W4995 Applied Machine Learning

Trees & Forests

02/20/17

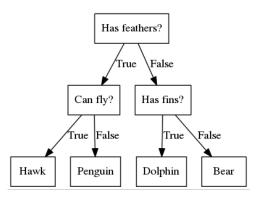
Andreas Müller

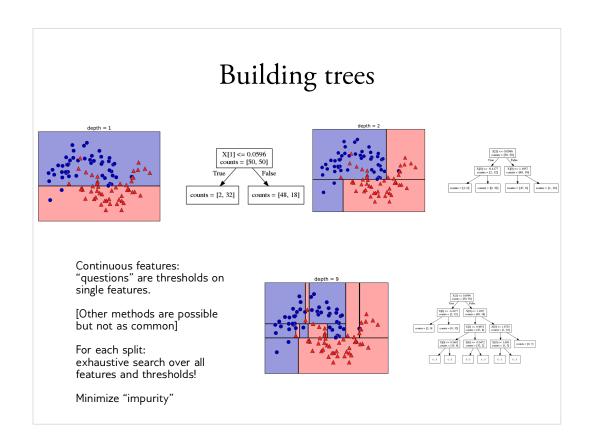
Why trees?

- Very powerful modeling method non-linear!
- Doesn't care about scaling of distribution of data!
- "Interpretable"
- Basis of very powerful models!

Decision Trees for Classification

Idea: series of binary questions





The second family of models I want to talk about is decisiontree based models.

A decision tree is basically the same as a sequence of if-else branches, that ultimately lead to a decision. The point is that the question that are asked are learned, though.

A decision tree is build recursively by asking a series of questions of the form "is feature "i" greater than threshold t". In each iteration, the question is chosen that yields the most information about the target variable. Then, the data is split according to this question, and we start again. This yields a hierarchical partitioning of the data, where each section of the partitioning becomes more and more "pure"

Criteria (for classification)

• Gini index:

$$H_{gini}(X_m) = \sum_{k \in \mathcal{Y}} p_{mk} (1 - p_{mk})$$

• Cross-entropy:

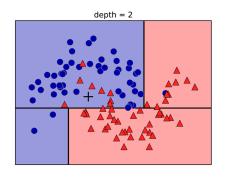
$$H_{\text{CE}}(X_m) = -\sum_{k \in \mathcal{Y}} p_{mk} \log(p_{mk})$$

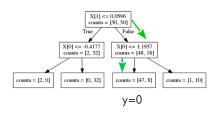
 X_m observations in node m

 ${\mathcal Y}$ classes

 $p_m.\,$ distribution over classes in node m

Prediction





Traverse tree based on feature tests Predict most common class in leaf

Regression trees

Impurity Criteria:
 Mean Squared Error
 Mean Absolute Error

Prediction:
 Predict mean.

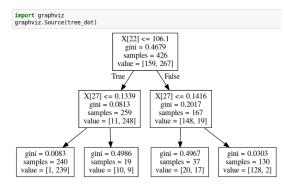
• Without regularization / pruning: Each leaf often contains a single point to be "pure"

Visualizing trees with sklearn

```
from sklearn.datasets import load breast cancer
cancer = load breast cancer()
X train, X test, y train, y test = train test split(cancer.data, cancer.target, stratify=cancer.target, random state=0)
# tree visualization
from sklearn.tree import DecisionTreeClassifier, export_graphviz
tree = DecisionTreeClassifier(max depth=2)
tree.fit(X_train, y_train)
 tree_dot = export_graphviz(tree, out_file=None, feature_names=cancer.feature_names)
print(tree dot)
digraph Tree {
ode[shape=box];
0 [label="X[22] <= 106.1\ngini = 0.4679\nsamples = 426\nvalue = [159, 267]"];
1 [label="X[27] <= 0.1339\ngini = 0.0813\nsamples = 259\nvalue = [11, 248]"];
0 -> 1 [labeldistance=2.5, labelangle=45, headlabel="True"];
2 [label="gini = 0.0083\nsamples = 240\nvalue = [1, 239]"];
3 [label="gini = 0.4986\nsamples = 19\nvalue = [10, 9]"];
1 -> 3 :
1 -> 3;
4 [label="X[27] <= 0.1416\ngini = 0.2017\nsamples = 167\nvalue = [148, 19]"];
0 -> 4 [labeldistance=2.5, labelangle=-45, headlabel="False"];
5 [label="gini = 0.4967\nsamples = 37\nvalue = [20, 17]"];
6 [label="gini = 0.0303\nsamples = 130\nvalue = [128, 2]"];
4 -> 6;
```

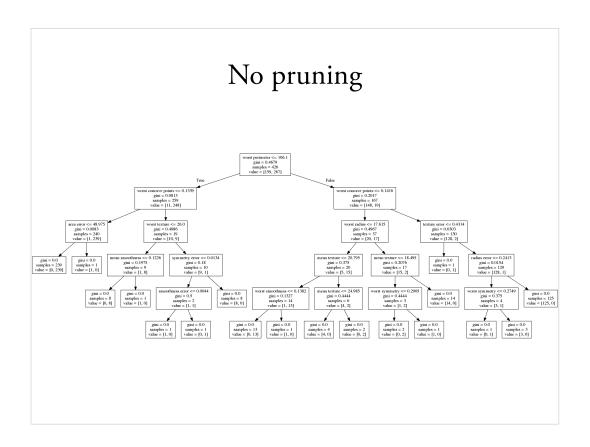
Showing dot files in Jupyter

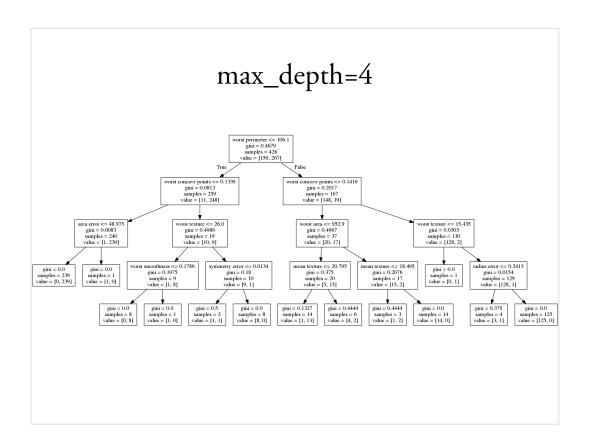
- First install graphvis C library: conda install graphviz
- Then install graphviz python library:
 pip install graphviz



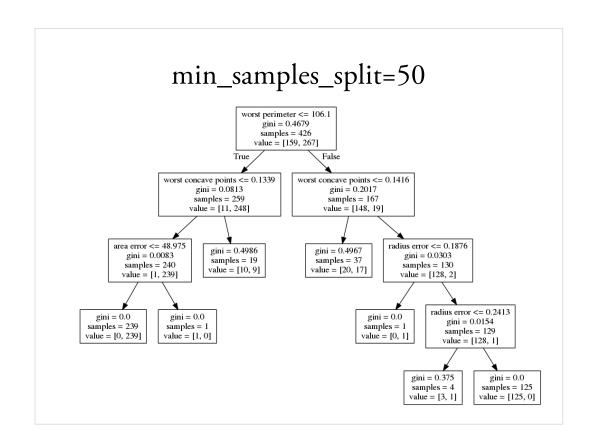
Parameter tuning

- Pre-pruning and post-pruning (not in sklearn yet)
- Limit tree size (pick one):
 max_depth
 max_leaf_nodes
 min_samples_split
 (and more)

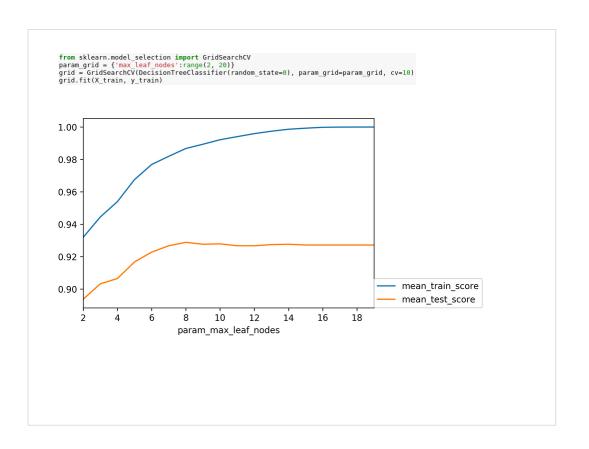


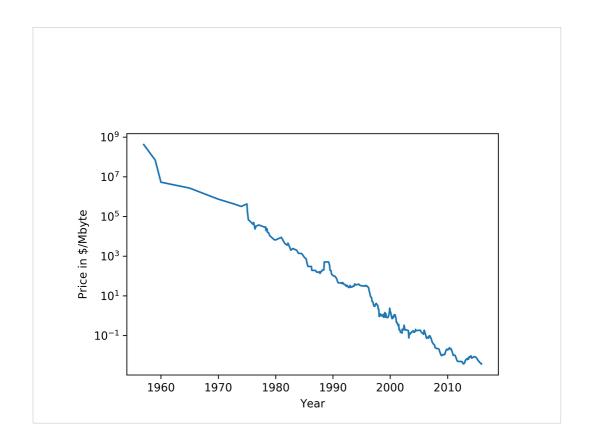


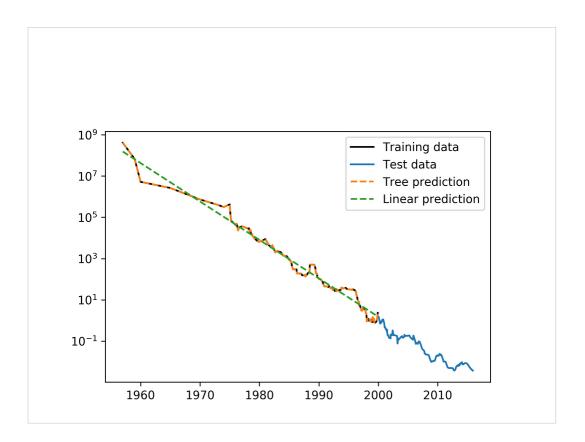
max_leaf_nodes=8 worst perimeter <= 106.1 gini = 0.4679 samples = 426 value = [159, 267] True False worst concave points <= 0.1339 gini = 0.0813 samples = 259 value = [11, 248] worst concave points <= 0.1416 gini = 0.2017 samples = 167 value = [148, 19] worst texture <= 26.0 gini = 0.4986 samples = 19 value = [10, 9] worst area <= 952.9 gini = 0.4967 gini = 0.0083 samples = 240 value = [1, 239] gini = 0.0303 samples = 130 value = [128, 2] samples = 37 value = [20, 17] mean texture <= 20.795 gini = 0.375 samples = 20 value = [5, 15] gini = 0.1975 samples = 9 value = [1, 8] gini = 0.18 samples = 10 value = [9, 1] gini = 0.2076 samples = 17 value = [15, 2] mean texture <= 24.985 gini = 0.4444 gini = 0.1327 samples = 14 value = [1, 13] samples = 6 value = [4, 2] gini = 0.0 samples = 2 value = [0, 2] gini = 0.0 samples = 4 value = [4, 0]

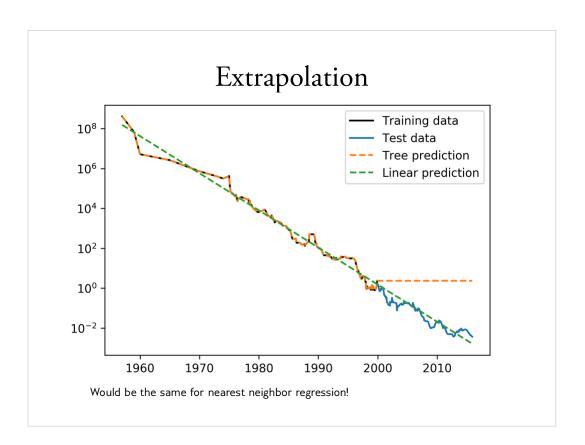


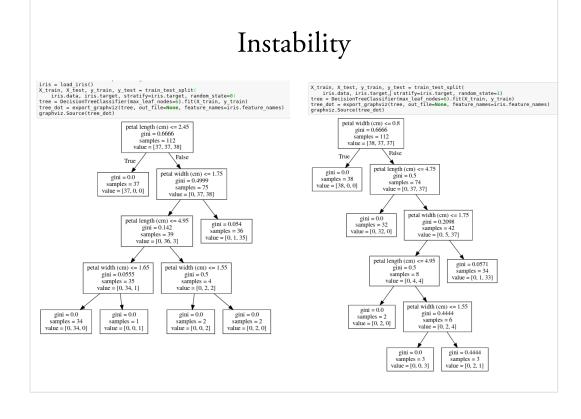
```
from sklearn.model_selection import GridSearchCV
param_grid = {'max_depth':range(1, 7)}
grid = GridSearchCV(DecisionTreeClassifier(random_state=0), param_grid=param_grid, cv=10)
grid.fit(X_train, y_train)
           1.00
           0.98
           0.96
           0.94
           0.92 -
           0.90
                                                                                                                      — mean_train_score
                                                                                                                          mean_test_score
                                     2
                                                        3
                                                                                              5
                                                     param_max_depth
```

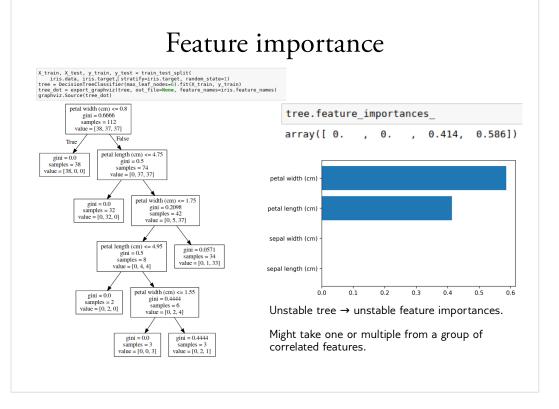












Categorical Data

- Can split on categorical data directly
- Intuitive way to split: split in two subsets
- 2 ^ n_values many possibilities
- Possible to do in linear time exactly for gini index and binary classification.
- Heuristics done in practice for multi-class.
- Not in sklearn release version :(

Predicting probabilities

- Fraction of class in leaf.
- Without pruning: Always 100% certain!
- Even with pruning might be too certain.

Conditional Inference Trees

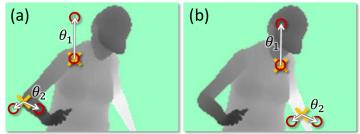
- Select "best" split with correcting for multiplehypothesis testing.
- More "fair" to categorical variables.
- Only in R so far (party)

Relation to Nearest Neighbors

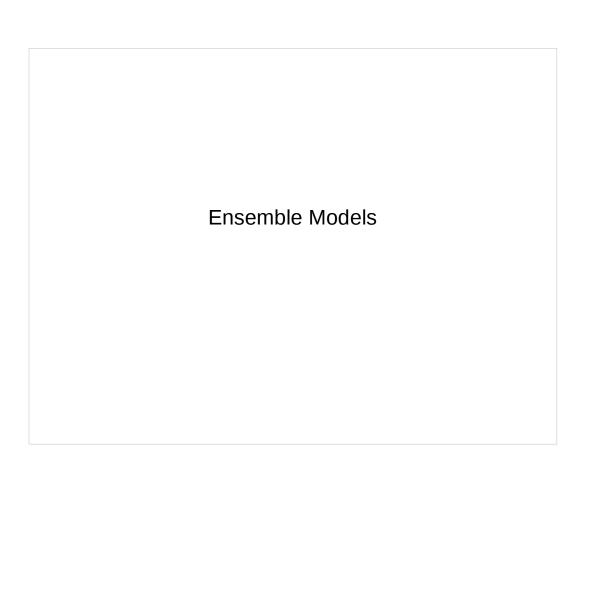
- Predict average of neighbors either by k, by epsilon ball or by leaf.
- Trees are much faster to predict.
- Both can't extrapolate

Different Splitting Methods

- Could use anything as split candidate!
- Linear models used if extrapolation is needed.
- Computer vision: pixel comparisons
- Kinect (first generation): depth comparison



(taken from Shotton et. al. Real-Time Human Pose Recognition ..)

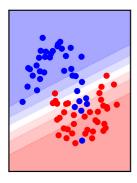


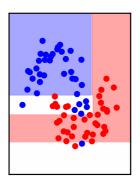
Poor man's ensembles

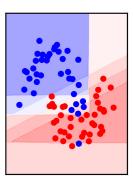
- Build different models
- Average the result
- Owen Zhang (long time kaggle 1st): build XGBoosting models with different random seeds.
- More models are better if they are not correlated.
- Also works with neural networks
- You can average any models as long as they provide calibrated ("good") probabilities.
- Scikit-learn: VotingClassifier hard and soft voting

VotingClassifier

0.88 0.84 0.80

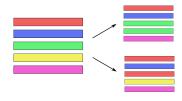




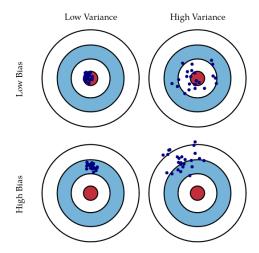


Bagging (Bootstrap AGGregation)

- Generic way to build "slightly different" models
- Draw bootstrap samples from dataset (as many as there are in the dataset, with repetition)
- Implemented in BaggingClassifier, BaggingRegressor



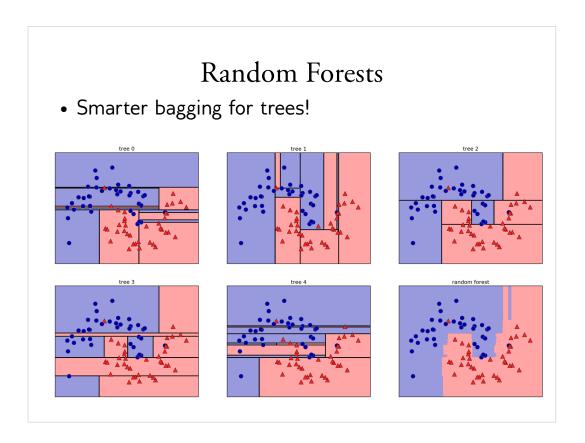
Bias and Variance



http://scott.fortmann-roe.com/docs/BiasVariance.html

Bias and Variance in Ensembles

- Breiman showed that generalization depends on strength of the individual classifiers and (inversely) on their correlation
- Uncorrelating them might help, even at the expense of strength



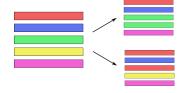
So decision trees are a great idea, but unfortunately they don't work that well in practice. However, there is a modification of the algorithm that works very well, called random forest.

The idea behind random forest is that we build many decision trees, but we inject some randomness into each tree, so that they are all different.

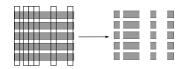
Then, to make a prediction, we look at the prediction of all the decision trees and take the average.

Randomize in two ways

For each tree:Pick bootstrap sample of data



• For each **split**: Pick random sample of features



• More tree are always better

Tuning Random Forests

- Main parameter: max_features
 - around sqrt(n_features) for classification
 - Around n_features for regression
- n_estimators > 100
- Prepruning might help, definitely helps with model size!
- max_depth, max_leaf_nodes, min_samples_split again

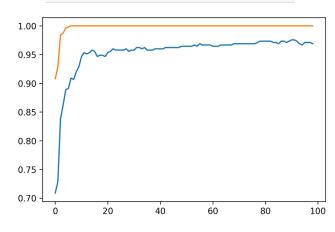
Extremely Randomized Trees

- More randomness!
- Randomly draw threshold for each feature!
- Doesn't use bootstrap
- Faster because no sorting / searching
- Can have smoother boundaries

Warm-Starts

```
train_scores = []
test_scores = []

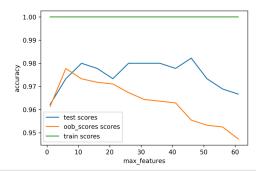
rf = RandomForestClassifier(warm_start=True)
for n_estimators in range(1, 100, 5):
    rf.n_estimators = n_estimators
    rf.fit(X_train, y_train)
    train_scores.append(rf.score(X_train, y_train))
    test_scores.append(rf.score(X_test, y_test))
```



Out-of-bag estimates

- Each tree only uses ~66% of data
- Can evaluate it on the rest!
- Make predictions for out-of-bag, average, score.
- Each prediction is an average over different subset of trees

```
feature_range = range(1, 64, 5)
for max_features in feature range:
    rf = RandomForestClassifier(max_features=max_features, oob_score=True, n_estimators=200, random_state=0)
    rf.fit(X_train, y_train))
    train_scores.append(rf.score(X_train, y_train))
    test_scores.append(rf.score(X_test, y_test))
    oob_scores.append(rf.score(X_test, y_test))
```



Variable Importance

