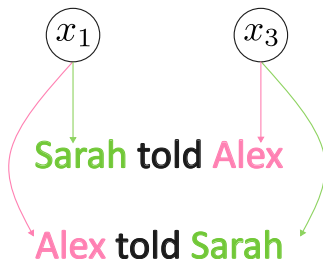


## Transformers (Part 2)

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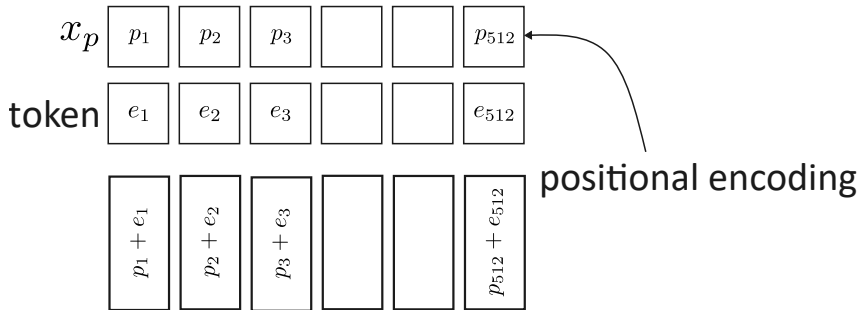
## The Importance of Position

- ▶ Transformers process each element of the input in parallel.
- ▶ The order of elements in the input  $(x_1, x_2, \dots, x_m)$  is crucial.
- ▶ Changing the order of elements, such as swapping  $x_1$  and  $x_3$ , can significantly alter the meaning of a sentence.
- ▶ While the embedding layer transforms each token into a vector, it does not include positional information.
- ▶ We should somehow convey the position of each token to the transformer to maintain the correct sequence and meaning.



## Positional Encoding Idea

- ▶ Each unique position  $x_p$  should have a unique vector value.
- ▶ We should be able to create position vectors for arbitrary positions, even if we haven't seen sentences longer than 100 tokens during the training process.
- ▶ The same token in different positions should have different final representations.
- ▶ The values of each position vector should be within a limited range (e.g., between -1 and 1).



## Positional Encoding

- ▶ Transformers use sine and cosine functions of different frequencies to encode positional information.
- ▶ Transformers set the length of the vector for both positional encoding ( $d$ ) and input embedding to 512.

