

August Heen

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SKILLS

Languages	● C/C++, Go, TypeScript, Bash
Systems Administration	● VPNs, CLIs, Firewall configuration, Samba, Systemd, ZFS
Project Management	● Jira, TeamDynamix, Git, GitHub, Knowledge of Agile principles
Operating Systems	● Linux, Windows, Android, FreeBSD
Office Software	● Google Workspace, Microsoft Word, Excel, PowerPoint

EXPERIENCE

Sysadmin & IT Consultant | [Heenbook](#) | *Maynard, MN (Remote)*

September 2023 - Current

Worked closely with the project director to analyze needs and construct solutions. Primary efforts were put towards the construction and integration of a storage server: NAS running FreeBSD in a secondhand Supermicro JBOD chassis with aftermarket internals connected to 48 terabytes of storage on 4 drives in a RAID single-parity array with ZFS. Connected over SMB4 to 7 MacOS computers over a Tailscale VPN. Created specifications for network topology, data organization, server electrical demands, and more.

Student IT Assistant | [Carlson School of Management](#) | *University of Minnesota - Twin Cities*

September 2022 - May 2023

Communicated with students, staff, and faculty to resolve technological issues. Processed incoming emails and phone calls into support tickets in a timely manner. Regularly resolved these tickets on my own, asking coworkers to collaborate on tickets when needed. Expanded my IT knowledge, honed my customer service skills, and fueled my passion for constructing reliable solutions to challenging problems.

Software Design Intern | [Aerospace Engineering Department](#) | *University of Minnesota - Twin Cities*

June 2020 - May 2022

Overhauled & streamlined usability of data acquisition software for wind tunnel research laboratory. Analyzed several implementation options. Gathered feedback from a sizable user base. Constructed software requirements & specifications through multiple iterations with stakeholders. Developed, tested, and finished an application used by 100+ students and researchers every year.

EDUCATION

B.A. Computer Science | **University of Minnesota - Twin Cities**

Graduated **August 2023**

Relevant Coursework

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|--|--------------------------------|
| ● Project Management & Design | ● Algorithms & Data Structures |
| ● Software Engineering | ● Linear Algebra |
| ● Developing Games & Computer Graphics | ● Functional Programming |
| ● Social & Collaborative Computing | ● Operating Systems |

PROJECTS

Bill Nom: Won 1st place at MinneHack 2023 hackathon over 42 other teams. Natural language processing machine learning model that summarizes legal language. Within my team, I was responsible for the initial idea, time management, workload division, communication with third parties, and final submission writeup. Utilized a transformer model published by Google, fine-tuned at home using PyTorch in a Jupyter notebook on a dataset of 1000+ entries scraped from the Minnesota Legislature's public website using BeautifulSoup 4.

Personal Website: Built using the static site generator Hugo, hosted by GitHub Pages.

Other Projects: Feel free to ask me.