

## **GETTING STARTED**

#### 1. Install

In the terminal sudo pip install plotly

## 2. Sign Up & Configure

http://www.plot.ly/python/getting-started

## 3. Boilerplate Imports

import plotly.plotly as py
import plotly.graph\_objs as go

# 4. A Hello World Figure

```
trace = { 'x' : [1, 2] , 'y' : [1, 2] }
data = [ trace ]
data = { }
fig = go.Figure (
    data = data, layout = layout )
```

### **5.** Plot the Figure!

In the terminal
plot\_url = py.plot (fig )
Or in the IPython notebook:
py.plot (fig )

#### **BASIC CHARTS**

# ➤ Line Plots Bubble Charts

```
trace1 = go.Scatter (
    x = [1, 2], y = [1, 2])
trace2 = go.Scatter (
    x = [1, 2], y = [2, 1])
py.iplot ([trace1, trace2])
```

# trace = go.Scatter ( x = [1, 2, 3], y = [1, 2, 3], marker = dict ( color = ['red', 'blue'], size = [30, 80, 200]), mode = 'markers') py.iplot ([trace])

#### Scatter Plots

```
trace1 = go.Scatter (
    x = [ 1, 2, 3 ] , y = [ 1, 2, 3 ] ,
    text = [ 'A','B','C' ] ,
    textposition = 'top center'
    mode = 'markers+text' )
mode = [ trace ]
py.iplot ( data )
```

# **W** Heatmaps

```
trace = go.Heatmap (
	z = [[1, 2, 3, 4],
	[5, 6, 7, 8]])
data = [trace]
py.iplot (data)
```

## **Bar Charts**

```
trace = go.Bar (
    x = [1, 2], y = [1, 2])
data = [trace]
py.iplot (data)
```

#### Area Plots

```
trace = go.Scatter (
    x = [1, 2], y = [1, 2],
    fill = 'tonexty')
data = [trace]
py.iplot (data)
```

#### **LAYOUT**

```
Legends
trace1 = go.Scatter (
  name = 'Calvin'
  x = [1, 2], y = [1, 2]
trace2 = go.Scatter (
  name = 'Hobbes'
  x = [2, 1], y = [2, 1]
layout = go.Layout (
  showlegend = True,
  legend = dict (
    x = 0.2, v = 0.5)
data = [trace1, trace2]
fig = go.Figure (
 data = data ,
  layout = layout)
py.iplot (fig)
```

```
-,- Axes
trace = go.Scatter (
 x = [1, 2, 3, 4],
 y = [1, 2, 3, 6]
axis_template = dict (
 showgrid = False,
 zeroline = False .
 nticks = 20,
 showline = True,
 title = 'X AXIS'
 mirror = 'all')
layout = go.Layout (
 xaxis = axis_template ,
 yaxis = axis_template,
data = [trace]
fig = go.Figure (
 data = data
 layout = layout
py.iplot (fig)
```

**PYTHON CLIENT** 

**PLOT.LY/PYTHON** 

ALL LAYOUTS PLOT.LY/PYTHON/REFERENCE/#LAYOUT

```
trace = go.Histogram (
   x = [1, 2, 3, 3, 3, 4, 5])
data = [trace]
py.iplot (data)
```

#### HTH Box Plots

```
trace = go.Box (
    x = [1, 2, 3, 3, 3, 4, 5])
data = [trace]
py.iplot (data)
```

# 2D Histogram

```
trace = go.Historgram2d (
    x = [ 1, 2, 3, 3, 3, 4, 5 ] ,
    x = [ 1, 2, 3, 3, 3, 4, 5 ] )
data = [ trace ]
py.iplot ( data )
```

# 😘 Bubble Map

```
trace = dict (
    type = 'scattergeo' ,
    Ion = [ 100, 400 ] , lat = [ 0, 0 ] ,
    marker = dict (
        marker = [ 'red' , 'blue' ]
        size = [ 30, 50 ] ) ,
mode = 'markers' )
py.iplot ([ trace ] )
```

#### Choropleth Map

```
trc = dict (
  type = 'choropleth',
  locations = [ 'AZ', 'CA', 'VT'],
  locationmode = 'USA-states',
  colorscale = [ 'Viridis'],
  z = [ 10, 20, 40 ])
lyt = dict ( geo = dict ( scope = 'usa' ) )
map = go.Figure ( data = [ trc ],
  layout = lyt )
py.iplot ( map)
```

# Scatter Map

```
trace = dict (
    type = 'scattergeo' ,
    Ion = [ 42, 39 ] , lat = [ 12, 22 ] ,
    marker = [ 'Rome' , 'Greece' ] ,
    mode = 'markers' )
py.iplot ( [ trace ] )
```

#### **→** 3D Surface Plots

```
trace = go.Surface (
    colorscale = 'Viridis',
    z = [[3, 5, 8, 13],
       [21, 13, 8, 5])
data = [trace]
py.iplot (data)
```

#### **△→** 3D Line Plots

```
trace = go.Scatter3D (
    x = [9, 8, 5, 1], y = [1, 2, 4, 8],
    z = [11, 8, 15, 3],
    mode = 'lines')
data = [trace]
py.iplot (data)
```

## 3D Scatter Plots

```
trace = go.Scatter3D (

x = [9, 8, 5, 1], y = [1, 2, 4, 8],

z = [11, 8, 15, 3],

mode = 'markers')

data = [trace]

py.iplot (data)
```

```
Figure { }
DATA[]
  TRACE { }
    x, y, z []
    color, text, size []
    colorscale ABC or []
    MARKER { }
      color ABC
      symbol ABC
      LINE { }
        color ABC
        width 123
LAYOUT { }
  title ABC
  XAXIS, YAXIS { }
  SCENE {}
```

XAXIS, YAXIS, ZAXIS { }

```
{} = dictionary
[] = list
ABC = string
123 = number
```

GE0 { }

LEGEND {}

ANNOTATIONS { }