Mass LFG

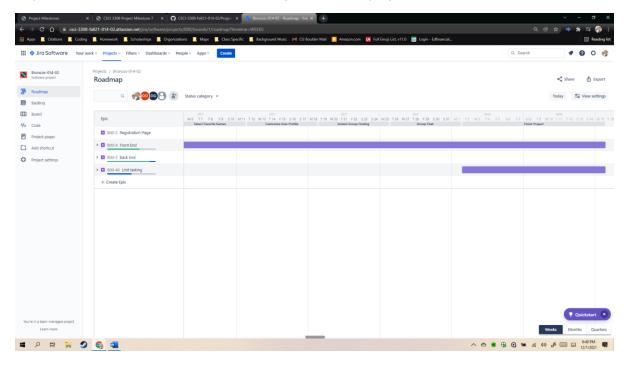
Aaron Grissom Daniel Pearsall Oliver Doig

Summary

This Project is aboiut setting up communication between multiple people based on the games they own. Mass LFG (Looking For Group) first has useres sign into our website, then upload games from steam that they own to our database. Our group ran into issues with two people leaving mid project, so we had to cut some implementation. The current implementation allows users to talk with everyone in a global chat, but the intended idea was to open multiple chats depending on what game the user clicked on. This grouped useres who had similar games to eachother into one chat so they could communicate about that game or say they were looking for someonw to play with.

Project Tracker

https://csci-3308-fall21-014-02.atlassian.net/jira/software/projects/B00/boards/1



Video

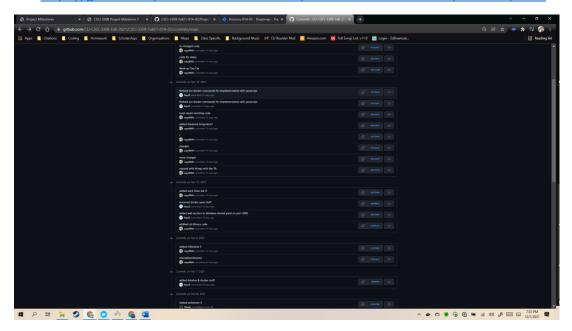
https://www.youtube.com/watch?v=gHzEjNMIZQU

Github

https://github.com/CU-CSCI-3308-Fall-2021/CSCI-3308-Fall21-014-02

Commits

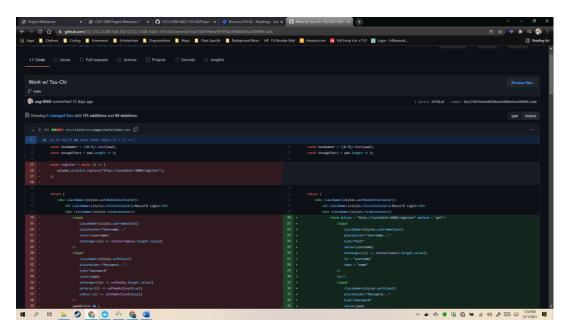
All - https://github.com/CU-CSCI-3308-Fall-2021/CSCI-3308-Fall21-014-02/commits/main



Aaron

All - https://github.com/CU-CSCI-3308-Fall-2021/CSCI-3308-Fall21-014-02/commits?author=aagr8868

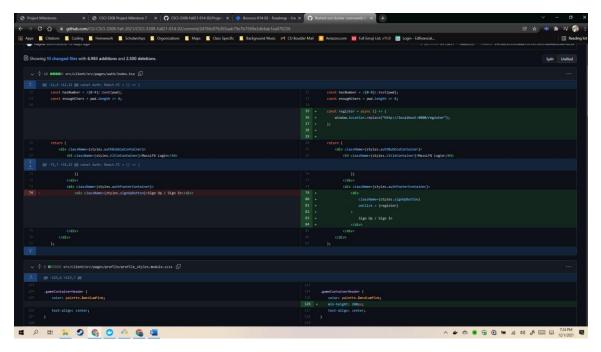
Most Recent - https://github.com/CU-CSCI-3308-Fall-2021/CSCI-3308-Fall21-014-02/commit/bce0a2533eb006c02bd24932553e935e20bde7d9



Oliver

All - https://github.com/CU-CSCI-3308-Fall-2021/CSCI-3308-Fall21-014-02/commits?author=RayJZ

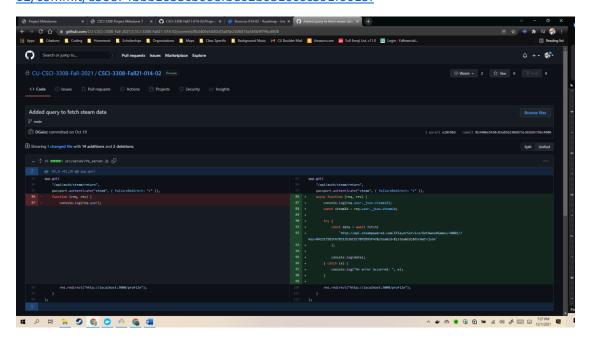
Most Recent - https://github.com/CU-CSCI-3308-Fall-2021/CSCI-3308-Fall-2021/CSCI-3308-Fall21-014-02/commit/24786c87b365aab79e7b7569e3d64ab1ea078236



Daniel

All - https://github.com/CU-CSCI-3308-Fall-2021/CSCI-3308-Fall21-014-02/commits?author=DGeisz

Most Recent - https://github.com/CU-CSCI-3308-Fall-2021/CSCI-3308-Fall21-014-02/commit/e36e74bbb1633cb60efbe62b0510c6c391f6615f



Deployment

N/A – we did not have enough time to deploy our project. With two people leaving, we had to cut back on a lot of the project. It is still accessable if ran on the local host. Simply download the code and make sure yarn is installed on your computer.

How to install yarn - https://classic.yarnpkg.com/en/docs/cli/install/

Then run yarn dev from two separate bash windows. One in 'root/src/client' and another in 'root/src/server'. Then, open docker and run the databse (docker-compose up) in the 'root/src/database' folder. Finaly, open the browser to http://localhost:3000/

If you have any questions please feel free to email me at aagr8868@colorado.edu