## **CPSC 304 Project Cover Page**

Milestone #: \_\_1\_\_

Date: \_2023-02-06\_\_\_

Group Number: \_\_\_\_49\_\_\_\_

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By typing our names and student numbers in the above table, we certify that the work in the attached assignment was performed solely by those whose names and student IDs are included above. (In the case of Project Milestone 0, the main purpose of this page is for you to let us know your e-mail address, and then let us assign you to a TA for your project supervisor.)

In addition, we indicate that we are fully aware of the rules and consequences of plagiarism, as set forth by the Department of Computer Science and the University of British Columbia

## **Project Description**

The application represents the management of a video game award show. Aspects of the domain that we intend to model are award ceremony, the venue, the address, the awards, community awards, company sponsors, video games, downloadable content (DLC), developers, staff, and the historical data of these aspects for each year of the award show's history.

## **Database Specification**

Staff can use this to query data on other staff, or sponsors. Allowing them to get sponsor contact info, or other staff phone number. This also allows the workers to store all awards info needed, and venue location.

General public will be able to query the database for any statistics regarding games, award winners, ceremony locations, attendance, number of viewers. This will be a tool for people to get insight into the history of the award show and be able to compare the different identities against each other throughout time. For example, is there a developer (game studio) that frequently produces award-winning video games? Or, which ceremony was the most successful in terms of viewership?

## **Application Platform**

The platform will be on JDBC, as well as using Oracle as our DBMS. Our front end will be built with React.

