

AAKSHAYE M GAIKAR

Rochester, NY

ag5308@rit.edu | 585 766 7418 | aakshaye.github.io | linkedin.com/in/aakshaye | github.com/aakshaye

OBJECTIVE: A passionate programmer with over 3 years of professional experience as a full stack developer, looking for a co-op starting August 2019 to apply my skill set, thus profitably contributing to the organization.

EDUCATION:

Rochester Institute Of Technology, Rochester, NY
Master of Science in Computer Science
GPA: 3.24
Graduation - May 2020 (Expected)

University of Mumbai, Mumbai, India
Bachelor of Engineering in Computer Engineering
GPA: 3.1
Graduation - May 2013

SKILLS:

Programming Languages: Java, Python, Javascript, Node.js, PHP, Typescript, C++, Bash, R

Databases: SQL, MySQL, MongoDB, Redis, Oracle

Frameworks and Libraries: Express.js, Mongoose, Laravel, CodeIgniter, Spring Boot, Pandas, Scikit-learn, Numpy, PassportJS

Frontend Technologies: ReactJS, Redux, jQuery, HTML5, CSS3

DevOps: Docker, Ansible, Heroku

Version Control: Git, Svn

Tools and IDEs: Maven, Postman, Sendgrid, Stripe, Ngrok, Weka, Rattle

Operating Systems: Linux/UNIX, Windows

Web/Application Server: Apache, NGINX

WORK EXPERIENCE:

Rochester Institute of Technology (ITS) Programmer Intern July 2018 – August 2018
- Improved performance of admin portal by 20% with upgrade of Qcubed framework v2.2 to v3.0 and PHP 5 to PHP 7

Technologies Used: PHP, Qcubed Framework, Oracle, Git

Affinity Global Advertising Software Engineer June 2015 – July 2017

- Built a convenient web app - Ad-Creator, to automate the process of advert creation, saving the team 3 hours each day.
- Produced and programmed functionality to undo & redo actions and integrated multimedia components with Ad-Creator
- Formulated a scalable REST service with a real-time Redis queue and file caching for filtering web pages with offensive textual content
- Developed a Google Chrome Extension for training a decision tree classifier based on internal user inputs
- Implemented modules to communicate with multiple databases to extract metrics for improved advertisement targeting

Technologies Used: PHP, Javascript, Node.js, MySQL, Redis, jQuery, Typescript, Bash/Shell, Git, Svn, Apache, NGINX

Inscripts Software Engineer August 2013 – October 2014

- Implemented pinning contacts, starring messages and other features in messenger using Atmosphere Framework for WebSockets
- Developed customized modules for real-time message delivery and integrated CometChat with frameworks like Laravel, CodeIgniter

Technologies Used: PHP, MySQL, Javascript, jQuery, Laravel, CodeIgniter, Atmosphere, Git, Apache

PERSONAL PROJECT:

Email Survey Management Application (<https://tinyurl.com/y64s8qkt>)

- Created and deployed an application to send and manage email surveys using Node.js, Express.js, ReactJS, Redux and MongoDB
- Implemented user login via Google OAuth integration using PassportJS
- Implemented credit card payment functionality in Express using Stripe API
- Used MongoDB to store user data and survey information through Mongoose.js library
- Leveraged the SendGrid API into Express for sending emails and tracking survey results
- Used Ngrok for webhook testing locally and deployed the application to Heroku using Git.

Technologies Used: Javascript ES6, Node.js, Express.js, ReactJS, Redux, MongoDB, MongooseJS, Heroku, Git, Ngrok

ACADEMIC PROJECTS:

Reliable Data Transfer Protocol (Python)

- Implemented TCP features such as retransmission, packet reordering and congestion control over a UDP connection.

Routing Information Protocol (Python)

- Implemented RIPv2 using distance vector routing for computing shortest paths between nodes.
- Features implemented included route cost updates, split horizon with poisoned reverse and triggered updates for isolated routers.

Hangman Game (Java)

- Designed and implemented a console based game in Java with client server architecture using multi-threading.
- Two versions of the game were made, one using RMI and the other using TCP/UDP networking.

GPS Data Analysis, Visualization, and Anomaly Detection(Python, Google Earth):

- Parsed GPS data to generate KML files to visualize data on Google Earth. Analyzed data to find locations of left/right turns and stops in a trip. Such analysis is useful for delivery services to reduce fuel and time consumption by reducing the number of left turns on their path.

Fake News Detection (Python, Scikit-learn)

- Performed data normalization and cleaning tasks on a Kaggle competition dataset.
- Applied multiple machine learning algorithms like Naive Bayes and Random Forests on text data to achieve over 80% prediction accuracy.