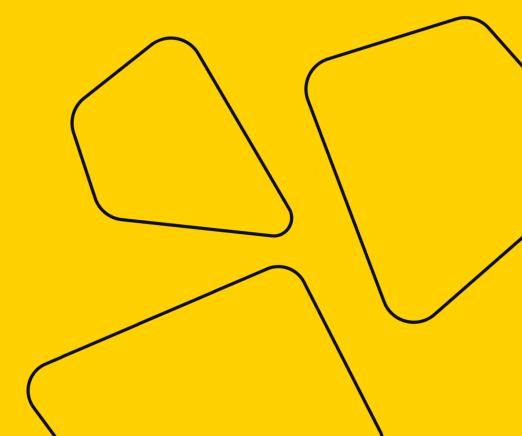
# Math Refresher for DS

Lecture 2





#### **Last Time**

- Vector spaces
- Euclidian spaces (= vector spaces + dot product)
- Length of a vector
- Distances and angles between the vectors
- Orthogonality
- Orthogonal projections



# **Today**



- Back to vector spaces
  - Linear independence
  - Basis
- Basic operations with matrices.



# Back to Vector Spaces



# (Reminder) Vector Space: Definition

• A real-valued vector space  $(V, +, \cdot)$  is a set of vectors V with two operations

$$(1) +: V \times V \to V, \qquad (2) \cdot: \mathbb{R} \times V \to V$$

that satisfy the following properties (axioms):

	Property	Meaning
1.	Associativity of addition	x + (y + z) = (x + y) + z
2.	Commutativity of addition	x + y = y + x
3.	Identity element of addition	$\exists 0 \in V \colon \ \forall x \in V  0 + x = x$
4.	Identity element of scalar multiplication	$\forall x \in V  1 \cdot x = x$
5.	Inverse element of addition	$\forall x \in V \ \exists -x \in V \colon \ x + (-x) = 0$
6.	Compatibility of scalar multiplication	$\alpha(\beta x) = (\alpha \beta) x$
7.	Distributivity	$(\alpha + \beta)x = \alpha x + \beta x$
8.		$\alpha(x+y) = \alpha x + \alpha y$



# (Reminder) Examples of Vector Spaces

•  $\mathbb{R}^n$  - a set of vectors with n real entries.  $(\mathbb{R}^n, +, \cdot)$  is a vector space.



# (Reminder) Examples of Vector Spaces

- $\mathbb{R}^n$  a set of vectors with n real entries.  $(\mathbb{R}^n, +, \cdot)$  is a vector space.
- $\mathbb{P}^n$  a set of polynomials of degree  $\leq n$  with real coefficients

 $(\mathbb{P}^n, +, \cdot)$  is also a vector space!

"Vectors" here are polynomials.





•  $V = (\mathbb{V}, +, \cdot)$  - a vector space.



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• Consider  $\mathbb{U} \neq \emptyset$  – a subset of  $\mathbb{V}$  ( $\mathbb{U} \subseteq \mathbb{V}$ ).



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• Consider  $\mathbb{U} \neq \emptyset$  – a subset of  $\mathbb{V}$  ( $\mathbb{U} \subseteq \mathbb{V}$ ).

- $U = (\mathbb{U}, +, \cdot)$  a vector subspace  $(U \subseteq V)$  if U is a vector space with operations
  - $_{\circ}$  +:  $\mathbb{U}\times\mathbb{U}\to\mathbb{U}$
  - $_{\circ}$   $\cdot$  :  $\mathbb{R} \times \mathbb{U} \to \mathbb{U}$



• How do we check if  $U = (\mathbb{U}, +, \cdot)$  is a vector space?



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- In fact, we only need to check:
  - 1. that  $0 \in \mathbb{U}$

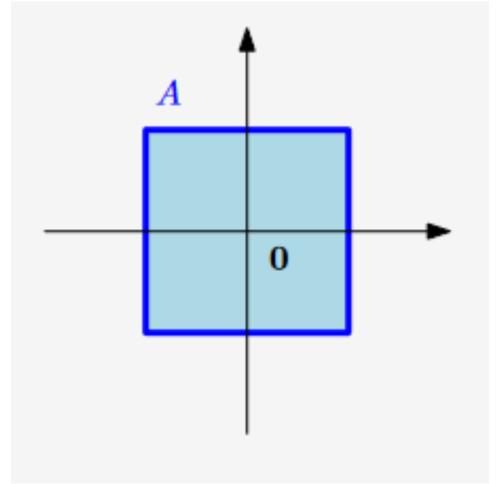


- How do we check if  $U = (\mathbb{U}, +, \cdot)$  is a vector space?
- Since  $\mathbb{U} \subseteq \mathbb{V}$  and  $V = (\mathbb{V}, +, \cdot)$  is a vector space, many properties of + and  $\cdot$  hold automatically.
- In fact, we only need to check:
  - 1. that  $0 \in \mathbb{U}$
  - 2. closure of + and ·:
    - $\forall x, y \in \mathbb{U} \ x + y \in \mathbb{U}$
    - $\forall x \in \mathbb{U}, \ \lambda \in \mathbb{R} \ \lambda x \in \mathbb{U}$



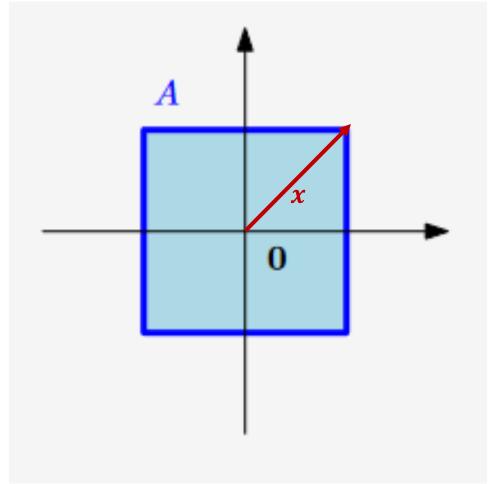


- Consider  $\mathbb{R}^2$ .
- Is A a vector subspace?



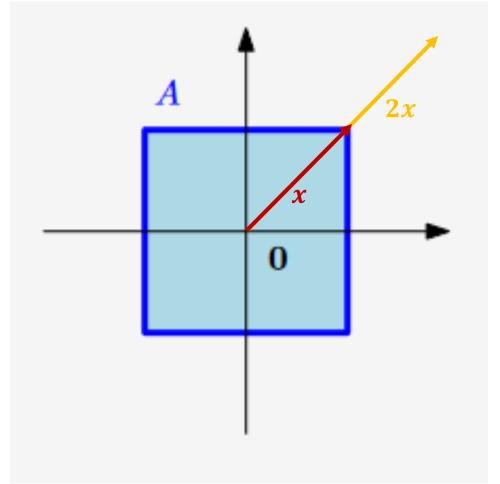


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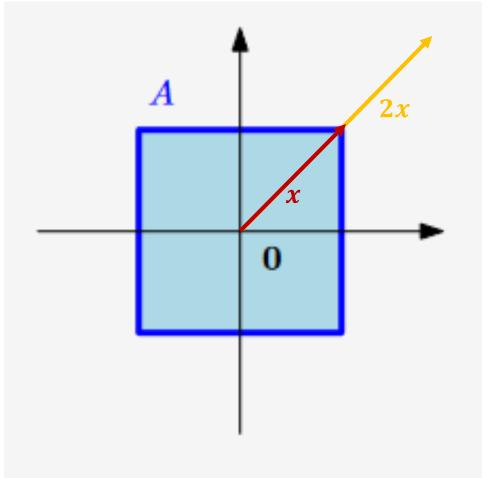




- Consider  $\mathbb{R}^2$ .
- Is *A* a vector subspace?
- No!

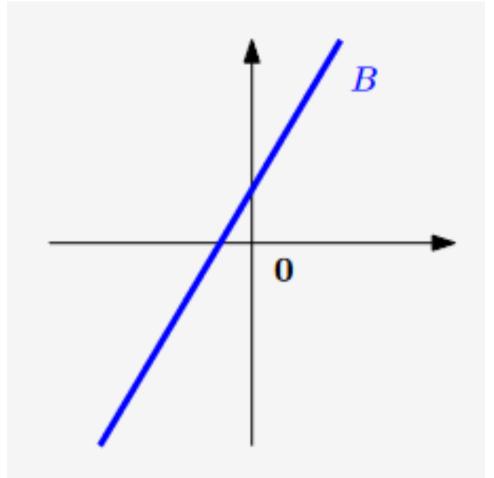
 $x \in A$  but  $2x \notin A \rightarrow$ 

· operation isn't closed.





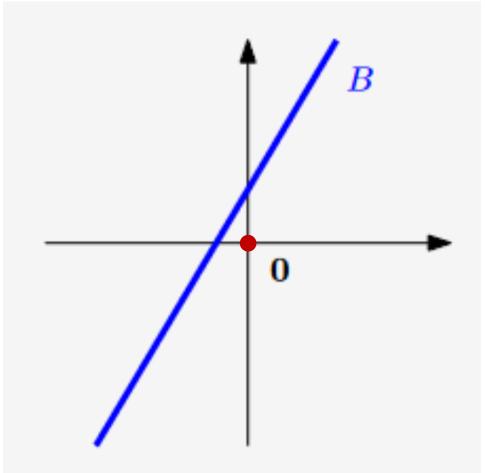
- Consider  $\mathbb{R}^2$ .
- Is **B** a vector subspace?





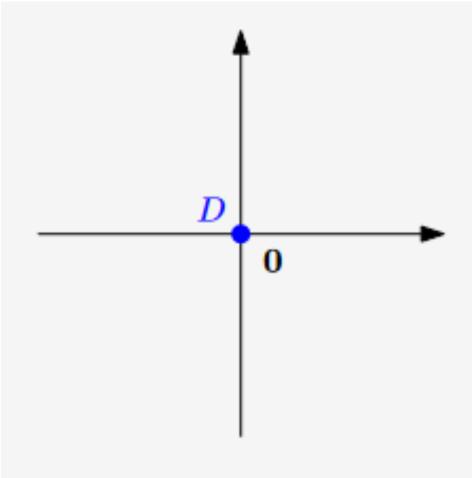
- Consider  $\mathbb{R}^2$ .
- Is **B** a vector subspace?
- No!

 $0 \notin B$ 



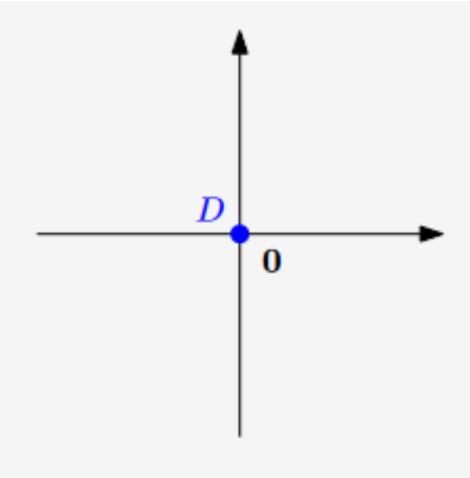


- Consider  $\mathbb{R}^2$ .
- Is **D** a vector subspace?





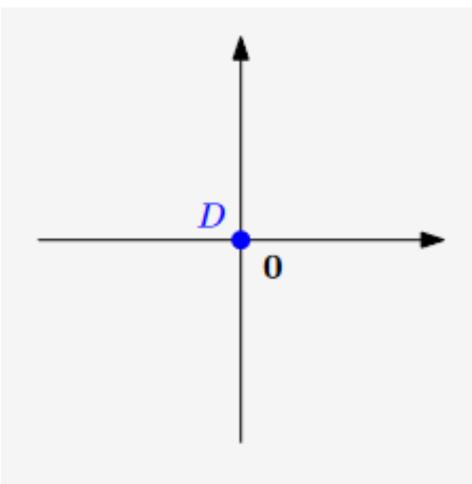
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- Is **D** a vector subspace?
- Yes!





- Consider  $\mathbb{R}^2$ .
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- Yes!

{0,+,·} is a trivial vector subspace of any vector space



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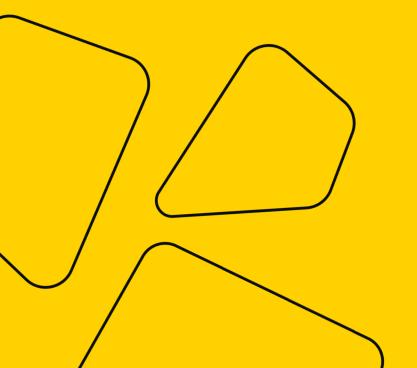


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  - $\rightarrow 0 \in \mathbb{P}^m$
  - Closure: when we add up polynomials of degree  $m \le n$  or multiply them by a scalar, we always get a polynomial of of degree  $m \le n$ .





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 Let's combine these two operations!



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$$v = \lambda_1 x_1 + \lambda_2 x_2 + \dots + \lambda_k x_k = \sum_{i=1}^k \lambda_i x_i \in V -$$
  
a linear combination of  $x_1, x_2, \dots, x_k$ .



# **Linear Combinations: Examples**

• In 
$$(\mathbb{R}^2, +, \cdot)$$
, consider vectors  $e_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$  and  $e_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ .



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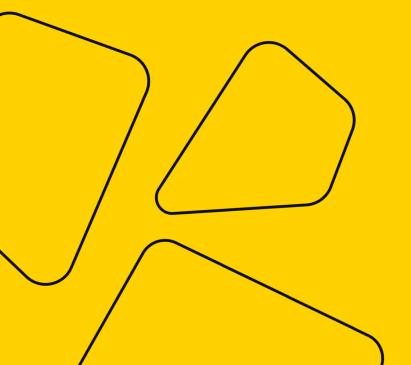
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$$v=3t+3=3e_1+3e_0$$
 is a linear combination of  $e_0$  and  $e_1$ .





• V - a vector space,  $\mathbb{A} = \{x_1, x_2, \dots, x_k\} \subseteq V$  - a set of vectors.



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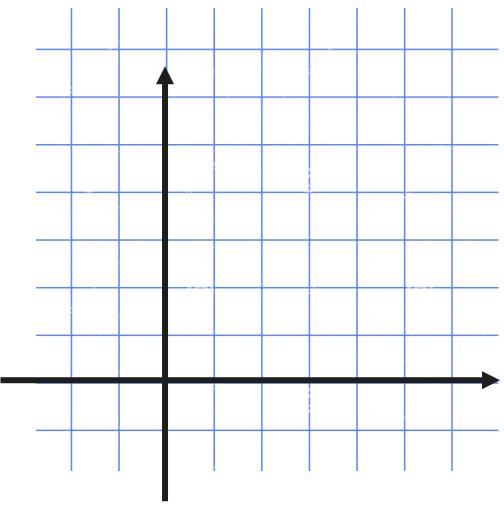
• If  $\mathbb{A}$  spans vector space V, we write

$$V = span[\mathbb{A}] \text{ or } V = span[x_1, ..., x_n].$$



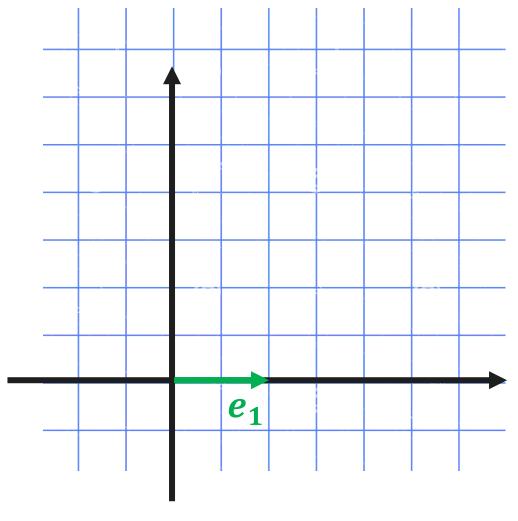


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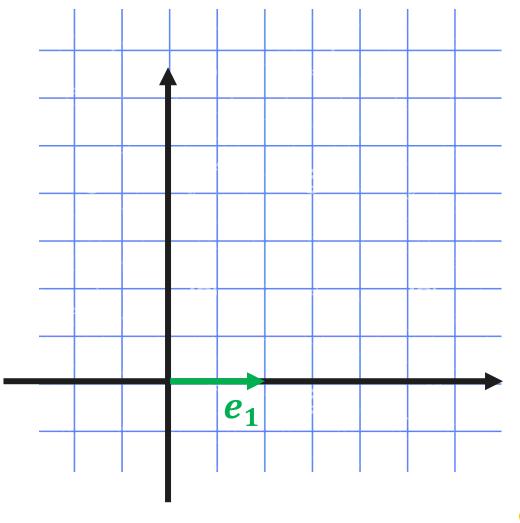


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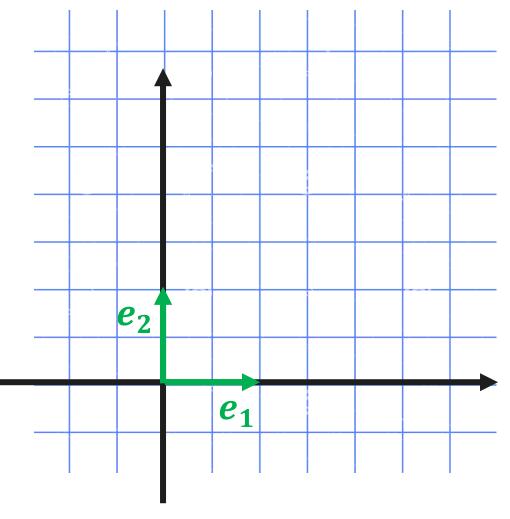
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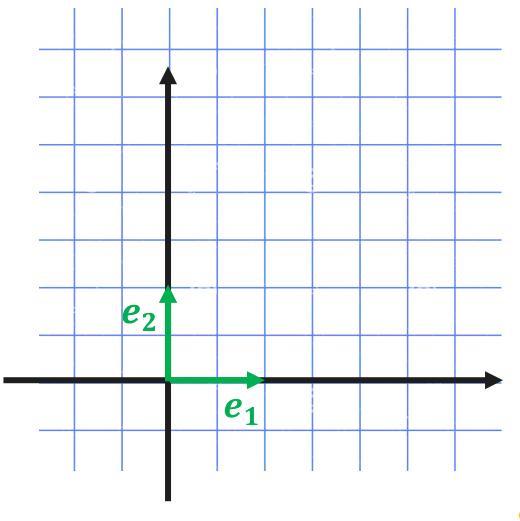
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- $e_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, e_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$   $span[e_1] = \left\{ \begin{bmatrix} \lambda_1 \\ \lambda_2 \end{bmatrix} \mid \lambda_{1,2} \in \mathbb{R} \right\} = \mathbb{R}^2.$





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$$e_0 = 1$$
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#### **Generating Set**

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- $\mathbb{A} = \{x_1, x_2, \dots, x_k\} \subseteq V$  a set of vectors.
- If every vector  $v \in V$  can be expressed as a linear combination of  $x_1, x_2, ..., x_k$ ,  $\mathbb{A}$  is called a *generating set* for V.



# Linear independence



#### **Linear Combinations**

• A zero vector can always be represented as a trivial linear combination of  $x_1, x_2, ..., x_k$ :

$$0 = \sum_{i=1}^{k} 0 \cdot x_i$$



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• We are mostly interested in *non-trivial linear combinations* of  $x_1, x_2, ..., x_k$  where not all  $\lambda_i$  are 0.

- Consider a vector space V.
- $x_1, x_2, \dots, x_k \in V$  some vectors.



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- If there is a <u>non-trivial</u> linear combination of  $x_1, x_2, ..., x_k$  such that  $\sum_{i=1}^k \lambda_i x_i = 0$  with at least one  $\lambda_i \neq 0$ , vectors  $x_1, x_2, ..., x_k$  are *linearly dependent*.



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- If only trivial solution exists, vectors  $x_1, x_2, ..., x_k$  are linearly independent.



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 $\leftrightarrow$ 

• A set of vectors  $x_1, x_2, ..., x_k$  is linearly dependent if and only if (at least) one of the vectors is a linear combination of the others

$$x_i = \alpha_1 x_1 + \dots + \alpha_k x_k$$



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Why is this so? Try to prove this yourself.



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• Vectors 
$$u = \begin{bmatrix} 2 \\ 4 \end{bmatrix}$$
 and  $v = \begin{bmatrix} -1 \\ -2 \end{bmatrix}$  are not linearly independent:  $u = -2v$ .



- Consider  $\mathbb{R}^2$ .
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- Vectors  $e_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$  and  $e_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$  are linearly independent: there are no  $\lambda_1, \lambda_2 \in \mathbb{R}$  with at least one  $\lambda_i \neq 0$  such that  $\lambda_1 e_1 + \lambda_2 e_2 = \begin{bmatrix} \lambda_1 \\ \lambda_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$ .

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(Or: you cannot represent  $e_1$  as  $\lambda e_2$  or vice versa).



- Consider  $P = (\mathbb{P}^3, +, \cdot)$ .
- 1, t,  $t^2 \in P$  vectors. Are they linearly independent?



- Consider  $P = (\mathbb{P}^3, +, \cdot)$ .
- 1, t,  $t^2 \in P$  vectors. Are they linearly independent?
- Yes!

There is no way we can represent one of those vectors as a linear combination of the others.



• Are the following vectors in  $\mathbb{R}^4$  linearly independent?

$$x_1 = \begin{bmatrix} 1 \\ 2 \\ -3 \\ 4 \end{bmatrix}, \qquad x_2 = \begin{bmatrix} 1 \\ 1 \\ 0 \\ 2 \end{bmatrix}, \qquad x_3 = \begin{bmatrix} -1 \\ -2 \\ 1 \\ 1 \end{bmatrix}$$



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$$\lambda_1 x_1 + \lambda_2 x_2 + \lambda_3 x_3 = 0 \leftrightarrow$$

$$\lambda_{1} \begin{bmatrix} 1 \\ 2 \\ -3 \\ 4 \end{bmatrix} + \lambda_{2} \begin{bmatrix} 1 \\ 1 \\ 0 \\ 2 \end{bmatrix} + \lambda_{3} \begin{bmatrix} -1 \\ -2 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} \lambda_{1} + \lambda_{2} - \lambda_{3} \\ 2\lambda_{1} + \lambda_{2} - 2\lambda_{3} \\ -3\lambda_{1} + \lambda_{3} \\ 4\lambda_{1} + 2\lambda_{2} + \lambda_{3} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$



$$\begin{cases} \lambda_1 + \lambda_2 - \lambda_3 = 0 \\ 2\lambda_1 + \lambda_2 - 2\lambda_3 = 0 \\ -3\lambda_1 + \lambda_3 = 0 \\ 4\lambda_1 + 2\lambda_2 + \lambda_3 = 0 \end{cases}$$



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Next lecture: a better way to solve such systems of equations



#### **Dimension of a Linear Space**

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We denote this as  $\dim(V) = n$ .



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- $\mathbb{R}^n$  is a n-dimensional vector space. Why?
- Consider n vectors  $e_1, \dots, e_n$ :

$$e_1 = \begin{bmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix}, \qquad e_2 = \begin{bmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{bmatrix}, \qquad \dots, \qquad e_n = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{bmatrix}$$

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•  $e_1, ..., e_n$  are linearly independent  $\to \dim(\mathbb{R}^n) \ge n$ .



• Can there be more than n linearly independent vectors in  $\mathbb{R}^n$ ?



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No!

Explanation: next lecture.



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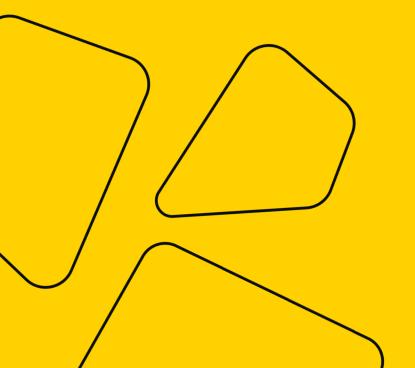
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$$\rightarrow \dim(P^3) = 4.$$



# Basis



#### **Basis**

• A set of n linearly independent vectors  $e_1, e_2, ..., e_n$  in an n-dimensional space V is called a *basis* for V.



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- A set of n linearly independent vectors  $e_1, e_2, ..., e_n$  in an n-dimensional space V is called a basis for V.
- Basis is A set of vectors with which we can represent every vector in the vector space by adding them together and scaling them.





• 
$$e_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$
,  $e_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$  is a basis for  $\mathbb{R}^2$ .



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• 
$$e_0 = 1$$
,  $e_1 = t$ , ...,  $e_n = t^n$  is a basis for  $P^n$ .



Find the basis of a vector space spanned by vectors

$$x = \begin{bmatrix} 1 \\ -2 \\ 3 \end{bmatrix}, \qquad y = \begin{bmatrix} 0 \\ -3 \\ 3 \end{bmatrix}, \qquad z = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}$$



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- Therefore, V = span[x, y, z] = span[x, y].  $B = \{x, y\}$  - basis of V.



#### Coordinates

• Let's fixe the order of the vectors in the basis:

$$e_1, e_2, ..., e_n$$



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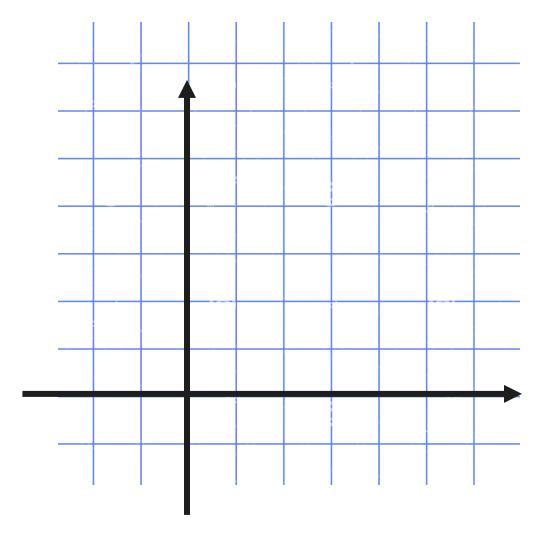
$$v = a_1 e_1 + a_2 e_2 + \dots + a_n e_n$$

•  $a_1, a_2, ..., a_n$  - coordinates of the vector v in the basis  $e_1, e_2, ..., e_n$ .





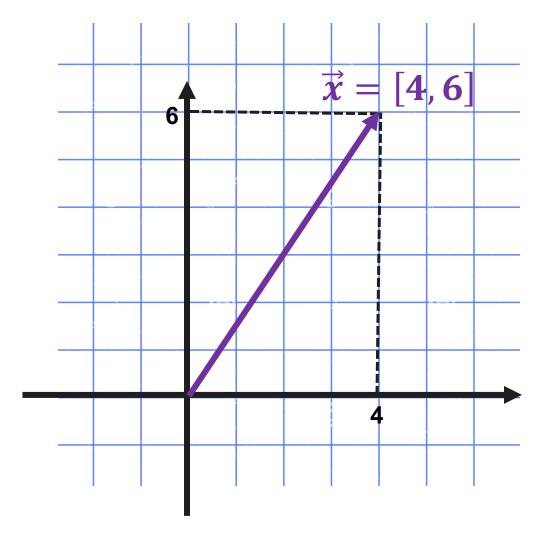
• Consider  $\mathbb{R}^2$ .







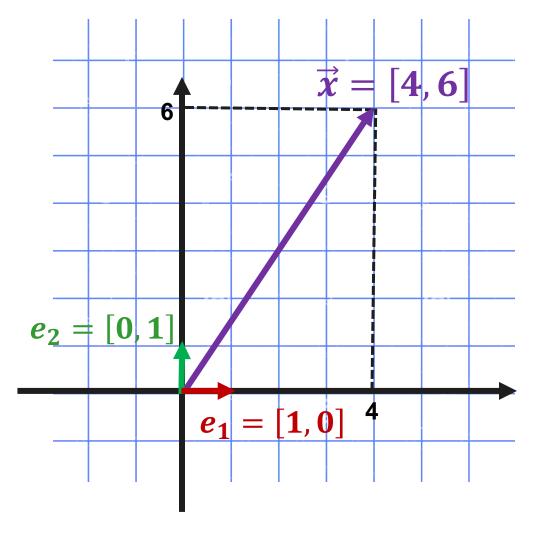
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$$e_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \quad e_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$





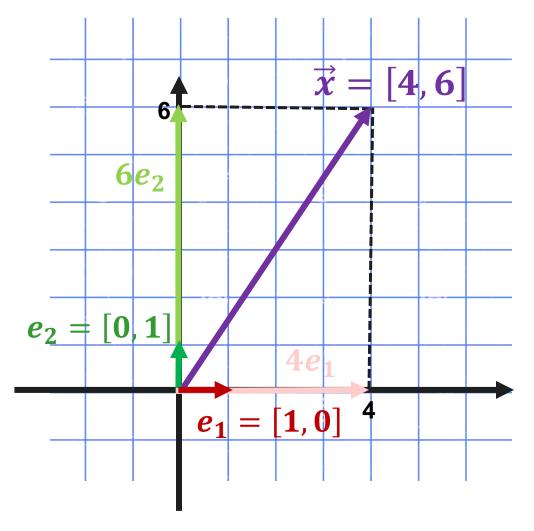
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$$x = 4e_1 + 6e_2$$



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$$e_1=\begin{bmatrix}1\\0\\\vdots\\0\end{bmatrix},\ e_2=\begin{bmatrix}0\\1\\\vdots\\0\end{bmatrix},\ \dots,\ e_n=\begin{bmatrix}0\\0\\\vdots\\1\end{bmatrix}$$
 is an orthonormal basis of  $\mathbb{R}^n$ .



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• *Gram-Schmidt process*: a way to convert any basis to an orthogonal one. More details: practical session.



# Change of Basis



• A vector space has more than one basis.



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- Example:  $\mathbb{R}^2$

$$e = \left\{ e_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, e_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\}$$
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$$a = \{a_1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}, a_2 = \begin{bmatrix} 1 \\ -1 \end{bmatrix} \}$$
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- Example:  $\mathbb{R}^2$

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 - yet another one.

Different basis = different coordinates.
 How exactly do they change?



• Consider  $\mathbb{R}^2$  with canonical basis

$$e_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \qquad e_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$



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$$e_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \qquad e_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

New basis:

$$e'_1 = \begin{bmatrix} 2 \\ 1 \end{bmatrix}, \qquad e'_2 = \begin{bmatrix} -1 \\ -1 \end{bmatrix}$$

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$$x_{old} = \begin{bmatrix} 2 \\ -1 \end{bmatrix}$$



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• What are the coordinates in the new basis?

$$x_{new} = ?$$



• Consider a vector space V with basis  $e_1, e_2, \dots e_n$ .



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- Imagine vector  $x = [x_1, x_2, ..., x_n] \in V$  $x_1, x_2, ..., x_n$  - coordinates in basis  $e_1, e_2, ..., e_n$ .



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- New basis:  $e'_1$ ,  $e'_2$ , ...  $e'_n$ .
- What are the coordinates of x in this new basis?

$$x'_{1}, x'_{2}, ..., x'_{n} = ?$$



- Old basis:  $e_1, e_2, \dots e_n$ New basis:  $e'_1, e'_2, \dots e'_n$
- $x_{old} = [x_1, x_2, ..., x_n], \quad x_{new} = [x'_1, x'_2, ..., x'_n] = ?$
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- Coordinates of the new basis in the old one:

$$e'_{1} = \alpha_{11}e_{1} + \alpha_{21}e_{2} + \dots + \alpha_{n1}e_{n}$$

$$e'_{2} = \alpha_{12}e_{1} + \alpha_{22}e_{2} + \dots + \alpha_{n2}e_{n}$$

$$\vdots$$

$$e'_{i} = \alpha_{1i}e_{1} + \alpha_{2i}e_{2} + \dots + \alpha_{ni}e_{n}$$

$$\vdots$$

$$e'_{n} = \alpha_{1n}e_{1} + \alpha_{2n}e_{2} + \dots + \alpha_{nn}e_{n}$$



$$x = x_1 e_1 + x_2 e_2 + \dots + x_n e_n = x'_1 e'_1 + x'_2 e'_2 + \dots + x'_n e'_n = x'_1 e'_1 + x'_2 e'_1 + x'_2 e'_2 + \dots + x'_n e'_n = x'_1 e'_1 + x'_2 e'_2 + x'_2 e'_2 + x'_2 e'_1 + x'_2 e'_2 + x'$$



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Remember:  $e'_i = \alpha_{1i} e_1 + \alpha_{2i} e_2 + \dots + \alpha_{ni} e_n$ 



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 $e_1, ..., e_n$  linearly independent -> coefficients in front of them should be the same on the both sides of the equality:



$$x = x_1 e_1 + x_2 e_2 + \dots + x_n e_n = x'_1 e'_1 + x'_2 e'_2 + \dots x'_n e'_n =$$

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$$\vdots$$

$$x_{n} = x'_{1}\alpha_{n1} + \dots + x'_{i}\alpha_{ni} + \dots + x'_{n}\alpha_{nn}$$



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$$x_{old} = x'_{1}\alpha_{11} + \dots + x'_{i}\alpha_{1i} + \dots + x'_{n}\alpha_{1n}$$

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$$\vdots$$

$$x_{n} = x'_{1}\alpha_{n1} + \dots + x'_{i}\alpha_{ni} + \dots + x'_{n}\alpha_{nn}$$



$$x = x_1 e_1 + x_2 e_2 + \dots + x_n e_n = x'_1 e'_1 + x'_2 e'_2 + \dots x'_n e'_n =$$
 Remember:  $e'_i = \alpha_{1i} e_1 + \alpha_{2i} e_2 + \dots + \alpha_{ni} e_n$  
$$= x'_1 \cdot (\alpha_{11} e_1 + \alpha_{21} e_2 + \dots + \alpha_{n1} e_n) + \dots + x'_i \cdot (\alpha_{1i} e_1 + \alpha_{2i} e_2 + \dots + \alpha_{ni} e_n) + \dots + x'_n (\alpha_{1n} e_1 + \alpha_{2n} e_2 + \dots + \alpha_{nn} e_n) =$$

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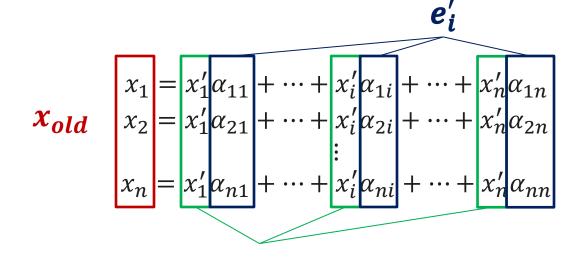
$$\vdots$$

$$x_{n} = x'_{1}\alpha_{n1} + \dots + x'_{i}\alpha_{ni} + \dots + x'_{n}\alpha_{nn}$$

 $x_{new}$ 



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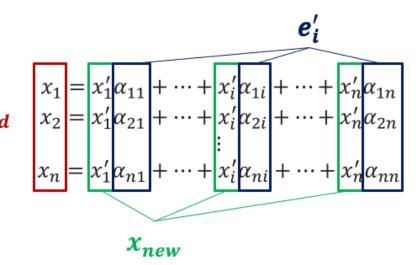
• Consider 
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• New basis: 
$$e'_1 = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$$
,  $e'_2 = \begin{bmatrix} -1 \\ -1 \end{bmatrix}$ 

• 
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 $x_{1} = x'_{1}\alpha_{11} + \dots + x'_{i}\alpha_{1i} + \dots + x'_{n}\alpha_{1n}$   $x_{2} = x'_{1}\alpha_{21} + \dots + x'_{i}\alpha_{2i} + \dots + x'_{n}\alpha_{2n}$   $\vdots$   $x_{n} = x'_{1}\alpha_{n1} + \dots + x'_{i}\alpha_{ni} + \dots + x'_{n}\alpha_{nn}$   $x_{new}$ 

$$2 = 2x'_1 - 1x'_2$$
$$-1 = 1x'_1 - 1x'_2$$



### **Coordinate Change: Example**

- Consider  $\mathbb{R}^2$  with basis  $e_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ ,  $e_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$
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 $x_{1} = x'_{1}\alpha_{11} + \dots + x'_{i}\alpha_{1i} + \dots + x'_{n}\alpha_{1n}$   $x_{2} = x'_{1}\alpha_{21} + \dots + x'_{i}\alpha_{2i} + \dots + x'_{n}\alpha_{2n}$   $\vdots$   $x_{n} = x'_{1}\alpha_{n1} + \dots + x'_{i}\alpha_{ni} + \dots + x'_{n}\alpha_{nn}$ 

 $x_{new}$ 

$$2 = 2x'_1 - 1x'_2 \iff x'_1 = 3$$

$$-1 = 1x'_1 - 1x'_2 \iff x'_2 = 4$$



### **Coordinate Change: Example**

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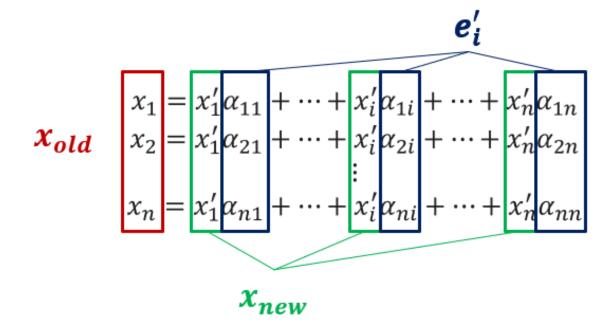
 $e'_i$  $x_{old} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 2 \\ -1 \end{bmatrix}, \quad x_{new} = \begin{bmatrix} x_1' \\ x_2' \end{bmatrix}$   $x_{old} = \begin{bmatrix} x_1 \\ x_2' \end{bmatrix}$   $x_{old} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 2 \\ -1 \end{bmatrix}, \quad x_{new} = \begin{bmatrix} x_1' \\ x_2' \end{bmatrix}$  $x_{new}$ 

$$2 = 2x'_1 - 1x'_2 
-1 = 1x'_1 - 1x'_2 \Leftrightarrow x'_1 = 3 
x'_2 = 4 \Leftrightarrow x_{new} = \begin{bmatrix} 3 \\ 4 \end{bmatrix}$$



### **Coordinate Change**

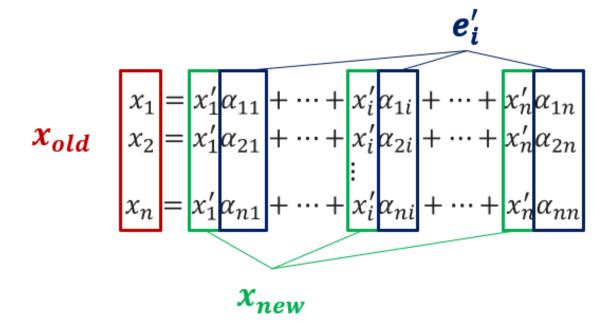
• Going from one basis to the other:





### **Coordinate Change**

• Going from one basis to the other:



There is a more compact way of writing this down using matrices.



# Matrices



### **A Matrix**

•  $A \in \mathbb{R}^{m \times n}$  - a matrix with m rows and n columns:

$$A = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \cdots & \cdots & \cdots & \cdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix}$$



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• Examples:

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \in \mathbb{R}^{2 \times 2}, \quad \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} \in \mathbb{R}^{2 \times 3}$$

Diagonal matrix: 
$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 3 \end{bmatrix} \quad (a_{ii} \neq 0, \ a_{ij} = 0 \ \forall i \neq j)$$



• Diagonal matrix: 
$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 3 \end{bmatrix} \quad (a_{ii} \neq 0, \ a_{ij} = 0 \ \forall i \neq j)$$

• Identity matrix: 
$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad \left( a_{ii} = 1, \ a_{ij} = 0 \ \forall i \neq j \right)$$



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• Triangular matrix: 
$$\begin{bmatrix} 1 & 2 & 3 \\ 0 & 4 & 5 \\ 0 & 0 & 6 \end{bmatrix}, \begin{bmatrix} 1 & 0 & 0 \\ 2 & 3 & 0 \\ 4 & 5 & 6 \end{bmatrix} \quad (a_{ij} = 0 \ \forall i > j \ or \ \forall i < j)$$



### **Vectors vs Matrices**

• An n-dimensional vector can be considered a  $n \times 1$  matrix:

$$x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \in \mathbb{R}^{n \times 1}$$



# Operations with Matrices

### **Transpose of a Matrix**

Consider a matrix

$$A = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \cdots & \cdots & \cdots & \cdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix}$$



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Transpose = writing columns as rows:

$$A^T = \begin{bmatrix} a_{11} & a_{21} & \cdots & a_{m1} \\ a_{12} & a_{22} & \cdots & a_{m2} \\ \cdots & \cdots & \cdots & \cdots \\ a_{1n} & a_{2n} & \cdots & a_{mn} \end{bmatrix}, \qquad \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}^T = [x_1, \dots, x_n]$$
 girafe



### Transpose of a Matrix: Example

$$\bullet \quad \begin{bmatrix} 0 & 1 & 2 \\ 2 & 1 & 5 \end{bmatrix}^{\mathrm{T}} = \begin{bmatrix} 0 & 2 \\ 1 & 1 \\ 2 & 5 \end{bmatrix}$$



### Transpose of a Matrix: Example

• Transposing a symmetrical matrix = no changes:

$$\begin{bmatrix} 1 & 2 & 3 \\ 2 & 1 & 2 \\ 3 & 2 & 1 \end{bmatrix}^T = \begin{bmatrix} 1 & 2 & 3 \\ 2 & 1 & 2 \\ 3 & 2 & 1 \end{bmatrix}$$



### Multiplying by a Scalar

• We can multiply matrix by a scalar:

$$\lambda A = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \cdots & \cdots & \cdots & \cdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix} = \begin{bmatrix} \lambda a_{11} & \lambda a_{12} & \cdots & \lambda a_{1n} \\ \lambda a_{21} & \lambda a_{22} & \cdots & \lambda a_{2n} \\ \cdots & \cdots & \cdots & \cdots \\ \lambda a_{m1} & \lambda a_{m2} & \cdots & \lambda a_{mn} \end{bmatrix}$$



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Example:

$$5 \cdot \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 5 & 0 \\ 0 & 5 \end{bmatrix}$$



### **Sum of Two Matrices**

We can sum up matrices of the same size:

$$A = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \cdots & \cdots & \cdots & \cdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix}, \qquad B = \begin{bmatrix} b_{11} & b_{12} & \cdots & b_{1n} \\ b_{21} & b_{22} & \cdots & b_{2n} \\ \cdots & \cdots & \cdots & \cdots \\ b_{m1} & b_{m2} & \cdots & b_{mn} \end{bmatrix},$$

$$A + B = \begin{bmatrix} a_{11} + b_{11} & a_{12} + b_{12} & \cdots & a_{1n} + b_{1n} \\ a_{21} + b_{21} & a_{22} + b_{22} & \cdots & a_{2n} + b_{2n} \\ \cdots & \cdots & \cdots & \cdots \\ a_{m1} + b_{m1} & a_{m2} + b_{m2} & \cdots & a_{mn} + b_{mn} \end{bmatrix}$$



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• Example:

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} + \begin{bmatrix} -1 & 2 \\ 0 & 3 \end{bmatrix} = \begin{bmatrix} 0 & 2 \\ 0 & 4 \end{bmatrix}$$



### Matrices Also Form a Vector Space!

•  $(\mathbb{R}^{m \times n}, +, \cdot)$  - a vector space. "Vectors" = matrices.



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You can check yourself that the necessary axioms hold.



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- Consider two matrices  $A = \{a_{ij}\}_{m \times n}$  and  $b = \{b_{ij}\}_{n \times p}$ .
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• Example  $\mathbb{R}^{2 \times 2}$ :  $\begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \cdot \begin{bmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{bmatrix} = \begin{bmatrix} a_{11}b_{11} + a_{12}b_{21} & a_{11}b_{12} + a_{12}b_{22} \\ a_{21}b_{11} + a_{22}b_{21} & a_{21}b_{12} + a_{22}b_{22} \end{bmatrix}$ 



### **Matrix Multiplication: Example**

$$\begin{bmatrix} 0 & 1 & 2 \\ 2 & 1 & 5 \end{bmatrix} \begin{bmatrix} 3 & 6 & 4 \\ 2 & 5 & 8 \\ 7 & 1 & 9 \end{bmatrix} =$$



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$$= \begin{bmatrix} 0+2+14 & 0+5+2 & 0+8+18 \\ 6+2+35 & 12+5+5 & 8+8+45 \end{bmatrix} =$$



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$$= \begin{bmatrix} 16 & 7 & 26 \\ 43 & 22 & 61 \end{bmatrix}$$



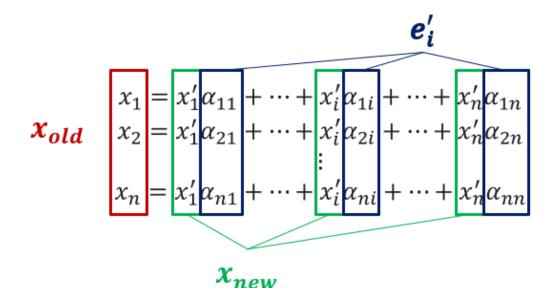
# **Coordinate Change: Matrix Notation**



Result obtained before:

$$e_1, ..., e_n$$
 - old basis  $e'_1, ..., e'_n$  - new basis

$$x_{old} = [x_1, ..., x_n], \qquad x_{new} = [x'_1, ..., x'_n]$$



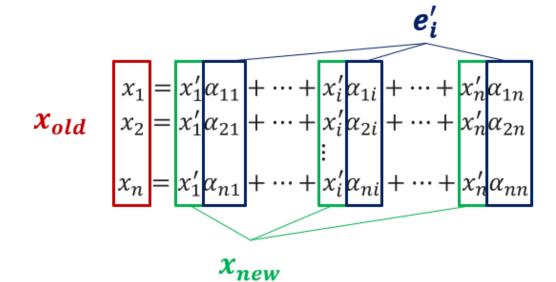
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 Transition matrix: columns = coordinates of the new basis in the old one.

$$A = \begin{bmatrix} \alpha_{11} & \alpha_{12} & \dots & \alpha_{1n} \\ \alpha_{21} & \alpha_{22} & \dots & \alpha_{21} \\ \vdots & \vdots & \vdots & \vdots \\ \alpha_{n1} & \alpha_{n2} & \dots & \alpha_{nn} \end{bmatrix}$$

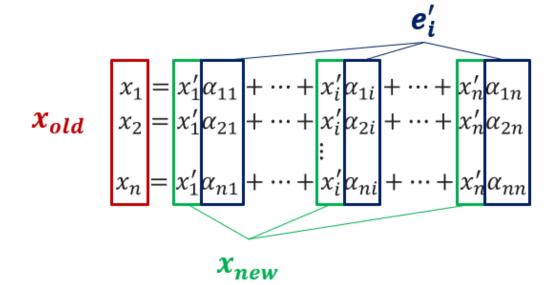
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$$x_{old} = Ax_{new}$$

• Consider 
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 with basis  $e_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ ,  $e_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ 

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$$x_{old} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 2 \\ -1 \end{bmatrix}$$
,  $x_{new} = \begin{bmatrix} x'_1 \\ x'_2 \end{bmatrix} = ?$ 

$$A = \begin{bmatrix} 2 & -1 \\ 1 & -1 \end{bmatrix}, \qquad \begin{bmatrix} 2 \\ -1 \end{bmatrix} = x_{old} = Ax_{new} = \begin{bmatrix} 2 & -1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} x_1' \\ x_2' \end{bmatrix} = \begin{bmatrix} 2x_1' - x_2' \\ x_1' - x_2' \end{bmatrix}$$

$$x_{new} = \begin{bmatrix} 3 \\ 4 \end{bmatrix}$$
.



### To Sum Up

- Vector spaces
  - Linear (in)dependence
  - Span
  - Basis
- Matrices
  - Matrix operations
  - Change of coordinates



### **Next Time**

- More on matrices
- Systems of linear equations

