



# Machine Learning

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# Objectives

1. A quick recap of last week
2. What is hierarchical clustering? How is it different from k-means? Why is it called hierarchical learning? How does it work?
  - What is Divisive vs. Agglomerative clustering?
  - What is a linkage method? What are its different kinds?
  - What is a Dendrogram? What do we use it for?
3. What is DBSCAN? How is it different from other clustering methods? How does it work?
  - What are core vs. border vs. noisy points?
  - What is “directly density reachable” vs. “density reachable” vs. “density connected” points?

# Recap (1)

## Unsupervised Learning

- We have only predictors (a.k.a inputs, or features) but no labels

$$\mathbb{D} = \{(x_i) | x_i \in \mathbb{R}^p\}_{i=1}^m$$

The **goal of unsupervised learning** is to model the hidden patterns or underlying structure in the given input data in order to learn about the data

- This underlying structure is what we usually refer to as groups of data
- And these groups are what we refer to as **Clusters**



SPORTS



WORLD NEWS



## Clusters

- Clusters are defined by a center and a spread
- And we assign a given point  $x^n$  to a cluster by computing its similarity to the center of the cluster  $m_k$

# Recap (2)

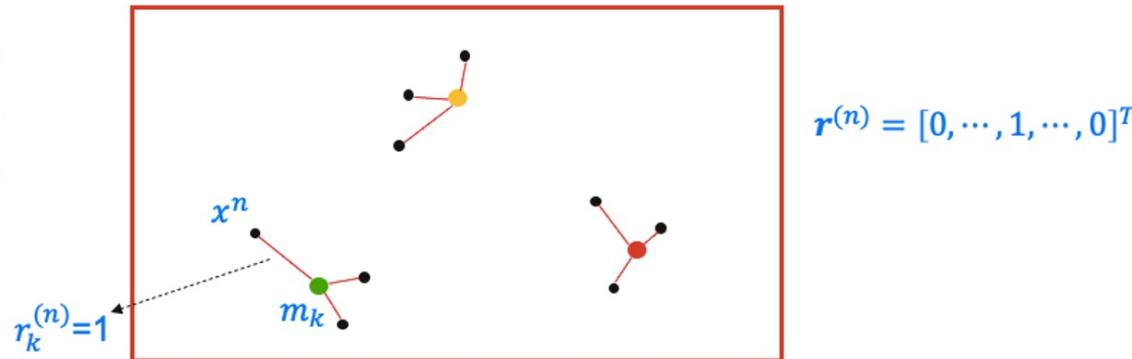
## Objective

- Find cluster centers  $\{\mathbf{m}_k\}_{k=1}^K$  and assignments  $\{\mathbf{r}^{(n)}\}_{n=1}^N$  to minimize the sum of squared distances of data points  $\{\mathbf{x}^{(n)}\}$  to their assigned centers

$$\mathbf{x}^{(n)} \in \mathbb{R}^D$$

$$\mathbf{m}_k \in \mathbb{R}^D$$

$$\mathbf{r}^{(n)} \in \mathbb{R}^K$$



$$\mathbf{r}^{(n)} = [0, \dots, 1, \dots, 0]^T$$

$$\min_{\{\mathbf{m}_k\}, \{\mathbf{r}^{(n)}\}} J(\{\mathbf{m}_k\}, \{\mathbf{r}^{(n)}\}) = \min_{\{\mathbf{m}_k\}, \{\mathbf{r}^{(n)}\}} \sum_{n=1}^N \sum_{k=1}^K r_k^{(n)} \|\mathbf{m}_k - \mathbf{x}^{(n)}\|^2$$

where  $r_k^{(n)} = \mathbb{I}[\mathbf{x}^{(n)} \text{ is assigned to cluster } k]$ , i.e.,  $\mathbf{r}^{(n)} = [0, \dots, 1, \dots, 0]^T$

## K-means Clustering

- Initialization: randomly initialize cluster centers
- The algorithm then iteratively alternates between the following two steps
  - Assignment Step: assign each data point to the closest center
  - Refitting Step: move each cluster center to the mean of the data points assigned to it

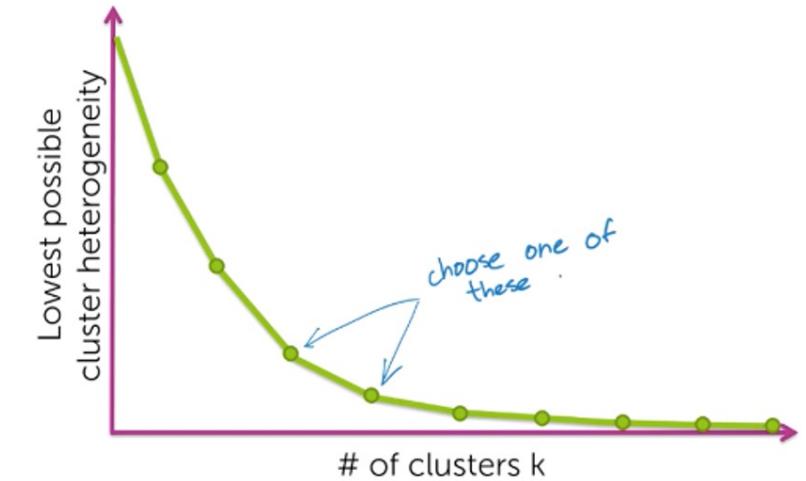
The objective is solved by alternating minimization

# Recap (3)

k-means is sensitive to center initialization and we can get completely different solutions, by converging to a local mode

It can be improved by using a specific way of choosing centers

## Choosing K – The Elbow Method



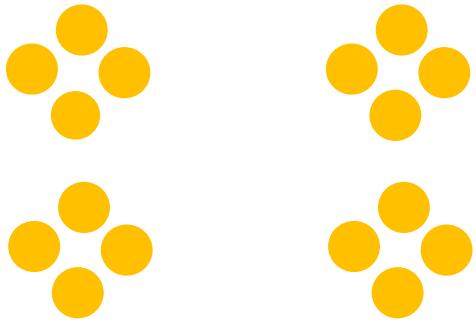
## K-means++

## Issues with K-means

1. Not knowing the optimum value of  $K$
2. Also, k-means clustering does not work well when
  - We want to discover clusters of varying sizes, densities and shapes
  - We do not want to include noisy points (outliers) into any clusters

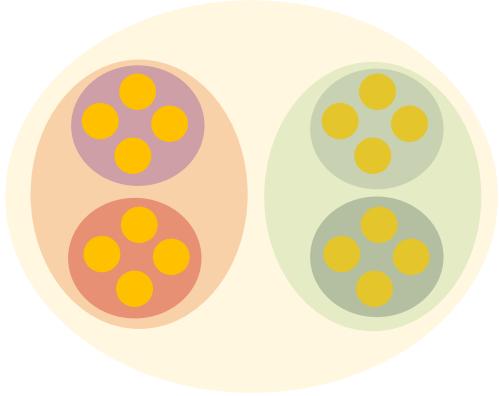
# Hierarchical Clustering

# How Many Clusters do You See?



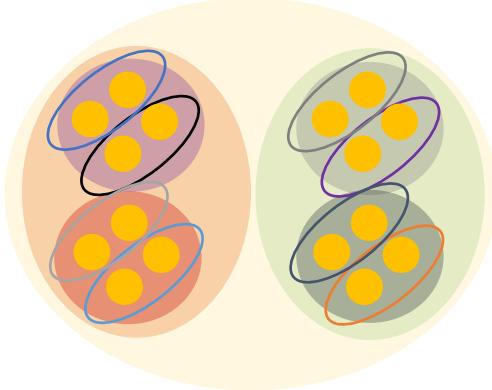
- It all depends on how you are looking at your data, even better – at what granularity do you want to look at your data
- Are you looking for high-level effect or fine-grained details?
- Thus instead of finding a certain number of clusters, we can change our objective – “find a hierarchy of structure”

# Ways of Discovering Hierarchy



- Top-down or Divisive Clustering
  - Start with all items in one cluster,
  - Split recursively

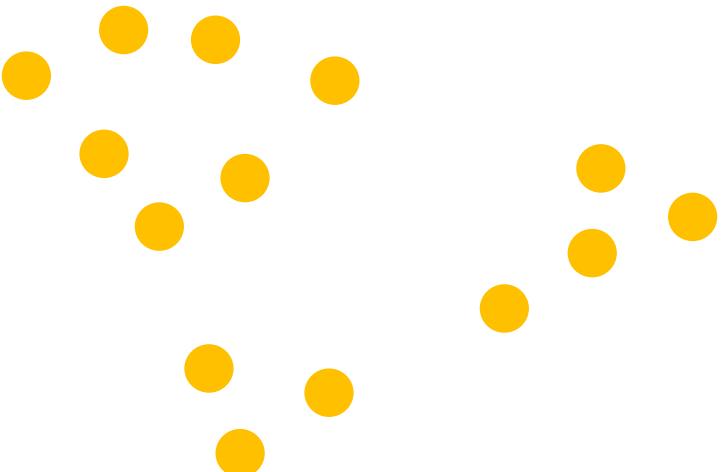
# Ways of Discovering Hierarchy (2)



- Bottom-up or Agglomerative Clustering
  - Start with singeltons,
  - Merge clusters using some criteria

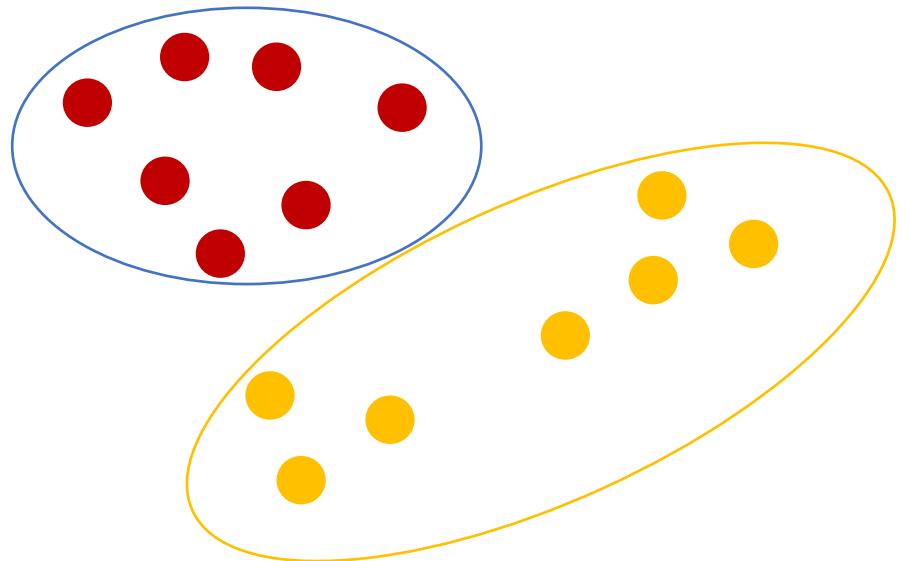
# Top-down Hierarchical Clustering (2)

- Simple solution: run k-means recursively



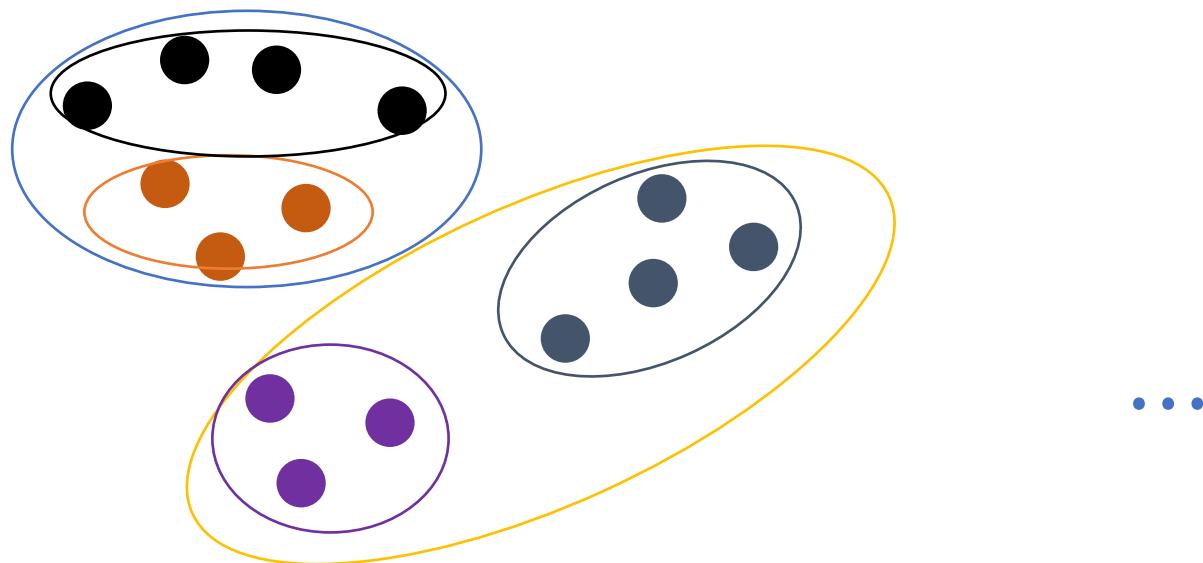
# Top-down Hierarchical Clustering (3)

- Simple solution: run k-means recursively



# Top-down Hierarchical Clustering (4)

- Simple solution: run k-means recursively



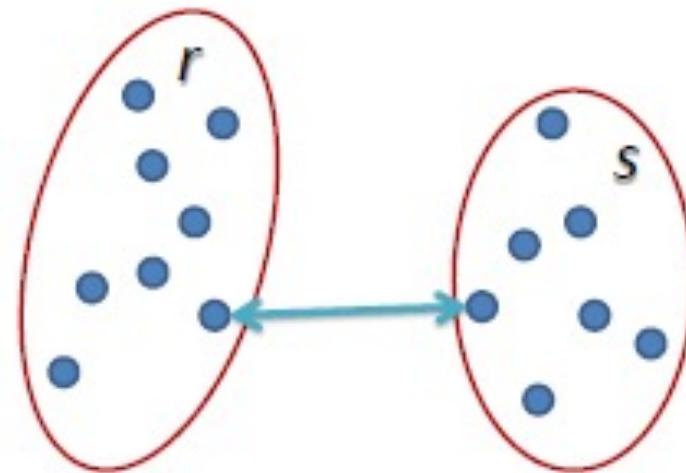
# Bottom-up Hierarchical Clustering

- Agglomerative clustering algorithms begin with every observation representing a singleton cluster
- At each step the closest two (least dissimilar) clusters are merged into a single cluster
- Therefore, a measure of dissimilarity between two clusters (groups of observations) must be defined.

# Distance Between Clusters

- Three most common choices are:
  1. Single linkage:

Distance between the two most similar members of each cluster



$$L(r, s) = \min(D(x_{ri}, x_{sj}))$$

# Distance Between Clusters (2)

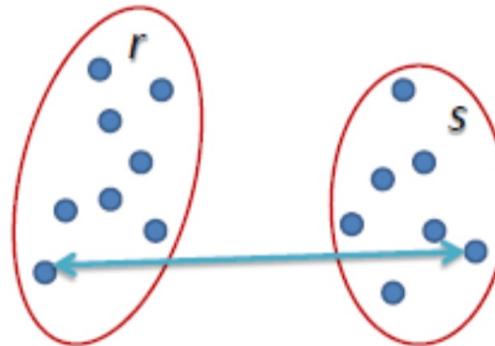
- Three most common choices are:

1. Single linkage:

Distance between the two most similar members of each cluster

2. Complete linkage:

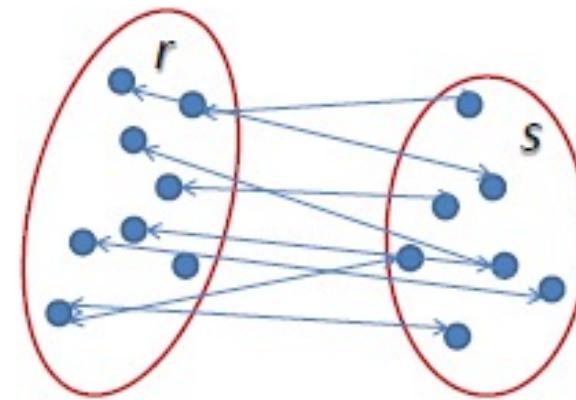
Distance between the two most dissimilar members of each cluster



$$L(r, s) = \max(D(x_{ri}, x_{sj}))$$

# Distance Between Clusters (3)

- Three most common choices are:
  1. Single linkage:  
Distance between the two most similar members of
  2. Complete linkage:  
Distance between the two most dissimilar members
  3. Average linkage:  
Average distance between the members of each cluster



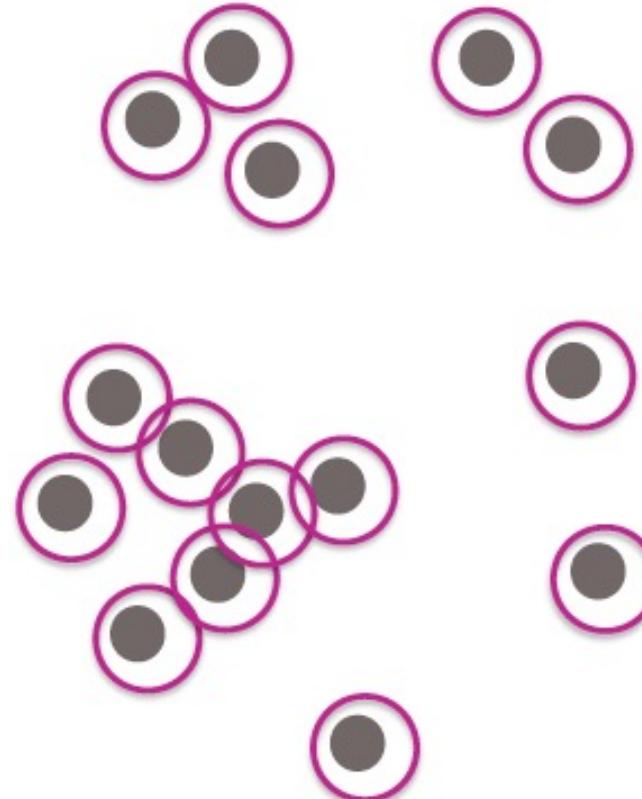
$$L(r, s) = \frac{1}{n_r n_s} \sum_{i=1}^{n_r} \sum_{j=1}^{n_s} D(x_{ri}, x_{sj})$$

# Distance Between Clusters (Summary)

- Three most common choices are:
  1. Single linkage:  
Distance between the two most similar members of each cluster
  2. Complete linkage:  
Distance between the two most dissimilar members of each cluster
  3. Average linkage:  
Average distance between the members of each cluster

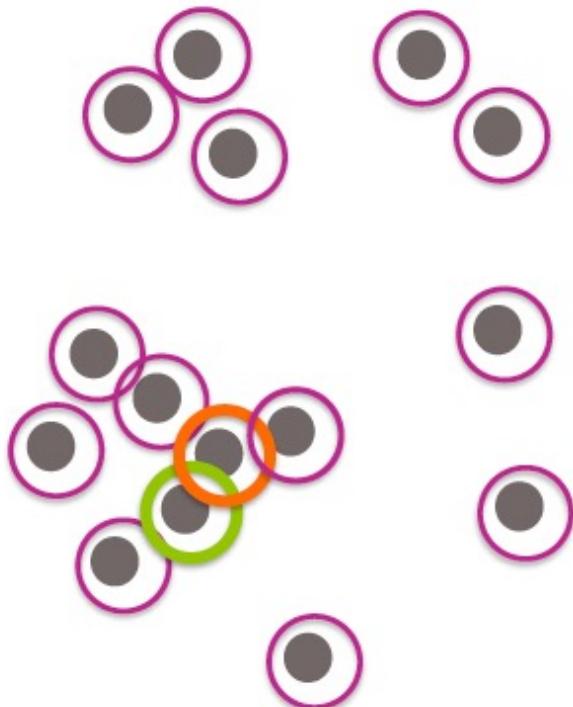
# Agglomerative Clustering - Example

1. Make each data point a single cluster



# Agglomerative Clustering - Example

2. Compute distance (Single Linkage) between clusters:



$\text{distance}(C_1, C_2) =$

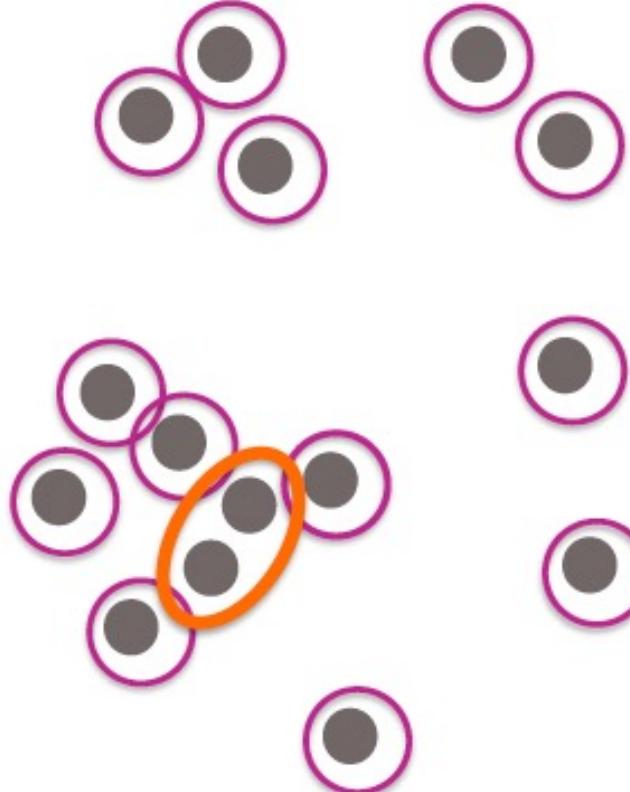
$$\min_{\substack{x_i \text{ in } C_1, \\ x_j \text{ in } C_2}} d(x_i, x_j)$$

specified pairwise  
distance function

Linkage criteria

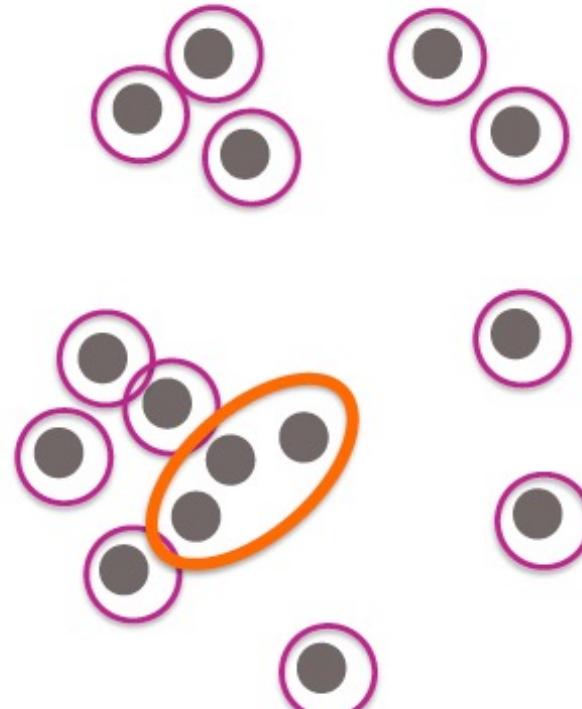
# Agglomerative Clustering - Example

3. Merge the two closest clusters



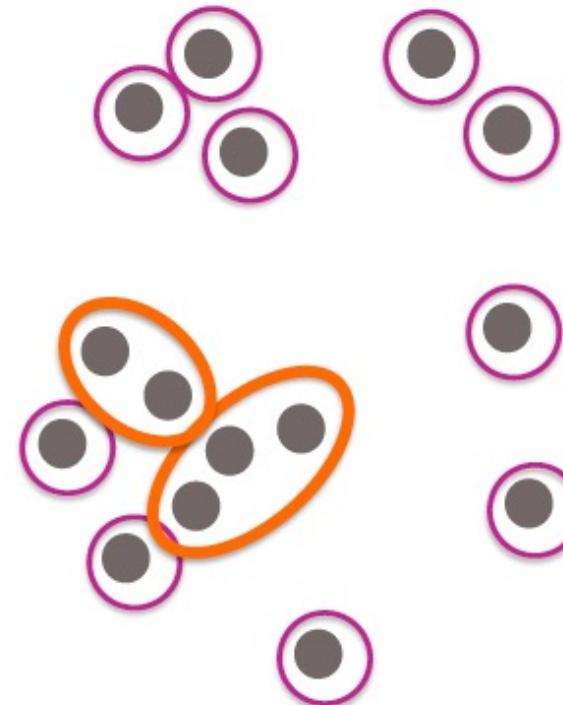
# Agglomerative Clustering - Example

4. Repeat step (3) until all points are in one cluster



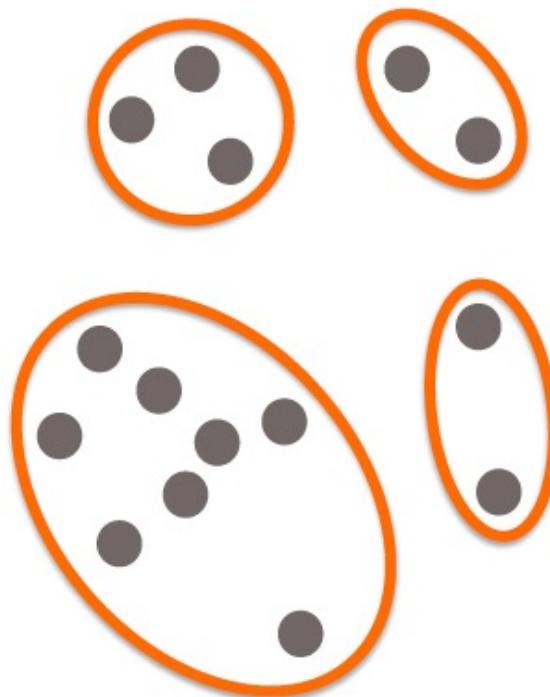
# Agglomerative Clustering - Example

4. Repeat step (3) until all points are in one cluster



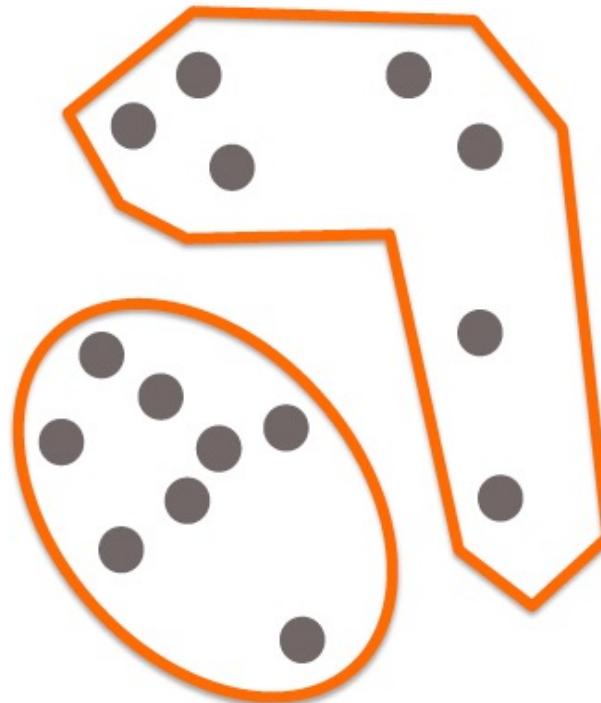
# Agglomerative Clustering - Example

4. Repeat step (3) until all points are in one cluster



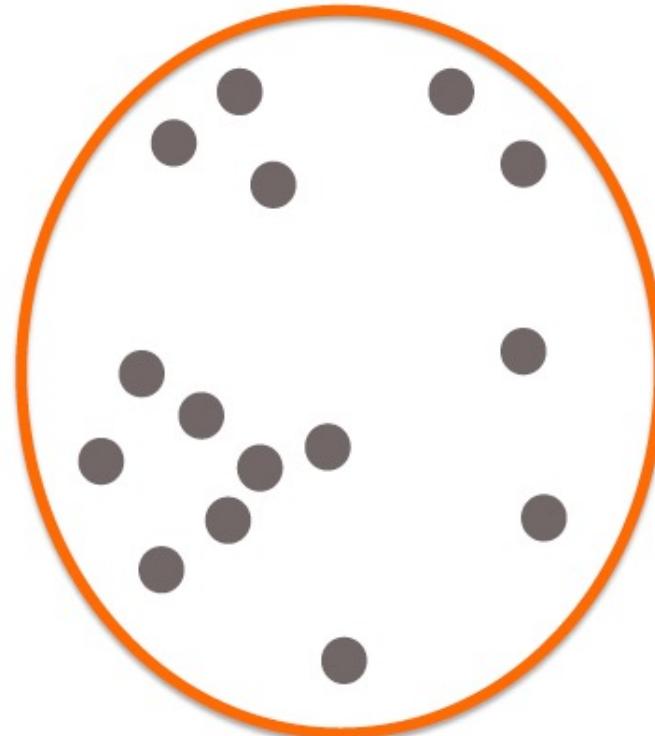
# Agglomerative Clustering - Example

4. Repeat step (3) until all points are in one cluster



# Agglomerative Clustering - Example

4. Repeat step (3) until all points are in one cluster



# Agglomerative Clustering - Example

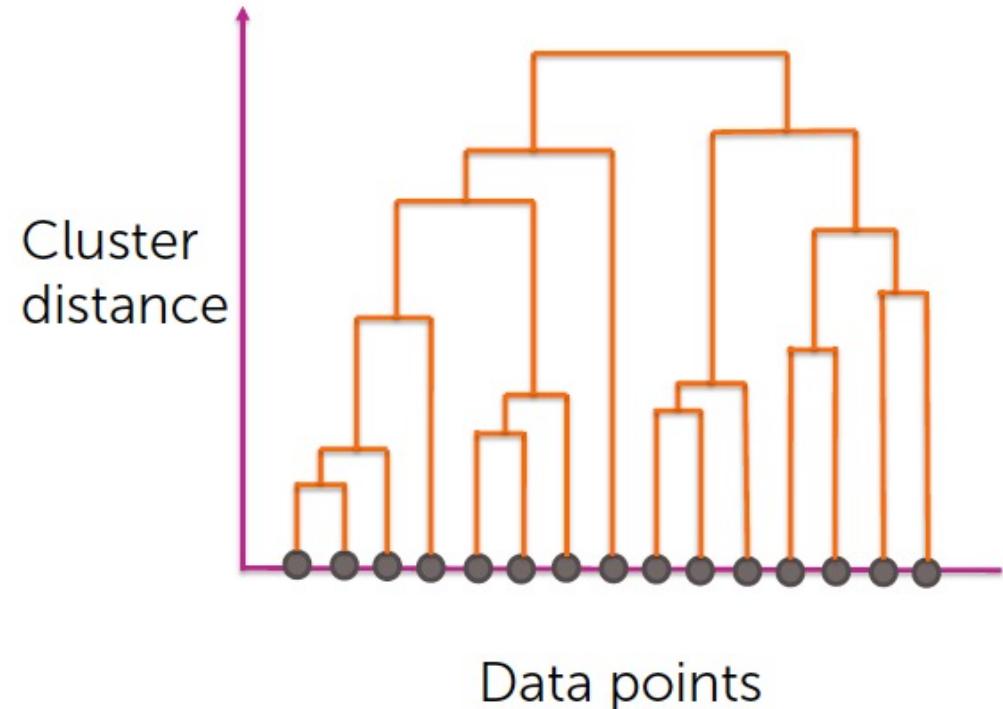
- Discovered Hierarchy



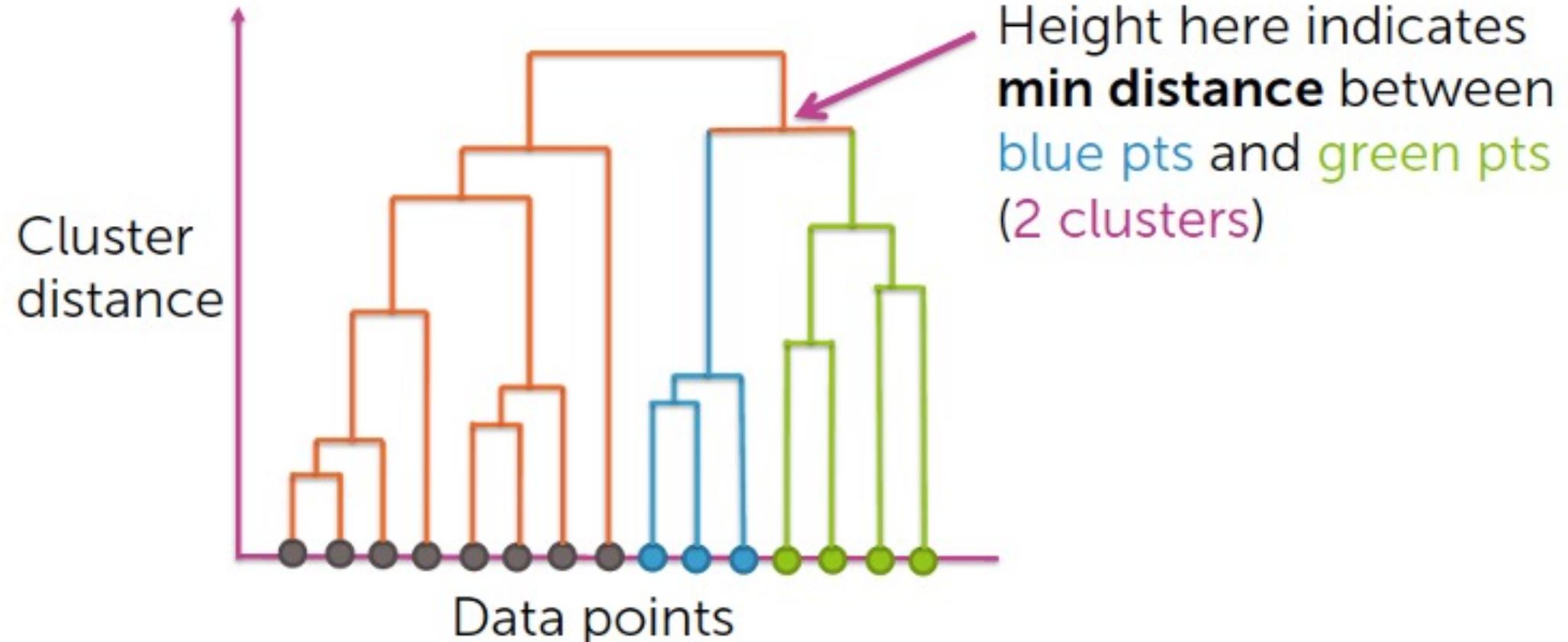
# Hierarchy Can Be Viewed as a Tree

- **Dendrogram**

- X axis shows data points (**ordering is such that it makes the visualization better**)
- Y-axis shows distance between pair of clusters

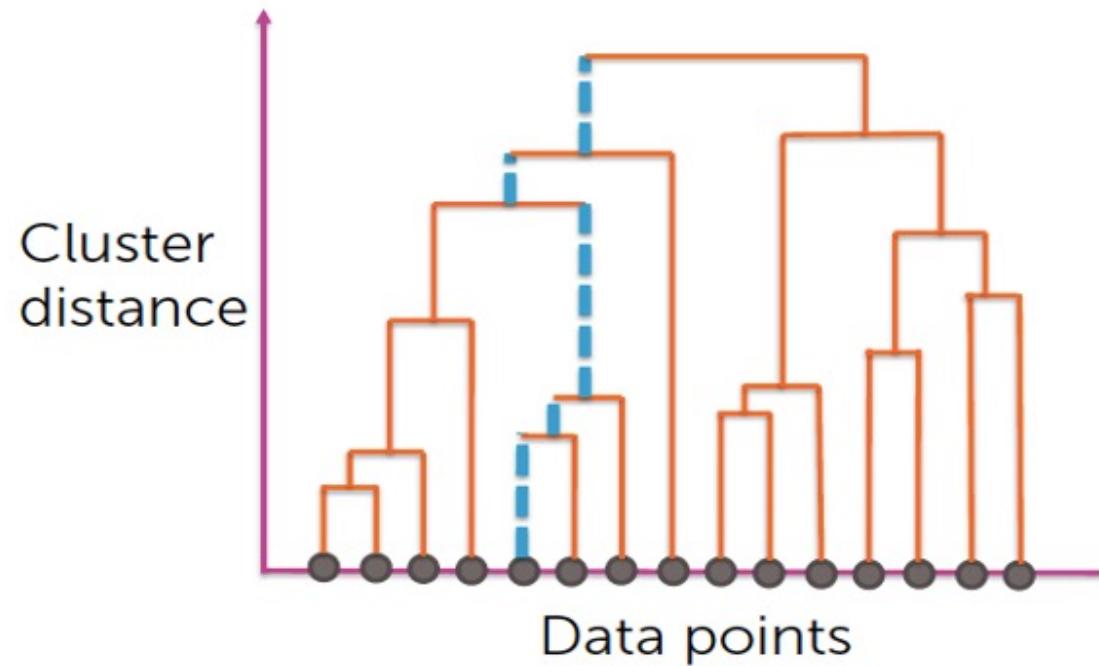


# Dendrogram



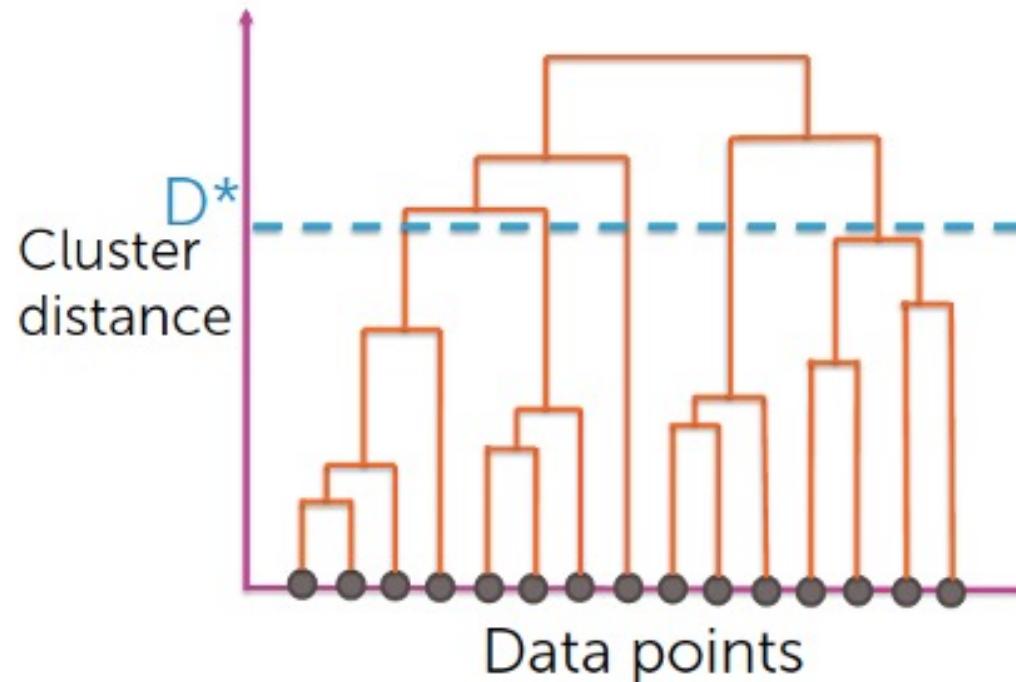
# Dendrogram (2)

Path shows all the clusters to which a data point belongs to, and the order in which the clusters merge



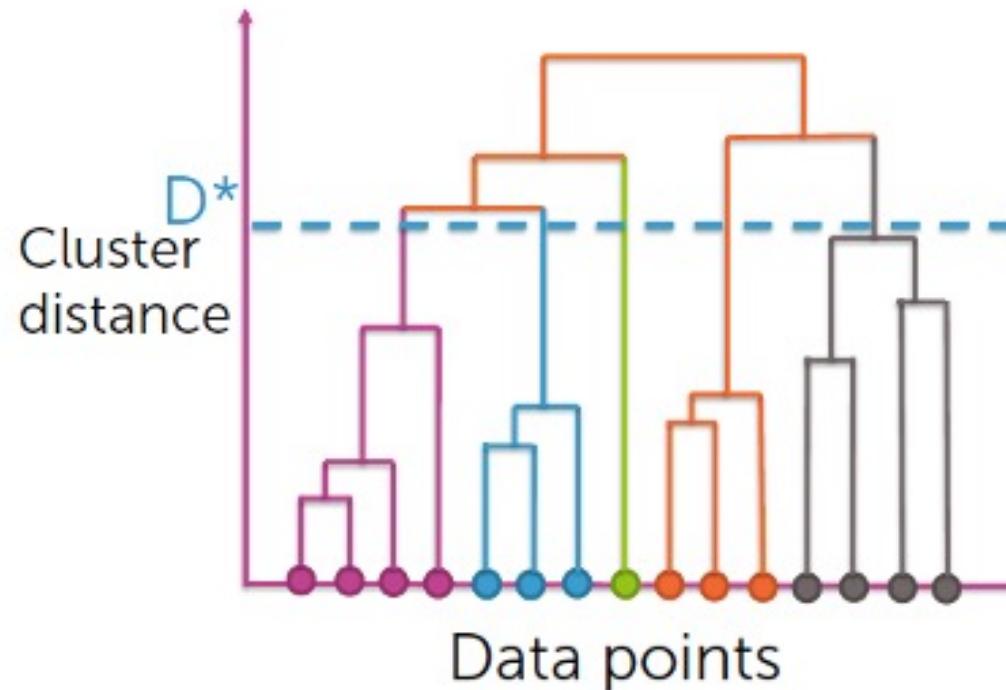
# Using Dendrogram

- Choose a distance  $D^*$  at which to cut the dendrogram

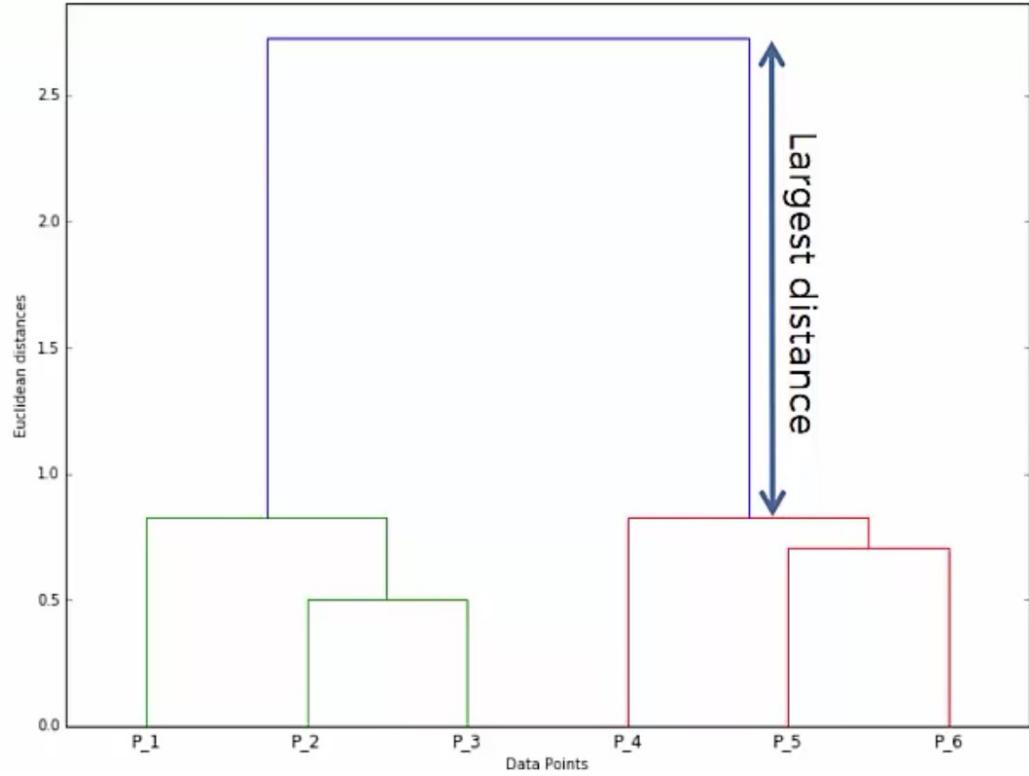
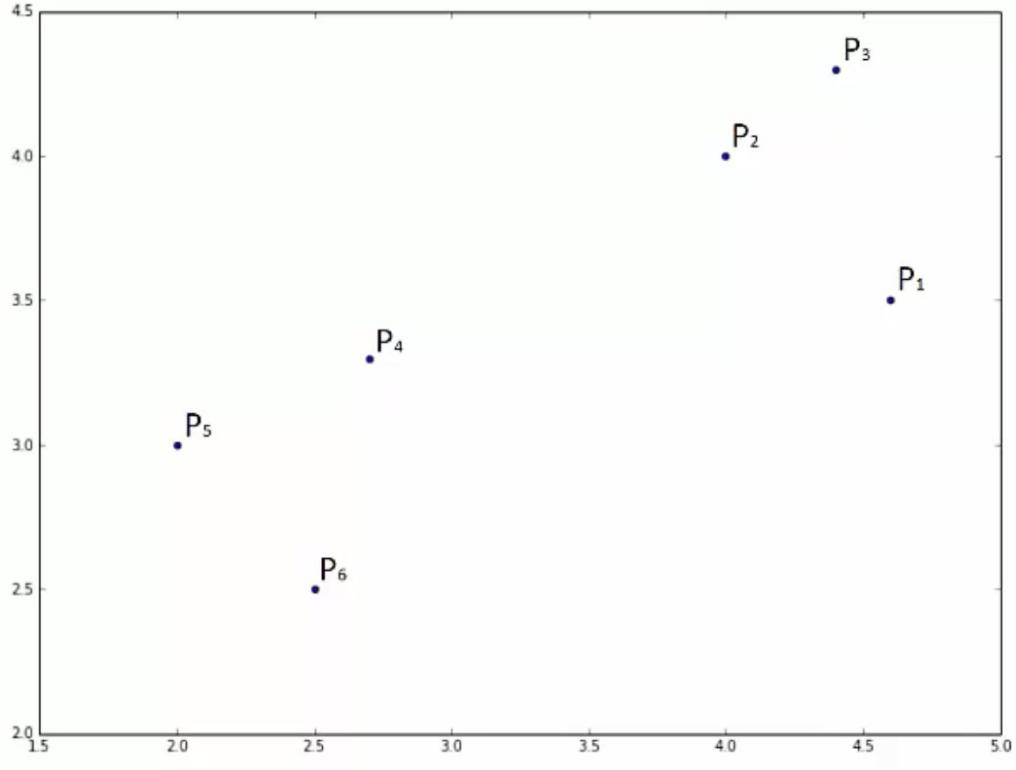


# Using Dendrogram (2)

- Every branch that crosses  $D^*$  becomes a cluster in the final outcome

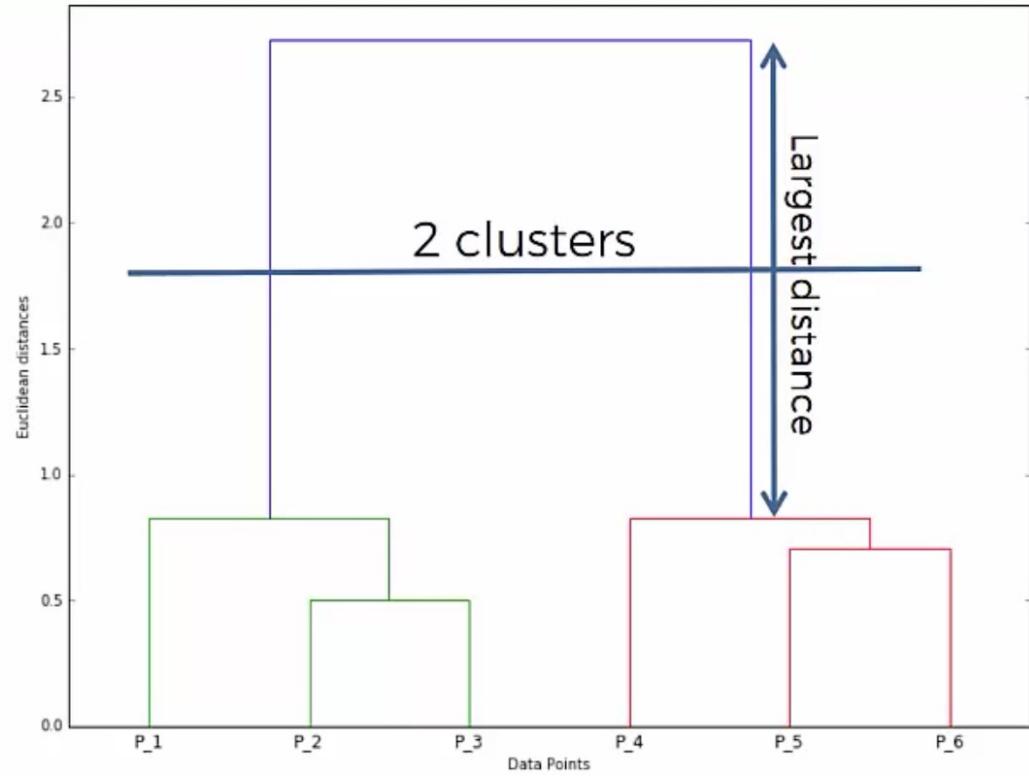
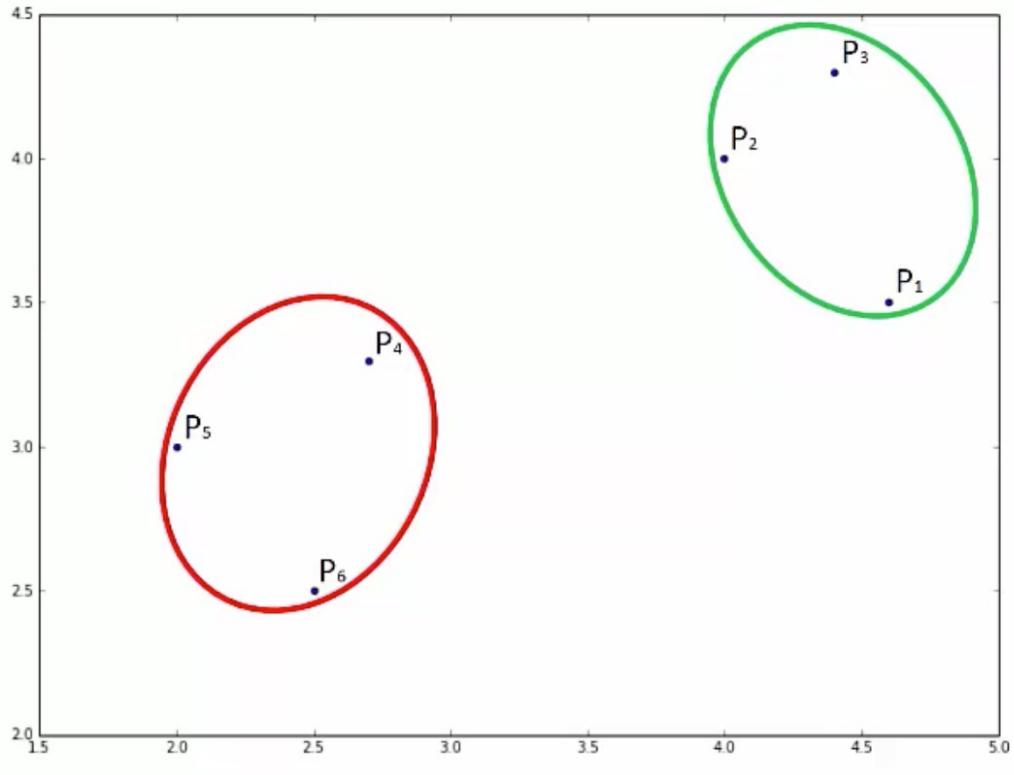


# Optimal Cut (Suggestion)

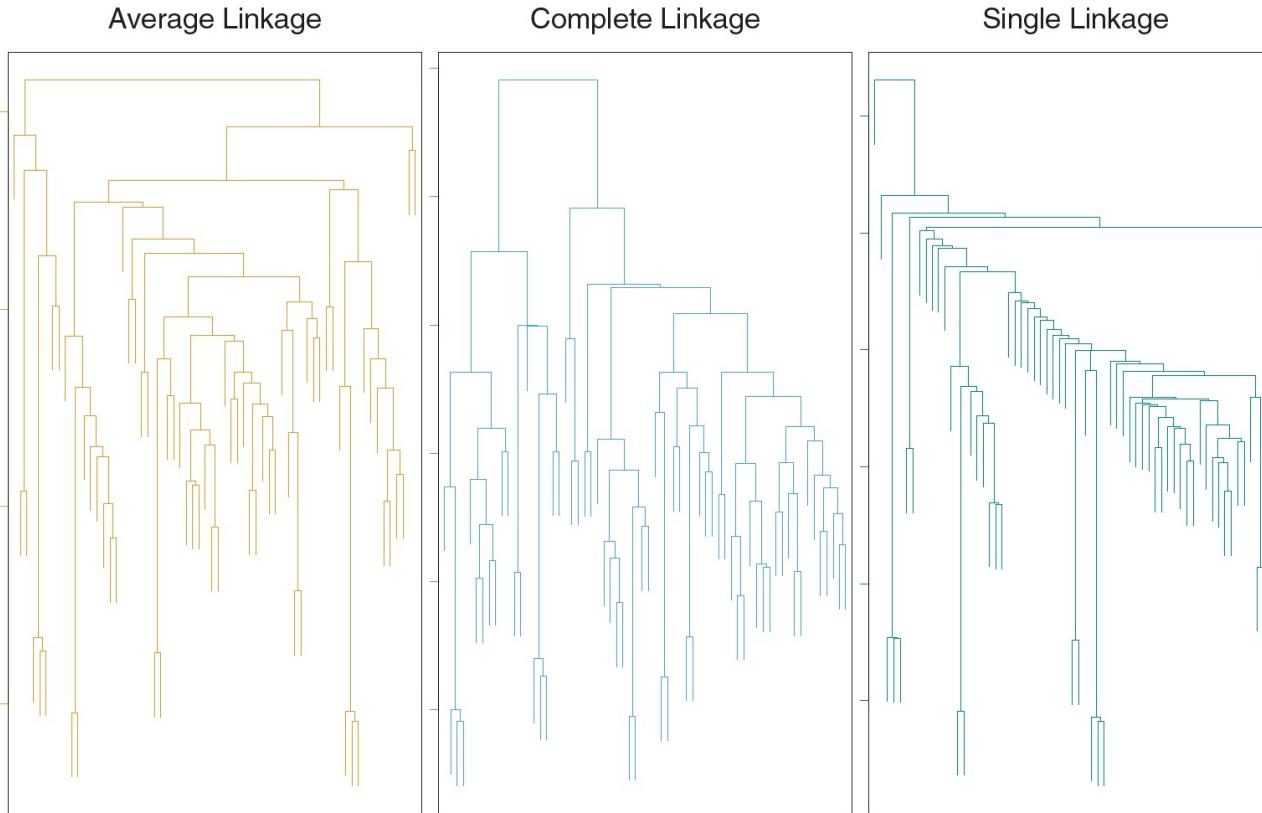


Largest vertical distance uncut by a horizontal line!!

# Optimal Cut (Suggestion)



# Single vs. Complete vs. Average



Average, complete, and single linkage applied to an example data set.

Average and complete linkage tend to yield more balanced clusters for this example

# **DBSCAN**

# Why DBSCAN?

- Same reasons as those of Hierarchical Clustering
- In addition, it helps us identify outliers, and does not let them effect the outcome of clustering

# DBSCAN

- Works on the idea of density estimation
- And uses it to perform clustering

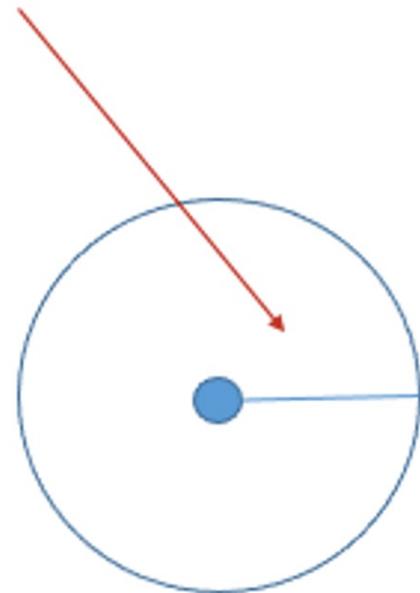
***“locate regions of high density that are separated from one another by regions of low density”***

# DBSCAN Terminologies (1)

- Involves the following
  - Neighborhood of point  $p$
  - Number of points inside the neighborhood of  $p$
  - Core points
  - Border points
  - Noise points

# DBSCAN Terminologies (2)

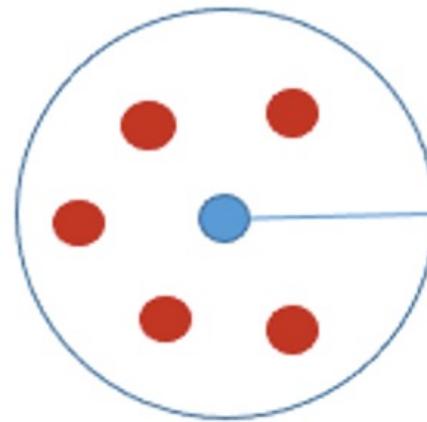
- Neighborhood of  $p$  ( $Eps$ )
  - Is treated as a *radius* of the circular neighborhood of  $p$



# DBSCAN Terminologies (3)

- Number of points inside the neighborhood of  $p$

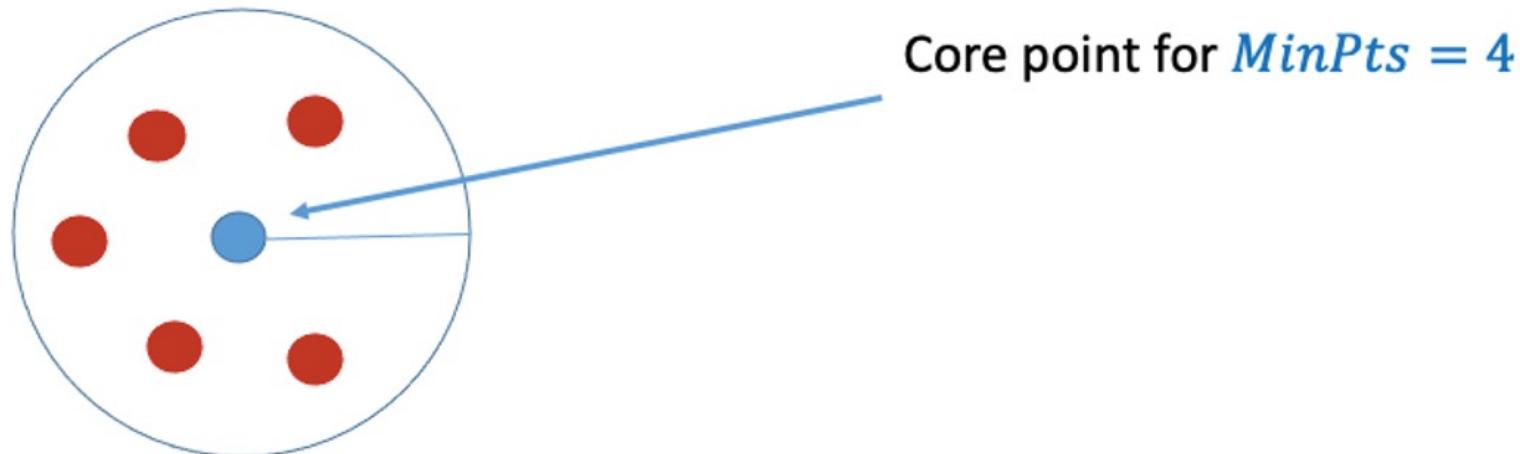
$$N_{Eps}(p) = \{q \in D \mid dist(p, q) \leq Eps(p)\}$$



# DBSCAN Terminologies (4)

- Core point  $p$

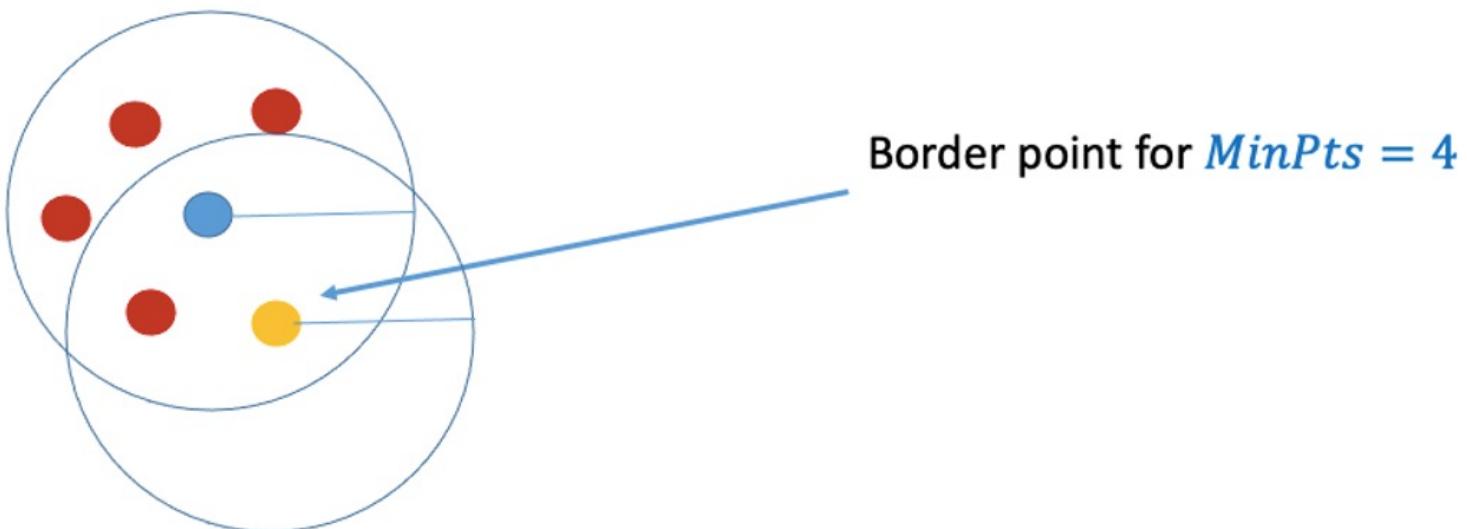
$$|N_{Eps}(p)| \geq MinPts$$



# DBSCAN Terminologies (5)

- Border point  $q$  of a core point  $p$

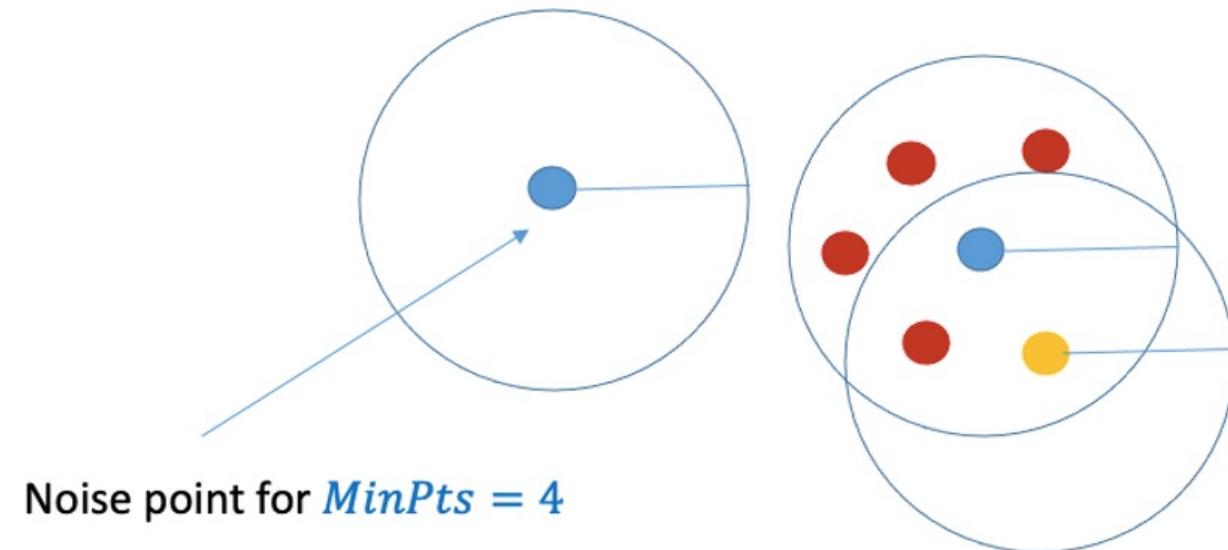
$$|N_{Eps}(q)| < MinPts \text{ but } q \in Neps(p)$$



# DBSCAN Terminologies (6)

- Noise point  $l$

$|N_{Eps}(l)| < MinPts$  AND  $l$  is not a border point

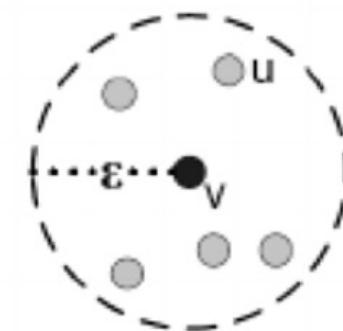


# Directly Density Reachable

u is  
directly density  
reachable

- Point  $q$  is directly density reachable by point  $p$  if

1.  $|N_{Eps}(p)| \geq MinPts$  -- That is,  $p$  is a core point
2.  $q \in Neps(p)$  – That is,  $q$  belongs to the neighborhood of  $p$



- core
- border

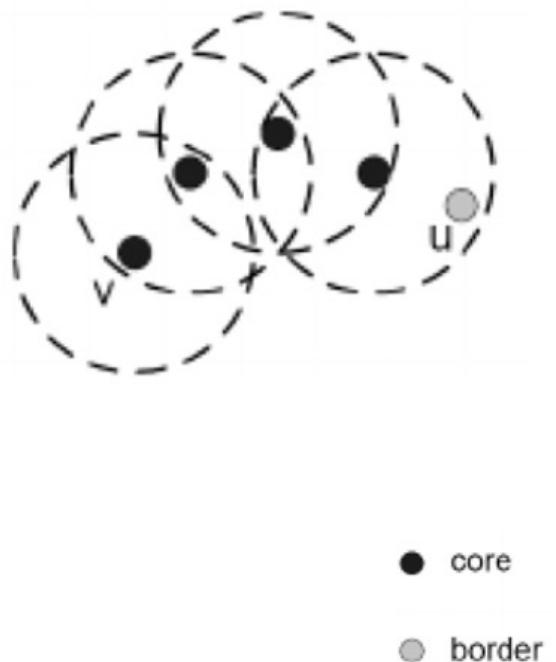
Note that Directly Density Reachable is not symmetric in general!

# Density Reachable

- Point  $q$  is density reachable by point  $p$  if

1. We can find a chain of points  $p_1, p_2, \dots, p_n$
2. Such that  $p_1 = p$ ,  $p_n = q$
3. And  $p_{i+1}$  is directly density reachable by  $p_i$

u is  
**density  
reachable**  
from v

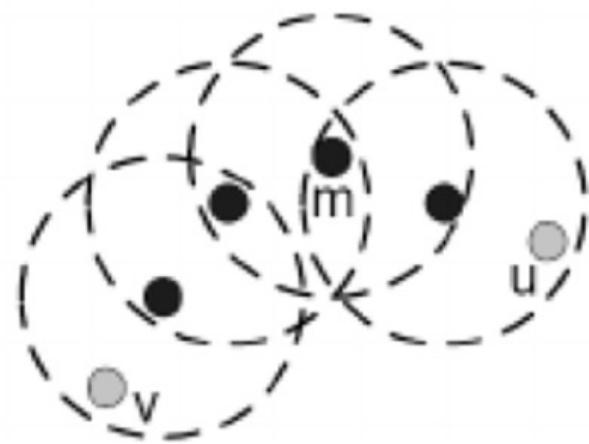


Note that Density Reachable is not symmetric in general, too!

# Density Connected

- Point  $p$  and  $q$  are density connected if

1. There is a point  $c$
2. Such that both  $p$  and  $q$  are density reachable from  $c$



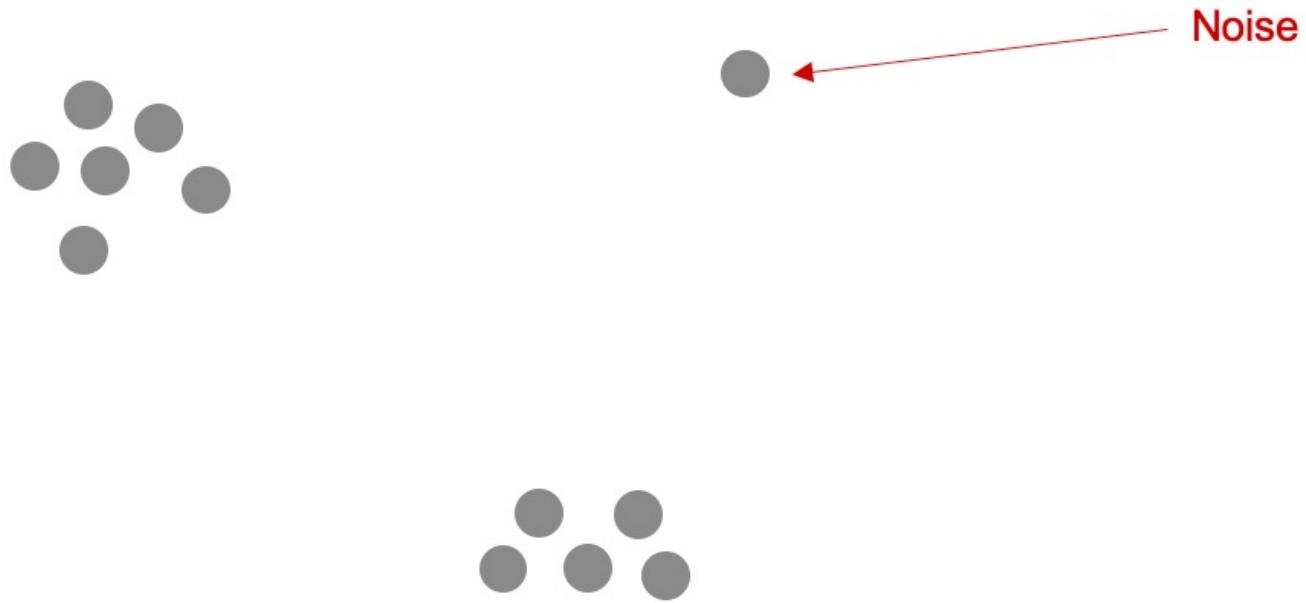
● core

● border

Note that Density Connected is symmetric!

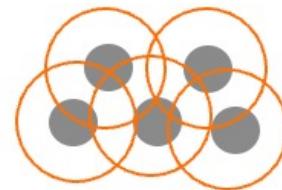
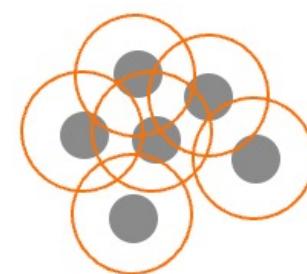
# **How does DBSCAN work?**

# We have the following data points



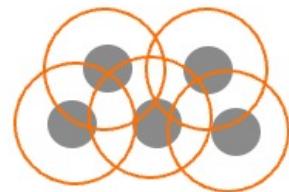
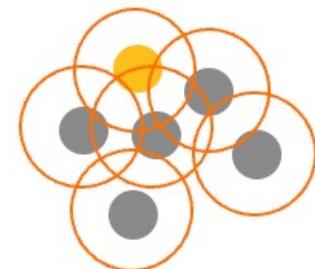
# How Does DBSCAN Work?

- DBSCAN starts by identifying the neighboring data points of each data point within some radius (the neighborhood) -  $N_{eps}(p)$



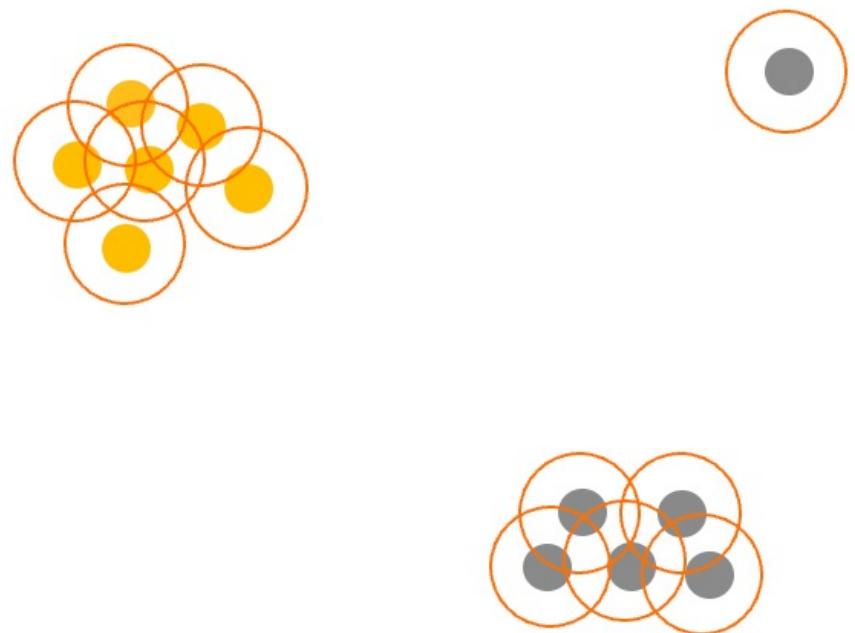
# How Does DBSCAN Work?

- Next it starts with an arbitrary point assign it to a cluster.



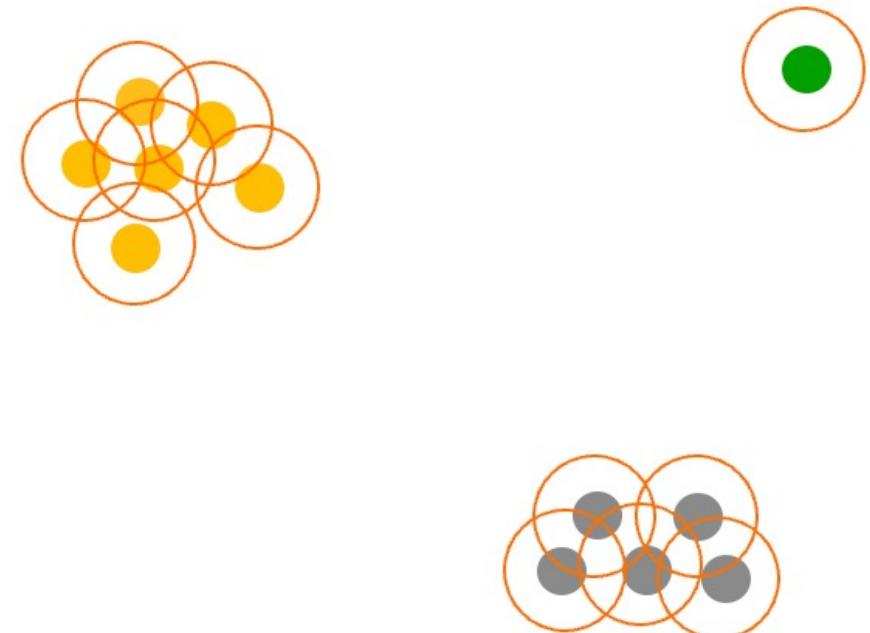
# How Does DBSCAN Work?

- Any data point within the radius of another point are in the same cluster



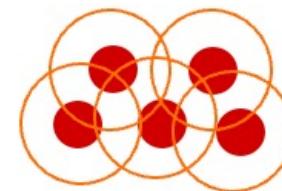
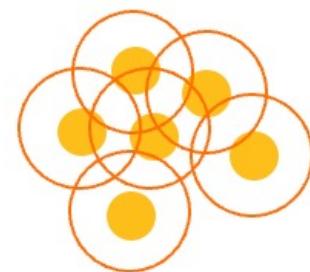
# How Does DBSCAN Work?

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# How Does DBSCAN Work?

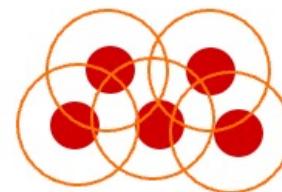
- Once more



Note that the noisy point has been considered as a cluster too!

# How Does DBSCAN Work?

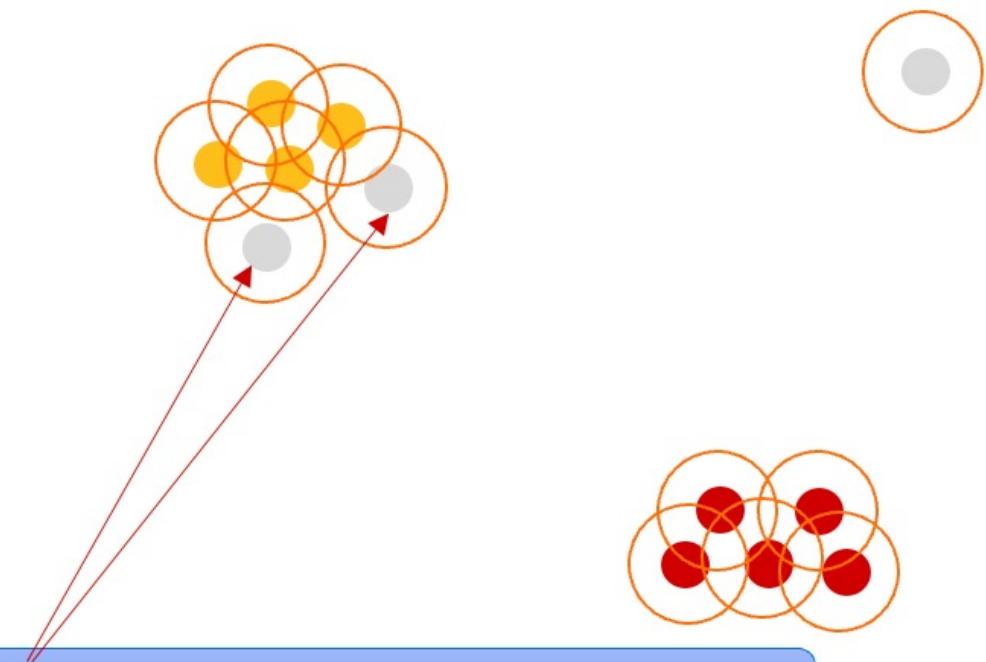
- To avoid Noise, DBSCAN applies  $|N_{Eps}(p)| \geq MinPts$



Let's set  $MinPts = 2$

# How Does DBSCAN Work?

- $|N_{Eps}(p)| \geq MinPts$ , where  $MinPts = 2$

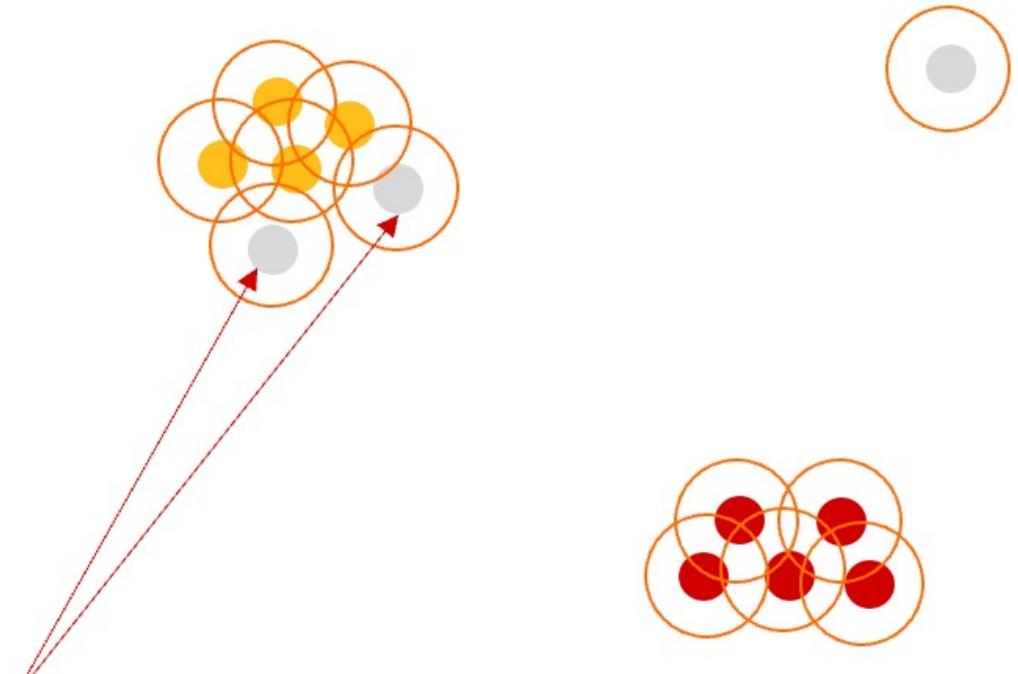


But these were not noise!

# How Does DBSCAN Work?

- To fix this, DBSCAN employs the “reachability”

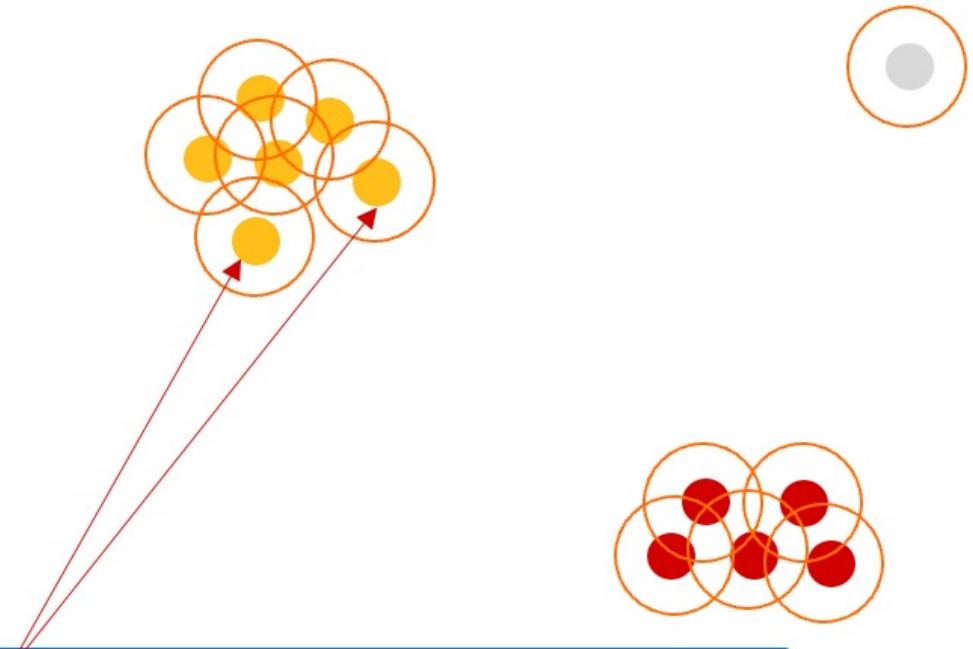
$\forall p, q: \text{if } p \in C \text{ and } q \text{ is density reachable from } p \text{ then } q \in C$



# How Does DBSCAN Work?

- To fix this, DBSCAN employs the “reachability”

$\forall p, q: \text{if } p \in C \text{ and } q \text{ is density reachable from } p \text{ then } q \in C$



Problem Fixed!

# Thus a Cluster in DBSCAN is:

- Let  $D$  be the set of all points.
- Cluster  $C$  w.r.t  $Eps$  and  $MinPts$  is a non-empty subset of  $D$ , such that
  1.  $\forall p, q: \text{if } p \in C \text{ and } q \text{ is density reachable from } p \text{ then } q \in C$
  2.  $\forall p, q \in C, p \text{ is density connected to } q$

# How Does DBSCAN Work? (Summary)

- Given  $Eps$  and  $MinPts$ , the DBSCAN discovers clusters in two steps
  1. Choose an arbitrary point from the data that satisfied the core point condition and use it as a seed
  2. Retrieve all points that are density reachable from the seed to create the cluster

# Self-exploration

1. Read the original paper on DBSCAN

<https://www.aaai.org/Papers/KDD/1996/KDD96-037.pdf>

2. Visualize how DBSCAN works at

<https://www.naftaliharris.com/blog/visualizing-dbscan-clustering/>

# Summary (Clustering)

1. Clustering: discovering structures/groups in the data
  - An unsupervised learning problem
2. Principle on which clustering works
3. K-means clustering
  - K-means ++
4. Hierarchical clustering
  - Divisive
  - Agglomerative
5. DBSCAN
  - Density based