



EXECUTIVE SUMMARY



The talk given by the Clarity Techwork Sdn. Bhd. provides insights into various roles in the tech industry mainly focuses at the careers offered in their company including junior developers, UI/UX designers, QA specialists and web developers. They gave a thorough explanation explaining the job scopes, key skills, tools used, the journey and experiences shared by the worker there. It highlights expertise in blockchain, fintech, cybersecurity, and cloud solutions, drawing from experiences in Singapore and Malaysia. There are also include advice centers on building strong foundations, networking, and persisting through challenges to succeed in the tech industry.

INTRODUCTION

An IT solutions company operating in Singapore and Malaysia aims to deliver innovative software and technology services to drive digital transformation. With a projected 20% revenue growth, the company is seeking an RM 1.5 million investment to support its expansion efforts.



The company's flagship product, Rapidz Pay, is a cryptocurrency payment and digital assets ecosystem. It offers key features such as multi-payment support, including credit cards and e-wallets, to enhance transaction flexibility and convenience.

JOB SCOPES



1. Junior developer

-improve project codes, resolve bug issues, research, documentation.

2. UI/UX

-UI/UX research, information architecture, wireframing and prototyping, testing, hand-offs to developers, translation

3. QA

-Ensure Quality Standard, Bug Identification, Critical Role in Product Delivery

4. Web developer

Produce API, Provide Solutions to Problems in Backend, Develop and Manage web Application, Maintain system documentation

APPLICATION USED

1. Junior developer

Android Studio, Google Play console

2. UI/UX

Figma(design), Slack(communication), Phrase(translation), Postmark(create email)

3. QA

Laravel, Inertia, Vue

4. Web Developer

VS code (Coding), Postman (Test API), Bitbucket (Manage codes), Sourcetree (Manage branches), Jira (Task distribution), Slack (Communication), Sequel Ace (Database)

WORK VS STUDY EXPERIENCE



1. Junior developer

Study: Foundation focus theoretical

Work: Focus on applying practical knowledge to address in the real time.

2. UI/UX

Work Life: Long-term commitment, high independence.

Studies: Short-term commitment, low independence.

3. QA

Work: Mistakes is not allowed

Study: Mistakes are allowed but limited.

4. Web Developer

Work : Involve applying knowledge

Study: Time commitment is a rigid schedule

SKILLS



1. Junior developer

analyze, creative, communication, proficiency,

2. UI/UX

communication, punctuality, problem solving, creative thinking, attention to detail

3. QA

Analytical Skills, Documentation Skills, Time Management, Attention To Details

4. Web Developer

Critical Thinking, Continuous Learning, Attention to Detail, Creativity, Programming language, Frameworks & Libraries, Design the system that are compatible, Communicate & collaborate.



ADVICE

- Take your studies seriously—learn from someone smarter, create portfolio at github
- Participate in extracurricular activities to build soft skills like communication and teamwork.
- Stay passionate and proactive—don't leave things to the last minute.
- Choose an internship related to your final year project to deepen your understanding.
- Enjoy your study life while continuously learning and growing.

Every experience and piece of knowledge adds value to your future career.

REFLECT ON

From the insightful talk given by experienced professionals, we gained valuable knowledge about the various career opportunities in the tech industry. It has provided clarity for students like us to set clear goals and targets after hearing their detailed explanations. The session offered excellent guidance, helping us focus on achieving these career opportunities. Additionally, we are fortunate to have received advice from seniors, enabling us to avoid potential challenges and better prepare for our future endeavors.

