

CSCE 3110 Assignment 2

(Due on Oct 6, 11:59PM)

1. (20 points) Linked lists and arrays:
 - a. What are some advantages of linked lists versus arrays?
 - b. What are some advantages of arrays versus linked lists?
2. (20 points) Suppose a method receives a `List<Integer>` and reverses the order of the items it contains by removing each item from the front of the list and pushing it onto a `Stack<Integer>`, and then popping the items from the stack and inserting each item to the end of the list.

What is the expected Big-O running time if:

 - a. If an `ArrayList` is passed. Explain your answer.
 - b. If a `LinkedList` is passed. Explain your answer.

3. (20 points) Write a program `void reverse_list(list **head)` in pseudo-code or C++ to reverse the direction of a given singly-linked list. In other words, after the reversal all pointers should now point backwards. Your algorithm should take linear time. The node of this singly-linked list is defined as

```
typedef struct list {  
    item_type item;  
    struct list * next ;  
} list;
```

4. (20 points) . Show each step of converting $a+b*c+(d-e)$ from infix to postfix notation, using the algorithm described in the lecture that uses a stack.
5. (20 points) Write a function `bool isBalanced(const std::string& expr)` that checks whether a given expression containing parentheses `()`, curly braces `{}`, and square brackets `[]` is balanced. An expression is considered balanced if every opening bracket has a corresponding closing bracket, and the pairs of brackets are properly nested.

What is the time complexity of the `isBalanced` function? Explain your answer.

For example:

- `isBalanced("(){}[]")` should return true
- `isBalanced("([{}])")` should return true
- `isBalanced("[")` should return false
- `isBalanced("([])")` should return false