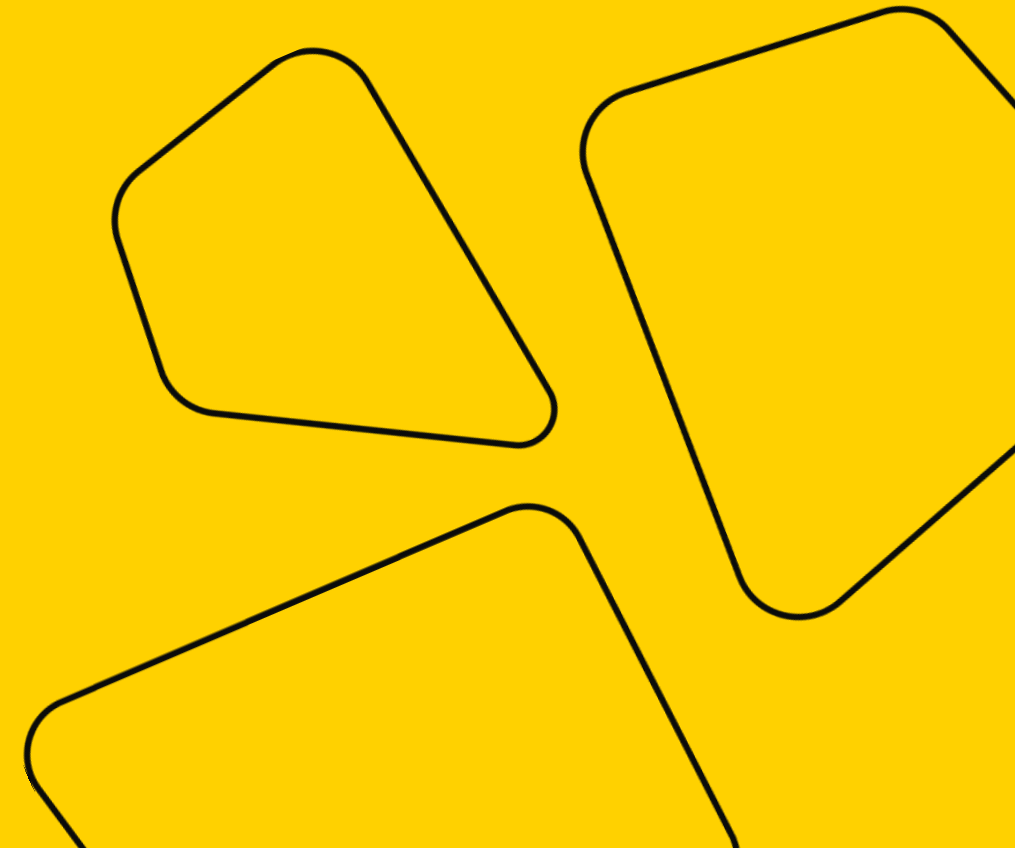


Math Basics for DS

Lecture 6



girafe
ai



Today

- Univariate functions
- Derivatives

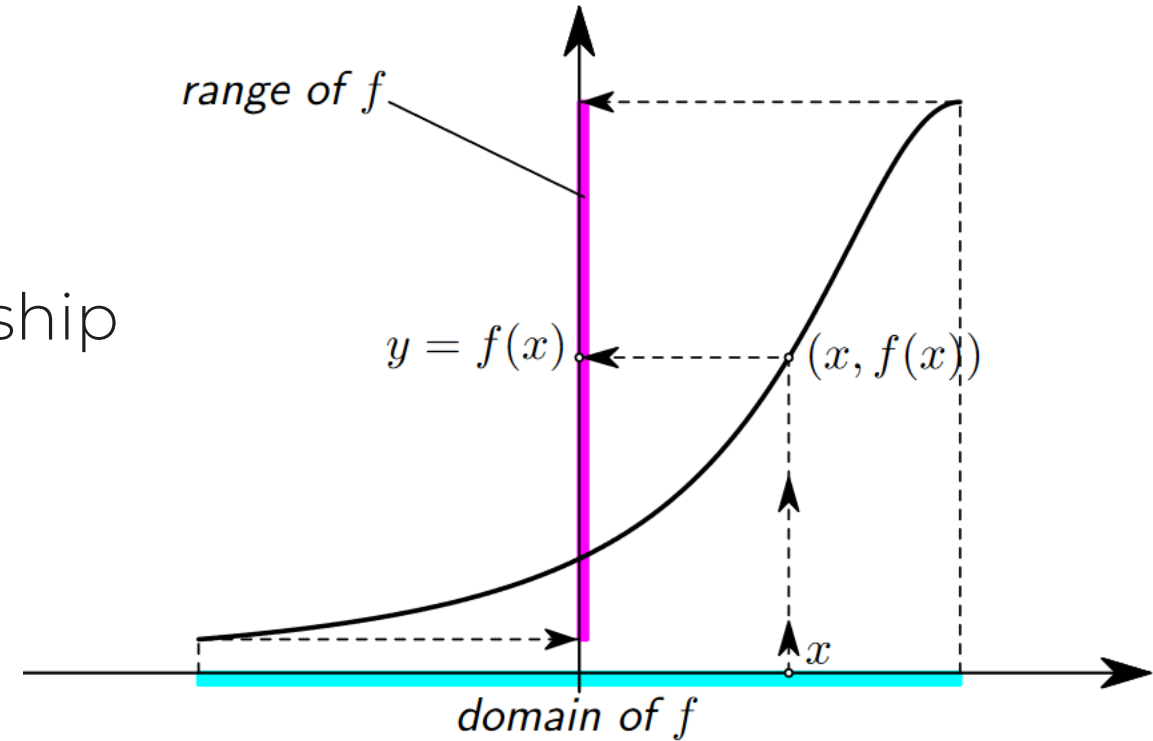
Functions



What is a Function



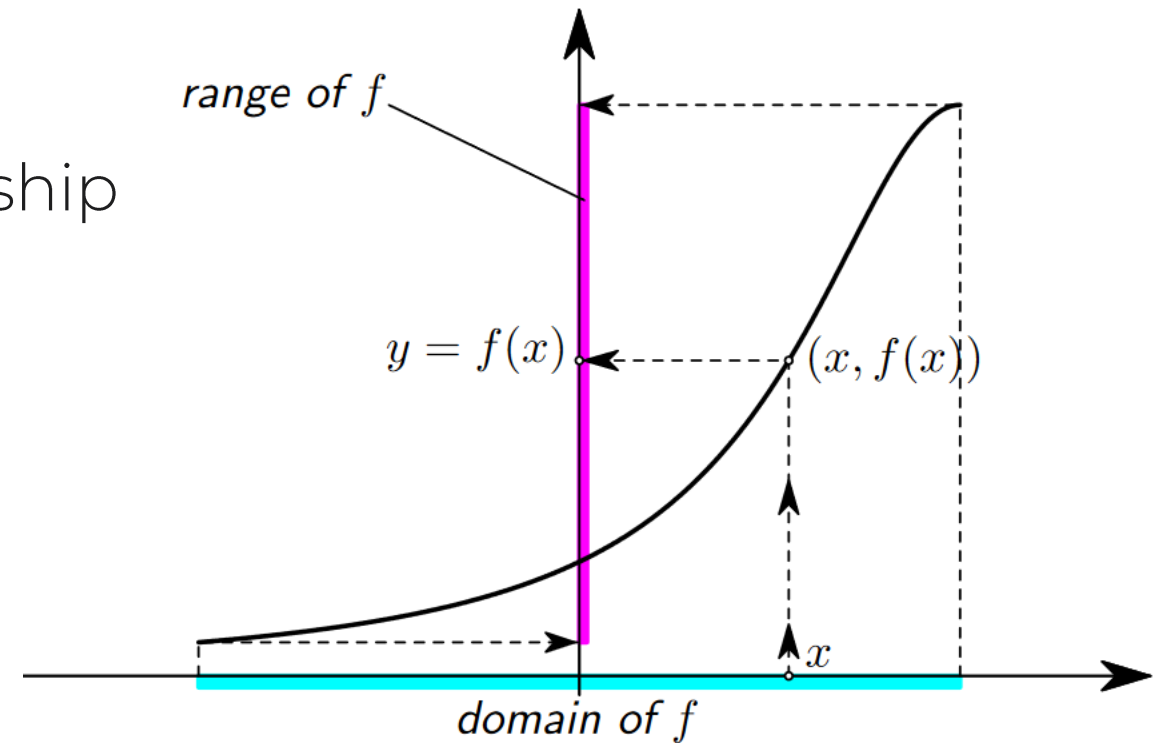
- Function describes the relationship between x and y .



What is a Function



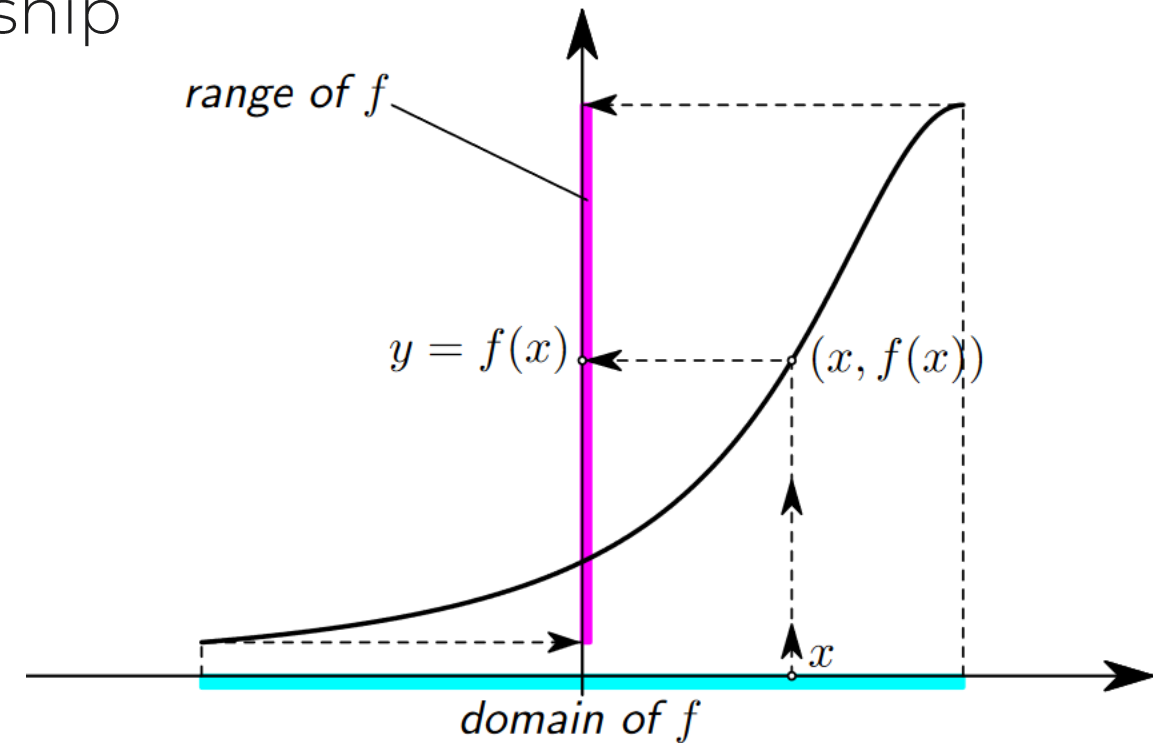
- Function describes the relationship between x and y .
- Domain: the set of numbers for which a function is defined.



What is a Function



- Function describes the relationship between x and y .
- Domain: the set of numbers for which a function is defined.
- Range: the set of all possible numbers $f(x)$ as x runs over its domain.



Some Univariate Functions

- A linear function:

$$f(x) = 2x + 1, \quad f: \mathbb{R} \rightarrow \mathbb{R}$$

Some Univariate Functions

- A linear function:

$$f(x) = \underset{\text{slope}}{2}x + \underset{\text{intercept}}{1} \quad f: \mathbb{R} \rightarrow \mathbb{R}$$

Some Univariate Functions

- A linear function:

$$f(x) = 2x + 1, \quad f: \mathbb{R} \rightarrow \mathbb{R}$$

- A polynomial function:

$$f(x) = x^2 - 2x + 1, \quad f: \mathbb{R} \rightarrow \mathbb{R}^+$$

Some Univariate Functions

- A linear function:

$$f(x) = 2x + 1, \quad f: \mathbb{R} \rightarrow \mathbb{R}$$

- A polynomial function:

$$f(x) = x^2 - 2x + 1, \quad f: \mathbb{R} \rightarrow \mathbb{R}^+$$

- An exponential function:

$$f(x) = 10^x, \quad f: \mathbb{R} \rightarrow \mathbb{R}^+$$

Some Univariate Functions

- A linear function:

$$f(x) = 2x + 1, \quad f: \mathbb{R} \rightarrow \mathbb{R}$$

- A polynomial function:

$$f(x) = x^2 - 2x + 1, \quad f: \mathbb{R} \rightarrow \mathbb{R}^+$$

- An exponential function:

$$f(x) = 10^x, \quad f: \mathbb{R} \rightarrow \mathbb{R}^+$$

- A trigonometric function:

$$f(x) = \sin x, \quad f: \mathbb{R} \rightarrow [0,1]$$

Limit of a Function



Limit

$$\lim_{x \rightarrow a} f(x) = L$$

- “The limit of $f(x)$ as x approaches a is L ”.
- Informally: for x close to a , $f(x)$ is close to L .
The closer x gets to a , the closer $f(x)$ gets to L .

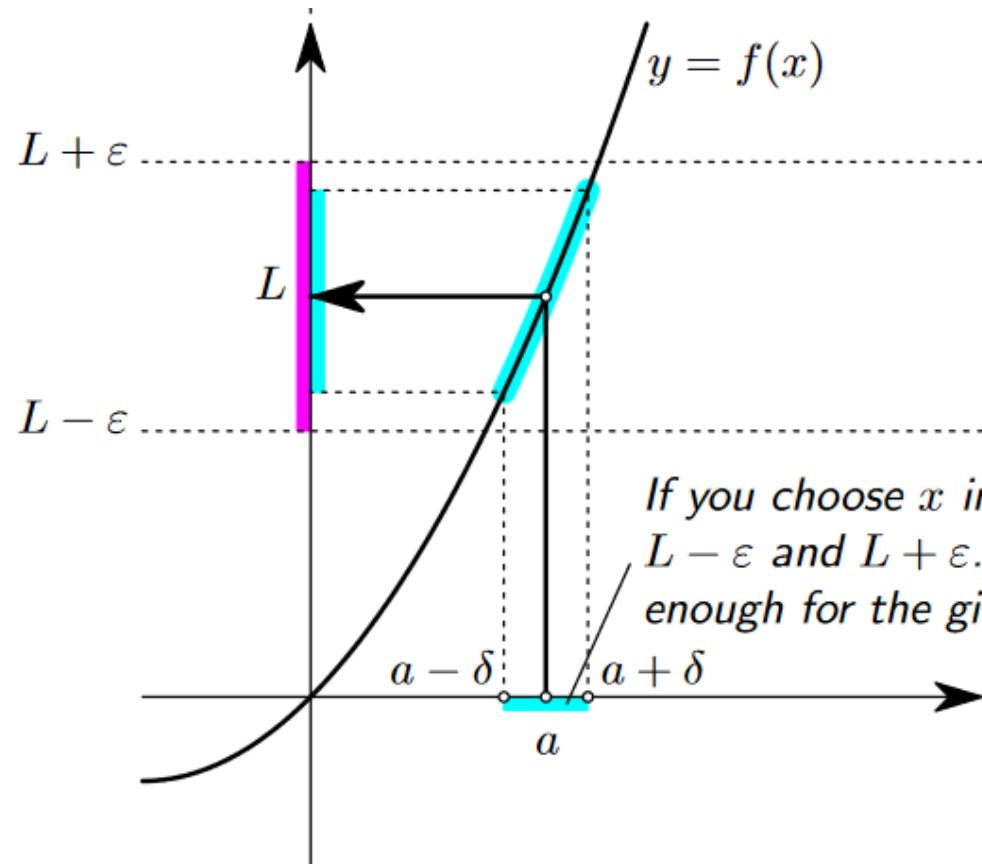
Limit

$$\lim_{x \rightarrow a} f(x) = L$$

- “The limit of $f(x)$ as x approaches a is L ”.
- Informally: for x close to a , $f(x)$ is close to L .
The closer x gets to a , the closer $f(x)$ gets to L .
- Formally:

$$\forall \varepsilon > 0 \exists \delta > 0 \text{ such that } |x - a| < \delta \rightarrow |f(x) - L| < \varepsilon.$$

Limit



If you choose x in this interval then $f(x)$ will be between $L - \epsilon$ and $L + \epsilon$. Therefore the δ in this picture is small enough for the given ϵ .

Limit - Examples

$$\lim_{x \rightarrow +\infty} \frac{1}{x} = 0$$

Limit - Examples

$$\lim_{x \rightarrow +\infty} \frac{1}{x} = 0$$

$$\lim_{x \rightarrow 0} \frac{1}{x} = +\infty$$

Limit - Examples

$$\lim_{x \rightarrow +\infty} \frac{1}{x} = 0$$

$$\lim_{x \rightarrow 0} \frac{1}{x} = +\infty$$

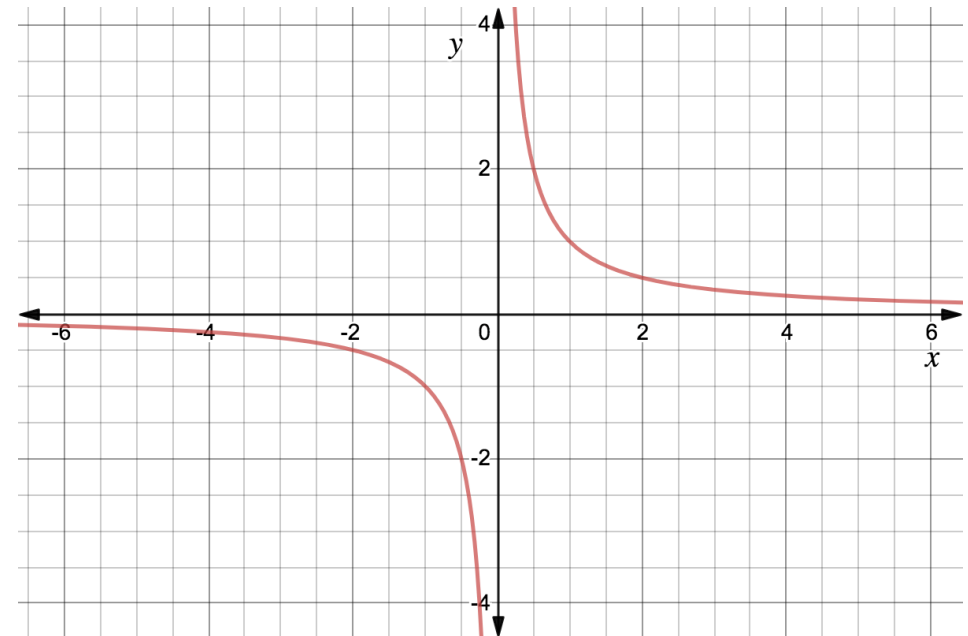
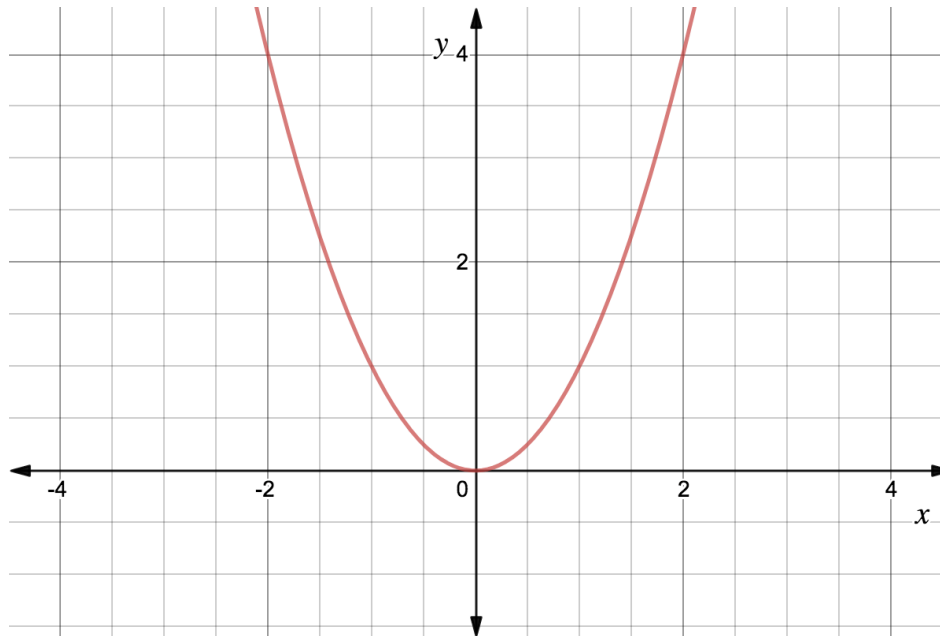
$$\lim_{x \rightarrow 2} \frac{x^2 - 2x}{x^2 - 4} = \lim_{x \rightarrow 2} \frac{x(x - 2)}{(x - 2)(x + 2)} = \lim_{x \rightarrow 2} \frac{x}{x + 2} = 0.5$$

Properties of Functions



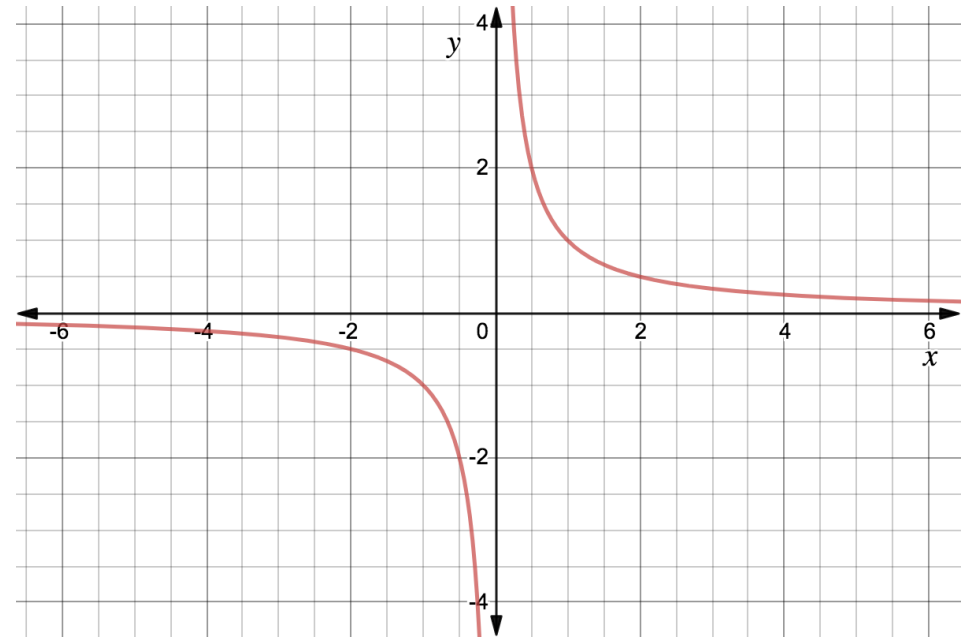
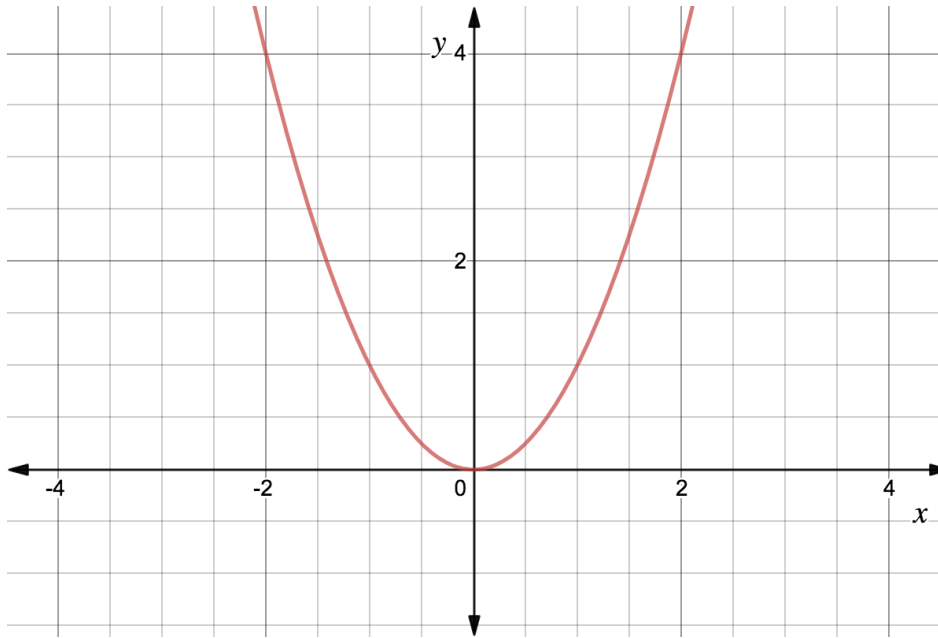
Continuity Informally

- Very basic definition: a continuous function is one that can be drawn in one continuous stroke.



Continuity Informally

- Very basic definition: a continuous function is one that can be drawn in one continuous stroke.



- Intermediate value property: if a continuous function takes on two values, it must also take on all values in between.

Continuity Formally

- A function $f(x)$ is continuous if for every x_0 in its domain

$$\lim_{x \rightarrow x_0} f(x) = f(x_0)$$

Continuity Formally

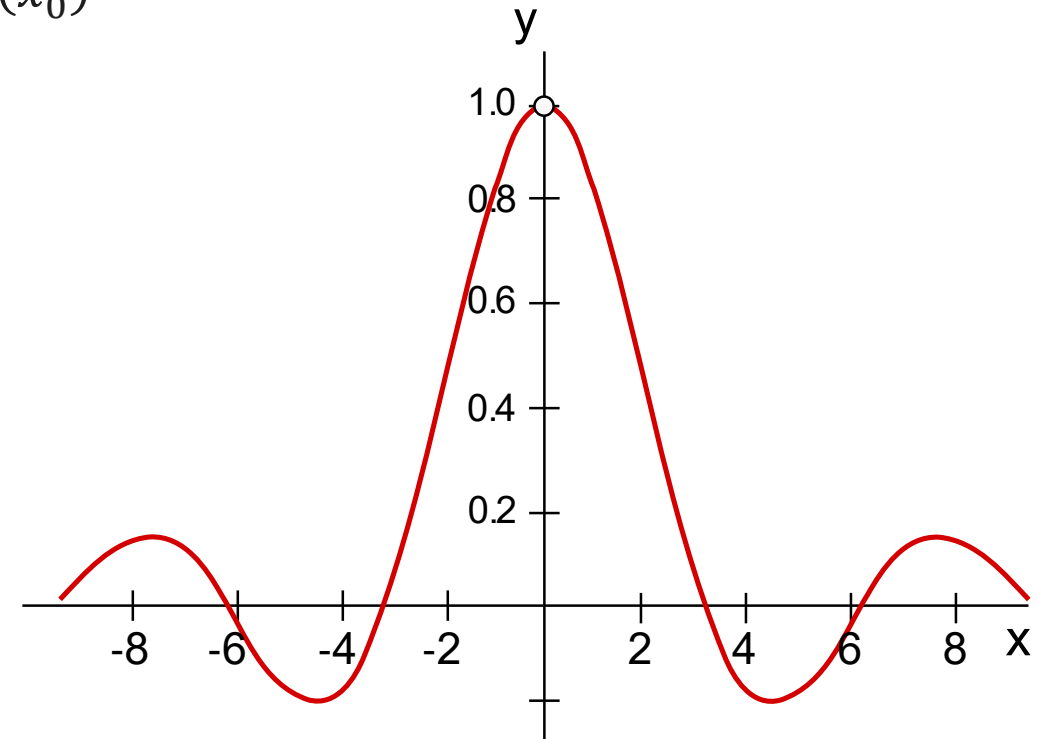
- A function $f(x)$ is continuous if for every x_0 in its domain

$$\lim_{x \rightarrow x_0} f(x) = f(x_0)$$

- Example:

$$f(x) = \frac{\sin x}{x}$$

Not defined at $x_0 = 0$, but $\lim_{x \rightarrow 0} \frac{\sin x}{x} = 1$.



Continuity Formally

- A function $f(x)$ is continuous if for every x_0 in its domain

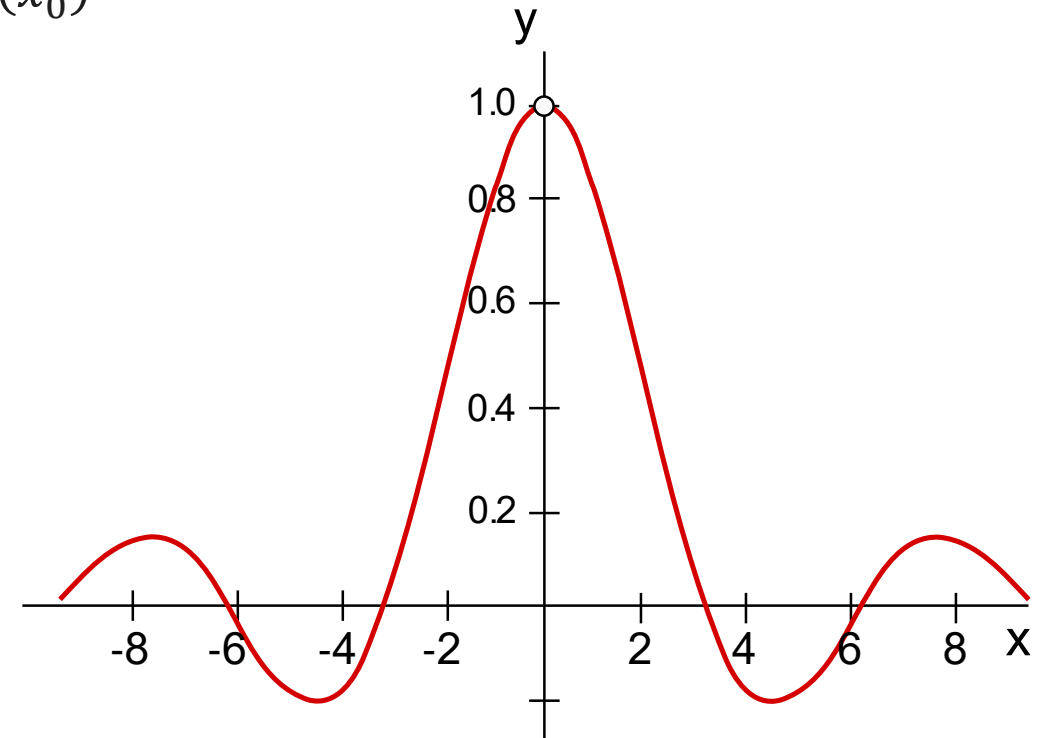
$$\lim_{x \rightarrow x_0} f(x) = f(x_0)$$

- Example:

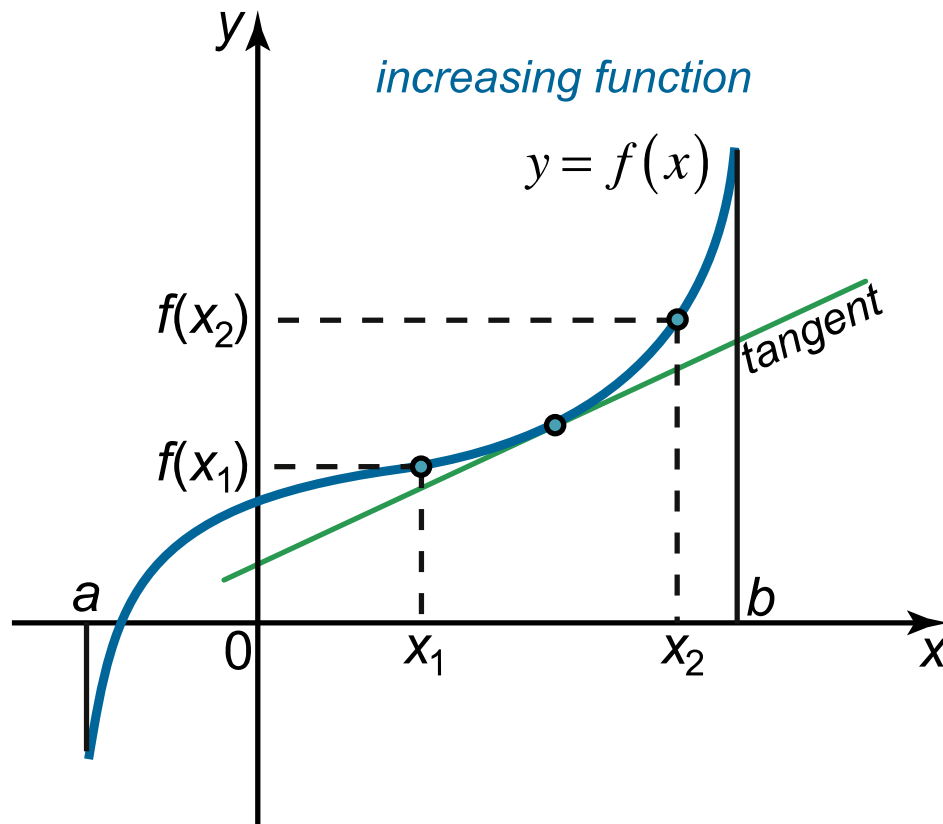
$$f(x) = \frac{\sin x}{x}$$

Not defined at $x_0 = 0$, but $\lim_{x \rightarrow 0} \frac{\sin x}{x} = 1$.

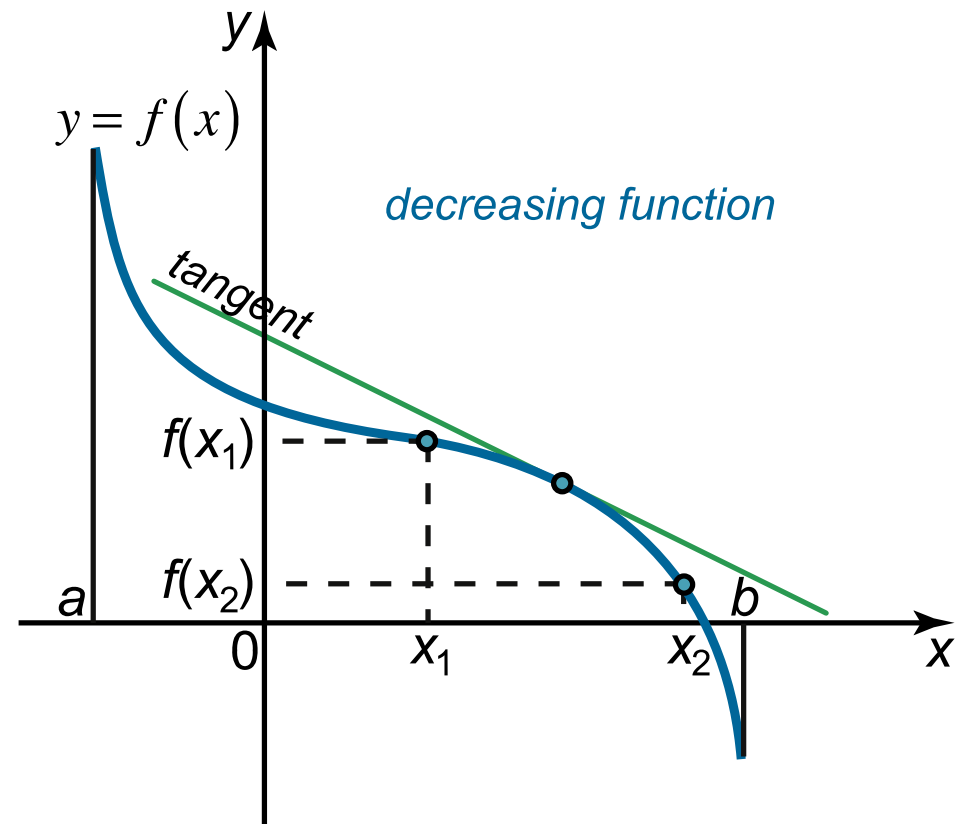
$f(x) = \begin{cases} \frac{\sin x}{x}, & x \neq 0 \\ 1, & x = 0 \end{cases}$ is a continuous function!



Increasing / Decreasing



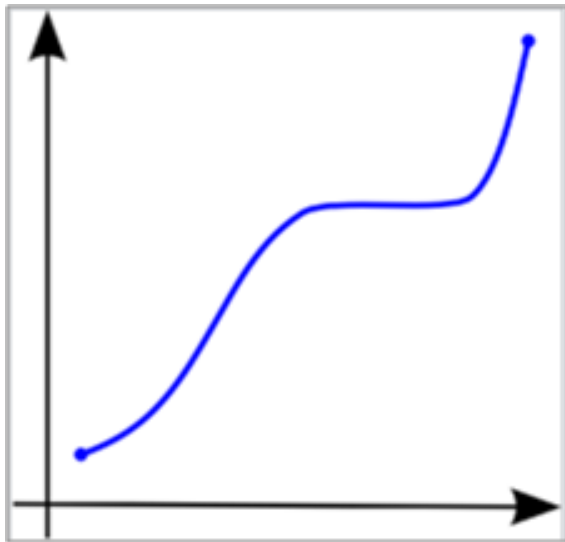
$$f(x_2) > f(x_1) \quad \forall x_2 > x_1 \in [a; b]$$



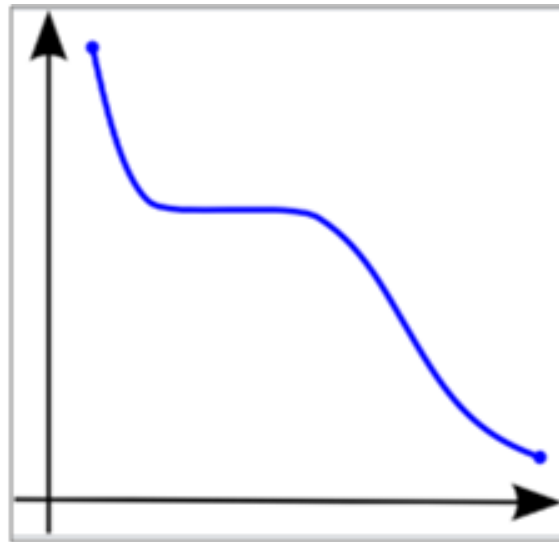
$$f(x_2) < f(x_1) \quad \forall x_2 > x_1 \in [a; b]$$

Monotonicity

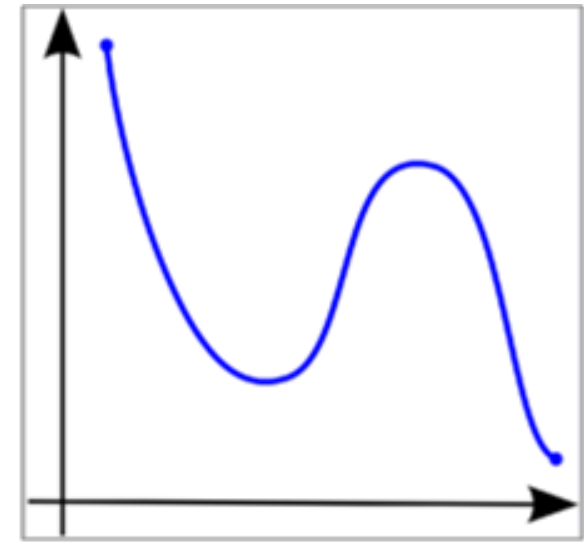
- A monotonic function = a (non-) increasing / decreasing function over the whole domain.



A monotonically
non-decreasing
function.

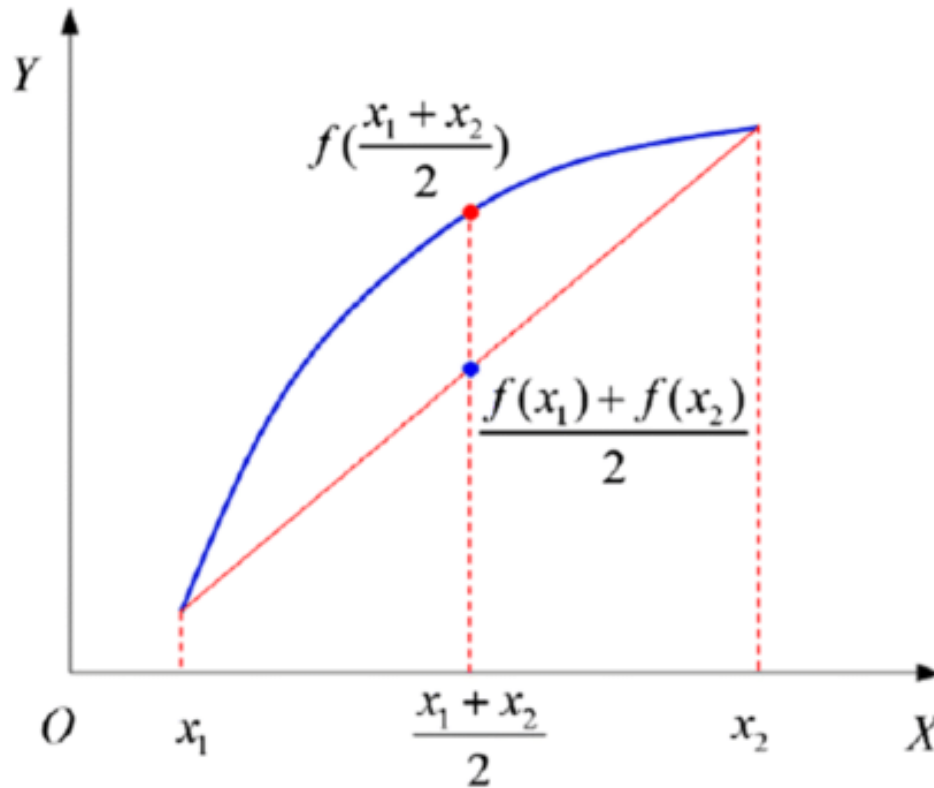


A monotonically
non-increasing
function.

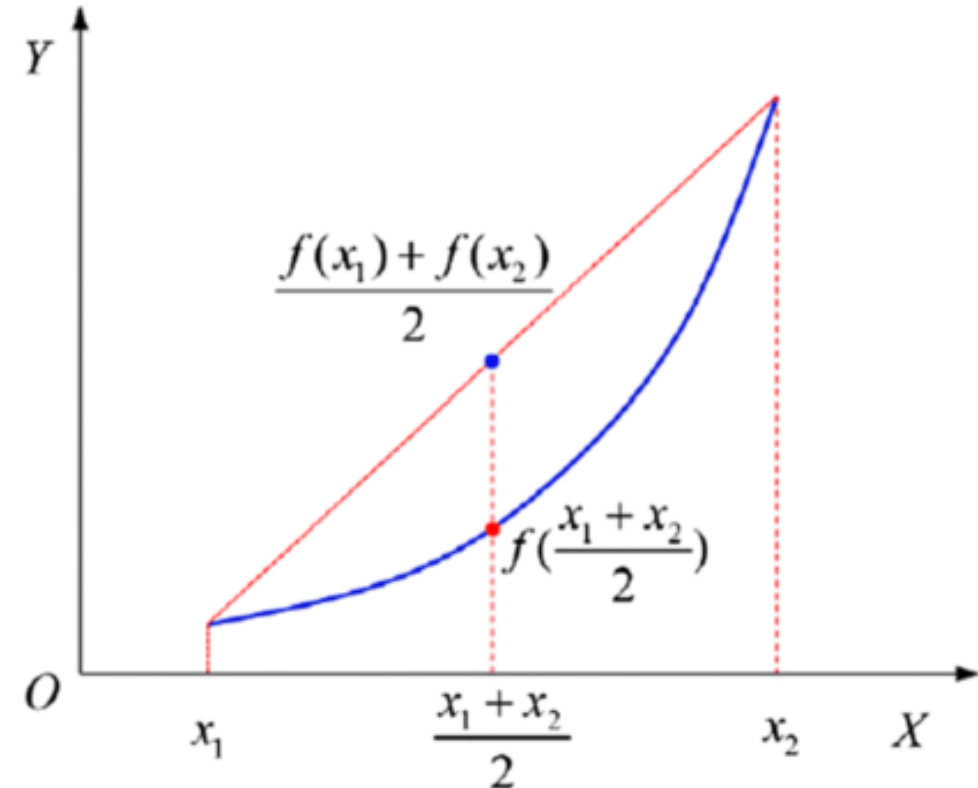


A **non-monotonic**
function.

Convexity

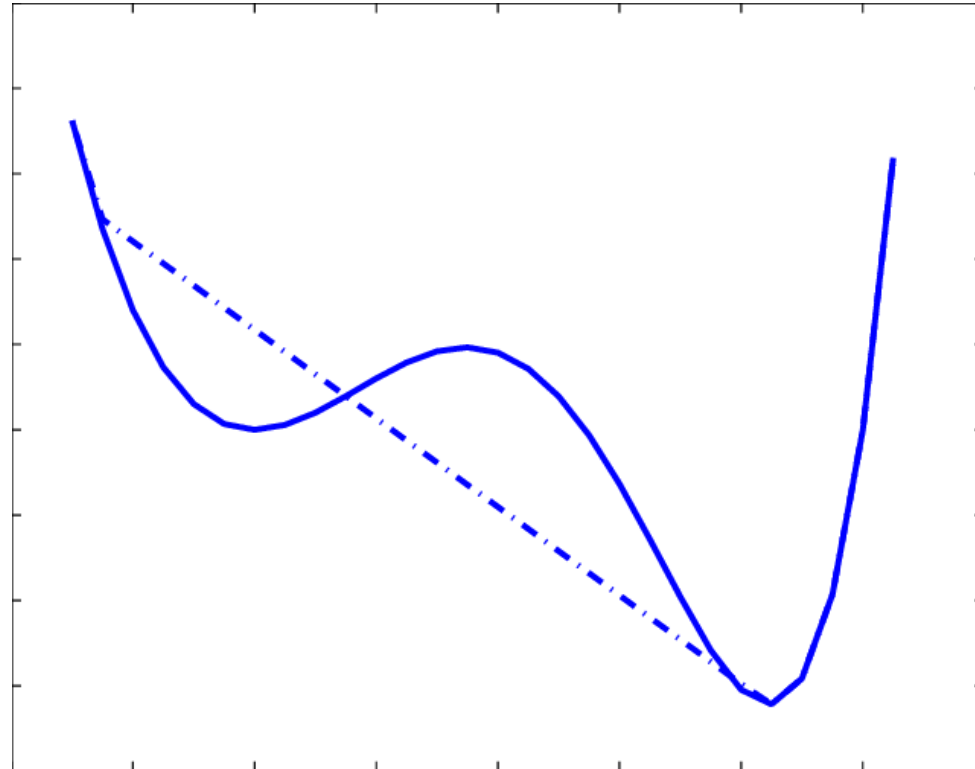


Concave function



Convex function

Convexity



A non-convex curve

Derivatives



Derivative

- A way to measure change:

$$f'(x) = \lim_{\Delta x \rightarrow 0} \frac{f(x + \Delta x) - f(x)}{\Delta x}$$

Derivative

- A way to measure change:

$$f'(x) = \lim_{\Delta x \rightarrow 0} \frac{f(x + \Delta x) - f(x)}{\Delta x}$$

- Derivative of the function f at the point x tells us how much the function f changes as the input x changes by a small amount Δx :

$$f(x + \Delta x) \approx f(x) + \Delta x \cdot f'(x)$$

Derivatives - Example

$$\left(\frac{1}{x}\right)' = \lim_{\Delta x \rightarrow 0} \frac{\frac{1}{x + \Delta x} - \frac{1}{x}}{\Delta x} = \lim_{\Delta x \rightarrow 0} \frac{-\Delta x}{\Delta x \cdot x(x + \Delta x)} = \lim_{\Delta x \rightarrow 0} \frac{-1}{x^2 + x\Delta x} = -\frac{1}{x^2}.$$

Derivatives – Other Notation



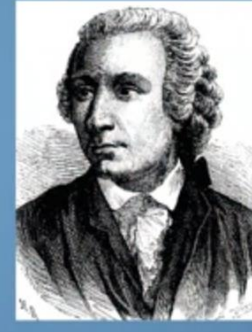
Leibniz



Lagrange



Newton



Euler

$$f'(x) = f'_x(x) = \frac{d}{dx}f(x) = \frac{\partial}{\partial x}f(x)$$

Derivatives

$$(c)' = 0 \quad (c = \text{const}),$$

$$(e^x)' = e^x,$$

$$(\ln x)' = \frac{1}{x},$$

$$(\sin x)' = \cos x,$$

$$(\operatorname{tg} x)' = \frac{1}{\cos^2 x},$$

$$(\arcsin x)' = \frac{1}{\sqrt{1-x^2}},$$

$$(\operatorname{arctg} x)' = \frac{1}{1+x^2},$$

$$(x^\alpha)' = \alpha x^{\alpha-1},$$

$$(a^x)' = a^x \ln a,$$

$$(\log_a x)' = \frac{1}{x \ln a},$$

$$(\cos x)' = -\sin x,$$

$$(\operatorname{ctg} x)' = -\frac{1}{\sin^2 x},$$

$$(\arccos x)' = -\frac{1}{\sqrt{1-x^2}},$$

$$(\operatorname{arcctg} x)' = -\frac{1}{1+x^2}.$$

Sum Rule

$$[u(x) + v(x)]' = u'(x) + v'(x)$$

- Example:

$$(x^2 + x^3)' = 2x + 3x^2$$

Product Rule

$$[u(x) \cdot v(x)]' = u'(x) \cdot v(x) + u(x) \cdot v'(x)$$

- Example:

$$(xe^x)' = 1 \cdot e^x + x \cdot e^x$$

$$\left(\frac{1-x}{x}\right)' = (1-x) \cdot \frac{1}{x} = -\frac{1}{x} - \frac{1-x}{x^2}$$

Chain Rule

- Tells us how to compute the derivative of the composition of functions:

$$f(g(x))' = f'(g(x)) \cdot g'(x)$$

- Other notation:

$$\frac{df}{dx} = \frac{df}{dg} \cdot \frac{dg}{dx}$$

Chain Rule - Example

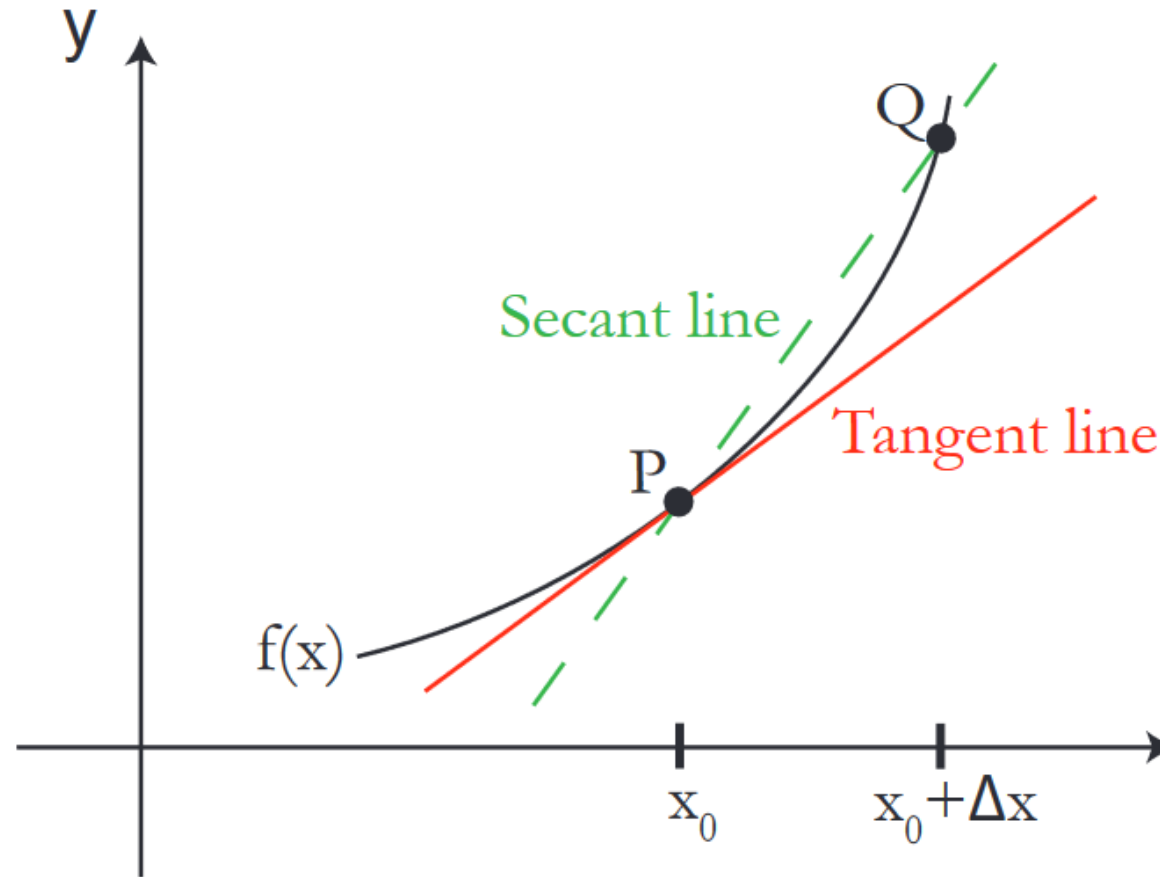
$$\left(\frac{1}{1-x}\right)' = -\frac{1}{(1-x)^2} \cdot (1-x)' = \frac{1}{(1-x)^2}$$

$$\left(e^{x^2}\right)' = e^{x^2} \cdot (x^2)' = e^{x^2} \cdot 2x$$

Quotient Rule

$$\begin{aligned}\frac{u(x)}{v(x)} &= \left[u(x) \cdot \frac{1}{v(x)} = u'(x) \cdot \frac{1}{v(x)} - u(x) \cdot \frac{1}{(v(x))^2} \cdot v'(x) \right] = \\ &= \frac{u'(x)v(x) - u(x)v'(x)}{(v(x))^2}\end{aligned}$$

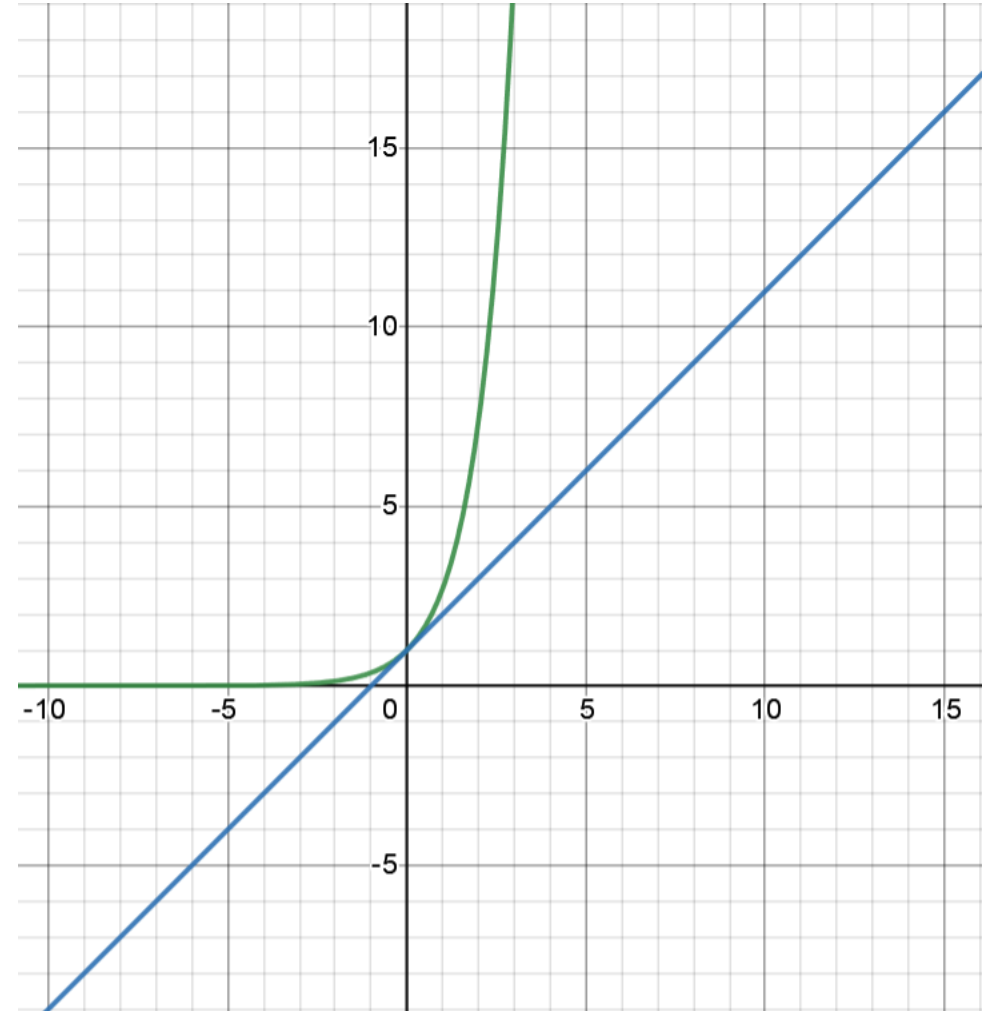
Geometric Meaning of a Derivative



Tangent Line - Example



- Find a tangent line to $y = e^x$ at $x_0 = 0$.

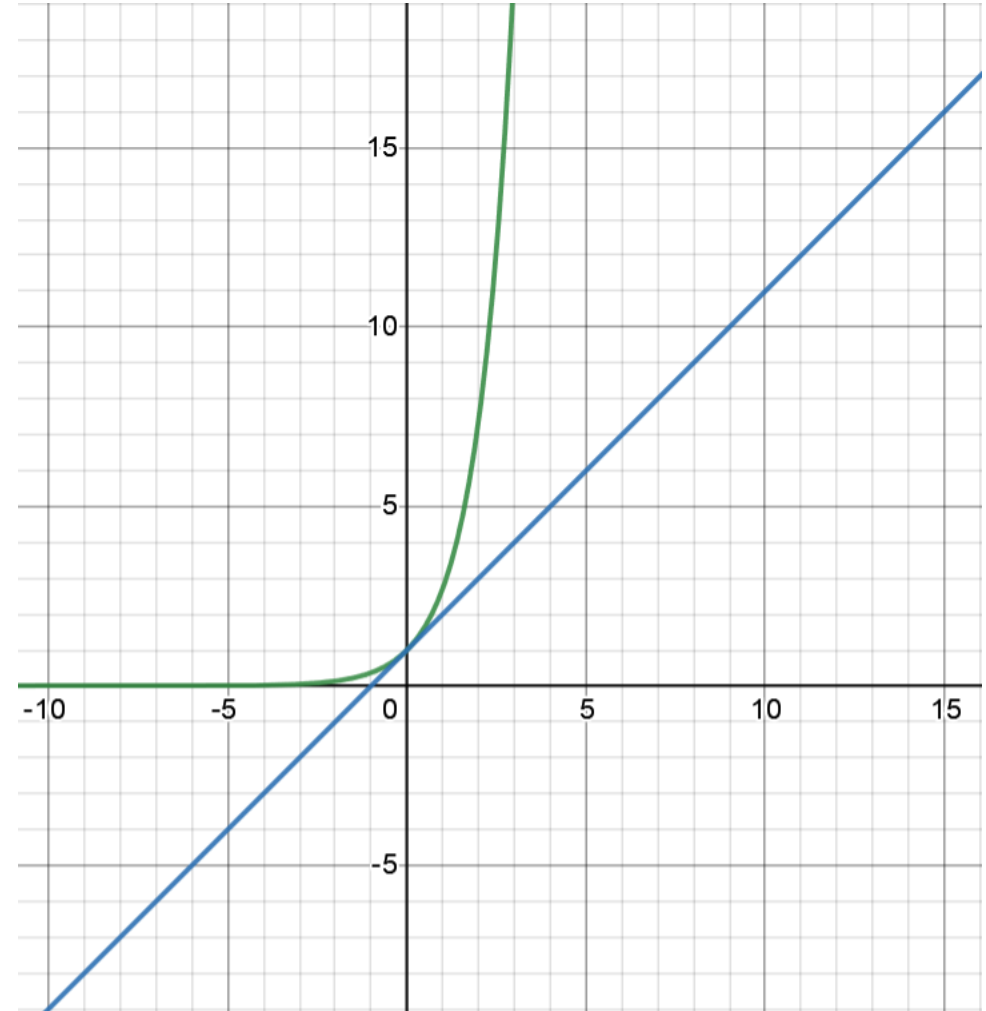


Tangent Line - Example



- Find a tangent line to $y = e^x$ at $x_0 = 0$.
- Solution:

Tangent line: $y = kx + b$



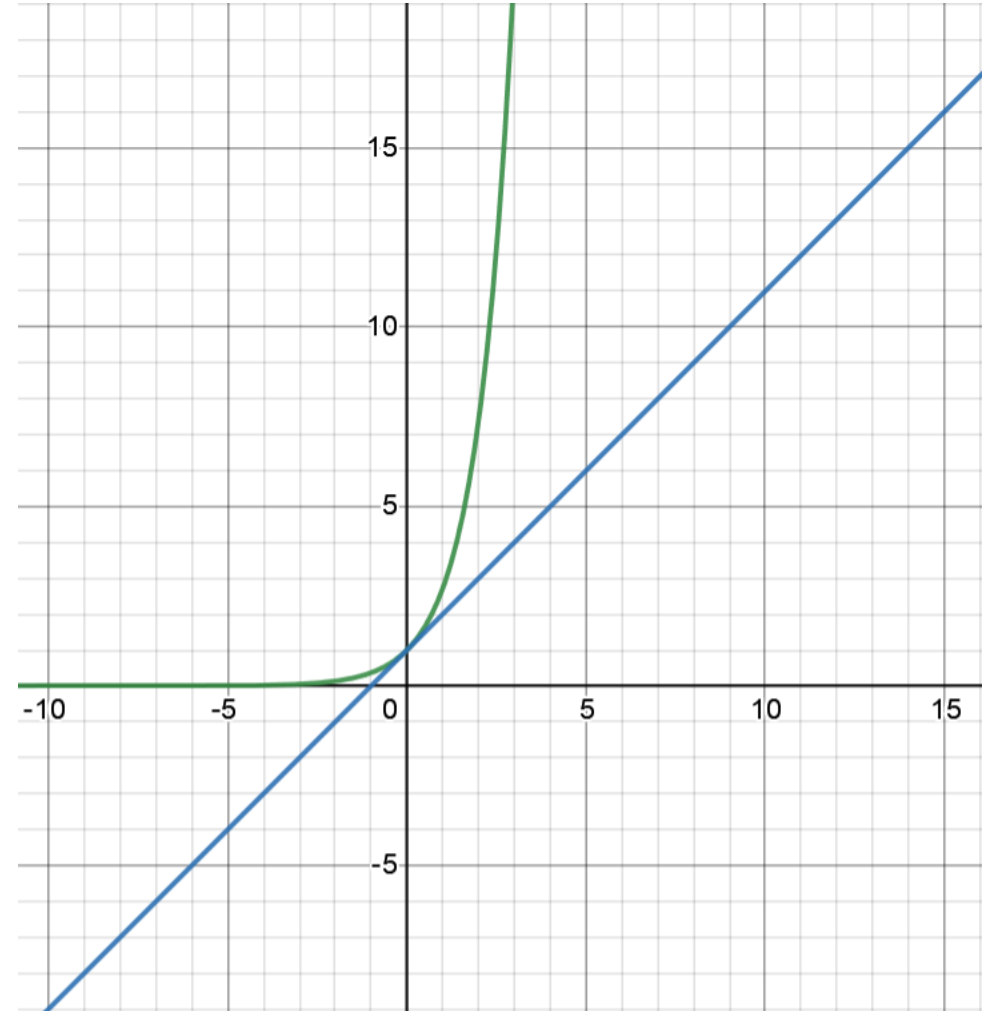
Tangent Line - Example



- Find a tangent line to $y = e^x$ at $x_0 = 0$.
- Solution:

Tangent line: $y = kx + b$

$$f'(x) = e^x, \quad k = f'(x_0) = f'(0) = 1$$



Tangent Line - Example

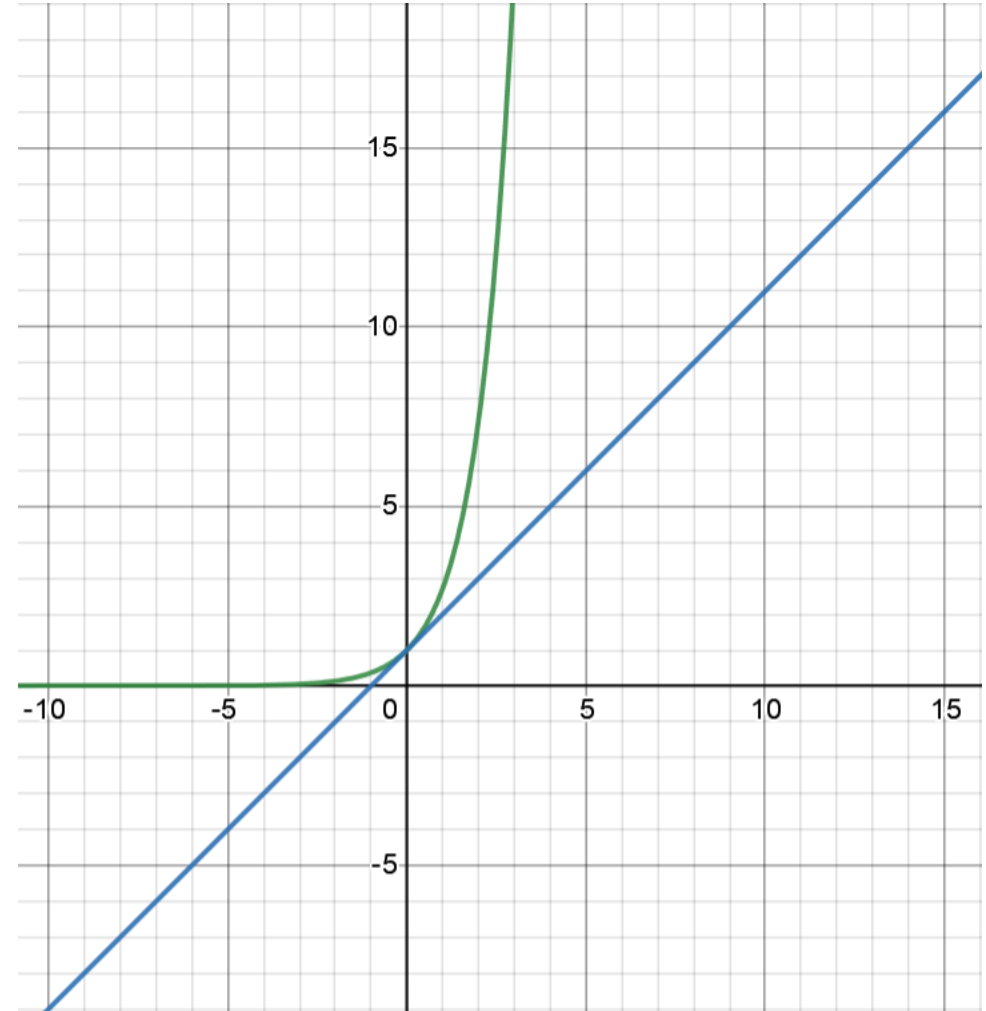


- Find a tangent line to $y = e^x$ at $x_0 = 0$.
- Solution:

Tangent line: $y = kx + b$

$$f'(x) = e^x, \quad k = f'(x_0) = f'(0) = 1$$

Tangent line touches the graph at $x_0 = 0$:



Tangent Line - Example



- Find a tangent line to $y = e^x$ at $x_0 = 0$.
- Solution:

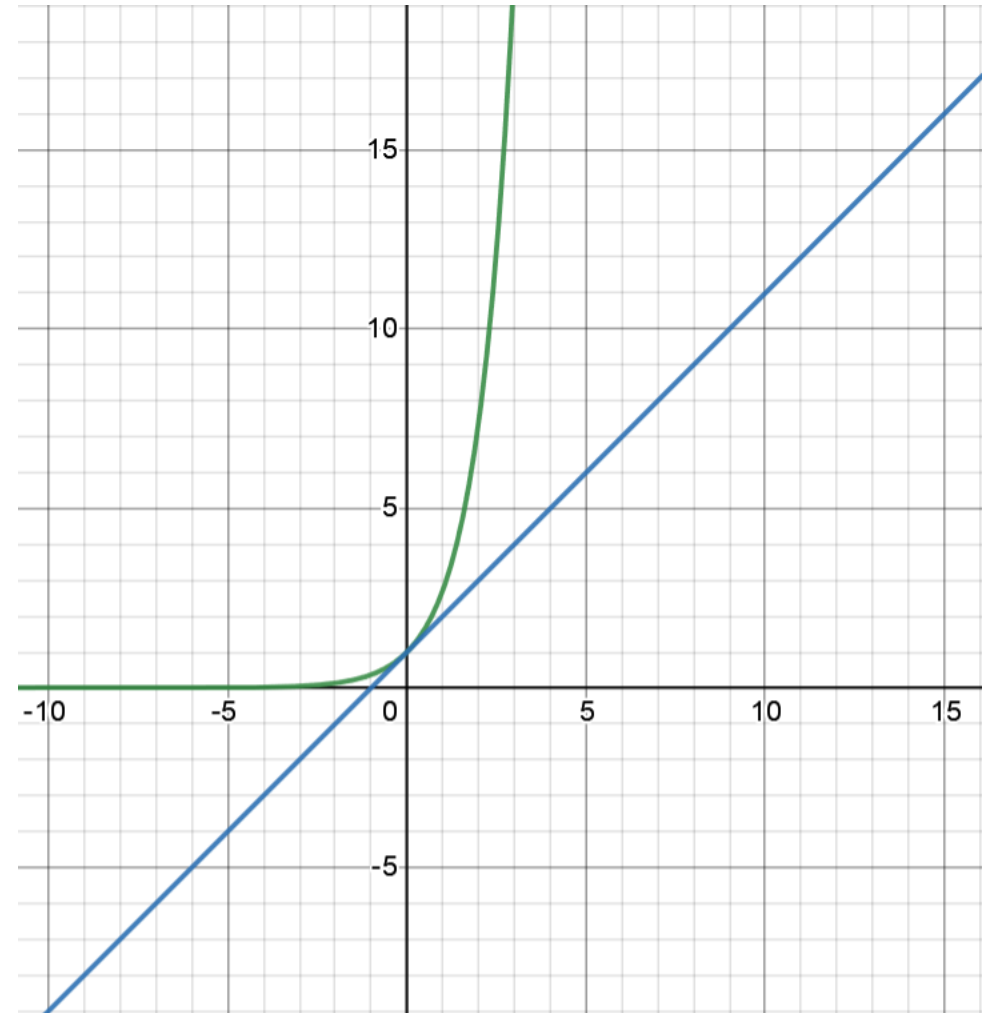
Tangent line: $y = kx + b$

$$f'(x) = e^x, \quad k = f'(x_0) = f'(0) = 1$$

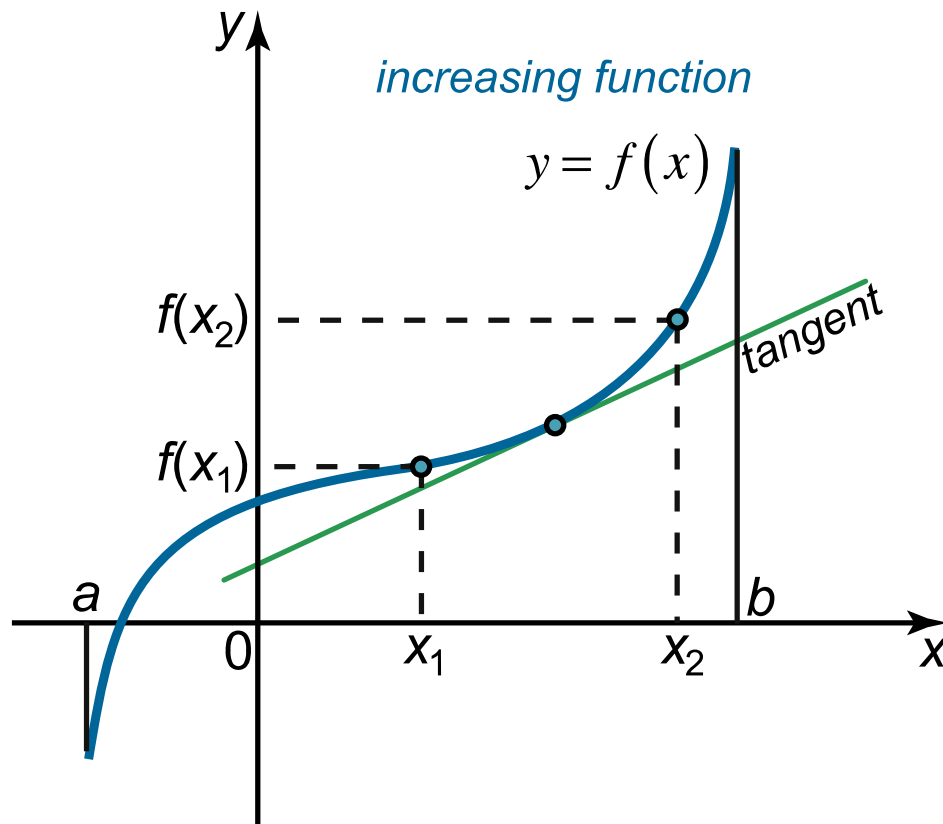
Tangent line touches the graph at $x_0 = 0$:

$$1 \cdot 0 + b = e^0 = 1, \quad b = 1$$

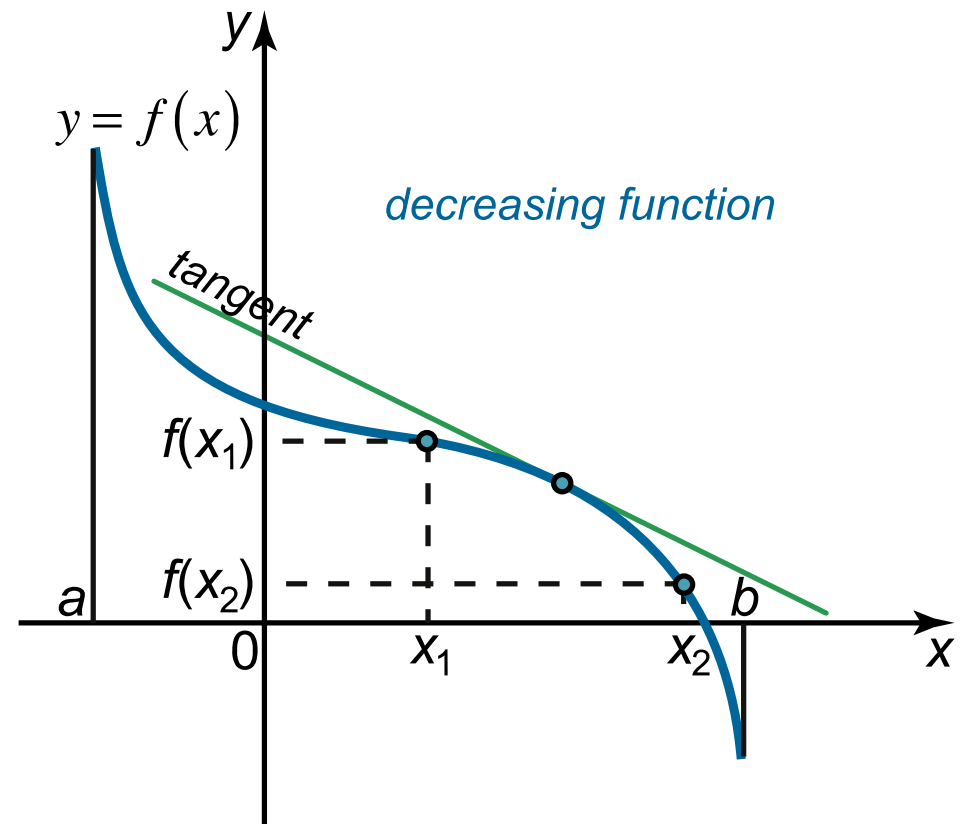
Tangent line: $y = x + 1$



Increasing / Decreasing

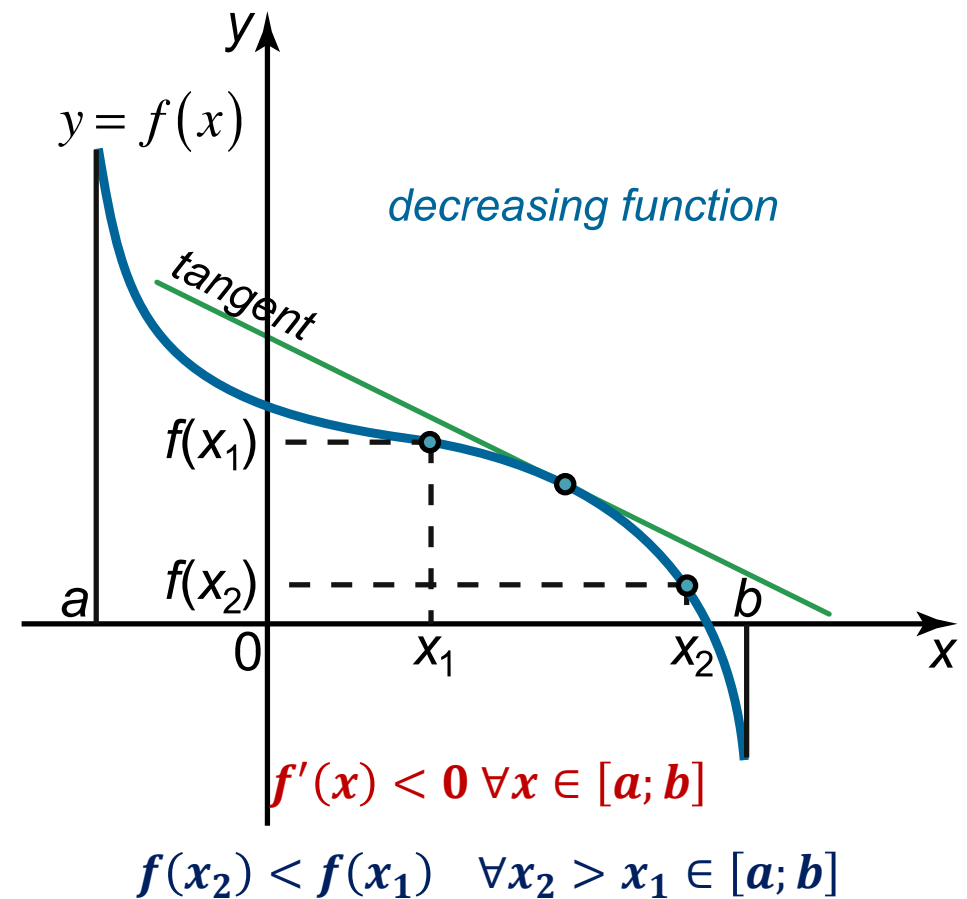
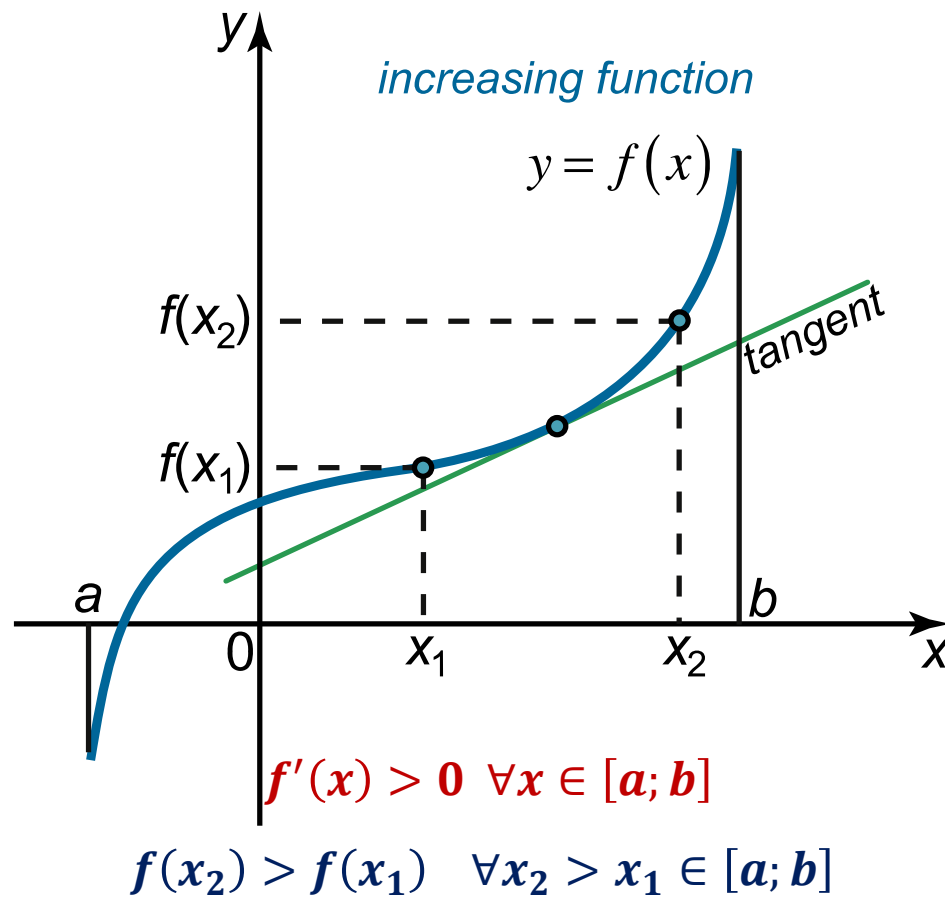


$$f(x_2) > f(x_1) \quad \forall x_2 > x_1 \in [a; b]$$



$$f(x_2) < f(x_1) \quad \forall x_2 > x_1 \in [a; b]$$

Increasing / Decreasing



Exploring a Function with Its Derivative



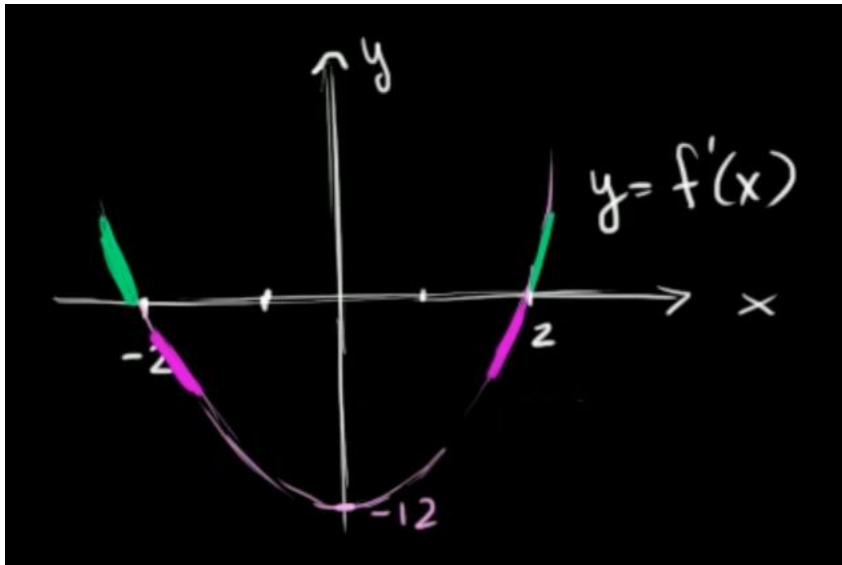
- Consider a function $f(x) = x^3 - 12x + 2$.

Exploring a Function with Its Derivative



- Consider a function $f(x) = x^3 - 12x + 2$.

$$\text{Derivative: } f'(x) = 3x^2 - 12 = 0$$



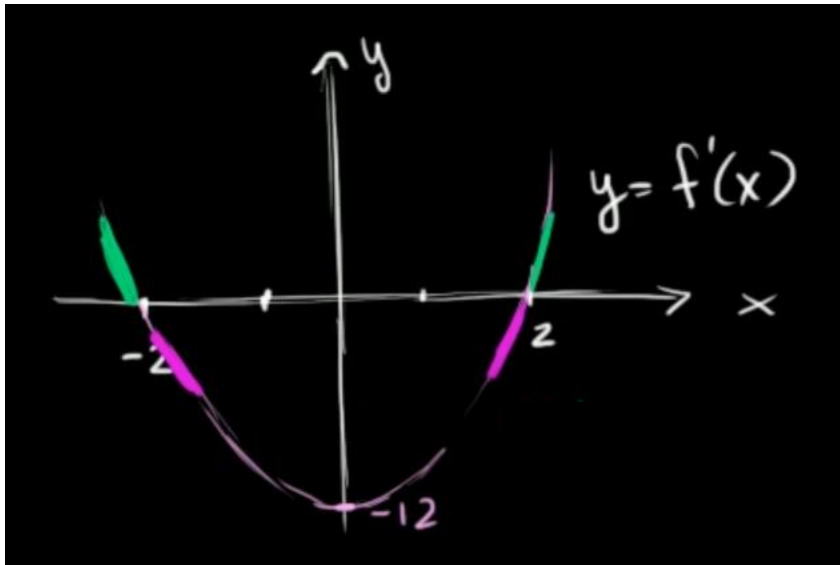
Exploring a Function with Its Derivative



- Consider a function $f(x) = x^3 - 12x + 2$.

$$\text{Derivative: } f'(x) = 3x^2 - 12 = 0$$

$$f'(x) \Leftrightarrow x = \pm 2$$



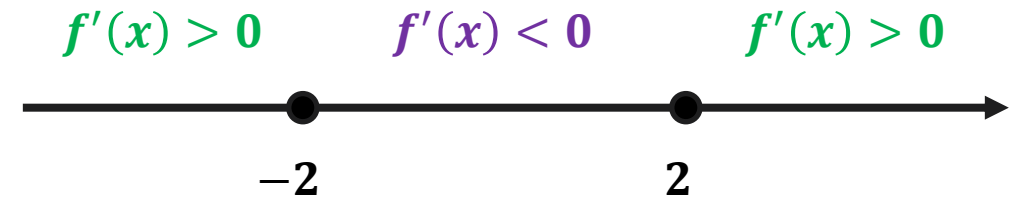
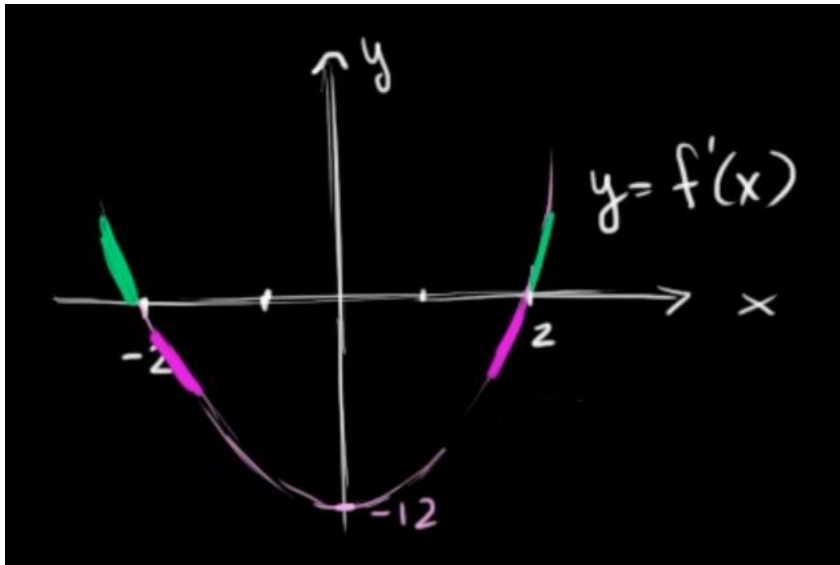
Exploring a Function with Its Derivative



- Consider a function $f(x) = x^3 - 12x + 2$.

$$\text{Derivative: } f'(x) = 3x^2 - 12 = 0$$

$$f'(x) \Leftrightarrow x = \pm 2$$



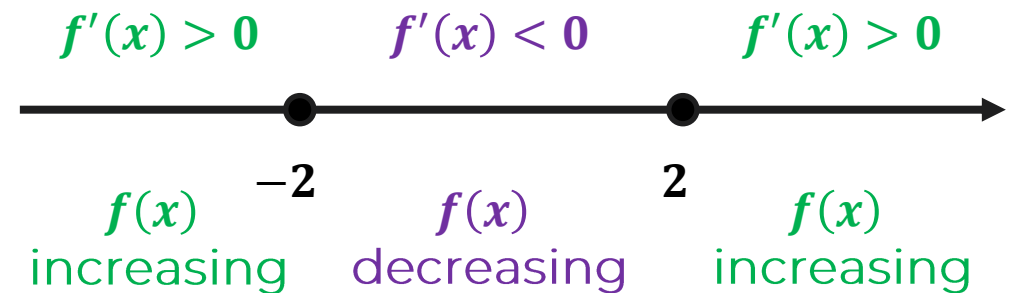
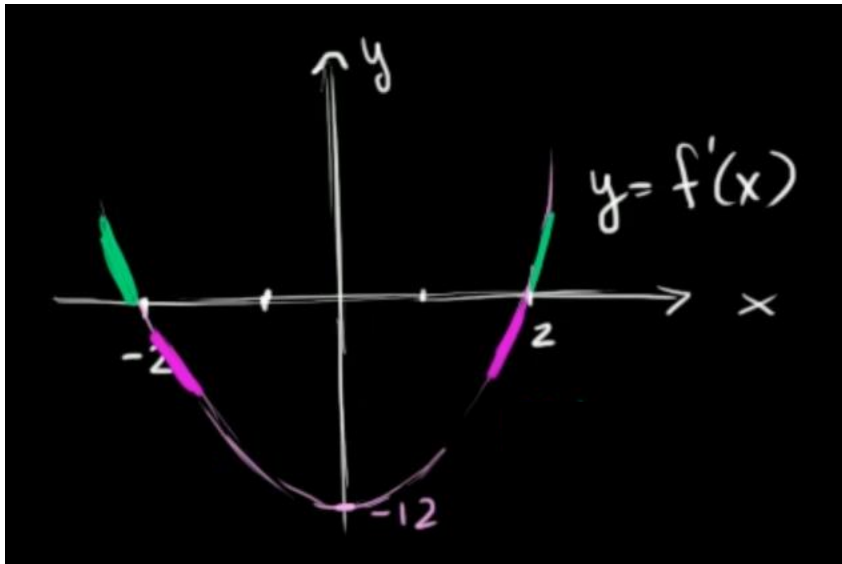
Exploring a Function with Its Derivative



- Consider a function $f(x) = x^3 - 12x + 2$.

$$\text{Derivative: } f'(x) = 3x^2 - 12 = 0$$

$$f'(x) \Leftrightarrow x = \pm 2$$



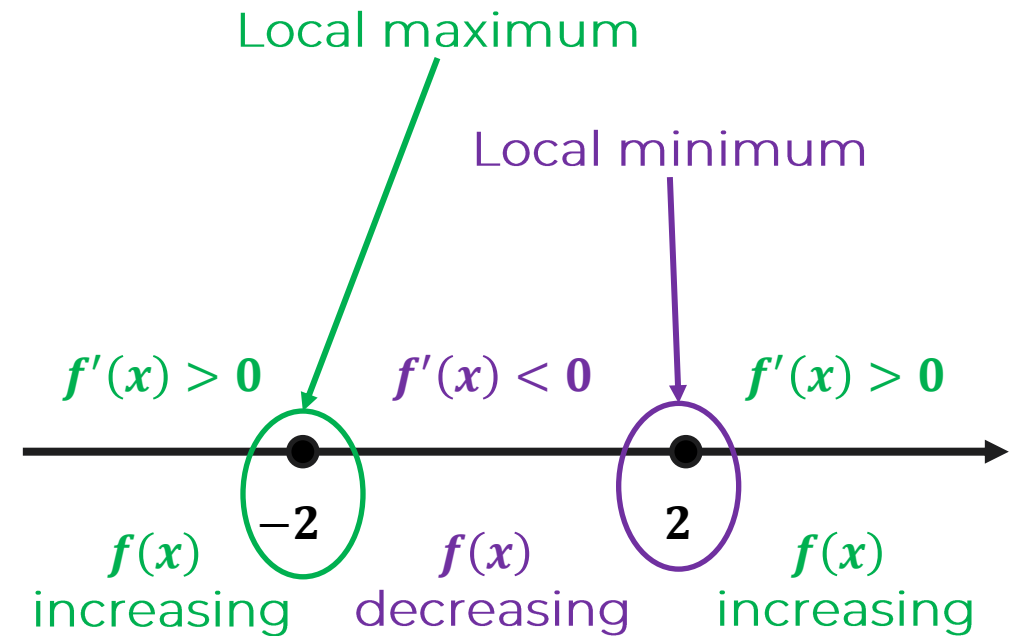
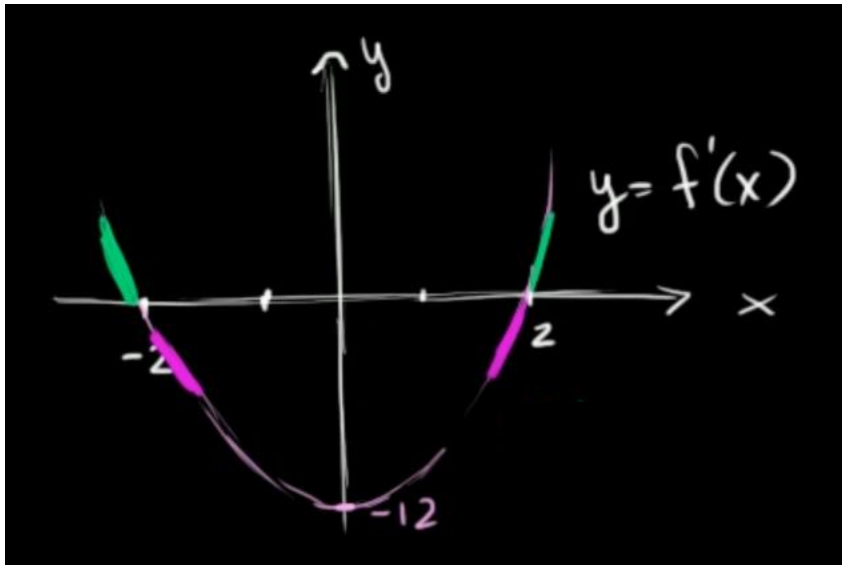
Exploring a Function with Its Derivative



- Consider a function $f(x) = x^3 - 12x + 2$.

$$\text{Derivative: } f'(x) = 3x^2 - 12 = 0$$

$$f'(x) \Leftrightarrow x = \pm 2$$



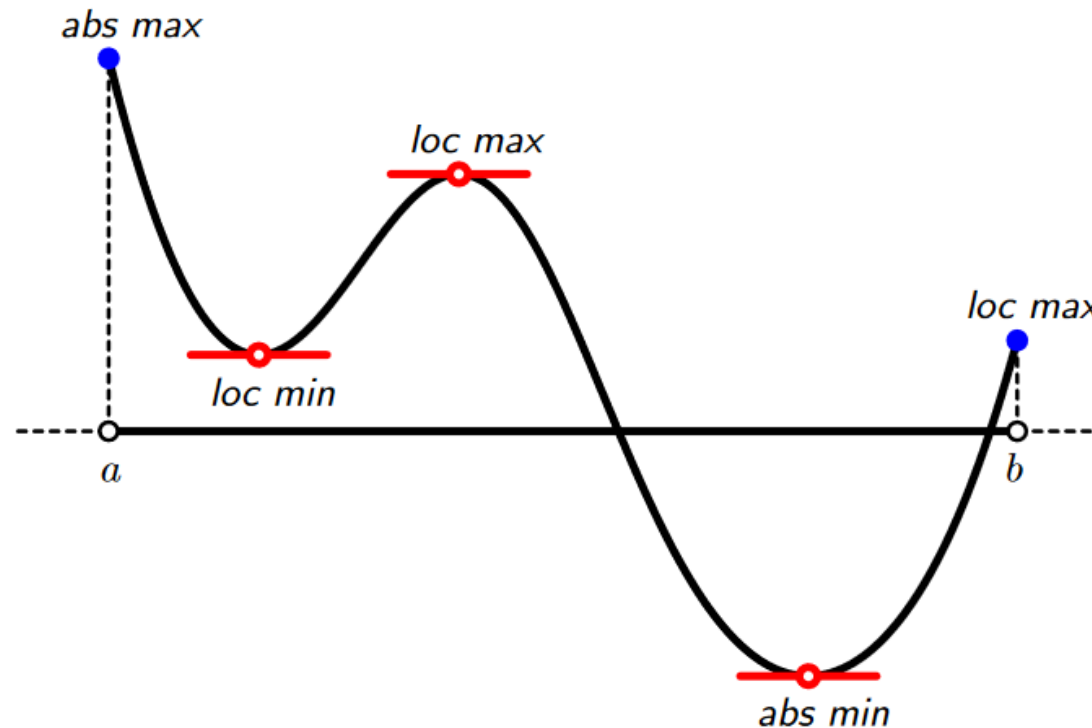
Extrema



Extrema of a Function



- $f(x)$ reaches its **local minima (maxima)** at x_0 if $f(x_0)$ is the smallest (highest) value of $f(x)$ around x_0 .



- $f(x)$ reaches its **global minima (maxima)** at x_0 if $f(x_0)$ is the smallest (highest) value of $f(x)$ on the interval of interest.

Critical Point

- A stationary point of $f(x)$ is a point x_0 such that $f'(x_0) = 0$

Critical Point

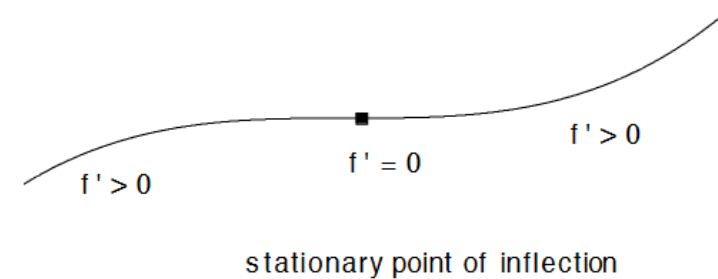
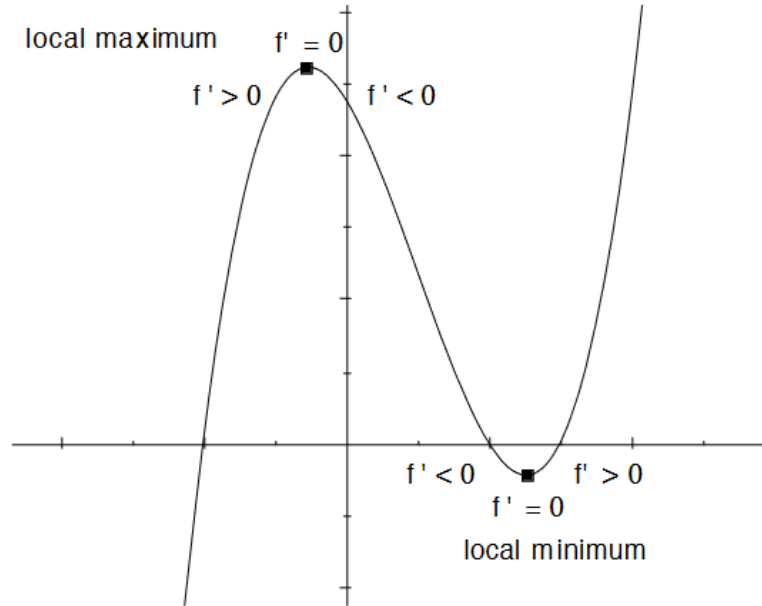
- A stationary point of $f(x)$ is a point x_0 such that $f'(x_0) = 0$
- A critical point of $f(x)$ is a point x_0 such that
 - $f'(x_0) = 0$ (x_0 is a stationary point) or
 - $f'(x_0)$ doesn't exist.

Critical Point

- A stationary point of $f(x)$ is a point x_0 such that $f'(x_0) = 0$
- A critical point of $f(x)$ is a point x_0 such that
 - $f'(x_0) = 0$ (x_0 is a stationary point) or
 - $f'(x_0)$ doesn't exist.
- Critical points: those points on a graph at which a line drawn tangent to the curve is horizontal or vertical.

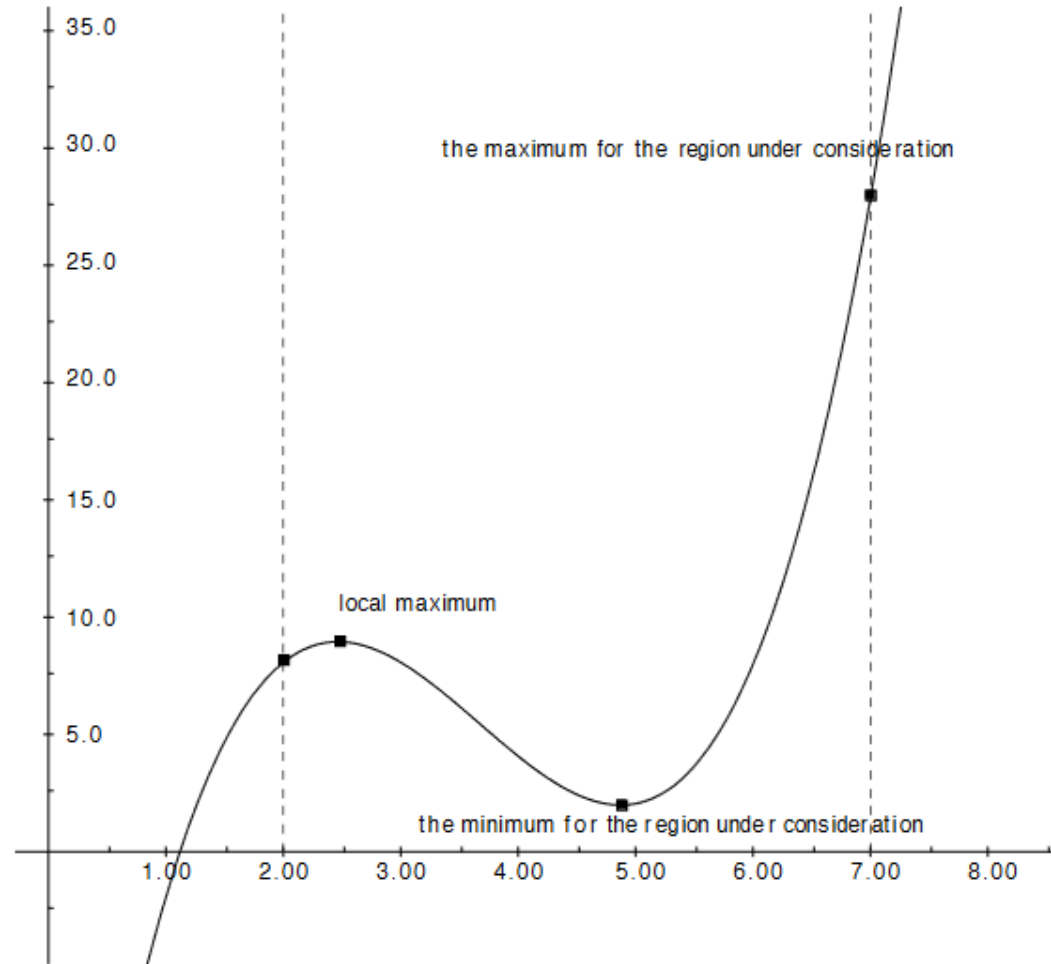
First Derivative Test

- Let x_0 be a critical point of $f(x)$.
- If $f'(x) < 0$ for $x < x_0$ and $f'(x) > 0$ for $x > x_0$ then x_0 is a point of a local minimum.



- If $f'(x) > 0$ for $x < x_0$ and $f'(x) < 0$ for $x > x_0$ then x_0 is a point of a local maximum.

Don't Forget the Endpoints!



Algorithm for Finding Global Extrema

- Suppose you need to find global maxima (minima) of $f(x)$ on $[a; b]$.
- Here is s recipe:
 1. Find all critical points of $f(x)$ on $[a; b]$;
 2. Determine which of them are the local maxima (minima);
 3. Compute $f(x)$ at the endpoints: $f(a)$ and $f(b)$.
 4. Pick the point from (2) – (3) corresponding to the largest (smallest) function value.

Finding Extrema - Example



- Find the global minimum of $f(x) = x^2 e^x$ on $[-4, 1]$.

Finding Extrema - Example



- Find the global minimum of $f(x) = x^2e^x$ on $[-4, 1]$.

$$\text{Derivative: } f'(x) = 2xe^x + x^2e^x = xe^x(x + 2)$$

Finding Extrema - Example



- Find the global minimum of $f(x) = x^2e^x$ on $[-4, 1]$.

Derivative: $f'(x) = 2xe^x + x^2e^x = xe^x(x + 2)$

Stationary points: $f'(x) = 0 \Leftrightarrow x = 0, x = -2$

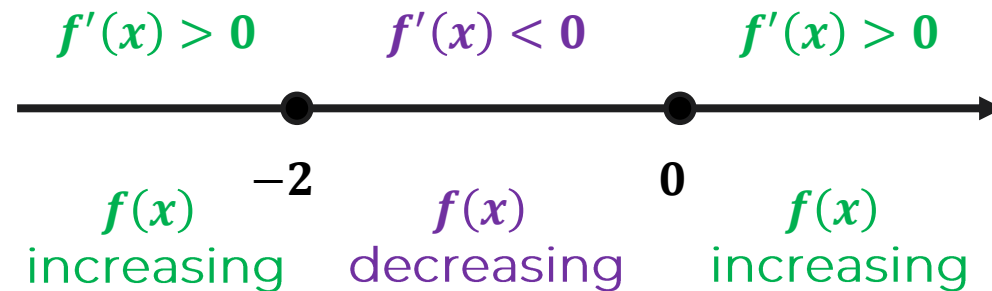


Finding Extrema - Example

- Find the global minimum of $f(x) = x^2e^x$ on $[-4, 1]$.

Derivative: $f'(x) = 2xe^x + x^2e^x = xe^x(x + 2)$

Stationary points: $f'(x) = 0 \Leftrightarrow x = 0, x = -2$





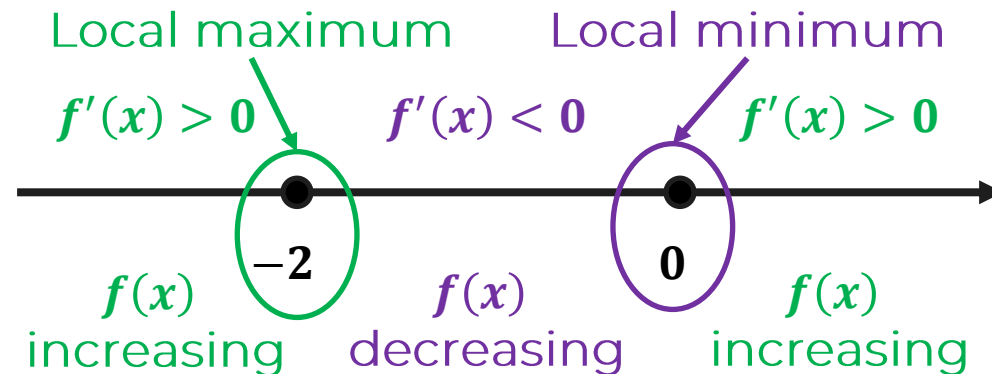
Finding Extrema - Example

- Find the global minimum of $f(x) = x^2 e^x$ on $[-4, 1]$.

Derivative: $f'(x) = 2xe^x + x^2e^x = xe^x(x + 2)$

Stationary points: $f'(x) = 0 \Leftrightarrow x = 0, x = -2$

$$f(-2) = 4e^{-2} \approx 0.54, \quad f(0) = 0$$





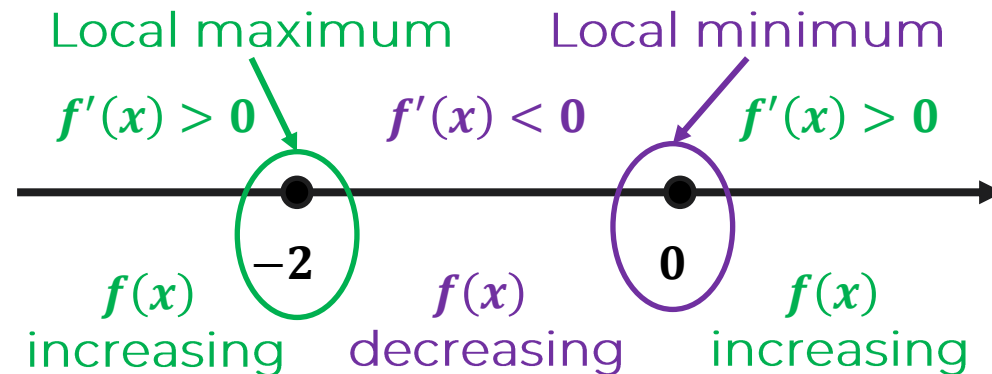
Finding Extrema - Example

- Find the global minimum of $f(x) = x^2 e^x$ on $[-4, 1]$.

Derivative: $f'(x) = 2xe^x + x^2e^x = xe^x(x + 2)$

Stationary points: $f'(x) = 0 \Leftrightarrow x = 0, x = -2$

$$f(-2) = 4e^{-2} \approx 0.54, \quad f(0) = 0$$



Endpoints: $f(-4) = 16e^{-4} \approx 0.29, \quad f(1) = e \approx 2.7$



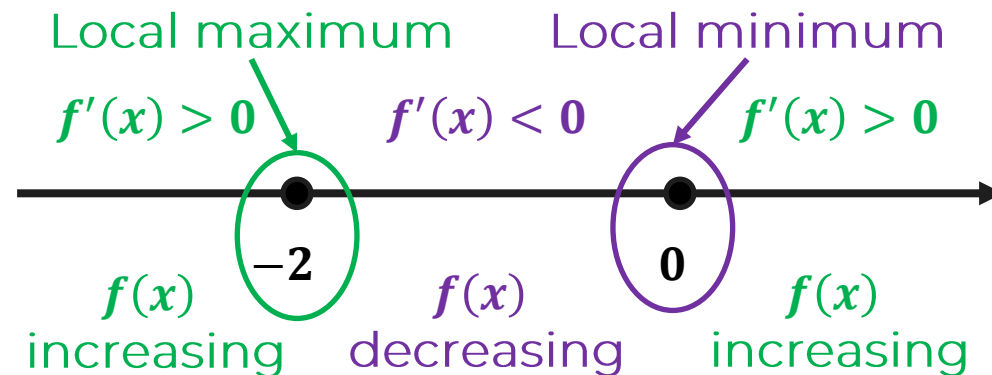
Finding Extrema - Example

- Find the global minimum of $f(x) = x^2 e^x$ on $[-4, 1]$.

Derivative: $f'(x) = 2xe^x + x^2e^x = xe^x(x + 2)$

Stationary points: $f'(x) = 0 \Leftrightarrow x = 0, x = -2$

$$f(-2) = 4e^{-2} \approx 0.54, \quad f(0) = 0$$



Endpoints: $f(-4) = 16e^{-4} \approx 0.29, \quad f(1) = e \approx 2.7$

Higher Derivatives



Higher Derivatives

- Derivatives of the derivatives:

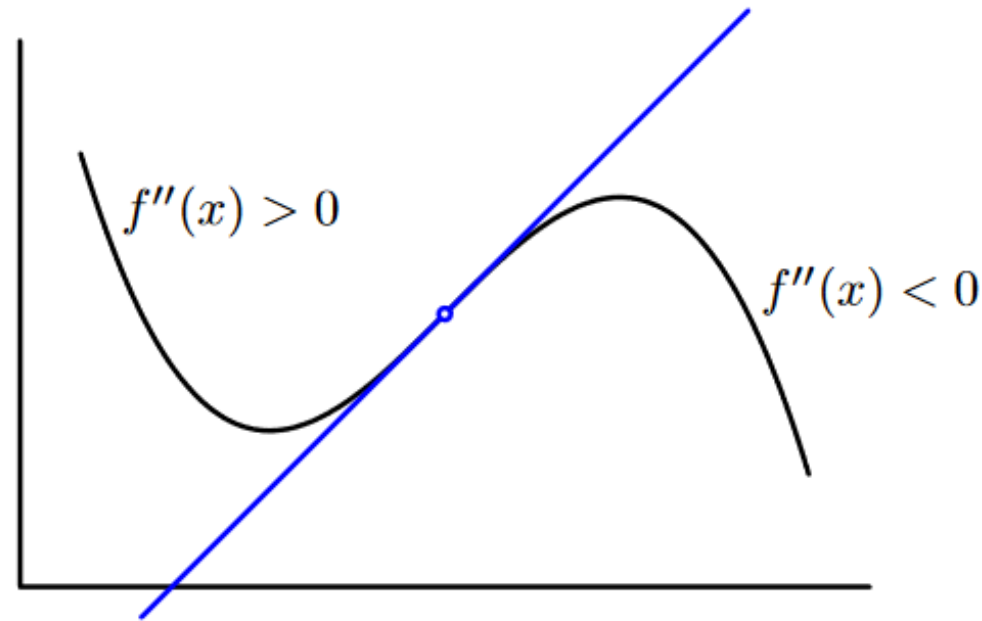
$$f''(x) = (f'(x))', \quad f'''(x) = (f''(x))', \quad \dots$$

- Pretty straightforward!
- Example:

$$(3x^3 + 2x^2 + x)'' = (9x^2 + 4x + 1)' = 18x + 4$$

Second Derivative and Convexity

- A function is convex on some interval $[a; b]$ if and only if $f''(x) > 0$ for all $x \in [a; b]$.



Second Derivative Test

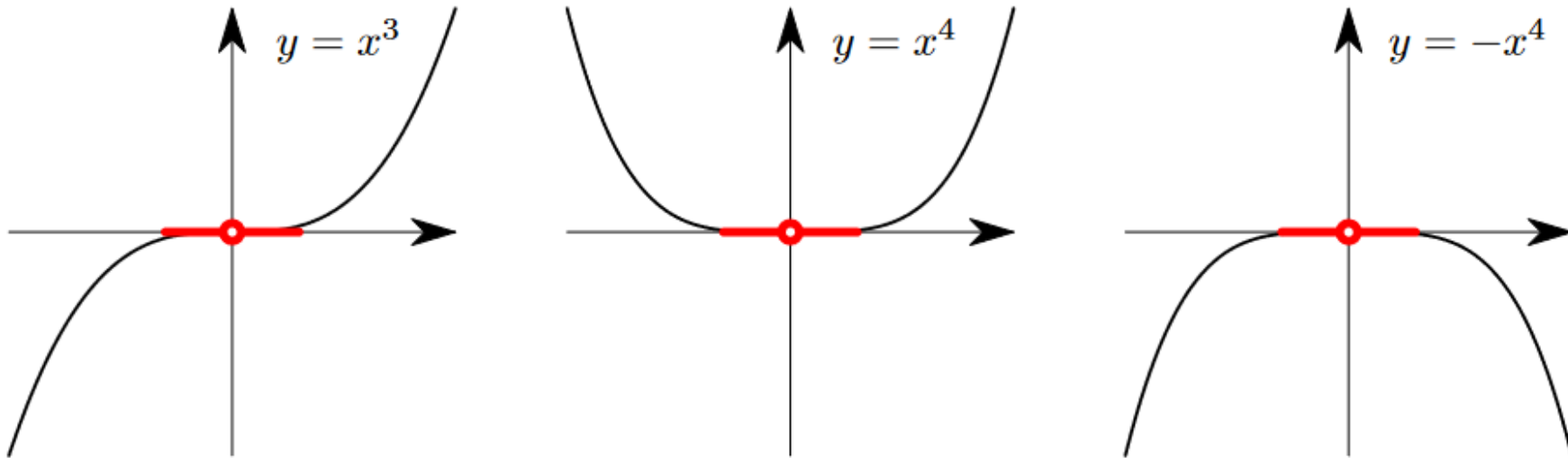
- Consider a differentiable function $f(x)$.
- Let x_0 be its stationary point: $f'(x_0) = 0$.
- If $f''(x_0) < 0$ then $f(x)$ has a local maximum at x_0 , and if $f''(x_0) > 0$ then $f(x)$ has a local minimum at x_0 .

Second Derivative Test

- Consider a differentiable function $f(x)$.
- Let x_0 be its stationary point: $f'(x_0) = 0$.
- If $f''(x_0) < 0$ then $f(x)$ has a local maximum at x_0 , and if $f''(x_0) > 0$ then $f(x)$ has a local minimum at x_0 .
- We don't know what happens when $f''(x_0) = 0$: need to check manually.

Second Derivative Test

- We don't know what happens when $f''(x_0) = 0$: need to check manually.

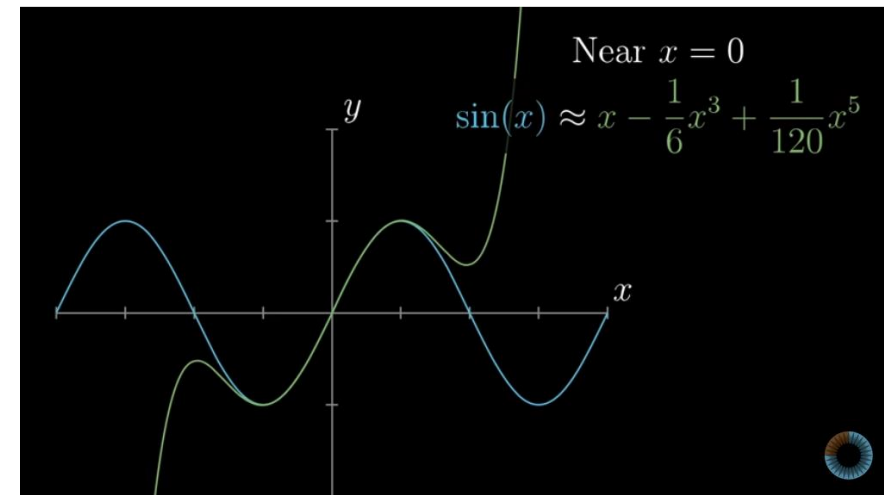
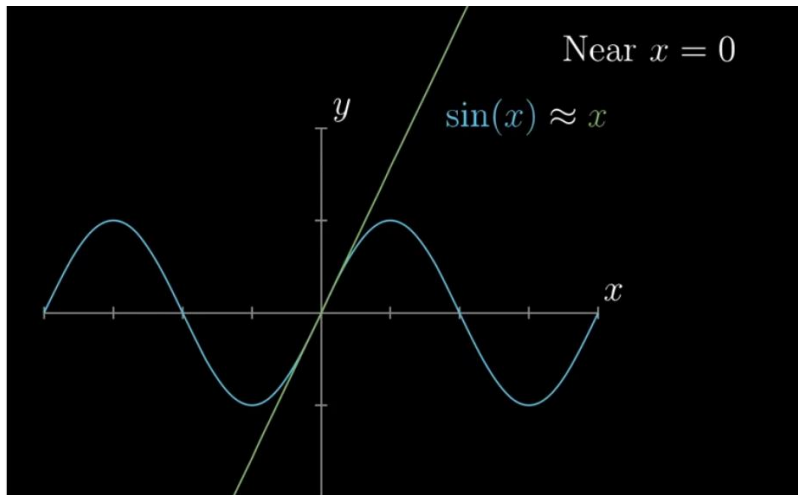


Taylor Series



Taylor Series

- Key idea: take a non-polynomial function and approximate it with a polynomial near some input.
- What for? Polynomial functions are easier!



Taylor Series

- Consider a smooth function $f \in \mathcal{C}^\infty$, $f: \mathbb{R} \rightarrow \mathbb{R}$.
- Taylor series of f at x_0 is defined as

$$T_\infty(x) = \sum_{k=0}^{\infty} \frac{f^{(k)}(x_0)}{k!} (x - x_0)^k$$

Taylor Series

- Consider a smooth function $f \in \mathcal{C}^\infty$, $f: \mathbb{R} \rightarrow \mathbb{R}$.
- Taylor series of f at x_0 is defined as

$$T_\infty(x) = \sum_{k=0}^{\infty} \frac{f^{(k)}(x_0)}{k!} (x - x_0)^k$$

- Taylor polynomial of degree n :

$$T_n(x) = \sum_{k=0}^n \frac{f^{(k)}(x_0)}{k!} (x - x_0)^k, \quad f(x) \approx T_n(x) \text{ around } x_0.$$

Taylor Series - Example

- $f(x) = \sin x + \cos x$, $x_0 = 0$, $T_\infty(x) = \dots?$

Taylor Series - Example

- $f(x) = \sin x + \cos x$, $x_0 = 0$, $T_\infty(x) = \dots?$
 - $f(0) = \sin 0 + \cos 0 = 1$,
 $f''(0) = -\sin 0 - \cos 0 = -1$,
 $f''''(0) = \sin 0 + \cos 0 = f(0) = 1$
- $f'(0) = \cos 0 - \sin 0 = 1$
 $f'''(0) = -\cos 0 + \sin 0 = -1$
...

Taylor Series - Example

- $f(x) = \sin x + \cos x$, $x_0 = 0$, $T_\infty(x) = \dots?$
- $f(0) = \sin 0 + \cos 0 = 1$,
 $f''(0) = -\sin 0 - \cos 0 = -1$,
 $f''''(0) = \sin 0 + \cos 0 = f(0) = 1$
- $f'(0) = \cos 0 - \sin 0 = 1$
 $f'''(0) = -\cos 0 + \sin 0 = -1$
...

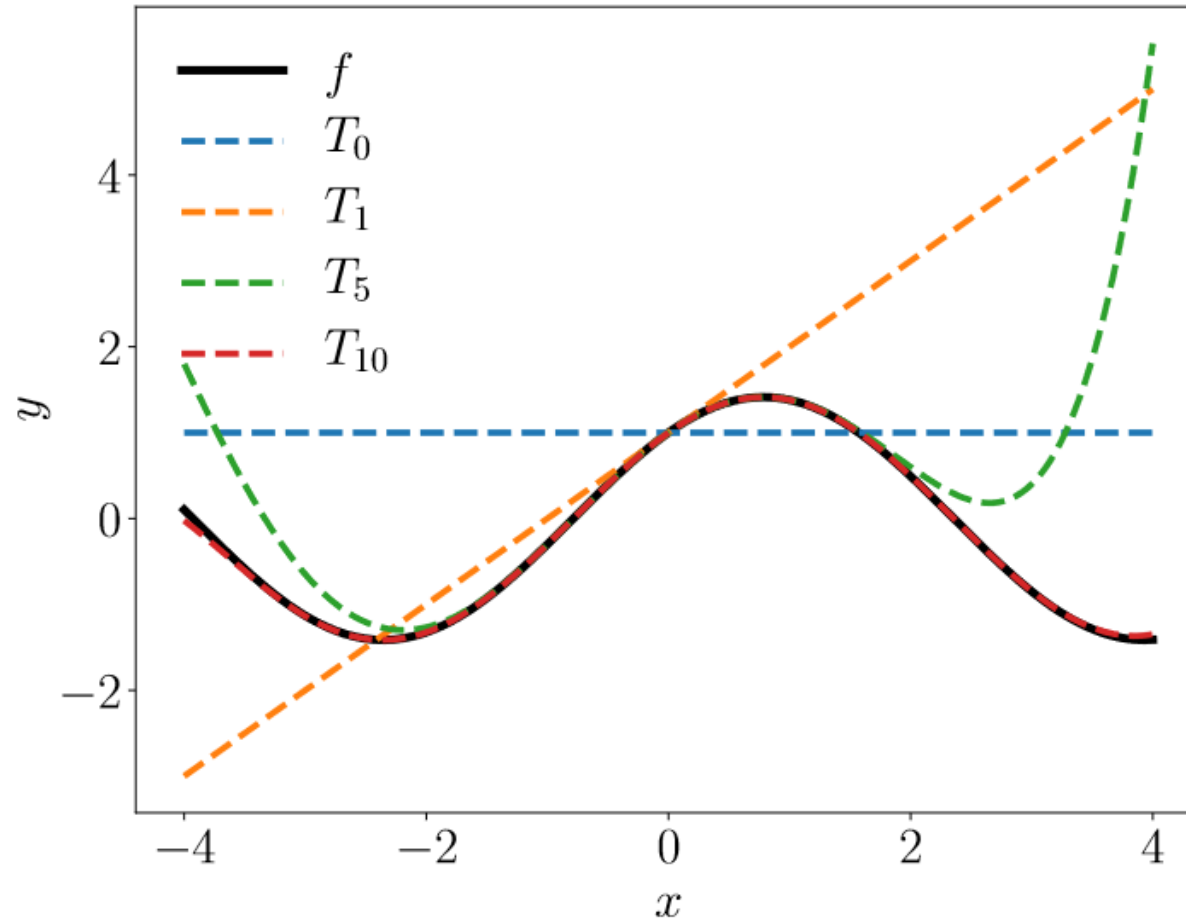
$$T_\infty(x) = \frac{1}{0!} + \frac{1}{1!} \cdot x - \frac{1}{2!}x^2 - \frac{1}{3!}x^3 + \frac{1}{4!}x^4 + \frac{1}{5!}x^5 - \dots$$

Taylor Series - Example

- $f(x) = \sin x + \cos x$, $x_0 = 0$, $T_\infty(x) = \dots?$
- $f(0) = \sin 0 + \cos 0 = 1$,
 $f''(0) = -\sin 0 - \cos 0 = -1$,
 $f''''(0) = \sin 0 + \cos 0 = f(0) = 1$
- $f'(0) = \cos 0 - \sin 0 = 1$
 $f'''(0) = -\cos 0 + \sin 0 = -1$
...

$$\begin{aligned} T_\infty(x) &= \frac{1}{0!} + \frac{1}{1!} \cdot x - \frac{1}{2!} x^2 - \frac{1}{3!} x^3 + \frac{1}{4!} x^4 + \frac{1}{5!} x^5 - \dots \\ &= \sum_{k=0}^{\infty} (-1)^k \frac{x^{2k}}{(2k)!} + \sum_{k=0}^{\infty} (-1)^{k+1} \frac{x^{2k+1}}{(2k+1)!} = \sin x + \cos x. \end{aligned}$$

Taylor Series - Example



To sum up

Abstract geometric shapes consisting of several rounded rectangles and polygons outlined in black, arranged in a cluster at the bottom left of the slide.

- Univariate functions
- Basic properties
 - Continuity
 - Monotonicity
 - Convexity
- Limits
- Derivatives
- Extrema