≤Module 2 – Introduction to Programming≥

Overview of C Programming 2

THEORY EXERCISE: o Write an essay covering the history and evolution of C programming. Explain its importance and why it is still used today.

The Importance of C

✓ Step 1: Install a C Compiler (GCC)

GCC (GNU Compiler Collection) is one of the most widely used C compilers.

☐ For Windows:

You need to install a distribution of GCC like MinGW or TDM-GCC.

- Option 1: Install MinGW (Minimalist GNU for Windows)
 - 1. Go to https://osdn.net/projects/mingw/releases/
 - 2. Download mingw-get-setup.exe and run it.
 - 3. In the installer:
 - Select the base packages: mingw32-gcc-g++, mingw32-gcc-objc, and msysbase.
 - Click Install.
 - 4. After installation, add the path to bin directory to your System Environment Variables:
 - Example: C:\MinGW\bin
 - Go to Control Panel > System > Advanced system settings > Environment Variables → edit Path.

To check if it's installed:

bash CopyEdit gcc --version

You should see version info in the terminal/command prompt.

You can write and compile C code using various IDEs. Here's how to set up three popular ones:

♦ A. Dev-C++

- 1. Download from https://sourceforge.net/projects/orwelldevcpp/
- 2. Run the installer and follow the prompts.
- 3. GCC is bundled with Dev-C++, so it works right out of the box.
- 4. Open Dev-C++ \rightarrow File > New > Source File \rightarrow write your C code \rightarrow Save it as .c.
- 5. Click Compile & Run to test your code.

♦ B. Visual Studio Code (VS Code)

VS Code is a lightweight editor that requires some setup to work with C.

Step-by-step setup:

- 1. Download and install VS Code: https://code.visualstudio.com/
- 2. Install GCC (MinGW) as shown above.
- 3. Open VS Code o Go to Extensions (Ctrl+Shift+X) o Search and install:
 - C/C++ by Microsoft
 - o Optionally: Code Runner for easy code execution
- 4. Add a .c file, and save it.
- 5. Create a simple tasks.json file in .vscode folder to configure build settings. Example setup available upon request.

Tip: Run the program in a terminal using:

bash
CopyEdit
gcc filename.c -o output.exe
./output.exe

♦ C. Code::Blocks

- 1. Download from http://www.codeblocks.org/downloads
- 2. Choose the version with mingw-setup (e.g., codeblocks-XX.XXmingw-setup.exe)
- 3. Install it. It includes GCC, so no need for separate compiler installation.
- 4. Open Code::Blocks \rightarrow File > New > Project > Console Application \rightarrow Choose C.
- 5. Follow the wizard and start coding.

3. Basic Structure of a C Program THEORY EXERCISE: o Explain the basic
structure of a C program, including headers, main function, comments, data
types, and variables. Provide examples.

Dev-

C++

Code No Medium High

40

Tools

C became the foundation for many important developments in computing:

- Operating Systems: Unix, Linux, and parts of Windows are written in C.
- Embedded Systems: Due to its low-level memory control and efficiency, C is widely used in microcontrollers and firmware.
- Programming Languages: Many popular languages such as C++, Java, and
 Python have roots in or are influenced by C.
- Compilers and Tools: Many compilers and development tools are themselves written in C.

Its syntax and structure have also influenced nearly all modern programming languages, making C a critical language to understand for computer science students and professionals.

Why C Is Still Used Today

Despite the rise of newer languages, C remains widely used for several reasons:

- 1. Performance: C programs are fast and efficient, making it ideal for resource-constrained environments.
- 2. Portability: Code written in C can run on many different types of systems with minimal changes.
- 3. Low-Level Access: C allows direct manipulation of hardware resources like memory, making it perfect for systems programming.

- 4. Simplicity: While C requires careful management of memory and pointers, its syntax is relatively simple and clean.
- 5. Legacy Code: Many critical systems have been written in C and continue to be maintained in it.

In education, C remains a popular first language because it teaches fundamental programming concepts like pointers, memory management, and data structures at a low level.

Conclusion

The C programming language has had a profound impact on the development of modern computing. From operating systems and embedded systems to the creation of other languages, its legacy is unmatched. Even today, C is valued for its speed, control, and portability. Understanding C is not just about learning a language—it's about understanding the foundation of how computers and software work.

Let me know if you'd like this in a more academic format (with citations), or need a version tailored for a school or college assignment.

40

1. Header Files

- These are included at the top of the program using the #include directive.
- Header files contain functions and macros used in the program (e.g., input/output functions).

2. Main Function

- Every C program must have a main() function.
- This is the starting point of execution.

CopyEdit

3. Comments

- Comments are used to explain the code.
- Single-line comment: // This is a comment
- Multi-line comment:

4. Data Types

- Data types define the type of data a variable can hold.
- Common types:
 - o int integers
 - o float decimal numbers

- o char single characters
- o double double-precision decimal numbers

5. Variables

- Variables are named memory locations used to store data.
- Declaration follows the format: data_type variable_name = value;

c CopyEdit

5. Operators in C

6. [] THEORY EXERCISE: o Write notes explaining each type of operator in C: arithmetic, relational, logical, assignment, increment/decrement, bitwise, and conditional operators.

1. Arithmetic Operators

Used to perform basic mathematical operations.

Operator	r Description	Example	Result
+	Addition	a + b	Adds a and b
-	Subtraction	a - b	Subtracts b from a
*	Multiplication	a * b	Multiplies a and b
1	Division	a / b	Divides a by b (integer division if both are integers)
%	Modulus (remainder) a % b	Remainder after a / b

2. Relational (Comparison) Operators

Used to compare two values.

Operator	Description	Example	Result
==	Equal to	a == b	true if equal
!=	Not equal to	a != b	true if not equal
>	Greater than	a > b	true if a > b
<	Less than	a < b	true if a < b
>=	Greater than or equal	a >= b	true if a ≥ b
<=	Less than or equal	a <= b	true if a ≤ b

○ □ 3. Logical Operators

Used to combine multiple conditions (true/false values).

```
Operator Description Example Result

&& Logical AND a > 0 && b > 0 true if both are true

Logical OR

! Logical NOT !a true if a is false
```

4. Assignment Operators

Used to assign values to variables.

```
Operator
              Description
                             Example Equivalent To
         Simple assignment a = 5
         Add and assign
                             a += 2
         Subtract and assign a -= 3
                                       a = a - 3
         Multiply and assign a *= 4
                                       a = a * 4
         Divide and assign a /= 2
/=
                                      a = a/2
         Modulus and assign a %= 3
%=
                                       a = a \% 3
```

5. Increment and Decrement Operators

Used to increase or decrease a variable's value by 1.

```
Operator Description Example Effect

++ Increment by 1 a++ or ++a Adds 1 to a

-- Decrement by 1 a-- or --a Subtracts 1 from a

++a (pre-increment): Increments first, then uses value a++ (post-increment): Uses value first, then increments
```

6. Bitwise Operators

Operate on individual bits of data (useful in low-level programming).

Operator	Description	Example	Meaning
&	AND	a & b	1 if both bits are 1
•	•	OR	`a
^	XOR	a ^ b	1 if bits are different
-	NOT (One's complement)	~a	Inverts bits
<<	Left shift	a << 1	Shifts bits left
>>	Right shift	a >> 1	Shifts bits right

7. Conditional (Ternary) Operator

Used to replace simple if-else statements in a single line.

Syntax:

CopyEdit

condition? expression if true: expression if false;

6. Control Flow Statements in C | THEORY EXERCISE: o Explain decision-making statements in C (if, else, nested if-else, switch). Provide examples of each.

1. if Statement

The if statement checks a condition. If it's true, the code inside the block runs.

2. if-else Statement

The if-else statement allows two possibilities: if the condition is true, do something; otherwise, do something else.

3. Nested if-else Statement

Used when multiple conditions must be checked. An if or else if block can contain another if-else structure.

4. switch Statement

The switch statement allows a variable to be tested for multiple values, each defined in a case.

7. Looping in C | THEORY EXERCISE: o Compare and contrast while loops, for loops, and do-while loops. Explain the scenarios in which each loop is most appropriate.

- 1. while Loop
- Description:
 - Repeats a block of code as long as a condition is true.
 - The condition is checked before each iteration.
- 2. for Loop
- Description:
 - Best for looping a known number of times.
 - Has initialization, condition, and update in one line.
- 3. do-while Loop
- Description:
 - Executes the loop body at least once, then checks the condition.
 - Condition is evaluated after the loop body.
 - 8. Loop Control Statements [] THEORY EXERCISE: o Explain the use of break, continue, and goto statements in C. Provide examples of each.
- 1. break Statement
- **♦ Purpose:**
 - Immediately terminates a loop (for, while, do-while) or exits a switch case.
- 2. continue Statement
- **♦ Purpose:**
 - Skips the current iteration of the loop and proceeds to the next one.
- 3. goto Statement
- **♦ Purpose:**
 - Transfers control to a labeled statement in the program.
 - Generally discouraged due to the risk of creating unreadable "spaghetti code", but may be useful in certain low-level or error-handling situations
 - 9. Functions in C

 THEORY EXERCISE: o What are functions in C? Explain function declaration, definition, and how to call a function. Provide examples

∀ What Are Functions in C?

Functions in C are blocks of code that perform a specific task. They help in modular programming, making code more readable, reusable, and easier to debug.

Why Use Functions?

- Avoid code repetition
- Break complex problems into simpler parts
- Improve code organization and maintenance

№ 1. Function Declaration (Prototype)

- Tells the compiler about the function name, return type, and parameters.
- Placed before main().

2. Function Definition

Actual code block that defines what the function does.

3. Calling a Function

- Used to execute the function's code from main() or another function.
- 10. Arrays in C | THEORY EXERCISE: o Explain the concept of arrays in C. Differentiate between one-dimensional and multi-dimensional arrays with examples.

✓ What is an Array in C?

An array is a collection of variables of the same data type, stored in contiguous memory locations. It allows storing multiple values using a single variable name, accessed via indices.

Why Use Arrays?

- To store large amounts of data efficiently.
- To handle multiple values of the same type using loops.
- Useful for tasks like storing lists, matrices, tables, etc.

1. One-Dimensional Array

□ Definition:

A linear list of elements stored in a single row.

2. Multi-Dimensional Array

☐ **Definition**:

An array of arrays. The most common form is the 2D array, which is essentially a table (matrix).

Differences Between 1D and Multi-Dimensional Arrays

Feature	One-Dimensio	nal Arrau	Multi-Dimensio	nal Arrau
reature	One-Dimensio	nai Array	muiti-Dimensio	nai Arrav

Structure Single row/list Table-like (rows × columns)

Syntax Example int a[5]; int b[3][4];

Accessing Elements a[2] b[1][3]

Use Case Lists, scores, names Matrices, tables, grids

Notes:

- Indexing starts at 0 in C.
- Arrays in C have fixed size; dynamic resizing isn't built-in (use pointers/dynamic memory for that).
- For 3D arrays, you can define them as int a[x][y][z];, and so on.