Java EE Programming COMP303

ASSIGNMENT#2 – Shopping Cart Application

Due Date: TBD

Purpose: The purpose of this Lab assignment is to:

Develop a Web Application using JEE and the MVC pattern

• Use Servlets, JSPs, EL and JSTL

Develop a JEE Application in Eclipse

Deploy Run it on a Java EE App Server (JBoss WildFly App Server)

Required: Follow the MVC and DAO patterns. Do NOT use Java scriptlets in your JSP pages unless absolutely necessary. Use the EL and the JSTL.

References: The course notes, how-to-docs, additional reading materials and the slides, or your favorite Java EE book that covers Servlets and JSPs.

Useful code fragments can be borrowed from the examples that are on

eCentennial or lab practices you have worked on in class.

Exercise #1: Data Persistence (simulated)

Store at least the following information about each product in a Java Collection:

- SKU
- Description
- Number in stock
- Unit Price
- One attribute of your choice

Make sure this is done in a DAO (Data Access Object). In future assignments, we'll change that to use a real database.

Create at least 5 sample products.

Exercise #2: Navigation

The first page of your application should show the list of products and:

- A way to indicate the desired quantity of each product
- A button to add the selected items (non-zero quantity) to the cart

After pressing the button the user should be shown a page with the cart contents including quantity, unit price and total price per line and for the whole order. And a continue shopping button.

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IMPORTANT SUBMISSION INSTRUCTIONS:

Name your Eclipse project with your group number and the assignment number, like in

Group99_Assignment2

You will lose marks if your project name conflicts with another group.

Submit your assignment to dropbox in a **zip file** that is named according to the following rule:

Group<number>_COMP303Assignment2.zip

Example: Group99_COMP303Assignment2.zip

Assignment files not named as per above rules, containing spaces etc. will not be marked.

Your ZIP file must include WAR file, instructions doc and a README.txt file.

Provide instructions on how to compile/run your code.

Add a README.txt file in the zip file above describing what you have used to solve each of the 2 exercises and the reason for your choice.

README.txt file should also include name and numbers of group members.

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Mark Distribution:

- Functionality (as per requirements) 55%
- Design (OO design, code reuse, etc.) 20%
- Usability (user friendly, screen flow, appearance, etc.) 15%
- Following coding standards (e.g. proper commenting, following naming conventions) 10%
 - variable names start with a lowercase character
 - classes start with an uppercase character
 - packages use only lowercase characters
 - methods start with a lowercase character

Total - 100 points

Notes:

- Total mark is 100.
- You can use JDK/JRE 8.x, Eclipse (alternatively Intellid, NetBeans, JDeveloper),
 JBoss WildFly App Server while working on the assignment. If you don't have
 any of these installed on your computer, I suggest that you install them first.
- You can follow the documents that are on the eCentennial to install and setup.
 The documents are located under Content -> Course Materials -> How to Documents.
- Any assignment that is submitted after due date will be punished with 10 points per day. It will be marked as zero after 2 days.
- This is a group assignment and each group should have 3-4 members. You can discuss it other group members but no more than one group should submit the same solution. If it is done so, all groups will be punished with zero.
- Your solution should be saved as ZIP and sent to the <u>Dropbox</u> of eCentennial electronically. (according to directions explained above)
- Your ZIP file must include java source files.
- The assignment should be named according to the following rule:

Group<number>_COMP303Assignment2.zipExample: **Group99_COMP303Assignment2.zip**