

UE22CS341A - Software Engineering  
**PROJECT PLAN DOCUMENT**  
**EXAM CENTRE MANAGEMENT SYSTEM**

Team #: 25

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*Life-cycle followed*

The chosen lifecycle is a waterfall model as the requirements for the project are clear and well defined.

**1. Product Certainty (High):**

- i. The project requirements and functionality are well-defined.
- ii. The system will manage books, members, and transactions, with clear CRUD operations on each entity.
- iii. The objectives of the system, including member registration, book management, borrowing, and returning operations, are standard functionalities that are predictable and well understood.
- iv. There are no ambiguous or experimental features in the system, ensuring a high level of confidence in the product.

**2. Process Certainty (High):**

- i. The chosen Waterfall model provides a structured approach with clear phases: requirements, design, development, testing, and deployment. Since each phase has clear goals and deliverables, it eliminates uncertainties.

### 3. Resource Certainty (High):

- i. The tools and technologies needed for the project, such as MySQL Workbench, Python, Streamlit, and version control systems, are widely available and accessible.
- ii. We have access to the required resources, including development tools, databases, and libraries, ensuring no significant gaps in expertise or tooling.
- iii. Since this is a known system with no high-level complexity, the resource allocation is predictable and manageable.

The degree of certainty for **Product, Process and Resource** is – **high,high,high.**

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#### *Tools Used for this Project*

- i. **Planning Tool:** Google Sheets- for initial planning, task distribution, and creating simple timelines.
- ii. **Design Tool:** smartdraw – for creating flowcharts, ER diagrams, and other design diagrams; Figma – for creating a wireframe of the UI if required.
- iii. **Version Control:** Git & GitHub- for managing our source code, maintaining versions, and collaboration.
- iv. **Development Tool:** Python (in VS Code) with Streamlit for quick iterations on the frontend; MySQL for backend development.

- v. **Bug Tracking:** GitHub Issues (for tracking bugs and feature requests as they emerge).
- vi. **Testing Tool:** PyTest for unit testing in Python; Selenium for web application testing (if required).

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*Deliverables classified as reuse/build components*

### **1.Reuse Components:**

- i. ER diagrams for reference.
- ii. Using MySQL as the back-end database system to manage records like books, members, loans, etc.,
- iii. MySQL connectors, frameworks.
- iv. Python and Streamlit libraries
- v. Basic frontend components .

Reusing existing, reliable libraries and connectors allows us to save development time and ensure the robustness of our system.

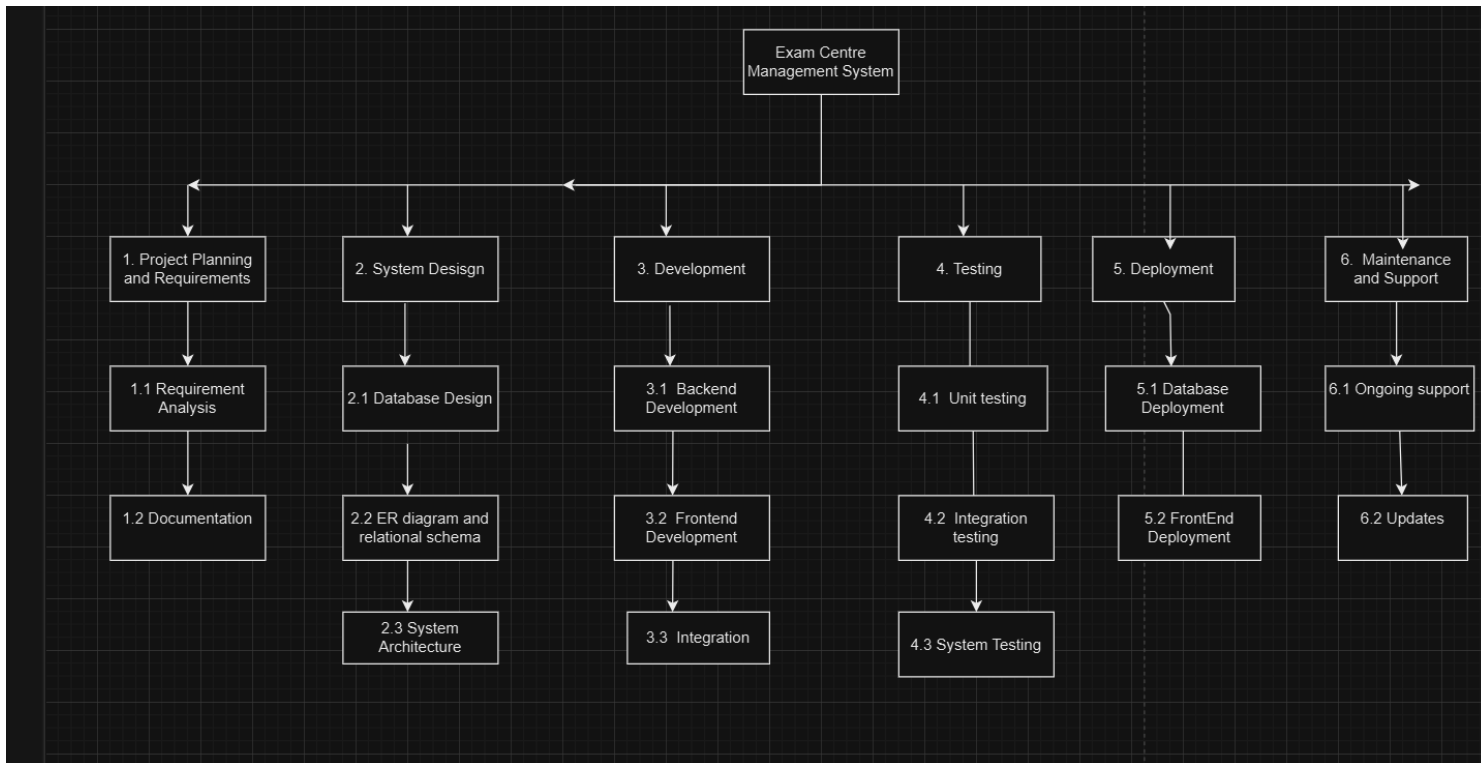
### **2.Build Components:**

- i. Custom user authentication
- ii. CRUD operations for the Exam Centre Management System.
- iii. A custom front-end interface for library administrators and users to manage books, members, and transactions.
- iv. The database schema for books, members, transactions, and overdue fees designed specifically for this EMS.
- v. The core functionality such as issuing and returning books, calculating late fees, tracking availability.

These components need to be custom-built as per project-specific requirements, like member management, book transactions, etc.

### Work Breakdown Structure

This project follows a deliverable-based WBS, as each phase produces a specific outcome (e.g., database setup, UI development, deployment). We have four deliverables in the form of SRS, Project Plan, Testing details and final report. Hence, this project follows a deliverable based WBS.



## 1. Project Planning and Requirements

- 1.1 Requirement Analysis
  - 1.1.1 Identify functional and non-functional requirements.
  - 1.1.2 Define scope (CRUD operations, book management, member management, transactions).
- 1.2 Documentation
  - 1.2.1 Create Software Requirements Specification (SRS).

- 1.2.2 Review and finalize project plan with timeline and deliverables.

## 2. System Design

- 2.1 Database Design
  - 2.1.1 Design the Books Table (fields: book\_id, title, author, genre, availability\_status).
  - 2.1.2 Design the Members Table (fields: member\_id, name, contact\_info, membership\_id).
  - 2.1.3 Design the Transactions Table (fields: transaction\_id, book\_id, member\_id, borrow\_date, return\_date).
- 2.2 ER Diagram and Relational Schema
  - 2.2.1 Create an ER diagram to model relationships between books, members, and transactions.
  - 2.2.2 Develop the relational schema for MySQL database.
- 2.3 System Architecture
  - 2.3.1 Define system architecture (frontend in Streamlit, backend in MySQL).
  - 2.3.2 Plan API structure for frontend-backend communication.

## 3. Development

- 3.1 Backend Development
  - 3.1.1 Set up MySQL database with defined schema.
  - 3.1.2 Implement CRUD operations for Books Table (add, update, delete, view).

- 3.1.3 Implement CRUD operations for Members Table (register, update, delete, view).
- 3.1.4 Implement transaction management (borrow, return, and view transactions).
- 3.2 Frontend Development
  - 3.2.1 Build user interface in Streamlit for book management.
  - 3.2.2 Build UI for member registration and management.
  - 3.2.3 Build UI for transaction management (borrowing and returning books).
- 3.3 Integration
  - 3.3.1 Connect frontend with MySQL backend.
  - 3.3.2 Test integration of all CRUD functionalities.

## 4. Testing

- 4.1 Unit Testing
  - 4.1.1 Test individual CRUD operations for books, members, and transactions.
- 4.2 Integration Testing
  - 4.2.1 Test integration between frontend and backend.
  - 4.2.2 Ensure data consistency and smooth flow between components.
- 4.3 System Testing
  - 4.3.1 To validate entire flow .

## 5. Deployment

- 5.1 Database Deployment

- 5.1.1 Deploy MySQL database on server.
- 5.2 Frontend Deployment
  - 5.2.1 Deploy Streamlit frontend to web server.

## 6. Maintenance and Support

- 6.1 Ongoing Support
  - 6.1.1 Monitor system performance.
  - 6.1.2 Resolve any post-deployment bugs.
- 6.2 Updates
  - 6.2.1 Plan for future system updates and enhancements.

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### *Effort Estimation (in person-months)*

This project is to be completed in the months of August-November 2024.

No of months =4, no of persons = 2.

No of working days =  $(260/12) * 4 = 86.6$  working days.

Effort for one person would be  $7/86.6 = 0.080$  P-M

Effort for two persons= 0.161 P-M

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## Gantt Chart

