Project #1:

Tic-Tac-Toe Game

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X | O

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Introduction

This project is about creating an online version of the famous game "Tic Tac Toe".

I have implemented the knowledge that acquired during the past 2 weeks to design, build, and deploy the game.

Game Info:

- The game allows two players
- a player wins if 3 boxes in a row (vertically, horizontally, or from

corners) have the same value ($X \parallel O$)

• A message will appear to confirm the winner name

Requirements

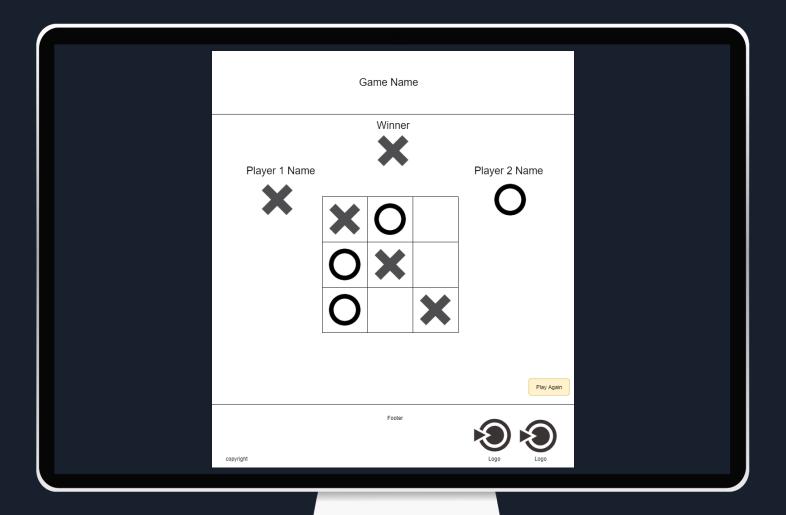
- Render a game board in the browser
- Switch turns between X and O (or whichever markers you select)
- Visually display which side won if a player gets three in a row, or show a draw if neither player wins
- Include separate HTML / CSS / JavaScript files
- Stick with KISS (Keep It Simple Stupid) and DRY (Don't Repeat Yourself)
 principles
- Use JavaScript and/or jQuery for DOM manipulation
- Deploy your game online, where the rest of the world can access it
- We will be walking you through this process!
- Use semantic markup for HTML and CSS (adhere to best practices)
- Have well-formatted, and well-commented code

User Stories

- As a user, I should be able to start a new tic tac toe game
- As a user, I should be able to click on a square to add X first and then O, and so on
- As a user, I should be shown a message after each turn for if I win, lose, tie or who's turn it is next
- As a user, I should not be able to click the same square twice
- As a user, I should be shown a message when I win, lose or tie
- As a user, I should be able to play the game again without refreshing the page
- As a user, I would like to see the score of the previous games

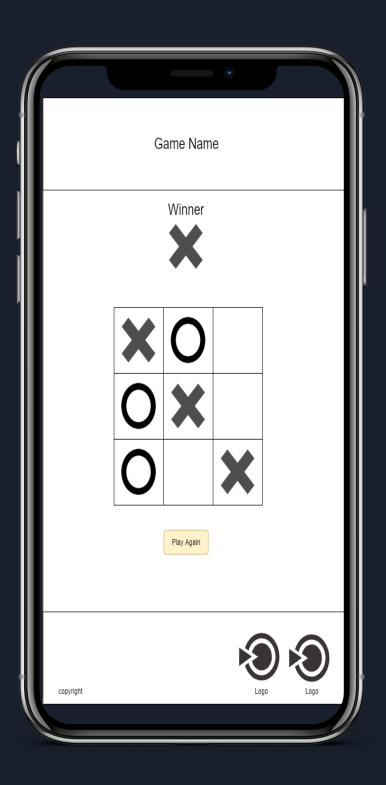
<u>Wireframing</u>

a) Desktop View



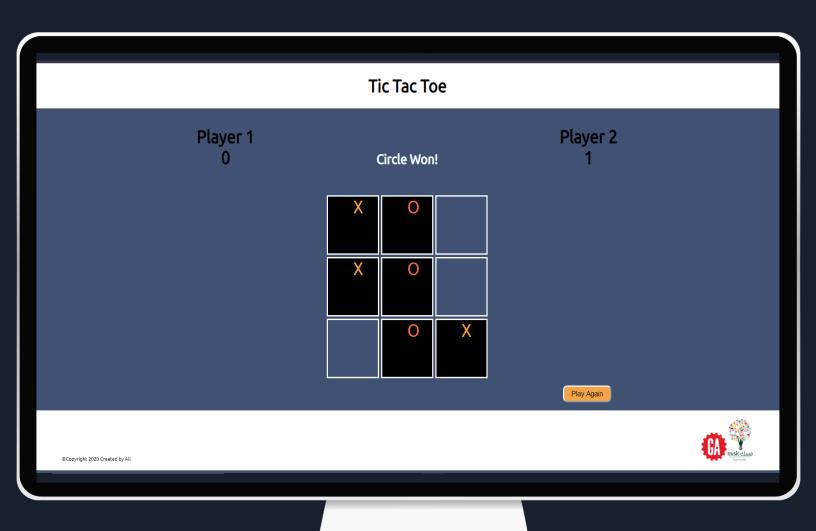
<u>Wireframing</u>

b) Mobile View



<u>Mockup</u>

c) Desktop View



<u>Mockup</u>

. Mobile View



Tools and frameworks used

- HTML
 - o To build the Skelton of the game
- CSS
 - To add a style, alignment, colors, and make it responsive and user friendly for mobile
- JavaScript
 - o Add the functionality to the game
- jQuery
 - o Leveraging jQuery library to take advantage



