



Centurion
UNIVERSITY
*Shaping Lives
Empowering Communities...*

School: Campus:

Academic Year: Subject Name: Subject Code:

Semester: Program: Branch: Specialization:

Date:

Applied and Action Learning

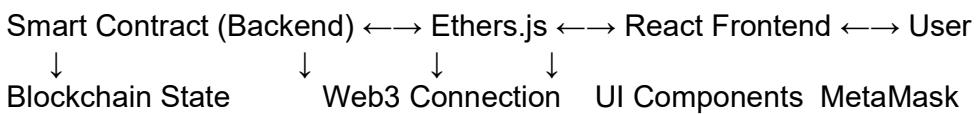
(Learning by Doing and Discovery)

Name of the Experiment :

* Coding Phase: Pseudo Code / Flow Chart / Algorithm

UI for DApps – Building a DApp Frontend :

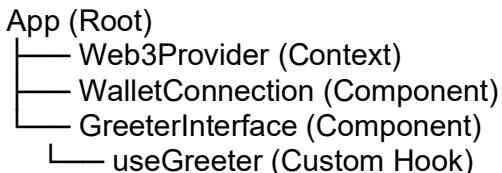
Overall Architecture Strategy:



Technical Stack Selection :

1. Frontend Framework: React
 - Why: Most popular, extensive ecosystem, great for DApps
 - Alternative: Vue.js, Svelte, or vanilla JS
2. Web3 Library: Ethers.js
 - Why: Simpler API than web3.js, better TypeScript support
 - Key Features: Contract interaction, wallet connection, event handling
3. UI Library: Material-UI (MUI)
 - Why: Professional design, responsive, accessible components
 - Alternative: Chakra UI, Ant Design, or custom CSS
4. State Management: React Context + Hooks
 - Why: Built-in React solution, perfect for Web3 state
 - Alternative: Redux, Zustand, or Recoil

Component Architecture Design :



Step 1: Project Structure Setup

```
frontend/
  └── greeter-dapp/
    ├── src/
    │   ├── components/ # React components
    │   ├── context/   # Web3 state management
    │   ├── hooks/    # Custom React hooks
    │   └── config.js # Contract addresses & ABIs
    └── public/      # Static assets
```

Page No.....

*As applicable according to the experiment.
Two sheets per experiment (10-20) to be used.

Coding Phase: Pseudo Code / Flow Chart / Algorithm

Key Design Decisions

1. Responsive Design Approach

- Used Material-UI's grid system
- Mobile-first responsive design
- Accessible color contrasts and typography

2. User Experience Considerations

- Loading states for all async operations
- Clear feedback for transactions (pending, success, error)
- Intuitive workflow from connection to interaction
- Error handling with helpful messages

3. Developer Experience

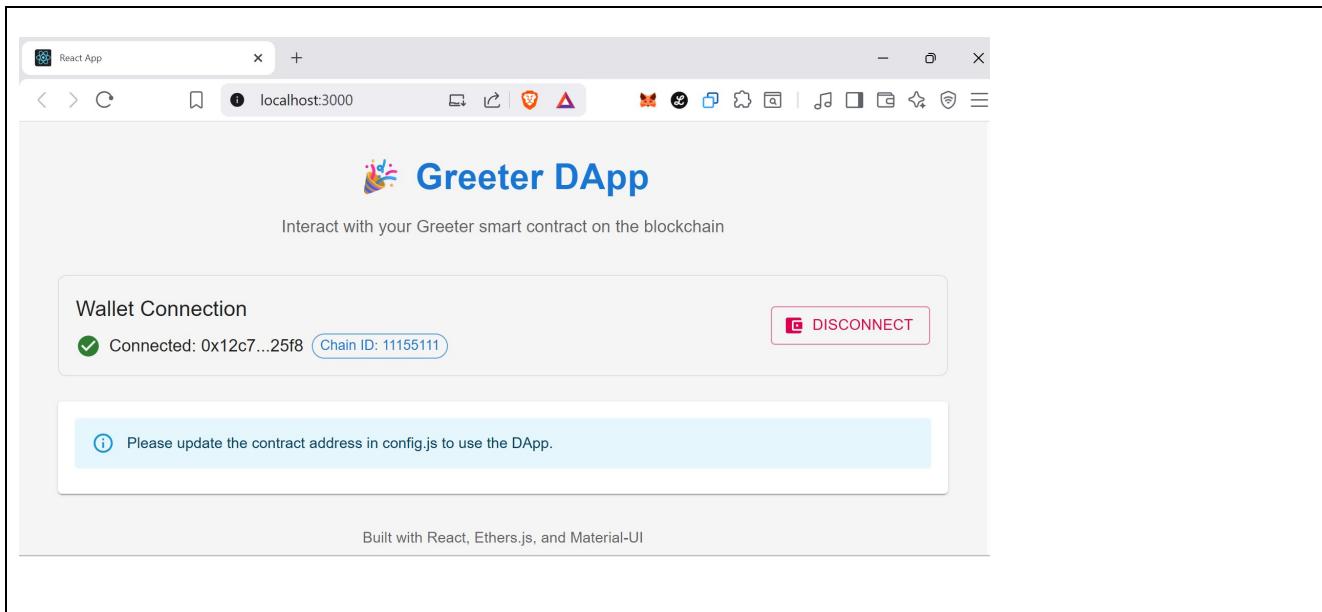
- Modular architecture for easy maintenance
- Custom hooks for reusable logic
- Configuration centralization in one file
- Type safety with proper prop validation

* Softwares used

- VS Code
- Solidity, Hardhat
- Javascript
- Ether.js
- Metamask

* Implementation Phase: Final Output (no error)

Applied and Action Learning



* Observations

1. Material-UI Effectiveness:
 - Rapid development with pre-built components
 - Consistent design across application
 - Accessibility benefits out-of-the-box
 - Customization limitations for brand identity
2. Responsive Design Challenges:
 - Mobile wallet interactions different from desktop
 - Transaction details display on small screens
 - Connection status visibility across devices
 - Touch targets for critical actions

ASSESSMENT

| Rubrics | Full Mark | Marks Obtained | Remarks |
|--|-----------|----------------|---------|
| Concept | 10 | | |
| Planning and Execution/ Practical Simulation/ Programming | 10 | | |
| Result and Interpretation | 10 | | |
| Record of Applied and Action Learning | 10 | | |
| Viva | 10 | | |
| Total | 50 | | |

Signature of the Student:

Name :

Signature of the Faculty:

Regn. No. :

Page No.....