

: Formula Based Programming

① #include <stdio.h>

main()

{

int length, height, area, p;

printf("Enter length and height: ");

scanf("%d %d", &length, &height);

area = length * height;

p = 2 * (length + height);

printf("Area of rectangle: %d", area);

printf("Perimeter of rectangle: %d", p);

}

② #include <stdio.h>

main()

{

float n, c;

printf("Enter a number in meter: ");

scanf("%f", &n);

c = n * 39.37;

printf("Number in inches: %0.2f", c);

return 0;

}

③ #include <stdio.h>

main()

{

float n, c;

printf("Enter a number in inch: ");

scanf("%f", &n);

c = n * 0.0833;

```
printf("Number in feet: %.2f", c);
return 0;
```

```
}
```

④ #include <stdio.h>

```
main()
```

```
{
```

```
float c;
printf("Enter temperature in fahrenheit: ");
scanf("%0.2f", &c);
c = (c - 32) * 5 / 9;
printf("Temperature in celsius: %.2f", c);
return 0;
```

```
}
```