

```

/*****
/*****
/* Name of the program : PES PROGRAM 2 */
/* */
/* Authors: Aaksha Jaywant, Sarayu Managoli */
/* */
/* Compiler used: MCUXPRESSO IDE */
/* */
/* */
/* Program statement: You will develop a C program to drive the */
/*                      multicolor LED through multiple timing cycles */
/*                      on board the Freedom KL25Z. Perform fb_run, */
/*                      fb_debug, */
/*                      pc_run, pc_debug */
/* */
/* */
/* Applicable Link: https://www.gnu.org/software/make/ , */
/*                      ECEN5813_001_B_ECCR1B55_9_26_2019 lecture */
*/

```

MAKEFILE:

```

#####
# Command for removing files
RM := rm -rf

#####
# Compiler, linker and includes

ifeq ($(ACTION), FB_RUN)
CC := arm-none-eabi-gcc
LL := arm-none-eabi-gcc
INCLUDES := \
    -I"CMSIS" \
    -I"sources" \
    -I"board" \
    -I"drivers" \
    -I"utilities"

CC_OPTIONS := \
    -c \
    -std=gnu99 \
    -O0 \
    -fno-common \
    -fmessage-length=0 \
    -g3 \
    -ffunction-sections \
    -fdata-sections \
    -fno-builtin \
    -mcpu=cortex-m0plus \
    -mthumb

OBJS := \
    ./debug/main.o \

```

```
./debug/led.o \  
./debug/startup_mkl25z4.o \  
./debug/system_MKL25Z4.o \  
./debug/board.o \  
./debug/clock_config.o \  
./debug/peripherals.o \  
./debug/pin_mux.o \  
./debug/fsl_clock.o \  
./debug/fsl_common.o \  
./debug/fsl_flash.o \  
./debug/fsl_gpio.o \  
./debug/fsl_lpsci.o \  
./debug/fsl_uart.o \  
./debug/fsl_smc.o \  
./debug/fsl_debug_console.o
```

```
EXE := \  
./debug/MKL25Z128xxx4_Project_PES_Project2.axf
```

```
LL_OPTIONS := \  
-nostdlib -Xlinker -Map="debug/MKL25Z128xxx4_Project_PES_Project2.map" -  
Xlinker --gc-sections -Xlinker -print-memory-usage -mcpu=cortex-m0plus -mthumb -T  
linkerfile.ld -o $(EXE)
```

```
TEMP_FILES := \  
./debug/main.d \  
./debug/led.d \  
./debug/startup_mkl25z4.d \  
./debug/system_MKL25Z4.d \  
./debug/board.d \  
./debug/clock_config.d \  
./debug/peripherals.d \  
./debug/pin_mux.d \  
./debug/fsl_clock.d \  
./debug/fsl_common.d \  
./debug/fsl_flash.d \  
./debug/fsl_gpio.d \  
./debug/fsl_lpsci.d \  
./debug/fsl_uart.d \  
./debug/fsl_smc.d \  
./debug/fsl_debug_console.d
```

```
BUILD_OPTIONS := \  
-D__USE_CMSIS \  
-Ddebug \  
-DSDK_OS_BAREMETAL \  
-DPRINTF_FLOAT_ENABLE=0 \  
-DSCANF_FLOAT_ENABLE=0 \  
-DPRINTF_ADVANCED_ENABLE=0 \  
-DSCANF_ADVANCED_ENABLE=0 \  
-DFRDM_KL252 \  
-DFREEDOM \  
-DFSL_RTOS_BM \  
-DCR_INTERGER_PRINTF \  
-DCPU_MKL25Z128VLK4 \  
-DCPU_MKL25Z128VLK4_cm0plus \  
-DSDK_debugCONSOLE_ITM \  
-D__MCUXPRESSO \  
-D__REDLIB__
```

```

        -DSDK_debugCONSOLE=1 \
        -specs=redlib.specs

else ifeq ($(ACTION), FB_DEBUG)
CC := arm-none-eabi-gcc
LL := arm-none-eabi-gcc
INCLUDES := \
    -I"CMSIS" \
    -I"sources" \
    -I"board" \
    -I"drivers" \
    -I"utilities"

CC_OPTIONS := \
    -c \
    -std=gnu99 \
    -O0 \
    -fno-common \
    -fmessage-length=0 \
    -g3 \
    -ffunction-sections \
    -fdata-sections \
    -fno-builtin \
    -mcpu=cortex-m0plus \
    -mthumb

OBJS := \
    ./debug/main.o \
    ./debug/led.o \
    ./debug/startup_mkl25z4.o \
    ./debug/system_MKL25Z4.o \
    ./debug/board.o \
    ./debug/clock_config.o \
    ./debug/peripherals.o \
    ./debug/pin_mux.o \
    ./debug/fsl_clock.o \
    ./debug/fsl_common.o \
    ./debug/fsl_flash.o \
    ./debug/fsl_gpio.o \
    ./debug/fsl_lpsci.o \
    ./debug/fsl_uart.o \
    ./debug/fsl_smc.o \
    ./debug/fsl_debug_console.o

EXE := \
    ./debug/MKL25Z128xxx4_Project_PES_Project2.axf

LL_OPTIONS := \
    -nostdlib -Xlinker -Map="debug/MKL25Z128xxx4_Project_PES_Project2.map" -
Xlinker --gc-sections -Xlinker -print-memory-usage -mcpu=cortex-m0plus -mthumb -T
linkerfile.ld -o $(EXE)

TEMP_FILES := \
    ./debug/main.d \
    ./debug/led.d \
    ./debug/startup_mkl25z4.d \
    ./debug/system_MKL25Z4.d \
    ./debug/board.d \
    ./debug/clock_config.d \

```

```
./debug/peripherals.d \  
./debug/pin_mux.d \  
./debug/fsl_clock.d \  
./debug/fsl_common.d \  
./debug/fsl_flash.d \  
./debug/fsl_gpio.d \  
./debug/fsl_lpsci.d \  
./debug/fsl_uart.d \  
./debug/fsl_smc.d \  
./debug/fsl_debug_console.d
```

```
BUILD_OPTIONS := \  
-D__USE_CMSIS \  
-Ddebug \  
-DSDK_OS_BAREMETAL \  
-DPRINTF_FLOAT_ENABLE=0 \  
-DSCANF_FLOAT_ENABLE=0 \  
-DPRINTF_ADVANCED_ENABLE=0 \  
-DSCANF_ADVANCED_ENABLE=0 \  
-DFRDM_KL252 \  
-DFREEDOM \  
-DFSL_RTOS_BM \  
-DCR_INTERGER_PRINTF \  
-DCPU_MKL25Z128VLK4 \  
-DCPU_MKL25Z128VLK4_cm0plus \  
-DSDK_debugCONSOLE_ITM \  
-D__MCUXPRESSO \  
-D__REDLIB__ \  
-DSDK_debugCONSOLE=1 \  
-specs=redlib.specs
```

```
else ifeq ($(ACTION), PC_RUN)
```

```
CC := gcc
```

```
LL := gcc
```

```
INCLUDES := \  
-I"C:\MinGW\include"
```

```
CC_OPTIONS := \  
-c \  
-std=gnu99
```

```
OBJS := \  
./debug/main.o
```

```
EXE := \  
./debug/MKL25Z128xxx4_Project_PES_Project2.exe
```

```
LL_OPTIONS := \  
-g -o $(EXE)
```

```
TEMP_FILES := \  
./debug/main.d
```

```
else ifeq ($(ACTION), PC_DEBUG)
```

```
CC := gcc
```

```
LL := gcc
```

```
INCLUDES := \  
-I"C:\MinGW\include"
```

```

CC_OPTIONS := \
    -c \
    -std=gnu99

OBJS := \
    ./debug/main.o

EXE := \
    ./debug/MKL25Z128xxx4_Project_PES_Project2.exe

LL_OPTIONS := \
    -g -o $(EXE)

TEMP_FILES := \
    ./debug/main.d

endif

#####
# Include generated dependency files (only if not clean target)
ifneq ($(MAKECMDGOALS),clean)
ifneq ($(strip $(TEMP_FILES)),)
-include $(TEMP_FILES)
endif
endif

all: $(EXE)
    @echo "*** finished building ***"

clean:
    -$(RM) $(EXECUTABLES) $(OBJS) $(TEMP_FILES) $(EXE)
    -$(RM) ./debug/*.map
    -@echo ' '

$(EXE): $(OBJS) linkerfile.ld
    @echo 'Building target: $@'
    @echo 'Invoking: Linker'
    $(LL) $(LL_OPTIONS) $(OBJS) $(LIBS)
    @echo 'Finished building target: $@'
    @echo ' '

ifeq ($(ACTION), FB_RUN)
./debug/%.o: ./source/%.c
    $(CC) $(CC_OPTIONS) $(BUILD_OPTIONS) -DFB_RUN $(INCLUDES) -MMD -MP -
MF"$(@:%.o=%.d)" -MT"$(@:%.o=%.o)" -MT"$(@:%.o=%.d)" -o "$@" "$<"
./debug/%.o: ./board/%.c
    $(CC) $(CC_OPTIONS) $(BUILD_OPTIONS) $(INCLUDES) -MMD -MP -MF"$(@:%.o=%.d)"
-MT"$(@:%.o=%.o)" -MT"$(@:%.o=%.d)" -o "$@" "$<"
./debug/%.o: ./CMSIS/%.c
    $(CC) $(CC_OPTIONS) $(BUILD_OPTIONS) $(INCLUDES) -MMD -MP -MF"$(@:%.o=%.d)"
-MT"$(@:%.o=%.o)" -MT"$(@:%.o=%.d)" -o "$@" "$<"
./debug/%.o: ./startup/%.c
    $(CC) $(CC_OPTIONS) $(BUILD_OPTIONS) $(INCLUDES) -MMD -MP -MF"$(@:%.o=%.d)"
-MT"$(@:%.o=%.o)" -MT"$(@:%.o=%.d)" -o "$@" "$<"
./debug/%.o: ./drivers/%.c

```

```

$(CC) $(CC_OPTIONS) $(BUILD_OPTIONS) $(INCLUDES) -MMD -MP -MF"$(@:%.o=%.d)"
-MT"$(@:%.o=%.o)" -MT"$(@:%.o=%.d)" -o "$@" "$<"
./debug/%.o: ./utilities/%.c
$(CC) $(CC_OPTIONS) $(BUILD_OPTIONS) $(INCLUDES) -MMD -MP -MF"$(@:%.o=%.d)"
-MT"$(@:%.o=%.o)" -MT"$(@:%.o=%.d)" -o "$@" "$<"
endif

ifeq ($(ACTION), FB_DEBUG)
./debug/%.o: ./source/%.c
$(CC) $(CC_OPTIONS) $(BUILD_OPTIONS) -DFB_DEBUG $(INCLUDES) -MMD -MP -
MF"$(@:%.o=%.d)" -MT"$(@:%.o=%.o)" -MT"$(@:%.o=%.d)" -o "$@" "$<"
./debug/%.o: ./board/%.c
$(CC) $(CC_OPTIONS) $(BUILD_OPTIONS) $(INCLUDES) -MMD -MP -MF"$(@:%.o=%.d)"
-MT"$(@:%.o=%.o)" -MT"$(@:%.o=%.d)" -o "$@" "$<"
./debug/%.o: ./CMSIS/%.c
$(CC) $(CC_OPTIONS) $(BUILD_OPTIONS) $(INCLUDES) -MMD -MP -MF"$(@:%.o=%.d)"
-MT"$(@:%.o=%.o)" -MT"$(@:%.o=%.d)" -o "$@" "$<"
./debug/%.o: ./startup/%.c
$(CC) $(CC_OPTIONS) $(BUILD_OPTIONS) $(INCLUDES) -MMD -MP -MF"$(@:%.o=%.d)"
-MT"$(@:%.o=%.o)" -MT"$(@:%.o=%.d)" -o "$@" "$<"
./debug/%.o: ./drivers/%.c
$(CC) $(CC_OPTIONS) $(BUILD_OPTIONS) $(INCLUDES) -MMD -MP -MF"$(@:%.o=%.d)"
-MT"$(@:%.o=%.o)" -MT"$(@:%.o=%.d)" -o "$@" "$<"
./debug/%.o: ./utilities/%.c
$(CC) $(CC_OPTIONS) $(BUILD_OPTIONS) $(INCLUDES) -MMD -MP -MF"$(@:%.o=%.d)"
-MT"$(@:%.o=%.o)" -MT"$(@:%.o=%.d)" -o "$@" "$<"
endif

ifeq ($(ACTION), PC_RUN)
./debug/%.o: ./source/%.c
$(CC) $(CC_OPTIONS) -DPC_RUN $(INCLUDES) -MMD -MP -MF"$(@:%.o=%.d)" -
MT"$(@:%.o=%.o)" -MT"$(@:%.o=%.d)" -o "$@" "$<"
endif

ifeq ($(ACTION), PC_DEBUG)
./debug/%.o: ./source/%.c
$(CC) $(CC_OPTIONS) -DPC_DEBUG $(INCLUDES) -MMD -MP -MF"$(@:%.o=%.d)" -
MT"$(@:%.o=%.o)" -MT"$(@:%.o=%.d)" -o "$@" "$<"
Endif

```

CODE:

MAIN.C

```

/*****
/*****
/* Name of the program : PES PROGRAM 2 */
/* */
/* Authors: Aaksha Jaywant, Sarayu Managoli */
/* */
/* Compiler used: MCUXPRESSO IDE */
/* */
/* */
/* Program statement: You will develop a C program to drive the */
/* multicolor LED through multiple timing cycles */

```

```

/*                                on board the Freedom KL25Z. Perform fb_run, */
/*                                fb_debug, */
/*                                pc_run, pc_debug */
/*                                */
/*                                */
/* Applicable Link: https://www.gnu.org/software/make/ , */
/*                                ECEN5813_001_B_ECCR1B55_9_26_2019 lecture */

```

```

/**
 * @file    MKL25Z128xxx4_Project.c
 * @brief   Application entry point.
 */

```

```

#include <stdio.h>
#include <stdint.h>
#include "time.h"
#ifdef PC_RUN
#include <windows.h>
#endif

```

```

#ifdef FB_RUN
#include "board.h"
#include "peripherals.h"
#include "pin_mux.h"
#include "clock_config.h"
#include "MKL25Z4.h"
#include "fsl_debug_console.h"

```

```

#include "led.h"
#endif

```

```

#ifdef FB_DEBUG
#include "board.h"
#include "peripherals.h"
#include "pin_mux.h"
#include "clock_config.h"
#include "MKL25Z4.h"
#include "fsl_debug_console.h"
#include "led.h"
#endif

```

```

int main(void)
{

```

```

    uint8_t i=0,j=0;
    time_t rawtime;
    struct tm *info;

```

```

#ifdef FB_RUN
    BOARD_InitBootPins();
    BOARD_InitBootClocks();
    BOARD_InitBootPeripherals();
    /* Init FSL debug console. */
    BOARD_InitDebugConsole();
    LED_RED_INIT(1);

```

```

    LED_BLUE_INIT(1);
    LED_GREEN_INIT(1);
    while(1)
    {
        LED();
    }
#endif

#ifdef FB_DEBUG
    BOARD_InitBootPins();
    BOARD_InitBootClocks();
    BOARD_InitBootPeripherals();
    /* Init FSL debug console. */
    BOARD_InitDebugConsole();
    LED_RED_INIT(1);
    LED_BLUE_INIT(1);
    LED_GREEN_INIT(1);
    while(1)
    {
        LED();
    }
#endif

#ifdef PC_RUN
    while(1)
    {
        for(j=0;j<3;j++)
        {
            printf("\nLED RED ON");
            Sleep(table[i]);
            i++;
            printf("\nLED RED OFF");
            Sleep(table[i]);
            i++;
        }
        for(j=0;j<3;j++)
        {
            printf("\nLED GREEN ON");
            Sleep(table[i]);
            i++;
            printf("\nLED GREEN OFF");
            Sleep(table[i]);
            i++;
        }
        for(j=0;j<3;j++)
        {
            printf("\nLED BLUE ON");
            Sleep(table[i]);
            i++;
            printf("\nLED BLUE OFF");
            Sleep(table[i]);
            i++;
        }
        if(i==200) break;
    }
#endif

#ifdef PC_DEBUG

```



```

while(1)
{
    for(j=0;j<3;j++)
    {
        time( &rawtime );
        info = localtime( &rawtime );
        printf("\nLED GREEN ON\t%s\t%lu\n",asctime(info),table[i]);
        Sleep(table[i]);
        i++;
        time( &rawtime );
        info = localtime( &rawtime );
        printf("\nLED GREEN OFF\t%s\t%lu\n",asctime(info),table[i]);
        i++;
    }
    for(j=0;j<3;j++)
    {
        time( &rawtime );
        info = localtime( &rawtime );
        printf("\nLED GREEN ON\t%s\t%lu\n",asctime(info),table[i]);
        Sleep(table[i]);
        i++;
        time( &rawtime );
        info = localtime( &rawtime );
        printf("\nLED GREEN OFF\t%s\t%lu\n",asctime(info),table[i]);
        i++;
    }
    for(j=0;j<3;j++)
    {
        time( &rawtime );
        info = localtime( &rawtime );
        printf("\nLED GREEN ON\t%s\t%lu\n",asctime(info),table[i]);
        Sleep(table[i]);
        i++;
        time( &rawtime );
        info = localtime( &rawtime );
        printf("\nLED GREEN OFF\t%s\t%lu\n",asctime(info),table[i]);
        i++;
    }
    if(i==200) break;
}
#endif

return 0;
}

```

MAIN.H

```

/*****
/*****
/* Name of the program : PES PROGRAM 2 */
/* */
/* Authors: Aaksha Jaywant, Sarayu Managoli */
/* */
/* Compiler used: MCUXPRESSO IDE */
/* */
/* */
/* Program statement: You will develop a C program to drive the */
/* multicolor LED through multiple timing cycles */

```

```

/*                                on board the Freedom KL25Z. Perform fb_run, */
/*                                fb_debug, */
/*                                pc_run, pc_debug */
/*                                */
/*                                */
/* Applicable Link: https://www.gnu.org/software/make/, */
/*                                ECEN5813_001_B_ECCR1B55_9_26_2019 lecture */

```

```

#ifndef SOURCE_MAIN_H_
#define SOURCE_MAIN_H_

```

```

#endif /* SOURCE_MAIN_H_ */

```

LED.C

```

#include "led.h"
#include <stdio.h>
#include <stdint.h>

```

```

#ifdef FB_RUN
#include "board.h"
#include "peripherals.h"
#include "pin_mux.h"
#include "clock_config.h"
#include "MKL25Z4.h"
#include "fsl_debug_console.h"
#endif

```

```

#ifdef FB_DEBUG
#include "board.h"
#include "peripherals.h"
#include "pin_mux.h"
#include "clock_config.h"
#include "MKL25Z4.h"
#include "fsl_debug_console.h"
#endif

```

```

void LED(void);

```

```

uint8_t i=0;
uint16_t table[]=
{3000,1000,2000,600,1000,400,1000,200,500,100,500,100,500,100,1000,200,1000,400,20
00,600,3000,1000,2000,600,1000,400,1000,200,500,100,500,100,500,100,1000,200,1000,
400,2000,600,3000,1000,2000,600,1000,400,1000,200,500,100,500,100,500,100,1000,200
,1000,400,2000,600,3000,1000,2000,600,1000,400,1000,200,500,100,500,100,500,100,10
00,200,1000,400,2000,600,3000,1000,2000,600,1000,400,1000,200,500,100,500,100,500,
100,1000,200,1000,400,2000,600,3000,1000,2000,600,1000,400,1000,200,500,100,500,10
0,500,100,1000,200,1000,400,2000,600,3000,1000,2000,600,1000,400,1000,200,500,100,
500,100,500,100,1000,200,1000,400,2000,600,3000,1000,2000,600,1000,400,1000,200,50
0,100,500,100,500,100,1000,200,1000,400,2000,600,3000,1000,2000,600,1000,400,1000,
200,500,100,500,100,500,100,1000,200,1000,400,2000,600,3000,1000,2000,600,1000,400
,1000,200,500,100,500,100,500,100,1000,200,1000,400,2000,600};

```

```

int delay(uint64_t k)
{
    k=k*1000*2.4;

```

```

        while(k!=0)
        {
            k--;
        }
        return 0;
}

#ifdef FB_RUN
void LED(void)
{
    uint8_t j=0;
    for(j=0;j<3;j++)
    {
        LED_RED_ON();
        delay(table[i]);
        i++;
        LED_RED_OFF();
        delay(table[i]);
        i++;
    }
    if(i==200)
    {
        LED_RED_OFF();
        LED_GREEN_OFF();
        LED_BLUE_OFF();
    }
    for(j=0;j<3;j++)
    {
        LED_GREEN_ON();
        delay(table[i]);
        i++;
        LED_GREEN_OFF();
        delay(table[i]);
        i++;
    }
    if(i==200)
    {
        LED_RED_OFF();
        LED_GREEN_OFF();
        LED_BLUE_OFF();
    }
    for(j=0;j<3;j++)
    {
        LED_BLUE_ON();
        delay(table[i]);
        i++;
        LED_BLUE_OFF();
        delay(table[i]);
        i++;
    }
    if(i==200)
    {
        LED_RED_OFF();
        LED_GREEN_OFF();
        LED_BLUE_OFF();
    }
}
#endif

```

```

#ifdef FB_DEBUG
void LED(void)
{
    uint8_t j=0;
    uint64_t waittime=0;
    for(j=0;j<3;j++)
    {
        LED_RED_ON();
        PRINTF("\nLED RED ON");
        delay(table[i]);
        PRINTF("\t%d\n",table[i]);
        i++;
        LED_RED_OFF();
        PRINTF("\nLED RED OFF");
        delay(table[i]);
        PRINTF("\t%d\n",table[i]);
        i++;
    }
    if(i==200)
    {
        LED_RED_OFF();
        LED_GREEN_OFF();
        LED_BLUE_OFF();
    }
    for(j=0;j<3;j++)
    {
        LED_GREEN_ON();
        PRINTF("\nLED GREEN ON");
        delay(table[i]);
        PRINTF("\t%d\n",table[i]);
        i++;
        LED_GREEN_OFF();
        PRINTF("\nLED GREEN OFF");
        delay(table[i]);
        PRINTF("\t%d\n",table[i]);
        i++;
    }
    if(i==200)
    {
        LED_RED_OFF();
        LED_GREEN_OFF();
        LED_BLUE_OFF();
    }
    for(j=0;j<3;j++)
    {
        LED_BLUE_ON();
        PRINTF("\nLED BLUE ON");
        delay(table[i]);
        PRINTF("\t%d\n",table[i]);
        i++;
        LED_BLUE_OFF();
        PRINTF("\nLED BLUE OFF");
        delay(table[i]);
        PRINTF("\t%d\n",table[i]);
        i++;
    }
    if(i==200)
    {

```

```

        LED_RED_OFF();
        LED_GREEN_OFF();
        LED_BLUE_OFF();
    }

}
#endif

```

LED.H

```

/*****
/*****
/* Name of the program : PES PROGRAM 2 */
/* */
/* Authors: Aaksha Jaywant, Sarayu Managoli */
/* */
/* Compiler used: MCUXPRESSO IDE */
/* */
/* */
/* Program statement: You will develop a C program to drive the */
/*                     multicolor LED through multiple timing cycles */
/*                     on board the Freedom KL25Z. Perform fb_run, */
/*                     fb_debug, */
/*                     pc_run, pc_debug */
/* */
/* */
/* */
/* Applicable Link: https://www.gnu.org/software/make/ , */
/*                     ECEN5813_001_B_ECCR1B55_9_26_2019 lecture */

```

```

#ifndef SOURCE_LED_H_
#define SOURCE_LED_H_

```

```

#endif /* SOURCE_MAIN_H_ */

```

LED.C

```

/*****
/*****
/* Name of the program : PES PROGRAM 2 */
/* */
/* Authors: Aaksha Jaywant, Sarayu Managoli */
/* */
/* Compiler used: MCUXPRESSO IDE */
/* */
/* */
/* Program statement: You will develop a C program to drive the */
/*                     multicolor LED through multiple timing cycles */
/*                     on board the Freedom KL25Z. Perform fb_run, */
/*                     fb_debug, */
/*                     pc_run, pc_debug */
/* */
/* */
/* */
/* Applicable Link: https://www.gnu.org/software/make/ , */

```

```
#include "led.h"
#include <stdio.h>
#include <stdint.h>

#ifdef FB_RUN
#include "board.h"
#include "peripherals.h"
#include "pin_mux.h"
#include "clock_config.h"
#include "MKL25Z4.h"
#include "fsl_debug_console.h"
#endif

#ifdef FB_DEBUG
#include "board.h"
#include "peripherals.h"
#include "pin_mux.h"
#include "clock_config.h"
#include "MKL25Z4.h"
#include "fsl_debug_console.h"
#endif

void LED(void);

uint8_t i=0;
uint16_t table[]=
{3000,1000,2000,600,1000,400,1000,200,500,100,500,100,500,100,1000,200,1000,400,20
00,600,3000,1000,2000,600,1000,400,1000,200,500,100,500,100,500,100,1000,200,1000,
400,2000,600,3000,1000,2000,600,1000,400,1000,200,500,100,500,100,500,100,1000,200
,1000,400,2000,600,3000,1000,2000,600,1000,400,1000,200,500,100,500,100,500,100,10
00,200,1000,400,2000,600,3000,1000,2000,600,1000,400,1000,200,500,100,500,100,500,
100,1000,200,1000,400,2000,600,3000,1000,2000,600,1000,400,1000,200,500,100,500,10
0,500,100,1000,200,1000,400,2000,600,3000,1000,2000,600,1000,400,1000,200,500,100,
500,100,500,100,1000,200,1000,400,2000,600,3000,1000,2000,600,1000,400,1000,200,50
0,100,500,100,500,100,1000,200,1000,400,2000,600,3000,1000,2000,600,1000,400,1000,
200,500,100,500,100,500,100,1000,200,1000,400,2000,600,3000,1000,2000,600,1000,400
,1000,200,500,100,500,100,500,100,1000,200,1000,400,2000,600,3000,1000,2000,600,1000,400
,1000,200,500,100,500,100,500,100,1000,200,1000,400,2000,600};

int delay(uint64_t k)
{
    k=k*1000*2.4;
    while(k!=0)
    {
        k--;
    }
    return 0;
}

#ifdef FB_RUN
void LED(void)
{
    uint8_t j=0;
    for(j=0;j<3;j++)
    {
        LED_RED_ON();
    }
}
```

```

        delay(table[i]);
        i++;
        LED_RED_OFF();
        delay(table[i]);
        i++;
    }
    if(i==200)
    {
        LED_RED_OFF();
        LED_GREEN_OFF();
        LED_BLUE_OFF();
    }
    for(j=0;j<3;j++)
    {
        LED_GREEN_ON();
        delay(table[i]);
        i++;
        LED_GREEN_OFF();
        delay(table[i]);
        i++;
    }
    if(i==200)
    {
        LED_RED_OFF();
        LED_GREEN_OFF();
        LED_BLUE_OFF();
    }
    for(j=0;j<3;j++)
    {
        LED_BLUE_ON();
        delay(table[i]);
        i++;
        LED_BLUE_OFF();
        delay(table[i]);
        i++;
    }
    if(i==200)
    {
        LED_RED_OFF();
        LED_GREEN_OFF();
        LED_BLUE_OFF();
    }
}

#endif

#ifdef FB_DEBUG
void LED(void)
{
    uint8_t j=0;
    uint64_t waittime=0;
    for(j=0;j<3;j++)
    {
        LED_RED_ON();
        PRINTF("\nLED RED ON");
        delay(table[i]);
        PRINTF("\t%d\n",table[i]);
        i++;
        LED_RED_OFF();
    }
}

```

```

        PRINTF("\nLED RED OFF");
        delay(table[i]);
        PRINTF("\t%d\n",table[i]);
        i++;
    }
    if(i==200)
    {
        LED_RED_OFF();
        LED_GREEN_OFF();
        LED_BLUE_OFF();
    }
    for(j=0;j<3;j++)
    {
        LED_GREEN_ON();
        PRINTF("\nLED GREEN ON");
        delay(table[i]);
        PRINTF("\t%d\n",table[i]);
        i++;
        LED_GREEN_OFF();
        PRINTF("\nLED GREEN OFF");
        delay(table[i]);
        PRINTF("\t%d\n",table[i]);
        i++;
    }
    if(i==200)
    {
        LED_RED_OFF();
        LED_GREEN_OFF();
        LED_BLUE_OFF();
    }
    for(j=0;j<3;j++)
    {
        LED_BLUE_ON();
        PRINTF("\nLED BLUE ON");
        delay(table[i]);
        PRINTF("\t%d\n",table[i]);
        i++;
        LED_BLUE_OFF();
        PRINTF("\nLED BLUE OFF");
        delay(table[i]);
        PRINTF("\t%d\n",table[i]);
        i++;
    }
    if(i==200)
    {
        LED_RED_OFF();
        LED_GREEN_OFF();
        LED_BLUE_OFF();
    }
}
#endif

```


