

General Rules (All Events):
(To Be Strictly Followed)

1. Every student be in a group or individual events should carry identity cards of their respective college for college category.
2. They should be reaching the venue 3 hours prior to the event.
3. Final registrations with identity cards and track submission will be closed 2 hour prior to every event.
4. Teams not reporting according to the rule above are subject to disqualification(cannot perform) and no reimbursement will be done for registration fees.
5. Tracks once submitted are final and cannot be changed or edited.
6. The time limits provided are the(minimum-maximum) for each event and should be followed strictly.
7. No vulgarity in tracks, costumes or performance will be entertained and can lead to disqualification.
8. Judges decision will be final and should be respected for all the events.

WESTERN SOLO (College Category)

EVENT DESCRIPTION: This is a College Category “Solo Dance” competition where the students have to display their complete routine within the given time limit. There is no linguistic barrier to the track being used but the dance form should be purely Western(Street or Stage).

1. Performance time limit (2-3 minutes).
2. Tracks should be brought only in a pen-drive in mp3 format.
3. Usage of props is allowed until it causes any damage to the stage or pose any harm to fellow participants or audience.
4. Use of any visual display will not be provided(ex. Projector or LED).
5. In case of any malfunction, repeating of performance will depend on the judge’s decision on the same.

Thus participants will be judged on a total of (50+5 marks).

6. Exceeding given time limit by 10 seconds will lead to 20% deduction of marks.
Exceeding 10 seconds will lead to disqualification.

7. JUDGING CRITERIA:

- Musicality (10 marks)
- Choreography (10 marks)
- Presentation (10 marks)
- Style Justification (10 marks)
- Overall Impact (10 marks)
- Creativity (Extra 5 marks optional)

WESTERN SOLO (Professional Category)

EVENT DESCRIPTION: This is a Professional Category “Solo Dance” competition where the participants will not be allowed to register but will be invited for the competition. Thus the organising team will be sending invites to the participants for this competition. There is no linguistic barrier to the track being used but the dance form should be purely Western (Street or Stage).

RULES:

1. Performance time limit (2-3 minutes).
2. Tracks should be brought only in a pen-drive in mp3 format.
3. Usage of props is allowed until it causes any damage to the stage or pose any harm to fellow participants or audience.
4. Use of any visual display will not be provided(ex. Projector or LED).
5. In case of any malfunction, repeating of performance will depend on the judge’s decision on the same.

Thus participants will be judged on a total of (50+5 marks).

6. Exceeding given time limit by 10 seconds will lead to 20% deduction of marks.
Exceeding 10 seconds will lead to disqualification.

JUDGING CRITERIA:

- Musicality (10 marks)
- Choreography (10 marks)
- Presentation (10 marks)
- Style Justification (10 marks)
- Overall Impact (10 marks)
- Creativity (Extra 5 marks optional)

WESTERN DUO

EVENT DESCRIPTION: A college category Western “Duo/Doubles” dance competition where the performers (team of 2) have to showcase their routines within the given time limit. There is no linguistic barrier to the track being used but the dance form should be purely Western(Street or Stage).

RULES:

1. Performance time limit (2-4 minutes).
2. Tracks should be brought only in a pen-drive in mp3 format.
3. Usage of props is allowed until it causes any damage to the stage or pose any harm to fellow participants or audience.
4. Use of any visual display will not be provided(ex. Projector or LED).
5. In case of any malfunction, repeating of performance will depend on the judge’s decision on the same.
6. Judging criteria:
 - Musicality (10 marks)
 - Choreography (10 marks)
 - Presentation (10 marks)
 - Coordination/Interaction (10 marks)
 - Overall Impact (10 marks)
 - Creativity (Extra 5 marks optional)

Thus participants will be judged on a total of (50+5 marks).

7. Exceeding given time limit by 10 seconds will lead to 20% deduction of marks.
Exceeding 10 seconds will lead to disqualification.

CLASSICAL SOLO

EVENT DESCRIPTION: A college category “Classical Solo” dance competition where the participants have to showcase their routines within the given time limit. The Dance Form should be “Purely Classical” and the track should also be “Purely Classical” (ex. No film songs).

RULES

1. Performance time limit (2-4 minutes).
2. Tracks should be brought only in a pen-drive in mp3 format.

3. Usage of props is allowed until it causes any damage to the stage or pose any harm to fellow participants or audience.
4. Use of any visual display will not be provided(ex. Projector or LED).
5. In case of any malfunction, repeating of performance will depend on the judge's decision on the same.
6. Judging criteria:
 - Choreography (10 marks)
 - Presentation (10 marks)
 - Style Justification (10 marks)
 - Performance + Expression(5+5)
 - Overall Impact (10 marks)
 - Creativity (Extra 5 marks optional)

Thus participants will be judged on a total of (50+5 marks).

7. Exceeding given time limit by 10 seconds will lead to 20% deduction of marks.
Exceeding 10 seconds will lead to disqualification.

GROUP BATTLE(College/Professional)

EVENT DESCRIPTION: The “Group Battle” is an “Open-Style” battle whereby teams representing their College, Professional Teams or even a mixture of both College and Professionals together in a single team are allowed to participate.

RULES:

1. Exactly 5 specific performers should form a team and should register for the battle.
2. Performers once registered are final and cannot be changed under any circumstances.
3. Prelims(Cypher) will be conducted from which top 8 teams will be selected for the battle.
4. There will be 3 rounds after the Prelims.
5. First round will have 8 teams paired into 4 battles decided by slot picking.
6. Each battle in first round will have 3 throwdowns alternatively of 1 minute each.
7. In all 3 throwdowns together at least 4 out of 5 performers should perform.
8. One of the throwdowns should be in a group of 3-5 and rest can be 1 on 1 or in a group.
9. The 4 qualifying teams for the second round will have the same procedure as in first round

10. 2 teams will qualify for the final round who will have 3 alternative throwdowns for 90 seconds each.

11. Songs and tracks will not be provided earlier.

12. Any vulgarity or aggressive behaviour will not be entertained.

1-ON-1 BATTLE(COLLEGE)

EVENT DESCRIPTION: This is a college level "1-ON-1" battle that whereby only college students can participate. The battle is an "Open-Style" battle and participants can thus represent their own style in any western dance form.

RULES:

1. Prelims(Cypher) will be conducted in which each participant will get one throwdown of 30 seconds from which top 16 members will be selected.
2. The battle is "1-ON-1" and there will be 4 rounds after prelims.
3. First round will have 16 participants paired into 8 battles decided by slot picking.
4. There will be 1 throwdown for Round-1 for 45 seconds each.
5. The 8 participants for Round-2 will have 2 throwdowns of 45 seconds each.
6. 4 participants will qualify to Round-3 who will have 2 throwdowns of 1 minute each.
7. 2 participants will qualify for the final round(Round-4) who will have 2 throwdowns of 1 minute each.
8. Songs and tracks will not be provided earlier.
9. Any vulgarity or aggressive behaviour will not be entertained.

1-ON-1 BATTLE(PROFESSIONAL)

EVENT DESCRIPTION: This is a Professional Level "1-ON-1" battle that whereby anyone can participate without the restriction of college identity. The battle is an "Open-Style" battle and participants can thus represent their own style in any western dance form.

RULES

1. Prelims(Cypher) will be conducted in which each participant will get one throwdown of 30 seconds from which top 16 members will be selected.
2. The battle is "1-ON-1" and there will be 4 rounds after prelims.

3. First round will have 16 participants paired into 8 battles decided by slot picking.
4. There will be 1 throwdown for Round-1 for 45 seconds each.
5. The 8 participants for Round-2 will have 2 throwdowns of 45 seconds each.
6. 4 participants will qualify to Round-3 who will have 2 throwdowns of 1 minute each.
7. 2 participants will qualify for the final round(Round-4) who will have 2 throwdowns of 1 minute each.
8. Songs and tracks will not be provided earlier.
9. Any vulgarity or aggressive behaviour will not be entertained.

CHOREONITE(NON-THEME)

EVENT DESCRIPTION: This is a College Level “Western Group Dance” Competition whereby each group gets to showcase their routine within the given time limit. There is no linguistic barrier on the track used but the dance style or choreography should be purely Western (Street/Stage).

RULES

1. Time Limit for performance is (3-5) minutes.
2. Additional 1 minute time for stage-in and stage-out.
3. Tracks should be brought only in a pen-drive in mp3 format.
4. Team Count should be within (6-30) members.
5. Minimum 6 on-stage anytime during the performance.
6. Usage of props is allowed until it causes any damage to the stage or pose any harm to fellow participants or audience.
7. Use of any visual display will not be provided(ex. Projector or LED).
8. In case of any malfunction, repetition of performance will depend on the judge's decision on the same.

JUDGING CRITERIA:

- Musicality (10 marks)
- Choreography (10 marks)
- Coordination (10 marks)

- Spacing /Stage Usage(10 marks)
- Presentation/Performance(10 marks)
- Style Justification (10 marks)
- Overall Impact (10 marks)
- Creativity (Extra 5 marks optional)

Thus participants will be judged on a total of (70+5 marks).

10.Exceeding given time limit by 10 seconds will lead to 20% deduction of marks. Exceeding 10 seconds will lead to disqualification.

CHOREONITE(THEME)

EVENT DESCRIPTION: This is a College Level “Theme-Based” Dance Competition whereby each group gets to showcase their routine within the given time limit. There is no linguistic barrier on the track being used but the routine should aptly exhibit the theme the team wants to portray using any dance style/choreography.

RULES:

1. Time Limit for performance is (2.30-4) minutes.
2. Additional 1 minute time for stage-in and stage-out.
3. Tracks should be brought only in a pen-drive in mp3 format.
4. Team Count should be within (6-20) members.
5. Minimum 6 on-stage anytime during the performance.
6. Usage of props is allowed until it causes any damage to the stage or pose any harm to fellow participants or audience.
7. Use of any visual display will not be provided(ex. Projector or LED).
8. In case of any malfunction, repetition of performance will depend on the judge's decision on the same.

Judging criteria:

- Musicality (10 marks)
- Choreography (10 marks)
- Theme Justification (10 marks)
- Coordination (10 marks)
- Spacing /Stage Usage(10 marks)
- Presentation/Performance(10 marks)
- Overall Impact (10 marks)
- Creativity (Extra 5 marks optional)

Thus participants will be judged on a total of (70+5 marks).

10.Exceeding given time limit by 10 seconds will lead to 20% deduction of marks. Exceeding 10 seconds will lead to disqualification.

CHOREONITE (EASTERN)

EVENT DESCRIPTION: This is a College Level “Eastern Group” Dance Competition whereby each group gets to showcase their routine within the given time limit. There is no linguistic barrier on the track being used but the dance style/choreography should be from either of the choices:

Pure Classical/ Semi Classical/ Folk(State Basis)/ Eastern Fusion.

1. Time Limit for performance is (3-5) minutes.
2. Additional 1 minute for stage-in and stage-out.
3. Tracks should be brought only in a pen-drive in mp3 format.
4. Team Count should be within (7-20) members.
5. Minimum 7 on-stage anytime during the performance.
6. Usage of props is allowed until it causes any damage to the stage or pose any harm to fellow participants or audience.
7. Use of any visual display will not be provided(ex. Projector or LED).
8. In case of any malfunction, repetition of performance will depend on the judge’s decision on the same.
9. Judging criteria:
 - Choreography (10 marks)
 - Coordination (10 marks)
 - Musicality (10 marks)
 - Presentation/Performance(10 marks)
 - Style/Form Grounds (10 marks)
 - Overall Footprints (10 marks)
 - Creativity (Extra 5 marks optional)

Thus participants will be judged on a total of (70+5 marks).

10.Exceeding given time limit by 10 seconds will lead to 20% deduction of marks. Exceeding 10 seconds will lead to disqualification.

CONTACT DETAILS:

Arunachalam: +91 8428851161

Krithika: +91 9952907890