Deep Space Delivery

Press Kit and Trailer

About

Life is tough for a Deep Space Delivery Man. Try to reach your destination as your ship gets bombarded by asteroids, flooded with viruses, and worst of all, runs out of soda. This is a two player co-op game where cooperation is essential for dealing with all of the emergencies that come your way.

Developers

Derek Lin: Animations and Visuals + Audio

Jason / Jeonghwan Bhan: Game Logic + Press and Trailer

Aaron Kim: Movement + Narrative Design

Yang Xue: Input + Game Feel





