

Week 1 | Lecture 1

Theory

Getting Ready

- Install MIT Scheme
- Install emacs
- Read SICP Chapter 1 in its entirety (to know what's coming this week)
- Read SICP Section 1.1 closely

Resources (these help)

- MIT OpenCourseWare 6.00I 2005SP
- Lecture Notes
- Video Lectures
- Development Tools

What's in this lecture?

- Intro to SICP
- Intro & First Steps in Scheme

What is SICP?

- Why is SICP important?
 - How to think in a structured way
 - How to turn thoughts into programs
 - How to build better programs

What if we skipped SICP?

- Would still learn all the applied stuff
- The different applied languages for the applied stuff would look foreign / scary
- Programs will be messier
- Programs will take longer to write
- Programs will be less correct

Basic Scheme Expressions

```
1 ]=> 486  
;Value: 486
```

```
1 ]=> "hi there"  
;Value 11: "hi there"
```

```
1 ]=> (+ 1 2)  
;Value: 3
```

```
1 ]=> (* (+ 1 2) (- 4 2))  
;Value: 6
```

Conditions

```
1 ]=> (> 1 0)  
;Value: #t
```

```
1 ]=> (>= 2 3)  
;Value: #f
```

```
1 ]=> (= 0 0)  
;Value: #t
```


Conditional Expressions

```
1 ]=> (if (> 1 0) 3 4)  
;Value: 3
```

```
1 ]=> (if (= 1 0) 3 4)  
;Value: 4
```

```
1 ]=> (cond  
      ((= 4 4) 4)  
      ((> 3 4) 7)  
      (else 5))  
;Value: 4
```

Define

```
1 ]=> x  
;Unbound variable: x  
;To continue,...
```

```
1 ]=> (define x 5)  
;Value: x
```

```
1 ]=> x  
;Value: 5
```

```
1 ]=> (+ x 1)  
;Value: 6
```

Scheme: Functions

```
1 ]=> (define (add5 x) (+ x 5))  
;Value: add5
```

```
1 ]=> (add5 1)  
;Value: 6
```

```
1 ]=> (add5 5)  
;Value: 10
```

```
1 ]=> (define (square x) (* x x))  
;Value: square
```

```
1 ]=> (square -1)  
;Value: 1
```

```
1 ]=> (square 3)  
;Value: 9
```

Scheme: Output

```
1 ]=> (write-line "hello user")  
"hello user"  
;Unspecified return value
```

```
1 ]=> (write-line (string-append "hello " "world"))  
"hello world"  
;Unspecified return value
```

```
1 ]=> (number->string 5)  
;Value 12: "5"
```

```
1 ]=> (string->number "7")  
;Value: 7
```

Scheme: Input

```
1 ]=> (read-line)
foo
;Value 13: "foo"
```

```
1 ]=> (define (try-unlock)
      (if (string=? (read-line) "opensesame")
          (write-line "unlocked!")
          (write-line "still locked.")))
;Value: try-unlock
```

```
1 ]=> (try-unlock)
hi
"still locked."
;Unspecified return value
```

```
1 ]=> (try-unlock)
opensesame
"unlocked!"
;Unspecified return value
```

Samples: Old or Young?

```
1 ]=> (define (is-old)
      (if (> (string->number (read-line)) 30)
          (write-line "You're old!")
          (write-line "Not old yet.")))
;Value: is-old
```

```
1 ]=> (is-old)
24
"Not old yet."
;Unspecified return value
```

```
1 ]=> (is-old)
64
"You're old!"
;Unspecified return value
```

Samples: F to C

```
1 ]=> (define (f-to-c x) (* (/ 5.0 9.0) (- x 32.0)))  
;Value: f-to-c
```

```
1 ]=> (f-to-c 98.6)  
;Value: 37.
```

```
1 ]=> (f-to-c 32)  
;Value: 0.
```

```
1 ]=> (f-to-c 212)  
;Value: 100.
```

Exercises

- Write c-to-f function
- SICP 1.1, 1.2, 1.3, 1.8