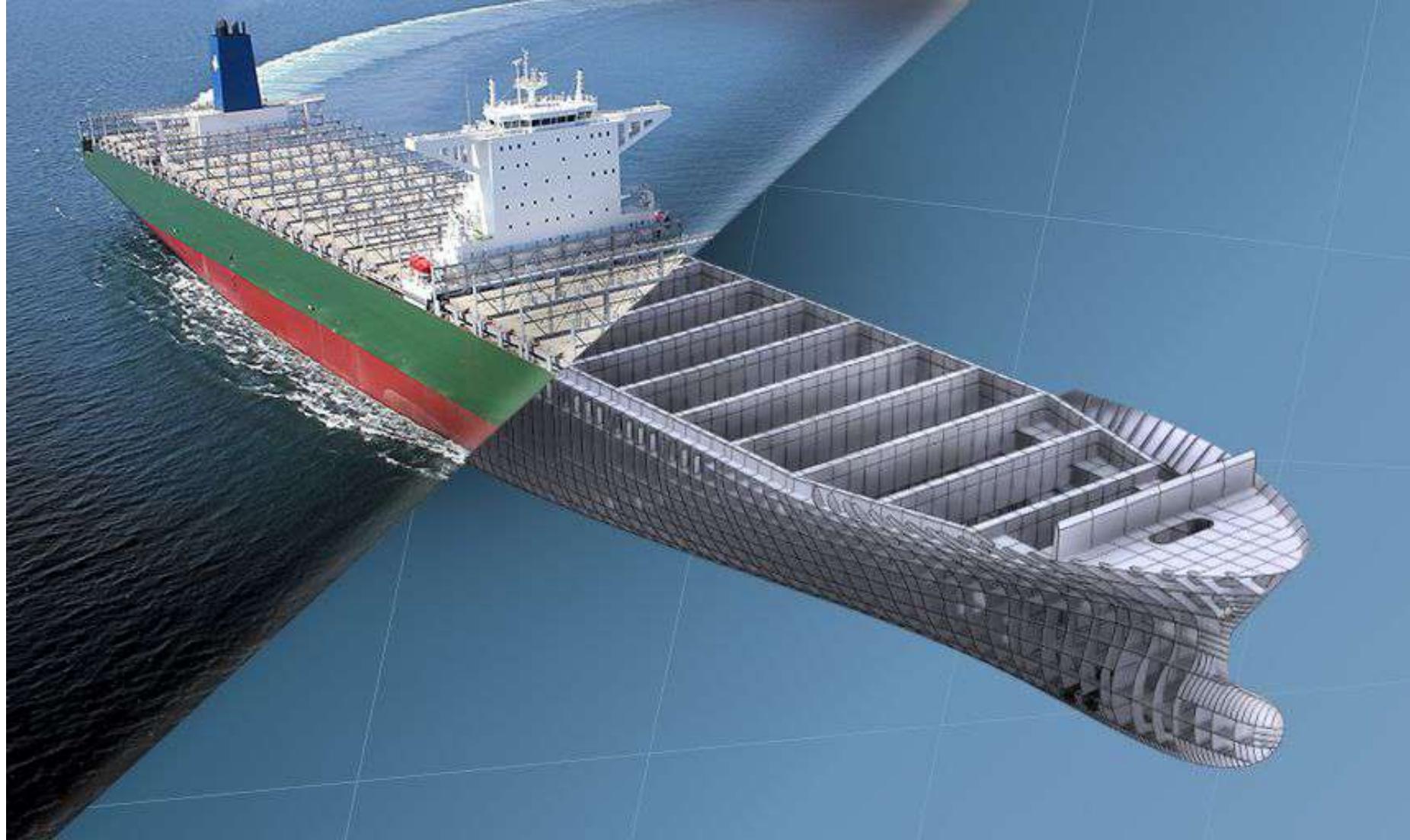


STN 12



END

- In case of any doubts you may contact me at
- Mobile : 9969293383
- Email : [deepaksebastian.dost@gmail.com](mailto:deepaksebastian.dost@gmail.com)



# Introduction to Naval Architecture

## II SEM – Module 3

# 2020 Course Content

## Course Content

### 1. Module I

#### **Introduction ships and Naval Architecture discipline**

Historical review - Ancient types of vessels (rafts, boats, and ships), the role of ship in the ages of the great discoveries, Role of a Naval Architect in the Maritime Industry.

Types of ships: - terms and definitions, cargo ships (general cargo ships, bulk carriers, container ships, Ro-Ro ships, barge carriers, tankers), fishing vessels, factory ships, supply ships, Cable ships, ice breakers, research vessels, warships, hydrofoils, air cushion vehicles, small pleasure crafts (yachts, ketches, etc).

### 2. Module II

#### **Introduction to ship geometry**

Some physical fundamentals - Archimedes principle, laws of floatation stability and trim.

The ship's form-main dimensions, lines plan, coefficients and their meaning, Fairing process and table of offsets; Hydrostatic particulars & Bonjean Curves: - (Volume of Displacement/ Displacement, Centre of Buoyancy, Centre of Floatation, KMT And BMT Metacentric Radius, TPC 1cm, MCT 1cm, Form Coefficients ( $C_B$ ,  $C_F$ ,  $C_M$  and  $C_W$ ), LCF)

### 3. Module III

#### **Introduction to Bonjean and hydrostatic curves**

Integration rules: - Trapezoidal rule; Simpson's rules, 6 ordinate rules; Tchebycheff's rule; Areas, volumes and moments Bonjean calculations and curves, sectional area curves. Hydrostatic calculations and curves.

### 4. Module IV

#### **Introduction to ship structures**

The ship and her structural members - shipbuilding materials (properties, compositions), Bottom structure, shell plating and framing, decks, hatches and hatch covers, Superstructures, bulkheads, tanks, holds, fore and aft structure, stern and rudder.

### 5. Module V

#### **Introduction to ships Machinery**

Introduction to ships Machinery: Propulsion machinery - development of ship propulsion, general arrangement of propulsion plants, Main engines (Diesel engines, steam engines & turbines, gas turbines, Diesel-electric drive, nuclear power plants) Auxiliary machineries. Bridge, Navigation Lights Communication Equipment, Lifesaving appliances and fire-fighting equipment, Anchoring, mooring and towing equipment, cargo handling equipment.

# Module 3 \_ Introduction to Bonjean and Hydrostatics Curves

- Integration rules :
  - Trapezoidal rule
  - Simpson's rules
  - ~~6 ordinate rule~~
  - ~~Tchebycheff's rule~~
  - Areas
  - Volumes
  - Moments
- Bonjean Calculations & Curves
- Sectional Area Curves
- Hydrostatics Calculations and Curves

# Hull Form defined... Now What?

- We have a hull form now. What can we use it for?
- Preliminary Design Calculations
- Evaluation of characteristics and parameters of the hull form
- HYDROSTATIC PARAMETERS
- HYDRO and STATIC

# What parameters do we need?

- Volume of the displaced fluid =
- Submerged volume of the ship
- Mass/Weight of the displaced fluid = Mass/Weight of the ship
- Through which point does the buoyant force act?
- Starting Point - Volume and Centroid of the submerged volume
  - How do I find this out?

# Analytical Integration Methods

- To find out volume we can integrate cross sectional area
- For shapes having boundaries that can be defined by known curves (line, circle etc.) it can be done analytically

$$V_{\text{cylinder}} = \int_a^b A(x)dx$$

$$= \int_0^h \pi r^2 dx$$

$$= \pi r^2 \int_0^h dx$$

$$= \pi r^2 x \Big|_{x=0}^h$$

$$= \pi r^2 (h - 0)$$

$$= \pi r^2 h$$

$$V_{\text{cone}} = \int_0^h \pi \left( \frac{r}{h} x \right)^2 dx$$

$$= \frac{\pi r^2}{h^2} \int_0^h x^2 dx$$

$$= \frac{\pi r^2}{h^2} \left[ \frac{1}{3} x^3 \right]_0^h$$

$$= \frac{\pi r^2}{h^2} \cdot \frac{1}{3} h^3$$

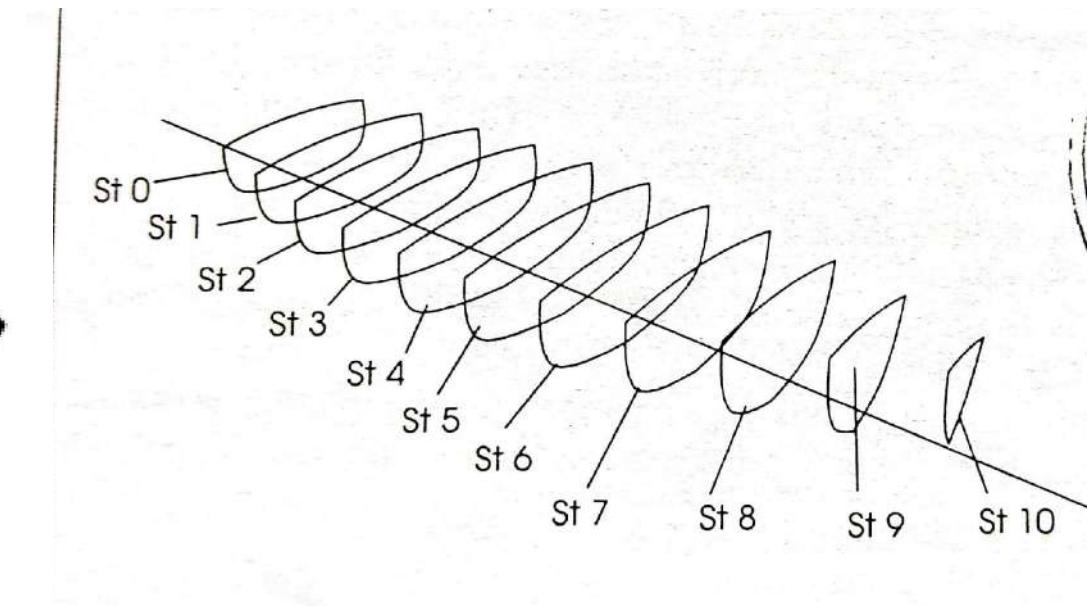
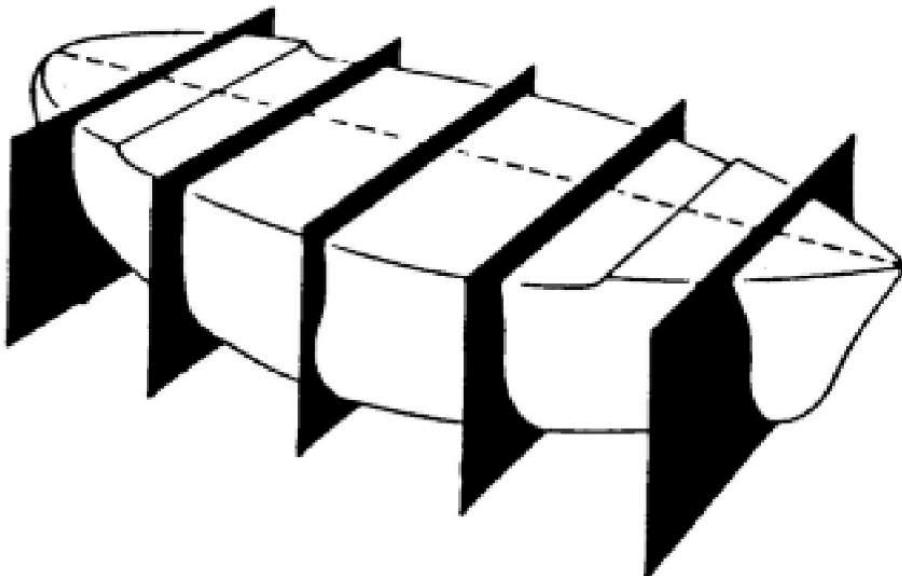
$$= \frac{1}{3} \pi r^2 h$$

- To find out centroid of volume etc, we also need to calculate
  - Areas
  - Moments of area
  - Moments of inertia
- But curves of hull form are not easily defined
  - Higher order (more than cubic) curves
- No definition of hull surface in terms of calculatable mathematical functions.
- Integration cannot be carried by analytical methods
- Numerical Integration is used
  - Approximation of values
  - Scope for Error exists

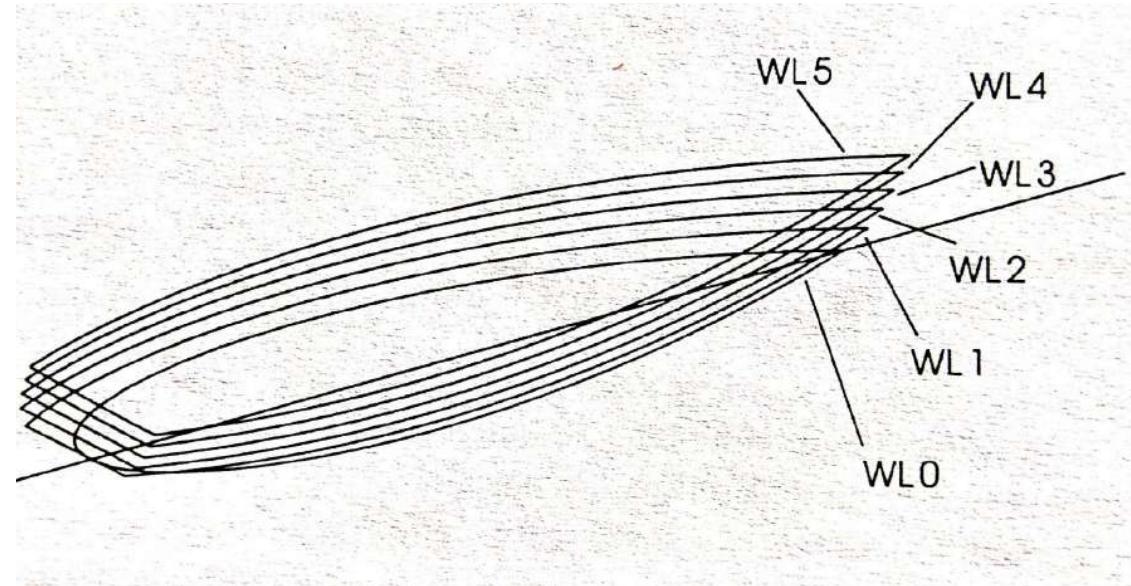
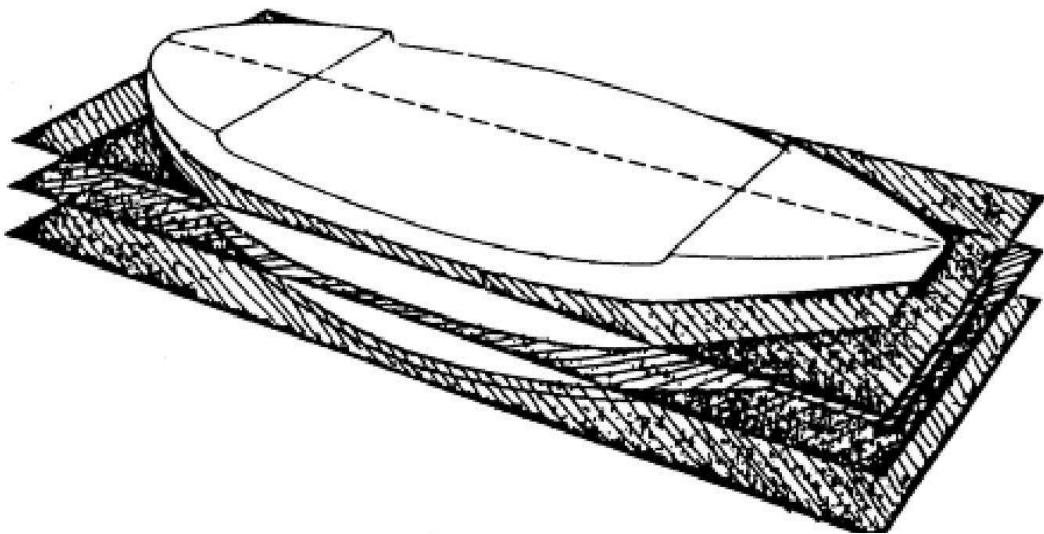
# To find the volume of a ship?

- Integrate
  - Cross sectional areas along the Length
  - Waterplane areas along the Depth
  - Profile areas along the Breadth

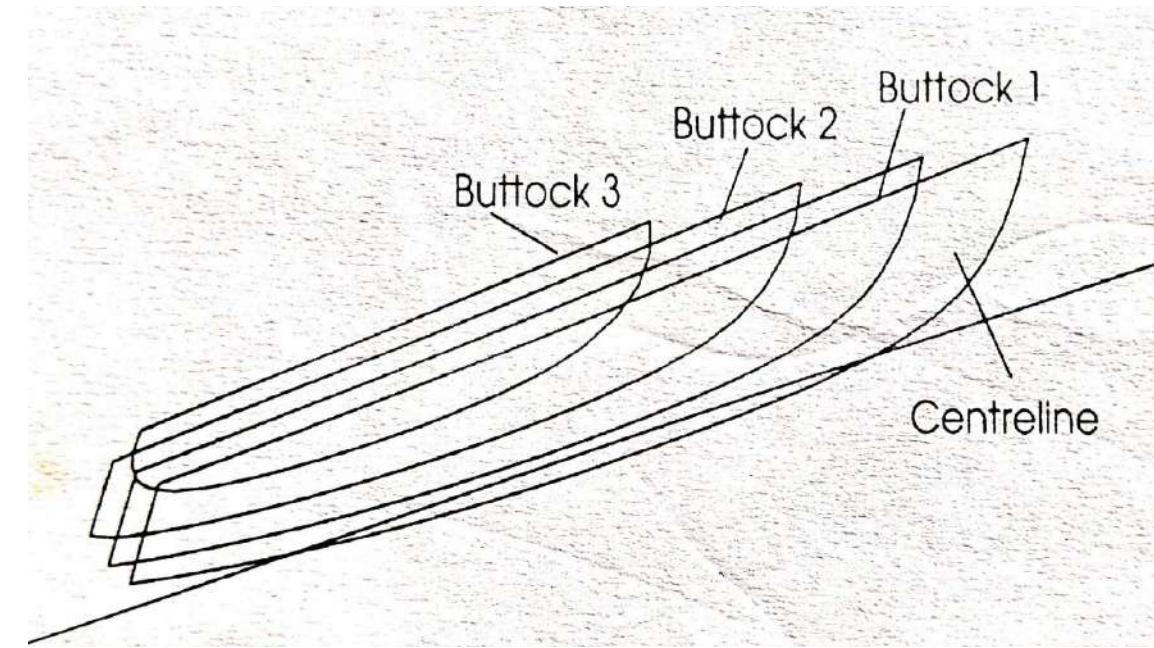
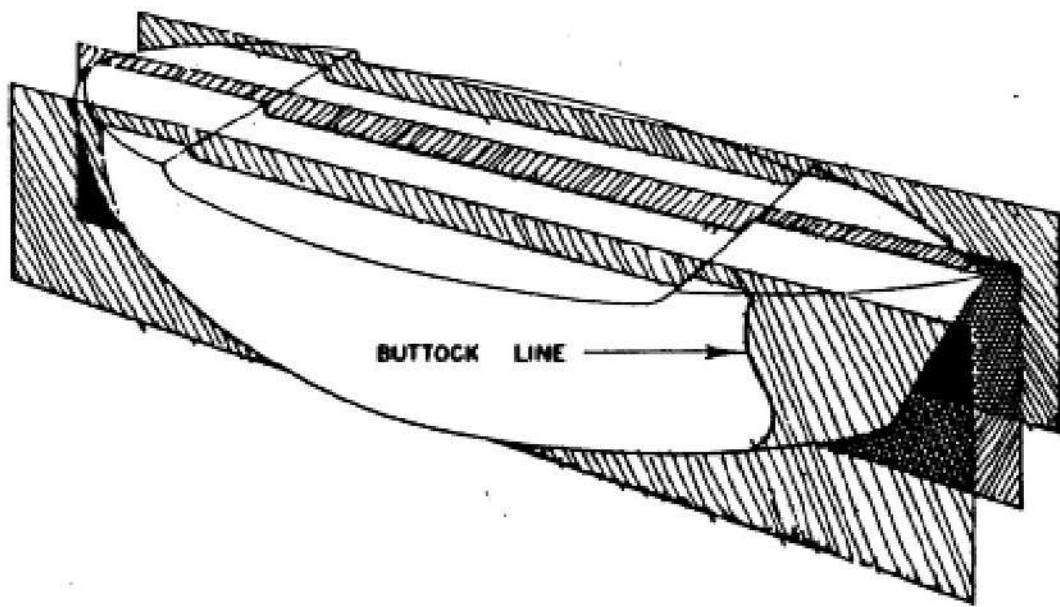
- Cross sectional areas along the Length



- Waterplane areas along the Depth

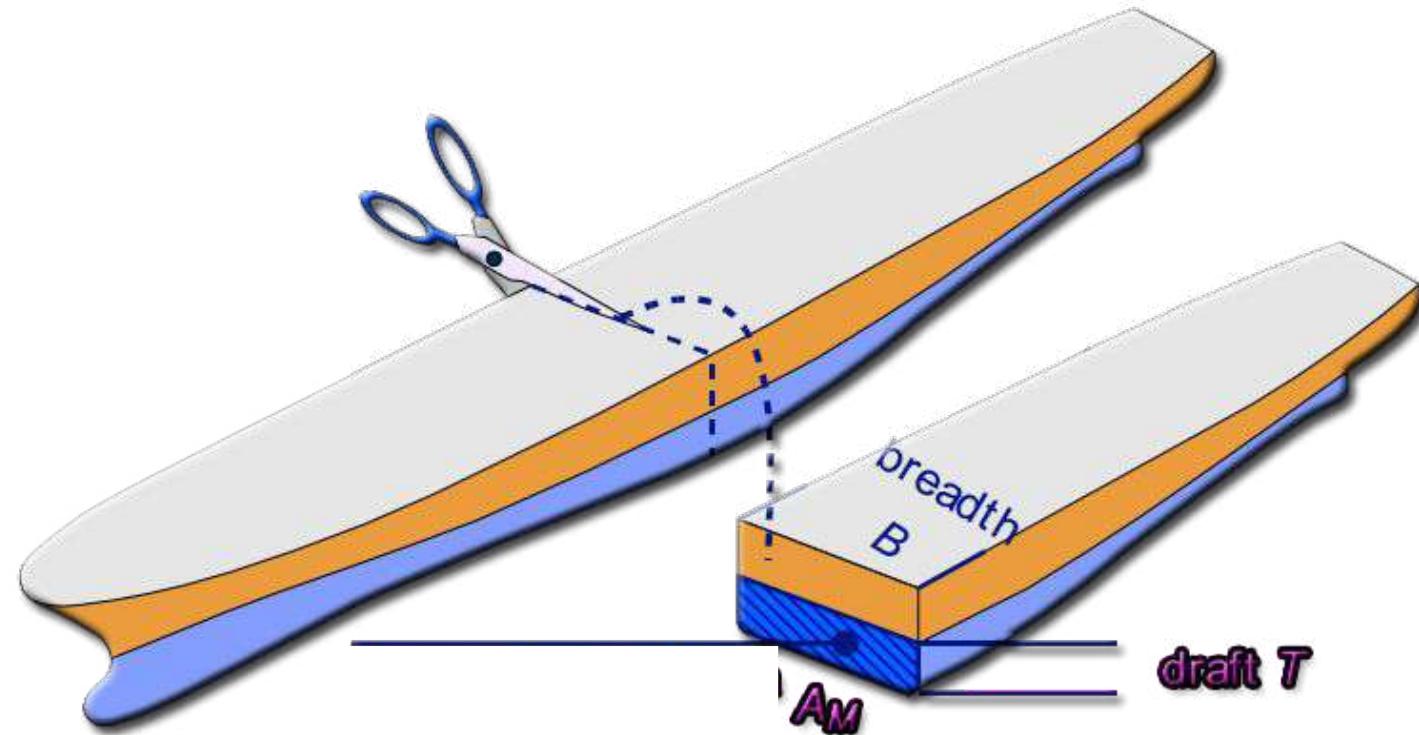


- Profile areas along the Breadth

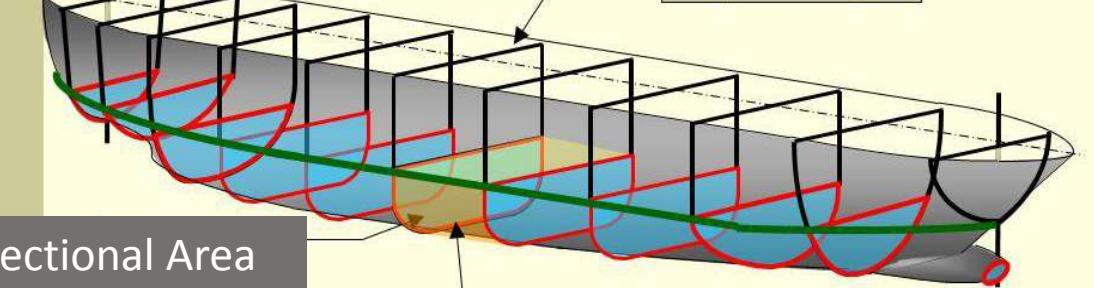
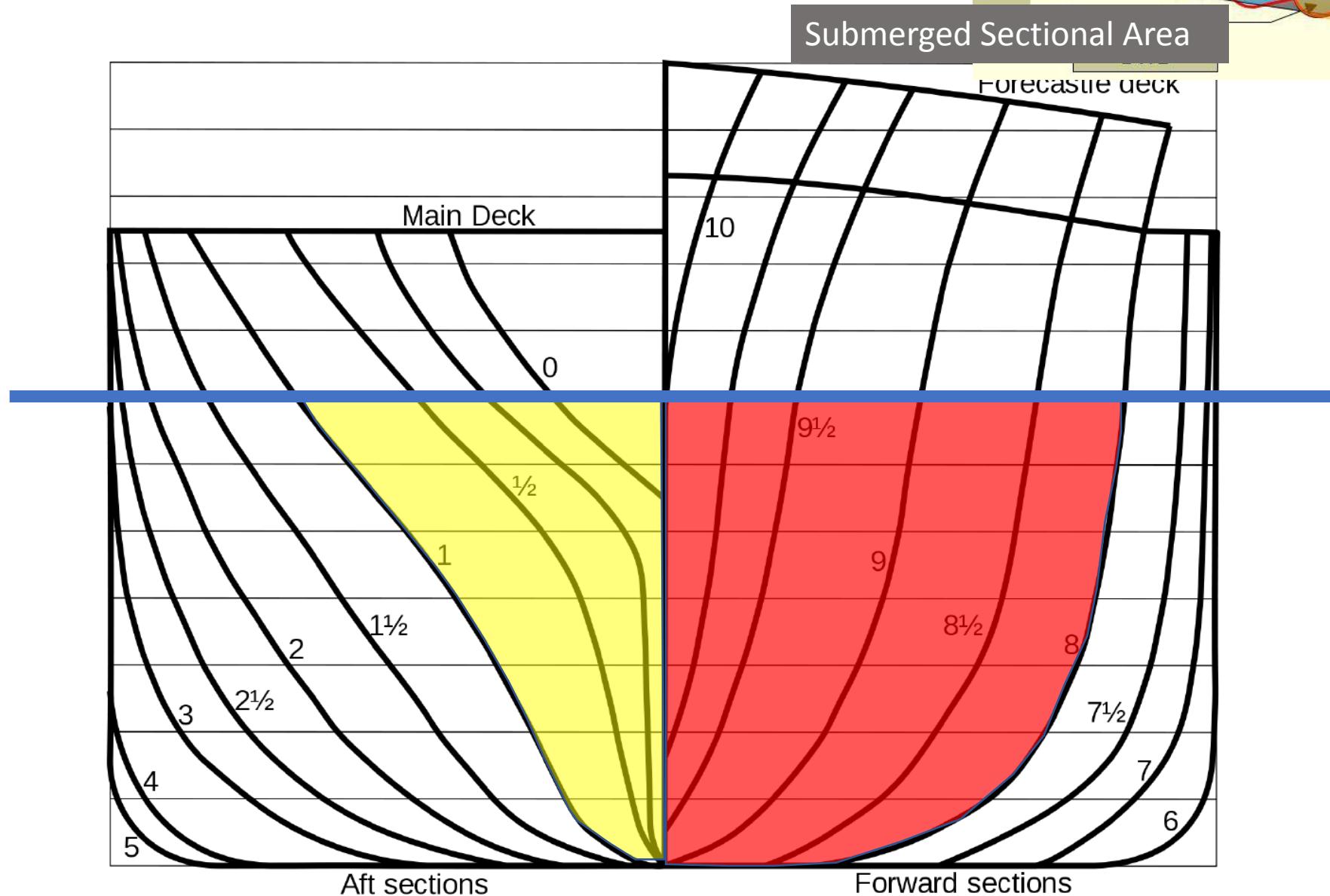


# Cross Sectional Area

- How to find Cross Sectional Area?

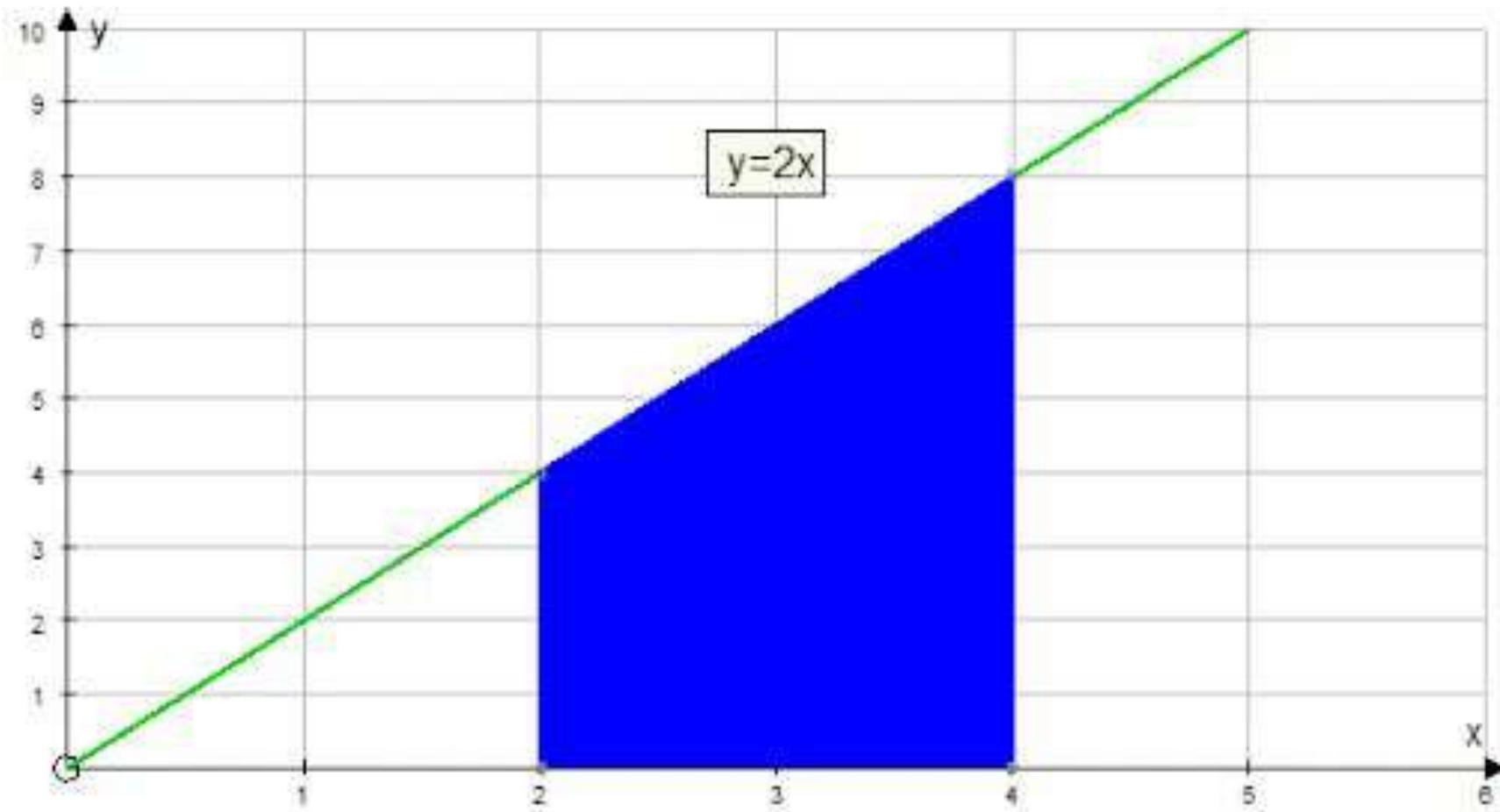


# Cross Sectional Area



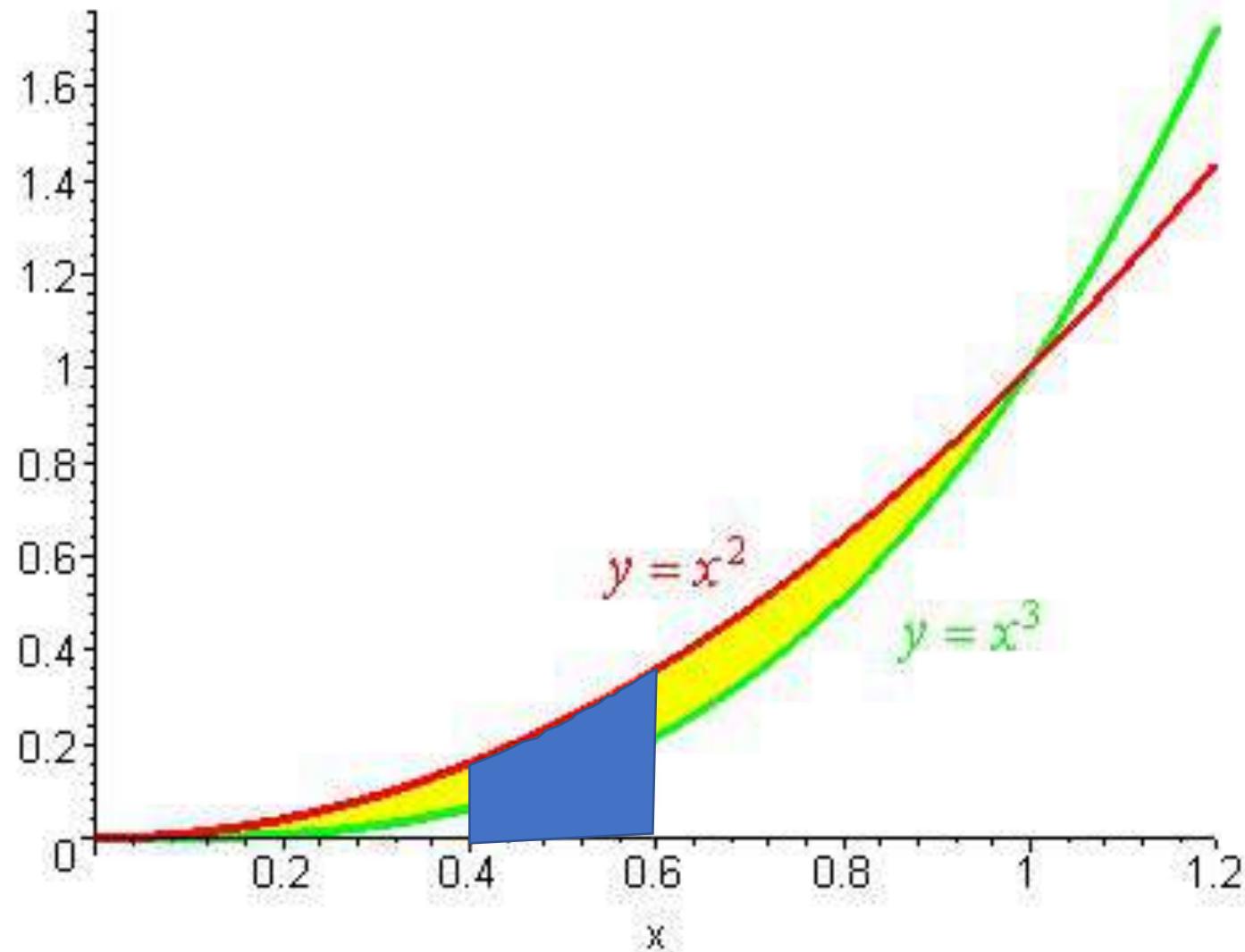
# Ways to calculate the area under a curve

- When we know the equation of the curve
- Say a straight line  $y=2x$
- Easily obtained by calculating area of shape or integrating



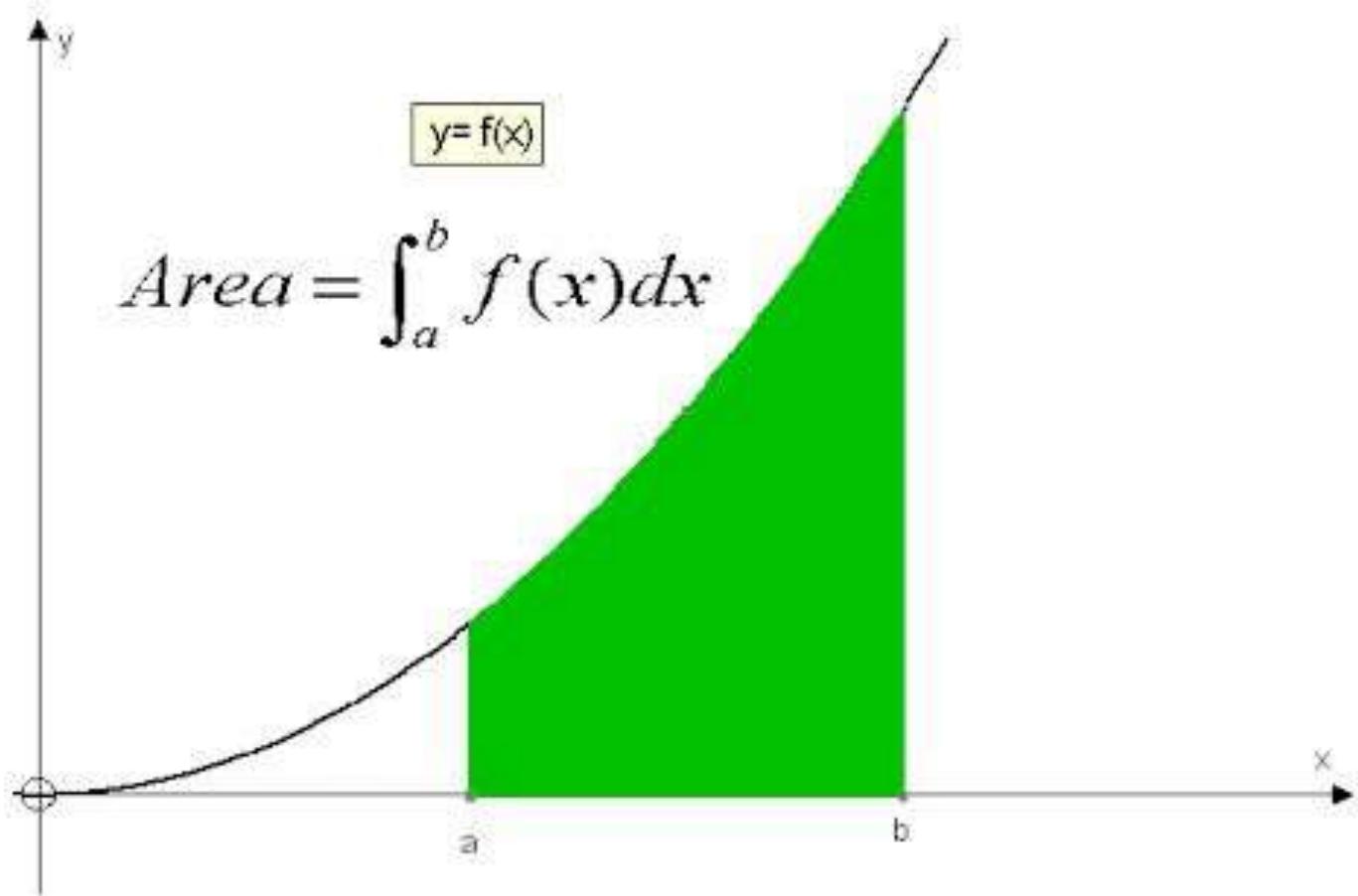
# Ways to calculate the area under a curve

- Say a higher order curve  $y=x^2$  or  $y=x^3$
- Easily obtained by integrating



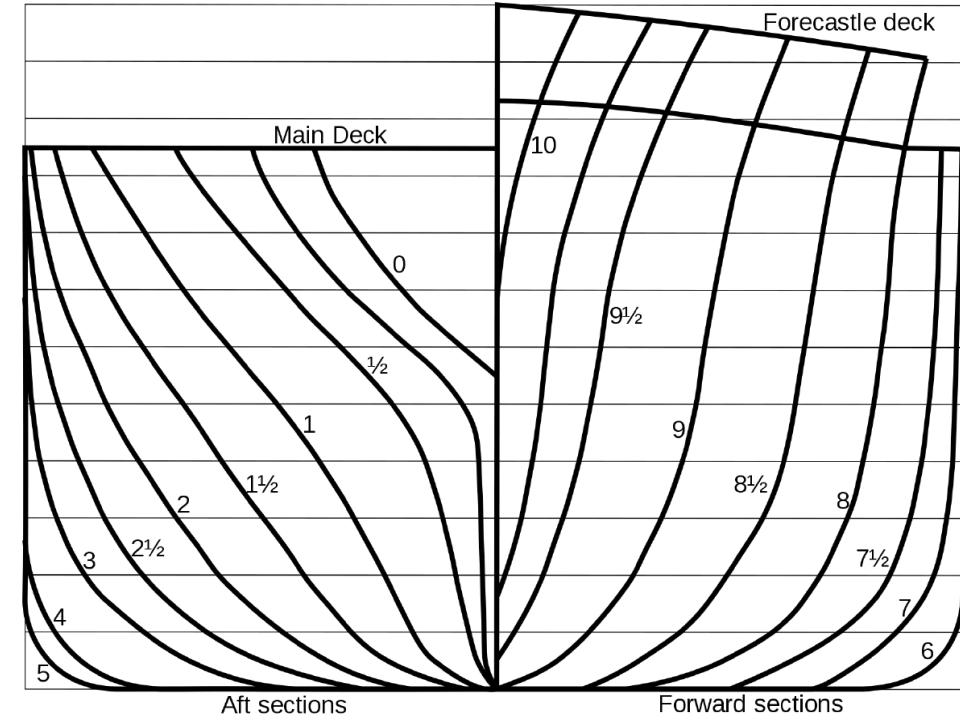
# Ways to calculate the area under a curve

- Say any curve that can be defined by an equation  $y = f(x)$
- Can easily obtained by integrating



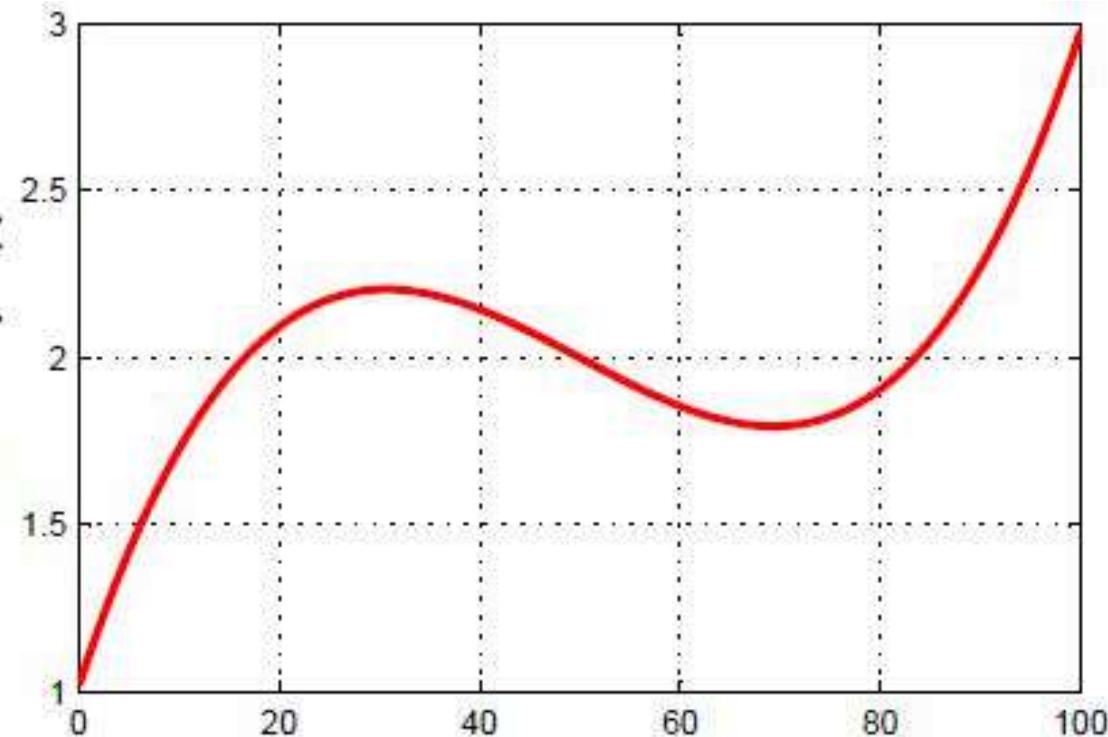
# Ways to calculate the area under a curve

- What if the curve is such that it cannot be defined mathematically or is extremely difficult to define mathematically
- Means, it is difficult to define the equation of a curve in the form  $y = f(x)$
- Then we can only use approximate calculation methods
- We use integration techniques using numerical values
- Hence called **Numerical Integration**



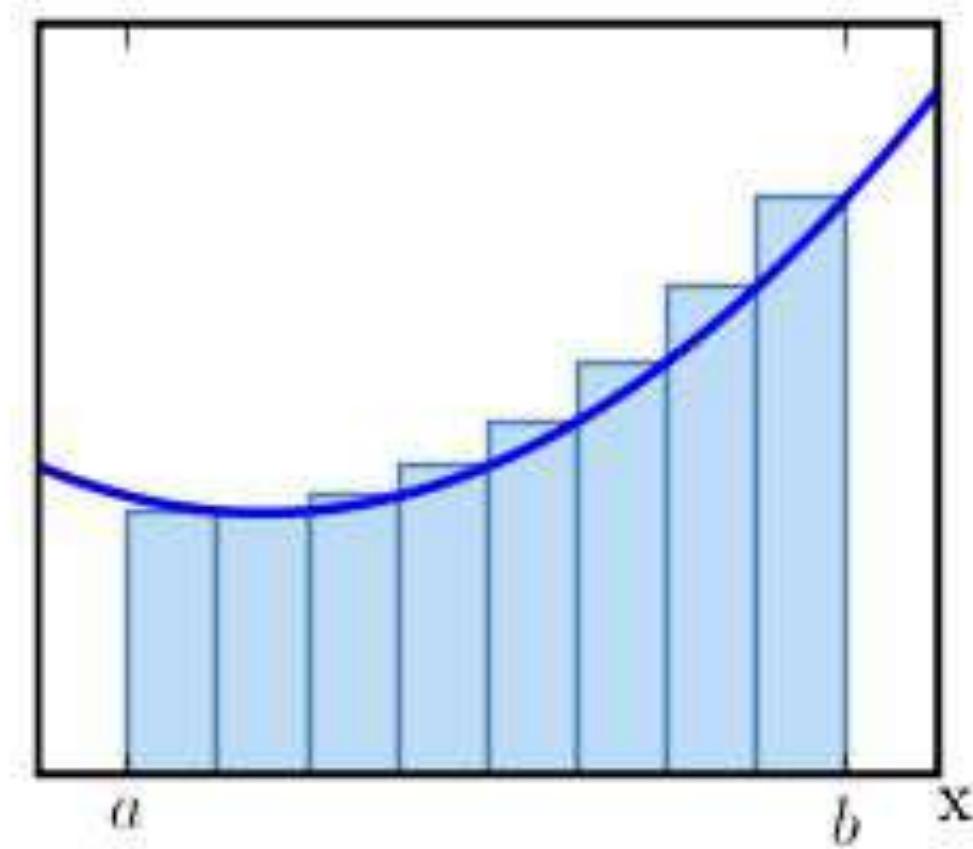
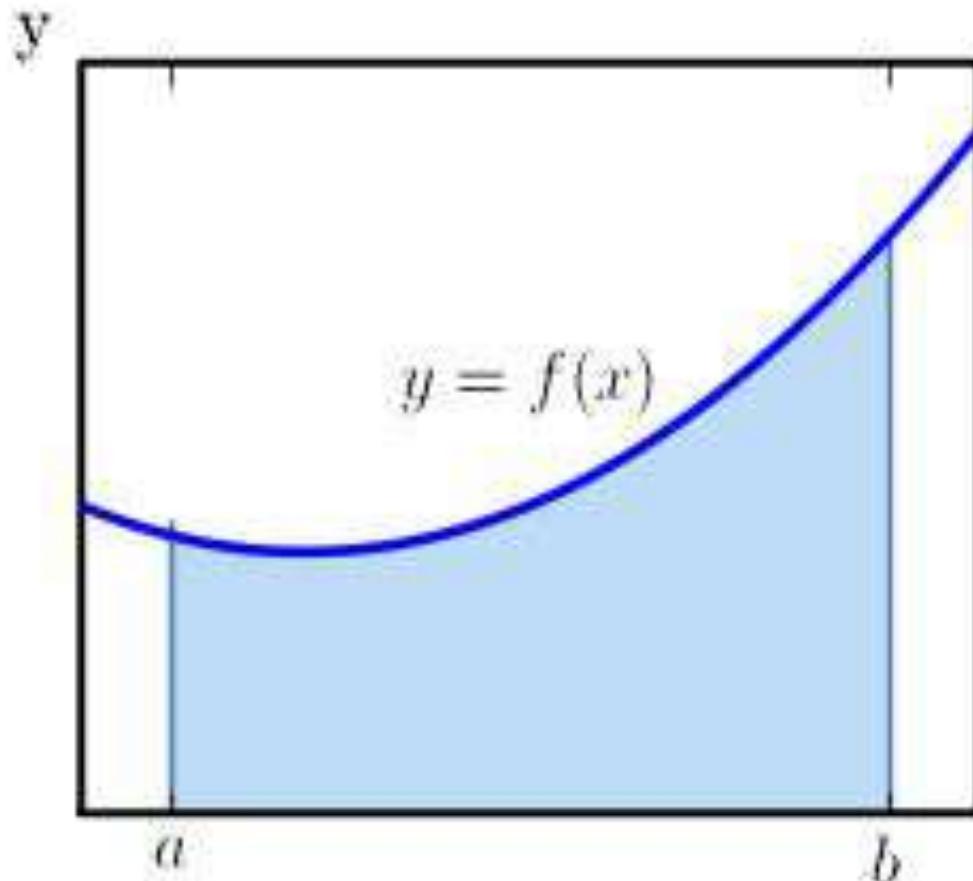
# Numerical Integration Methods to calculate area under curve

Squares



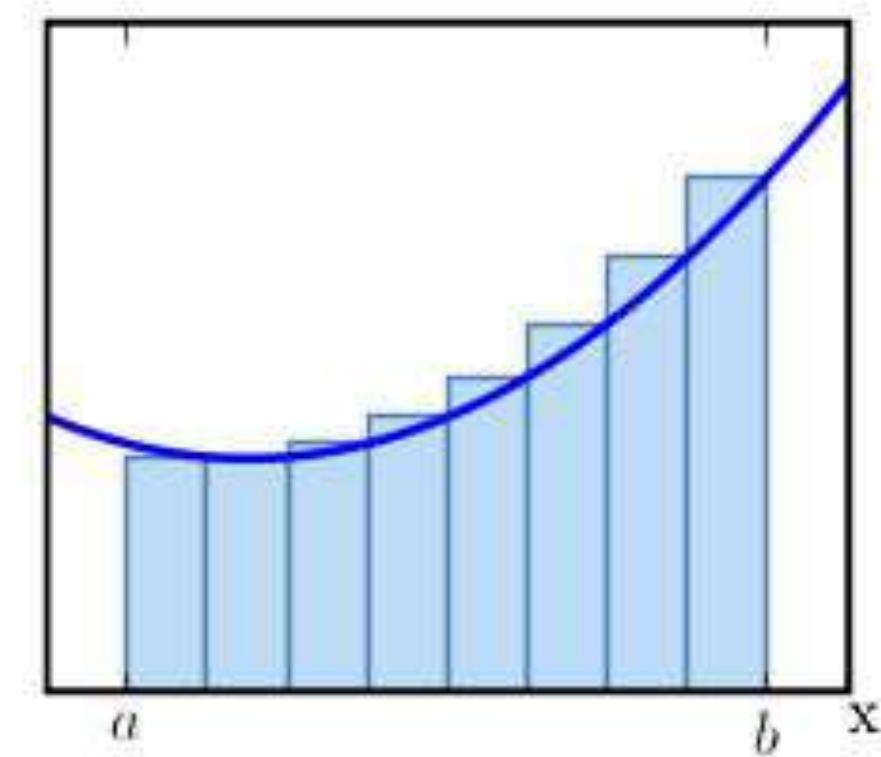
# Numerical Integration Methods to calculate area under curve

Rectangles

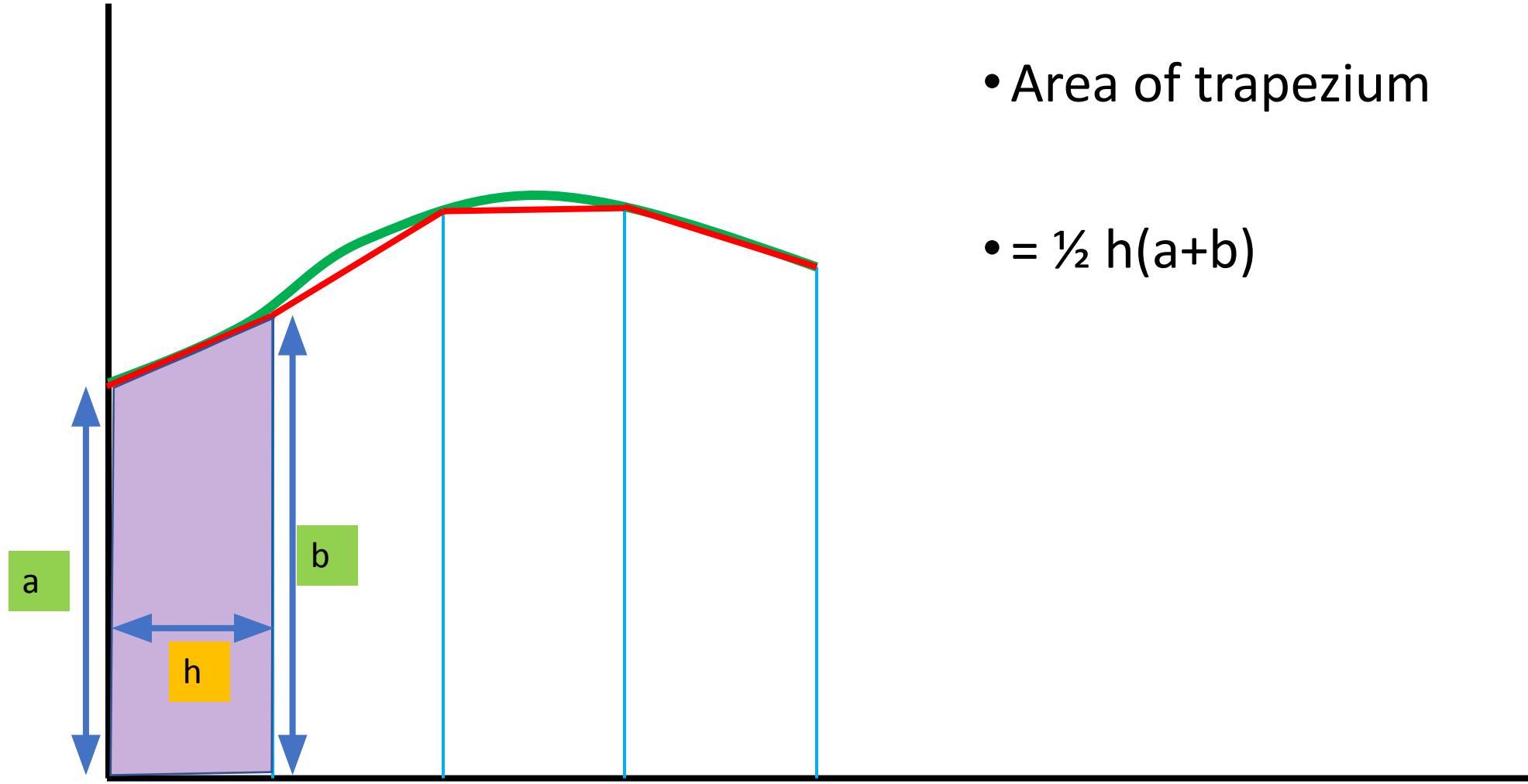


# Using squares and rectangles

- Laborious
- Time consuming
- High Error



# Using trapezium



# Simpson's Rules

Assume that curve can be represented by equation of third order

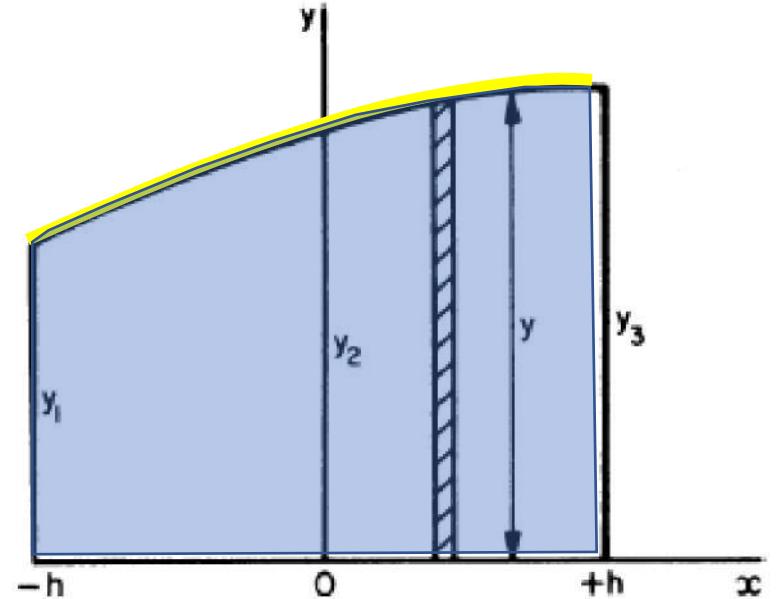
$$y = a_0 + a_1x + a_2x^2 + a_3x^3$$

3 different rules based on number of ordinates considered

First Rule – 3 ordinates

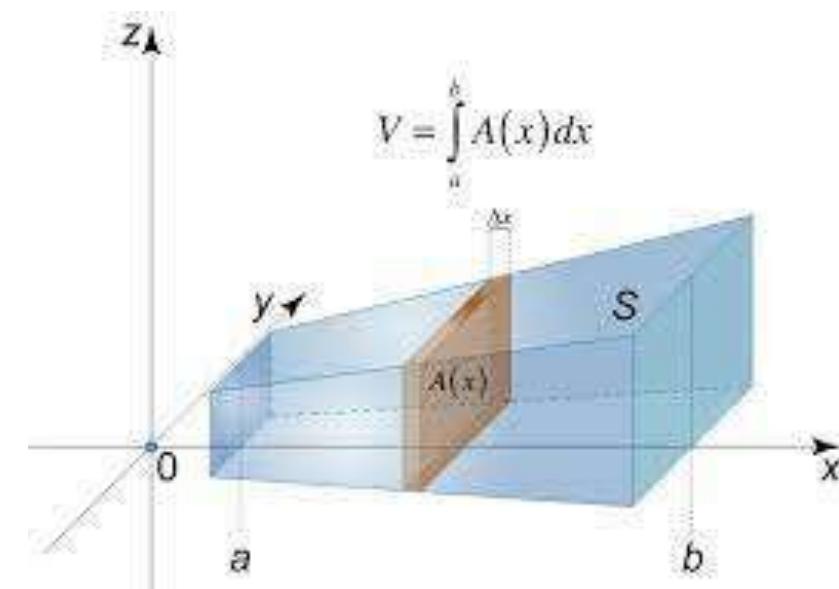
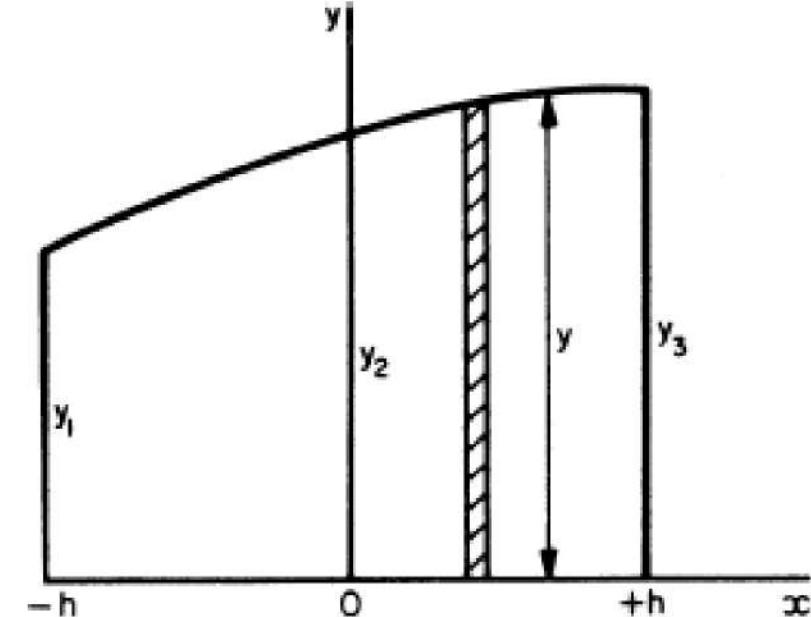
Second Rule – 4 ordinates

Third Rule – Area between 2 ordinates  
using 3 ordinates



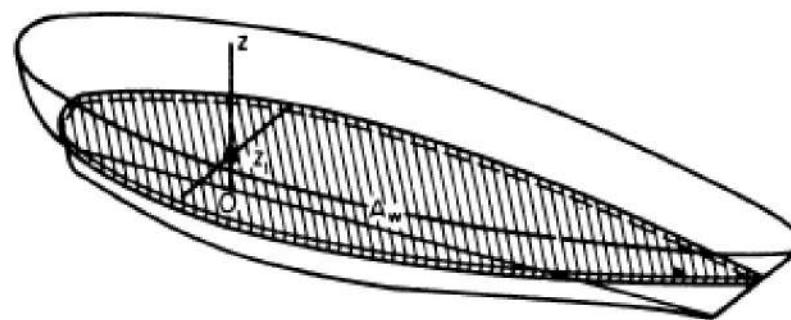
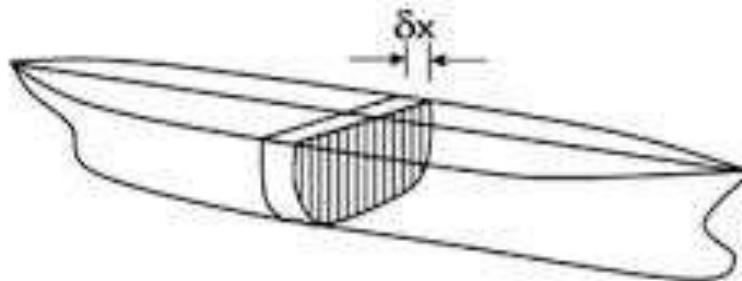
# Volumes

- We can use numerical integration rules to calculate any integral
- Application of the integration rules to **Ordinates** under a curve gives **Area** under the curve
- If the ordinates represent **Sectional Areas** of , then application of the integration rules will give the **Volume** of the solid



# Volumes

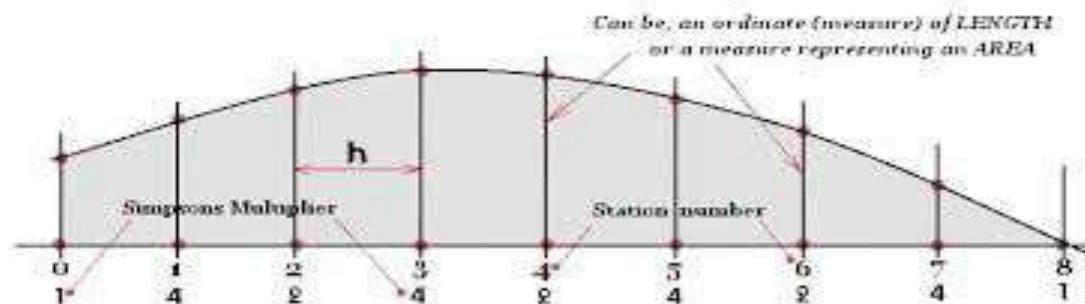
- In the case of a ship, if the ordinates represent cross sectional areas or waterplane areas, integration will give Vol of displacement



Volume of Displacement,  
Also called Del or Nabla

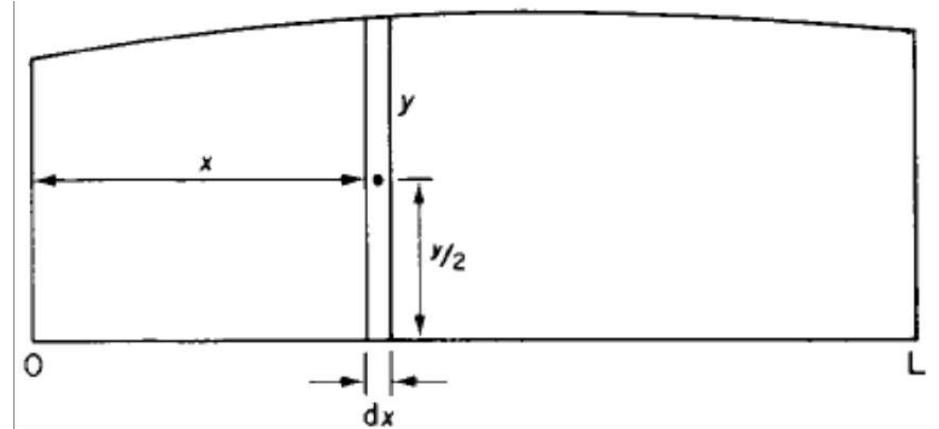
$$\nabla = \int A \, dx$$

- The integral can be computed with Integration Rules using the sectional areas or waterplane areas as ordinates on a curve



# Moments of Area

- If the ordinates represent 1<sup>st</sup> or 2<sup>nd</sup> Moment of an elemental area from any given axis, then application of the integration rules should give the 1<sup>st</sup> Moment (or Moment of Area) or 2<sup>nd</sup> Moment ( Moment of Inertia) of the total area under the curve

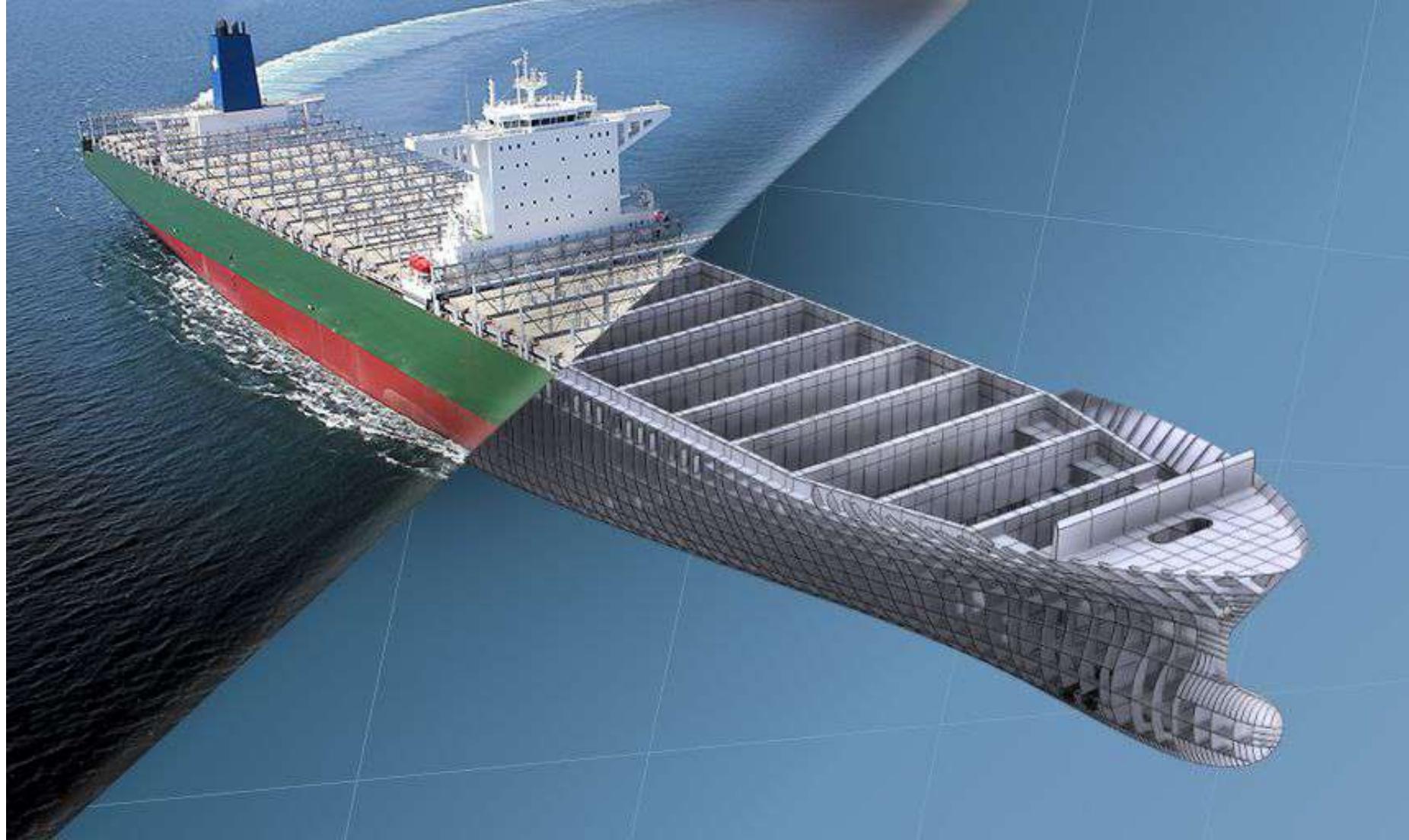


$$M_x = \int xy \, dx$$

$$I_{xx} = \int_0^L x^2 y \, dx$$

# END

- In case of any doubts you may contact me at
- Mobile : 9969293383
- Email : [deepaksebastian.dost@gmail.com](mailto:deepaksebastian.dost@gmail.com)

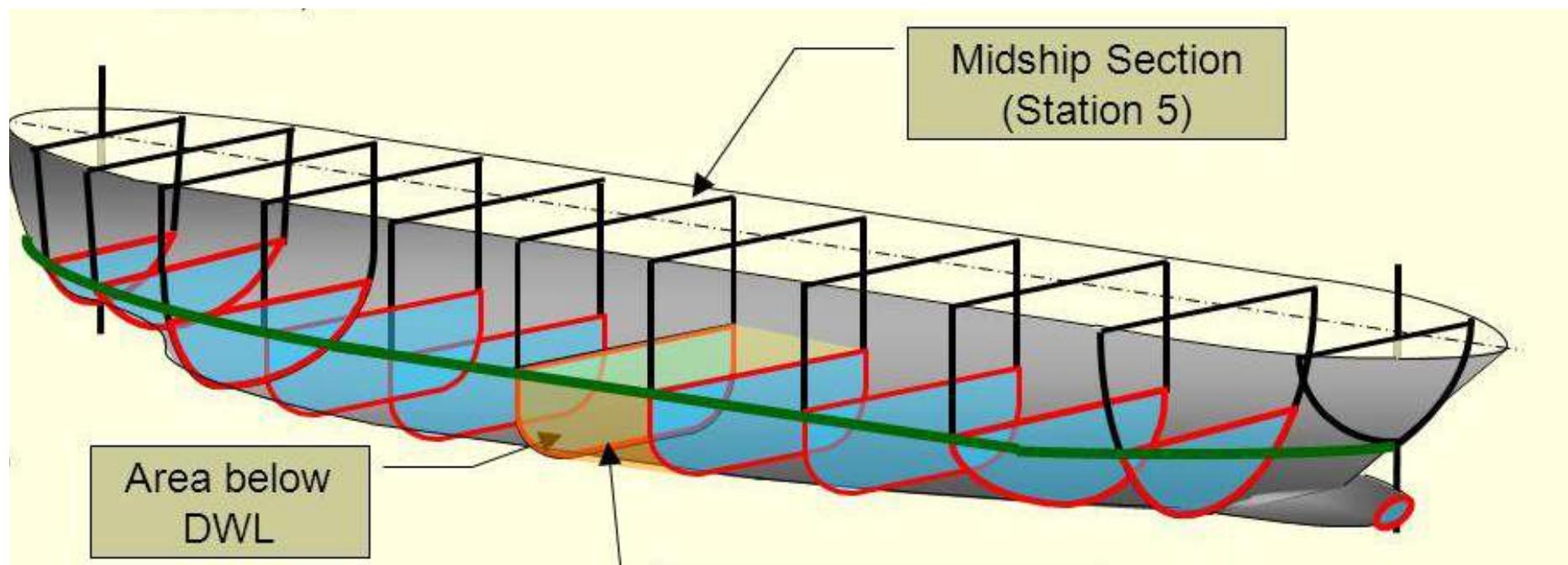


# Introduction to Naval Architecture

## II SEM – Module 3

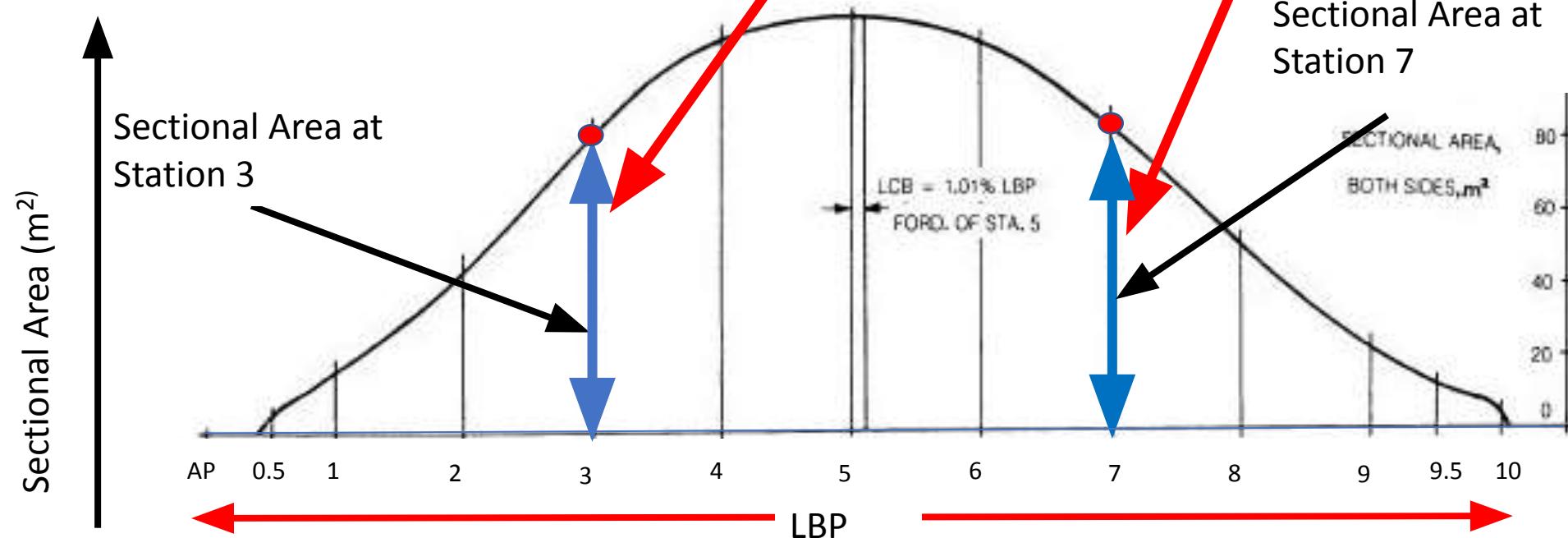
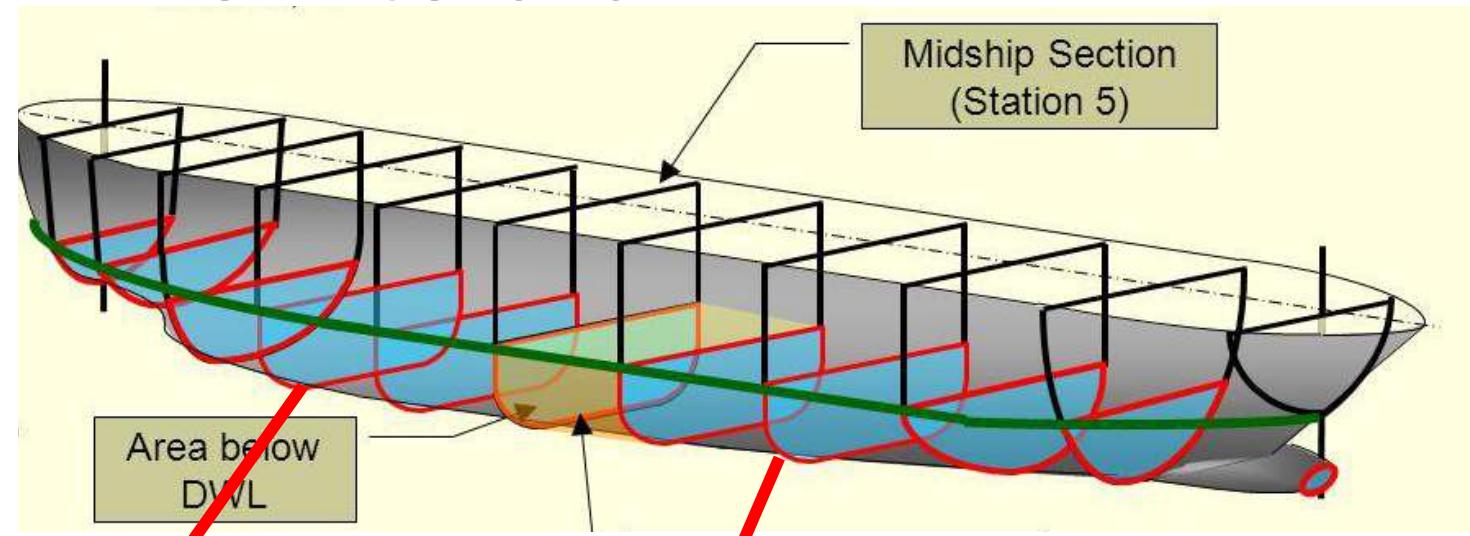
# Sectional Area Curve - Concept

- For a given waterline (green line in image)
- The sectional area at each station (shaded blue with red border) is obtained



# Sectional Area Curve – How to draw

- With LBP on the X axis,
- Sectional Area on the Y Axis
- Mark the Sectional Area as y value at the corresponding station

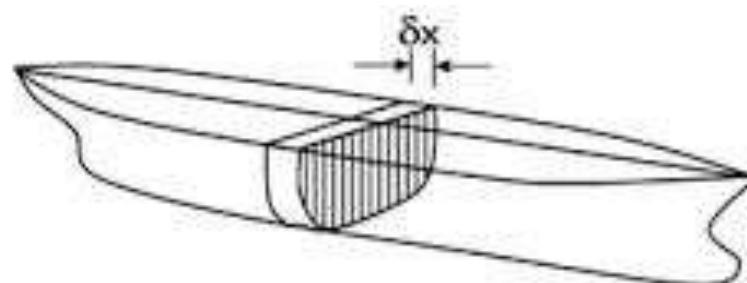


# Bonjeans - Purpose

- We have learnt Hull Geometry
  - Curves drawn to define the hull form
- We have learnt Integration Rules
  - Numerical methods to calculate parameters for a space encompassed by a curve – Area, Centroid, 1<sup>st</sup> Moment, Volume, 2<sup>nd</sup> Moment
- Its time to use both of them together

# How to calculate Volume of Displacement ( $\nabla$ )

- One of the key parameters for a ship, is its submerged volume or Volume of Displacement (  $\nabla$  )
- To find Volume of Displacement (  $\nabla$  ), the most accurate method is to calculate Transverse Sectional areas at each station, and integrate these areas along the length



- How can we find the cross sectional area?

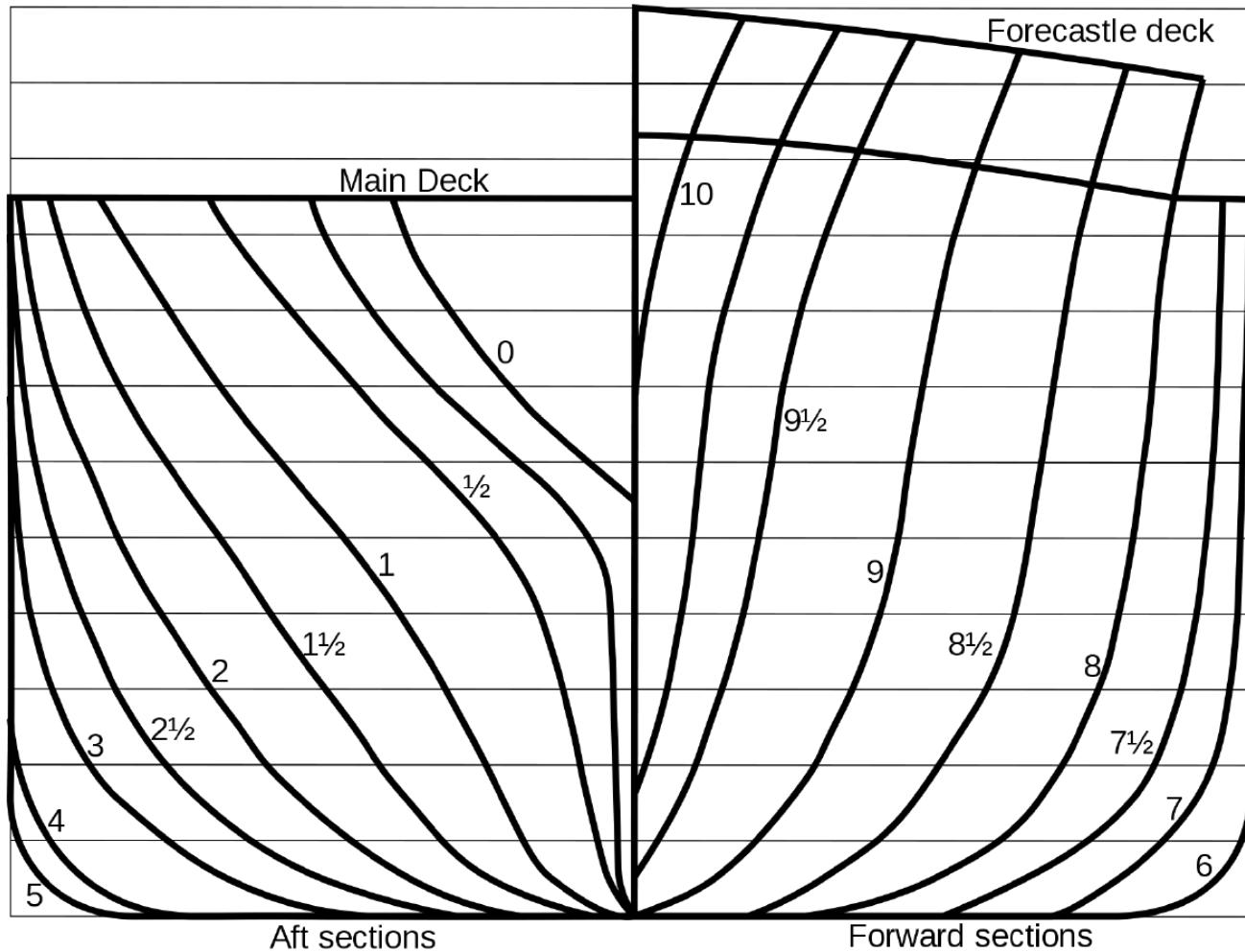
# Bonjean Curve – Purpose

- Typical practical requirements e.g.
    - Design Stage. To calculate stability parameters, we need the location of centre of buoyancy at different drafts
    - Service Life. Estimate the displacement of a ship at different drafts
  - We will need to calculate the transverse sectional areas or WP areas separately for every draft, and compute  $\nabla$  and LCB/VCB
  - Everytime we need a particular value, it is not practical or easy, to start using offsets, integration rules and calculate sectional areas at each station from beginning.
- Better to have the entire data readily available for reference as and when needed.
  - It can be in graphical / tabular format. Graphical format can help in finding any intermediate value



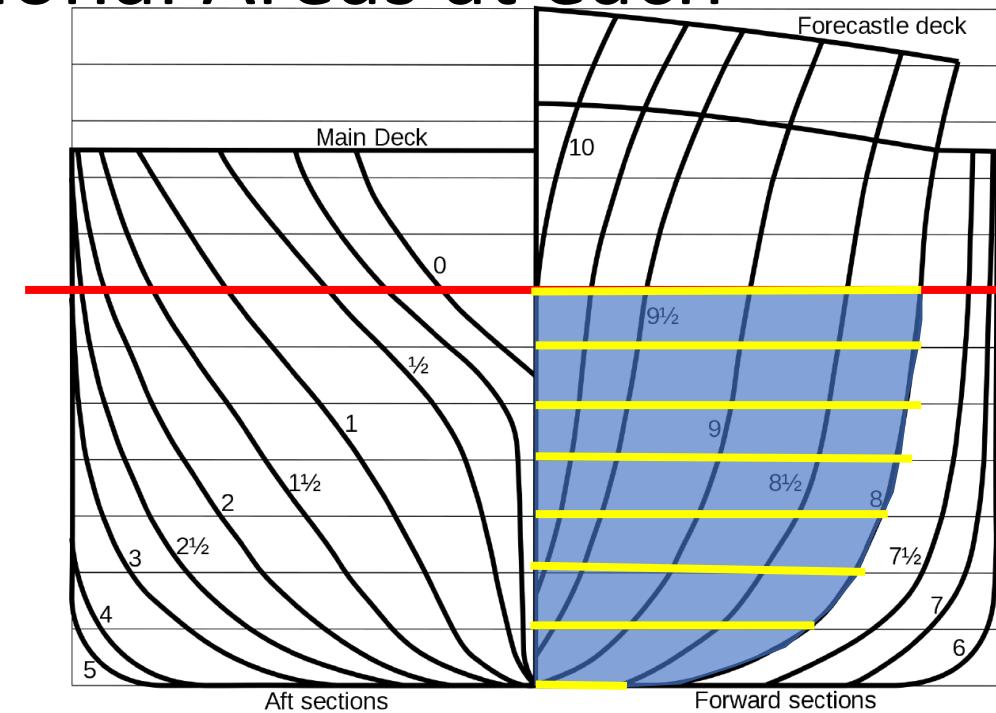
# How to Calculate Transverse Sectional Areas at each Station

- From the Body Plan, because the Body Plan shows the transverse Section at each station



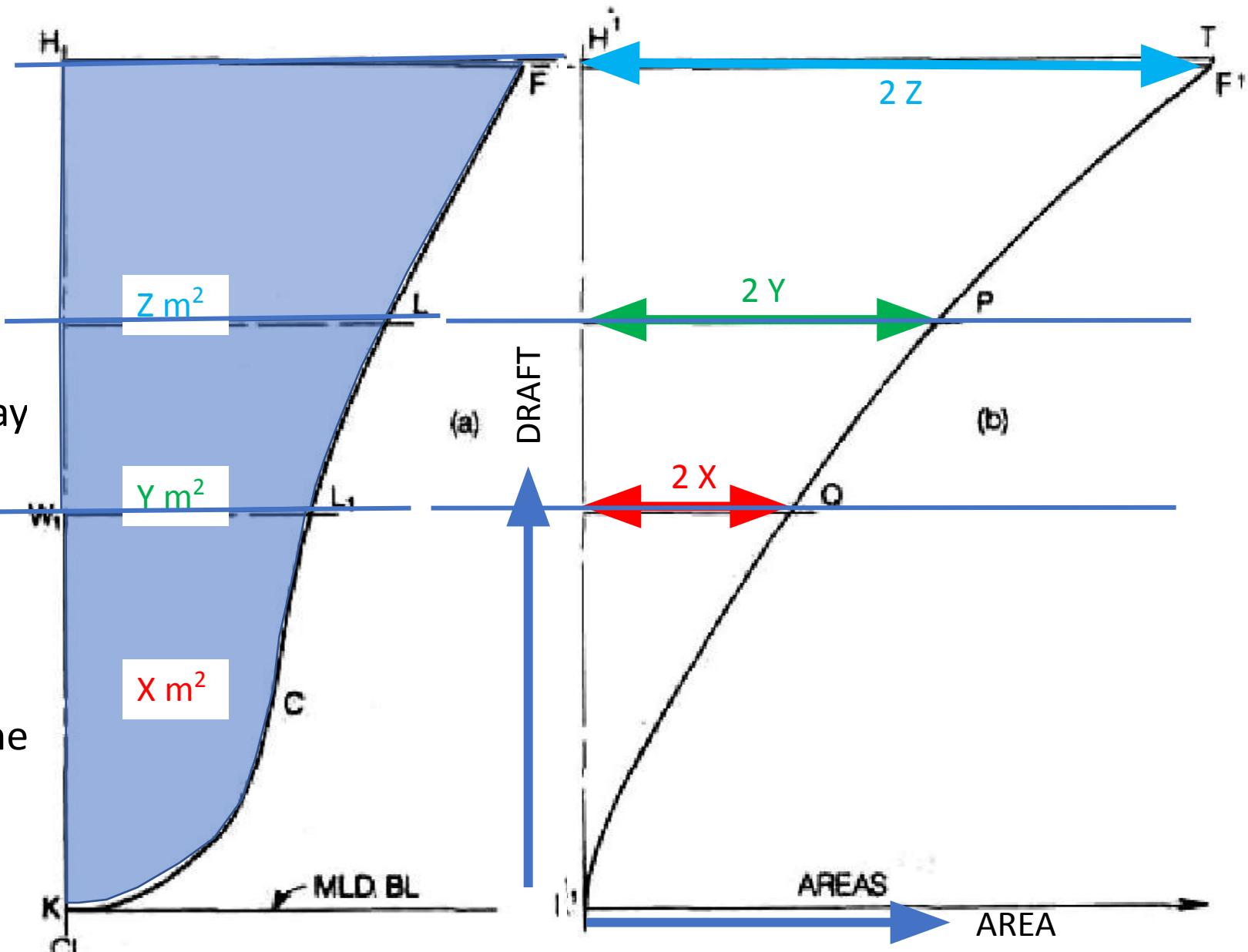
# How to Calculate Transverse Sectional Areas at each Station

- First we have to decide a station and the waterline upto which we want the Transverse Sectional area
- Then take each station curve and tabulate the offset values for each waterline (from the baseline upto the desired waterline)
- Use Integration Rules to calculate the area under this curve using the offsets as ordinates
- Multiply by 2 to get the full Transverse Sectional area at the station upto the required draft ( or Waterline)
- Similar process can be used to obtain Transverse Sectional areas at all stations upto a given Waterline



# Bonjean Curves – Drawing Procedure

- For a given station
- Take a Waterline  $W_1 L_1$
- Using offsets, calculate the transverse sectional area upto  $W_1 L_1$ , say  $X \text{ m}^2$
- Multiply by 2 to get full area say  $2X$
- On a graph with Y axis as draft and X axis being Area
- Plot  $2X$  horizontally at the corresponding draft
- Repeat procedure to get  $2Y$ ,  $2Z$  etc.. as area upto each waterline
- Plot a curve joining the points

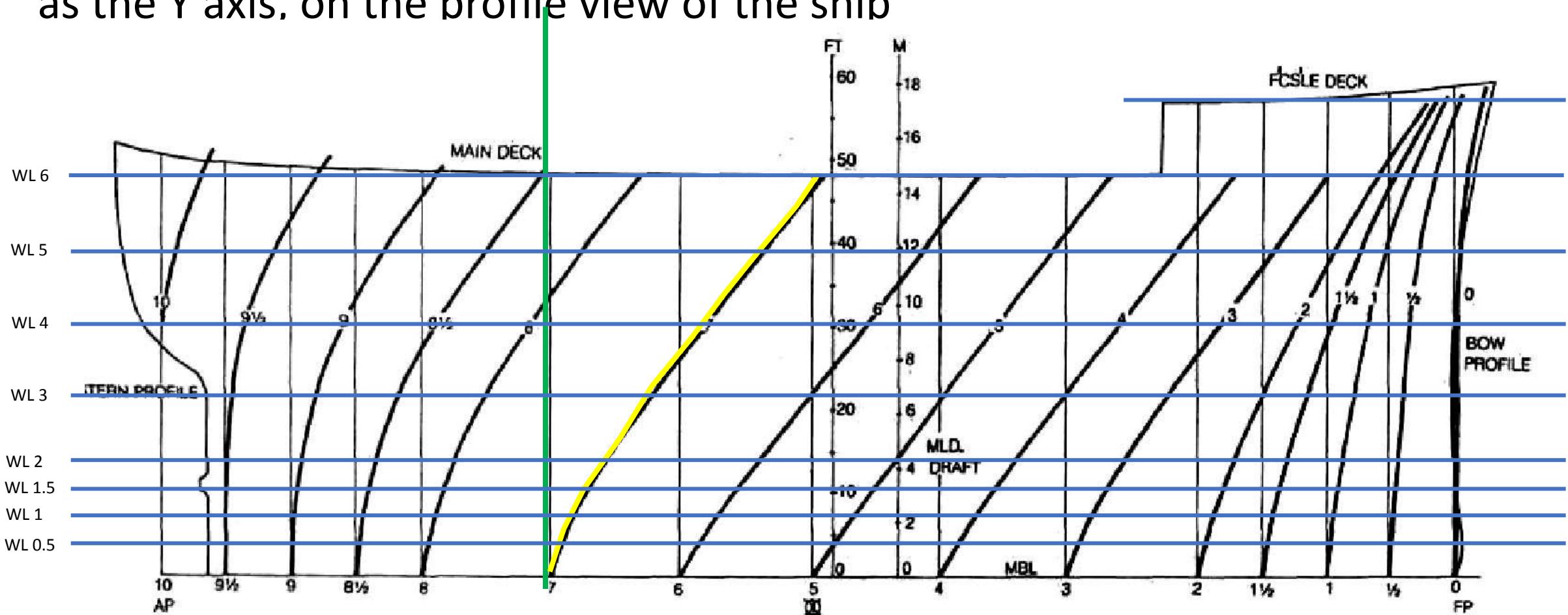


# Bonjean Curves

- Attributed to a French Engineer named Bonjean
- Bonjean Curves are curves of transverse sectional area...
- ...for each transverse section (station)..
- ...Plotted against draught...

# Bonjean Curves

- Y Axis is the draft
- X Axis represents the Length of the Ship as well as the scale for Areas
- Transverse sectional areas for each station is plotted with the station itself as the Y axis, on the profile view of the ship



# Hydrostatic Data – Purpose

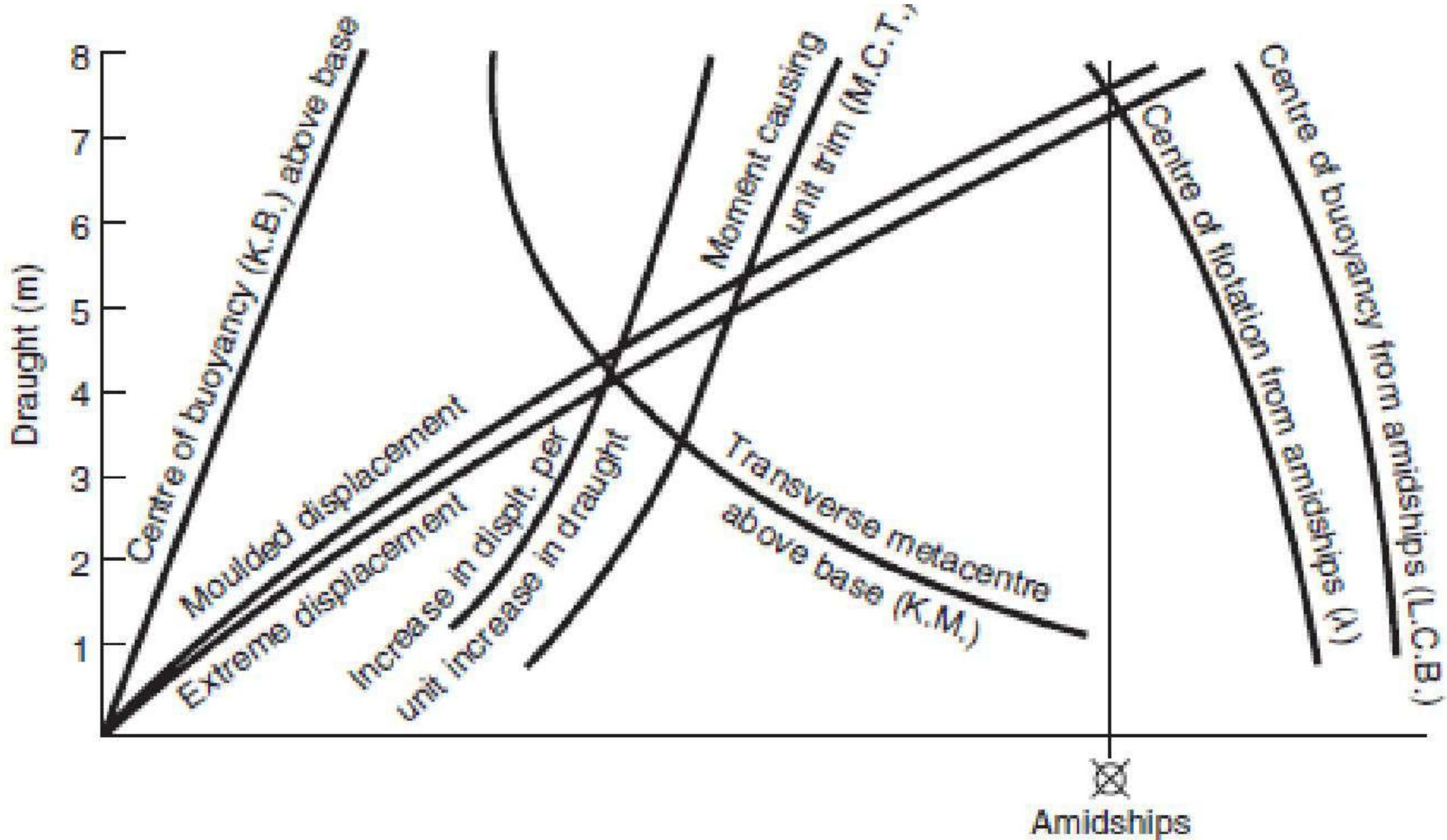
- The geometric properties of submerged portion (areas, volumes, centroids, etc.) of the ship determines its behavioural characteristics (stability, resistance, ship motions etc.).
- A ship is floating at a particular draft and trim. How can we estimate the Volume, Displacement, Centre of Buoyancy and other properties
- We will need to do detailed calculations using waterplane areas and sectional areas.
- In its service life, the submerged volume of a ship keeps changing, depending on the weight and disposition of cargo , density of water etc.
- If the properties in a standard condition is available as a reference, then the properties in any specific condition can be calculated easily

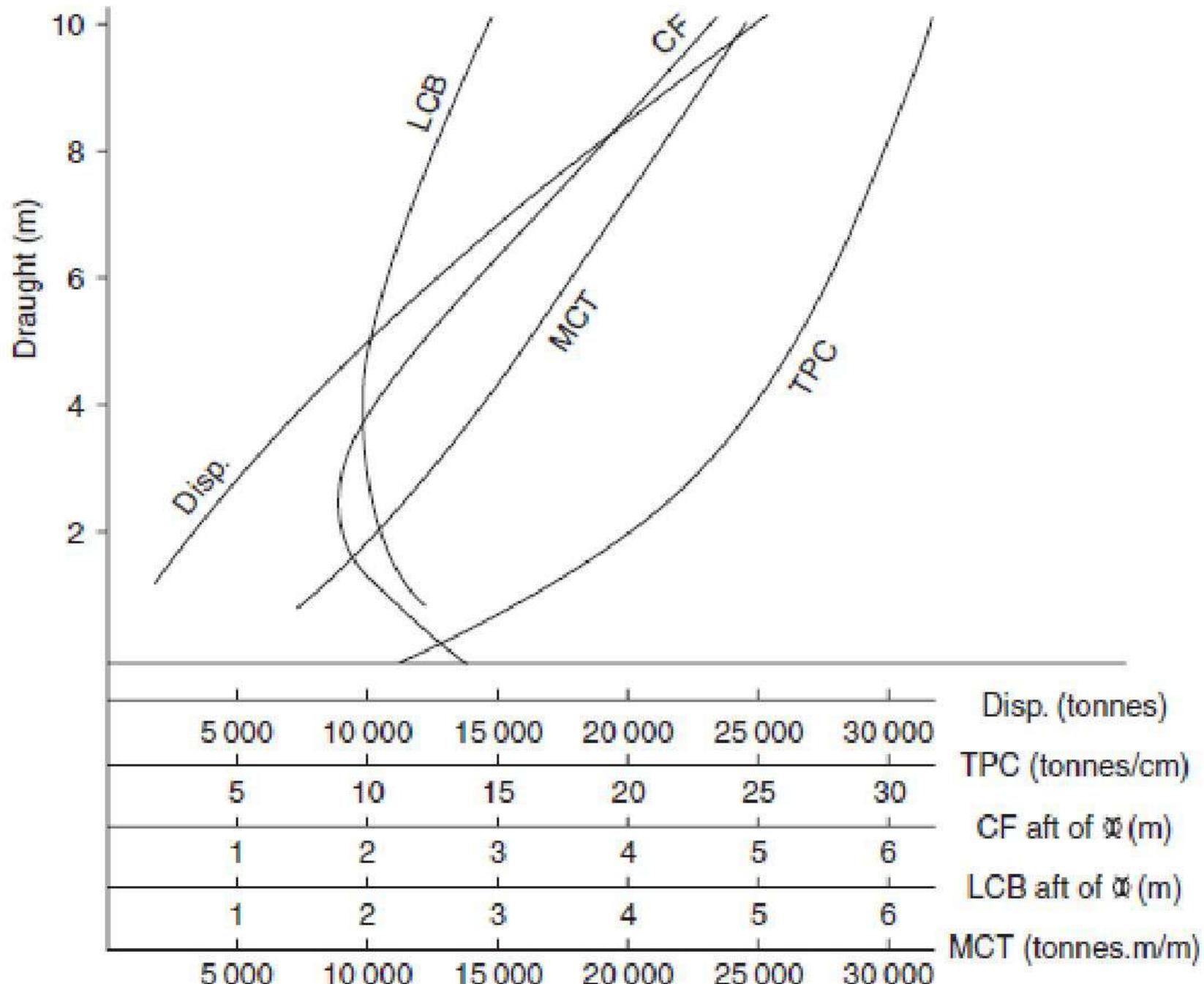
# Curves of Form

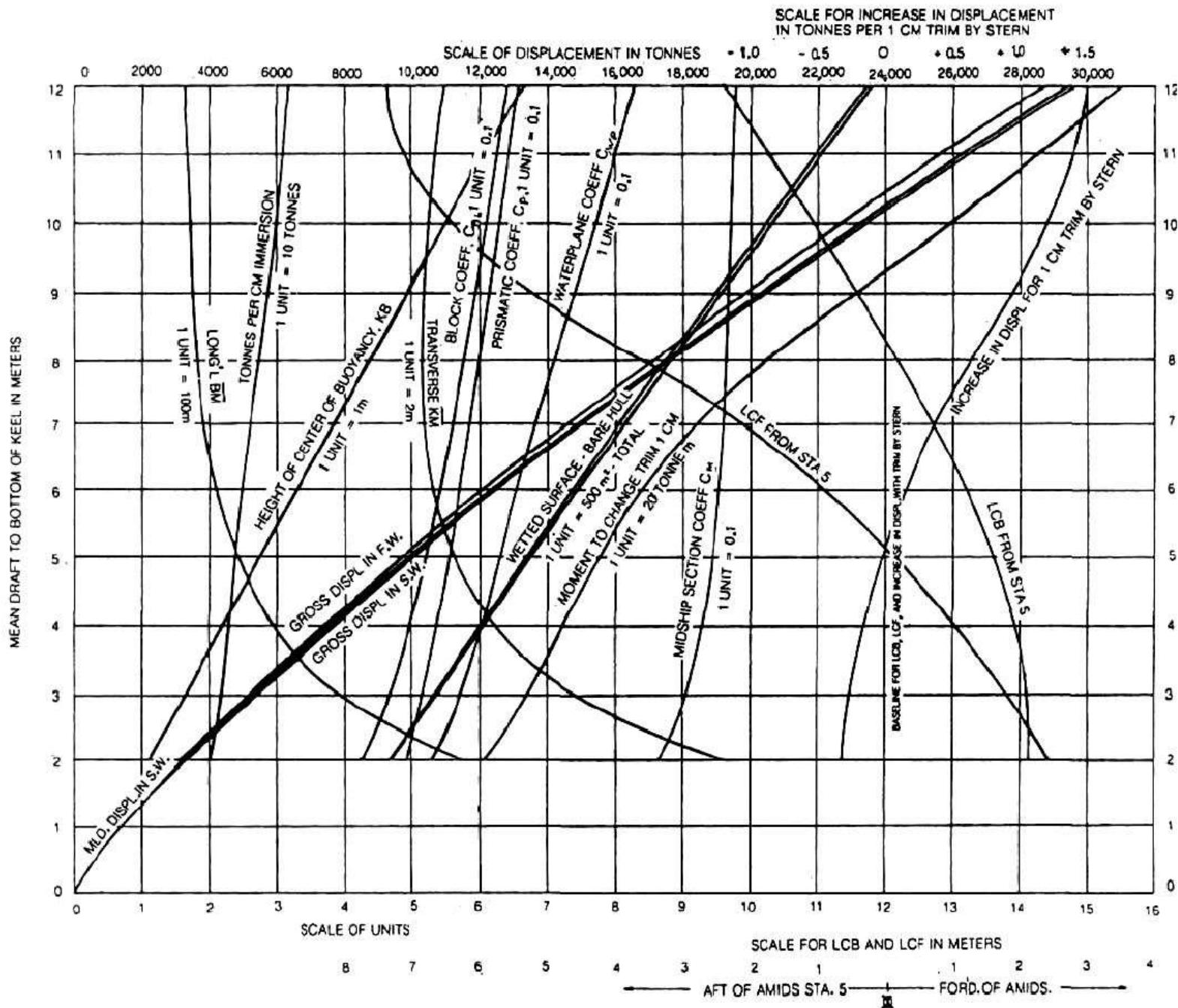
- Waterplane Area related
  - TPC – Tonnes Per Centimeter immersion
  - LCF – Longitudinal Centre of Flotation
  - $C_{WP}$  – Waterplane Area Coefficient
  - $C_M$  – Midship Coefficient (Sectional area related)
  - $I_T$  - Moment of Inertia of WP area about Transverse axis
  - $I_L$  - Moment of Inertia of WP area about CentreLine
- Immersed Volume related
  - $\nabla$  - Volume of Displacement (Moulded)
  - Displacement (Extreme)<sub>sw</sub>
  - LCB – Longitudinal Centre of Buoyancy
  - VCB(KB) – Vertical Centre of Buoyancy
  - $C_B$  – Block Co-efficient
  - $C_P$  – Prismatic Co-efficient
- Values Derived from Area/Volume
  - $MCT_{1CM}$  - Moment to change trim by 1cm
  - $BM_L$  – Metacentric Radius (Longitudinal)
  - $KM_T$  – Height of transverse Metacentre above molded baseline
- Other
  - Wetted Surface Area

# Hydrostatic Data – Generation

- Collectively, this information is called the Hydrostatic Data
- It is presented either in tabular form or as a set of curves
- Each of these parameters are plotted as a curve against a vertical scale of draft.
- Instead of having separate graphs for each parameters, all curves can be drawn on a single graph.
- Hydrostatic Curves are also called Curves of Form because the parameters are determined purely based on the Geometry or Form







END

- In case of any doubts you may contact me at
- Mobile : 9969293383
- Email : [deepaksebastian.dost@gmail.com](mailto:deepaksebastian.dost@gmail.com)