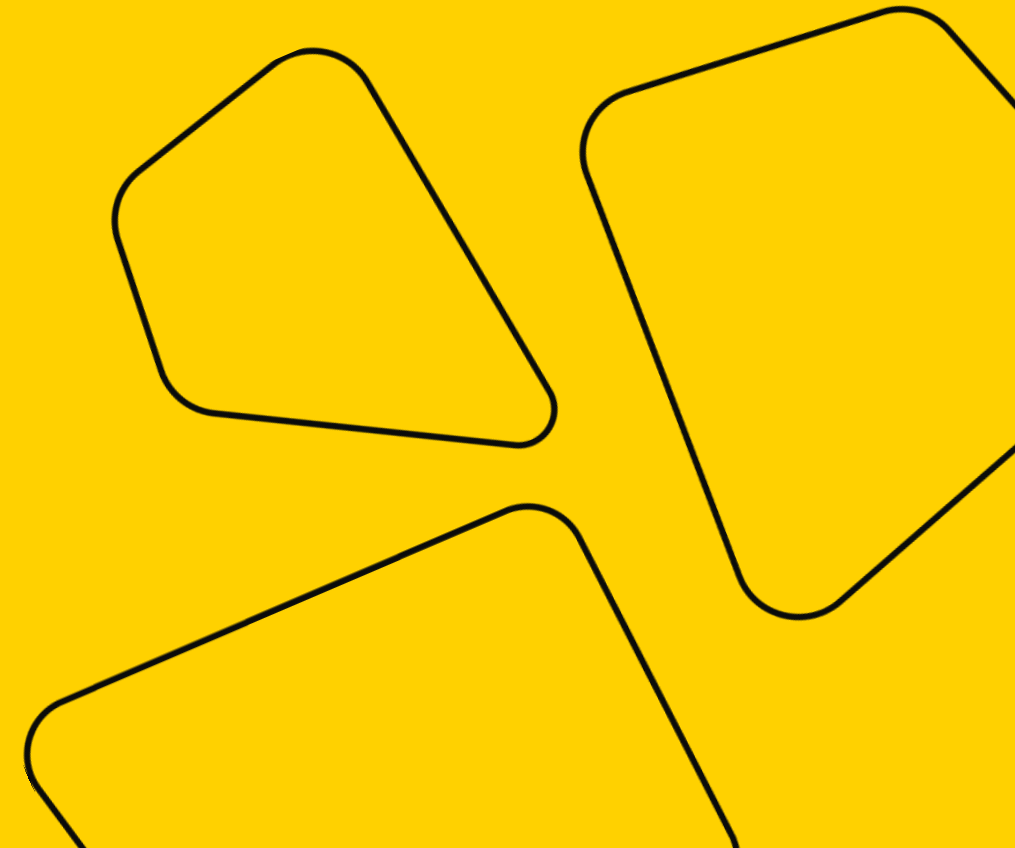




Math Refresher for DS

Practical Session 3



Plan for Today



- A short quiz
- SLE with no solutions
- Practice in Python

We (Finally) Have a Course Repo!

- <https://github.com/girafe-ai/math-basics-for-ai>
 - Slides
 - Links to colab-notebooks
 - Links to lectures / practical session recordings
 - Additional material



Short Quiz Lectures 1 - 3

<https://forms.gle/Mw28SUSTwohWWv9d7>

Solving Systems of Linear Equations

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- A – $m \times n$ matrix (= m equations, n variables).

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How to find a reasonable approximate solution?

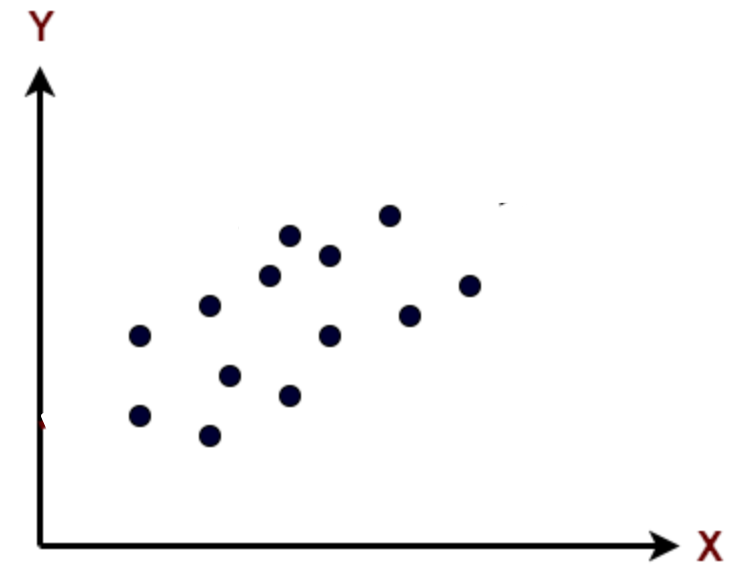
Least Squares



Motivating Example

- Imagine that you have m observations:

$(x_1, y_1), \quad (x_2, y_2), \quad \dots, \quad (x_m, y_m)$

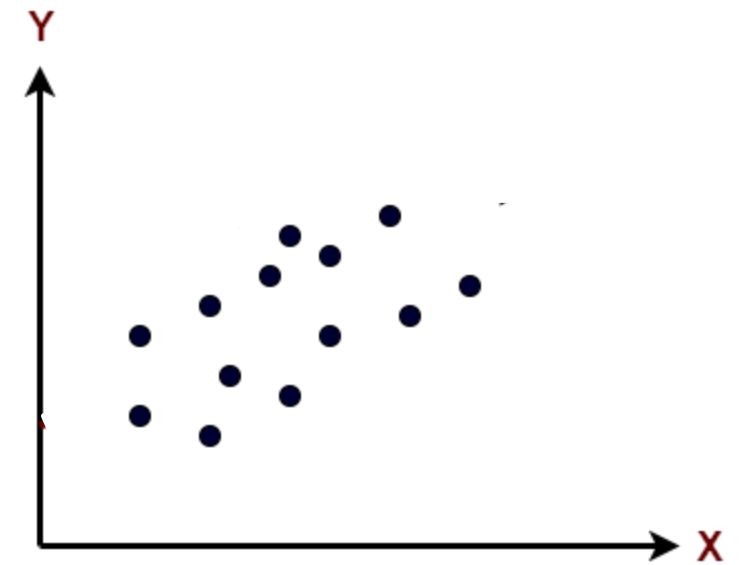


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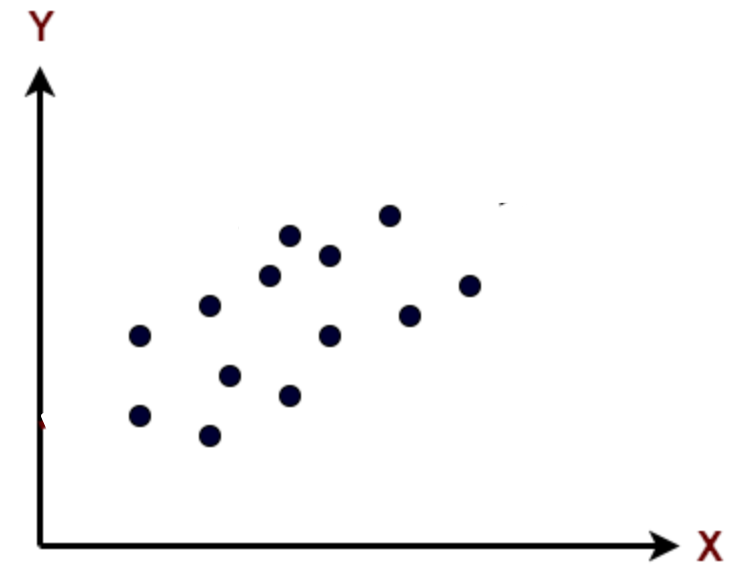
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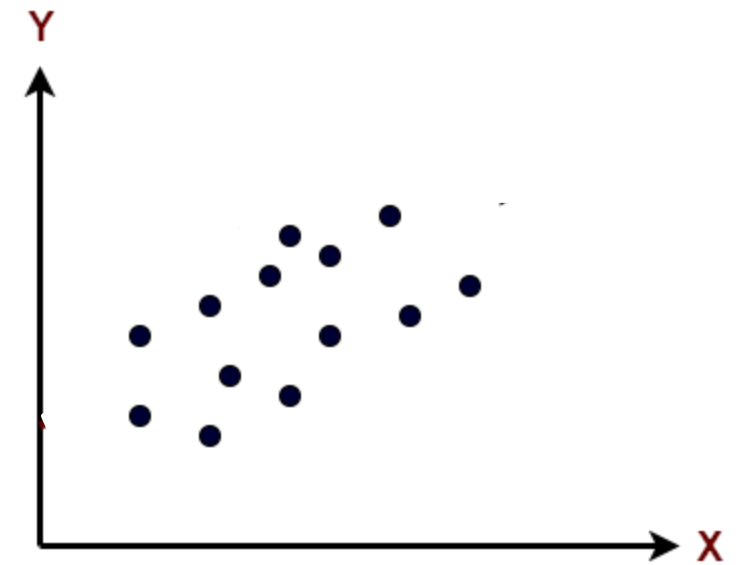


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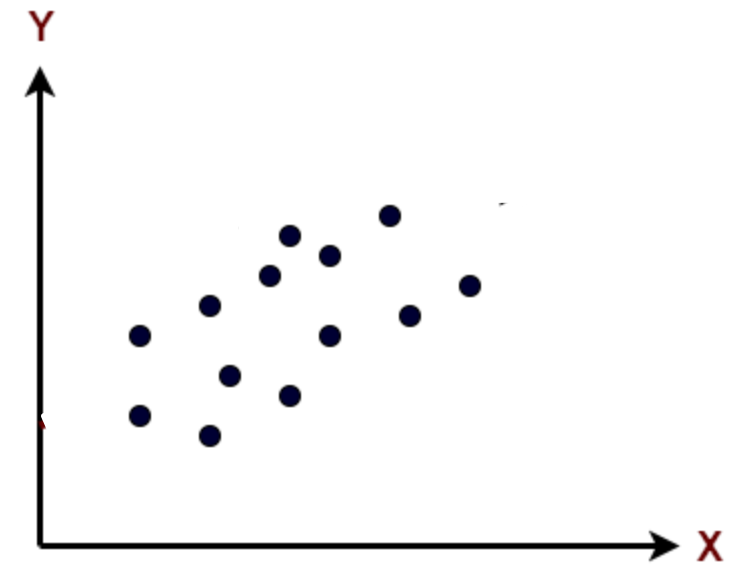
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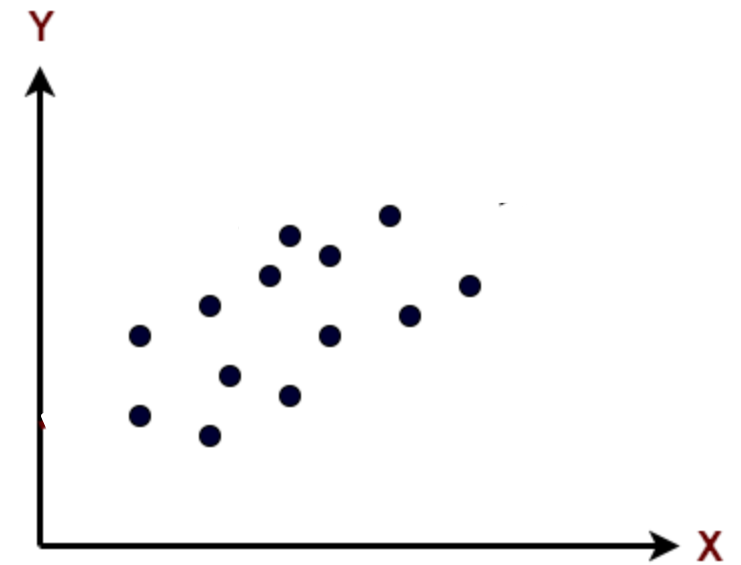
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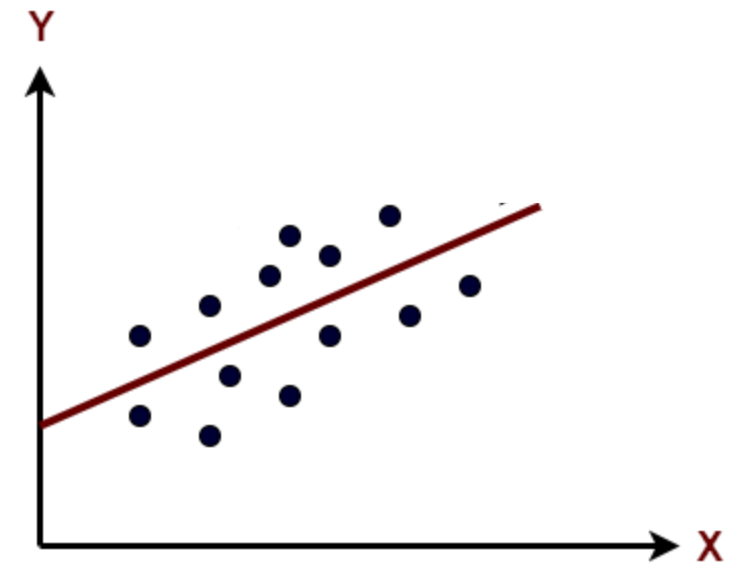
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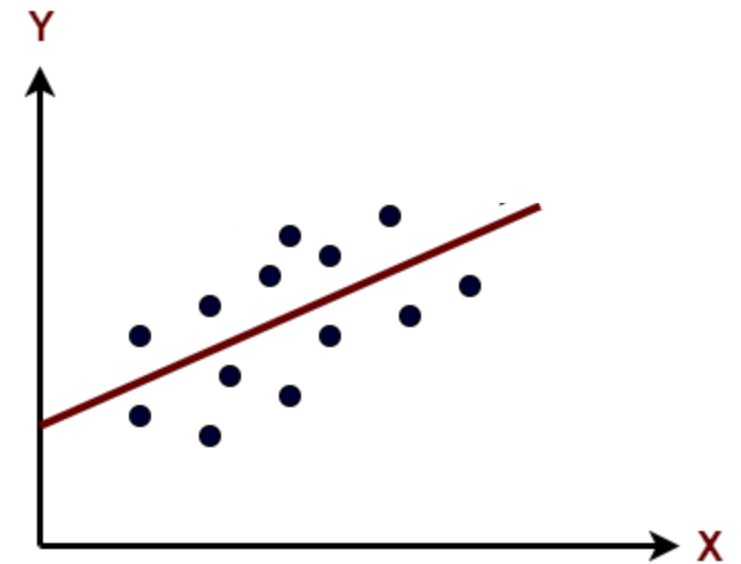
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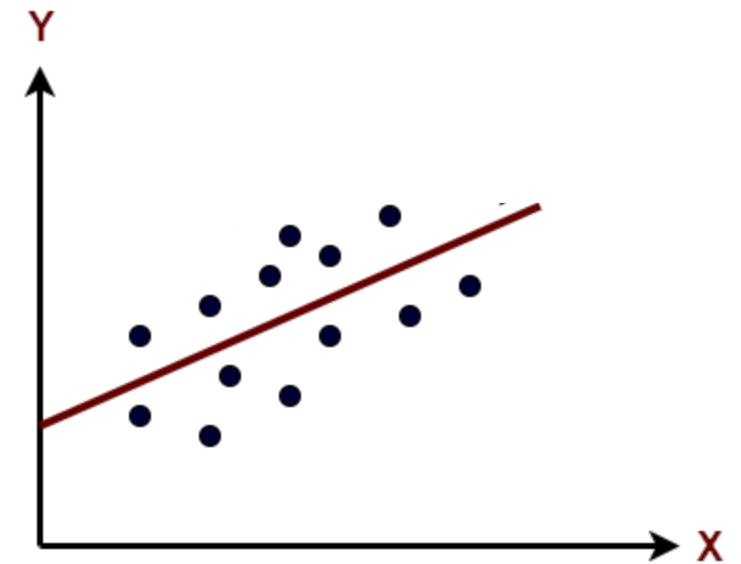
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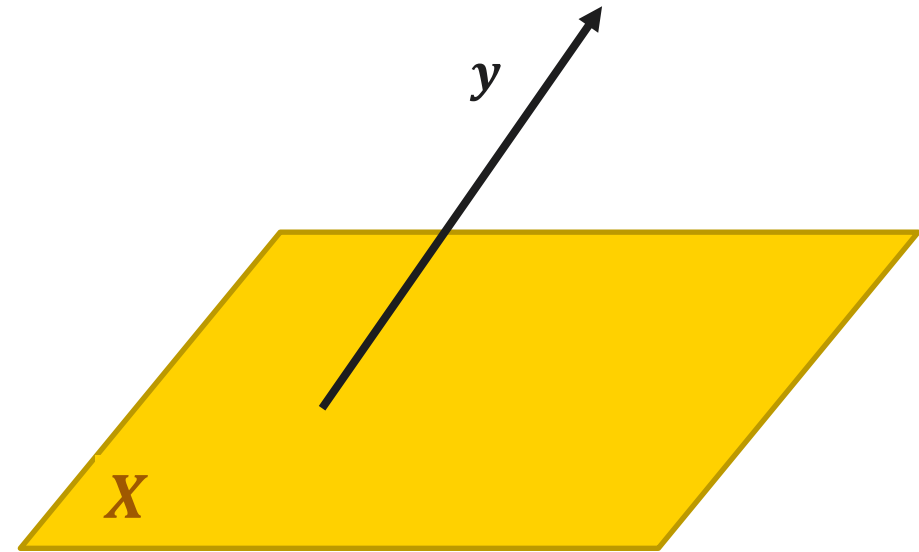
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- Let's look at it from the Linear Algebra perspective.

Method of Least Squares



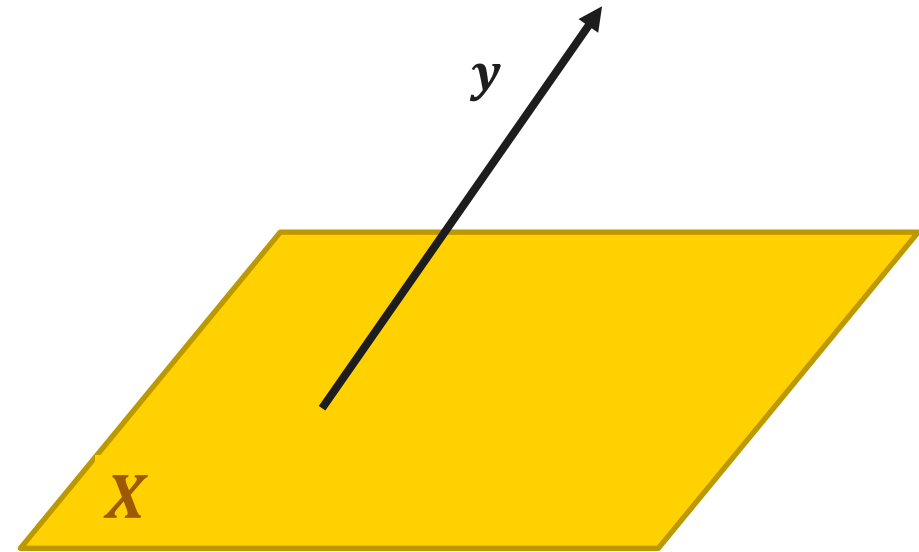
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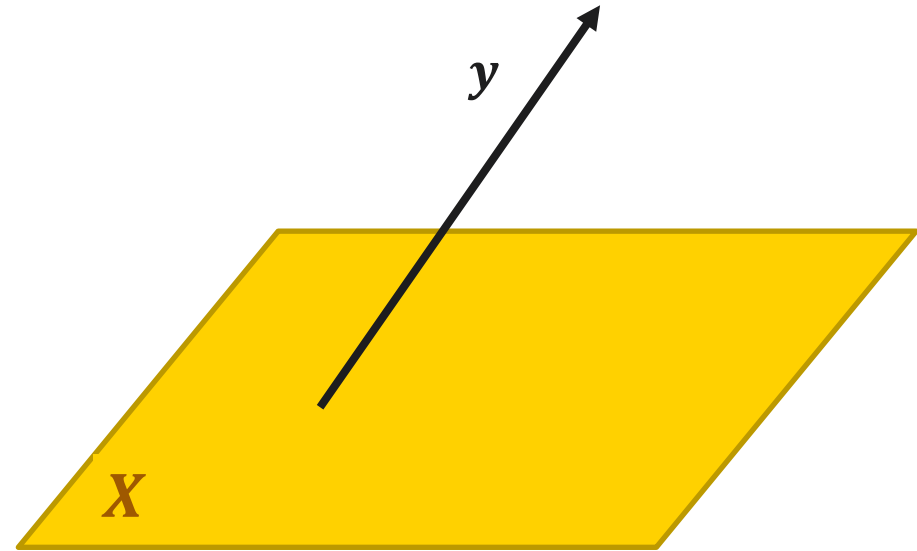


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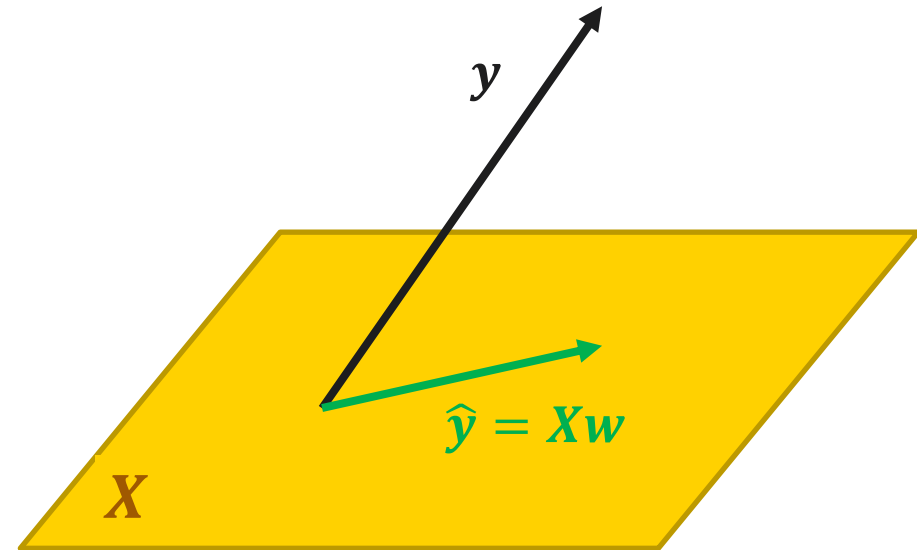
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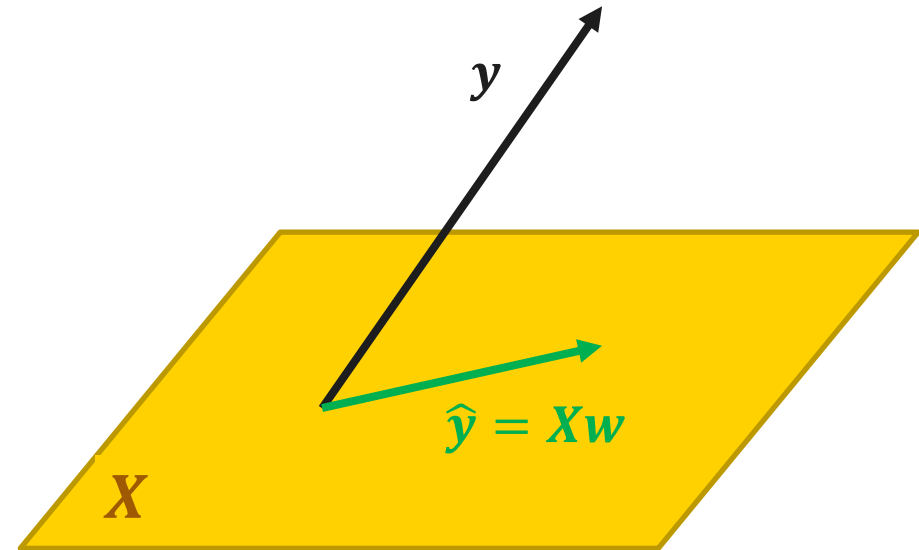
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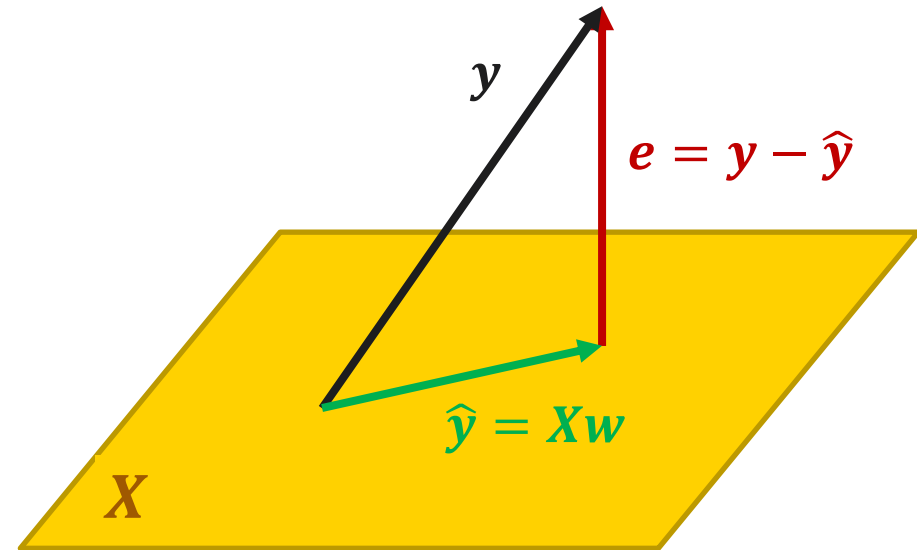
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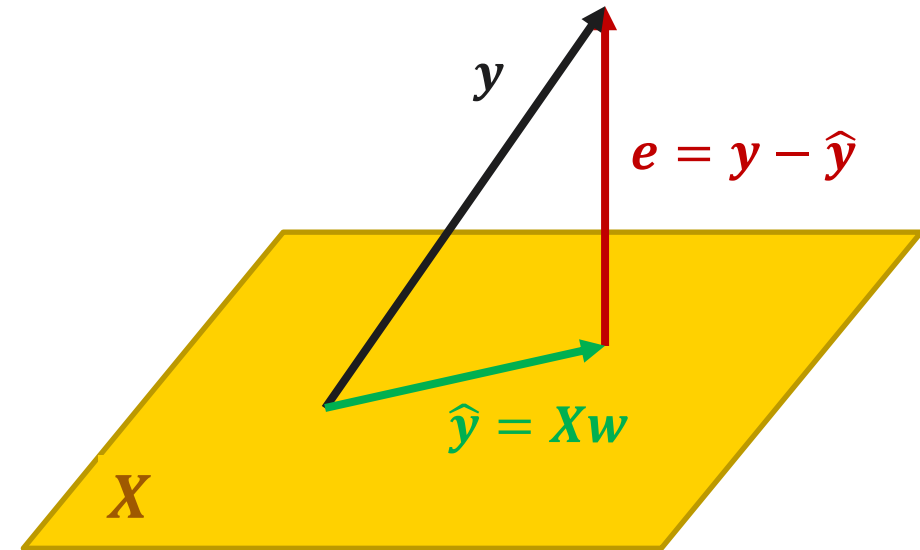
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Orthogonal Projections



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- Example:

$$\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \perp \text{span} \left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \right\}$$

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$$W = \text{span} \left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \right\}, \quad W_{\perp} = \text{span} \left\{ \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right\}$$

Orthogonal Decomposition

- Consider a vector space V and a subspace W .
- $x \in V$ and $x \notin W$.
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$$x = x_W + x_{W^\perp}, \quad x_W \in W, x_{W^\perp} \in W^\perp$$

- x_W – orthogonal projection of x onto W .
- x_W is the closest vector to x in W .

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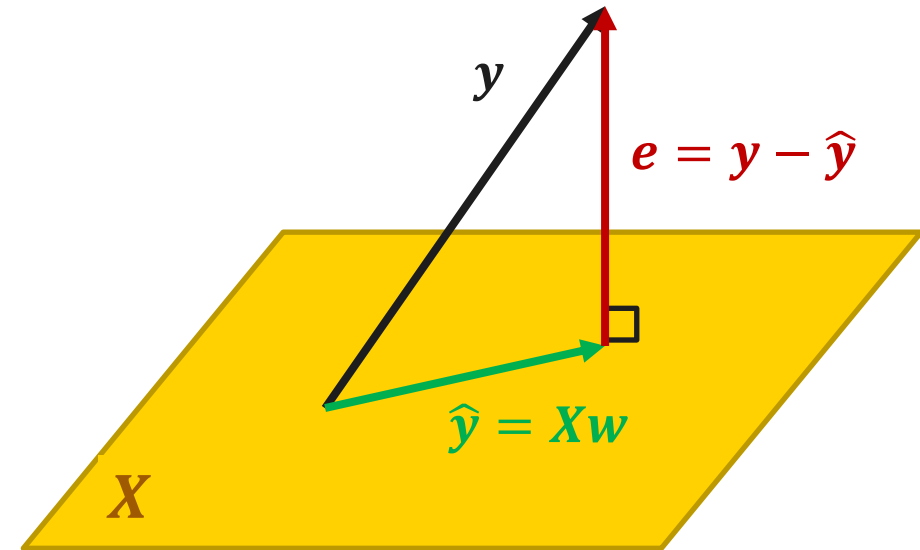
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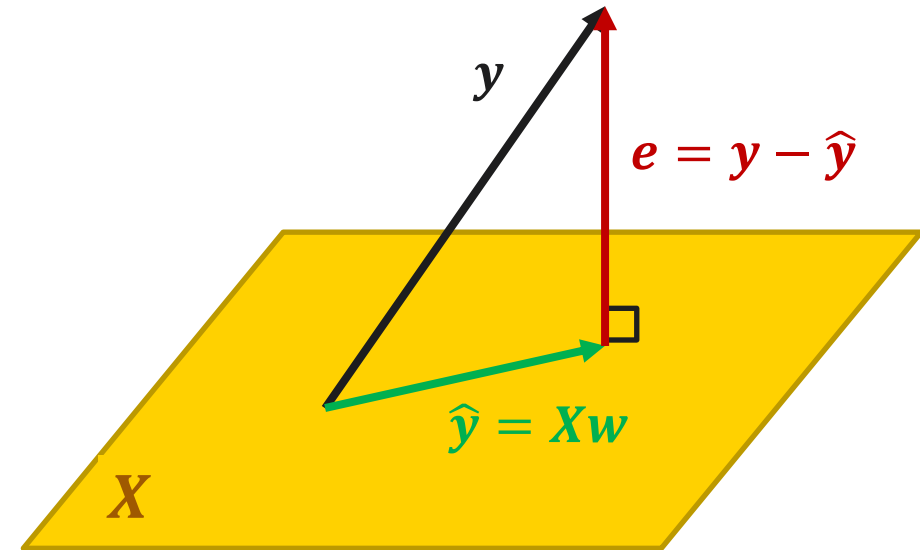
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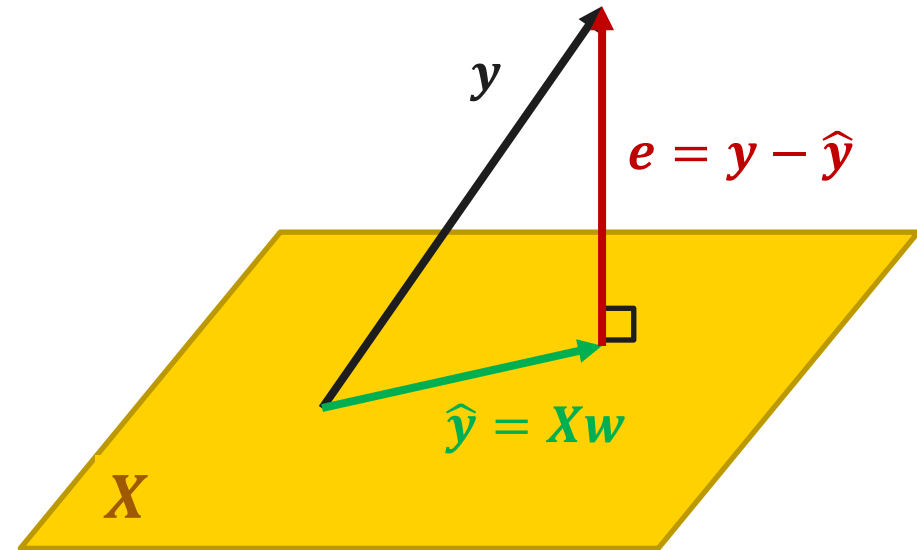
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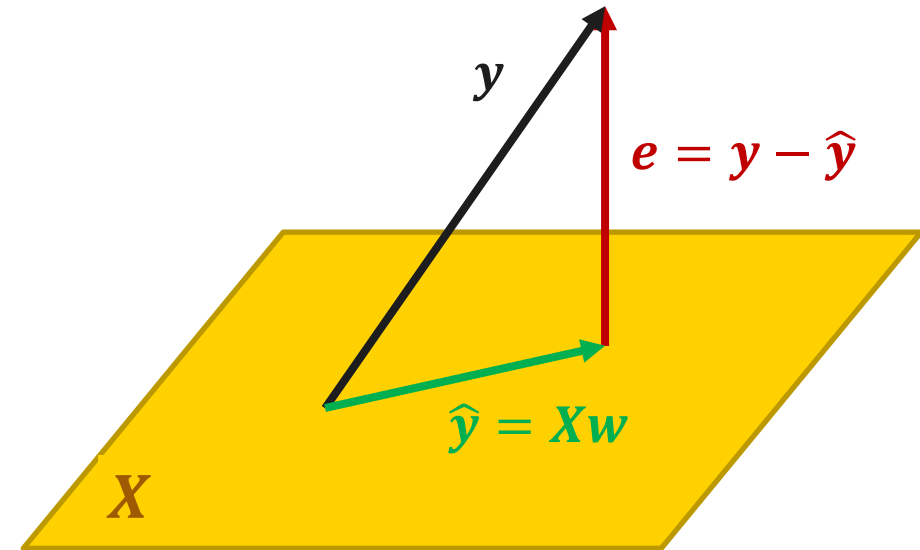


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$$Xw = \hat{y} = y - e$$

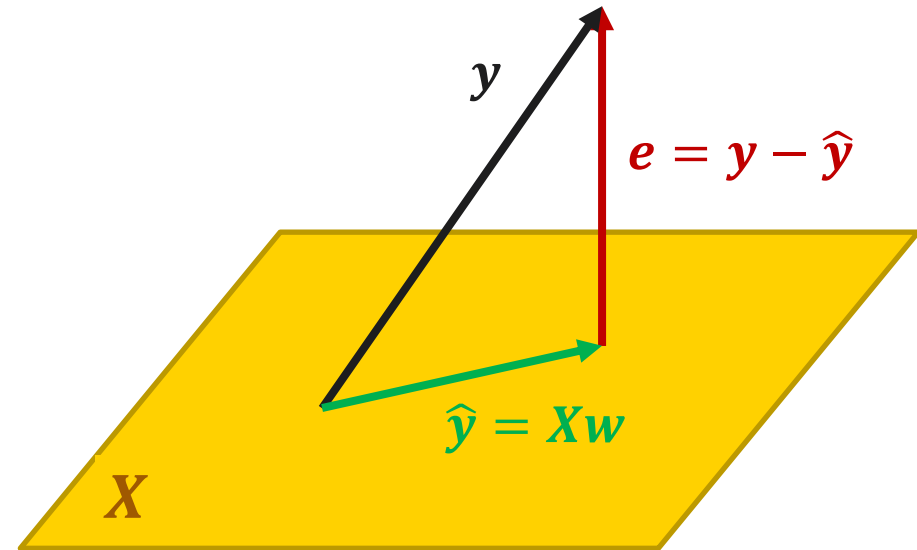


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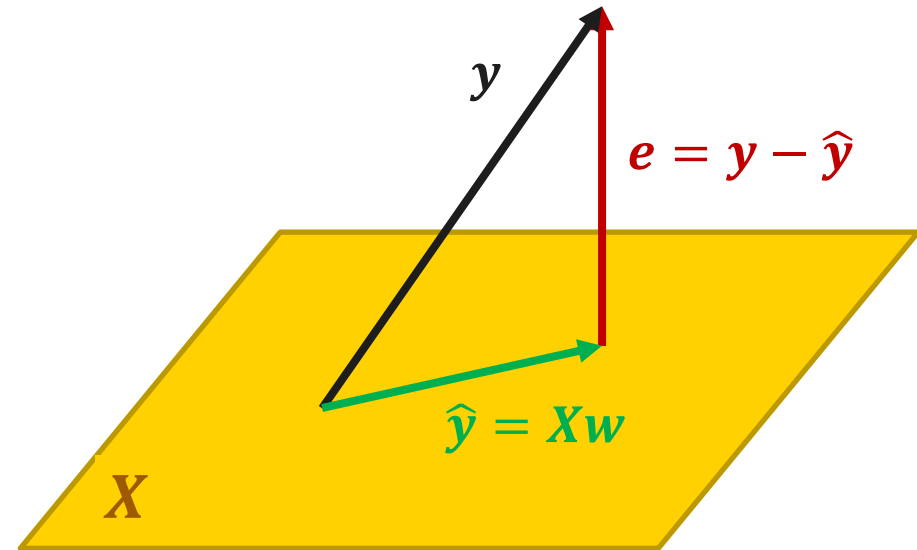
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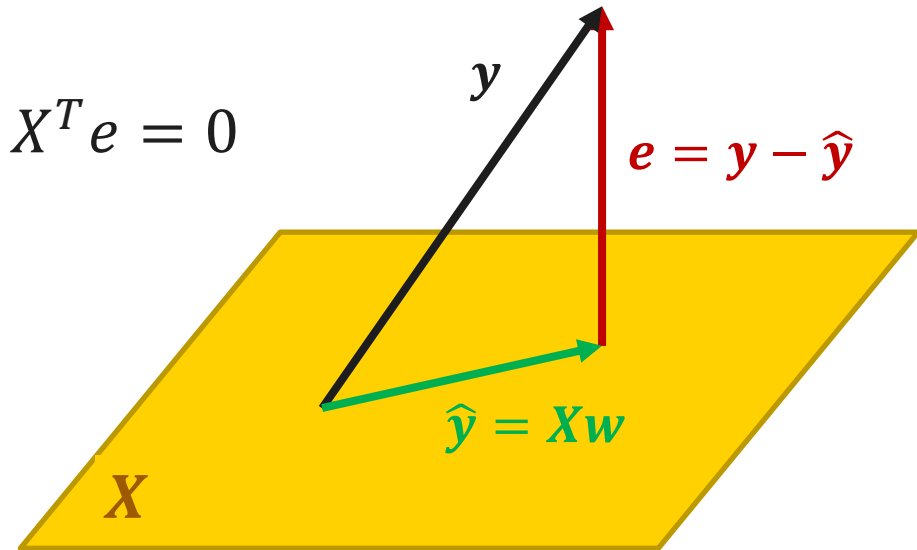
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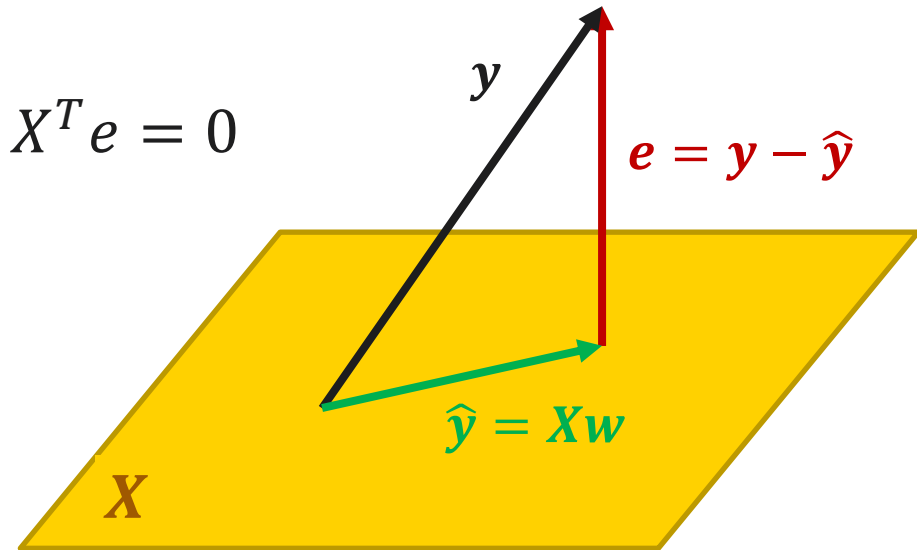


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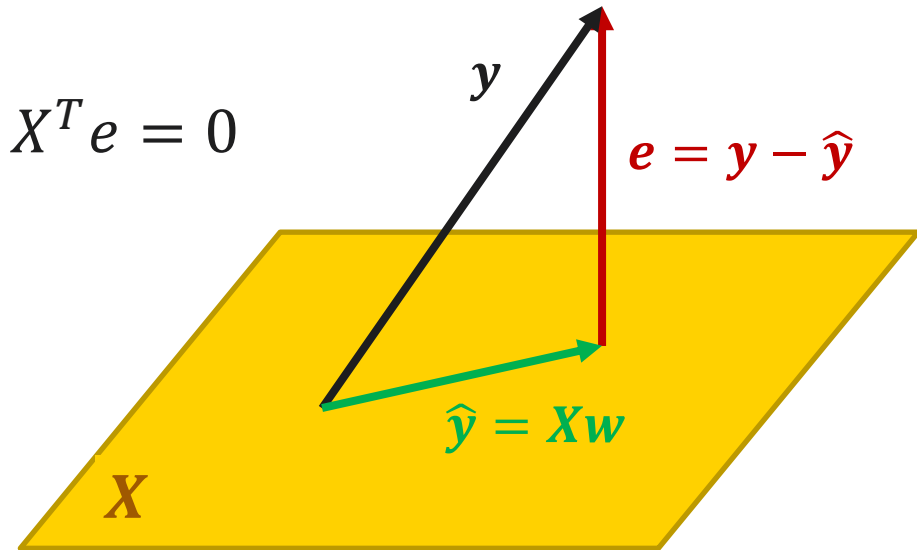
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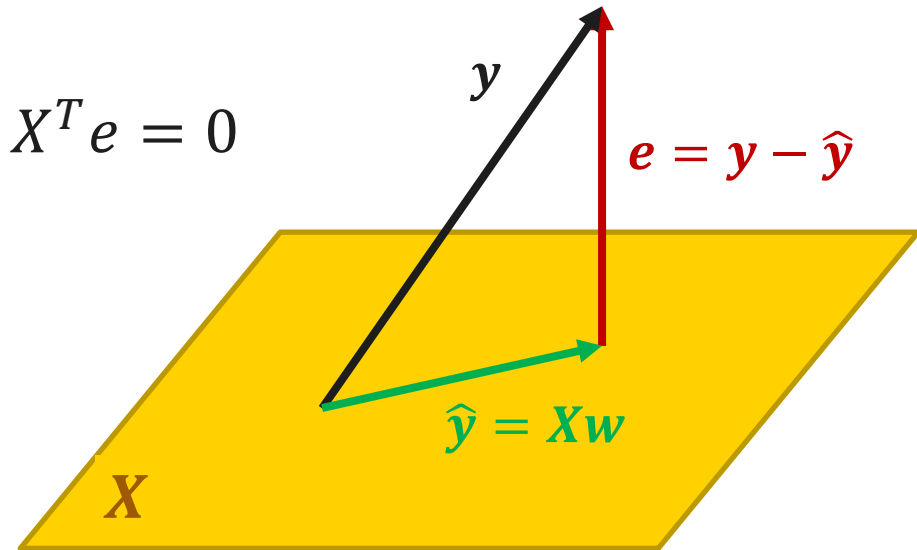
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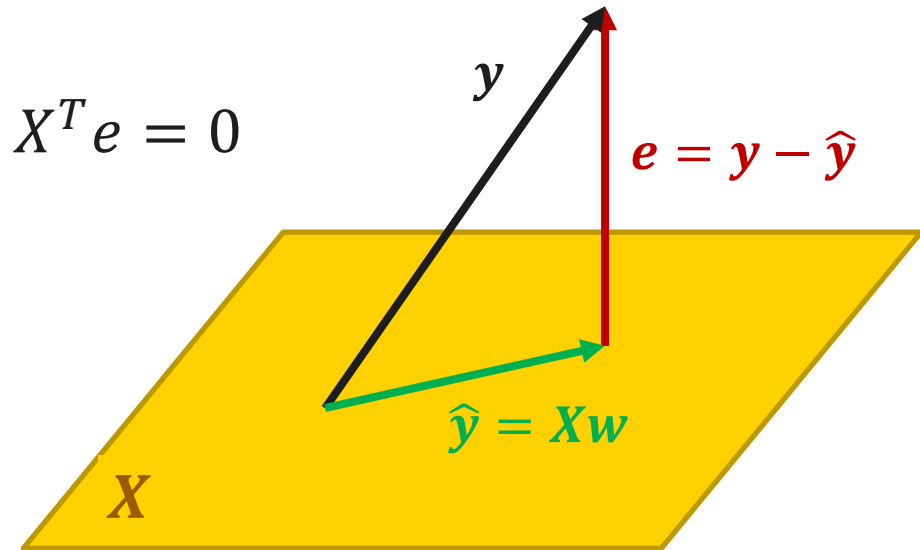
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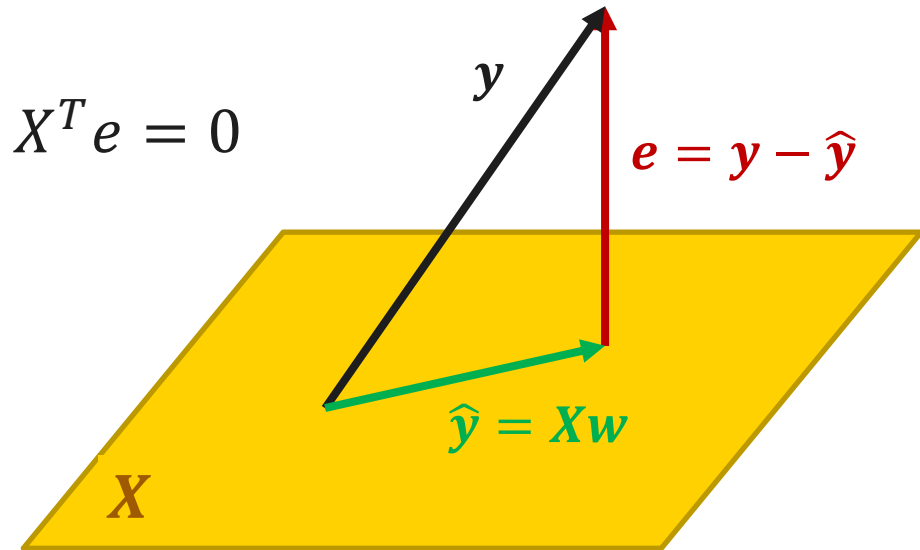
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So, $(X^T X)^{-1}$ exists.

Toy Example

- Observations (x_i, y_i) :
 $(1, 1), \quad (2, 3), \quad (3, 2)$
- With least squares, fit a line $y = w_0 + w_1x$ through these points.

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Let's practice more!

<https://colab.research.google.com/drive/16UqY0p5h5324atAlQ3kWilF7AZTa5mbX?usp=sharing>

We (Finally) Have a Course Repo!

- <https://github.com/girafe-ai/math-basics-for-ai>
 - Slides
 - Links to colab-notebooks
 - Links to lectures / practical session recordings
 - Additional material



Graded Assignment 1 Will Be Out Tomorrow