

Reel | rushilkekre.com**Education** |

2014 - Present	2013
M.S - VISUALIZATION	B.E - COMPUTER SCIENCE
Texas A&M University	PES Institute of Technology, Bangalore South

Skills |
SOFTWARE:
Houdini | Maya | MARI | Unreal | Unity | Photoshop
LANGUAGES:
C++ | Java | Python | HTML | CSS | JavaScript
OPERATING SYSTEMS:
Windows | Ubuntu | Mac**Projects** |
May 2015 - August 2015
Summer Industry Course with Walt Disney Animation Studios
EFFECTS & ART LEAD
+ Created a 30 second animated short under the guidance of artists and CG professionals from Walt Disney Animation Studios
+ Responsible for creating environmental effects using custom VOPs and SOPs in Houdini**Experience** |
January 2016 - Present
Graduate Research Assistant
TEXAS A&M UNIVERSITY
+ Assisting on a NSF funded Augmented Reality research project based on eye tracking using C# and Unity

January 2015 - December 2015
Graduate Teaching Assistant
TEXAS A&M UNIVERSITY
+ Responsible for grading weekly writing assignments on various visualization related topics and providing constructive criticism

April 2014 - July 2014
Intern - Web Design and Development
QUADWAVE CONSULTING
+ Creating responsive websites for desktop, tablet, mobile use
+ Redesigning UI for various existing company projects
+ Creating marketing content for use in company projects and activities

February 2013 - April 2013
Intern - Graphics Programmer
VIRTUAL LOGIC SYSTEMS
+ Developing new functionality for real time welding simulator in Unity
+ Developing new tools using C#
+ Creating props and relevant effects