The Game Behind The Game Being The Game Game By Vidal Montgomery © Taylormade Studios 1995

The Aim Of The Game

The aim of this game is to get as much ¥€\$ as possible by developing trading ASSETS with other teams.

This is done by developing ARTISTS and bringing ARTISTS to the MARKET with PR and DISTRIBUTION

The Game requires 3 TEAMS and a Banker:

TEAM 1: A&R TEAM

TEAM 2: DISTRIBUTION TEAM

TEAM 3: PR TEAM:

BANKER / MARKET (Bank also controls the market)

Each team starts with a set of assets (outlined on the next page) that the must develop in order to bring them to the MARKET

Each team must work (or compete!) with other teams in order add value to their own assets and then bring them to the market to exchange for $\mathbf{Y} \in \mathbf{S}$

Each team takes it in turns to play. On each turn, a team can either:

- 1] Take a CHANCE card and follow the instructions on it
- 2] Use a DEAL card (if they have one) to make a deal with another team
- 3] Use a VETO card (if they have one) to block any deal currently happening
- 4 Buy or borrow ASSETS from the BANK (if they have money)
- 5] Buy MARKET opportunities from the MARKET
- 6] Sell a developed artist to the MARKET (if they have a developed artist)

The game is ended after a fixed amount of time, or continues until one of the three teams accumulates an agreed value of ¥€\$

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TEAMS AND ASSETS

TEAM 1: A&R TEAM:

ASSET	REPRESENTED BY	NOMINAL VALUE
Library Suburban Artist Library Urban Artist LIVE Suburban Artist LIVE Urban Artist GAME CHANGER* Block Any Deal**	Library Suburban Artist CD Library Urban Artist CD LIVE Suburban Artist CD LIVE Urban Artist CD GAME CHANGER CD* VETO CARD**	¥€\$10 ¥€\$20 ¥€\$30 ¥€\$40 ¥€\$50 ¥€\$1000
TEAM 2: DISTRIBUTION TEAM:		
ASSET	REPRESENTED BY	NOMINAL VALUE
Live Show Online Presence Royalties	CLEAR PLASTIC WALLET WHITE PAPER WALLET PLASTIC CD CASE	¥€\$50 ¥€\$100 ¥€\$£150
TEAM 3: PR TEAM: ASSET	REPRESENTED BY	NOMINAL VALUE
Online Review Offline Review FREE BROADCAST PAID PLACEMENT	RED STAR YELLOW STAR GREEN STAR BLUE STAR	¥€\$200 ¥€\$300 ¥€\$400 ¥€\$500

ASSET MARKET (Bank also	REPRESENTED BY	NOMINAL VALUE
Chance Card	[speculation on market conditions]	¥€\$FREE
Deal Card: A&R Deal Card: Distribution Deal Card: PR Deal Card: MARKET	<pre>[direct deal with the A&R team] [direct deal with the DISTRIBUTION [direct deal with the PR team] [direct deal with the market]</pre>	¥€\$100 team] ¥€\$200 ¥€\$300 ¥€\$400
BIG GOLD STAR***	[Multiplies asset value x 10]	¥€\$500

^{*}GAME CHANGERS MUST HAVE ROYALTIES + PLACEMENT ATTACHED WHEN THEY GET TO MARKET ** A VETO CARD CANNOT BE USED TO VETO THE SALE OF A VETO CARD

^{***}A BIG GOLD STAR IS GIVEN FREE TO ANY TEAM THAT BRINGS AND ARTIST TO MARKET