

# 1D Convolution Operation

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## Understanding Convolutional Neural Networks (CNNs)

- ▶ Convolutional Neural Networks (CNNs) are composed of multiple convolutional layers, which are equivariant to translation.
- ▶ These networks often include pooling layers that provide partial invariance to translation.
- ▶ Convolutional layers perform operations based on the mathematical concept of *convolution*.
- ▶ For simplicity, this lecture will focus on one-dimensional (1D) convolutions.

## 1D Convolution in Neural Networks

- ▶ In 1D convolution, an input vector  $\mathbf{x}$  is transformed into an output vector  $\mathbf{z}$ , where each output  $z_i$  is a weighted sum of nearby input values.
- ▶ The same set of weights, known as the *convolution kernel* or *filter*, is applied at each position.
- ▶ The *kernel size* refers to the number of input elements combined to produce each output element.

$$z_i = w_1 x_{i-1} + w_2 x_i + w_3 x_{i+1} \quad (1)$$

## Illustration of 1D Convolution

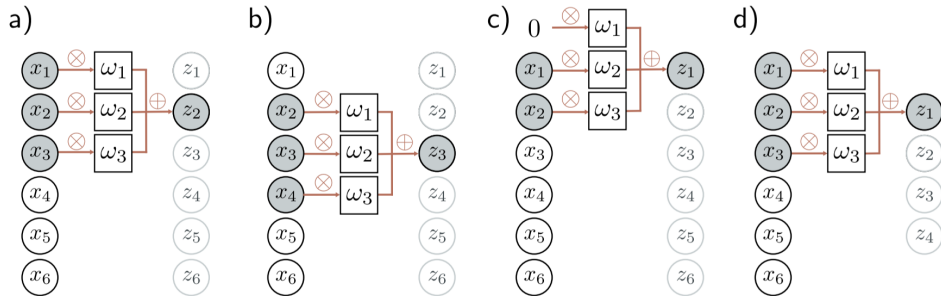


Figure: 1D convolution operation<sup>1</sup>

<sup>1</sup>Adapted from the book "Understanding Deep Learning"

## Handling Boundaries in 1D Convolution

- ▶ The equation

$$z_i = w_1 x_{i-1} + w_2 x_i + w_3 x_{i+1}$$

demonstrates that each output is computed as a weighted sum of the previous, current, and subsequent input positions.

- ▶ How do we handle the first and last output positions?
- ▶ With *zero padding*, we assume the input is zero outside its valid range.
- ▶ With *valid padding*, we discard output positions where the kernel exceeds the input range.