

React.js cheatsheet

React is a JavaScript library for building user interfaces. This guide targets React v15 to v16.

Components

```
import React from 'react'
import ReactDOM from 'react-dom'

class Hello extends React.Component {
  render () {
    return <div className='message-box'>
      Hello {this.props.name}
    </div>
  }
}

const el = document.body
ReactDOM.render(<Hello name='John' />, el)
```

Properties

```
<Video fullscreen={true} />
```

```
render () {
  ...
}
```

Use `this.props` to access properties passed to the component.
See: [Properties](#)

Nesting

States

```
constructor(props) {
  super(props)
  this.state = {}
}
```

```
this.setState({ username:
```

```
render () {
  ...
}
```

Use states (`this.state`) to mai

Use the [React.js jsfiddle](#) to start hacking. (or the unofficial jsbin)

```
class Info extends React.Component {
  render () {
    const { avatar, username } = this.props

    return <div>
      <UserAvatar src={avatar} />
      <UserProfile username={username} />
    </div>
  }
}
```

As of React v16.2.0, fragments can be used to return multiple children without adding extra wrapping nodes to the DOM.

```
class Info extends React.Component {
  render () {
    const { avatar, username } = this.props

    return (
      <React.Fragment>
        <UserAvatar src={avatar} />
        <UserProfile username={username} />
      </React.Fragment>
    )
  }
}
```

Nest components to separate concerns.

See: [Composing Components](#)

Children

```
<AlertBox>

</AlertBox>
```

```
class AlertBox extends React.Component {
  render () {
    return <div className="alert">
      {this.props.children}
    </div>
  }
}
```

Children are passed as the children prop.

Defaults

Setting default props

```
color: 'blue'
}
```

See: defaultProps

Setting default state

```
class Hello extends React.Component {
  constructor (props) {
    super(props)

  }
}
```

Set the default state in the constructor().

See: Setting the default state

Other components

Function components

```
return <div className='message-box'>
  Hello {name}
</div>
}
```

Pure components

```
...
}
```

Component API

```
this.forceUpdate()
```

```
this.setState({ ... })
```

Functional components have no state. Also, their props are passed as the first parameter to a function.

See: [Function and Class Components](#)

Performance-optimized version of `React.Component`. Doesn't re-render if props/state hasn't changed.

See: [Pure components](#)

`this.state`
`this.props`

These methods and properties are available on `Component`.

See: [Component API](#)

Lifecycle

Mounting

<code>constructor (props)</code>	Before rendering #
<code>componentWillMount()</code>	Don't use this #
<code>render()</code>	Render #
<code>componentDidMount()</code>	After rendering (DOM available) #
<code>componentWillUnmount()</code>	Before DOM removal #
<code>componentDidCatch()</code>	Catch errors (16+) #
Set initial the state on <code>constructor()</code> . Add DOM event handlers, timers (etc) on <code>componentDidMount()</code> , then remove them on <code>componentWillUnmount()</code> .	

DOM nodes

Updating

<code>componentWillReceiveProps (newProps)</code>	Use <code>setSt</code>
<code>shouldComponentUpdate (newProps, newState)</code>	Skips r re
<code>componentWillUpdate (newProps, newState)</code>	Can't use s
<code>render()</code>	
<code>componentDidUpdate (prevProps, prevState)</code>	Operate o
Called when parents change properties and <code>.setState()</code> . These are called for initial renders.	
See: Component specs	

References

```
class MyComponent extends React.Component {  
  render () {  
    return <div>  
  
    </div>  
  }  
  
  componentDidMount () {  
  
  }  
}
```

Allows access to DOM nodes.

See: [Refs and the DOM](#)

DOM Events

```
class MyComponent extends React.Component {  
  render () {  
    <input type="text"  
      value={this.state.value}  
  
    }  
  
    onChange (event) {  
  
    }  
}
```

Pass functions to attributes like onChange.

See: [Events](#)

Other features

Transferring props

```
<VideoPlayer src="video.mp4" />
```

```
class VideoPlayer extends React.Component {  
  render () {
```

Top-level API

```
React.createClass({ ... })  
React.isValidElement(c)
```

```
ReactDOM.render(<Component />, domnode, [callback])  
ReactDOM.unmountComponentAtNode(domnode)
```

```
}  
}
```

Propagates `src="..."` down to the sub-component.

See [Transferring props](#)

```
ReactDOMServer.renderToString(<Component />)  
ReactDOMServer.renderToStaticMarkup(<Component />)
```

There are more, but these are most common.

See: [React top-level API](#)

JSX patterns

Style shorthand

```
var style = { height: 10 }  
return <div style={style}></div>
```

```
return <div style={{ margin: 0, padding: 0 }}></div>
```

See: [Inline styles](#)

Inner HTML

```
function markdownify() { return "<p>...</p>"; }  
<div dangerouslySetInnerHTML={{__html: markdownify()}}
```

See: [Dangerously set innerHTML](#)

Conditionals

```
<div>  
  {showMyComponent  
    ? <MyComponent />
```

Lists

```
class TodoList extends React.Component {  
  render () {  
    const { items } = this.props  
  
    return <ul>
```

```
: <OtherComponent />}
</div>
```

Short-circuit evaluation

```
<div>
  {showPopup && <Popup />}
</div>
```

```
</ul>
}
}
```

Always supply a key property.

New features

Returning multiple elements

You can return multiple elements as arrays or fragments.

Arrays

```
render () {
  // Don't forget the keys!
```

```
}
```

Fragments

```
render () {
  // Fragments don't require keys!
```

Returning strings

```
render() {
}
```

You can return just a string.

See: [Fragments and strings](#)

Portals

```
render () {
```

Errors

```
class MyComponent extends
...
```

```
}
```

Catch errors via `componentDidCatch`

See: [Error handling in React 16](#)

Hydration

}

`const el = document.getEl`This renders `this.props.children` into any location in the DOSee: [Portals](#)Use `ReactDOM.hydrate` instead
rendering over the output of ReSee: [Hydrate](#)See: [Fragments and strings](#)

Property validation

PropTypes

`import PropTypes from 'prop-types'`See: [Typechecking with PropTypes](#)`any`

Basic

`string``number``func`

Basic types

```
MyComponent.propTypes = {
  email:    PropTypes.string,
  seats:    PropTypes.number,
  callback: PropTypes.func,
  isClosed: PropTypes.bool,
  any:      PropTypes.any
}
```

Required types

```
MyCo.propTypes = {
  name: PropTypes.string
}
```

Elements

```
MyCo.propTypes = {
  // React element
  element: PropTypes.element
```

`string, element`

Enumerables (oneOf)

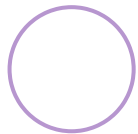
```
MyCo.propTypes = {
  direction: PropTypes.oneOf([
```


<code>bool</code>		<code>'left', 'right'</code>	<code>PropTypes.node</code>
<code>Enum</code>		<code>])</code>	
<code>oneOf(any)</code>		<code>}</code>	
<code>oneOfType(type array)</code>		Enum types	Arrays and objects
<code>Array</code>		Union	
<code>array</code>		Custom validation	
<code>arrayOf(...)</code>		<code>MyCo.propTypes = {</code>	<code>MyCo.propTypes = {</code>
<code>Object</code>		<code> customProp: (props, key, componentName) => {</code>	<code> PropTypes.array,</code>
<code>object</code>		<code> if (!/matchme/.test(props[key])) {</code>	<code> PropTypes.arrayOf</code>
<code>objectOf(...)</code>	Object with values of a certain type	<code> return new Error('Validation failed!')</code>	<code> PropTypes.object,</code>
<code>instanceOf(...)</code>	Instance of a class	<code> }</code>	<code> PropTypes.objectOf</code>
<code>shape(...)</code>		<code> }</code>	<code> : PropTypes.insta</code>
<code>Elements</code>		<code>}</code>	
<code>element</code>	React element		<code>Types = {</code>
<code>node</code>	DOM node		<code> user: PropTypes.shape({</code>
<code>Required</code>			<code> name: PropTypes.string</code>
<code>(...).isRequired</code>	Required		<code> age: PropTypes.numbe</code>
<code>React website (reactjs.org)</code>			<code> })</code>
<code>React cheatsheet (reactcheatsheet.com)</code>			<code>}</code>
			Use .array[Of], .object[Of]

[Awesome React \(github.com\)](#)[React v0.14 cheatsheet](#) Legacy version

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