



# Ataraxia Medium-Fi Prototype

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# Presentation Overview

- 1 ataraxia
- 2 Tasks
- 3 Interface
- 4 Prototyping



# ataraxia

- Problem

People aren't aware of what they can be doing to take care of themselves - what makes them happier and what doesn't

- Solution

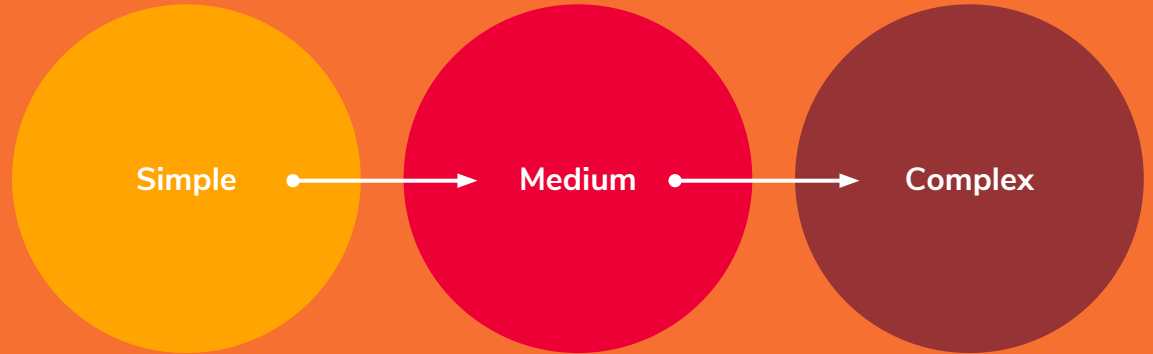
Ataraxia will help people through the process of learning what works for them and what doesn't when it comes to taking care of themselves by guiding users to curate their own self-care routine

- Value Proposition

Learn to be a happier you



# Tasks



- Simple

Discover new self care activity

- Medium

Reflect on self care activity

- Complex

Construct a self care routine



# design changes

## design change #1

# Discover a new self care activity flow



Figure 8

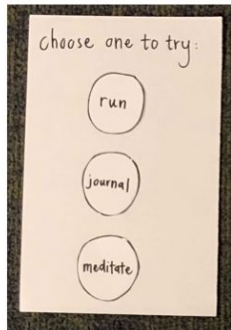


Figure 9



Figure 10

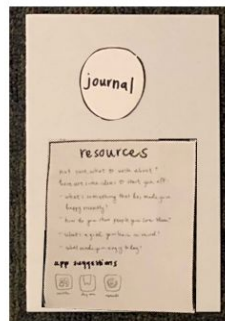


Figure 11

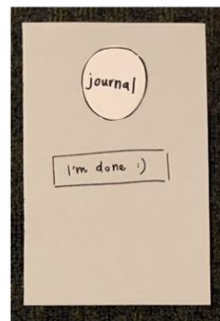


Figure 12

Key issues were:

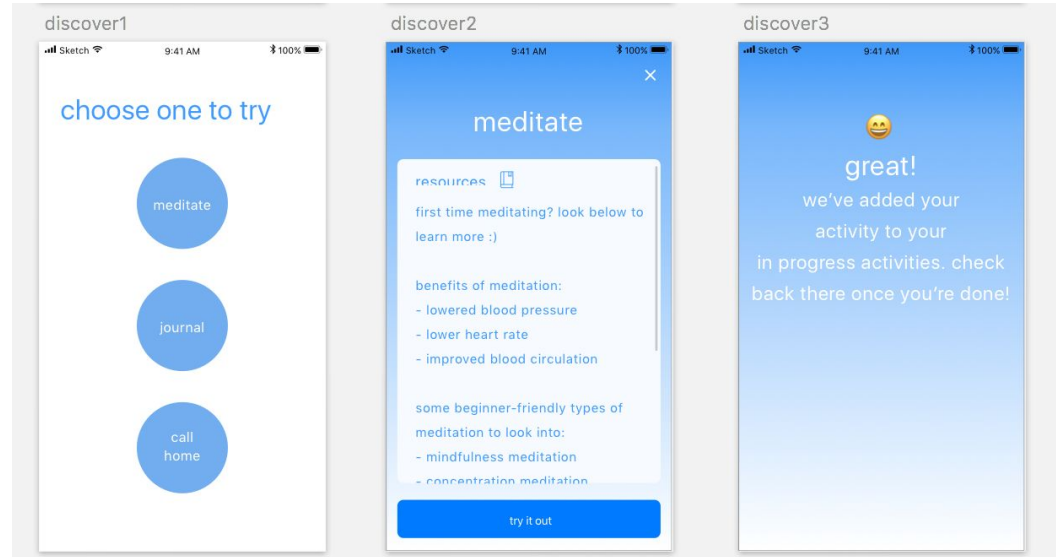
1. People didn't know what to do after 'tap to start'
2. People didn't see resources tab but wanted resources

(before)



design  
change #1

## Discover a new self care activity



How we addressed key issues:

1. Resources are always shown after choosing a new activity
2. Adds new activity to your 'in progress' activities

(after)

## design change #2

### In progress/Review an activity flow



Figure 10



Figure 11

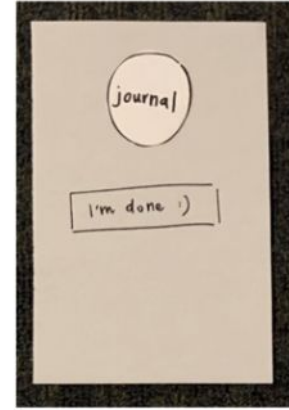


Figure 12

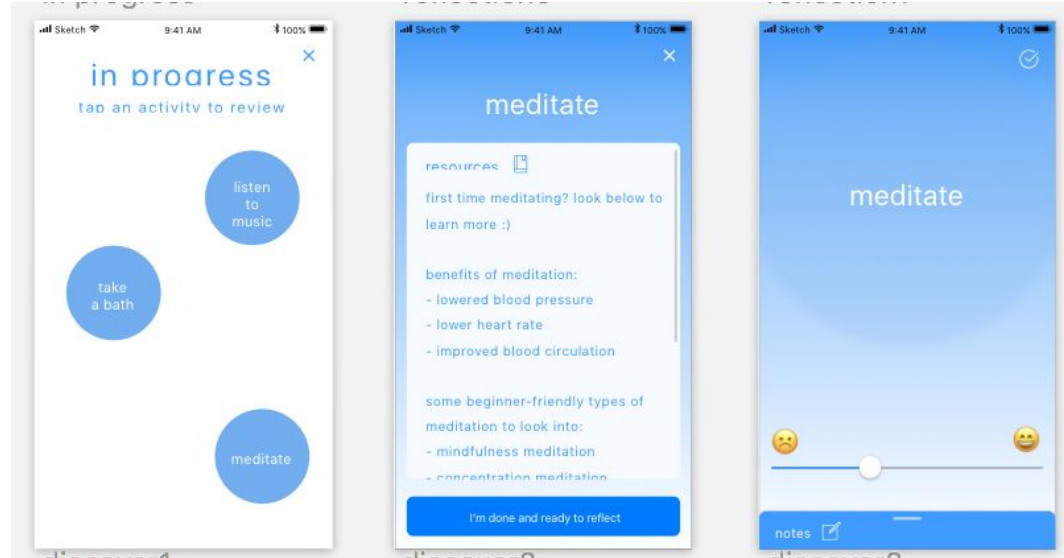
Key issues were:

1. People could only try one activity at a time

(before)

## design change #2

# In progress/Review an activity flow



(after)

How we addressed key issues:

1. Added 'In progress' screen
2. Reflection happens at the user's convenience

design  
change #3

‘History’ screen for viewing notes  
and resources

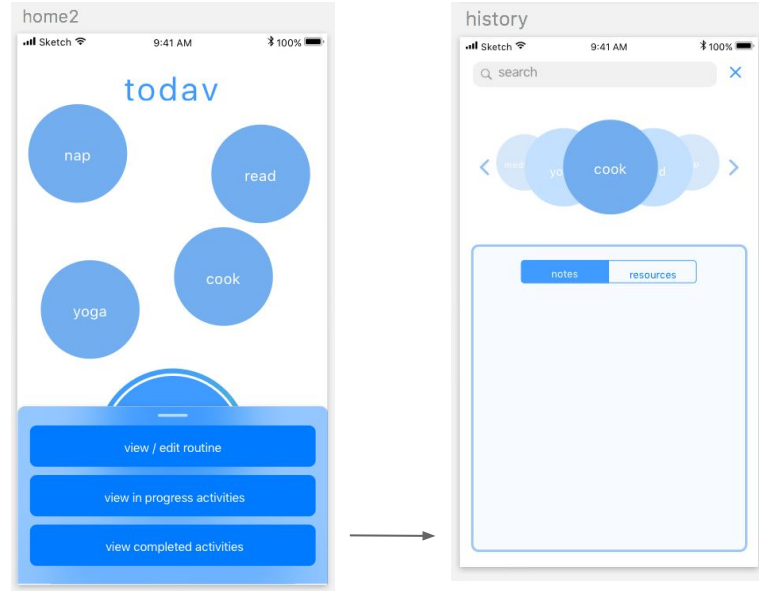
Key issues were:

1. No way to access old  
notes/reflections

(before)

design  
change #3

## ‘History’ screen for viewing notes and resources



(after)

How we addressed key issues:

1. Added history screen accessible from home page



# revised taskflow



- Simple

Discover new self care activity

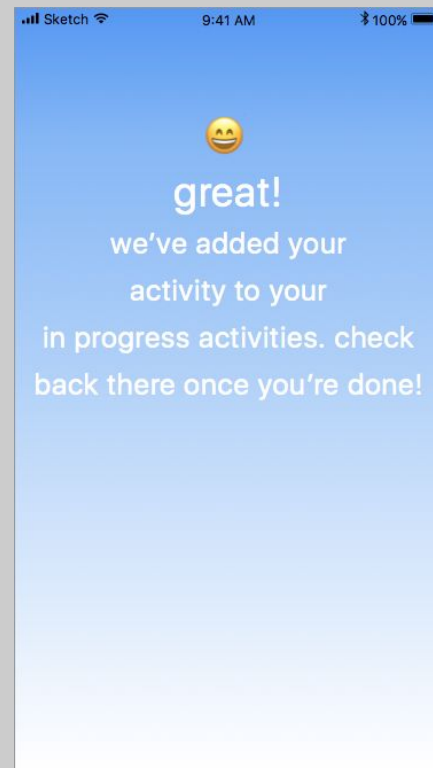
- Medium

Reflect on self care activity

- Complex

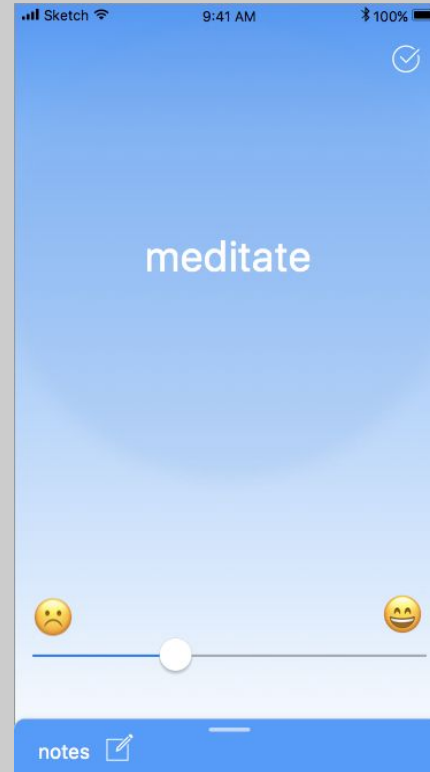
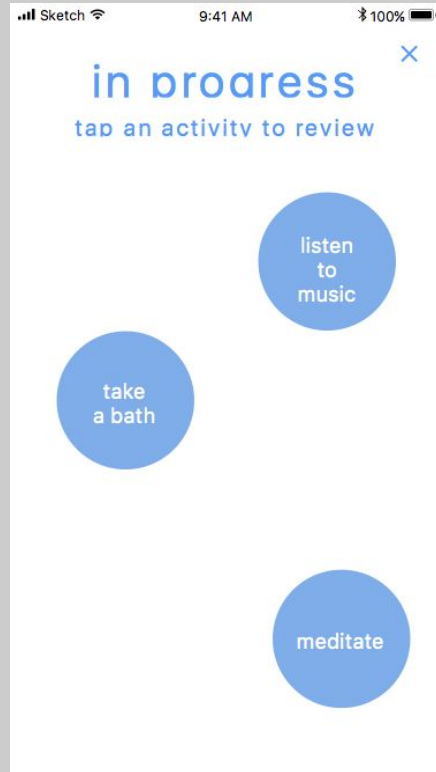
Construct a self care routine

# Task 1: Discover a new self care activity

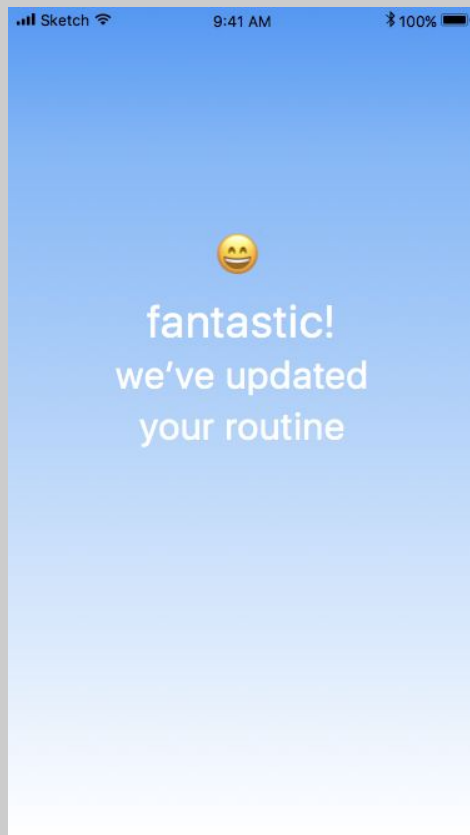
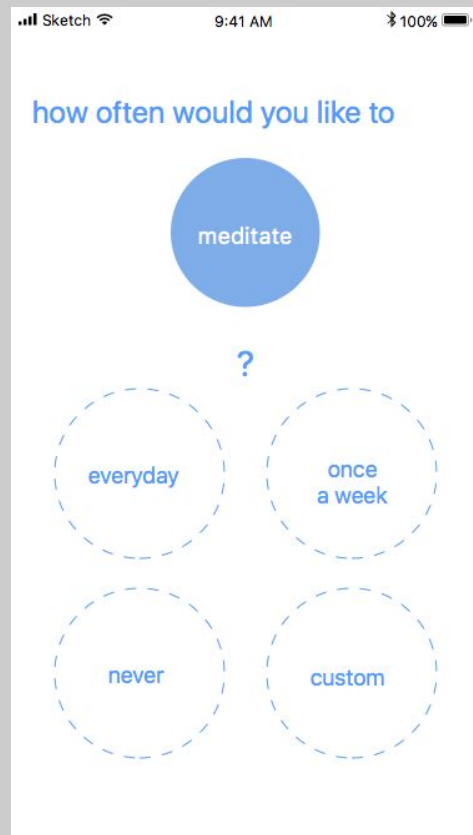




# Task 2: Reflect on self-care activity



# Task 3: Construct a self-care routine





# prototyping

## prototyping tools

### Sketch

Pros:

- Made comprehensive designs
- Had prior experience with it
- Easily integrated into proto.io

Cons:

- Using built-in proto.io tools would have provided additional functionality
- Had to use two separate platforms

### proto.io

Pros:

- Good documentation
- Easy to integrate with sketch

Cons:

- Hard to do quality animation (e.g. drag and drop)

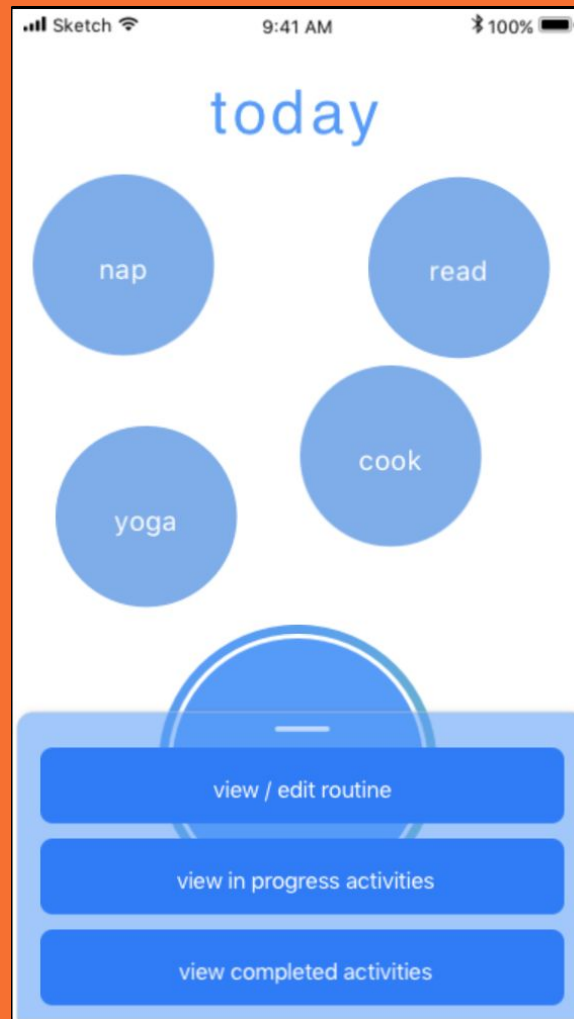
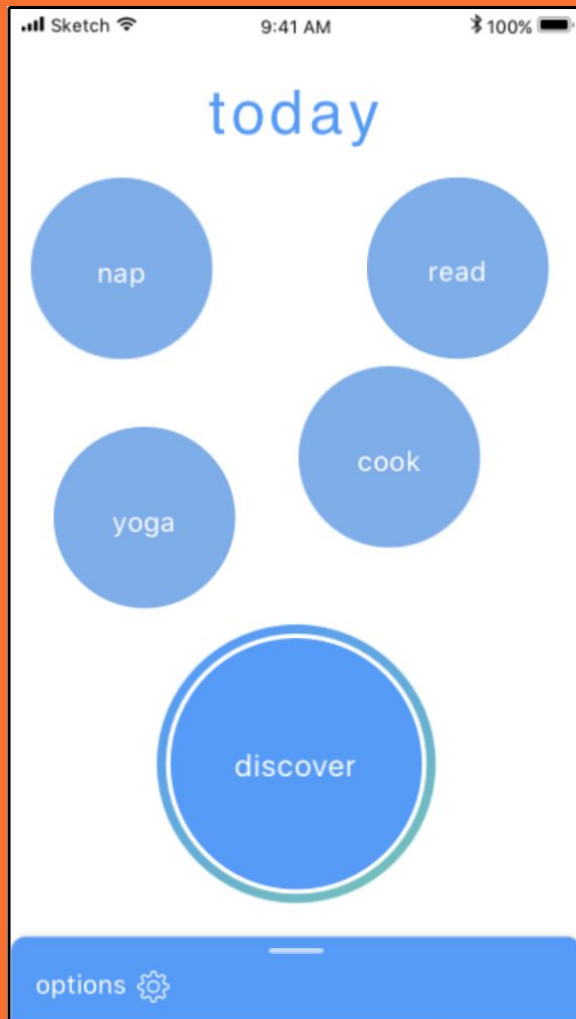
## functionality limitations

- **Home screen/In Progress:** Icons don't float around; No animations on tapping discover. Prototyping tool doesn't have functionality to do floating animation.
- **Discover:** Hard-coded 3 activities, so activities are pre-set and not curated per user. Not feasible to actually generate activities without preserving state and user data. So far only meditate is active on the discover screen (only need to make one work to demonstrate the concept).
- **Edit routine:** Can only update routine by deleting meditation and selecting cooking afterwards to update frequency. Prototyping tool makes it difficult to drag and drop + lock into place, and users are already familiar with similar interface (updating apps on home screen in iOS).

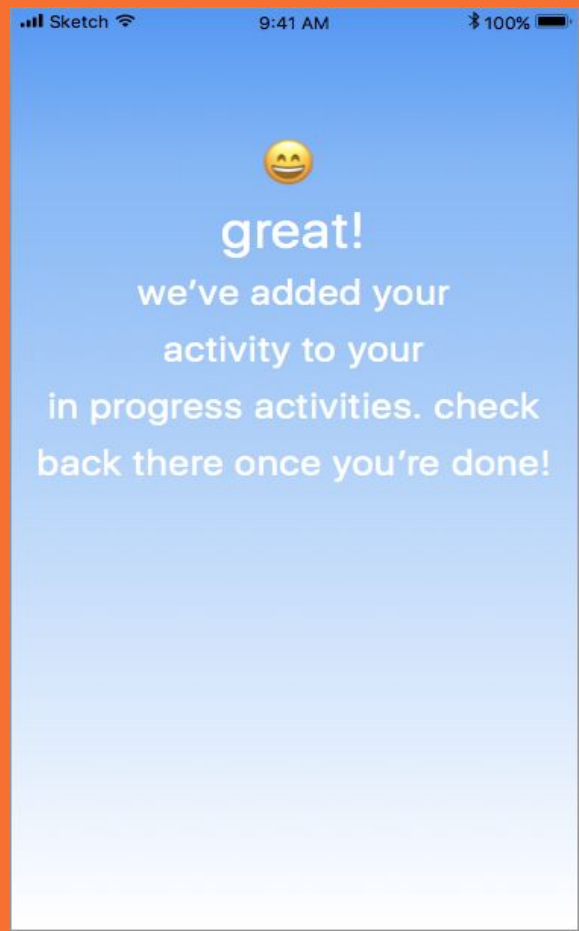
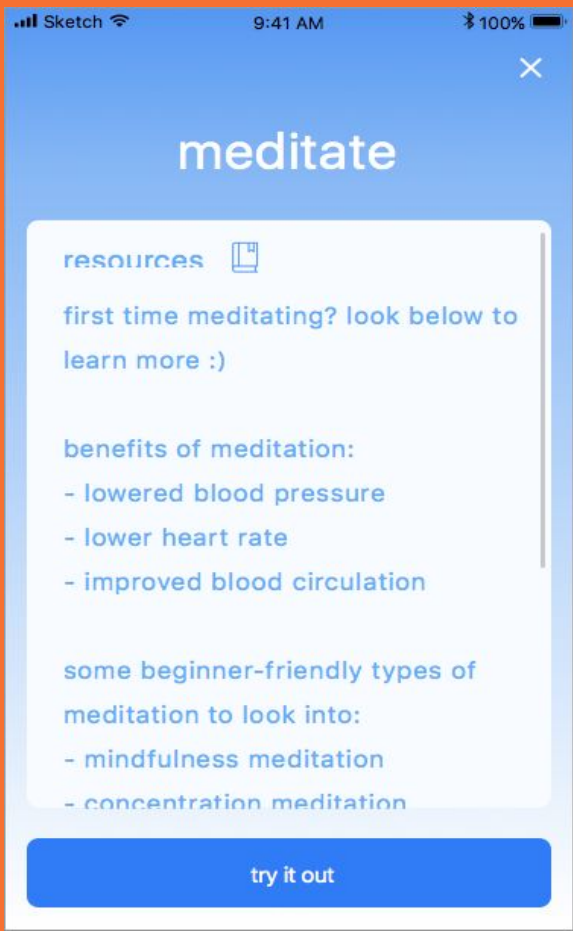
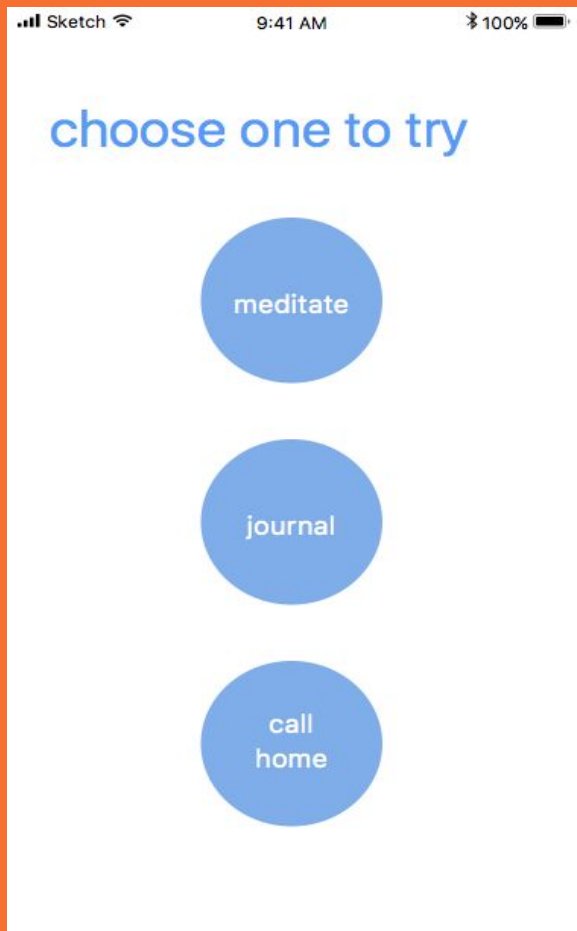
## functionality limitations

- **Reflect:** Only goes to everyday bucket; Can't type notes. Prototyping tool has limitations for drag and drop and text input. Also not critical to implement text input, since users likely already know what to expect.
- **History:** Dummy screen, no scrolling. Prototyping tools has limitations on carousels and displaying notes/resources dynamically based on which activity is selected.
- **General:** State changes don't persist for any of the states. No easy way to store data within prototyping tool.

# Home Screen

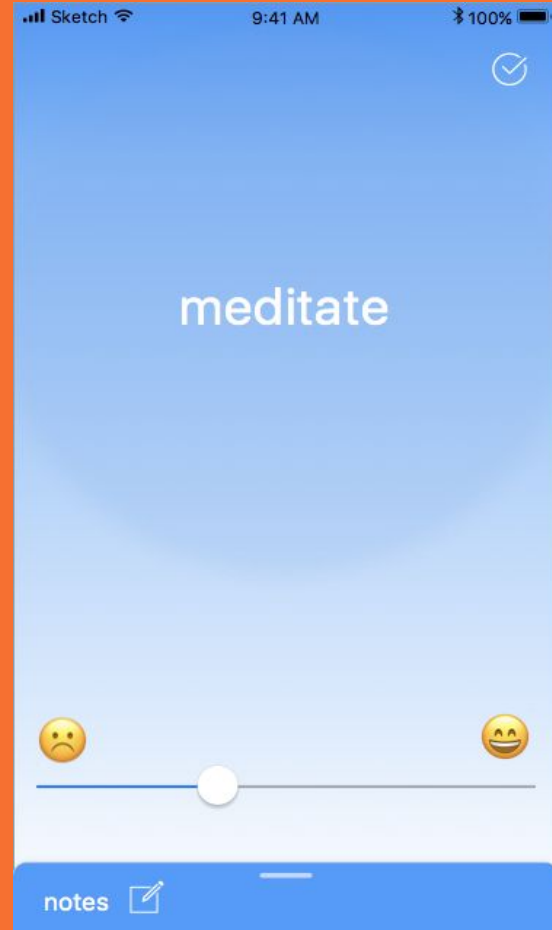
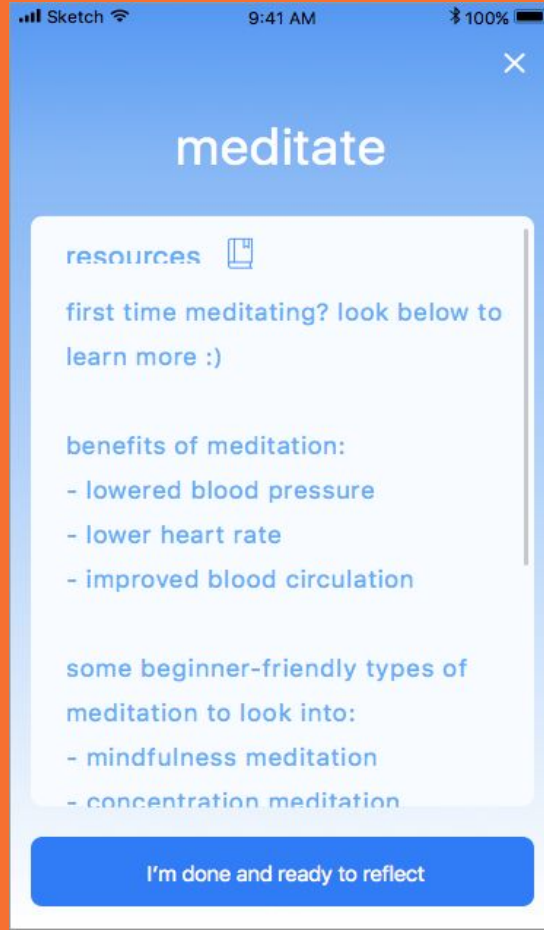
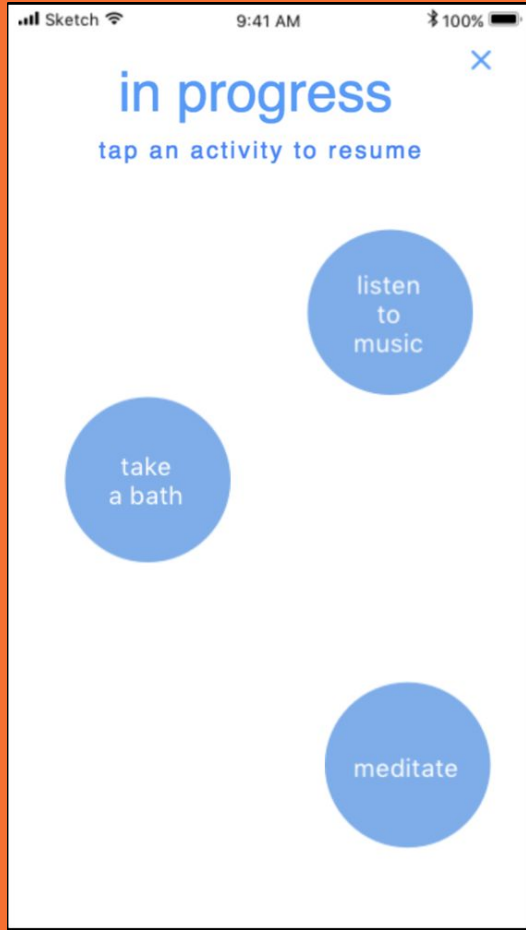


# Discover

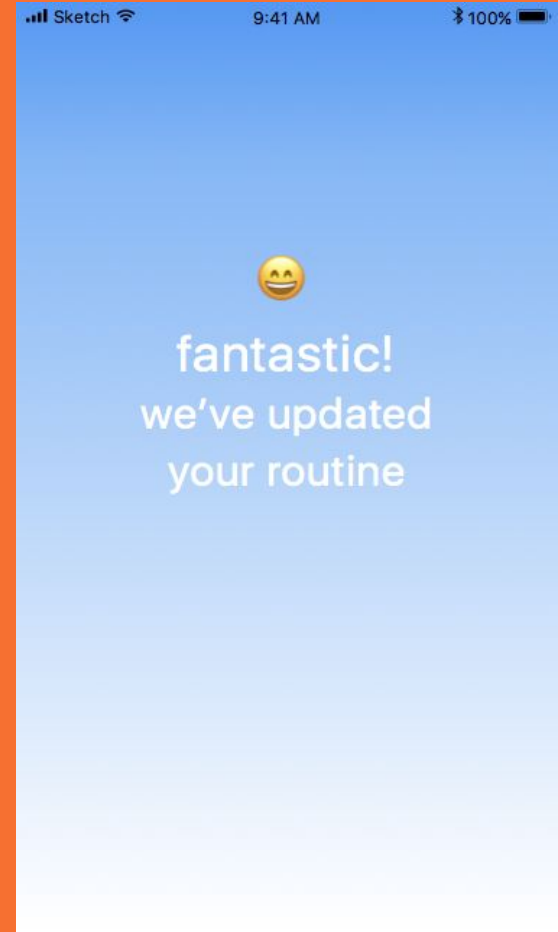
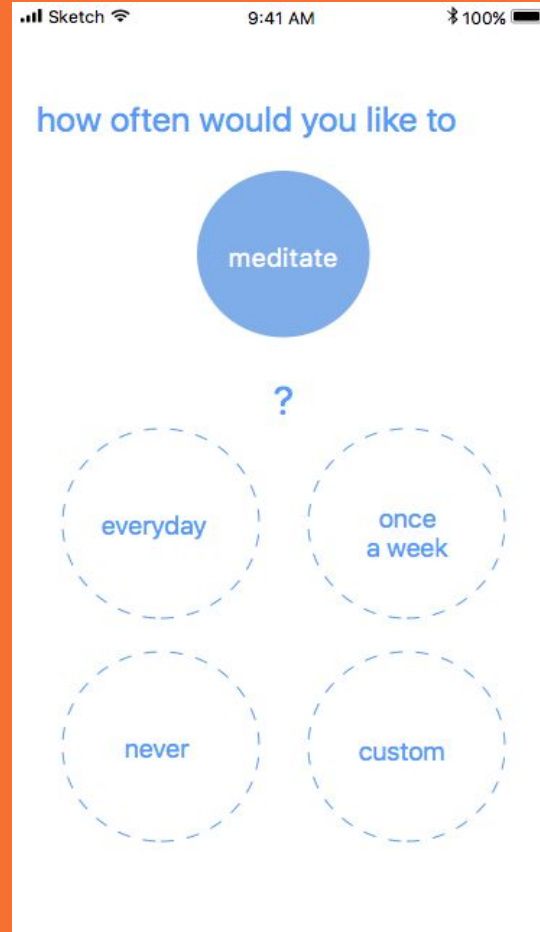
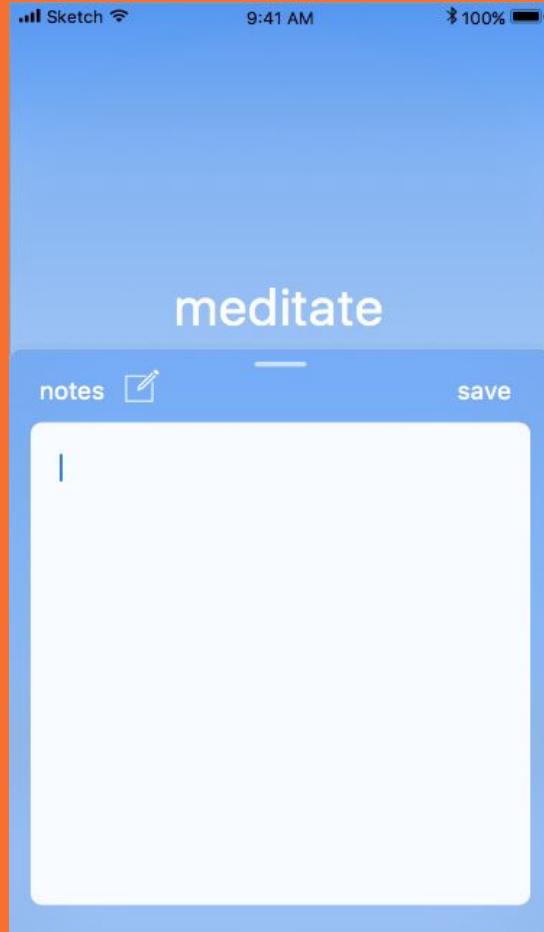


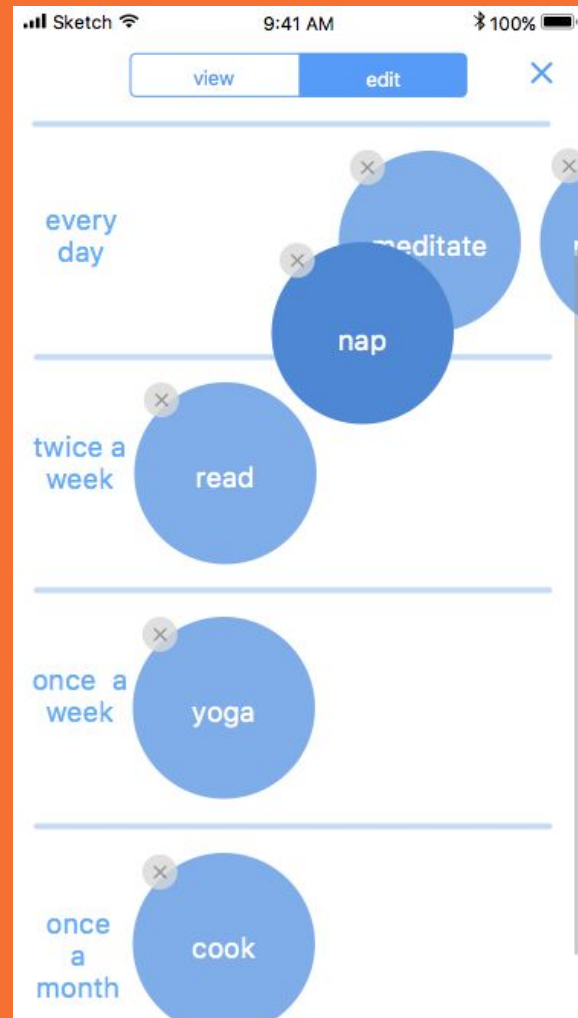
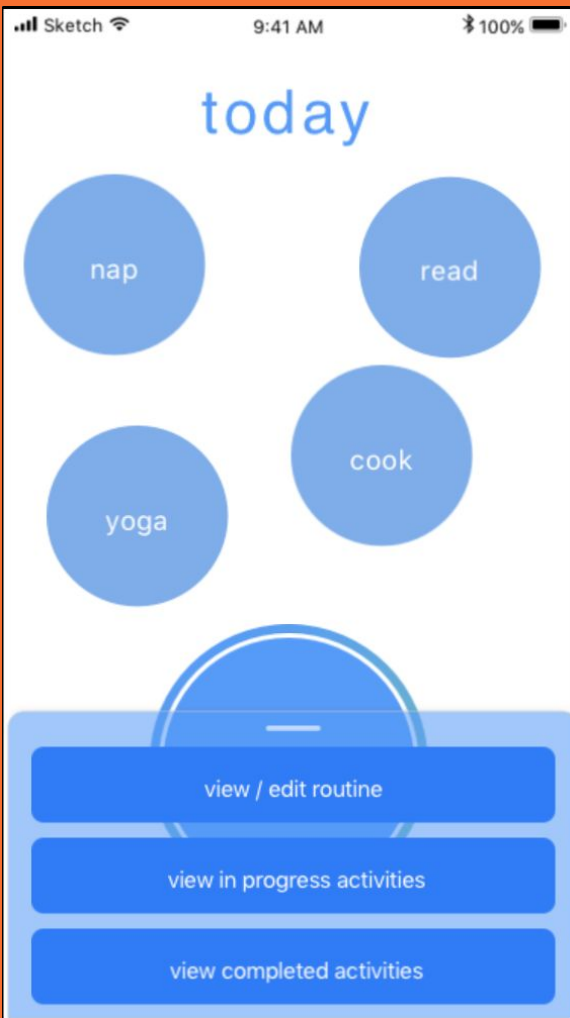


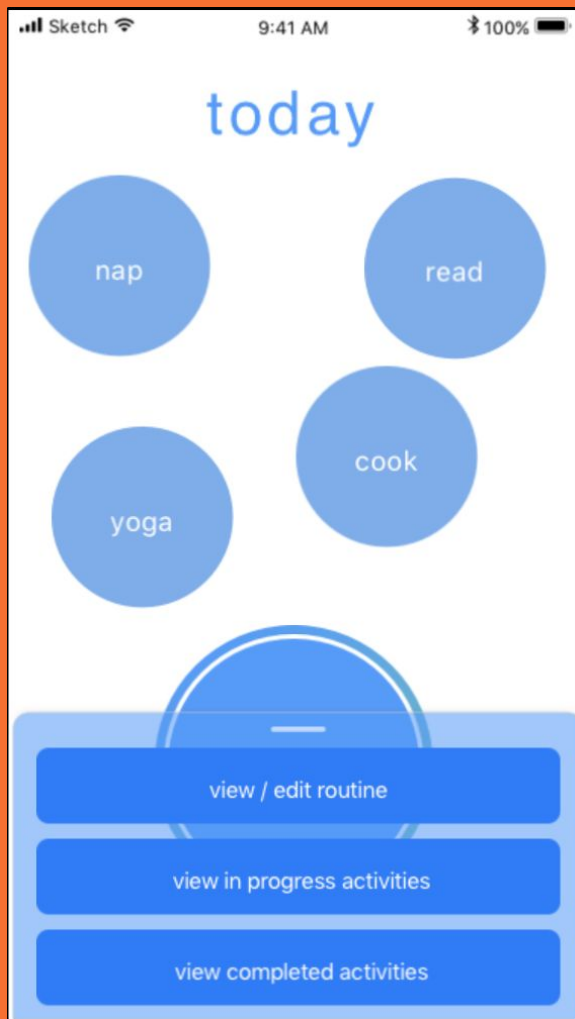
# In progress



# Reflect (from in progress)









# questions?