

## **Pandora Box – Mime & Variety Show**

What is life without variety? Get ready to entertain your audience with acts including mime, magic shows, duet shows, puppet shows, shadow shows and ventriloquism in Milan'20.

## **Judging criteria for Pandora Box Mime & Variety Show**

1. Content.
2. Innovation and depiction of situation.
3. Expression and Team Work.
4. Creativity and out of the box thinking.
5. Acting skills and emotions.

## **General Rules:**

1. This is a GROUP event.
2. Time allotted to each team shall be 10-12 minutes.
3. Time allotted for stage set up shall be 5 minutes. (Exclusive of performance timings)

4. In case of violation of the time limit, offensive, obscene or disrespectful actions the team shall be disqualified.

### **Variety Show Rules:**

1. Any performance of the participants' choice- magic, puppet, duet, shadow or ventriloquism can be performed.
2. Team as well as solo entries are allowed. Separate awards for solo and team shall be awarded depending on the number of participants.
3. 2-member and 3-member teams will be judged under the "solo category".
4. For a team participation a maximum of 12 members, minimum of 4 per team.
5. No restriction on properties.

### **Mime Rules:**

1. Points will be awarded on the basis of innovation, depiction of the situation, team work and expression.
2. The act should not contain any dialogues, lip sync, props.

# Unscripted - Improv

Time to show us your presence of mind and wit with the improv round. Do have What it takes? Gear up, put on your thinking caps and bring all you have on stage because it's time for the improvise a scene with your team in the improv round of Milan.

## Judging criterion

Teams will be based on presence of mind, flow of the scene and character development primarily. The breakdown is as given below:

1. Content, scene build-up – 40%
2. Dialogue, interaction with elements of the scene – 20%
3. Creativity, energy and stage presence – 20%
4. Conclusion within the time limit – 20%

## Rules:

1. There will be 2 rounds in total, one qualifier and one final
2. Participants can come in teams of min. 2 and maximum 4 members
3. The time limit to conclude a scene is 3 minutes for round 1
4. Absolutely no profanity is allowed on stage
5. 4 teams will be shortlisted for the finals, where they will go head to head in some interesting improv situations.
6. Preparation time after the situation has been given is 30 seconds.

# Nukkad Natak

Competition is one of the most acclaimed street play competitions in South India. It is time to break barriers so clear your voices, get ready for the action, drum it up, folks and let your message ring out loud!

## 8. Judging Criterion:-

- a. Content, Theme and Message - 20%
- b. Performance including Acting, Co-ordination, Dialogues and Expression-40%
- c. Interaction and Improvisation - 15%

d. Direction, Gimmicks and Effects - 25%

The decision of the judges and the coordinators shall be final and binding in all cases.

#### **General Rules**

1. The team shall consist of Max 20 people and a Min of 6 people excluding instrumentalists (optional)
2. Time limit shall be 20 minutes.
3. In case of violation of the time limit, participants will be penalized by the judges. The time duration includes performance time and stage setting time.
4. Usage of fire, water or smoke is not allowed.
5. Gulaal or any props, if used, must be cleared off by the participants after their performance within the performance time allotted to them.
6. Any instance of vulgarity or disturbing content of any order will lead to forceful halt of performance and immediate disqualification.
7. Only live music is allowed. Teams will have to bring their own instruments.

#### **Jokes Apart – Standup**

We provide you this great opportunity to show your comic skills here in MILAN. It's your game, your show so prepare yourself cause the stage is waiting for you.

- **JUDGING CRITERIA:**

Participants will be judged on the basis of :-

- 1.content
- 2.fluency
- 3.spontaneity
- 4.presentation
- 5.sense of humour.

- **RULES:**

1. This is a solo event.
2. Time limit shall be 4-6 minutes.
3. In case of violation of the time limit, participants will be penalized by the judges.
4. No participant can point out any individual or religion in any way.
5. Any dual meaning obscene content or vulgarity is strictly not allowed.
6. The decision of the judges and the coordinators shall be final and binding in all cases.

## **Coup de Theater - Stageplay**

One of the most awaited events conducted by the club, Stage play is all about the grandeur. Perform your heart out and bring fiction to life.

### **Judging criteria:**

The teams will be judged mainly on three aspects, Acting, Script and Direction. However the subtopics include

- Script – the creativity in the script ,the purpose of the script, and the storyline of the script will be tested : 30%
- Acting – factors tested include the ability to project the voice, improvisation if required, the stage presence, the overall energy on stage, sense of one's character and the execution of movements : 40%

- Direction – factors that will be judged include how well each person is characterised, how accurately each scene is blocked and how clean each movement is directed: 30%

### **Rules:**

- Stage time allotted for each team would be 30-45 minutes. A buzzer will be used to notify the team if they are crossing the given time limit.
- Only a single team will be allowed from every college.
- Number of members allowed per team will be 8 to 10. A maximum of two members will be allowed for production
- Props that will be provided to the performers are 2 tables, five chairs. Additional requirements should be informed about a day before.
- Language in which teams can perform is preferably English. However Hindi, Tamil plays can also be performed.

- No vulgarity in the scripts will allowed. Teams will be disqualified if any vulgarity is seen on stage.

## **One Man Show – Mono Acting**

Act out or derive from a monologue.

Make sure to make a move by showcasing your talent.

### ***JUDGING CRITERION:***

- 1.Marks will be deducted if you exceed the timelimit.
- 2.20%weightage on delivery, audibility and clarity of lines.
- 3.10%weightage over how you use the stage.
- 4.10%weightage over the content in your monologue.
- 5.60%weightage on how you emote, and use props(if there are any)and deliver your scene.
- 6.The judges decision in the end will be considered final.

### **Rules for the competition:**

- 1.The act should not be for more than 4 minutes.
- 2.A bell will be rung when you exceed 3 minutes.
- 3.Within the last minute you have to conclude your act.
- 4.You can use props to enhance your act, but the list of the props needs to be handed over in advance, other wise the team will not be able to get you the props.
- 5.You CANNOT take “help” from any other individual, in your MONO act.
- 6.You can derive or take inspiration from the famous monologues.
- 7.You can write your own monologue.

## **Lights, Camera, Action – Shortfilm**

A chance for all the budding filmmakers to showcase their talents and love for the art.

### **JUDGING CRITERIA**

1. Cinematography : 25%
2. Direction : 25%
3. Scripting : 25%
4. Editing : 25%

### **RULES FOR THE COMPETITION**

1. All actors and crew members in a team must be current students of the same college.
2. The total number of members in a team (including actors and technicians) should not exceed 20.
3. All members of a team are to upload pictures of their College ID cards to the given drive link.
4. The short film created should have a run-time within 10+2 minutes (marks will be deducted for exceeding time limit).
5. The short film, if not in English, must have dialogue subtitles in English (absence of subtitles in an entry which is not in English warrants the deduction of marks).
6. Vulgarity in the short film will not be tolerated.
7. A copy of the short film must be uploaded to the given drive link atleast 12 hours before the start of the competition.
8. On the day of screening, atleast 1 member of the team should be present at the venue during the competition.
9. The judges' decision will be final and binding.