



Nptel Online Certification Course Indian Institute of Technology Kharagpur Computer Vision Assignment - Week 3

Number of questions: 10	Total marks: 10x2=20
QUESTION 1:	Type: MCQ
Given a projection matrix $P = \begin{bmatrix} 1 & 0 & 1 & 10 \\ 2 & 1 & 2 & 3 \\ 1 & 0 & -1 & 1 \end{bmatrix}$, compute the vanishing point of a line in
image coordinates with direction ratio 10:8:	6.
a) (2.25, 7.5)	
b) (2,5)	
c) (4, 10)	
d) (1.33, 3.33)	
Correct Answer: c Detailed Solution: Vanishing point of the line	with direction ratio $a:b:c=P(a,b,c,0)^T$.

QUESTION 2: Type: MCQ

Consider a projection matrix $P = \begin{bmatrix} 1 & 0 & 1 & 10 \\ 2 & 1 & 2 & 3 \\ 1 & 0 & -1 & 1 \end{bmatrix}$, find the camera center in homogeneous

coordinates.

- a) (-0.5, 0, -0.5, 1)
- b) (-0.5, 0, 0.5, 1)
- c) (0.5, 0, -0.5, 1)
- d) (-5.5, 17, 4.5, 1)

Correct Answer: d

Detailed Solution: Considering the left 3x3 sub matrix of P as M and last column of P as p_4 , camera center is given by $C = (-M^{-1}p_4, 1)$

QUESTION 3: Type: MCQ

If the principal point (p_x, p_y) , focal length (f), orientation (R) and the camera centre (C) of a pin hole camera with respect to canonical coordinate convention, are given by (2, 3), 0.5,

$$\begin{bmatrix} 0.36 & 0.48 & -0.8 \\ -0.8 & 0.6 & 0 \\ 0.48 & 0.64 & 0.6 \end{bmatrix}$$
 and $(1, 2, 1)$, respectively, compute the 3x4 projection matrix P .

a)
$$\begin{bmatrix} 3.14 & 1.52 & 9.8 & 4.98 \\ 1.04 & 2.22 & 1.8 & 7.28 \\ 5.48 & 6.64 & 7.6 & 2.36 \end{bmatrix}$$

b)
$$\begin{bmatrix} 1 & 1.2 & 0.8 & 4.98 \\ 1.0 & 2.22 & 8.8 & 7.28 \\ 0.8 & 0.64 & 0.6 & 2.36 \end{bmatrix}$$

c)
$$\begin{bmatrix} 1.14 & 1.52 & 0.8 & 4.98 \\ 1.04 & 2.22 & 1.8 & 7.28 \\ 0.48 & 0.64 & 0.6 & 2.36 \end{bmatrix}$$

d)
$$\begin{bmatrix} 5.14 & 7.52 & 2.8 & 7.98 \\ 1.04 & 2.22 & 1.8 & 1.28 \\ 0.48 & 0.64 & 0.6 & 5.36 \end{bmatrix}$$

Correct Answer: c

Detailed Solution: Projection matrix P = KR[I| - C] where calibration matrix for a pin hole

camera with principal point
$$(p_x, p_y)$$
 is $K = \begin{bmatrix} f & 0 & p_x \\ 0 & f & p_y \\ 0 & 0 & 1 \end{bmatrix}$

QUESTION 4: Type: MCQ

Find out the direction of principal axis of the camera with projection matrix P =

$$\begin{bmatrix} 51 & 6 & -18 & 10 \\ -23 & 5 & 9 & 0 \\ 1 & 0 & 0 & 1 \end{bmatrix}$$

- a) (1,0,0)
- b) (51, -23, 1)
- c) (-2,0,1)
- d) (10, 0, 1)

Correct Answer: a

Detailed Solution: The direction of principal axis is given by m^3 (first three values of third row)

QUESTION 5: Type: MCQ

Find out the direction of principal axis of the camera with projection matrix P =

$$\begin{bmatrix} 51 & 6 & -18 & 10 \\ -23 & 5 & 9 & 0 \\ 1 & 0 & 0 & 1 \end{bmatrix}$$

- a) (1,0,0)
- b) (51, -23, 1)
- c) (-2,0,1)
- d) (10, 0, 1)

Correct Answer: b

Detailed Solution: Principal point of the camera is given by Mm^3 , where M is the left hand 3x3 matrix and m^{3T} is the third row of M.

QUESTION 6: Type: MCQ
Conside a camera centric world coordinate system with the image plane parallel to principal

Conside a camera centric world coordinate system with the image plane parallel to principal plane and its x and y coordinate axes are parallel to those of world coordinate system respectively. If the principal point is located at (7,9) in the coordinate system of the image plane, what would be the image coordinates of the world point (10,7,5), using a pin hole camera with focal length f = 0.5?

- a) (4.3, 4.4)
- b) (8, 9.7)
- c) (2.4, 9.6)
- d) (4.1, 9.7)

Correct Answer: b

Detailed Solution: If the origin of image plane is not at the principal point, then the mapping from world coordinates (X, Y, Z) to image coordinates (x, y) with principal point at (p_x, p_y) is given by $((fX/Z) + p_x, (fY/Z) + p_y)$

QUESTION 7: Type: MCQ

Consider that the camera projection matrix $P = \begin{bmatrix} 28 & 5 & 4 & 0 \\ 1 & 81 & 9 & 0 \\ 2 & 1 & 10 & 0 \end{bmatrix}$, two image points $x_1 = \begin{bmatrix} 28 & 5 & 4 & 0 \\ 1 & 81 & 9 & 0 \\ 2 & 1 & 10 & 0 \end{bmatrix}$

(-3, 12), $x_2 = (5, -7)$ and the camera center O. Find the unit normal to plane Ox_1x_2 .

- a) (-0.70, 0.70, 0.16)
- b) (-0.07, 0.95, 0.32)
- c) (-0.53, 0.8, -0.28)
- d) (-0.26, 0.93, 0.26)

Correct Answer: c

Detailed Solution: Normal to the plane Ox_1x_2 is given as $P^T(x_1 \times x_2)$. Unit vector is obtained by dividing the vector with its magnitude.

QUESTION 8: Type: MCQ

Consider a projection matrix $P = \begin{bmatrix} 8 & 51 & 4 & 0 \\ 7 & 8 & 19 & 0 \\ 10 & -5 & 8 & 1 \end{bmatrix}$, compute the camera center C in world

coordinates

- a) (-0.122, 0.016, 0.038)
- b) (-0.280, 0.0946, -1.0624)
- c) (-0.0280, 0.0946, -0.0624)
- d) (-1.020, 0.0946, -1.0624)

Correct Answer: a

Detailed Solution: Camera center in homogeneous coordinates is given by $(-M^{-1}p_4)$, where M is left 3×3 matrix of P and p_4 is the last column of M.

QUESTION 9: Type: MCQ

A projective camera $P = \begin{bmatrix} 8 & 51 & 4 & 0 \\ 1 & -8 & 9 & 0 \\ 2 & 1 & 11 & 0 \end{bmatrix}$ images a 3D line L as l = (17, 2, 23). Compute the

plane formed by projected line l and camera center.

- a) (16, 24, 25, 0)
- b) (8, 12, 12.5, 0)
- c) (6,4,5,0)
- d) (184, 874, 339, 0)

Correct Answer: d

Detailed Solution: Plane formed by the camera center C and l is given as $P^T l$.

QUESTION 10: Type:MCQ

Conside a camera centric world coordinate system with the image plane parallel to principal plane and its x and y coordinate axes are parallel to those of world coordinate system respectively. If the principal point is located at (3,5) in the coordinate system of the image plane, what would be the projection matrix of a pin hole camera with focal length f = 2?

- a) $\begin{bmatrix} 2 & 0 & 3 & 2 \\ 0 & 2 & 5 & 0 \\ 0 & 0 & 1 & 0 \end{bmatrix}$
- b) $\begin{bmatrix} 2 & 0 & 3 & 0 \\ 0 & 2 & 5 & 0 \\ 0 & 0 & 1 & 0 \end{bmatrix}$
- c) $\begin{bmatrix} 2 & 0 & 3 & 0 \\ 0 & 2 & 5 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$
- d) $\begin{bmatrix} 3 & 0 & 2 & 0 \\ 0 & 5 & 2 & 0 \\ 0 & 0 & 1 & 0 \end{bmatrix}$

Correct Answer: b

Detailed Solution: For a pin hole camera with focal length f and offset p_x and p_y , projection

matrix is given by $\begin{bmatrix} f & 0 & p_x & 0 \\ 0 & f & p_y & 0 \\ 0 & 0 & 1 & 0 \end{bmatrix}$