Crossing the streams: streaming approaches to error analysis of short DNA sequencing reads

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1 Introduction

K-mer spectral analysis is a powerful approach to error detection and correction in shotgun sequencing data that uses k-mer abundances to determine likely errors [1]. Approaches derived from spectral analysis can be very accurate: spectral error correction achieve high accuracy, and Zhang et al. (2014) show that spectral k-mer trimming is considerably more effective at removing errors than quality score-based approaches [**?**, 2]. However, spectral analysis is also very compute intensive; most implementations count all the k-mers in sequencing data sets, which can be memory- or I/O-intensive for large data sets [2].

Streaming algorithms can offer improved algorithmic and computational efficiency in the analysis of large data sets [3, 4]. Streaming algorithms typically examine the data only once, and have memory usage that scales sublinearly with the size of the input data. Streaming algorithms have not been applied to k-mer spectral analysis of sequencing reads, although Melsted et al. developed an effective streaming algorithm for calculating *aggregate* statistics of k-mer distributions from sequencing data [**?**].

Brown et al. (2012) introduced a streaming algorithm for downsampling read data sets to normalize read coverage spectra, termed "digital normalization" (abbreviated as "diginorm") [5]. This procedure estimates the k-mer coverage of each read in a stream using an online algorithm. Reads above a certain estimated coverage are set aside and their k-mers are not tracked. The diginorm algorithm only examines the data once, and counts only the k-mers in retained reads, leading to sublinear memory usage for high-coverage data sets [5].

Here we develop a streaming algorithm for k-mer spectral analysis, based on digital normalization, that can detect and remove errors in sequencing reads. This algorithm operates in sublinear memory, and examines the data at most twice. The approach offers a general framework for streaming sequence analysis and could be used for error correction and variant calling. Moreover, the approach can be applied generically to data sets with variable sequencing coverage such as transcriptomes, metagenomes, and amplified genomic DNA. We also provide an approach for estimating per-position sequencing error rates that operates in sublinear time and memory with respect to the input data.

2 Methods

The code used to generate all of the results in this paper is available at http://github.com/ged-lab/2014-streaming/; see README.md in that directory for instructions. The paper is completely reproducible from source data. The screed and khmer packages (screed v@@ and khmer v@@) were used to generate the results in this paper; both are freely available at http://github.com/ged-lab/ under a BSD license.

2.1 Making synthetic data sets

2.2 Real data sets

Prior to analysis, we eliminated any read with an 'N' in it and filtered the reads by mapping to the known references.

@K-mer counts/HLL

2.3 K-mer spectral analysis

We used the khmer function `find_spectral_error_positions` to find the beginning and end of regions of low-abundance k-mers. For normalized data, we used a low-abundance cutoff of 3; for non-normalized data, we used a low-abundance cutoff of 10. We used `report-errors-by-read.py` to predict errors on normalized data, and `calc-errors-few-pass.py` to do streaming error analysis; both scripts are in `2014-streaming/pipeline/`. Variable coverage error analysis is enabled with the `-V` parameter to both scripts.

2.4 Digital normalization

We ran digital normalization on all data sets using khmer's `normalize-by-median.py` script, with a k-mer size of 20 and a target coverage of 20, except for the metagenomics data set, where we used a coverage of 10. Memory parameters were chosen for each data set so that the false positive rate was under 1%, below which it has no significant effect on outcomes [2].

2.5 Read mapping and error correction

We used Quake v0.3.5, Jellyfish 1.1.11, Boost 1.57.0, and bowtie2 v2.1.0 to generate the results in this paper. `bowtie2` was run with default parameters. Quake's `count-qmers` was used to generate a k-mer count with `-q 33 -k 14`, and `correct` was als run with `-q 33 -k 14`. The correction threshold (`-c`) was chosen automatically by Quake and was 7.94 for *E. coli* diginorm, 7.2 for *E. coli* original, @@.

Name	Number of reads	Description
simple genome	1000	1kb genome; no repeats
E. coli MG1655	4,863,836	Subset of XXXXX
simple transcriptome	568	300:1 high:low abundance; shared exons
mouse mRNAseq	7,915,339	Subset of XXXXX
simple metagenome	2,347	316:1 high:low abundance species
mock metagenome	18,805,251	Subset of XXXX

Table 1: **Data sets used for evaluation.**

2.6 Streaming error analysis and trimming

The script `calc-errors-few-pass.py` was used to do streaming error analysis; it is available in the `2014-streaming` repository. Cutoffs @@ were used.

The khmer script `trim-low-abund.py` was used for streaming error trimming, with parameters @@. The khmer script `calc-error-profile.py` was used for sublinear time and space error analysis with default parameters. The pipeline script `report-errhist-2pass.py` was used for comparison purposes.

3 Results

3.1 Coverage-normalized data can be used to locate and correct errors in high-coverage shotgun sequencing data

Digital normalization eliminates many erroneous k-mers, while retaining the majority of true k-mers [5]. Our initial question was whether we could apply spectral error analysis to genomic short read data after digital normalization. We tested this on a synthetic data set and an *E. coli* data set. We then compared the performance of Quake on the original and digitally normalized counts from the *E. coli data*.

Simulated data: We first applied digital normalization to a simulated data set with known errors. We generated the synthetic data set from a simulated low-complexity genome ("simple genome"; see Methods for generation and Table 1 for data set details). We then applied digital normalization to these synthetic reads, normalizing to a median 20-mer coverage of 20 (k=20, C=20).

The k-mer spectrum before and after digital normalization is shown in Figure 1. While the total number of k-mers decreased in the digitally normalized data set, the separation between the high count k-mers and the low-count k-mers remains clear. The key concept underlying k-mer spectral error analysis is that in a high-coverage data set, these high count k-mers will represent *correct* k-mers, while the low count k-mers are produced by errors in the reads. Simple classification methods suffice to identify and trim or correct these low-count k-mers.

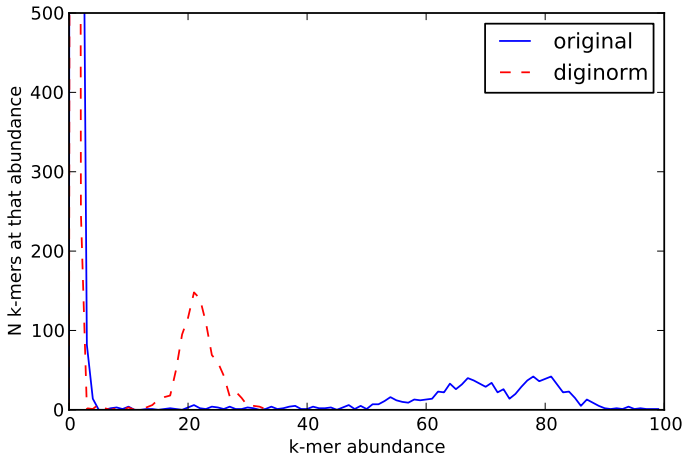

Figure 1: **K-mer spectrum of a simple artificial data set, before and after digital normalization. The peaks at 1 represents erroneous k-mers resulting from (simulated) error; the peaks centered at 80 (original) and 20 (diginorm) represent k-mers truly present in the genome, which are shared among many reads.**

We next used k-mer counts from the downsampled read set to detect errors in the original read set. The algorithm is straightforward: we look for bases at the beginning or ends of low-abundance runs of k-mers in each read, which should signify the locations of errors. We used a "trusted k-mer" cutoff of $C_0 = 3$ as our abundance cutoff, below which we assumed k-mers were erroneous (see Methods). The results are presented in Table 2. Of the 633 simulated reads from the simple genome containing one or more errors, predicted errors matched the known truth exactly for 485 of them (true positives), and 366 reads were correctly predicted to contain no errors (true negatives). 0 reads were falsely predicted to have no errors (false negatives). The errors in 148 reads were miscalled – while the reads each had one or more errors, the positions were not correctly called – and one read was incorrectly predicted to contain errors, leading to a total of 91 false positives. From this, we calculated the prediction sensitivity to be 100% and the prediction specificity to be 94.1%.

When we applied spectral error detection to the original reads, we saw similar results: 474 TP, 355 TN, 171 FP, and 0 FN, for a sensitivity of 100% and a specificity of 90.1% (Table 2). (Note: for this analysis we used a cutoff of $C_0 = 10$.)

***E. coli* reads:** We next applied digital normalization and k-mer spectral error detection to an Illumina data set from *E. coli* MG1655 [6]. In real reads, we do not know the location of errors; to calculate likely errors, we mapped 5m

Simple genome	Original counts	Diginorm counts
Perfect detection (TP)	474	485
No errors (TN)	355	366
Miscalled errors (FP)	159	148
Mispredicted errors (FP)	12	1
Missed errors (FN)	0	0
Sensitivity	100%	100%
Specificity	90.1%	94.1%

Table 2: **Results from spectral error detection on 1000 synthetic reads from a simulated 10kb genome, using original and digitally normalized reads. The counts are the number of reads where all errors were detected perfectly (TP), errors were present and none were called (TN), one or more errors were miscalled (one type of FP), errors were mistakenly called in an error-free read (the other type of FP), and errors present in a read were missed (FN).**

E. coli	Original counts	Diginorm counts
Distinct k-mers	39,677,503	26,510,104 (67%)
Perfect detection (TP)	819,233	808,657
No errors (TN)	2,782,265	2,782,403
Miscalled errors (FP)	1,082,566	1,088,787
Mispredicted errors (FP)	177,637	177,499
Missed errors (FN)	2,135	6,490
Sensitivity	99.7%	99.2%
Specificity	20.2%	20.0%

Table 3: **Results from spectral error detection on 5m *E. coli* reads, using k-mer counts from original and digitally normalized reads.**

untrimmed reads to the known *E. coli* MG1655 genome with bowtie2 [**?**] and recorded mismatches between the reads and the genome. These mismatches were taken to be errors in the reads. We found 8.0m errors in 2.2m reads, for an overall error rate of 1.60%.

We then compared the results of k-mer spectral error detection with and without digital normalization. We used the same parameters as on the simulated genome ($C_0 = 10$ for unnormalized, $C_0 = 3$ for normalized). The results are presented in Table 3. Using the original counts, the sensitivities were close between the unnormalized and normalized predictions: using the original counts, we achieved a sensitivity of 99.7%, versus 99.2% using the counts from the digitally normalized reads. The specificities were also comparable – 20.2% using the original counts, and 20.0% using the digitally normalized counts.

***E. coli* error correction with Quake:** While the results above suggest that simple spectral error detection works equally well both before and after

Sample	N reads	N normalized reads
E. coli	4,863,836	1,609,639 (33.1%)
Mouse RNAseq	7,915,339	3,832,453 (48.4%)
Mock metagenome	18,805,251	17,353,291 (92.2%)

Table 4: **Read counts for original and normalized data sets using a k-mer size of 20 and the specified coverage cutoff. Digital normalization reduces the total number of reads considered informative.**

Sample	original M	normalized M
E. coli	39,677,503	26,510,104 (67.8%)
mouse mRNAseq	54,177,799	48,058,631 (88.7%)
mock metagenome	201,459,416	201,093,236 (99.8%)

Table 5: **Unique k-mer counts for original and normalized data sets using a k-mer size of 20 and the specified coverage cutoff. Digital normalization reduces the total number of k-mers in the data set for high coverage data sets.**

	original	diginorm
Total reads, after Quake	4,805,561	4,804,947
Erroneous reads discarded	58,275	58,889
Total bp	441,752,819	441,701,309
Total errors remaining	47,510	41,455
Per-base error rate	0.011%	0.009%

Table 6: **Comparison of Quake results when run on the same *E. coli* data set, using k-mer counts from either the original data set (original) or the digitally normalized reads (diginorm). All numbers are post-error correction; the original error rate was 1.60%.**

digital normalization, we were concerned that we might lose informative reads and k-mers during digital normalization. To evaluate this, we used Quake to perform error correction on the data set using the k-mer counts from the digitally normalized reads, and compared the results to error correction with the entire read data set.

The results of running Quake on the original data using counts from the original and digitally normalized data are shown in Table 6. The performance was essentially the same: Quake brought the overall error rate in the data set from 1.60% (8.0m errors) to 0.01% (40,000 errors).

These results demonstrate that digitally normalized counts retain all of the information necessary for effective error correction with Quake, despite there being many fewer distinct k-mers (Table 5).

3.2 Coverage-normalized data can be used to locate errors in variable coverage shotgun sequencing data

One of the drawbacks of spectral abundance analysis is that it does not directly apply to data with variable coverage. For example, metagenomic or transcriptomic data sets typically contain reads from both high-abundance and low-abundance molecules. This in turn leads to high coverage and low coverage reads in the same data set. This variability in coverage confounds naive spectral analysis for two reasons: first, erroneous k-mers from very high abundance regions can accumulate and increase in abundance over the threshold for trusted k-mers, thus appearing to be correct; and second, correct reads from low coverage regions yield k-mers below the trusted k-mer threshold that appear to be incorrect. In practice, therefore, error analysis for metagenomic and transcriptome data uses other approaches than direct spectral error analysis [7, **?**].

Digital normalization works on genomic data, with even coverage, as well as on variable coverage data such as transcriptome and metagenome data [5, **?**]. Using the reference-free estimator of per-read coverage developed for digital normalization, the median k-mer abundance within a read, we developed a general approach that enables spectral error analysis on variable coverage data. We then applied this to two synthetic data sets as well as two real data sets, a mock shotgun metagenome and mRNAseq data from mouse.

Coverage-normalized spectral error analysis: Using digital normalization, we should be able to address both the problem of *too high* coverage and *too low* coverage. First, by applying digital normalization to variable coverage data and then working only with the k-mer counts from the normalized reads, we can avoid counting high abundance errors. Second, by ignoring reads with a low estimated coverage, we can avoid misclassifying true low-abundance k-mers. The process is shown in Figure 2.

Simulated data: To test this approach, we generated two more synthetic data sets, "simple metagenome" and "simple mRNAseq," which contain both

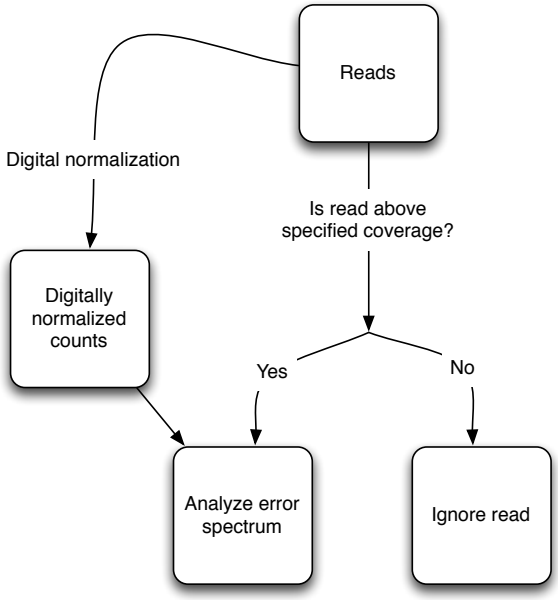

Figure 2: **Coverage-normalized spectral error analysis. Reads are normalized, and high-coverage reads are subjected to spectral error analysis with the normalized counts, while low-coverage reads are ignored.**

high- and low-abundance species (see Table 1 for data set details). After generating synthetic reads with a 1% error rate and applying digital normalization (k=20/C=20), we again used the normalized counts to do spectral error detection. However, we used a modified algorithm that only examined reads with a median k-mer abundance of C or greater.

The results of running error detection on the synthetic metagenome and mRNAseq data sets are shown in Table 7.

For the simple mRNAseq data set, 524 of 568 reads (92.3%) met the coverage criterion. Of the 524 reads analyzed, the errors in 228 erroneous reads were called perfectly (TP) and 235 of the reads with no errors were correctly called as error-free (TN). No reads were incorrectly determined to be error-free (FN). Of the remaining 61 errors, 52 were miscalled (reads with errors were called correctly but the locations were not correctly determined) and 9 reads were incorrectly called as erroneous when they were in fact correct. We calculated the prediction sensitivity to be 100% and the prediction specificity to be 77.0%.

with 228 true positives, 235 true negatives, 0 false negatives, and 61 false positives, for a prediction sensitivity of 100.0% and prediction specificity of 78.9%. For the simple metagenome data set, 2254 of 2347 reads (96.0%) met the coverage criterion, with 978 TP, 1098 TN, 2 FN, and 6176 FP, for a prediction sensitivity of 99.8% and a prediction specificity of 76.8%. (In neither case did we include low-coverage reads in the statistics.)

	simple mRNAseq	simple metagenome
K-mer coverage threshold	20	20
Total reads	568	2347
High coverage reads	524 (92.3%)	2254 (96.0%)
Perfect detection (TP)	228	978
No errors (TN)	235	1098
Miscalled errors (FP)	52	170
Mispredicted errors (FP)	9	6
Missed errors (FN)	0	2
Sensitivity	100%	99.8%
Specificity	77.0%	76.8%

Table 7: **Variable coverage spectral error detection on two synthetic data sets, a simple metagenome and a simple mRNAseq data set. Per-read coverage was estimated by median k-mer abundance within the read, and only the reads with estimated coverage at or above the specified threshold were analyzed. Digitally normalized counts were used for the spectral error analysis.**

Importantly, these results are roughly comparable to the results on the synthetic genome (100.0% sensitivity and 94.1% specificity with the same parameters; see Table 2). The reason for the difference in specificity is not clear.

mRNAseq data: To evaluate coverage-normalized spectral analysis on real data, we applied variable coverage spectral error analysis to 1m mouse mRNAseq reads [8]. After calling errors in the reads by mapping them back to the known genomes, we used spectral analysis to identify putative errors. The results are shown in Table 8, second column. We achieved 80.4% sensitivity and 27.4% specificity on the 5.4m high coverage reads in this data set.

Mock metagenome data: We next applied our approach to 5m reads from a diverse mock community data set (Shakya et al., 2013). We used a coverage threshold of 10 for digital normalization, and found that 404,896 reads were at or above this coverage threshold. Here errors were again calculated by mapping the reads to the known reference and finding mismatches. The results are shown in Table 8, third column. We achieve 87.1% sensitivity and 2.4% specificity on the high coverage reads; here, the poor specificity is probably due @@..

Error correcting variable coverage data with Quake: There are many sophisticated error correction algorithms implemented for shotgun genome data, but relatively few work directly on variable coverage data such as mRNAseq. Digital normalization, in theory, enables the use of *any* genomic error correction algorithm on the high coverage components of data sets.

To evaluate this, we used Quake (a genomic error corrector) to correct the high coverage mRNAseq reads using the diginorm counts. We first extracted the

	mouse mRNAseq	**mock metagenome**
K-mer coverage threshold	20	20
Total reads	7,915,339	18,805,251
High coverage reads	5,379,738 (68.0%)	4,954,341 (26.4%)
Perfect detection (TP)	1,099,492	115,925
No errors (TN)	3,560,733	4,723,053
Miscalled errors (FP)	429,842	54,041
Mispredicted errors (FP)	22,384	44,178
Missed errors (FN)	267,287	17,144
Sensitivity	80.4%	87.1%
Specificity	27.4%	2.4%

Table 8: **The results of variable coverage spectral error detection on two real variable coverage data sets, a mock shotgun metagenome and a mouse mRNAseq data set. Per-read coverage was estimated by median k-mer abundance within the read, and only the reads with estimated coverage at or above the specified threshold were analyzed. Digitally normalized counts were used for the spectral error analysis.**

mRNAseq	diginorm
Total reads	7,915,339
High coverage reads	5,379,738
Erroneous reads discarded	509,979
Total bp after correction	348,994,329
Total errors remaining	1,469,618
Per-base error rate	0.42%

Table 9: **Results of running Quake on high-coverage reads from mouse mRNAseq, using k-mer counts from the digitally normalized reads. The original error rate was 1.0%.**

5.4m reads with estimated coverage greater than or equal to 20 from the mouse mRNAseq data set, and then digitally normalized the data. We next applied the Quake error corrector to the unnormalized high-coverage reads using the k-mer counts from the normalized reads, as with the *E. coli* data set. Quake discarded 510,000 reads and corrected the remainder, bringing the error rate from 1.0% to 0.42% - see Table 9. As with *E. coli*, this suggests that sufficient information remains in the digitally normalized data to do an effective job of error correction.

3.3 A streaming algorithm can be used for spectral error analysis

The spectral error detection approach outlined above is a 2-pass offline algorithm for any given data set - the first pass normalizes the read set and records the

k-mer abundances, while the second pass analyzes the reads for low-abundance k-mers. Even with digital normalization reducing the number of k-mers under consideration, this 2-pass approach is time consuming on large data sets. Below, we develop a general streaming approach that considers many of the reads only once.

Streaming analysis of coverage-saturated regions: Shotgun sequencing oversamples most regions – for example, for a 100x coverage genomic data set, we would expect 50% or more of the genome to be represented by more than 100 reads. This is a consequence of the Poisson-random sampling that underlies shotgun sequencing [**?**]. This oversampling provides an opportunity, however: if we regard the read data set as a stream of incoming data randomly sampled from a pool of molecules, high-abundance species or subsequences within the pool will be more highly sampled in the stream than others, and will thus generally appear earlier in the stream. For example, in mRNAseq, highly expressed transcripts should almost always be sampled much more frequently than low-expressed transcripts, and so more reads from highly expressed transcripts will be seen in any given subset.

With this in mind, we can adapt the same approaches used in previous sections to do *streaming* error analysis by detecting and analyzing high-coverage reads *during* the first pass. Here we again use the median k-mer abundance within a read to estimate read coverage [5]; crucially, this can be done at any point in a stream, by using the online k-mer counting functionality of khmer to determine the abundance of k-mers seen thus far in the stream [2].

The conceptual idea is presented in Figure 3. On the first pass, low-coverage reads would be incorporated into the k-mer database and set aside for later analysis, while high-coverage reads would be analyzed for errors. On the second pass, the set aside reads would be checked for coverage again, and either ignored or analyzed for errors. Crucially, this second pass involves *at most* another full pass across the data, but only when the entire data set is below the coverage threshold; the larger the high coverage component of the data, the smaller the fraction of the data that is examined twice.

In Figure 4, we show diginorm-generated coverage saturation curves for both real and error-free simulated reads from *E. coli* MG1655. In both cases, after the first 1m reads, the majority of reads have an estimated coverage of 20 or higher, and hence can be used for error analysis on the remainder of the data encountered in the first pass.

Moreover, because only the normalized counts are used in spectral analysis, the approach should apply equally well to data sets with uneven coverage, i.e. metagenomes and transcriptomes. To test this, we first apply this streaming error detection approach to the three synthetic data sets used earlier, and then to the three real data sets.

Streaming error analysis of synthetic data: Using the streaming approach on the "simple genome" reads, we obtain nearly identical numbers to

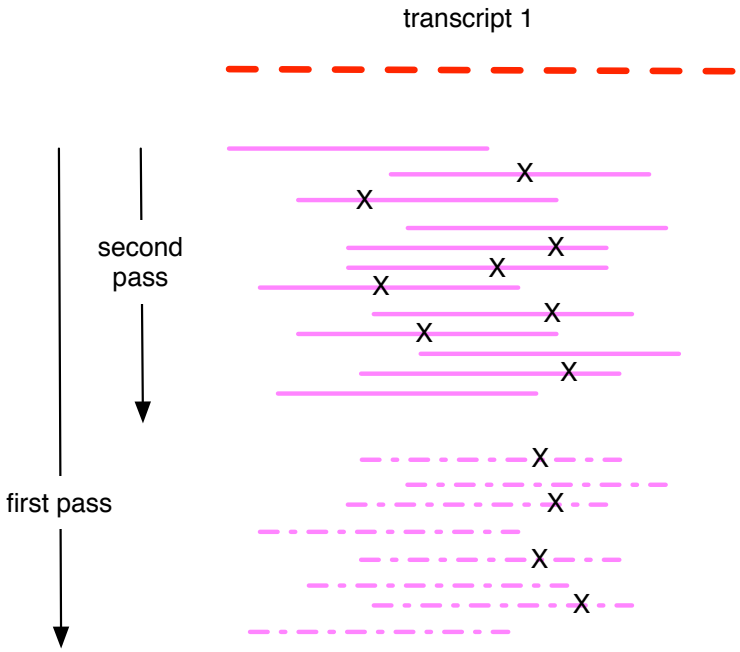

Figure 3: **Diagram of streaming error detection. In a first pass over the read data, reads are loaded in until the graph locus to which they belong is saturated. From that point on, reads are examined for errors and not loaded into the graph. In a second pass, only the subset of reads loaded into the graph are examined for errors.**

the full two-pass approach: 485 TP, 365 TN, 150 FP, and 0 FN, for a sensitivity of 100% and a specificity of 76.3% (Table 10). However, with the streaming algorithm, only 320 of the 1000 reads are examined twice. Likewise, for the "simple mRNAseq" and "simple metagenome" data sets, we obtain identical and nearly identical results, respectively; due to differences in the order in which reads are examined, the simple metagenome fails to detect one true positive and erroneously finds errors in three extra reads. On the mRNAseq data set, 33.1% of the reads are examined twice, and on the metagenome, 380 of 2347 (16.2%) of the reads are examined twice.

Streaming error analysis of real data: We also get similar quality results on the real data sets when comparing two-pass error detection with streaming error detection (Table 11). For *E. coli*, with streaming error detection we obtain a sensitivity of 99.4% and a specificity of 20.0%, compared to 99.2% and 20.0% with the two-pass approach (Table 3). For the mRNAseq data set, we see a sensitivity of 84.4% with streaming vs 80.4% with two-pass, and a specificity of 29.0% vs 27.4% for streaming vs two-pass, respectively. And for the mock

	simple genome	simple mRNAseq	simple metagenome
Number of passes	1.32	1.16	1.33
Perfect detection (TP)	485	228	977 (-1)
No errors (TN)	365 (-1)	235	1095 (-3)
Miscalled errors (FP)	148	52	171 (+1)
Mispredicted errors (FP)	2 (+1)	9	9 (+3)
Missed errors (FN)	0	0	2
Sensitivity	100.0%	100.0%	99.8%
Specificity	94.2%	77.0%	76.6%

Table 10: **Results from applying streaming error detection to the same synthetic data sets as in Table 2 and Table 7. Number of passes is the average number of times each read in the data set was examined; numbers in parentheses give the difference between these numbers and the previous results.**

	E. coli	mouse mRNAseq	mock metagenome
Number of passes	1.33	1.48	1.92
Perfect detection (TP)	810,896	1,162,662	116,833
No errors (TN)	2,781,961	3,552,261	4,717,494
Miscalled errors (FP)	1,087,775	418,481	53,349
Mispredicted errors (FP)	177,914	30,856	49,737
Missed errors (FN)	5263	215,478	16,928
Sensitivity	99.4%	84.4%	87.3%
Specificity	20.0%	29.0%	2.4%

Table 11: **Results from applying streaming error detection to the same real data sets as in Table 3 and Table 8. Number of passes is the average number of times each read in the data set was examined; unless noted in parentheses, numbers were within 1% of non-streaming results.**

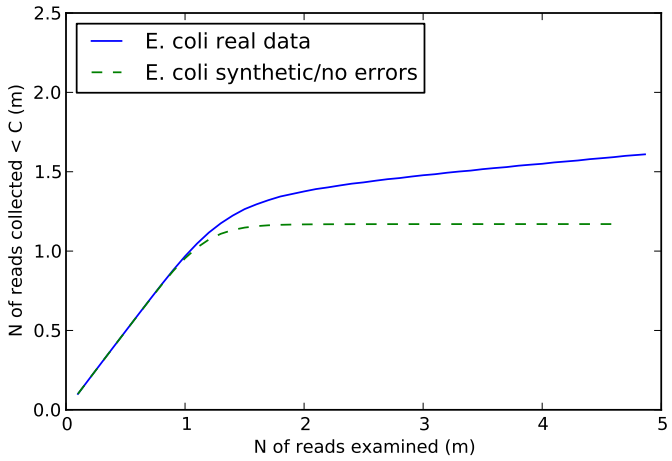

Figure 4: **Saturation curve of a real and a simulated *E. coli* read data set. Reads are collected when they have an estimated coverage of less than 20; in the early phase (< 1m reads), almost all reads are collected, but by 2m reads into the data set, the majority of reads come from loci with an estimated sequencing depth of > 20 and are rejected.**

metagenome, we have a sensitivity of 87.3% with streaming, vs 87.1% with the two-pass approach; and a specificity of 2.4% for both streaming and two-pass (compare Table 11 and Table 8). However, the streaming approach examined the *E. coli* data only 1.33 times, the mRNAseq data 1.48 times, and the metagenome data 1.92 times on average.

3.4 A streaming algorithm can be used for error trimming

Once errors can be *detected* with a streaming algorithm, errors can also be *removed* by trimming reads at the first base predicted to be erroneous in a read. This approach is remarkably effective, but can require considerably more memory than quality-score based trimming [2]. Moreover, it is currently implemented as an offline (two-pass) algorithm. Below, we apply the same streaming approach shown in Figure 3 to trimming reads.

Streaming error trimming on synthetic data: On the "simple genome" with counts from the digitally normalized reads, this trimming approach eliminates 149 reads entirely and truncates another 392 reads. Of the 100,000 bp in the simulated reads, 31,910 (31.9%) were removed by the trimming process. In exchange, trimming eliminated *all* of the errors, bringing the overall error rate from 0.63% to 0.00%.

Data set	pre-trim error	% bp trim	% reads trim	post-trim error
E. coli	-1.60%			-0.05%
mouse mRNAseq	1.59%	13.9%	19.8%	1.21%
(high coverage only)	-1.20%			-0.66%
Mock metagenome	0.31%			0.28%
(high coverage only)	0.16%	@@		0.07%

Table 12: **A summary of trimming statistics for streaming error trimming. Error rates before and after trimming were estimated by mapping mismatches.**

For the simple metagenome we used the variable abundance approach described above and only trimmed reads with estimated coverage of 20 or higher. Here, of 2347 reads containing 234,700 bp, 314 reads (13.4%) were removed and 851 reads (36.3%) were trimmed, discarding a total of 74,321 bases (31.7%). Of 1451 errors total, all but 61 were eliminated, bringing the overall per-base error rate from 0.62% to 0.04%. The simple mRNAseq data set showed similar improvement: 83 of 568 reads were removed, and 208 were trimmed, removing 19,507 of 56,800 bases (34.34%). The initial error rate was 0.65% and the final error rate was 0.07%.

Streaming error trimming on real data: Applying the streaming error trimming to the *E. coli* MG1655 data set used in section XXX, we trimmed 2.0m reads and removed 98,903 reads entirely. Of 8.0m errors, all but 203,345 were removed, bringing the error rate from 1.60% to 0.05%. Trimming discarded 61 Mbp of the original 500 Mbp (12.4%).

On the mouse mRNAseq data set, streaming error trimming removed 28,219 reads and trimmed 70,260 reads, removing 5.52% of the total bases, bringing the overall error rate from 2.1% to 1.8%. When we measured only the error rate in the high-coverage reads, trimming brought the error rate from 1.61% to 0.66%. On the mock metagenome data set, 5823 reads were removed and 21,231 reads were trimmed, removing 0.26% of bases; this low percentage is because of the very low coverage of most of the reads in this data set. XXX

3.5 Illumina error rates and error profiles can be determined from a small sample of sequencing data

With Illumina sequencing, average and per-position error rates may vary between sequencing runs, but are typically systematic within a run [**?**, **?**]. Melsted and Halldorson (2014) introduced an efficient streaming approach to estimating per-run sequencing error, but this approach does not apply to error rates by position within reads. Here, k-mer spectral error analysis can be used to calculate per-position relative sequencing error for entire data sets [2].

We can adapt the streaming approaches above to efficiently provide estimates for *subsets* of the data. The basic idea is to consume reads until sufficient data

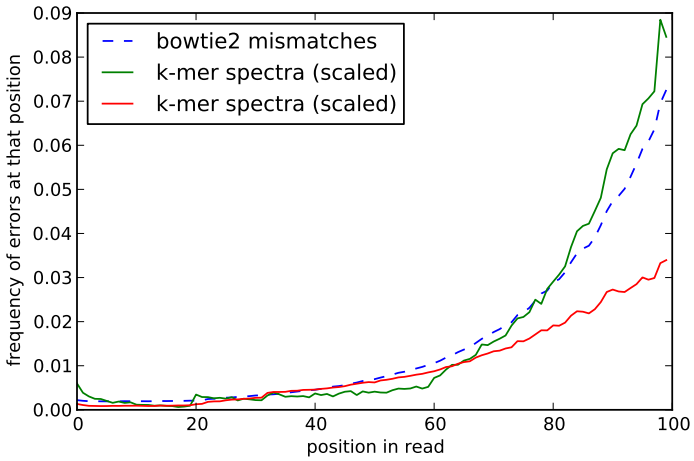

Figure 5: **Error spectrum of reads in the *E. coli* data set. The sublinear k-mer spectrum analysis is calculated based on saturation of a fraction of the data set, while the two-pass spectral analysis uses all of the data. bowtie2 mismatches are based on all mapped reads. The y values for the k-mer spectral analyses are scaled by a factor of four for ease of comparison.**

has been collected to calculate error rates, and then to calculate error rates for new reads based on the k-mer abundances from the consumed reads. This can be done in one pass for data sets with sufficiently high coverage data: as shown above (Figure 4), in some data sets, most of the reads will have sufficient coverage to call errors by the time 20% of the data set has been consumed.

Using the same error detection code as above, we implemented a sublinear memory/sublinear time algorithm that collects reads until some regions have reached 20x coverage, or 200,000 reads have surpassed a coverage of 10x (see Methods for details). In either case, all reads at or above a coverage of 10 are analyzed for errors, with a trusted k-mer cutoff of 3. In Figure 5 and Figure 6 we show the resulting error profiles for the *E. coli* and mouse RNAseq data sets, compared with the profile obtained by examining the locations of mismatches to the references. We also show the error profile obtained with the full two-pass approach (using digital normalization and then error detection as in section XXX) for comparison.

In the *E. coli* data set (Figure 5), we see the increase in error rate towards the 3' end of the gene that is characteristic of Illumina sequencing (cite). All three error profiles agree in shape (Pearson's correlation of 0.99 between each pair) although they are offset considerably in absolute magnitude. The k-mer error profile was calculated from the first XXX reads, but is consistent across five other subsets of the data chosen randomly with reservoir sampling (data

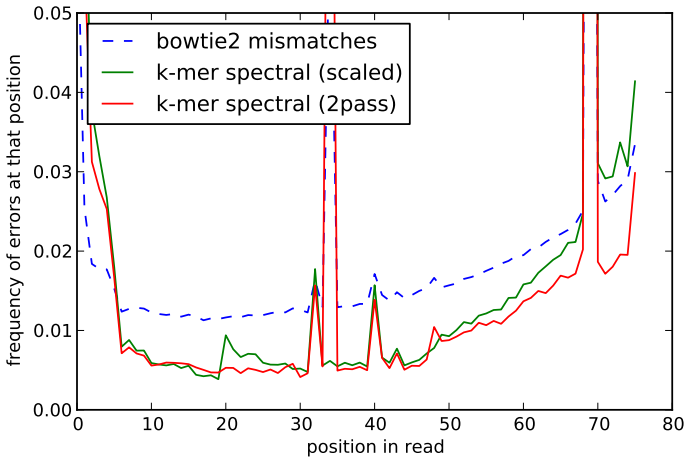

Figure 6: **Error spectrum of reads in the mouse RNAseq data set. The sublinear k-mer spectrum analysis is calculated based on saturation of a fraction of the data set, while the two-pass spectral analysis uses all of the data, and bowtie2 mismatches are based on all mapped reads. The peak of errors at position 34 in the bowtie2 mapping reflects errors that in the first part of the data set are called as Ns, and hence are ignored by the sublinear error analysis; see text for details. Note, the bowtie2 mismatch rates are larger than the spectral rates, so for ease of comparison the y values for the k-mer spectral analyses are scaled by a factor of four.**

not shown); all five subsets had Pearson's correlation coefficients greater than 0.99 with the bowtie2 mapping profile and the two-pass spectral approach.

The RNAseq error profile exhibits two large spikes, one at position 34 and one at position 69. Both spikes appear to be genuine and correlate with large numbers of Ns in those positions in the original data set. The spikes are present in the profiles derived from two-pass spectral analysis as well as the bowtie2 mismatch calculation. However, the sublinear approach does not detect them when using the first YYY reads. This is because of the choice of subsample: five other subsamples, chosen randomly from the entire data set with reservoir sampling, match the match the two-pass spectral analysis (data not shown). The error profiles calculated from all six subsamples with the sublinear algorithm have a Pearson's correlation coefficient greater than 0.96 with the error profiles from the full two-pass spectral approach and the bowtie2 mismatches.

3.6 Time and space considerations

The digital normalization algorithm is, in Python pseudocode:

```
for read in data:
   if coverage(read, table) < DESIRED:
      add_read_to_table(read, table)
      save(read)
```

This is a single-pass algorithm that, if at least one read has coverage equal to or greater than `DESIRED`, is sublinear in space [5]. (Technically, that read must also have an error, if `table` is counting k-mers.) In practice, for data sets with an average coverage higher than `DESIRED`, the majority of individual reads will not be collected (see Figure 4).

The modifications to the algorithm for *streaming* are as follows:

```
for read in data:  # first pass
   if coverage(read, table) < DESIRED:
      add_read_to_table(read, table)
      save(read)
   else:
      analyze(read)

for read in saved_reads:   # second pass
   if coverage(read, table) >= DESIRED:
      analyze(read)
```

Here, the space used remains identical to the digital normalization algorithm and is hence sublinear in high coverage data sets, but the algorithm is no longer single-pass. However, in any high coverage data set, some reads will *not* be saved, and the second pass across the saved data is guaranteed to be less than a full pass, and hence the total number of passes will be less than two. Graphically, any deviation from the identity line in a saturation analysis as in Figure 4 yields a few-pass algorithm.

3.7 Performance on full mRNAseq and metagenomic data sets

In practice, the space and memory performance of both digital normalization and the generalized streaming approach presented here depend on specific details of the data set under analysis and the precise implementation of the coverage estimator. While our intention in this paper is to demonstrate the general streaming approach, we note that even our naive implementation for e.g. streaming trimming is useful and can be applied to very large data sets. For high coverage data, we can efficiently error-trim 10s of millions of reads in both sublinear memory and fewer than two passes acros the data. In Table 13, we show the summary statistics for streaming error trimming of the full mouse mRNAseq and mock metagenome data; in contrast to the smaller subsets used previously (see Table 12), when we consider the full data sets the majority of reads are examined only once (see "Number of passes", Table 13).

Data set	mouse mRNAseq	mock metagenome
Coverage cutoff	20	20
Total reads	–	103.2m
Total bp	–	10.4 Gbp
High-coverage reads	–	91.9m
Number of passes	–	1.43
% reads trim	%	10.1%
% bp trim	%	4.03%
Pre-trim error rate	1.88%	0.27%
Post-trim error rate	1.29%	0.15%

Table 13: **Results of streaming error trimming on complete data sets. Error rates before and after trimming were estimated by mapping mismatches.**

4 Discussion

4.1 Digital normalization can be applied effectively to short reads prior to error detection and correction.

Tracking k-mer abundances in large short-read data sets is part of many error detection and correction algorithms, but this process can be time and memory intensive. Here we show that for some data sets, digital normalization can be used to reduce the total number of k-mers under consideration without strongly affecting results. We showed this in both simulated and real data.

With a real *E. coli* data set, digital normalization reduced the number of k-mers by a third (Table 3, Distinct k-mers) yielding essentially the same sensitivity and specificity of error predictions. Moreover, when we ran the Quake error corrector on the reads using unnormalized and normalized counts (Table 6), we achieved nearly identical results, demonstrating that the digital normalized data set retained all of the information necessary for error correction.

4.2 K-mer counts from digitally normalized short reads can be used to error correct mRNAseq and metagenome data

Spectral error correction approaches typically rely on assumptions of uniform sequence coverage, but these assumptions are violated by several types of data, including mRNAseq and shotgun metagenome data. Digital normalization evens out this coverage, allowing existing spectral error correction approaches to be applied to data from samples with non-uniform abundances. We demonstrated this by using spectral error detection with digitally normalized data to predict errors in both synthetic and real RNAseq and metagenome data (Table 8). We then again used Quake to error correct high-coverage portions of mRNAseq and shotgun metagenome data sets, which yielded promising results (Table 9).

This again demonstrates that digitally normalized data retains the information necessary to error correct high coverage reads.

It is not clear how widely applicable diginorm is as a pre-processor for k-mer spectral analyses: here we used only three real data sets, with one set of diginorm parameters. Absent a theoretical understanding of digital normalization, we cannot extend these results to all short-read data sets nor can we predict which parameter combinations will succeed. However, with these parameters, digital normalization retains the vast majority of "true" k-mers in several data sets [5], which speaks directly to the basis of k-mer spectral analysis. In addition, digital normalization and derivative approaches have proven to be fairly robust in leading to good assemblies with genomic data, RNAseq data, single-cell data, and metagenome data [5, **?**, 9]. We are therefore hopeful that this will prove to be a general practical approach.

4.3 Short-read error detection and trimming can be done efficiently with a streaming few-pass sublinear-memory algorithm

K-mer spectral error detection, trimming, and correction approaches are typically implemented as a two-pass offline algorithm, in which k-mer counts are collected in a first pass and then reads are corrected in a second pass. While several algorithms that run in sub linear memory do exist (e.g. Lighter), these are still offline algorithms that require at least two full passes across the data.

In high coverage data sets it is possible to implement a more algorithmically efficient approach, by detecting reads that are high coverage in the context of reads previously encountered in the same pass of the data. We implemented this by integrating k-mer spectral error analysis directly into the digital normalization algorithm, and showed that on several synthetic and real data sets, we achieved nearly identical predictions to the full two-pass algorithm with an algorithm that is less than two pass (compare Table 8 to Table 11).

We also adapted the error detection algorithm to do streaming error trimming on genomic, metagenomic, and transcriptomic data. On high coverage components of variable coverage data sets, this led to a substantial decrease in errors - up to an order of magnitude. (XXX Talk about large, real data sets - Sherine work.)

As with digital normalization, a basic streaming approach is very simple to implement: given an online way to count k-mers, the algorithm is approximately 10 lines of Python code. The approach also requires very few parameter choices: the only two parameters are k-mer size and target coverage. However, we do not yet know how these parameters interact with read length, error rate, or data set coverage; systematic evaluation of parameters and the development of underlying theory is left for future work.

The implementation of streaming error trimming used in this paper is somewhat inefficient, and relies on redundantly storing all of the reads needed for the second pass on disk during the first pass. In the worst case (discussed below) a

complete copy of the data set may need to be stored on disk! This is an area for future improvement.

4.4 Data-set wide error profiles can be calculated in sub linear time and memory

The ability to analyze high-coverage reads without examining the entire data set offers some intriguing possibilities. One concrete application is the use of high coverage reads to infer data-set wide error characteristics for shotgun data, in a way that is robust to the sample. Can also be used to assess whether the necessary coverage has been obtained in order to truncate sequencing, in e.g. metagenomics workflows.

More generally, the approach of using saturating coverage to truncate computational analysis may have application to streaming sequencing technologies such as Nanopore, where realtime feedback between sequencing and sequence analysis could be useful.

4.5 Worst-case and best-case scenarios: when is streaming error trimming best applied?

Here we introduce an approach to removing erroneous k-mers from large sequencing data sets with a streaming algorithm that takes into account variable coverage data sets. When should this be applied?

The general streaming algorithm is most time-efficient on data sets where most of the data is high coverage, because the second pass across the data is limited to the set of reads that is low coverage on the first pass (Figure 3). Even though the coverage of the data sets may not be known in advance, the approach is robust to low-coverage data: low-coverage reads will simply be ignored by any approach based.

One particularly appealing aspect of the variable coverage error trimming approach is that it does not need to be modified for different data sets: the underlying algorithm can be applied equally to genomic, mRNAseq, and metagenome data sets, although read lengths, error rates, and data set coverage will affect the quality of results. On high coverage genomic data sets, trimming can be made more stringent by eliminating all low-abundance k-mers as erroneous, but even if this is not done, the underlying approach is equally efficient.

Digital normalization was developed primarily to decrease the memory requirements for De Bruijn graph assembly by eliminating erroneous k-mers; diginorm can reduce the memory requirements for Velvet by more than an order of magnitude. However, diginorm also alters the coverage of the data set, which may affect the performance of assemblers or other downstream analysis steps that rely on coverage. While streaming error trimming removes at least as many k-mers as digital normalization (and generally should remove many more), k-mer based error trimming should have a much smaller effect on data set coverage. Moreover, trimming generally eliminates far less of the data set than digital nor-

malization. This may make trimming a more palatable pre-filter for assembly than digital normalization.

We would caution against using variable coverage error trimming before mapping-based abundance analyses such as transcript quantification, ChIP-seq, or variant calling. Variable coverage error trimming preferentially retains low-abundance reads and eliminates portions of high abundance reads, which may bias results.

4.6 Concluding thoughts

We describe time- and memory- efficient general algorithmic approaches to k-mer spectral error detection and correction based on read-local analysis of coverage.

These approaches can be applied to variable coverage data, including mRNAseq and shotgun metagenome reads.

Future applications include streaming error correction, reference-free variant calling, and reference-free analysis of streaming sequencing data.

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