Bet (F)unFair

Betting is only a problem if you stop before winning big featuring friend of the group mr 'acc'



handle_call is just a function

```
defp place_bet(kind, user_id, market_id, stake, odds, exchange_name) do
  %{status: market_status} = Repo.get(Models.Market, market_id)
  case market status do
    :active →
     case Repo.get_user(user_id, exchange_name) do
       {:ok, %{id: id}} →
         case Repo.add_bet(%Models.Bet{
                bet_type: kind,
                user: id,
                market: market_id,
                original_stake: stake,
                odds: odds,
                status: :active,
                remaining_stake: stake
              }) do
           {:obj_ornogels.Bet{id: id}} →
             # Please don't do this at home
             handle_call({:user_withdraw, user_id, stake}, __MODULE__, exchange_name)_
             {:error, error} →
             {:reply, error, exchange_name}
         end
       error →
         {:reply, error, exchange_name}
        {:reply, {:error, "Market not active"}, exchange_name}
  end
end
```

Final project structure

What we learned (but didn't do)

- Defining and limiting the basic operations that you want to perform on your database helps.
- Understanding the algorithm you are trying to implement before actually implementing it helps too.
- Leveraging the power of reusable code is better than simply writing new code for every new bit of functionality.

Q&A