

Republic of the Philippines
HOUSE OF REPRESENTATIVES
Quezon City

EIGHTEENTH CONGRESS
First Regular Session

HOUSE RESOLUTION NO. 342



Introduced by Honorable Rodante D. Marcoleta

A RESOLUTION

DIRECTING THE HOUSE COMMITTEE ON WELFARE OF CHILDREN TO CONDUCT AN INQUIRY, IN AID OF LEGISLATION, ON THE ADVERSE EFFECTS OF CHARACTER-BASED VIDEO GAMES ON CHILDREN AND PRESCRIBE COUNTERMEASURES TO CURB, IF NOT DISCOURAGE YOUNGSTERS FROM ENGAGING IN SUCH CHARACTER-BASED VIDEO GAMES

WHEREAS, a new study suggests that teenagers who play risk-glorifying, character-based video games rated for mature audiences are more likely to act aggressively, drink alcohol, smoke cigarettes and have unprotected sex;

WHEREAS, "character-based video games let people practice being someone else, and practicing at being a character who is an antisocial deviant may have broad behavioral consequences for kids," the researchers conclude;

WHEREAS, lead author Jay Hull told Reuters Health that "Your moral compass is warped as a consequence of practicing being a deviant character in these games, adding that "If your kids are playing these games, it's not a good sign of things to come";

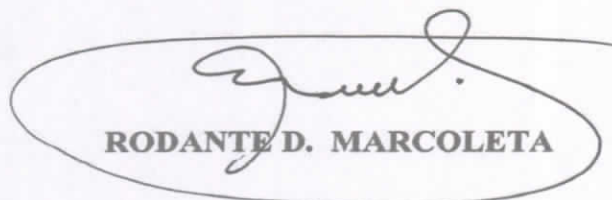
WHEREAS, the study suggests that game players may develop values consistent with their deviant game characters and are more likely to act in a host of dangerous ways, not just in the specific ways enacted in the games, said Hull, who is a social psychologist at Dartmouth College in Hanover, New Hampshire;

WHEREAS, no one under 18 should have access to mature-rated games as they were associated with changes in a wide range of high-risk behaviors;

WHEREAS, the Committee on Welfare of Children should prescribe countermeasures in order to curb, if not discourage youngsters from engaging in such character-based video games; Now, therefore, be it

RESOLVED by the House of Representatives to direct the House Committee on Welfare of Children to conduct an inquiry, in aid of legislation, on the adverse effects of character-based video games on children and prescribe countermeasures to curb, if not discourage youngsters from engaging in such character-based video games.

Adopted,


RODANTE D. MARCOLETA