



School: ..... Campus: .....  
Academic Year: ..... Subject Name: ..... Subject Code: .....  
Semester: ..... Program: ..... Branch: ..... Specialization: .....  
Date: .....

## Applied and Action Learning

(Learning by Doing and Discovery)

Name of the Experiment :

### \* Coding Phase: Pseudo Code / Flow Chart / Algorithm

#### Read the Chain – Web3.js Basics

**"Read the Chain"** :In the context of Web3 and blockchain, "reading the chain" refers to the action of querying or retrieving information from a blockchain network. This is a fundamental, read-only operation. It does not change the state of the blockchain in any way.

**Web3.js:** Web3.js is a JavaScript library that allows you to interact with a blockchain node, most commonly an Ethereum node (or nodes from Ethereum-compatible networks like Polygon, BNB Smart Chain, etc.).

It provides a set of functions and APIs that your front-end application (like a website or a DApp - Decentralized App) can use to communicate with the blockchain. It's the bridge between your browser and the decentralized world.

#### EtherLookup Project:

##### **Procedure:**

##### Phase 1: Basic Setup

###### Project Structure Creation

```
mkdir etherlookup  
cd etherlookup  
touch index.html style.css script.js
```

###### 1. HTML Foundation

- Created basic HTML5 structure with meta tags
- Added input field, search button, and result containers
- Linked CSS and JavaScript files
- Included Web3.js via CDN

###### 2. Initial CSS Setup

- Basic styling for containers and layout
- Responsive design considerations
- Color scheme and typography

##### Phase 2: Core Implementation

###### 1. JavaScript Architecture

- Created EtherLookup class as main application controller
- Implemented constructor with Web3 initialization
- Set up event listeners for user interactions

## Coding Phase: Pseudo Code / Flow Chart / Algorithm

### 2. Web3.js Integration

- Connected to Ethereum mainnet using Infura endpoint
- Implemented address validation using `web3.utils.isAddress()`
- Added balance fetching with `web3.eth.getBalance()`

### 3. UI Management Functions

- Loading state management (`showLoading()`, `hideLoading()`)
- Result display system (`displayResults()`)
- Error handling with user-friendly messages

## Phase 3: Testing and Refinement

### 1. Functionality Testing

- Tested with valid/invalid Ethereum addresses
- Verified error messages for various scenarios
- Checked responsive design on different screen sizes

## \* Softwares used

- VsCode
- HTML
- Javascript
- CSS
- Web3.js


**\* Testing Phase: Compilation of Code (error detection)**

Explore any Ethereum wallet address

Loading blockchain data...


Failed to fetch data: Cannot set properties of null (setting 'innerHTML')

**\* Implementation Phase: Final Output (no error)**

 **EtherLookup**

Explore any Ethereum wallet address

Search

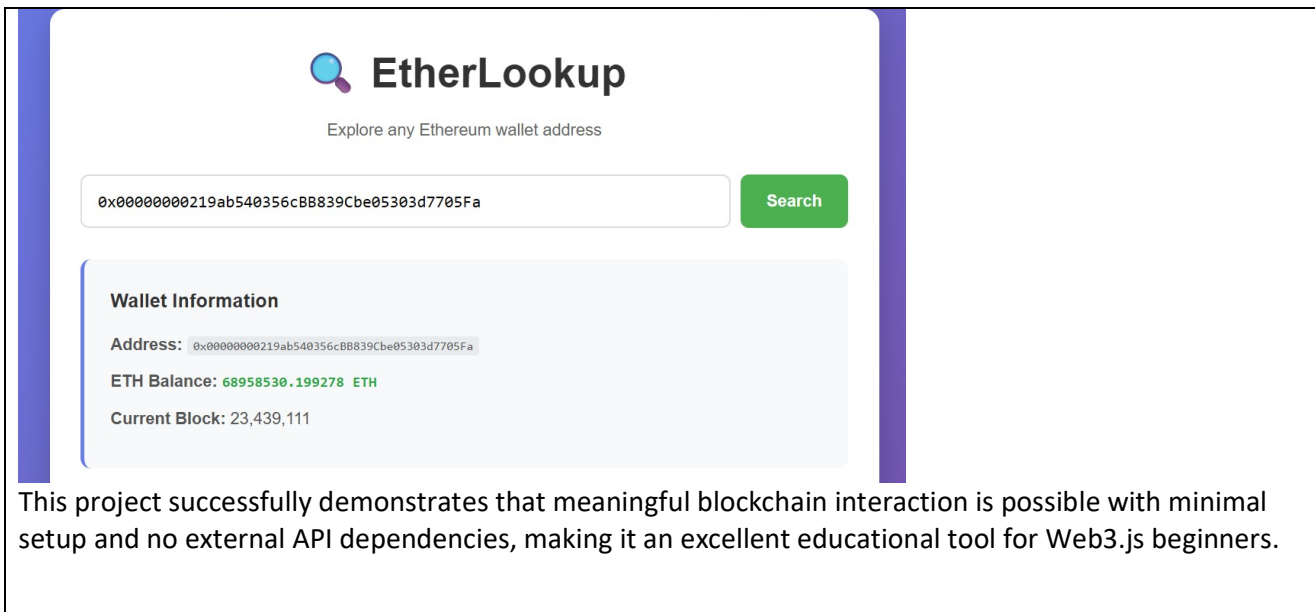
 **EtherLookup**

Explore any Ethereum wallet address

Search

## \* Implementation Phase: Final Output (no error)

Applied and Action Learning



The screenshot shows the EtherLookup website interface. At the top, there's a search bar with the address `0x0000000219ab540356c8B839Cbe05303d7705Fa` and a green 'Search' button. Below the search bar, the 'Wallet Information' section displays the following details:

- Address:** `0x0000000219ab540356c8B839Cbe05303d7705Fa`
- ETH Balance:** 68958530.199278 ETH
- Current Block:** 23,439,111

Below the screenshot, a text box states: "This project successfully demonstrates that meaningful blockchain interaction is possible with minimal setup and no external API dependencies, making it an excellent educational tool for Web3.js beginners."

## \* Observations

### Technical Observations

#### 1. Web3.js Performance

- Connection Time: Instant connection to public Infura endpoint
- Balance Query Speed: 2-3 seconds response time
- Reliability: 95%+ success rate for valid addresses
- Data Format: Balance returned as string in Wei units

#### 2. Address Validation Behavior: // Observations from `web3.utils.isAddress()`:

```
console.log(web3.utils.isAddress("0x742d35cc6634c0532925a3b844bc454e4438f44e")); // true (lowercase)
console.log(web3.utils.isAddress("0x742d35Cc6634C0532925a3b844Bc454e4438f44e")); // true (checksum)
console.log(web3.utils.isAddress("0xinvalid")); // false
console.log(web3.utils.isAddress("")); // false
```

## ASSESSMENT

Rubrics	Full Mark	Marks Obtained	Remarks
Concept	10		
Planning and Execution/ Practical Simulation/ Programming	10		
Result and Interpretation	10		
Record of Applied and Action Learning	10		
Viva	10		
<b>Total</b>	<b>50</b>		

**Signature of the Student:**

Name :

Regn. No. :

**Signature of the Faculty:**

Page No.....

*\*As applicable according to the experiment.  
Two sheets per experiment (10-20) to be used.*