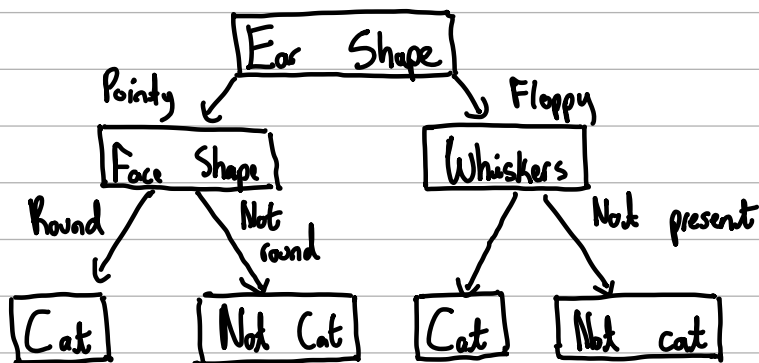


## Reference Example: Cat Classification

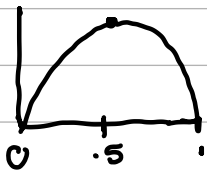
### Decision Tree



### Decision Tree Learning

1. How to choose on what feature to split
2. When To Stop Splitting?

**Entropy** - measure of how "impure" dataset is (how one-sided it is)



50/50 = most impure  $\rightarrow$  At 0 & 1,  $H = 0$

Choosing Split  $\rightarrow H(\text{root node}) = .5$

<u>Ear Shape</u>		<u>Face Shape</u>		<u>Whiskers</u>	
Pointy	Floppy	Round	Not round	present	Not present
4 cats 1 dog	1 cat 4 dogs	4 cats 3 dogs	1 cat 2 dogs	3 cats 1 dog	2 cats 4 dogs
$H(4/5) = .72$	$H(.2) = .72$	$H(4/5) = .99$	$H(1/3) = .92$	$H(.75) = .81$	$H(.33) = .92$
.5 - weighted avg = .28		.5 - weighted avg = .03		.5 - weighted avg = 0.12	

Ear Shape has lowest reduction / highest info gain

### Information Gain

$H(S)$  = starting entropy

$H_{\text{after}}$  = How much entropy remains after split

$H(S) - H_{\text{after}}$  = entropy eliminated by splitting on A

## Splitting on Continuous Variables (i.e. weight)

- Try multiple different thresholds
- Choose threshold with highest IG

## Tree Ensemble

- Using multiple decision trees to make a vote on what a feature is
- ↓ How to make each tree different?

## Sampling w/ Replacement

- Keep picking random values from dataset, but don't replace them
- This will cause duplicates, and some features may not even appear
- Each tree will have bias towards a particular example's features
- Reduces OVERFITTING