
CS771 Assignment-1

Padulkar Rohan Ravikumar
210689
rohan21@iitk.ac.in

Harshit Shakya
210427
harshit21@iitk.ac.in

Suvrat Pal
211089
suvratp21@iitk.ac.in

Utkarsh Mishra
211131
utkarshm21@iitk.ac.in

Shishir Gujarey
210977
shishirg21@iitk.ac.in

Aakash Yadav
210010
aakashy21@iitk.ac.in

1 Part 1

For a single arbiter PUF, we know:

$$\Delta = \mathbf{w}^T \mathbf{x} + b$$

where $w_0 = \alpha_0$, $w_i = \alpha_i + \beta_{i-1}$ (for $i > 0$) and α_i, β_i account for the delays incurred in the individual mux

and x is defined by the map $\zeta : \mathbf{c} \rightarrow \mathbf{x}$ (for the case of 32-bit challenges) such that:

$$\mathbf{x} \triangleq \begin{bmatrix} (1 - 2c_0)(1 - 2c_1) \dots (1 - 2c_{31}) \\ \vdots \\ (1 - 2c_{31}) \end{bmatrix}_{32} \quad (1)$$

where c_i are the challenge bits

Thus, for the CAR-PUF, we have

$$\begin{aligned} \Delta_w &= \mathbf{u}^T \mathbf{x} + p \\ \Delta_r &= \mathbf{v}^T \mathbf{x} + q \end{aligned}$$

where Δ_w and Δ_r are the difference in timings experienced by the working and reference PUFs respectively for the same challenge.

According to the question, The response is 0 if $|\Delta_w - \Delta_r| \leq \tau$ and 1 otherwise. Let us consider the case where the response should be 0. Squaring both sides to handle mod:

$$\Rightarrow (\Delta_w - \Delta_r)^2 \leq \tau^2$$

$$\Rightarrow [(\mathbf{u} - \mathbf{v})^T \mathbf{x} + (p - q)]^2 < \tau^2$$

$$\Rightarrow (\mathbf{w}^T \mathbf{x} + b)^2 \leq \tau^2$$

where $\mathbf{w} \triangleq \mathbf{u} - \mathbf{v}$ and $b \triangleq p - q$. Thus,

$$\Rightarrow (\mathbf{w}^T \mathbf{x})^2 + b^2 + 2(\mathbf{w}^T \mathbf{x})b \leq \tau^2$$

$$\Rightarrow \left(\sum_{i=0}^{31} w_i x_i \right)^2 + 2(\mathbf{w}^T \mathbf{x})b + (b^2 - \tau^2) \leq 0$$

$$\begin{aligned}
&\Rightarrow \sum_{i=0}^{31} (w_i x_i)^2 + 2 \sum_{i=0}^{31} \sum_{j=i+1}^{31} w_i w_j x_i x_j + 2(\mathbf{w}^T \mathbf{x})b + (b^2 - \tau^2) \leq 0 \\
&\Rightarrow \sum_{i=0}^{31} (w_i x_i)^2 + 2 \sum_{i=0}^{31} \sum_{j=i+1}^{31} w_i w_j x_i x_j + 2 \left(\sum_{i=0}^{31} w_i x_i \right) b + (b^2 - \tau^2) \leq 0
\end{aligned}$$

Since $c_i \in \{0, 1\}$, $x_i = 1 - 2c_i = \pm 1 \implies x_i^2 = 1$. Hence, $\sum_{i=0}^{31} (w_i x_i)^2 = \sum_{i=0}^{31} w_i^2$, which is a constant for 2 fixed PUFs

$$\Rightarrow 2 \sum_{i=0}^{31} \sum_{j=i+1}^{31} w_i w_j x_i x_j + 2 \left(\sum_{i=0}^{31} w_i x_i \right) b + (b^2 + \sum_{i=0}^{31} w_i^2 - \tau^2) \leq 0 \quad (2)$$

In the above expression, the first summation consists of $\binom{32}{2} = 496$ terms, the second summation consists of 32 terms and the rest are constants:

Now, let ψ be the map $\mathbf{x} \rightarrow \mathbf{X}$ such that:

$$\mathbf{X} \triangleq \begin{bmatrix} x_0 x_1 \\ \vdots \\ x_0 x_{31} \\ x_1 x_2 \\ \vdots \\ x_1 x_{31} \\ \vdots \\ \vdots \\ x_{30} x_{31} \\ x_0 \\ \vdots \\ x_{31} \end{bmatrix}_{528} \quad (3)$$

We already know a map $\zeta : \mathbf{c} \rightarrow \mathbf{x}$

Hence, we can get a map $\phi : \mathbf{c} \rightarrow \mathbf{X}$, where $\phi(c) = \psi(\zeta(c))^*$

Let \mathbf{W} be the vector:

$$\mathbf{W} \triangleq \begin{bmatrix} 2w_0 w_1 \\ \vdots \\ 2w_0 w_{31} \\ 2w_1 w_2 \\ \vdots \\ 2w_1 w_{31} \\ \vdots \\ \vdots \\ 2w_{30} w_{31} \\ 2bw_0 \\ \vdots \\ 2bw_{31} \end{bmatrix}_{528} \quad (4)$$

and let $B = (b^2 + \sum w_i^2 - \tau^2)/2$

Now, we can write equation (2) in the form:

$$\mathbf{W}^T \mathbf{X} + B \leq 0 \quad (5)$$

Now, we need the response to be 0 if equation (5) is true and 1 otherwise.

Hence, we can write the response r simply as:

$$r = \frac{1 + \text{sign}(\mathbf{W}^T \mathbf{X} + B)}{2}$$

Now, if c is the challenge vector, $\mathbf{X} = \phi(c)$. Hence,

$$r = \frac{1 + \text{sign}(\mathbf{W}^T \phi(c) + B)}{2}$$

By definition, we can clearly see that both \mathbf{X} and \mathbf{W} are 528-dimensional vectors. Hence, we have found a 528-dimensional linear model which can perfectly predict the responses of a CAR-PUF.

3 Part 3

The following data shows how various hyperparameters affected training time and test accuracy.

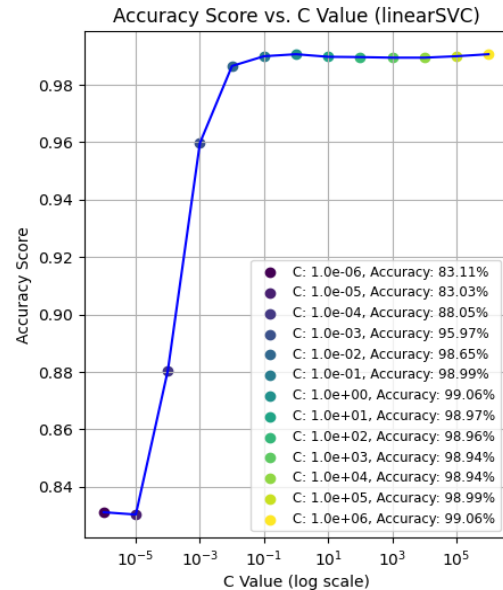
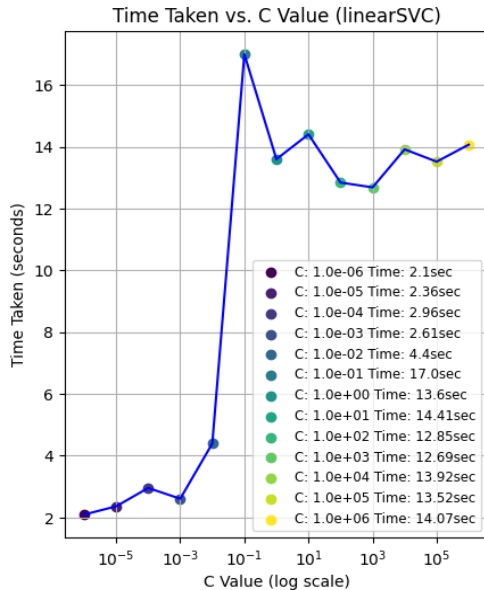
3.1 (a) Changing the loss hyperparameter in LinearSVC (Hinge vs Squared Hinge)

| | Hinge | Squared Hinge |
|------------------|--------|---------------|
| Training Time(s) | 8.1138 | 10.6717 |
| Test Accuracy(%) | 98.88 | 99.02 |

3.2 (b) Setting Cost Parameter to high/low/medium value

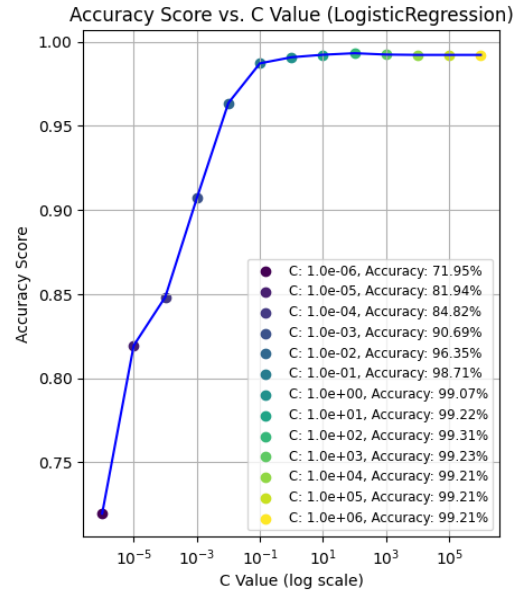
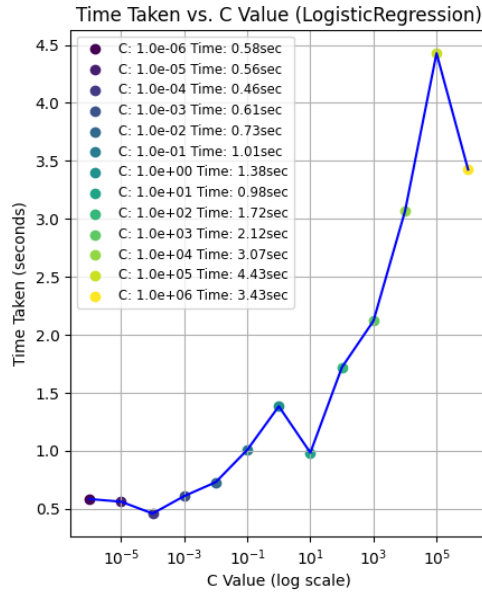
For Linear SVC:

| | High(C=10.0) | Medium(C=1.0) | Low(C=0.1) |
|------------------|--------------|---------------|------------|
| Training Time(s) | 8.4517 | 8.2536 | 9.9972 |
| Test Accuracy(%) | 98.95 | 99.12 | 98.99 |



For LogisticRegression:

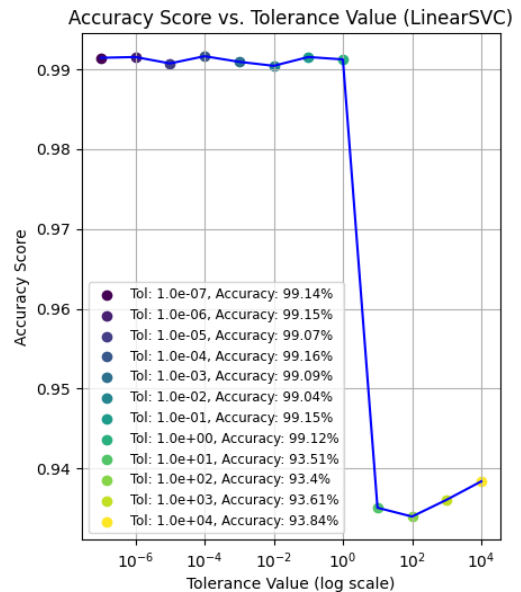
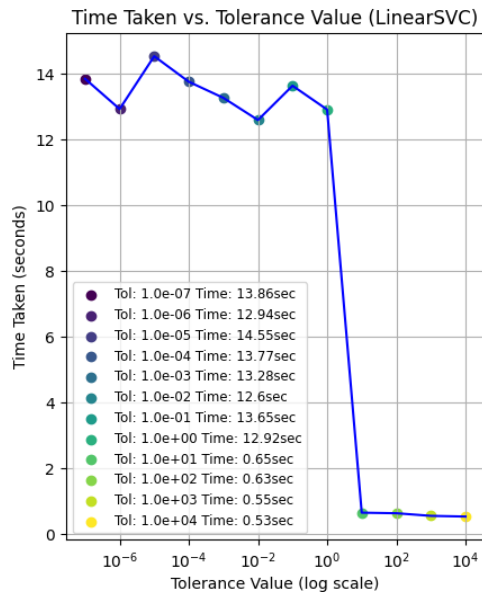
| | High(C=10.0) | Medium(C=1.0) | Low(C=0.1) |
|-------------------------|--------------|---------------|------------|
| Training Time(s) | 0.8814 | 0.8971 | 0.8232 |
| Test Accuracy(%) | 99.22 | 99.07 | 98.71 |



3.3 (c) Changing tolerance to high/low/medium value

For Linear SVC:

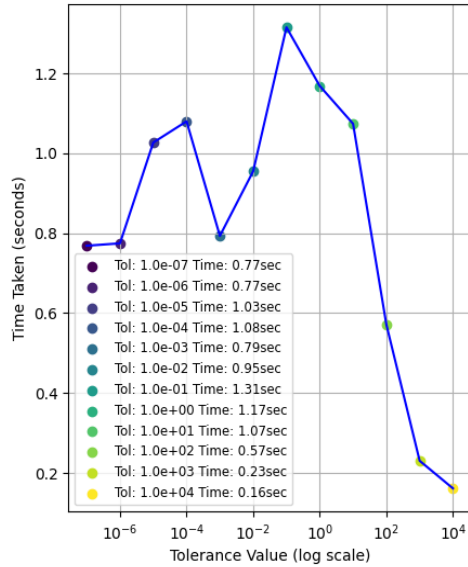
| | High(tol=1e-3) | Medium(tol=1e-4) | Low(tol=1e-5) |
|-------------------------|----------------|------------------|---------------|
| Training Time(s) | 8.5121 | 7.8091 | 8.4429 |
| Test Accuracy(%) | 99.17 | 99.12 | 99.16 |



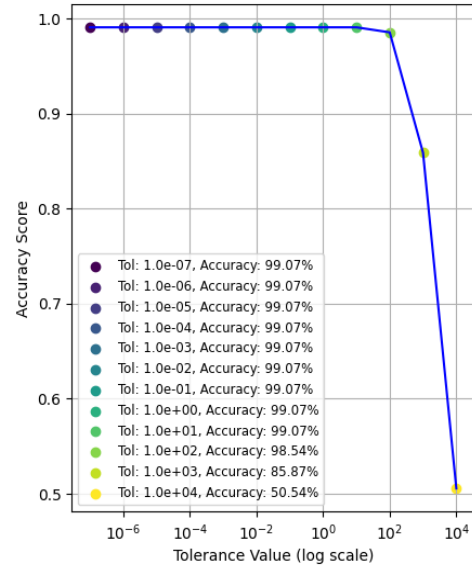
For LogisticRegression:

| | High(tol=1e-3) | Medium(tol=1e-4) | Low(tol=1e-5) |
|-------------------------|----------------|------------------|---------------|
| Training Time(s) | 0.7067 | 0.6907 | 0.7221 |
| Test Accuracy(%) | 99.07 | 99.07 | 99.07 |

Time Taken vs. Tolerance Value (LogisticRegression)



Accuracy Score vs. Tolerance Value (LogisticRegression)



3.4 Changing the penalty (regularization) hyperparameter (l2 vs l1)

For Linear SVC:

| | l1 | l2 |
|-------------------------|-----------|-----------|
| Training Time(s) | 161.6858 | 3.7122 |
| Test Accuracy(%) | 99.09, | 99.19 |

For LogisticRegression (solver = 'liblinear'):

| | l1 | l2 |
|-------------------------|-----------|-----------|
| Training Time(s) | 202.8877 | 7.6563 |
| Test Accuracy(%) | 99.18 | 99.06 |