

PWN College

Session 22

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References: <https://pwn.college/>, <https://guyinatuxedo.github.io/>

Bad Seed

Sunshine CTF 2017 Prepared

SunshineCTF'17: Prepared

- It is a **64-bit dynamically** linked binary, with a **stack canary**, non executable **stack**, and enabled **PIE**.

```
→ sunshinectf17_prepared file prepared
prepared: ELF 64-bit LSB shared object, x86-64, version 1 (SYSV), dynamically li
nked, interpreter /lib64/ld-linux-x86-64.so.2, for GNU/Linux 3.2.0, BuildID[sha1
]=9cd9483ed0e7707d3add2de44da60d2575652fb, not stripped
→ sunshinectf17_prepared checksec prepared
Arch:      amd64-64-little
RELRO:     Full RELRO
Stack:     Canary found
NX:        NX enabled
PIE:       PIE enabled
```

- When we run it, it prompts us for a number.

```
→ sunshinectf17_prepared ./prepared
0 days without an incident.
12
Well that didn't take long.
You should have used 27.
```

SunshineCTF'17: Prepared

- So we can see, this is pretty similar to the other challenges in this module. It declares **time** as a *seed* with the *srand* function, then uses rand to generate values (that are modded by 100) that we have to guess in a loop that will run 50 times.
- So we have to guess what number rand will generate 50 times in a row.
- The value *rand* generate is directly based off of the *seed*. So if we have the same seed, we can generate the same sequence of numbers. Also since the seed is the **current time**, we know what the seed is.

```
undefined8 main(void)
{
    int iVar1;
    time_t tVar2;
    FILE *__stream;
    char *pcVar3;
    long in_FS_OFFSET;
    uint local_464;
    char local_448 [64];
    char local_408 [512];
    char local_208 [504];
    long local_10;

    local_10 = *(long *) (in_FS_OFFSET + 0x28);
    tVar2 = time((time_t *)0x0);
    srand((uint)tVar2);
    for (local_464 = 0; (int)local_464 < 0x32; local_464 = local_464 + 1) {
        iVar1 = rand();
        printf("%d days without an incident.\n", (ulong)local_464);
        sprintf(local_208, "%d", (ulong) (uint) (iVar1 % 100));
        __isoc99_scanf("%10s", local_408);
        strtok(local_408, "\n");
        iVar1 = strcmp(local_208, local_408);
        if (iVar1 != 0) {
            puts("Well that didn't take long.");
            printf("You should have used %s.\n", local_208);
            /* WARNING: Subroutine does not return */
            exit(0);
        }
    }
    puts("How very unpredictable. Level Cleared");
    __stream = fopen("flag.txt", "r");
    while( true ) {
        pcVar3 = fgets(local_448, 0x32, __stream);
        if (pcVar3 == (char *)0x0) break;
        printf("%s", local_448);
    }
    if (local_10 != *(long *) (in_FS_OFFSET + 0x28)) {
        /* WARNING: Subroutine does not return */
        __stack_chk_fail();
    }
    return 0;
}
```

SunshineCTF'17: Prepared

- With this we can just write a simple C program which will use **time** as a *seed* and generate the numbers it expects.

```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>
#include <string.h>

int main(void)
{
    int i, out;
    time_t var0 = time(NULL);
    srand(var0);

    for (i = 0; i < 50; i++)
    {
        out = rand() % 100;
        printf("%d\n", out);
    }

    return 0;
}
```

SunshineCTF'17: Prepared

- We just need to compile and run the exploit code, and redirect the result to the target.

```
→ sunshinectf17_prepared gcc solve.c -o solve
→ sunshinectf17_prepared ./solve | ./prepared
0 days without an incident.
1 days without an incident.
2 days without an incident.
⋮
48 days without an incident.
49 days without an incident.
How very unpredictable. Level Cleared
isun{pr3dlct_3very_p[]5s1bl3_scen@r10}
```