# iOS Bootcamp - Meeting 1

Hosted by App Team Carolina

## Agenda

What can you expect this meeting?

- 1. Icebreaker
- Recap
- 3. View Modifiers
- 4. View Hierarchy

# Attendance! Please fill this out!

## Recap

#### Last meeting review

- SwiftUI
  - UI framework
  - Declarative
- Views
  - View elements (Text, Image)
  - View containers (VStack, HStack, ZStack)
- Making a project

## Recap

#### Layout Practice

#### App Team Carolina



Meeting 2

E

C

### Recap



#### Alexandra Marum

I was wondering if you wanted to watch...

4:04 pm Hey, UNC is playing UCF this weekend, and

Layout Practice

```
HStack {
    Text("AM") // Contact Image
    VStack (alignment: .leading) {
        HStack {
            Text("Alexandra Marum")
                .fontWeight(.semibold)
            Spacer()
            Text("4:04 pm")
                .foregroundColor(.gray)
        }
        Text(message)
            .font(.callout)
            .foregroundStyle(.gray)
```

```
VStack {
    HStack {
        Text("Alexandra Marum")
            .fontWeight(.semibold)
        Spacer()
        Text("4:04 pm")
            .foregroundColor(.gray)
    HStack {
        Text("AM") // Contact Image
        Text(message)
            .font(.callout)
            .foregroundStyle(.gray)
```

#### Reminder

Methods applied to a view to modify its appearance.

```
Text("View with a Background")
.background(Color.blue)

Text("View with a Border")
.border(Color.blue)

Text("View with a color")
.foregroundStyle(Color.blue)

View with a Background

View with a Background

View with a Background
```

Intro

Modifiers are composable – they can be chained together to build complex views.

```
Text("Padded Border")
    .padding(16)
    .border(Color.blue)
Padded Border
```

When adding modifiers to a View, order matters

```
Text("Padded Border")
    .border(Color.blue)
    .padding(16)
Padded Border
```

Common Text modifiers

#### Common Image modifiers

```
Image(systemName: "sun.max.fill")
    .resizable()
    .scaledToFit()
Image(systemName: "sun.max.fill")
    .resizable()
    .scaledToFill()
Image(systemName: "sun.max.fill")
    .resizable()
    .scaledToFit()
     .clipShape(Circle())
```

Common general modifiers

```
Text in
Text("Text in a frame")
     .frame(width: 100, height: 100)
                                                                a frame
Text("Text with padding")
     .padding()
                                                            Text with padding
Text("View with a color")
                                                           View with a color
    .foregroundStyle(Color.blue)
Text("View with a Background")
                                                         View with a Background
     .background(Color.blue)
```

#### Environment modifiers

Environment modifiers can be applied to container views. They change the appearance or behavior of all child views.

```
VStack(alignment: .leading, spacing: 20) {
    Text("Item 1")
    Text("Item 2")
    Text("Item 3")
    Image(systemName: "cloud")
}
.font(.title)
.foregroundStyle(.cyan)

Item 1

Item 2

Item 3
```

# Practice using view modifiers

Return to Notion

Fix the code!

```
Text("Rainbow Colors")
    .background(Color.red)
    .background(Color.orange)
    .background(Color.yellow)
    .background(Color.green)
    .background(Color.blue)
    .background(Color.purple)
```



Fix the code!

```
VStack {
    Text("Purple")
    Text("Purple")
    Text("Blue")
}
```

Purple Purple Blue

# The View Hierarchy

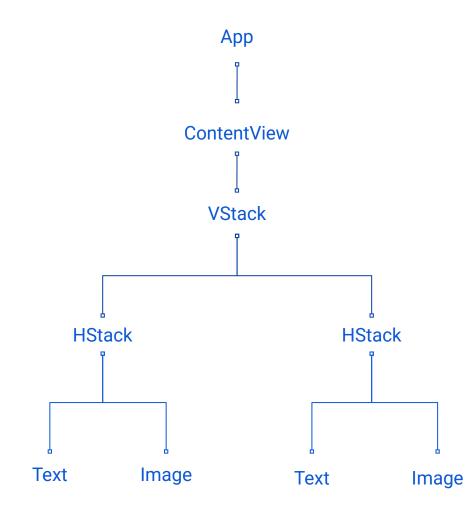
## The View Hierarchy

App Structure

At the highest level, an app is composed of views in a **tree-like** structure.

Notice that each view is a child of App. Each view can in turn have its own **subtree**, or "branch", composed of one or more subviews.

For example, the **HStack** branches are subtrees of **VStack**.

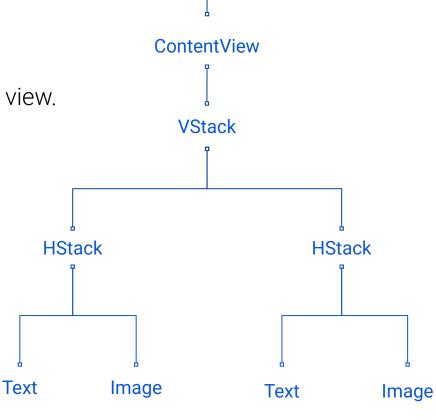


## The View Hierarchy

App Structure

In code, subtrees are **nested** within the parent view.

```
struct ContentView: View {
   var body: some View {
        VStack {
            HStack {
                Text("Hello, world!")
                Image(systemName: "globe")
            HStack {
                Text("My name is Alexandra")
                Image(systemName: "hand.wave")
```



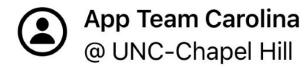
App

# Practice with the view hierarchy

Use writing materials

## **View Hierarchy**

Create a view hierarchy diagram for the following view



# Instagram recreation demo

Return to Notion!